

Project Name	Digital Identity
Online team meeting (Wed 12.30)	https://fau.zoom.us/j/66411020765
Production system (if any)	...
Test system (if any)	...
GitHub repository	https://github.com/amosproj/amos2022ss04-digital-identity
GitHub scrum board (project)	https://github.com/amosproj/amos2022ss04-digital-identity/projects
Team T-shirt (white)	https://www.shirtinator.de/loadBasket/FvFqNNwXWWho (shirtinator T-Shirt, because there is no standard T-Shirt in white)
Team T-shirt (black)	https://www.shirtinator.de/loadBasket/R7YvCl0mbCV
Additional materials	...

Last Name	First Name	GitHub User Name	Email Address
Kiesel	Jannik	jackDS008	jannik.kiesel@fau.de
Krause	Annika	annikakrause	annika.krause@fau.de
Bräutigam	Valentin	valentinBraeutigam	valentin.braeutigam@fau.de
Hooock	Tamara	TamaraHooock	tamara.hooock@fau.de
Veit	Moritz	veitmo	moritz.veit@fau.de
Vogelbacher	Jean-Frédéric	Jean28518	jean-frederic.vog.vogelbacher@fau.de
Bakas	Athanassios Karol	idontker	karol.bakas@fau.de
Pegouen	Steve Richard	steve-237	steve.pegouen@fau.de
Hussien	Hend	hendhussienfau	hend.abdo.hussien@fau.de

Goals	<ul style="list-style-type: none"> • Create successful demo on demo day • Meet product expectations of industry partner adorsys • Meet defined requirements • Build trust and rely on your teammates • Meet each other with mutual respect and acknowledge the individual skills • Have efficient and agile working environment
Meeting norms	<ul style="list-style-type: none"> • Mandatory weekly team meetings (sprints): Wednesday 12:30 PM – 2:00 PM • Come prepared to each sprint • Come to each meeting on time • Present assigned issue (github project) • Follow the agenda of the sprint and stick to the allocated timeframe • Define purpose of next meeting at the end of a sprint • Fill out hapiness index after each sprint meeting • Meeting protocoller has to summarize important information the meeting in the document "meetings" in teams
Working norms	<ul style="list-style-type: none"> • Working on github project with clearly assigned tasks and tags • Each issue (github project) includes min. 1 assignee, sprint tag and estimation tag • Issues should only be moved to the Sprint Backlog during the weekly team meetings at sprint planning • Issues should only be moved to the Feature Archive during weekly team meetings at sprint release • Support each other when needed • Issues are not assigned but individual team members are motivated to take on tasks independently
Coordination norms	<ul style="list-style-type: none"> • PO & SM is responsible for leading Team Meetings and keeping meetings on track • Release Manager is responsible for weekly sprint releases and to keep "read me" updated • Assignments/issues are allocated together in sprint meetings • Overview of roles is defined in the Role Assignments tab
Communication norms	<ul style="list-style-type: none"> • Frequent and topic related communication in Teams by using the appropriate channels • spontaneous and quick updates via Signal AMOS - DIdentity internal group • Avoid sharing imporant information via a voice message • Ensure open and direct communication, where every team member can express and discuss ideas, concerns, questions • Criticize each other constructively and directly • Check Teams once a day and respond to requests/messages • Check E-mail at least once a day and respond to requests/messages • "Reply to all" in mail conversations • All messaging is public • When sending Mails, use an "[AMOS]" in the beginning of the subject and use project e-mail • Time of team communication 8 am - 8 pm

Consideration norms	<ul style="list-style-type: none"> • Every opinion is considered • Agreement is achieved by discussing topics in the weekly sprint meetings (based on 2/3 majority in the worst) • Use "Planning Poker" to discuss estimations, if disagreement conduct a discussion and revote
Cont. improvement norms	<ul style="list-style-type: none"> • Present tasks and progress in weekly meeting • Instant evaluation and feedback
Rewards	<ul style="list-style-type: none"> • Celebratory moving of issues into "Feature Archive"-Bucket on github project • Everybody else cheering • Celebrate turn-in of homework with a Beer in a "Biergarten" or club
Sanctions	<ul style="list-style-type: none"> • Violating norms • Failing to meet obligations • Being late (Postponing possible one day earlier) in case of technical problem or other proper reasons can be tolerated • Sanctioned person has to do push-ups or give around of drinks/food AND has to put extra effort in work to make up for the lost time

