

Alma Mater Studiorum University of Bologna

Artificial Intelligence
Machine Learning for Computer Vision
Alessandro Dicosola [Matr. 935563]

Super Resolution
Survey Any-Scale Deep Network (ASDN [1])

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1 Introduction

In computer vision the **super resolution** (hereinafter SR) task is an ill-posed problem for reconstructing a low resolution (hereinafter LR) image to an higher one (hereinafter SR - super resolution image); in order to do so an high resolution image is used (hereinafter HR).

Many method proposed trying to define the images in the features space and apply linear and non-linear operators in order to learn and reconstruct the high resolution image: using random forest, linear and non-linear regressor, manifold embedding[8].

Due to advancement of deep learning, SR task started to be achieved using deep neural networks: from the simplest one, SRCNN[9] with only three convolution for extracting and processing features used then for reconstructing the SR image to more complex ones that use short,long and dense skip connections [10][2] and recursive blocks [11][12], attention mechanism [3][4], meta-learning [7], multi-levels [5][6].

Studies done in deep learning has lead research to understand that deeper and wider networks performs better than shallow and narrow ones as well as using residual learning; skip connections (short,long and dense) are used for overcoming the exploding/vanishing gradient problem and at the same time they allow to let networks converge faster; dense connection allow also to reuse features from previous stages and attention mechanism allow networks to focus on most important features (channel-wise and spatial-wise).

SR task achieved with deep learning trying to learn a mapping between LR to HR images given a specific scale. The studies done up to now always used fixed integer scales (2x,3x,4x,...) but none had explored decimal scales but Meta-SR[7] (using meta-learning).

Therefore **Any-Scale Deep Network** (ASDN) tried to explore decimal scale in SR task learning the mapping in an end-to-end way.

2 Background

Here will be explored the most important networks referenced by ASDN [1].

2.1 Deep Bi-Dense Network (DBDN[2])

2.2 Residual Channel Attention Network (RCAN[3])

2.3 Channel-wise and Spatial Feature Modulation Network (CSFM[4])

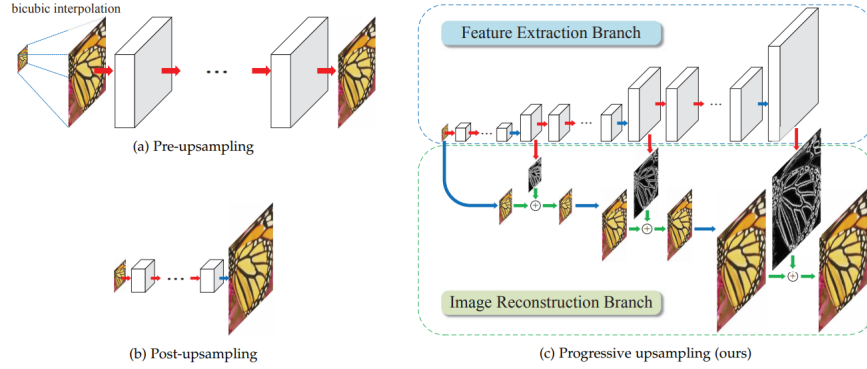


Fig. 1. Comparisons of upsampling strategies in CNN-based SR algorithms. Red arrows indicate convolutional layers. Blue arrows indicate transposed convolutions (upsampling), and green arrows denote element-wise addition operators. (a) Pre-upsampling based approaches (e.g., SRCNN [9], VDSR [11], DRCN [12], DRRN [13]) typically use the bicubic interpolation to upscale LR input images to the target spatial resolution before applying deep networks for prediction and reconstruction. (b) Post-upsampling based methods directly extract features from LR input images and use sub-pixel convolution [14] or transposed convolution [15] for upsampling. (c) Progressive upsampling approach using the proposed Laplacian pyramid network reconstructs HR images in a coarse-to-fine manner.

Figure 1: LapSRN architecture.

