

Ali Al Kindi

Software Engineering Student
Cardiff University, UK

Passionate and hardworking Software Engineering student at Cardiff University, with hands-on experience in developing applications and collaborating on real-world projects. Eager to expand my skills, I'm a quick learner and keen on applying creativity to solve complex problems, I thrive in collaborative environments and am ready to tackle new challenges.

Experience

Jul 2024 – Aug 2024

Mamun, Oman

Frontend Developer Intern

- Developed a POC for scalable app architecture, supporting platforms integrations for 10,000+ users.
- Redesigned platform's UI/UX to improve user engagement, following best practices & current trends.
- Collaborated with other developers to implement my designs according to new architectural standards.

Jun 2024 – Jul 2024

Ministry of Transport,
Communications &
Information Technology,
Oman

Software Developer Intern

- Engaged in project planning with the Government Unified Portal team, attending strategic meetings with ministries and major tech firms.
- Supported deployment of Flutter apps to app stores and authored essential process documentation.
- Documented specifications and designed Figma UI layouts for a major software project.

Education

2022 – 2025 (Present)

Cardiff University, UK

BSc Applied Software Engineering

- Current GPA **4.0**
- Completed **10+** individual and team projects covering a diverse range of technologies and best practices, receiving positive feedback.

2021 – 2022

Study Group, Cardiff
University, UK

Engineering, Physical Sciences & Architecture, International Foundation Year

- Score: **82% (First-Class)**

2021 – 2022

Ahmad Bin Majid Private
School, Oman

IGCSEs & General Education Diploma (GED)

- General Education Diploma (2021): **98.8% (Distinction)**
- IGCSEs (2019): **5A* and 2A**

Skills

Personal

Arabic, English

Agile & Scrum, Teamwork, Quick Learning, Creative Thinking, Analytical Thinking, Problem Solving

Technical

HTML, CSS, Java, Python, Ruby, TypeScript, JavaScript, Kotlin, SQL, NoSQL

React, Next.js, React Native, Express.js, Spring Boot, Flask, Android Studio, Firebase, Langchain, Git, Jenkins, Terraform

Design & Other Interests

UI/UX Designing, Graphic Designing, Photography

Figma, Adobe XD, Adobe Illustrator

Top Projects

[Click to view all my projects](#)

2025

Chat With Me | AI Powered Chat App

A web app leverages LLM to enable users to engage in conversations with an AI, simulating interactions with me. It allows users to explore my background, experiences, and interests through interactive dialogue.

Next.js, TypeScript, Supabase, LLM, OpenAI, Gemini, Git

2024

National Software Academy,
Cardiff University

ApplyMate | Job Applications Tracker for Android

A user-friendly job application tracker that enables seamless tracking, detailed job information, dynamic progress dashboards, and timely notifications, all accessible from a mobile device.

Android Studio, Kotlin, Firebase, Git

2023

National Software Academy,
Cardiff University

On-boarding Checklist Tool for HR Department

Tasked by Bipsync to create a tool as a team to simplify the tasks assignment process for the HR department.

Java, Spring Boot, SQL, MariaDB, HTML, CSS, JUnit, Agile Project Management.

2023

Tic-Tac-Toe Web App

Consists of two subprojects:

A RESTful API built with Flask; a Python back end framework. I implemented the minimax algorithm to program an unbeatable computer opponent.

A front end built using React, Tailwind, etc.

Courses & Achievements

2024

LinkedIn Learning

Programming Foundations: Software Testing/QA

Software Testing Process and Techniques, Software QA

2023

Youth Center, Oman

Developer Festival – Google Technology

Google Firebase, JavaScript

2023

Fireship Tech

Next.js Firebase Full Course

Google Firebase, Next.js, App Development, JavaScript, HTML, CSS

2023

Zero to Mastery, Udemy

The Complete Web Developer in 2023 Course

Google Firebase, JavaScript

2020

The National Youth Program
for Skills Development by
Diwan of Royal Court, Oman

The Basics of The Programming Language - Python

Out of 15,000 participants, I was recognized as one of the top 200 who successfully completed the program. We learned the basics, applied our skills to projects, and developed a game and a math quiz app.