# Constructing large OMARS designs by concatenating definitive screening designs

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#### Outline

1. Motivating example

2. Construction method for orthogonal minimally aliased response surface (OMARS) designs

3. Numerical comparisons

4. Conclusions

### **Motivating Example**

- Develop a method for extracting pesticides in potato.
- 8 factors under study at 3 levels.
- No more than 40 runs.



		Levels						
Fact	ors	-1	Nominal (0)	1				
Α	Agitation Time (min)	20	30	40				
В	Shaking Time 1 (min)	2	5	8				
С	Centrifuge 1 Temperature (ºC)	16	20	24				
D	Centrifuge 1 Speed (rpm)	6000	8000	10000				
Ε	Centrifuge 1 Time (min)	3	5	7				
F	Shaking Time 2 (min)	2	5	8				
G	Centrifuge 2 Temperature (ºC)	16	20	24				
<u>H</u>	Centrifuge 2 Time (min)	3	5	7				

## **Motivating Example**

- Develop a method for extracting pesticides in potato.
- 8 factors under study at 3 levels.
- No more than 40 runs.

**Design Problem:** Construct an efficient experimental design.

#### Model of Interest

Full quadratic model in 8 factors.

$$y = \beta_0 + \beta_1 A + \beta_2 B + \dots + \beta_8 H$$

$$+ \beta_{12} A B + \beta_{13} A C + \dots + \beta_{78} G H$$

$$+ \beta_{11} A^2 + \beta_{22} B^2 + \dots + \beta_{88} H^2$$

$$+ \epsilon$$

- 1 Intercept
- 8 linear effects
- 28 interactions
- 8 quadratic effects

Total: 45 terms.

- However, the number of effects is larger than the number of runs available.
- Therefore, model-based optimal designs (Goos and Jones, 2011) cannot be used.

### Screening Designs

Screening designs allow us to identify the active effects of many factors using an economical number of runs.

To use these designs, we assume that only a few effects are active.

We concentrate on three-level orthogonal screening designs because:

- 1. They provide linear effects that are not correlated with each other.
- 2. They allow the study of interactions and quadratic effects.

# Available Three-Level Orthogonal Designs

Design	Number of Runs										
	17	20	24	26	27	28	30	32	33	36	40
Definitive Screening Design (Jones & Nachtsheim, 2011; Xiao et al., 2012)											
Fold-over of Weighing Matrix (Georgiou et al., 2014)											
Orthogonal Array (Cheng & Wu, 2001; Xu et al., 2004)											
Our Proposed Design											

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Orthogonal Array (Cheng & Wu, 2001; Xu et al., 2004)					X					X	
Our Proposed Design											
OMARS designs (Núñez-Arez & Goos, 2020, 2022; Hameed et al., 2023)											

# Orthogonal Minimally Aliased Response Surface (OMARS) Designs

OMARS designs are orthogonal designs in which:

• The linear effects are uncorrelated with interactions and quadratic effects.

They are attractive in terms of one or more statistical criteria such as projection and estimation efficiencies (Sun 1999; Lin & Nachtsheim, 2000).

Standard OMARS designs have 3 levels per factor, but extensions exist that accommodate two-level or blocking factors (Núñez-Ares et al., 2023).

## Research question

OMARS designs are currently constructed using an enumeration algorithm (Núnez-Ares & Goos, 2020) that is computationally expensive for large numbers of factors.

In this talk, we introduce an effective method for constructing good standard OMARS designs with large number of quantitative factors.

#### Outline

1. Motivating example

2. Construction method for orthogonal minimally aliased response surface (OMARS) designs

3. Numerical comparisons

4. Conclusions

Goal: Construct an 8-factor OMARS design with 33 runs.

**Step 1.** Consider an 8-factor definitive screening design with 17 runs.

• It is constructed by folding over a conference matrix (Xiao et al., 2012; Schoen et al., 2022).

A	В	С	D	Е	F	G	<u>H</u>
0	1	1	1	1	1	1	1
0	-1	-1	-1	-1	-1	-1	-1
1	0	1	1	-1	1	-1	-1
-1	0	-1	-1	1	-1	1	1
1	-1	0	1	1	-1	1	-1
-1	1	0	-1	-1	1	-1	1
1	-1	-1	0	1	1	-1	1
-1	1	1	0	-1	-1	1	-1
1	1	-1	-1	0	1	1	-1
-1	-1	1	1	0	-1	-1	1
1	-1	1	-1	-1	0	1	1
-1	1	-1	1	1	0	-1	-1
1	1	-1	1	-1	-1	0	1
-1	-1	1	-1	1	1	0	-1
1	1	1	-1	1	-1	-1	0
-1	-1	-1	1	-1	1	1	0
0	0	0	0	0	0	0	0

**Step 2.** Concatenate two copies of the 8-factor DSD without the center run.

**Step 3.** Consider column permutations and fold-overs of columns in the lower design to minimize

Sum of squared correlations between:

- Quadratic effect and interaction columns
- Pairs of interaction columns of D.