2.4 Deep Laplacian Pyramid Network (LapSRN[5]) and Multi-scale Deep Laplacian Pyramid Network (MS-LapSRN [6])

2.4.1 Features

LapSRN in order to be able to reconstruct the SR image uses:

- **Charbonnier loss** because the L2 loss is not able to capture the underlying mapping of LR images to many HR images.
- **progressive reconstruction** of the SR image using the Laplacian Pyramid Framework [13].
- **residual learning**: learn the summation between the laplacian extracted by *features extraction branch* and the upscaled LR image in the *image reconstruction branch*

MS-LapSRN improve LapSRN introducing:

- **parameter sharing** across pyramid level and within pyramid levels in order to reduce the amount of parameters which increase with the scale (the greater the scale the deeper the network since there are more levels).
- **local skip connections** for avoiding the vanishing/exploding gradient problem with the increase in the depth of the network.
- **multi scale training**: the previous network was trained for each scale different networks.

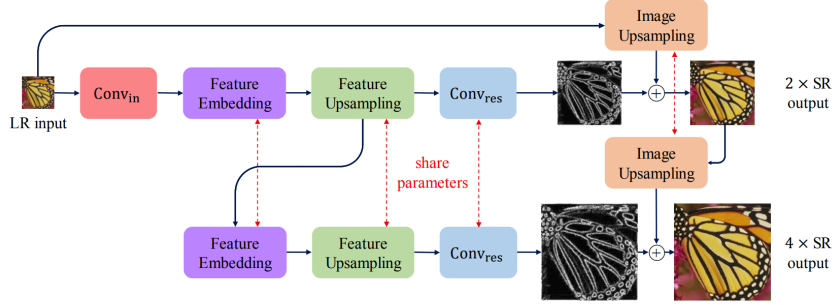


Fig. 3. **Detailed network architecture of the proposed LapSRN.** At each pyramid level, our model consists of a feature embedding sub-network for extracting non-linear features, transposed convolutional layers for upsampling feature maps and images, and a convolutional layer for predicting the sub-band residuals. As the network structure at each level is highly similar, we share the weights of those components across pyramid levels to reduce the number of network parameters.

Figure 2: MS-LapSRN architecture.

2.4.2 Architecture

In *LapSRN* [Figure 1] the **feature extraction branch** extract laplacian representations which are used for training (in an end-to-end fashion) the **image reconstruction branch** in order to reconstruct the SR image at the last level (due to the laplacian pyramid framework training on an higher scales lead to have also a network capable to resolve SR task for lower scale).

The residual learning allow the network to focus on high-frequency information (edges) instead of low-frequency ones.

In the *MS-LapSRN* [Figure 2] the feature extractor ($Conv_{in}$, Feature Embedding, Feature Upsampling, $Conv_{res}$) has always the same function: extract meaningful information from an input image in order to create a residual whose spatial dimension in 2x then the input one; therefore is logic to use same weights for doing so.

The *Feature embedding* has **R** recursive block [11] [12] which contains distinct **D** convolutional layers.

The structure of the recursive block [Figure 3b] use a skip connection directly connected to the input and a pre-activation inside the residual path [14].

2.4.3 Loss

Both *LapSRN* and *MS-LapSRN* use the **Charbonnier loss**: the former use it once the latter at each level; the equation is the following:

$$L_S = \frac{1}{N} \sum_{i=1}^N \sum_{l=1}^L \rho \times \left(\left(y_l^{(i)} - x_l^{(i)} \right) - r_l^{(i)} \right)$$

where S is the target upsampling factor, $\rho = \sqrt{x^2 + \epsilon^2}$ (Charbonnier penalty function which is a differentiable L1 norm), x_l is the upscaled LR image at level

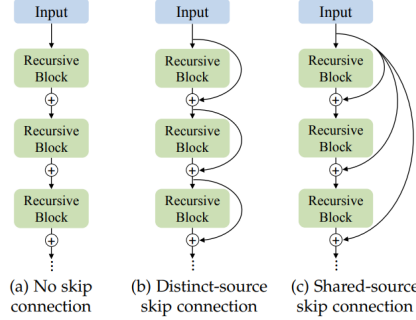


Fig. 4. **Local residual learning.** We explore three different ways of local skip connection in the feature embedding sub-network of the LapSRN for training deeper models.

