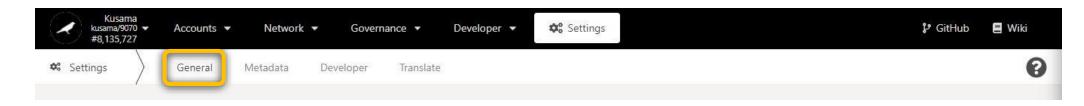
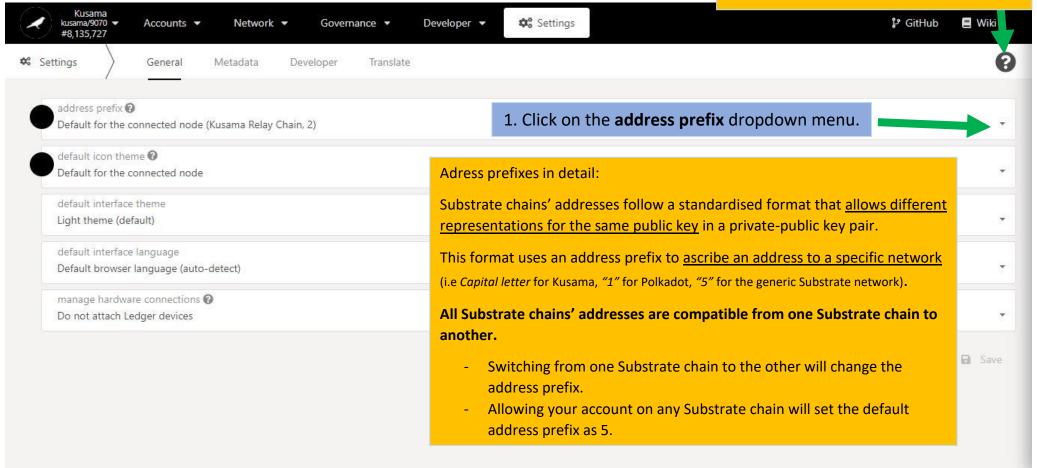
PART VII: Settings

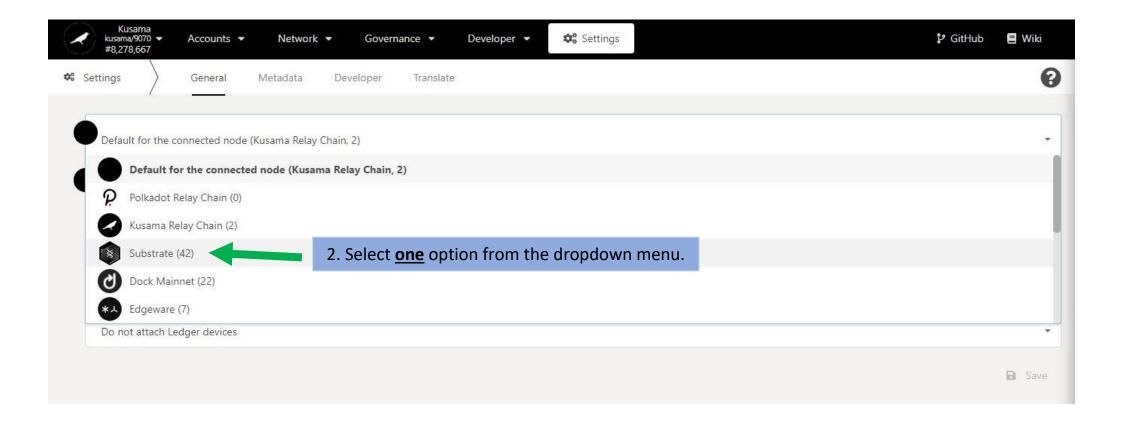
1. General: Personalise the Portal's interface.



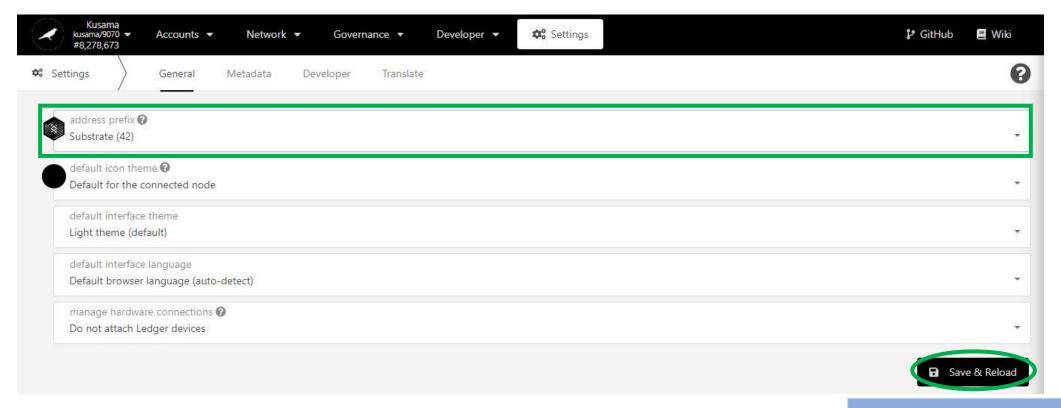
a) Personalise the default address prefix.

Basic information on technical words used in the SETTINGS section.