Upper

Lower

**Step 2.** Concatenate two copies of the 8-factor DSD without the center run.

**Step 3.** Consider column permutations and fold-overs of columns in the lower design to minimize

Sum of squared correlations between:

- Quadratic effect and interaction columns
- Pairs of interaction columns of D.



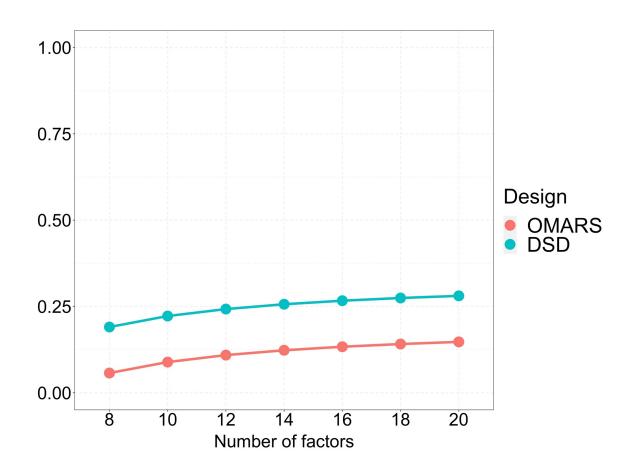
Properties of OMARS designs with an even number of factors *m* 

### Properties of OMARS designs

The correlation between two quadratic effect columns **does not** depend on column changes in the lower design.

For our *m*-factor OMARS design, the absolute correlation between two quadratic effect columns is:

$$\frac{m-6}{5(m-1)}.$$



# Correlation between a quadratic effect and an interaction column

**Type 1**: Not sharing a factor.

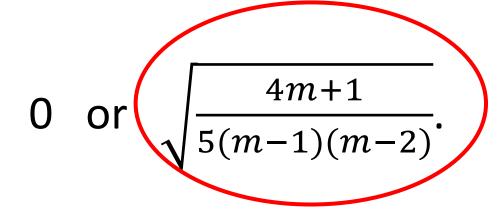
Example:  $A^2$  and BC

For our *m*-factor OMARS design, this correlation is 0.

Type 2: Sharing a factor.

Example:  $A^2$  and AB

For our *m*-factor OMARS design, the absolute correlation is:



# Correlation between a quadratic effect and an interaction column

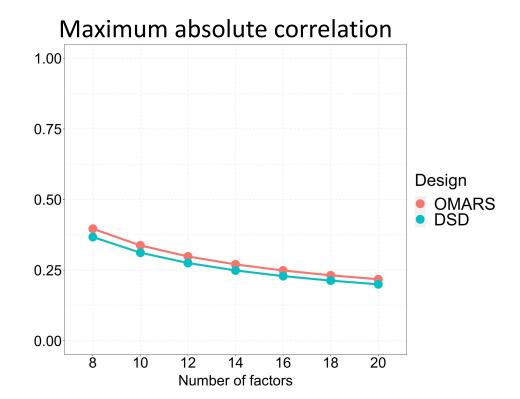
**Type 1**: Not sharing a factor.

Example:  $A^2$  and BC

For our *m*-factor OMARS design, this correlation is 0.

**Type 2**: Sharing a factor.

Example:  $A^2$  and AB



#### Correlation between two interaction columns

**Type 1**: Sharing a factor.

Example: AB and AC.

**Type 2**: Not sharing a factor.

Example: AB and CD.

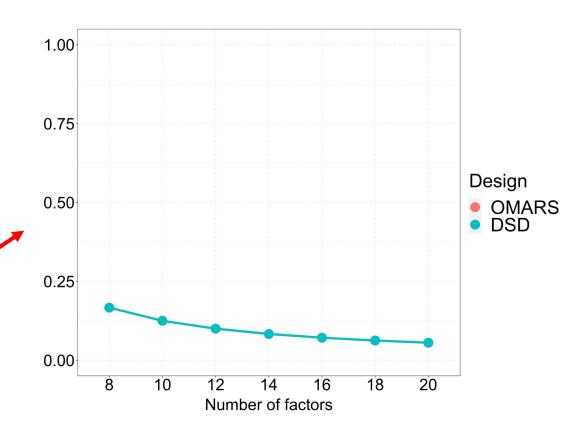
#### Correlation between two interaction columns

**Type 1**: Sharing a factor.

Example: AB and AC.