#	Meeting Day	Uni	Comment	Product Owner	Software Developer	Release Manager	Scrum Master	Protocollist
1	2022-04-27			Tamara Hooock, Moritz Veit	Everyone else	N/A	Hend Hussien	Tamara Hooock
2	2022-05-04			Tamara Hooock, Moritz Veit	Everyone else	Jean-Frederic Vogelbacher	Hend Hussien	Moritz Veit
3	2022-05-11	Yes		Tamara Hooock, Moritz Veit	Everyone else	Jean-Frederic Vogelbacher	Hend Hussien	Athanassios Karol Bakas
4	2022-05-18			Tamara Hooock, Moritz Veit	Everyone else	Valentin Bräutigam	Hend Hussien	Annika Krause
5	2022-05-25	Yes		Tamara Hooock, Moritz Veit	Everyone else	Athanassios Karol Bakas	Hend Hussien	Steve Richard Pegouen
6	2022-06-01			Tamara Hooock, Moritz Veit	Everyone else	Annika Krause	Hend Hussien	Valentin Bräutigam
7	2022-06-08	Yes	Mid-term due	Tamara Hooock, Moritz Veit	Everyone else	Jean-Frederic Vogelbacher	Hend Hussien	Jannick Kiesel
8	2022-06-15			Tamara Hooock, Moritz Veit	Everyone else	Steve Pegouen	Hend Hussien	Hend Hussien
9	2022-06-22			Tamara Hooock, Moritz Veit	Everyone else	Jannik Kiesel	Hend Hussien	Jean-Frederic Vogelbacher
10	2022-06-29	Yes		Tamara Hooock, Moritz Veit	Everyone else	Valentin Bräutigam	Hend Hussien	
11	2022-07-06			Tamara Hooock, Moritz Veit	Everyone else	Athanassios Karol Bakas	Hend Hussien	
12	2022-07-13			Tamara Hooock, Moritz Veit	Everyone else	Annika Krause	Hend Hussien	Athanassios Karol Bakas
13	2022-07-20	Yes		Tamara Hooock, Moritz Veit	Everyone else	Steve Pegouen	Hend Hussien	Annika Krause
14	2022-07-27		Demo day!	Tamara Hooock, Moritz Veit	Everyone else	Jannik Kiesel	Hend Hussien	
15	2022-08-03		Retrospective	Tamara Hooock, Moritz Veit	Everyone else		Hend Hussien	

Term	Definition
basic personal data	the basic personal data is the collection of data that has to be filled out at the "Create new DI" registration process (e.g. name, surname, email)
personal data	the data of every DI that is stored in the database
digital identity (DI)	a unique object that is clearly linked to one living person. It comprises the personal information stored about that person. (technical term in lissi: connection)
connection	synonym to digital identity
HR employee	person working in the HR department who is responsible for the creation and administration of digital identities at Adorsys.
schema	(= schema in lissi)
credential definition	(= credential definition in lissi)
credential proof	(= credential proof in lissi)

Product Vision	Project Mission
<p>In numerous situations, such as contracting, travel, Internet, purchasing processes access or access control, people need to uniquely identify and authenticate themselves. A variety of carriers and processes are required for identification and authentication in different areas of life and business: IDs, cards, documents, passwords, electronic data, or hybrids. To obtain a new document or access to a system, the same data of a person is needed over and over again, and must be captured and verified each time. First name, last name, date of birth, gender, profession, personal characteristics and more, depending on the area and application. A digital identity that is recorded, verified, securely stored, and managed in a trustworthy manner solves this problem and creates security and efficiency. Every individual and every institution can use their own digital identity to uniquely identify and authenticate themselves and also digitally sign documents in a legally valid manner.</p>	<p>Adorsys wants to implement Digital identities for all employees, guests and partners working for the company, to digitalize and simplify the identification and authentication process at adorsys. Starting with the creating digital identities for all stakeholders that are stored in the lissi app, defining authentication schemas and allowing access to its workers are the key goals for this project. In the future, adosys envisions unlimited possibilities of using the digital identities for example as doorkeys and is keen to build up this network of partners within the lissi network.</p>

