# Patchwork用户手册

patchwork 是一个支持 OS X / iOS 开发的基础工具库. 主要包含以下模块:

- Model 映射
  - JSON Mapping
  - Active Record
- 数据库管理
  - 。 对象化/函数 SOL 操作
  - 。 多数据库实例管理
  - 。 数据版本迁移管理
- 虚拟网络接口, 无缝支持各种网络库
  - ASIHTTPRequest
  - NSURLSession
  - o ...

## JSON 对象映射

基于 YYModel 实现,关于 YYModel,参见: <a href="https://github.com/ibireme/YYModel">https://github.com/ibireme/YYModel</a>, 这里有很详细的单元测试用例。

YYModel 是一个无侵入性的 JSON Mapping 框架,不需要继承基类,通过 NSObject 的 category 来实现。 patchword 对 YYModel 进行了一些扩展(需要继承 ALModel ).

### **JSON** to Model

### 自定义类型转换:

YYModel 内置了很强大的自动类型转换,能满足绝大部分需要。同时为了便于扩展, YYModel 也提供一些扩展接口:

```
/**
This method's behavior is similar to `- (BOOL)modelCustomTransformFrom
Dictionary: (NSDictionary *)dic; `,
 but be called before the model transform.
@discussion If the model implements this method, it will be called bef
ore
 `+modelWithJSON:`, `+modelWithDictionary:`, `-modelSetWithJSON:` and `
-modelSetWithDictionary:`.
If this method returns nil, the transform process will ignore this mod
el.
@param dic The json/kv dictionary.
@return Returns the modified dictionary, or nil to ignore this model.
- (NSDictionary *)modelCustomWillTransformFromDictionary:(NSDictionary
*)dic:
/**
If the default json-to-model transform does not fit to your model obje
ct, implement
this method to do additional process. You can also use this method to
validate the
model's properties.
 @discussion If the model implements this method, it will be called at
```

```
the end of
 `+modelWithJSON:`, `+modelWithDictionary:`, `-modelSetWithJSON:` and `
-modelSetWithDictionary:`.
If this method returns NO, the transform process will ignore this mode
@param dic The json/kv dictionary.
@return Returns YES if the model is valid, or NO to ignore this model.
- (BOOL)modelCustomTransformFromDictionary:(NSDictionary *)dic;
If the default model-to-json transform does not fit to your model clas
s, implement
this method to do additional process. You can also use this method to
validate the
ison dictionary.
@discussion If the model implements this method, it will be called at
the end of
 `-modelToJSONObject` and `-modelToJSONString`.
If this method returns NO, the transform process will ignore this json
dictionary.
@param dic The json dictionary.
@return Returns YES if the model is valid, or NO to ignore this model.
*/
- (BOOL)modelCustomTransformToDictionary:(NSMutableDictionary *)dic;
```

-modelCustomWillTransformFromDictionary: 可以用来 "格式化" Dictionary,把 Dictionary 转换成可以直接进行 mapping 的Dictionary 格式。

-modelCustomTransformFromDictionary: 在 YYModel 完成 JSON 映射之后调用, ALModel 通过实现这个方法来进行自定义类型转换扩展。

-modelCustomTransformToDictionary: 同上,在 model 转换成 Dictionary 之后调用,ALModel 也对这个方法进行扩展。

### JSON value to model property

在 model 中实现方法: -modelCustomTransform PropertyName From ClassType: (在 -modelCustomTransformFromDictionary: 中调用)

eg:

```
eInterval {
    return [NSDate dateWithTimeIntervalSince1970:[timeInterval doubleVa
lue]];
}
```

