Project Name	Digital Identity
Online team meeting (Wed 12.30)	https://fau.zoom.us/j/66411020765
Dandardian areatam (forms)	
Production system (if any)	
Test system (if any)	
GitHub repository	https://github.com/amosproj/amos2022ss04-digital-identity
GitHub scrum board (project)	https://github.com/amosproj/amos2022ss04-digital-identity/projects
Team T-shirt (white)	https://www.shirtinator.de/loadBasket/FvFqNNwXWHo (shirtinator T-Shirt, because there is no standard T-Shirt in white)
Team T-shirt (black)	https://www.shirtinator.de/loadBasket/R7YvCl0mbCV
Additional materials	

Last Name	First Name	GitHub User Name	Email Address
Kiesel	Jannik	jackDS008	jannik.kiesel@fau.de
Krause	Annika	annikakrause	annika.krause@fau.de
Bräutigam	Valentin	valentinBraeutigam	valentin.braeutigam@fau.de
Hoock	Tamara	TamaraHoock	tamara.hoock@fau.de
Veit	Moritz	veitmo	moritz.veit@fau.de
Vogelbacher	Jean-Frédéric	Jean28518	jean-frederic.vog.vogelbacher@fau.de
Bakas	Athanassios Karol	idontker	karol.bakas@fau.de
Pegouen	Steve Richard	steve-237	steve.pegouen@fau.de
Hussien	Hend	hendhussienfau	hend.abdo.hussien@fau.de

Goals	 Create successful demo on demo day Meet product expectations of industry partner adorsys Meet defined requirements Build trust and rely on your teammates Meet each other with mutual respect and acknowledge the individual skills Have efficient and agile working environment
Meeting norms	 Mandatory weekly team meetings (sprints): Wednesday 12:30 PM – 2:00 PM Come prepared to each sprint Come to each meeting on time Present assigned issue (github project) Follow the agenda of the sprint and stick to the allocated timeframe Define purpose of next meeting at the end of a sprint Fill out hapiness index after each sprint meeting Meeting protocoller has to summarize important information the meeting in the document "meetings" in teams
Working norms	 Working on github project with clearly assigned tasks and tags Each issue (github project) includes min. 1 assignee, sprint tag and estimation tag Issues should only be moved to the Sprint Backlog during the weekly team meetings at sprint planning Issues should only be moved to the Feature Archive during weekly team meetings at sprint release Support each other when needed Issues are not assigned but individual team members are motivated to take on tasks independently
Coordination norms	 PO & SM is responsible for leading Team Meetings and keeping meetings on track Release Manager is responsible for weekly sprint releases and to keep "read me" updated Assignments/issues are allocated together in sprint meetings Overview of roles is defined in the Role Assignments tab
Communication norms	 Frequent and topic related communication in Teams by using the appropriate channels spontaneous and quick updates via Signal AMOS - DIdentity internal group Avoid sharing imporant information via a voice message Ensure open and direct communication, where every team member can express and discuss ideas, concerns, questions Criticize each other constructively and directly Check Teams once a day and respond to requests/messages Check E-mail at least once a day and respond to requests/messages "Reply to all" in mail conversations All messaging is public When sending Mails, use an "[AMOS]" in the beginning of the subject and use project e-mail Time of team communication 8 am - 8 pm

Consideration norms	 Every opinion is considered Agreement is achieved by discussing topics in the weekly sprint meetings (based on 2/3 majority in the worst) Use "Planning Poker" to discuss estimations, if disagreement conduct a discussion and revote
Cont. improvement norms	 Present tasks and progress in weekly meeting Instant evaluation and feedback
Rewards	 Celebratory moving of issues into "Feature Archive"-Bucket on github project Everybody else cheering Celebrate turn-in of homework with a Beer in a "Biergarten" or club
Sanctions	 Violating norms Failing to meet obligations Being late (Postponing possible one day earlier) in case of technical problem or other proper reasons can be tolerated Sanctioned person has to do push-ups or give around of drinks/food AND has to put extra effort in work to make up for the lost time