For our *m*-factor OMARS design, this correlation is:

0 or  $\left(\frac{1}{m-2}\right)$ .



**Type 2**: Not sharing a factor.

Example: AB and CD.

Theorem 1. If *m* is a multiple of 4, the absolute correlation between two interaction columns involving four factors in our *m*-factor OMARS design can be

$$\frac{m-2\lambda}{m-2} \quad \text{for } \lambda = 2, 3, \dots, m/2.$$

**Example**: For the 8-factor designs, we have

- DSD: 0.667 and 0.
- OMARS: 0.667, 0.333, and 0.

**Type 2**: Not sharing a factor.

Example: AB and CD.

Theorem 2. If *m* is 2 more than a multiple of 4, the absolute correlation between two interaction columns involving four factors in our *m*-factor OMARS design can be

$$\frac{4\lambda}{m-2}$$
 or  $\frac{m-4(\lambda+1)}{m-2}$  for  $\lambda = 0, 1, ..., (m-6)/4$ .

**Step 2.** Concatenate two copies of the 8-factor DSD without the center run.

**Step 3.** Consider column permutations and fold-overs of columns in the lower design to minimize

Sum of squared correlations between:

- Quadratic effect and interaction columns
- Pairs of interaction columns of *D*.

**Upper** 

D =

Lower

We are back!

## Motivating problem

Evaluating all possible concatenated designs D would require 8!  $\times 2^8 = 10,321,920$  evaluations.

	0	1	1	1	1	1	1	1
	0	-1	-1	-1	-1	-1	-1	-1
	1	0	1	1	-1	1	-1	-1
	-1	0	-1	-1	1	-1	1	1
	1	-1	0	1	1	-1	1	-1
	-1	1	0	-1	-1	1	-1	1
Llasasa	1	-1	-1	0	1	1	-1	1
Upper	1 -1	1	1	0	-1	-1	1	-1
	1	1	-1	-1	0	1	1	-1
	-1	-1	1	1	0	-1	-1	1
	1	-1	1	-1	-1	0	1	1
	-1	1	-1	1	1	0	-1	-1
	1	1	-1	1	-1	-1	0	1
	-1	-1	1	-1	1	1	0	-1
	1	1	1	-1	1	-1	-1	0
<i>D</i> –	-1	-1	-1	1	-1	1	1	0
D =	0	1	1	1	1	1	1	1
	0	-1	-1	-1	-1	-1	-1	-1
	1	0	1	1	-1	1	-1	-1
	-1	0	-1	-1	1	-1	1	1
	1	-1	0	1	1	-1	1	-1
	-1	1	0	-1	-1	1	-1	1
Lower	1	-1	-1	0	1	1	-1	1
	-1	1	1	0	-1	-1	1	-1
	1	1	-1	-1	0	1	1	-1
	-1	-1	1	1	0	-1	-1	1
	1	-1	1	-1	-1	0	1	1
	-1	1	-1	1	1	0	-1	-1
	1	1	-1	1	-1	-1	0	1
	-1	-1	1	-1	1	1	0	-1
	1	1	1	-1	1	-1	-1	0
	-1	-1	-1	1	-1	1	1	0

Column-Change Variable Neighborhood Search (CC-VNS) algorithm (Vazquez et al., 2018)

#### Two moves:

- (1) fold-over columns.
- (2) swap two columns.

Objective Value = 74.57

	0 0 1 -1 1 -1 1 -1	1 -1 0 0 -1 1 -1	1 -1 1 -1 0 0 -1	1 -1 1 -1 1 -1 0	1 -1 -1 1 -1 -1	1 -1 1 -1 -1 1 1	1 -1 -1 1 -1 -1	1 -1 -1 1 -1 1 1
<i>D</i> =	1 -1 1 -1 1	-1 1 -1 1 -1	1 -1 -1 1 -1	-1 1 -1 -1 -1	-1 1 -1 1 1	0 0 -1 1 -1	1 -1 0 0 -1 1	1 -1 1 -1 0
<i>D</i> -	1 -1 1	1 -1 1	-1 1 1	1 -1 -1	-1 1 1	1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1	0 0 -1	1 -1 0

Column-Change Variable Neighborhood Search (CC-VNS) algorithm (Vazquez et al., 2018)

#### Two moves:

- (1) fold-over columns.
- (2) swap two columns.

