

# Innovations on Teaching Design of Experiments: The Computer-Generated Approach

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# Outline

1. Motivation
2. Undergraduate course
3. Discussion

# Motivating example

Suppose that we have the following experimental scenario:

- Eight factors under study at two levels.
- Initial budget allows for 32 test combinations or runs.
- One continuous response.
- **Goal:** Identify the active main effects and two-factor interactions.

## Design problem:

Propose an efficient experimental design

# First design option

- The first option is an 8-factor 32-run fractional factorial design of resolution IV.
- The design can estimate all main effects **but not all** two-factor interactions.
- Therefore, the design may not be satisfactory if we would like to identify the important interactions.

Number of Factors, $k$	Fraction	Number of Runs	Design Generators
3	$2_{III}^{3-1}$	4	$C = \pm AB$
4	$2_{IV}^{4-1}$	8	$D = \pm ABC$
5	$2_V^{5-1}$	16	$E = \pm ABCD$
	$2_{III}^{5-2}$	8	$D = \pm AB$ $E = \pm AC$
6	$2_{VI}^{6-1}$	32	$F = \pm ABCDE$
	$2_{IV}^{6-2}$	16	$E = \pm ABC$ $F = \pm BCD$
	$2_{III}^{6-3}$	8	$D = \pm AB$ $E = \pm AC$ $F = \pm BC$
7	$2_{VII}^{7-1}$	64	$G = \pm ABCDEF$
	$2_{IV}^{7-2}$	32	$F = \pm ABCD$ $G = \pm ABDE$
	$2_{IV}^{7-3}$	16	$E = \pm ABC$ $F = \pm BCD$ $G = \pm ACD$
	$2_{III}^{7-4}$	8	$D = \pm AB$ $E = \pm AC$ $F = \pm BC$ $G = \pm ABC$
8	$2_V^{8-2}$	64	$G = \pm ABCD$ $H = \pm ABEF$
	$2_{IV}^{8-3}$	32	$F = \pm ABC$ $G = \pm ABD$ $H = \pm BCDE$
	$2_{IV}^{8-4}$	16	$E = \pm BCD$ $F = \pm ACD$ $G = \pm ABC$ $H = \pm ABD$

# Second design option

- Another option is an 8-factor 64-run fractional factorial design of resolution V.
- The design can estimate all main effects and all two-factor interactions.
- However, the second design is twice as expensive as the first one.

Number of Factors, $k$	Fraction	Number of Runs	Design Generators
3	$2_{III}^{3-1}$	4	$C = \pm AB$
4	$2_{IV}^{4-1}$	8	$D = \pm ABC$
5	$2_V^{5-1}$	16	$E = \pm ABCD$
	$2_{III}^{5-2}$	8	$D = \pm AB$ $E = \pm AC$
			$F = \pm BC$
6	$2_{VI}^{6-1}$	32	$F = \pm ABCDE$
	$2_{IV}^{6-2}$	16	$E = \pm ABC$ $F = \pm BCD$
	$2_{III}^{6-3}$	8	$D = \pm AB$ $E = \pm AC$ $F = \pm BC$
			$G = \pm ABCDEF$
7	$2_{VII}^{7-1}$	64	$G = \pm ABCDEF$
	$2_{IV}^{7-2}$	32	$F = \pm ABCD$ $G = \pm ABDE$
	$2_{IV}^{7-3}$	16	$E = \pm ABC$ $F = \pm BCD$ $G = \pm ACD$
	$2_{III}^{7-4}$	8	$D = \pm AB$ $E = \pm AC$ $F = \pm BC$ $G = \pm ABC$
			$H = \pm ABDEF$
8	$2_V^{8-2}$	64	$G = \pm ABCD$ $H = \pm ABEF$
	$2_{IV}^{8-3}$	32	$F = \pm ABC$ $G = \pm ABD$ $H = \pm BCDE$
	$2_{IV}^{8-4}$	16	$E = \pm BCD$ $F = \pm ACD$ $G = \pm ABC$ $H = \pm ABD$

# Is there anything between 32 and 64 runs?

Answer: Yes! We have computer-generated optimal designs (Goos and Jones, 2011).

Construction:

1. Define a linear model with one intercept, the 8 main effects and the 28 two-factor interactions.
2. To estimate all coefficients in the model, we need at least 37 observations.
3. A D-optimal design minimizes the determinant of the variance-covariance matrix of the least squares estimates of the coefficients.
4. We construct a D-optimal design, we use the R software package called AlgDesign (Wheeler, 2022).