#### model property to JSON

eg:

```
- (void)testModelTransform {
    TestCaseUser *user = [[TestCaseUser alloc] init];
    user.name = @"Alex Lee";
                     = 20;
    user.age
    NSDictionary *json = [user modelToJSONObjectWithCustomTransformers:
@{
        keypath(user.age) : ^id(NSString *propertyName, id value) {
        if ([value integerValue] < 12) {</pre>
            return @"Child";
        } else if ([value integerValue] < 28) {</pre>
            return @"Youth";
        } else if ([value integerValue] < 40) {</pre>
            return @"Middle age";
        }
        return @"Elder";
        }
        }];
    XCTAssertEqualObjects(castToTypeOrNil(json, NSDictionary)[@"age"],
@"Youth");
}
```

### **Active Record**

### Model 与数据表的关联

让 Model 与数据表关联,需要实现以下的方法:

```
#pragma mark - table mappings (override by subclasses)
@interface ALModel (ActiveRecord_Protected)
+ (nullable NSString *)tableName;
+ (nullable NSString *)databaseIdentifier;
```

```
+ (nullable NSArray<NSString *> *)ignoreRecordProperties;
// @{propertyName: columnName}
+ (nullable NSDictionary<NSString *, NSString *> *)modelCustomColumnNa
meMapper;
//typedef NSComparisonResult (^NSComparator)(ALDBColumnInfo *_Nonnull c
ol1, ALDBColumnInfo *_Nonnull col2)
+ (NSComparator)columnOrderComparator;
+ (void)customColumnDefine:(ALDBColumnInfo *)cloumn forProperty:(in YYC
lassPropertyInfo *)property;
/**
* Custom transform property value to save to database
* @return value to save to database
//- (id)customColumnValueTransformFrom{PropertyName};
* Custom transform property value from resultSet
* @see "-recordsWithCondition:"
//- (void)customTransform{PropertyName}FromRecord:(in FMResultSet *)rs
columnIndex:(int)index;
// key: the property name
// specified the model's primary key, if it's not set, "_id" is set as
default.
+ (nullable NSArray<NSString *> *)primaryKeys;
+ (nullable NSArray<NSArray<NSString *> *> *)uniqueKeys;
+ (nullable NSArray<NSArray<NSString *> *> *)indexKeys;
// default is NO, if return YES, prmaryKeys must be set.
+ (BOOL)withoudRowId;
@end
```

- + tableName : 返回与 Model 对应的数据表名字,默认是Model 的名字。
- + databaseIdentifier: 返回与 Model 关联的数据库文件路径。
- + ignoreRecordProperties: 返回不需要映射到数据表字段的 Model 属性的名字。
- + modelCustomColumnNameMapper: 自定义的 {属性名: 数据库字段名} 映射,默认会把 驼峰命名方式的属性明映射为下划线分割的全小写的字段名,比如: fileName 会默认映射为 file\_name 。
- + customColumnDefine:forProperty: 自定义 column 信息。

+primaryKeys 数据表主键对应的属性名,一般不需要实现, sqlite 有默认的 rowid 作为主键。

+uniqueKeys 数据表唯一索引对应的属性名,数据表可以有多个唯一索引,每个唯一索引可以有多个字段。

+indexKeys 数据表索引字段对应的属性名。

+withoudRowId 是否禁止 sqlite 使用 rowid 作为默认 primary key. 如果返回 YES,则 +primaryKeys 不能返回 nil.

### 使用 ActiveRecord

#### Example:

```
/// TestUser.h
@interface TestUser : ALModel
@property(PROP_ATOMIC_DEF, copy) NSString *name;
@property(PROP_ATOMIC_DEF) NSInteger age;
@property(PROP_ATOMIC_DEF, copy) NSString *addr;
@end

/// TestUser.m
@implementation TestUser
+ (NSString *)tableName { return @"user"; }
+ (NSString *)databaseIdentifier {
    NSString *path = [NSHomeDirectory() stringByAppendingPathComponent: @"test_1.db"];
```

```
return path;
}

+ (nullable NSDictionary<NSString *, NSString *> *)modelCustomColumnNa
meMapper {
    return @{keypathForClass(TestUser, name): @"user_name", keypathForC
lass(TestUser, addr): @"address"};
}
@end
```