Objective Value = 46.74

Fold-over column 8

0	1	1	1	1	1	1	1
0	-1	-1	-1	-1	-1	-1	-1
1	0	1	1	-1	1	-1	-1
-1	0	-1	-1	1	-1	1	1
1	-1	0	1	1	-1	1	-1
-1	1	0	-1	-1	1	-1	1
1	-1	-1	0	1	1	-1	1
-1	1	1	0	-1	-1	1	-1
1	1	-1	-1	0	1	1	-1
-1	-1	1	1	0	-1	-1	1
1	-1	1	-1	-1	0	1	1
-1	1	-1	1	1	0	-1	-1
1	1	-1	1	-1	-1	0	1
-1	-1	1	-1	1	1	0	-1
1	1	1	-1	1	-1	-1	0
-1	-1	-1	1	-1	1	1	0
0	1	1	1	1	1	1	-1
0	-1	-1	-1	-1	-1	-1	1
1	0	1	1	-1	1	-1	1
-1	0	-1	-1	1	-1	1	-1
1	-1	0	1	1	-1	1	1
-1	1	0	-1	-1	1	-1	-1
1	-1	-1	0	1	1	-1	-1
-1	1	1	0	-1	-1	1	1
1	1	-1	-1	0	1	1	1
-1	-1	1	1	0	-1	-1	-1
1	-1	1	-1	-1	0	1	-1
-1	1	-1	1	1	0	-1	1
1	1	-1	1	-1	-1	0	-1
-1	-1	1	-1	1	1	0	1
1	1	1	-1	1	-1	-1	0
1	-1	-1	1	-1	1	1	0

D =

Column-Change Variable Neighborhood Search (CC-VNS) algorithm (Vazquez et al., 2018)

#### Two moves:

- (1) fold-over columns.
- (2) swap two columns.

Objective Value = 42.81

Swap columns 8 and 9

_								
	0	1	1	1	1	1	1	1
	0	-1	-1	-1	-1	-1	-1	-1
	1	0	1	1	-1	1	-1	-1
	-1	0	-1	-1	1	-1	1	1
	1	-1	0	1	1	-1	1	-1
	-1	1	0	-1	-1	1	-1	1
	1	-1	-1	0	1	1	-1	1
	-1	1	1	0	-1	-1	1	-1
	1	1	-1	-1	0	1	1	-1
	-1	-1	1	1	0	-1	-1	1
	1	-1	1	-1	-1	0	1	1
	-1	1	-1	1	1	0	-1	-1
	1	1	-1	1	-1	-1	0	1
	-1	-1	1	-1	1	1	0	-1
	1	1	1	-1	1	-1	-1	0
	-1	-1	-1	1	-1	1	1	0
	0	1	1	1	1	1	-1	1
	0	-1	-1	-1	-1	-1	1	-1
	1	0	1	1	-1	1	1	-1
	-1	0	-1	-1	1	-1	-1	1
	1	-1	0	1	1	-1	1	1
	-1	1	0	-1	-1	1	-1	-1
	1	-1	-1	0	1	1	-1	-1
	-1	1	1	0	-1	-1	1	1
	1	1	-1	-1	0	1	1	1
	-1	-1	1	1	0	-1	-1	-1
	1	-1	1	-1	-1	0	-1	1
	-1	1	-1	1	1	0	1	-1
	1	1	-1	1	-1	-1	-1	0
	-1	-1	1	-1	1	1	1	0
	1	1	1	-1	1	-1	0	-1
	1	-1	-1	1	-1	1	0	1

D =

Column-Change Variable Neighborhood Search (CC-VNS) algorithm (Vazquez et al., 2018)

#### Two moves:

- (1) fold-over columns.
- (2) swap two columns.

Objective Value = 38.01

Swap columns 1 and 4

	0	1	1	1	1	1	1	1
	0	-1	-1	-1	-1	-1	-1	-1
	1	0	1	1	-1	1	-1	-1
	-1	0	-1	-1	1	-1	1	1
	1	-1	0	1	1	-1	1	-1
	-1	1	0	-1	-1	1	-1	1
	1	-1	-1	0	1	1	-1	1
	-1	1	1	0	-1	-1	1	-1
	1	1	-1	-1	0	1	1	-1
	-1	-1	1	1	0	-1	-1	1
	1	-1	1	-1	-1	0	1	1
	-1	1	-1	1	1	0	-1	-1
	1	1	-1	1	-1	-1	0	1
	-1	-1	1	-1	1	1	0	-1
	1	1	1	-1	1	-1	-1	0
D =	-1	-1	-1	1	-1	1	1	0
D –	1	1	1	0	1	1	-1	1
	-1	-1	-1	0	-1	-1	1	-1
	1	0	1	1	-1	1	1	-1
	-1	0	-1	-1	1	-1	-1	1
	1	-1	0	1	1	-1	1	1
	-1	1	0	-1	-1	1	-1	-1
	0	-1	-1	1	1	1	-1	-1
	0	1	1	-1	-1	-1	1	1
	-1	1	-1	1	0	1	1	1
	1	-1	1	-1	0	-1	-1	-1
	-1	-1	1	1 -1	-1	0	-1	1
	1	1	-1	-1	1	0	1	-1
	1	1	-1	1	-1	-1	-1	0
4	-1	-1	1	-1	1	1	1	0
	-1	1	1	1	1	-1	0	-1
	1	-1	-1	-1	-1	1	0	1

Column-Change Variable Neighborhood Search (CC-VNS) algorithm (Vazquez et al., 2018)

#### Two moves:

- (1) fold-over columns.
- (2) swap two columns.