R Demo!

# More flexible experimental designs

There are other scenarios where computer-generated optimal designs are better than standard fractional factorial designs:

- Constraints on the experimental domain.
- Economical follow-up experiments to resolve ambiguities left by the initial design.
- Experiments with a number of blocks (groups of observations) that is not a power of 2.

Therefore, optimal designs must be included in undergraduate and graduate courses in Design of Experiments!

# Outline

1. Motivation
- 2. Undergraduate course**
3. Future evolution



# STATS 101B: Introduction to Design and Analysis of Experiments

- Upper division course which is required for the statistics major at UCLA.
- Offered in Spring quarter (10 weeks).
- Typically, four sessions with around 60 students each.
- Requirement: “STATS 101A: Introduction to Data Analysis and Regression.”

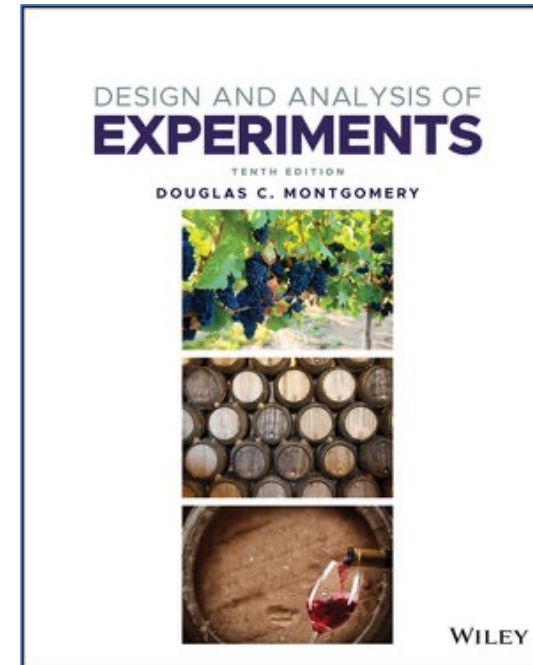
# Course contents

## Fundamental topics

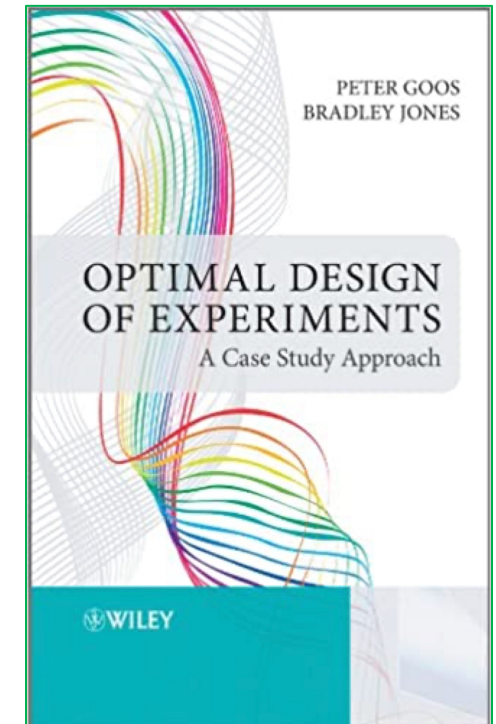
- Randomization, blocking and replication
- Simple comparative experiments
- ANOVA
- Randomized complete block designs
- Factorial designs
- Full and fractional factorial designs with two levels

## Optimal design

- D- and I-optimal designs for completely randomized experiments
- Follow-up experiments
- Blocked experiments



R software:  
FrF2 (Gromping,  
2014)



R software:  
AlgDesign  
(Wheeler, 2022)

# Lectures

- Theory, examples and R demos (very popular!).

# Evaluation

- Weekly assignments with problems from Montgomery's textbook and other sources.
- A final team project that requires to design and analyze an experiment.
  - Optimize the hyperparameters of machine learning algorithms.

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# Discussion

- My DoE class provides students with traditional experimental designs as well as computer-generated optimal designs, which are more flexible.
- Optimal designs improve the estimation and prediction efficiency by optimizing specific measures of multi-collinearity. Therefore, their discussion is natural after a course on linear regression.
- In the future, I plan to remove ANOVA from my DoE course, and adopt the linear regression model as the main data analysis tool.