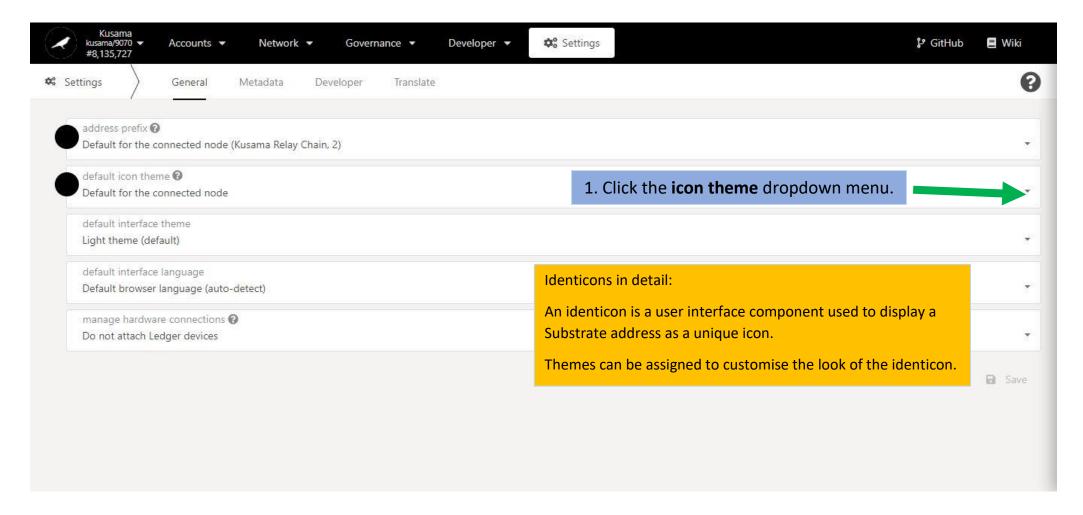


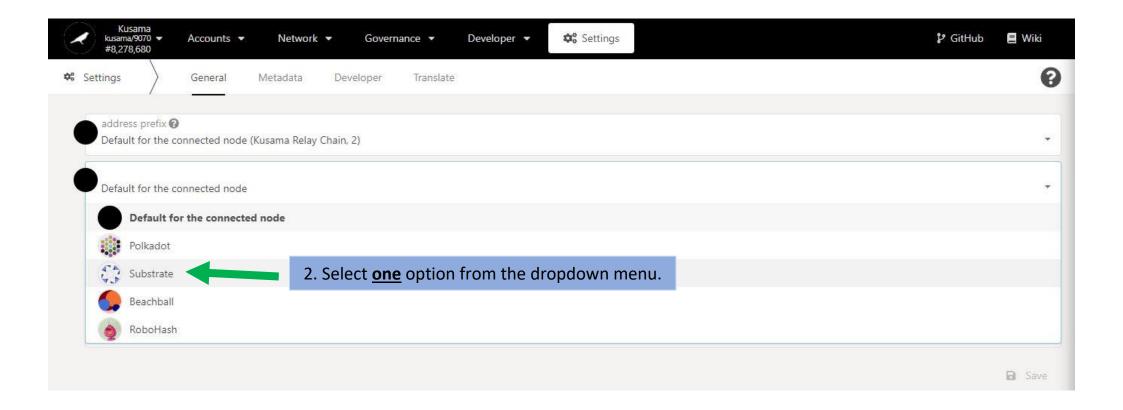
Version 1.0



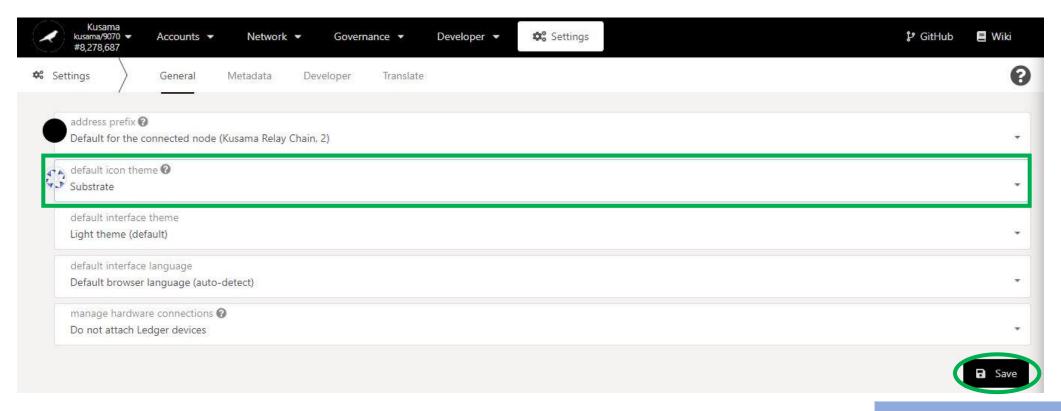
3. Click on **Save & Reload** to complete the procedure.

b) Personalise the default identicon.



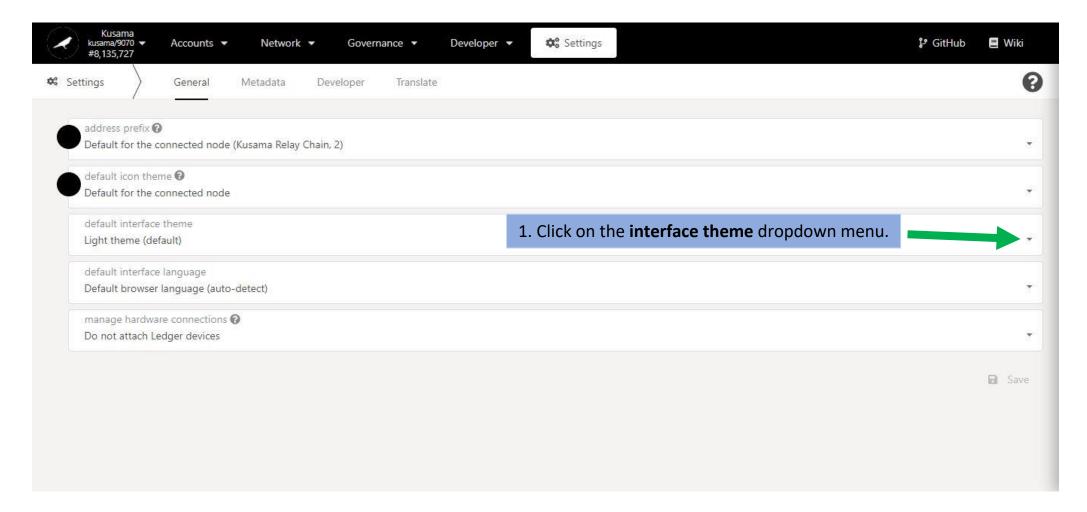


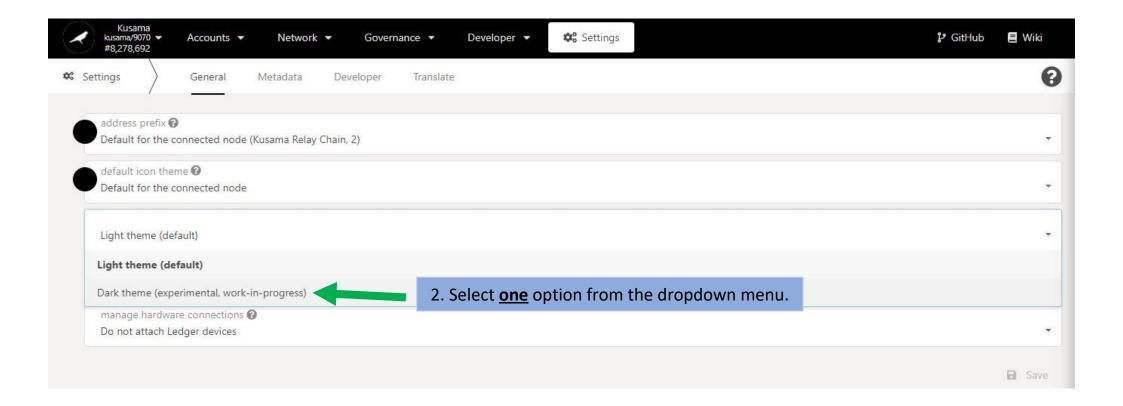
Version 1.0



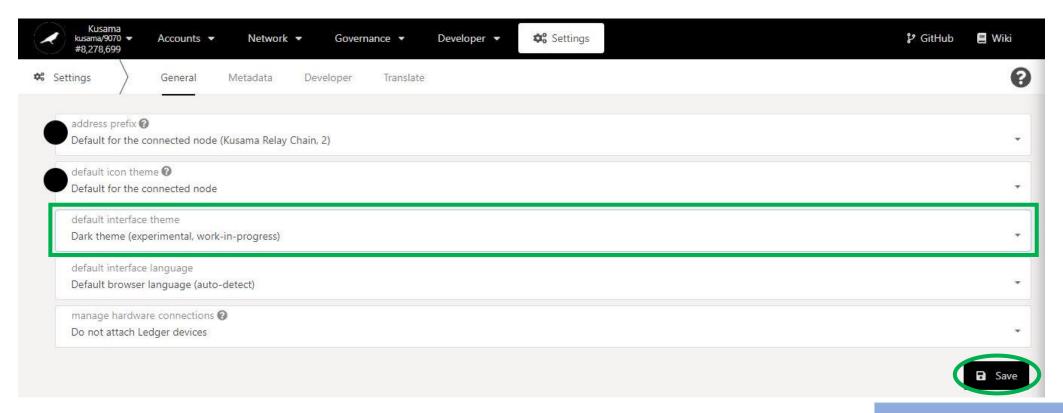
3. Click on **Save** to complete the procedure.

c) Personalise the default theme.