Objective Value = 37.57

Swap columns 1 and 6

	0	1	1	1	1	1	1	1
	0	-1	-1	-1	-1	-1	-1	-1
	1	0	1	1	-1	1	-1	-1
	-1	0	-1	-1	1	-1	1	1
	1	-1	0	1	1	-1	1	-1
	-1	1	0	-1	-1	1	-1	1
	1	-1	-1	0	1	1	-1	1
	-1	1	1	0	-1	-1	1	-1
	1	1	-1	-1	0	1	1	-1
	-1	-1	1	1	0	-1	-1	1
	1	-1	1	-1	-1	0	1	1
	-1	1	-1	1	1	0	-1	-1
	1	1	-1	1	-1	-1	0	1
	-1	-1	1	-1	1	1	0	-1
	1	1	1	-1	1	-1	-1	0
D =	-1	-1	-1	1	-1	11	1	0
D –	1	1	1	0	1	1	-1	1
	-1	-1	-1	0	-1	-1	1	-1
	1	0	1	1	-1	1	1	-1
	-1	0	-1	-1	1	-1	-1	1
	-1	-1	0	1	1	1	1	1
	1	1	0	-1	-1	-1	-1	-1
	1	-1	-1	1	1	0	-1	-1
	-1	1	1	-1	-1	0	1	1
	1	1	-1	1	0	-1	1	1
	-1	-1	1	-1	0	1	-1	-1
	0	-1	1	1	-1	-1	-1	1
	0	1	-1	-1	1	1	1	-1
	-1	1	-1	1	-1	1	-1	0
6	1	-1		-1	1	-1	1	0
	-1	1	1	1	1	-1	0	-1
	1	-1	-1	-1	-1	1	0	1

Column-Change Variable Neighborhood Search (CC-VNS) algorithm (Vazquez et al., 2018)

#### Two moves:

- (1) fold-over columns.
- (2) swap two columns.

Objective Value = 36.21

Swap columns 1 and 3

0	1	1	1	1	1	1	1
0	-1	-1	-1	-1	-1	-1	-1
1	0	1	1	-1	1	-1	-1
-1	0	-1	-1	1	-1	1	1
1	-1	0	1	1	-1	1	-1
-1	1	0	-1	-1	1	-1	1
1	-1	-1	0	1	1	-1	1
-1	1	1	0	-1	-1	1	-1
1	1	-1	-1	0	1	1	-1
-1	-1	1	1	0	-1	-1	1
1	-1	1	-1	-1	0	1	1
-1	1	-1	1	1	0	-1	-1
1	1	-1	1	-1	-1	0	1
-1	-1	1	-1	1	1	0	-1
1	1	1	-1	1	-1	-1	0
-1	-1	-1	1	-1	1	1	0
1	1	1	0	1	1	-1	1
-1	-1	-1	0	-1	-1	1	-1
1	0	1	1	-1	1	1	-1
-1	0	-1	-1	1	-1	-1	1
0	-1	-1	1	1	1	1	1
0	1	1	-1	-1	-1	-1	-1
-1	-1	1	1	1	0	-1	-1
1	1	-1	-1	-1	0	1	1
-1	1	1	1	0	-1	1	1
1	-1	-1	-1	0	1	-1	-1
1	-1	0	1	-1	-1	-1	1
-1	1	0	-1	1	1	1	-1
-1	1	-1	1	-1	1	-1	0
1	-1	1	-1	1	-1	1	0
1	1	-1	1	1	-1	0	-1
-1	-1	1	-1	-1	1	0	1

D =

Column-Change Variable Neighborhood Search (CC-VNS) algorithm (Vazquez et al., 2018)

#### Two moves:

- (1) fold-over columns.
- (2) swap two columns.