(a) Differences between local skip connections.

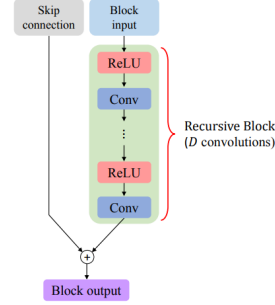


Fig. 5. **Structure of our recursive block.** There are D convolutional layers in a recursive block. The weights of convolutional layers are distinct within the block but shared among all recursive blocks. We use the pre-activation structure [41] without the batch normalization layer.

(b) Recursive block used in MS-LapSRN.

l , y_l is the downscaled HR target image (y) at level l and r_l is the residual at level l .

The final loss is the sum of the loss for each level trained using images with different scales (**multi scales training**):

$$L = \sum_{s \in [2, 4, 8]} L_s$$

2.4.4 Results

Here will be presented only the results of **MS-LapSRN**[6] since it's an evolution of LapSRN.

Ablation studies on pyramid structure, global residual learning and loss From the performance studies [Figure 4] it's possible to observe the contribution of each component used for the final result: the pyramid structures allow a faster convergence, the Charbonnier loss a better performance, the global residual learning both.

Studies on local skip connections From the local skip connection studies [Figure 5] we can see that the best is *shared source* (**SS**) which use as identity the same input.

Studies on parameter sharing From the parameters studies [Figure 6] it's possible to see the effectiveness of using recursive block which allow to have a deeper network with an increase of performance without too much parameters and also a faster inference time.

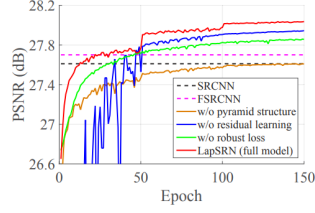


Fig. 6. **Convergence analysis.** We analyze the contributions of the pyramid structures, loss functions, and global residual learning by replacing each component with the one used in existing methods. Our full model converges faster and achieves better performance.

(a) Study on performance with different settings.

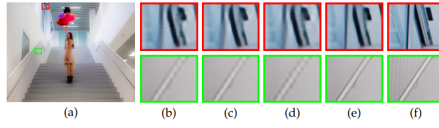


Fig. 7. **Contribution of different components in LapSRN.** (a) Ground truth HR image (b) without pyramid structure (c) without global residual learning (d) without robust loss (e) full model (f) HR patch.

(c) Contribution of different components in LapSRN.

TABLE 2
Ablation study of LapSRN. Our full model performs favorably against several variants of the LapSRN on both SET5 and SET14 for $4\times$ SR.

GRL	Pyramid	Loss	SET5	SET14
✓		Charbonnier	30.58	27.61
	✓	Charbonnier	31.10	27.94
✓		\mathcal{L}_2	30.93	27.86
✓	✓	Charbonnier	31.28	28.04

(b) Ablation study on LapSRN.

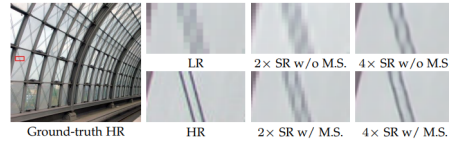


Fig. 8. **Contribution of multi-scale supervision (M.S.).** The multi-scale supervision guides the network training to progressively reconstruct the HR images and help reduce the spatial aliasing artifacts.

(d) Contribution of multi-scale supervision.