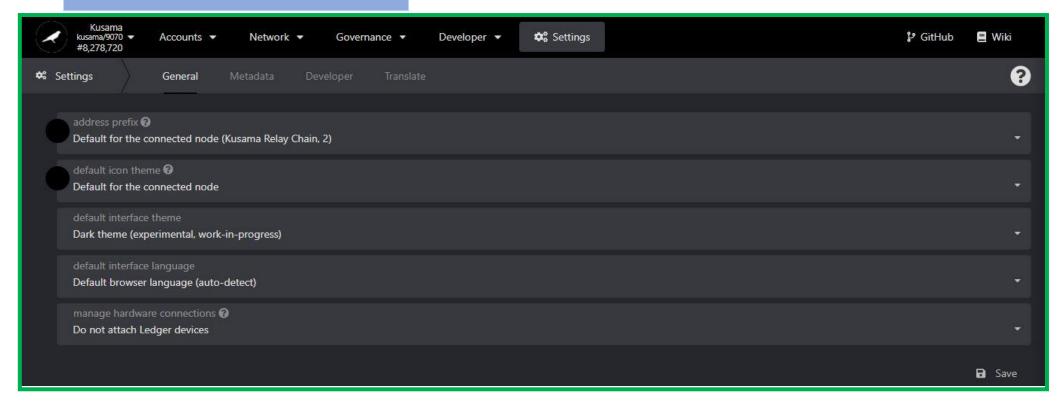


Version 1.0

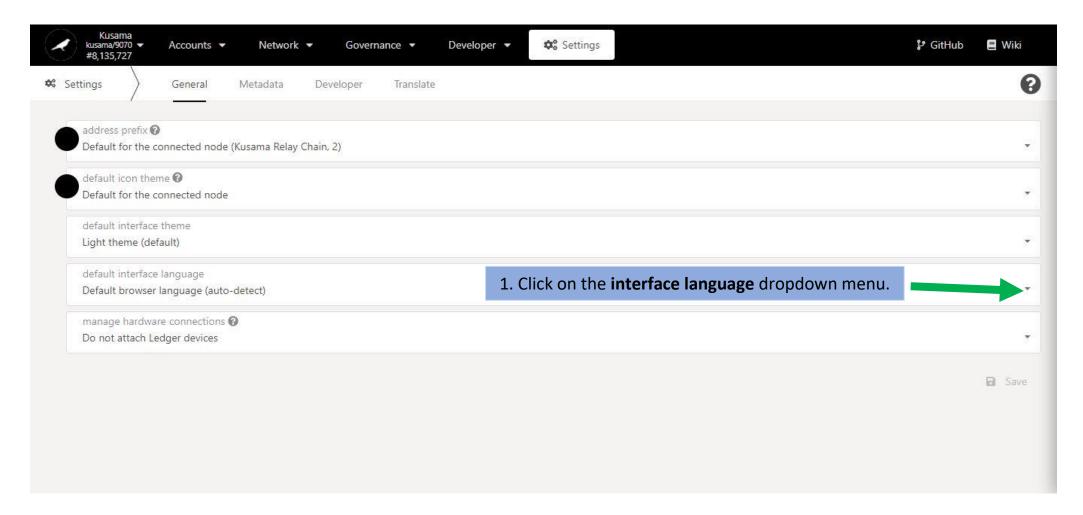


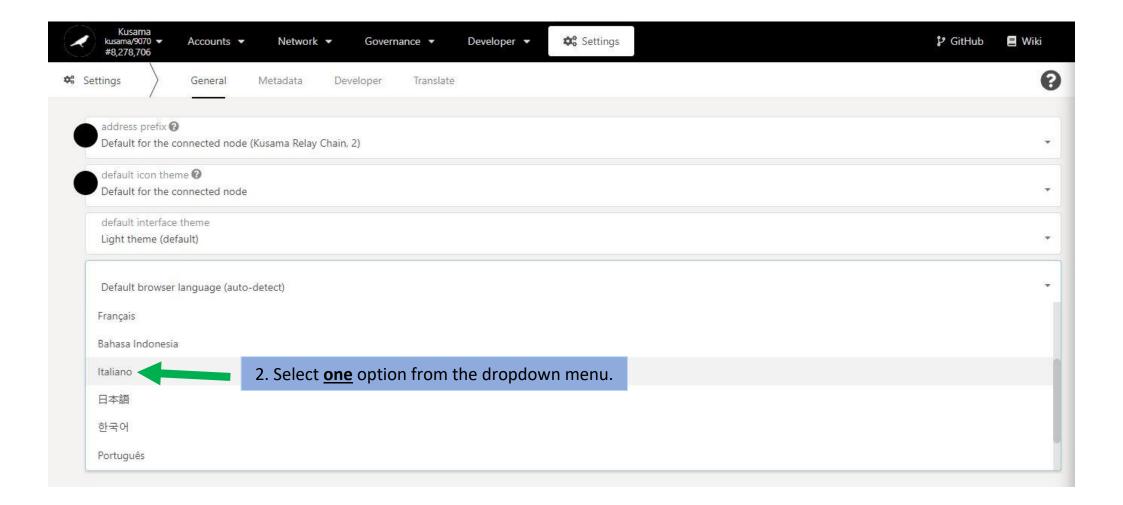
3. Click on **Save** to complete the procedure.

4. Your default theme has been changed!

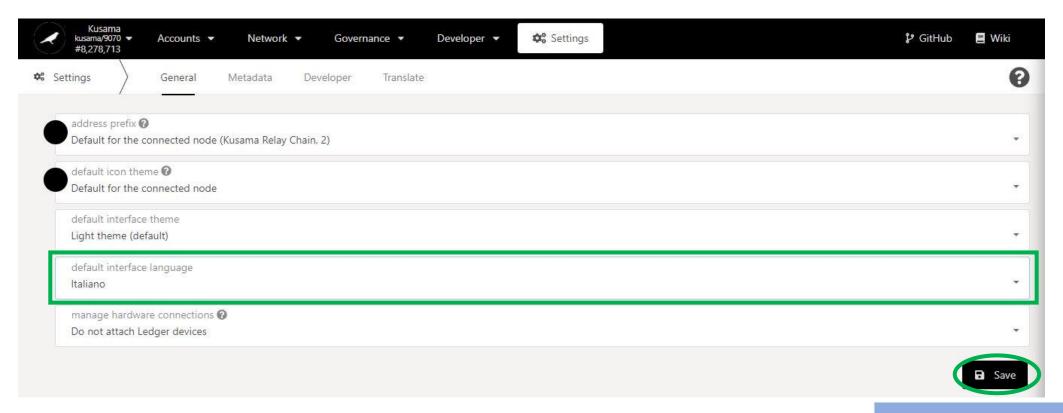


d) Personalise the default language.