Objective Value = 32.72

Fold-over columns 4 and 5

0	1	1	1	1	1	1	1
0	-1	-1	-1	-1	-1	-1	-1
1	0	1	1	-1	1	-1	-1
-1	0	-1	-1	1	-1	1	1
1	-1	0	1	1	-1	1	-1
-1	1	0	-1	-1	1	-1	1
1	-1	-1	0	1	1	-1	1
-1	1	1	0	-1	-1	1	-1
1	1	-1	-1	0	1	1	-1
-1	-1	1	1	0	-1	-1	1
1	-1	1	-1	-1	0	1	1
-1	1	-1	1	1	0	-1	-1
1	1	-1	1	-1	-1	0	1
-1	-1	1	-1	1	1	0	-1
1	1	1	-1	1	-1	-1	0
-1	-1	-1	1	-1	1	1	0
1	1	1	0	-1	1	-1	1
-1	-1	-1	0	1	-1	1	-1
1	0	1	-1	1	1	1	-1
-1	0	-1	1	-1	-1	-1	1
0	-1	-1	-1	-1	1	1	1
0	1	1	1	1	-1	-1	-1
-1	-1	1	-1	-1	0	-1	-1
1	1	-1	1	1	0	1	1
-1	1	1	-1	0	-1	1	1
1	-1	-1	1	0	1	-1	-1
1	-1	0	-1	1	-1	-1	1
-1	1	0	1	-1	1	1	-1
-1	1	-1	-1	1	1	-1	0
1	-1	1	1	-1	-1	1	0
1	1	-1	-1	-1	-1	0	-1
1	-1	1	1	1	1	0	1

D =

Column-Change Variable Neighborhood Search (CC-VNS) algorithm (Vazquez et al., 2018)

#### Two moves:

- (1) fold-over columns.
- (2) swap two columns.

Objective Value = 32.28

Swap columns 1 and 5

	0	1	1	1	1	1	1	1	
	0	-1	-1	-1	-1	-1	-1	-1	
	1	0	1	1	-1	1	-1	-1	
	-1	0	-1	-1	1	-1	1	1	
	1	-1	0	1	1	-1	1	-1	
	-1	1	0	-1	-1	1	-1	1	
	1	-1	-1	0	1	1	-1	1	
	-1	1	1	0	-1	-1	1	-1	
	1	1	-1	-1	0	1	1	-1	
	-1	-1	1	1	0	-1	-1	1	
	1	-1	1	-1	-1	0	1	1	
	-1	1	-1	1	1	0	-1	-1	
	1	1	-1	1	-1	-1	0	1	
	-1	-1	1	-1	1	1	0	-1	
	1	1	1	-1	1	-1	-1	0	
D =	-1	-1	-1	1	-1	1	1	0	
D –	-1	1	1	0	1	1	-1	1	
	1	-1	-1	0	-1	-1	1	-1	
	1	0	1	-1	1	1	1	-1	
	-1	0	-1	1	-1	-1	-1	1	
	-1	-1	-1	-1	0	1	1	1	
	1	1	1	1	0	-1	-1	-1	
	-1	-1	1	-1	-1	0	-1	-1	
	1	1	-1	1	1	0	1	1	
	0	1	1	-1	-1	-1	1	1	
	0	-1	-1	1	1	1	-1	-1	
	1 -1	-1	0	-1	1 -1	-1	-1	1	
		1	0	1		1	1	-1	
	1	1	-1	-1	-1	1	-1	0	
5	-1		1	1	1	-1	1	0	
	-1	1	-1	-1	1	-1	0	-1	
	1	-1	1	1	-1	1	0	1	

Column-Change Variable Neighborhood Search (CC-VNS) algorithm (Vazquez et al., 2018)

#### Two moves:

- (1) fold-over columns.
- (2) swap two columns.

Locally optimal design

	_							
	0	1	1	1	1	1	1	1
	0	-1	-1	-1	-1	-1	-1	-1
	1	0	1	1	-1	1	-1	-1
	-1	0	-1	-1	1	-1	1	1
	1	-1	0	1	1	-1	1	-1
	-1	1	0	-1	-1	1	-1	1
	1	-1	-1	0	1	1	-1	1
	-1	1	1	0	-1	-1	1	-1
	1	1	-1	-1	0	1	1	-1
	-1	-1	1	1	0	-1	-1	1
	1	-1	1	-1	-1	0	1	1
	-1	1	-1	1	1	0	-1	-1
	1	1	-1	1	-1	-1	0	1
	-1	-1	1	-1	1	1	0	-1
	1	1	1	-1	1	-1	-1	0
D =	-1	-1	-1	1	-1	1	1	0
	-1	1	1	0	1	1	-1	1
	1	-1	-1	0	-1	-1	1	-1
	1	0	1	-1	1	1	1	-1
	-1	0	-1	1	-1	-1	-1	1
	-1	-1	-1	-1	0	1	1	1
	1	1	1	1	0	-1	-1	-1
	-1	-1	1	-1	-1	0	-1	-1
	1	1	-1	1	1	0	1	1
	0	1	1	-1	-1	-1	1	1
	0	-1	-1	1	1	1	-1	-1
	1	-1	0	-1	1	-1	-1	1
	-1	1	0	1	-1	1	1	-1
				-1		1	-1	0
	-1	-1	1	1	1	-1	1	0
	-1	-1 1 -1	-1	-1	1	-1	0	-1
	1	-1	1	1	-1	1	0	1

Column-Change Variable Neighborhood Search (CC-VNS) algorithm (Vazquez et al., 2018)

#### Two moves:

- (1) fold-over columns.
- (2) swap two columns.