#	Theme	Goal	Feature Name	Est. Size (Feature)	Est. Size (Sprint)	Real Size (Feature)	Real Size (Sprint)	Burn-Down
1	Project Start	Teambuilding, project organisation			9		9	
			#1 Create Logo	5		5		
			#2 Create T-Shirt	2		2		
			#3 Team Contract	2		2		
2	Project Set-up	Understand project scope and expectation from industry partner & research on tools for project set-up			8		8	
			#21 Project Technical Set-up	8		8		
3	Process Architecture & Set-up Backend and Frontend	Defining Process Overview & Initialize Frontend and backend development			19		29	
			#7 Enter Personal information	8		13		
			#5 User Login	8		13		
			#24 Create an open API	3		3		
4	Research on core functionalities & connection to lissi	Prioritize on high-risk core functionalities & lissi API			20		21	
			#33 Testing Frontend	5		5		
			#10 Frontend: Overview of digital identities	3		3		
			#29 Connection frontend-backend: store personal data in data base	2		3		
			#39 Research: Ensure secure access to backend	5		5		
			#28 Lissi: Research on how it works, API	3		3		
			#31 Frontend: Create Dashboard	2		2		
5	Implementation of core functionalities & connection to lissi	Deliver core-functionalities & lissi connection			44		0	
			#9 Backend: send e-mail	8				
			#47 Backend: QR code generation	3				
			#26 Backend: editing personal information. Update of database	2				
			#68 Navigation bar	3				
			#67 Login events: failed + success	3				
			#32 Backend connection: overview page of digital identities	5				
			#66 Frontend: edit personal information	5				
			#34 Testing Backend					
			#23 Software architecture	2				
			#50 Frontend: Page to create new schema	5				
			#56 Frontend-Backend connection: overview page of digital identities	3				
			#25 Send request to lissi backend and create digital identity	3				
			#49 Frontend: Adapt creation of new DI (Update)	2				
			TOTAL					
				Est. Size	Est. Burndown	Real Size	Real Burndown	
1	Project Set-up	Teambuilding, project organisation		9	100	9	67	
2	Project Set-up	Understand project scope and expectation from industry partner & research on tools for project set-up		8	91	8	58	
3	Process Architecture & Set-up Backend and Frontend	Defining Process Overview & Initialize Frontend and backend development		19	64	29	21	
4	Research on core functionalities & connection to lissi	Prioritize on high-risk core functionalities & lissi API		20	44	21	0	
5	Implementation of core functionalities & connection to lissi			44	0		0	
6				100		67		

[illegible]

[illegible]

[illegible]

[illegible]

#	Feature Definition of Done	Sprint Release Definition of Done	Project Release Definition of Done
	code peer-reviewed (by at least one team member)	no severe bugs open	no severe bugs open: bugs-issues have been fixed and closed or are labeled with "wont-fix"
	acceptance criteria met	code is cleaned	user manual finished and available
	integrated into a clean build	80% of the tests pass	developer documentation is finished and deliverable
	non-functional requirements met	demo is approved	code has been deployed via Docker to the server
	documentation updated	there is a tagged release candidate	test coverage
	Test coverage (value applies to branches, statements, functions, Lines)		
	code is well-formatted (according to our norms) and structure		
	Code supports all functions/cases and all responses defined in the API		
	no severe bugs during main functionalities (program should not stop executing due to these bugs, e.g. runtime exception in Docker)		
	--> if all DoDs are met, the feature qualifies to add to a release		

\	Context	Name	Version	License	Comment
1	@angular/animations	@angular/animations	13.3.0	MIT	
2	@angular/cdk	@angular/cdk	13.3.7	MIT	
3	@angular/common	@angular/common	13.3.0	MIT	
4	@angular/compiler	@angular/compiler	13.3.0	MIT	
5	@angular/core	@angular/core	13.3.0	MIT	
6	@angular/forms	@angular/forms	13.3.0	MIT	
7	@angular/material	@angular/material	13.3.7	MIT	
8	@angular/platform-browser	@angular/platform-browser	13.3.0	MIT	
9	@angular/platform-browser-dynamic	@angular/platform-browser-dynamic	13.3.0	MIT	
10	@angular/router	@angular/router	13.3.0	MIT	
11	rxjs	rxjs	7.5.0	Apache 2.0	
12	tslib	tslib	2.3.0	0BSD	
13	zone.js	zone.js	0.11.4	MIT	
14	@angular-devkit/build-angular	@angular-devkit/build-angular	13.3.3	MIT	
15	@angular/cli	@angular/cli	13.3.3	MIT	
16	@angular/compiler-cli	@angular/compiler-cli	13.3.0	MIT	
17	@types/jasmine	@types/jasmine	3.10.0	MIT	
18	@types/node	@types/node	12.11.1	MIT	
19	jasmine-core	jasmine-core	4.0.0	MIT	
20	karma	karma	6.3.0	MIT	
21	karma-chrome-launcher	karma-chrome-launcher	3.1.0	MIT	
22	karma-coverage	karma-coverage	2.1.0	MIT	
23	karma-jasmine	karma-jasmine	4.0.0	MIT	
24	karma-jasmine-html-reporter	karma-jasmine-html-reporter	1.7.0	MIT	
25	typescript	typescript	4.6.2	Apache 2.0	
26	org.springframework.boot	org.springframework.boot	2.6.7	Apache 2.0	
27	For database	org.springframework.boot.jpa			
28	Database Connector	org.springframework.boot.mysql-connector			
29	Database mysql				
30	org.apache.maven	org.apache.maven	3.1.0	Apache 2.0	
31	maven	maven	3.8.4	Apache 2.0	
32	mysql	mysql	8.0.29	GNU	
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