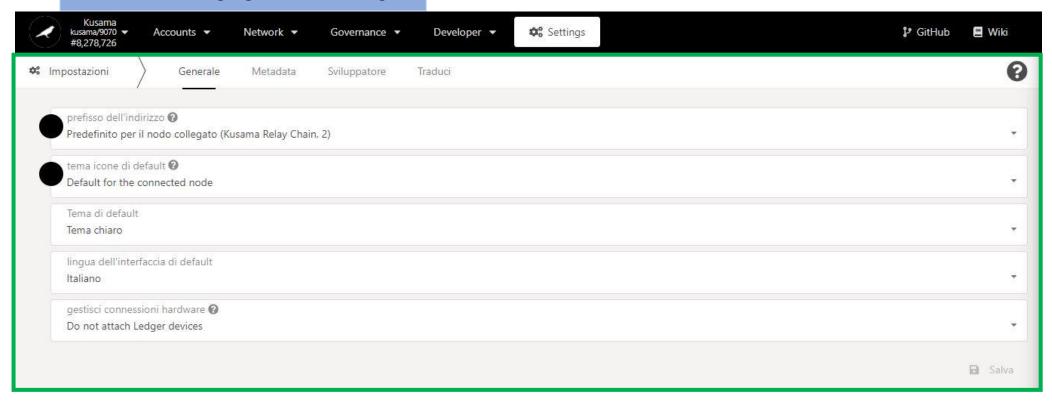


Version 1.0

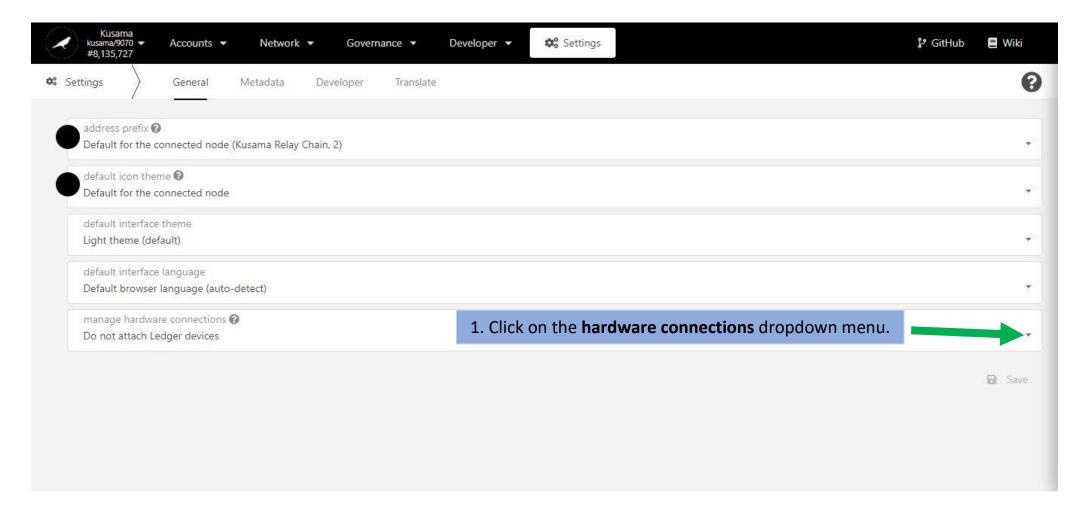


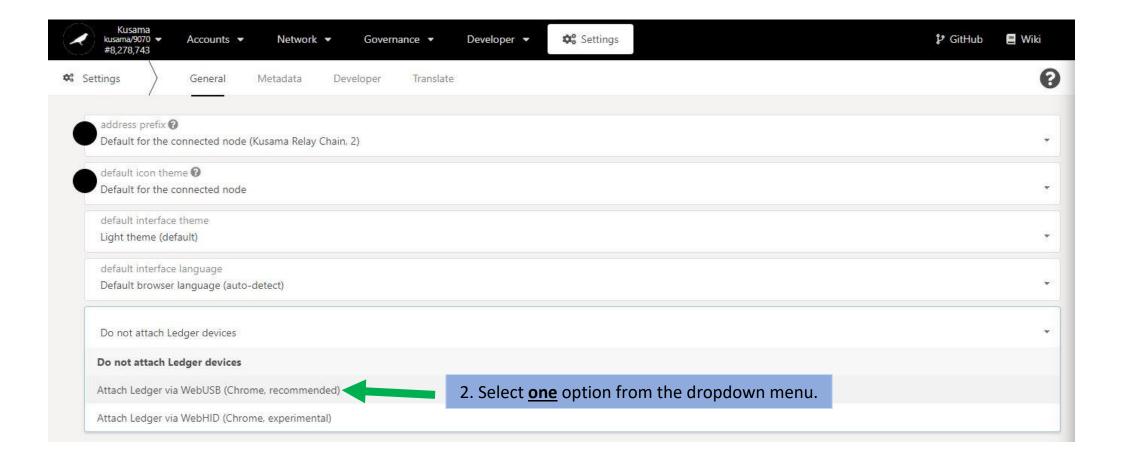
3. Click on **Save** to complete the procedure.

4. Your default language has been changed!

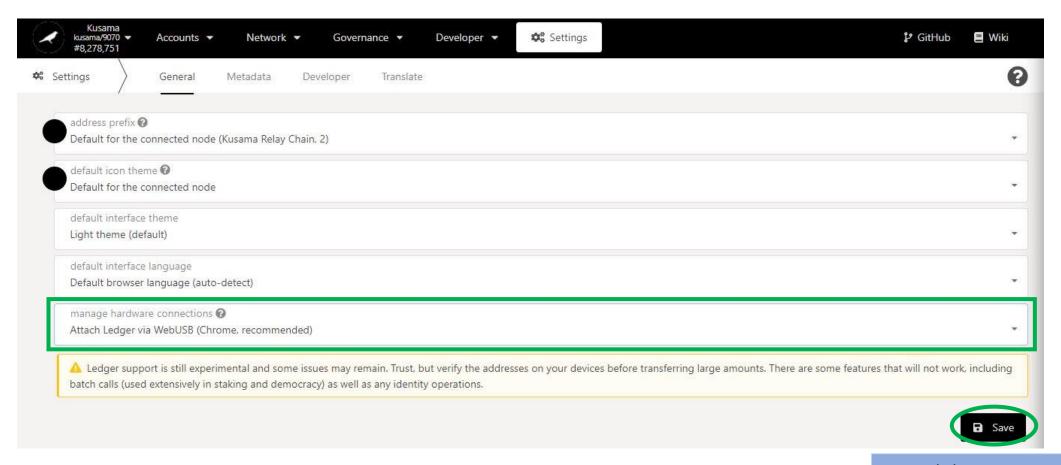


e) Personalise hardware wallet connections and create a Polkadot-JS account from Ledger hardware.