**Step 4.** Add a row of zeros.

	0	1	1	1	1	1	1	1	
	0	-1	-1	-1	-1	-1	-1	-1	
	1	0	1	1	-1	1	-1	-1	
	-1	0	-1	-1	1	-1	1	1	
	1	-1	0	1	1	-1	1	-1	
	-1	1	0	-1	-1	1	-1	1	
	1	-1	-1	0	1	1	-1	1	
	-1	1	1	0	-1	-1	1	-1	
	1	1	-1	-1	0	1	1	-1	
	-1	-1	1	1	0	-1	-1	1	
	1	-1	1	-1	-1	0	1	1	
	-1	1	-1	1	1	0	-1	-1	
	1	1	-1	1	-1	-1	0	1	
	-1	-1	1	-1	1	1	0	-1	
	1	1	1	-1	1	-1	-1	0	
ъ	-1	-1	-1	1	-1	1	1	0	
D =		1	1		1	1	-1		
	1	-1	-1	0	-1		1	-1	
	1	0	1	-1	1	1	1	-1	
	-1	0	-1	1	-1	-1	-1	1	
	-1	-1	-1	-1	0	1	1	1	
	1	1	1	1	0	-1	-1		
	-1	-1	1	-1	-1	0	-1	-1	
	1	1	-1	1	1	0	1	1	
	0	1	1	-1	-1	-1	1	1	
	0	-1	-1	1	1	1	-1	-1	
	1	-1	0	-1	1	-1		1	
	-1	1	0	1	-1	1	1	-1	
	1	1		-1	-1		-1	0	
	-1		1	1	1	-1		0	
	-1	1	-1	-1	1	-1	0	-1	
	1	-1	1	1	-1	1	0	1	
	0	0	0	0	0	0	0	0	

Column-Change Variable Neighborhood Search (CC-VNS) algorithm (Vazquez et al., 2018)

#### Two moves:

- (1) fold-over columns.
- (2) swap two columns.

Output: 8-factor OMARS design with 33 runs.

0	1	1	1	1	1	1	1
0	-1	-1	-1	-1	-1	-1	-1
1	0	1	1	-1	1	-1	-1
-1	0	-1	-1	1	-1	1	1
1	-1	0	1	1	-1	1	-1
-1	1	0	-1	-1	1	-1	1
1	-1	-1	0	1	1	-1	1
-1	1	1	0	-1	-1	1	-1
1	1	-1	-1	0	1	1	-1
-1	-1	1	1	0	-1	-1	1
1	-1	1	-1	-1	0	1	1
-1	1	-1	1	1	0	-1	-1
1	1	-1	1	-1	-1	0	1
-1	-1	1	-1	1	1	0	-1
1	1	1	-1	1	-1	-1	0
-1	-1	-1	1	-1	1	1	0
-1	1	1	0	1	1	-1	1
1	-1	-1	0	-1	-1	1	-1
1	0	1	-1	1	1	1	-1
-1	0	-1	1	-1	-1	-1	1
-1	-1	-1	-1	0	1	1	1
1	1	1	1	0	-1	-1	-1
-1	-1	1	-1	-1	0	-1	-1
1	1	-1	1	1	0	1	1
0	1	1	-1	-1	-1	1	1
0	-1	-1	1	1	1	-1	-1
1	-1	0	-1	1	-1	-1	1
-1	1	0	1	-1	1	1	-1
1	1	-1	-1	-1	1	-1	0
-1	-1	1	1	1	-1	1	0
-1	1	-1	-1	1	-1	0	-1
1	-1	1	1	-1	1	0	1
0	0	0	0	0	0	0	0