#	Meeting Day	Uni	Comment	Product Owner	Software Developer	Release Manager	Scrum Master	Protocollist
1	2022-04-27			Tamara Hoock, Moritz Veit	Everyone else	N/A	Hend Hussien	Tamara Hoock
2	2022-05-04			Tamara Hoock, Moritz Veit	Everyone else	Jean-Frederic Vogelbacher	Hend Hussien	Moritz Veit
3	2022-05-11	Yes		Tamara Hoock, Moritz Veit	Everyone else	Jean-Frederic Vogelbacher	Hend Hussien	Athanassios Karol Bakas
4	2022-05-18			Tamara Hoock, Moritz Veit	Everyone else	Valentin Bräutigam	Hend Hussien	Annika Krause
5	2022-05-25	Yes		Tamara Hoock, Moritz Veit	Everyone else	Athanassios Karol Bakas	Hend Hussien	Steve Richard Pegouen
6	2022-06-01			Tamara Hoock, Moritz Veit	Everyone else		Hend Hussien	Valentin Bräutigam
7	2022-06-08	Yes	Mid-term due	Tamara Hoock, Moritz Veit	Everyone else		Hend Hussien	Jean-Frederic Vogelbacher
8	2022-06-15			Tamara Hoock, Moritz Veit	Everyone else		Hend Hussien	Hend Hussien
9	2022-06-22			Tamara Hoock, Moritz Veit	Everyone else		Hend Hussien	Jannick Kiesel
10	2022-06-29	Yes		Tamara Hoock, Moritz Veit	Everyone else		Hend Hussien	
11	2022-07-06			Tamara Hoock, Moritz Veit	Everyone else		Hend Hussien	
12	2022-07-13			Tamara Hoock, Moritz Veit	Everyone else		Hend Hussien	
13	2022-07-20	Yes		Tamara Hoock, Moritz Veit	Everyone else		Hend Hussien	
14	2022-07-27		Demo day!	Tamara Hoock, Moritz Veit	Everyone else		Hend Hussien	
15	2022-08-03		Retrospective	Tamara Hoock, Moritz Veit	Everyone else		Hend Hussien	

Term	Definition

Product Vision	Project Mission
The reason of existence of the envisioned product (beyond this project).	The mission of this particular project (in the context of the product vision).

#	Theme	Goal	Feature Name	Est. Size (Feature)	Est. Size (Sprint)	Real Size (Feature)	Real Size (Sprint)	Burn- Down

#	Theme	Goal	Feature Name	Est. Size (Feature)	Est. Size (Sprint)	Real Size (Feature)	Real Size (Sprint)	Burn- Down

#	Feature Definition of Done	Sprint Release Definition of Done	Project Release Definition of Done

Type	Link / reference

	Context	Name	Version	License	Comment
1	@angular/animations	@angular/animations	13.3.0	MIT	
2	@angular/cdk	@angular/cdk	13.3.7	MIT	
3	@angular/common	@angular/common	13.3.0	MIT	
4	@angular/compiler	@angular/compiler	13.3.0	MIT	
5	@angular/core	@angular/core	13.3.0	MIT	
6	@angular/forms	@angular/forms	13.3.0	MIT	
7	@angular/material	@angular/material	13.3.7	MIT	
8	@angular/platform-browser	@angular/platform-browser	13.3.0	MIT	
	@angular/platform-browser-				
	dynamic	@angular/platform-browser-dynamic	13.3.0	MIT	
	@angular/router	@angular/router	13.3.0	MIT	
	rxjs	rxjs	7.5.0	Apache 2.0	
12	tslib	tslib	2.3.0	0BSD	
13	zone.js	zone.js	0.11.4	MIT	
	@angular-devkit/build-angular	@angular-devkit/build-angular	13.3.3	MIT	
15	@angular/cli	@angular/cli	13.3.3	MIT	
16	@angular/compiler-cli	@angular/compiler-cli	13.3.0	MIT	
17	@types/jasmine	@types/jasmine	3.10.0	MIT	
18	@types/node	@types/node	12.11.1	MIT	
19	jasmine-core	jasmine-core	4.0.0	MIT	
20	karma	karma	6.3.0	MIT	
21	karma-chrome-launcher	karma-chrome-launcher	3.1.0	MIT	
22	karma-coverage	karma-coverage	2.1.0	MIT	
23	karma-jasmine	karma-jasmine	4.0.0	MIT	
24	karma-jasmine-html-reporter	karma-jasmine-html-reporter	1.7.0	MIT	
25	typescript	typescript	4.6.2	Apache 2.0	
26	org.springframework.boot	org.springframework.boot	2.6.7	Apache 2.0	
27	spring-boot	spring-boot	2.6.7	Apache 2.0	
28	org.apache.maven	org.apache.maven	3.1.0	Apache 2.0	
29	maven	maven	3.8.4	Apache 2.0	
30	mysql	mysql	8.0.29	GNU	
31					
32					
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Last Name	First Name	Value			
Kiesel	Jannik	5			
Krause	Annika	5	5.60	OK	
Bräutigam	Valentin	5	5.00	UN	
Hoock	Tamara				
Veit	Moritz		0	No size	
Vogelbacher	Jean-Frédéric		1	Trivial size	
Bakas	Athanassios Karol	8	2	Small size	
Pegouen	Steve Richard	5	3	Medium size	
Hussien	Hend		5	Large size	
			8	Very large size	
			13	Too large (size)	