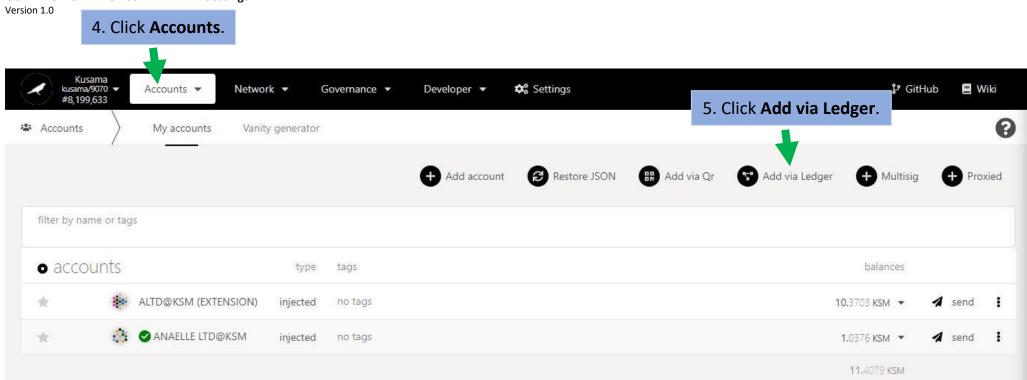


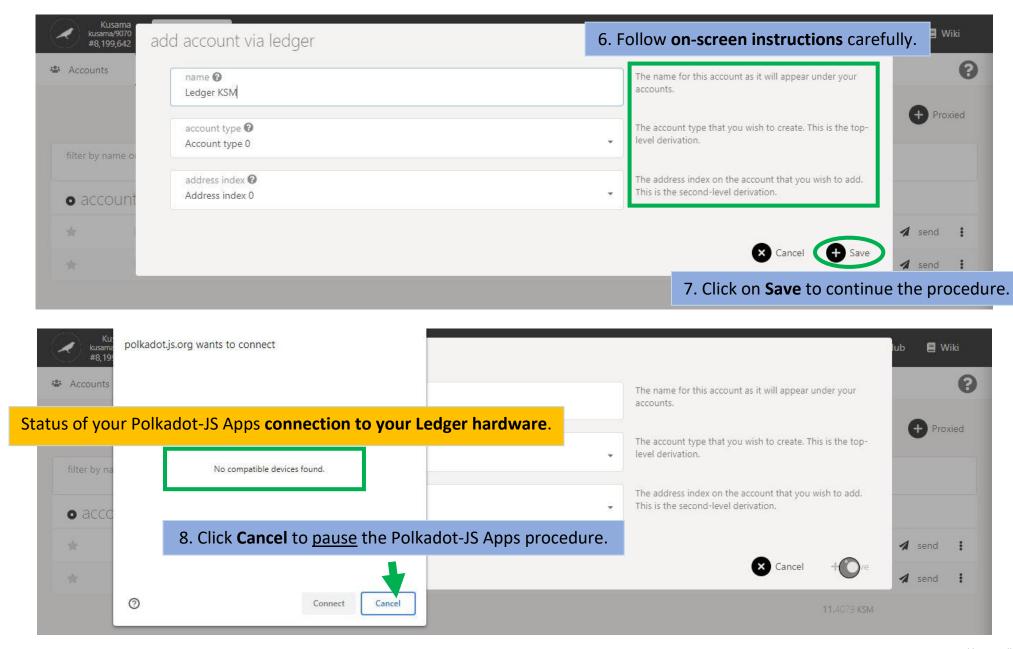


Version 1.0

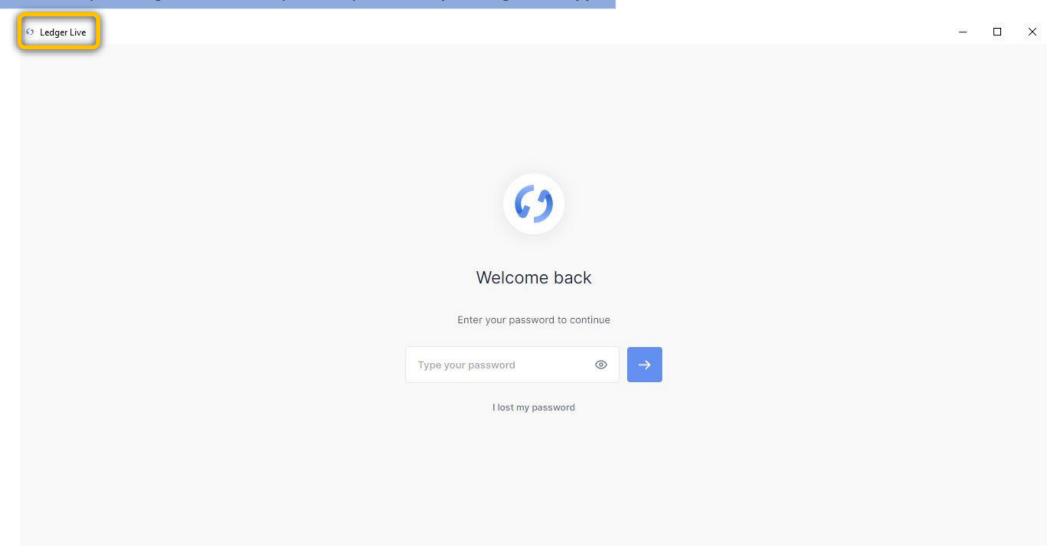


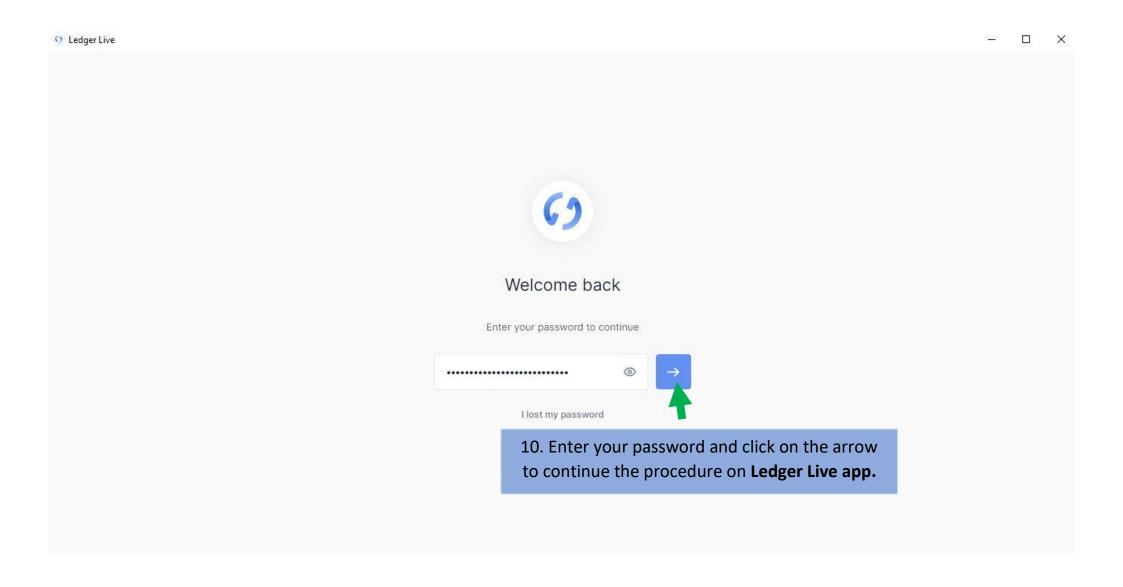
3. Click on **Save** to complete the procedure.

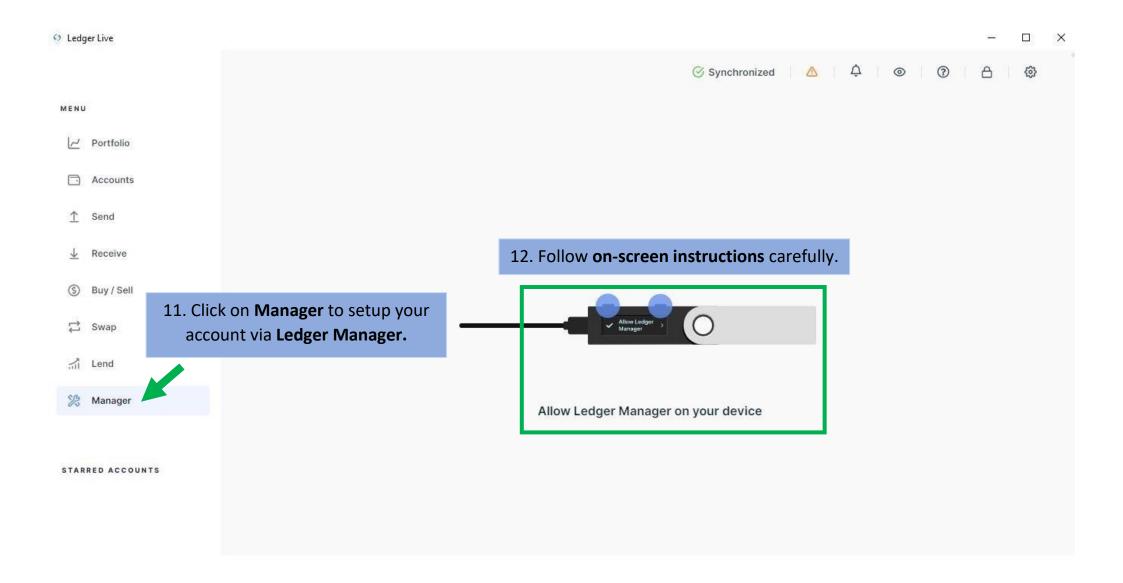


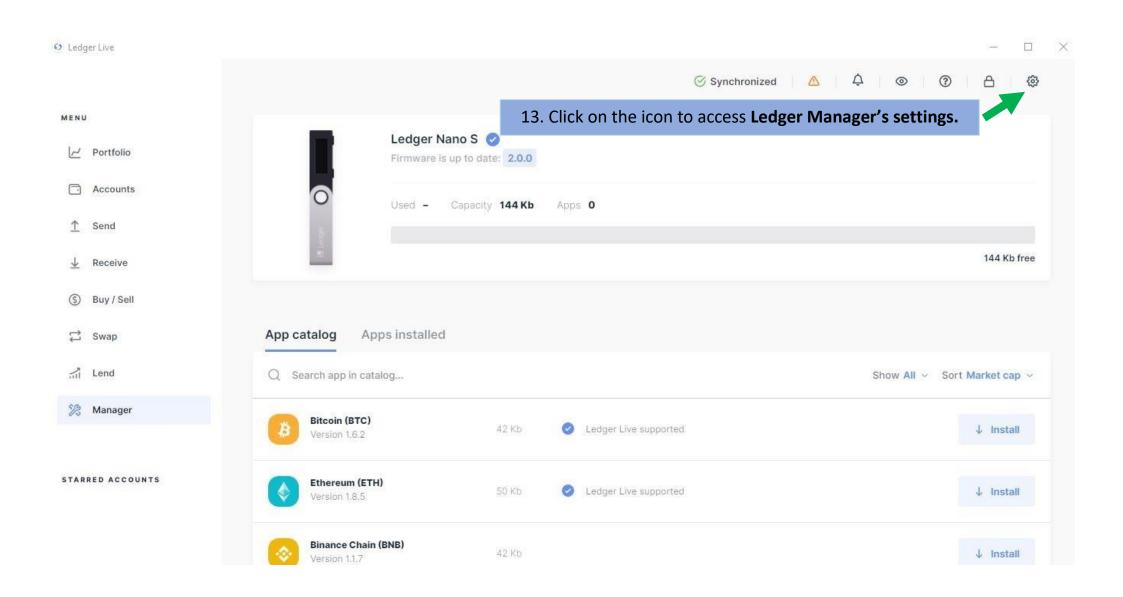


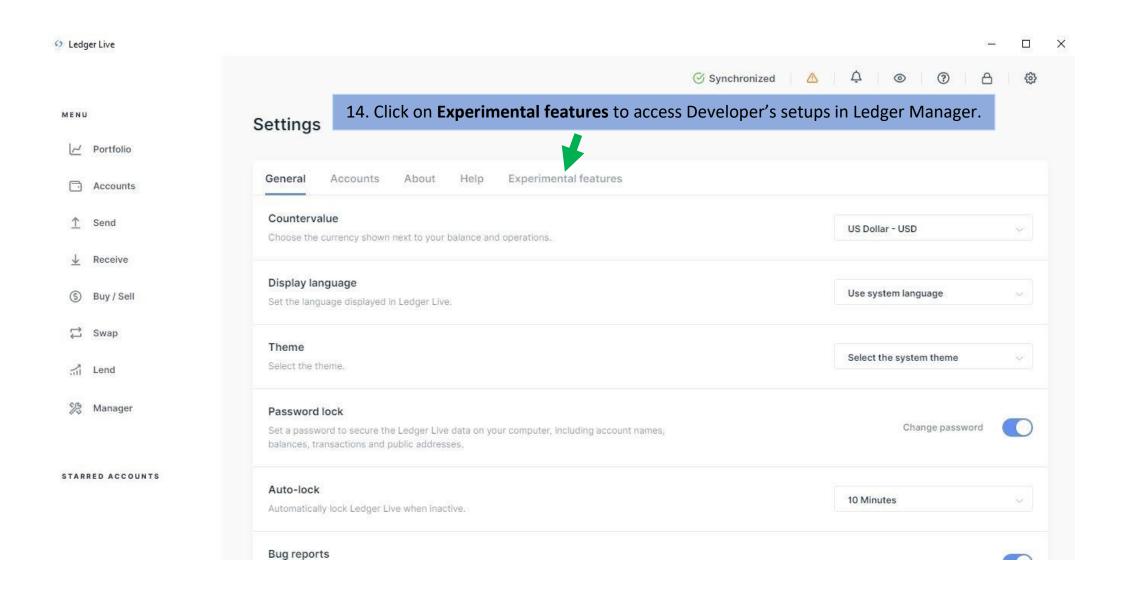
9. Connect your Ledger hardware to your computer and **open Ledger Live app.**