#### Outline

1. Motivating example

2. Construction method for orthogonal minimally aliased response surface (OMARS) designs

3. Numerical comparisons

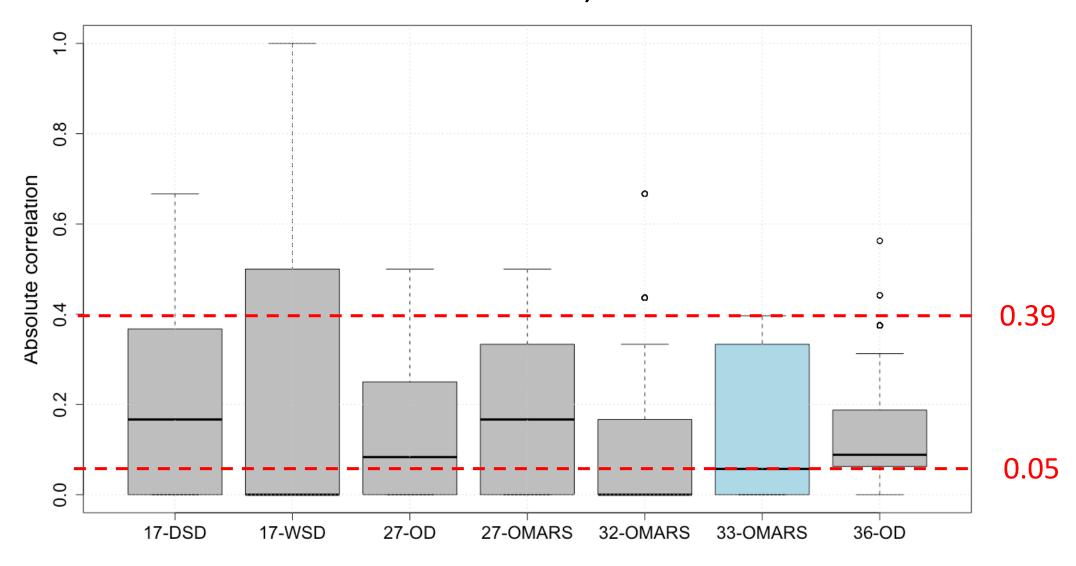
4. Conclusions

## Comparison with other 8-factor designs

We compare our 8-factor 33-run OMARS designs with other three-level orthogonal designs:

- 17-DSD: 17-run Definitive Screening Design (Jones & Nachtsheim, 2011).
- 17-WSD: 17-run design obtained by folding over a weighing matrix (Georgiou et al., 2014).
- 27-OD: 27-run nonregular design (Xu et al., 2004).
- 27-OMARS: 27-run OMARS design (Hameed et al., 2023).
- 32-OMARS: 32-run OMARS design (Hameed et al., 2023).
- 36-OD: 36-run nonregular design (Cheng & Wu, 2001).

Absolute correlation between pairs of second-order effect columns (quadratic effects and interaction effects).



#### Outline

1. Motivating example

2. Construction method for orthogonal minimally aliased response surface (OMARS) designs

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#### Conclusions

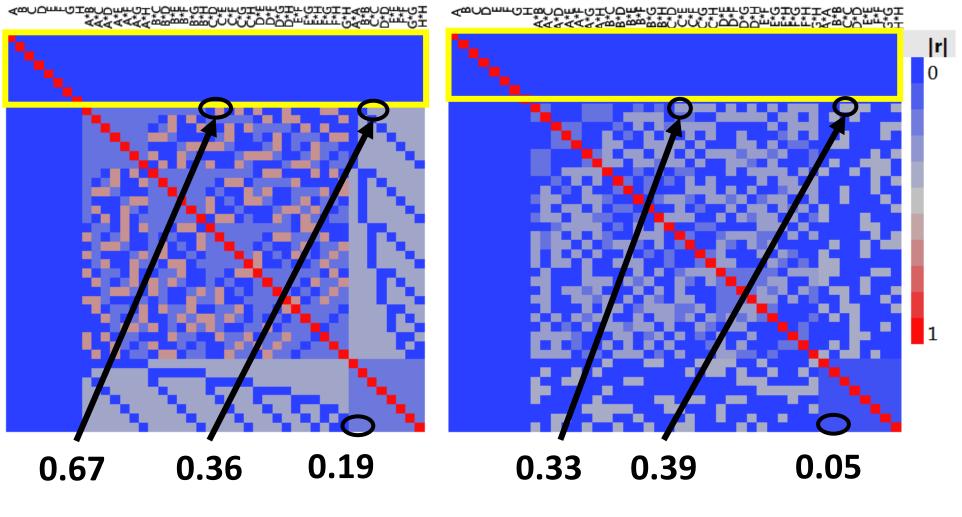
- Our 33-run 8-factor OMARS design is competitive with the benchmark designs.
- Our construction method can generate attractive OMARS designs with an even number of factors. For odd numbers of factors, drop one column from our designs.
- In the end, a variant of our 33-run 8-factor OMARS design was used in the extraction experiment (Maestroni, Vazquez, Goos, et al., 2018). It collected observations on 24 responses.
- The data analysis showed that some factors have significant interactions and quadratic effects on several responses.

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#### **Appendix**

#### **Definitive Screening Design**

# Concatenated Definitive Screening Design



17 observations

33 observations

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