Last Name

**Identification Number** 

# **NEUROENGINEERING [2]**

Available time: 30 min

### 1. NEUROENGINEERING FOR BIOLOGY

- 1.1. Suggest an optical method to record *in vitro* neuronal activity and describe the working principle of this technique.
- 1.2. What are the major technological elements (devices) to run an experiment with the above selected solution
- 1.3. Highlight advantages and disadvantages with respect to other available technologies for recording in vitro neuronal activity.

# 2. Complete the following table

Goal	of	the	Experimental technique	Possible model to describe	Limits/comments
experiment				collected data	
Study and model					
the ion	ic cha	nnels			
in the	axon i	nitial			
segmen	ıt				

Study and model the neural mechanisms underpinning learning behaviour in primates

Study and model plasticity between two neural populations

Last Name

**Identification Number** 

### **NEUROENGINEERING [2]**

Available time: 30 min

### 1. NEUROPROSTHESES (NP)

- 1.1. Define a sensorial NP and a motor NP; present the main components to build each of them, using a block diagram.
- 1.2. Describe the context of application of sensorial NP (target population, goal, end use).
- 1.3. Why do we address the issue of implanted neuroprostheses more for sensorial ones than for motor ones?

#### 2. REHABILITATION ROBOTICS

- 2.1. Consider an exoskeleton for the upper limb, adopted to promote motor relearning. Select the context of application (target population and treatment).
- 2.2. Define the best control strategy to be implemented.
- 2.3. Discuss the advantages of the proposed solution with respect to conventional physical therapy.

Last Name

Identification Number

## **NEUROENGINEERING [2]**

Step-by-step: available time is 30 min. You have to answer questions 1 and 2 for step-by-step 1, questions 3 and 4 for step-by-step 2.

Full exam: available time is 45 min. You have to answer 3 out of the 4 questions.

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#### 1. CEREBELLUM

- 1.1. List the main neural populations in the cerebellum, describing their role in the circuit.
- 1.2. The E-GLIF neuron model: report basic equations, pointing out which parameters need to be defined and optimized. Suppose to use this model to represent cerebellar neurons: list advantages and disadvantages of the approach.
- 1.3. Present one cerebellum-driven protocol which can be used to test cerebellar properties. Is the model in 1.2 suitable to test the protocol?

#### 2. IN VITRO NEUROENGINEERING

- 2.1. Describe the working principle of Multi-Electrode Arrays (MEAs).
- 2.2. List the advantages and disadvantages of MEAs for recording in vitro neuronal activity with respect to the other available technologies (patch clamp and voltage-sensitive dyes).
- 2.3. Describe the main components of a setup for MEA recordings using a block diagram and explaining the function of each block.

## 3. NEUROPROSTHESES (NP):

- 3.1. EMG-controlled NP: what are the main problems you need to face when designing EMG-controlled NP? Propose a control algorithm to solve them.
- 3.2. What are the reasons for applying EMG-controlled NP?
- 3.3. Describe a situation (patients, diagnosis and conditions) where the use of EMG-controlled NP is not applicable and a situation where it is for sure.

# 4. REHABILITATION ROBOTICS

- 4.1. Consider a robot for assistive walking in a complete SCI patient (Spinal Cord Injury patient with complete lesion at level C7). How the robot can be used? Describe a possible control strategy.
- 4.2. Propose a solution to compute the desired trajectory.
- 4.3. Which are the target application scenarios of the designed robotic platform?

Last Name

Identification Number

## **NEUROENGINEERING** [2]

Full exam: available time is 45 min.

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#### 1. MOTOR CONTROL

- 1.1. Define reflexes and voluntary movements; list and explain the laws of voluntary movements.
- 1.2. Represent the main brain areas involved in motor control through a block diagram, highlighting motor and sensory signal flow among them.
- 1.3. Identify and describe the brain area involved in voluntary movement control. What happens if an external perturbation occurs during execution of a voluntary movement?

#### 2. BIOMIMETIC CONTROLLERS:

- 2.1. Define biomimetic controllers
- 2.2. Design a biomimetic controller, describing how you define the best control strategy.
- 2.3. Suggest a clinical trial to test the designed solutions (patients, protocol, etc).

#### 3. ROBOTICS

- 3.1. Explain the difference between rehabilitation robots and ortheses.
- 3.2. Provide an example of a robot for rehabilitation of the lower limb and one for rehabilitation of the upper limb. What are the main differences in design and control of the device?
- 3.3. Choose one of the robots in 3.2 and provide an example of application: patients, task, rehabilitation plan.