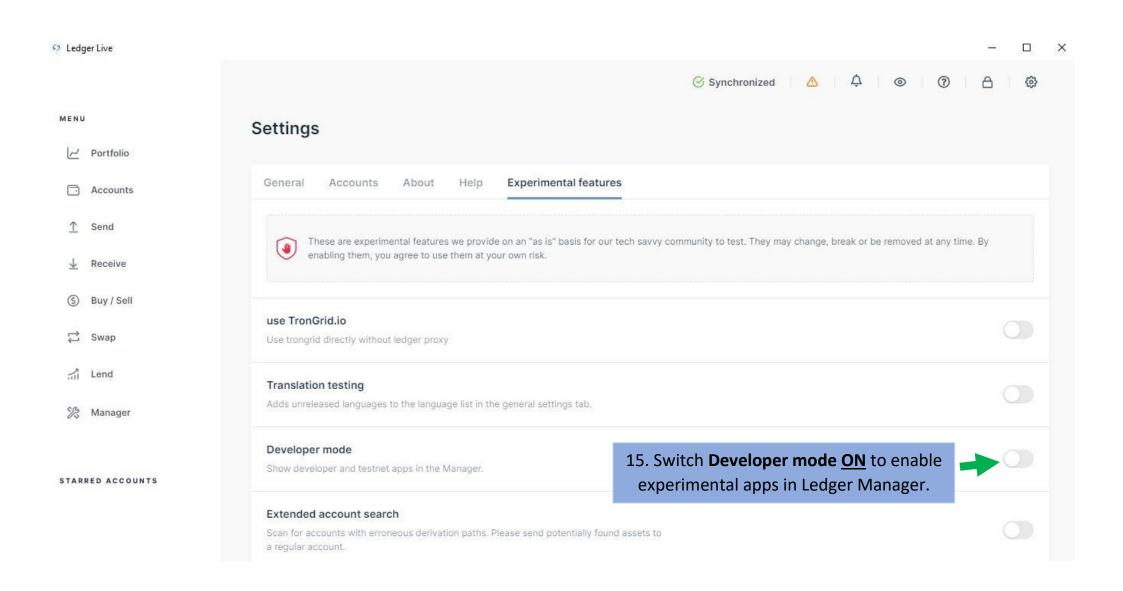


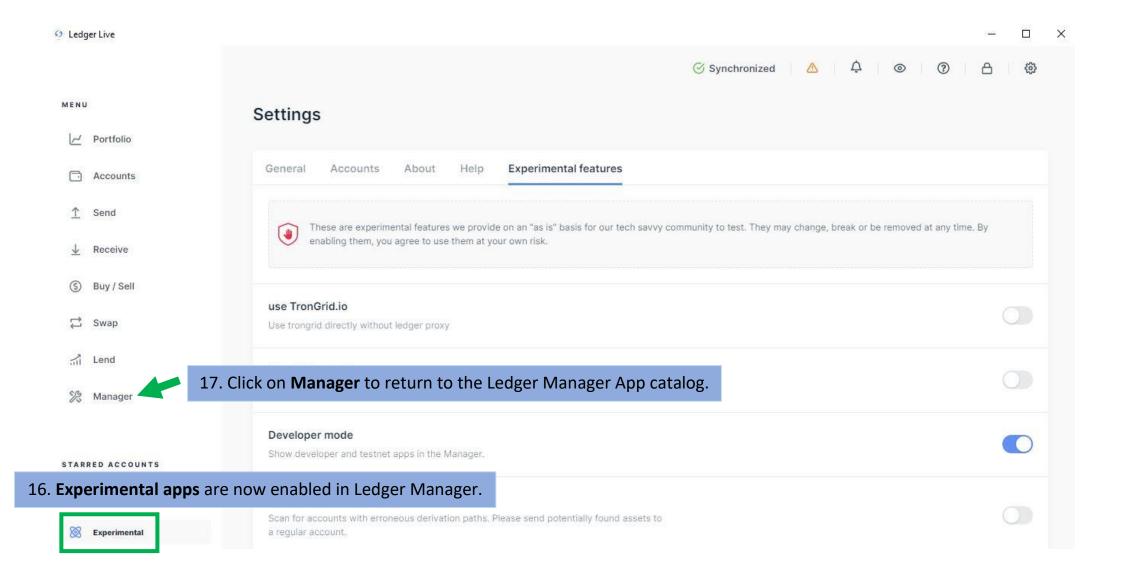


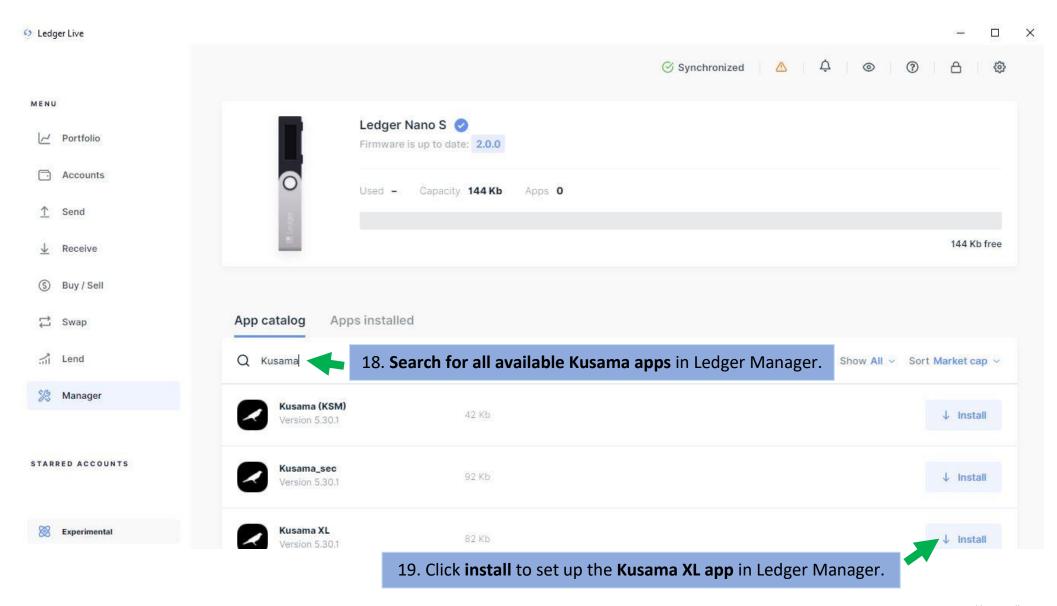


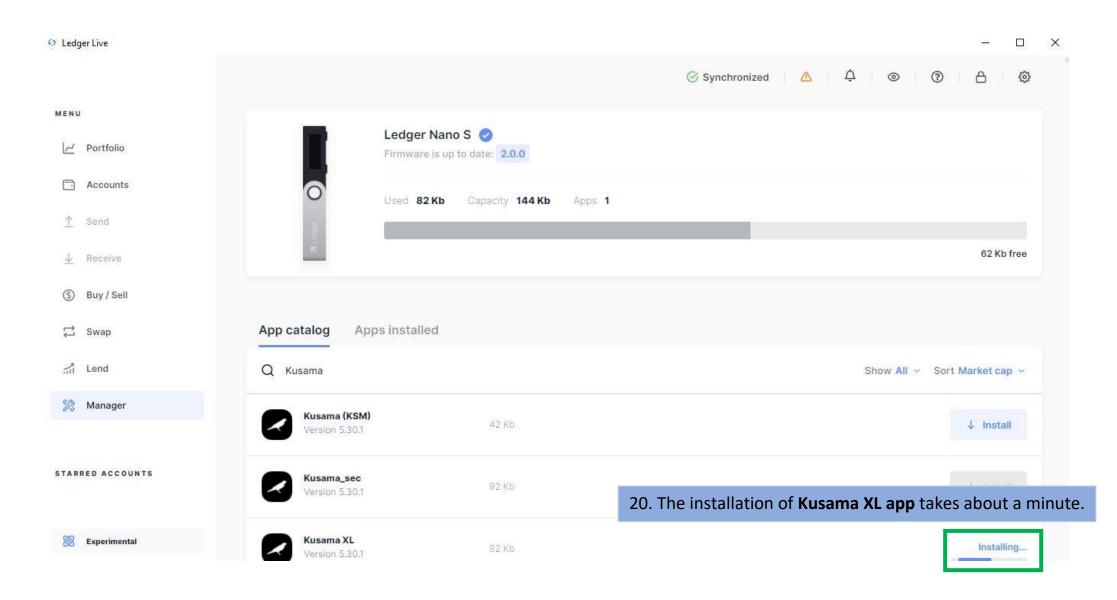


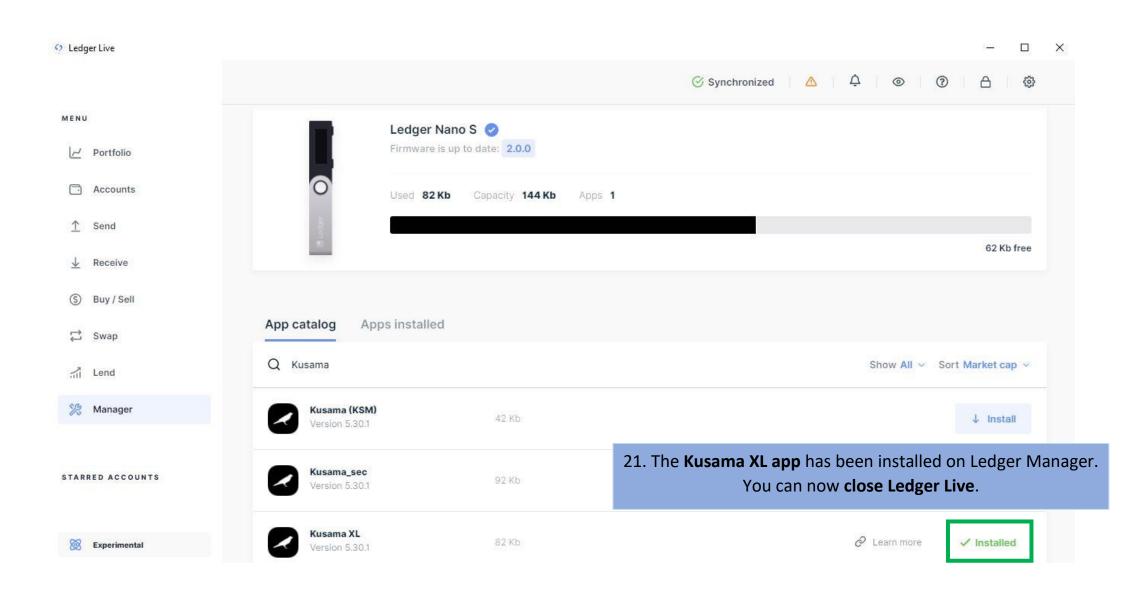






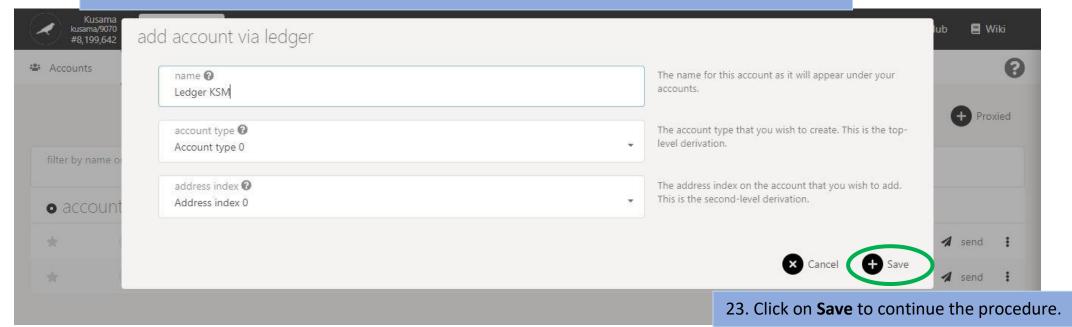






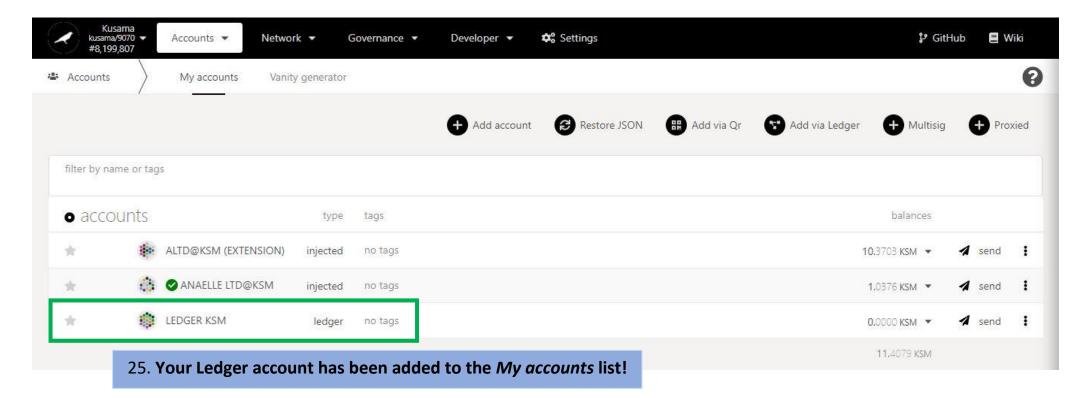
Version 1.0

