

Algorithm : Fist Come Fisrt Served

OVERHEAD	responsetime	turnarountime	throughput
0.0	28.78	61.21	0.0277
0.01	28.87	61.30	0.0276
0.02	28.96	61.38	0.0276
0.03	29.04	61.47	0.0276
0.04	29.13	61.56	0.0276
0.05	29.22	61.65	0.0276

Algorithm : Shortest job next

OVERHEAD	responsetime	turnarountime	throughput
0.0	25.09	57.52	0.0277
0.01	25.18	57.61	0.0276
0.02	25.27	57.70	0.0276
0.03	25.36	57.79	0.0276
0.04	25.45	57.87	0.0276
0.05	25.53	57.96	0.0276

Algorithm : simple round-robin(RR), fixed QUANTUM

default QUANTUM value : 0.1

OVERHEAD	responsetime	turnarountime	throughput
0.0	0.24	80.69	0.0277
0.01	0.37	132.74	0.0255
0.02	0.53	186.75	0.0236
0.03	0.66	239.36	0.0220
0.04	0.84	293.20	0.0205
0.05	0.98	347.52	0.0193

Algorithm : simple round-robin(RR), fixed OVERHEAD

default OVERHEAD value : 0.03

QUANTUM	responsetime	turnarountime	throughput
0.05	0.54	402.20	0.0182
0.10	0.66	239.36	0.0220
0.15	0.77	186.72	0.0236
0.20	0.92	160.42	0.0245
0.25	1.00	143.94	0.0251