Figure 4: Performance studies done on MS-LapSRN

Quantitative and qualitative results Fro the quantitative and qualitative results [Figure 7] we can see that overall LapSRN performs better than state-of-the-art network, indeed it is able to reconstruct finer details thanks to the multi-scale training as we can see in the figure.

Quantitative evaluation of local residual learning. We compare three different local residual learning methods on the URBAN100 dataset for $4\times$ SR. Overall, the shared local skip connection method (LapSRN_{ss}) achieves superior performance for deeper models.

Model	Depth	LapSRN _{ns}	LapSRN _{ds}	LapSRN _{ss}
D5R2	24	25.16	25.22	25.23
D5R5	54	25.18	25.33	25.34
D5R8	84	25.26	25.33	25.38

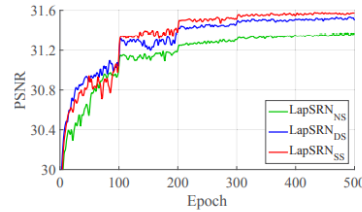


Fig. 9. **Comparisons of local residual learning.** We train our LapSRN-D5R5 model with three different local residual learning methods as described in Section 3.2.3 and evaluate on the SET5 for $4\times$ SR.

Figure 5: Local skip connection studies done on MS-LapSRN

Parameter sharing in LapSRN. We reduce the number of network parameters by sharing the weights between pyramid levels and applying recursive layers in the feature embedding sub-network.

Model	#Parameters	BSDS100	URBAN100
LapSRN [16]	812k	27.32	25.21
LapSRN _{NS} -D10R1	407k	27.32	25.20
LapSRN _{NS} -D5R2	222k	27.30	25.16
LapSRN _{NS} -D2R5	112k	27.26	25.10

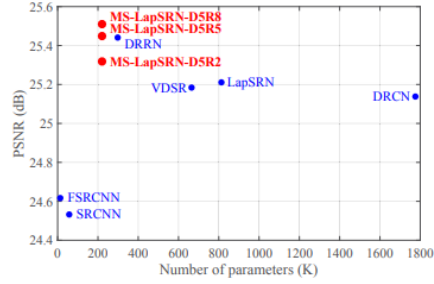


Fig. 15. **Number of network parameters versus performance.** The results are evaluated on the URBAN100 dataset for $4\times$ SR. The proposed MS-LapSRN strides a balance between reconstruction accuracy and execution time.

Quantitative evaluation of the number of recursive blocks R and the number of convolutional layers D in our feature embedding sub-network. We build LapSRN with different network depth by varying the values of D and R and evaluate on the BSDS100 and URBAN100 datasets for $4\times$ SR.

Model	#Parameters	Depth	BSDS100	URBAN100
D2R5	112k	24	27.33	25.24
D2R12	112k	52	27.35	25.31
D2R20	112k	84	27.37	25.31
D4R3	185k	28	27.33	25.25
D4R6	185k	52	27.37	25.34
D4R10	185k	84	27.37	25.35
D5R2	222k	24	27.32	25.23
D5R5	222k	54	27.38	25.34
D5R8	222k	84	27.39	25.38
D10R1	407k	24	27.33	25.23
D10R2	407k	44	27.36	25.27
D10R4	407k	84	27.38	25.36

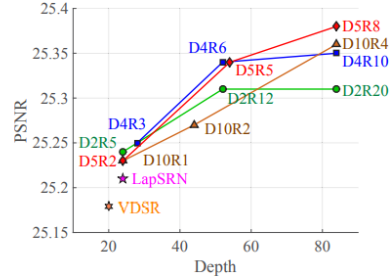


Fig. 10. **PSNR versus network depth.** We test the proposed model with different D and R on the URBAN100 dataset for $4\times$ SR.

Figure 6: Studies on parameters (weights) and hyperparameters D and R on MS-LapSRN

2.5 Magnification-Arbitrary Network (MetaSR [7])

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