22. Open the **Kusama XL app in your Ledger hardware** to <u>resume</u> the Polkadot-JS Apps procedure.

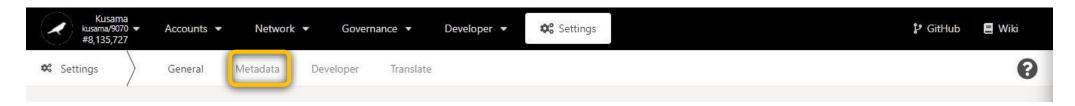


24. Follow the final instructions on the Ledger hardware to complete the procedure.

Communication

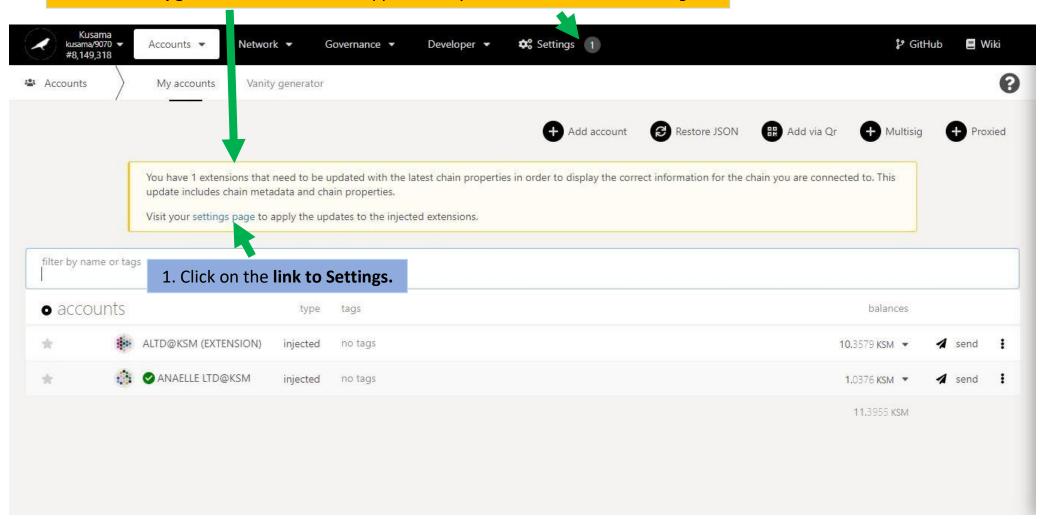


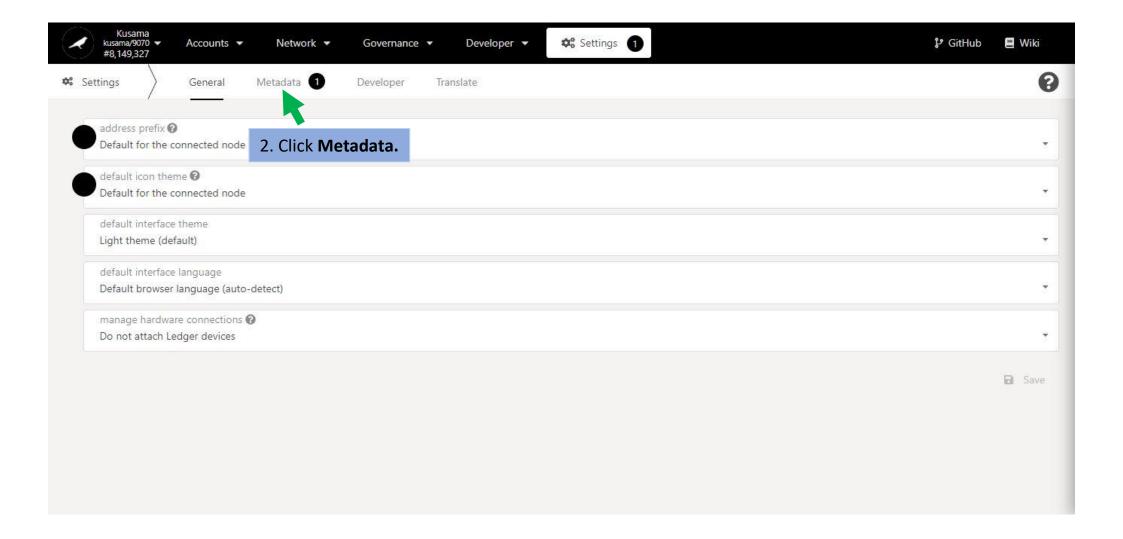