#### Search Model

```
TestUser *user1 = [TestUser modelsWithCondition:AS_COL(TestUser, age).E
Q(@35)].firstObject;
```

### 等价的 SQL 语句:

```
SELECT rowid, * FROM user WHERE (age = ?)
```

### 更复杂一点的查询:

### 等价 SQL:

```
SELECT rowid, *
FROM user
WHERE (age > ?)
AND (age < ?)
AND (address LIKE ?)
GROUP BY address
ORDER BY age DESC, user_name
```

### 自定义查询:

```
sql = [TestUser fetcher]
                    .SELECT(@[ @"COUNT(*)" ])
                    .RAW WHERE(@"age > ? OR addr LIKE ? GROUP BY name L
IMIT 100", @[ @10, @"Beijing%" ])
                    .sql;
XCTAssertEqualObjects(sql, @"SELECT COUNT(*) FROM user WHERE age > ? OR
 addr LIKE ? GROUP BY name LIMIT 100");
sql = [TestUser fetcher].WHERE(AS_COL(TestUser, age).BIT_AND(@2).EQ(@0)
XCTAssertEqualObjects(sql, @"SELECT rowid, * FROM user WHERE (age & 2 =
 ?)");
sql = [TestUser fetcher]
          .SELECT (@[ AS COL(TestUser, name) ])
          . WHERE
                   (AS_COL(TestUser, addr).EQ(@"Beijing"))
          ORDER_BY (DESC_ORDER(AS_COL(TestUser, name)))
          .ORDER BY (AS COL(TestUser, age))
          .OFFSET (5)
                   (10)
          .LIMIT
          .sql;
XCTAssertEqualObjects(sql, @"SELECT user_name FROM user WHERE (address
= ?) ORDER BY user_name DESC, age LIMIT 5, 10");
```

使用 [ALModel fetcher] 可以实现大部分 Raw SQL 的查询功能。

#### Insert:

```
TestUser *user = [[TestUser alloc] init];
user.name = @"Alex Lee";
user.age = 35;
user.addr = @"Beijing";
[user saveOrReplce:YES];
```

### 等价干:

```
INSERT OR REPLACE INTO user(user_name, age, address) VALUES(?, ?, ?)
```

#### **Batch Inserts**

```
NSInteger count = 10;
NSMutableArray *insertingUsers = [NSMutableArray array];
for (NSInteger i = 0; i < count; ++i) {
   TestUser *user0 = [[TestUser alloc] init];
   user0.age = 30 + i;
   user0.name = [NSString stringWithFormat:@"alex %zd", i];
   user0.addr = [NSString stringWithFormat:@"BJ %zd", i];
   [insertingUsers addObject:user0];
}
[TestUser saveRecords:insertingUsers repleace:YES];</pre>
```

批量操作,会默认开启 sqlite transaction,然后执行 insert 语句,如果执行过程发生错误,则 rollback transaction,否则 commit transaction.

### **Update:**

```
TestUser *user1 = [TestUser modelsWithCondition:AS_COL(TestUser, age).E
Q(@35)].firstObject;
user1.age = 40;
[user1 updateOrReplace:YES];
```

### 使用下面的方法, 可以更新指定的字段:

```
- (B00L)updateProperties:(nullable NSArray<NSString *> *)properties rep
leace:(B00L)replaceExisted;
```

### **Batch Updates:**

使用下边的方法, 可以实现批量更新多条记录

#### Delete:

```
TestUser *user1 = [TestUser modelsWithCondition:AS_COL(TestUser, age).E
Q(@35)].firstObject;
[user1 deleteRecord];
```

### 使用下边的方法, 删除多条记录:

```
+ (BOOL)deleteRecordsWithCondition:(nullable ALSQLCondition *)condition;
```

# 进阶 - 如何实现?

