

DAY 2 DAY 1 Obstacle negotiation in the real world (TF_OG) Obstacle negotiation Obstacle negotiation in the real world (PRE_OG) Baseline (BASE_VR) Block 1 in the real world (POST_OG) Retention (RET_VR) Block 2 Block 3 # of obstacles 20 40 40 40 40 10 10 10 Auditory feedback No No Yes Yes No Yes No No

(C)