2. Metadata: Explore the Portal's network settings.

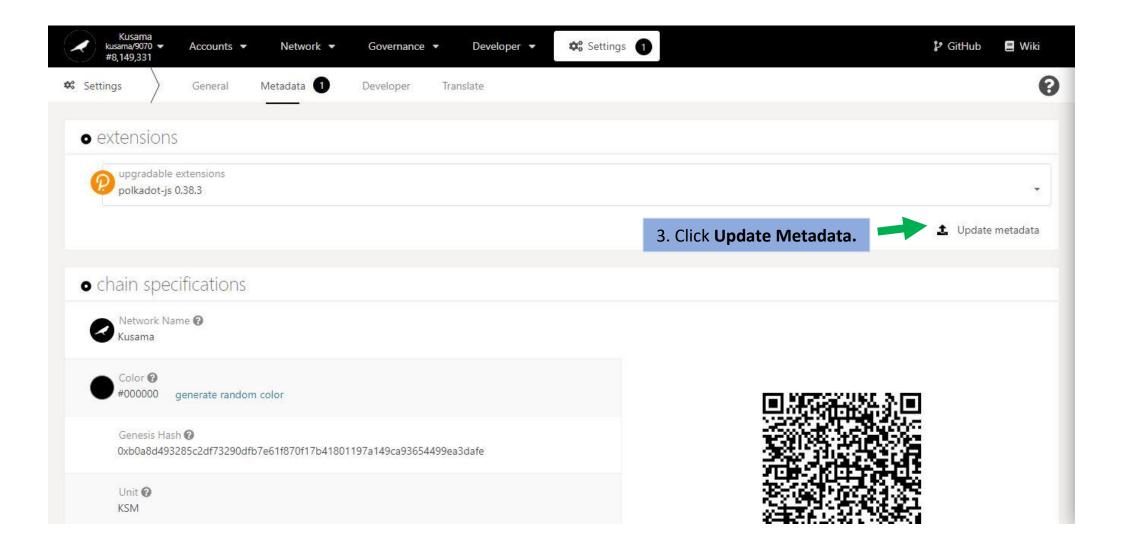


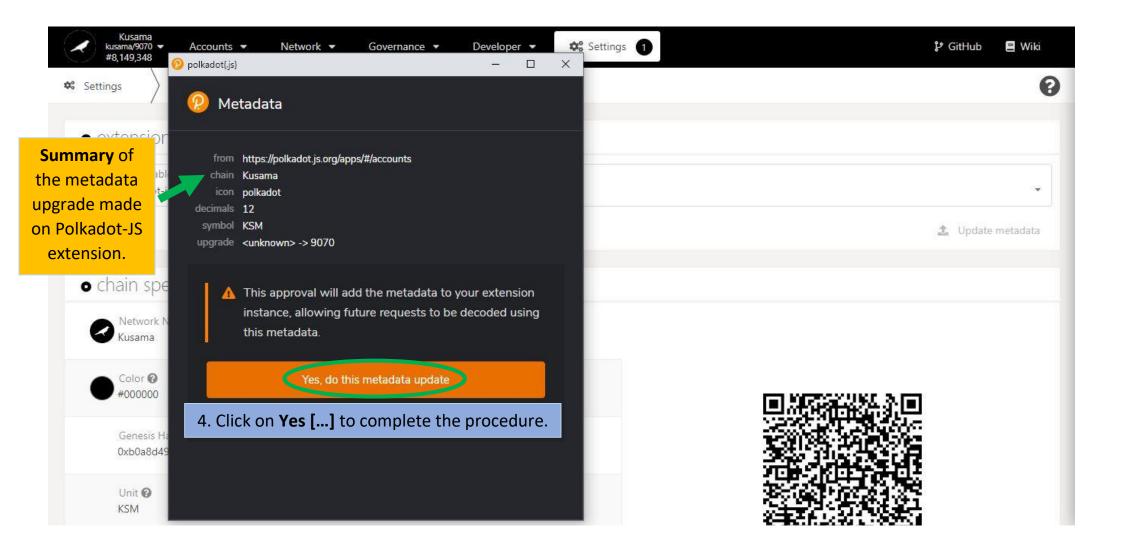
a) Upgrade extensions.

Extension upgrades notifications will appear on *My accounts* and next to *Settings*.

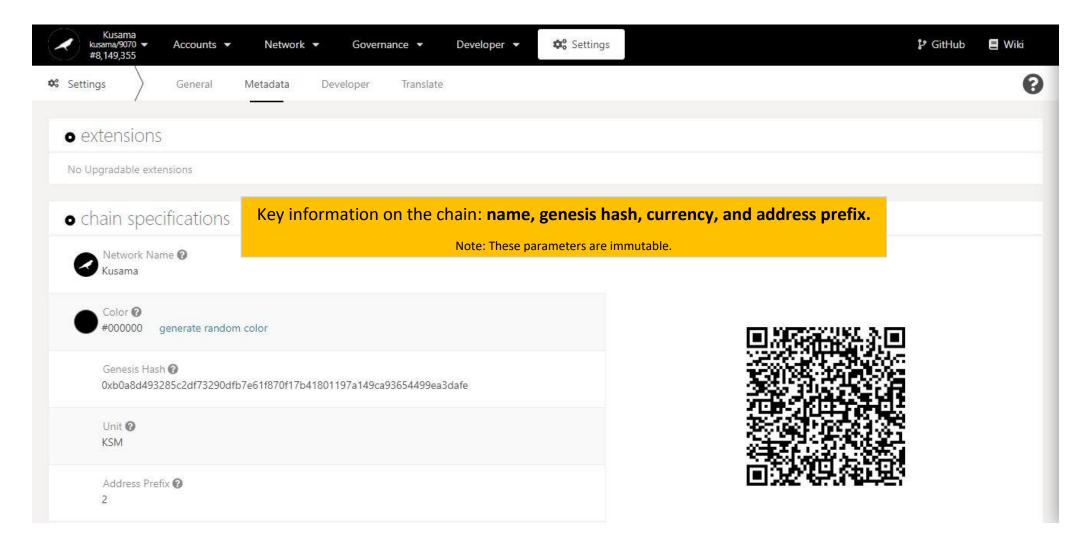




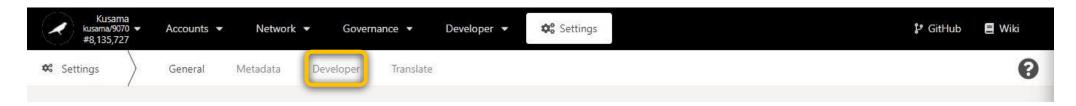


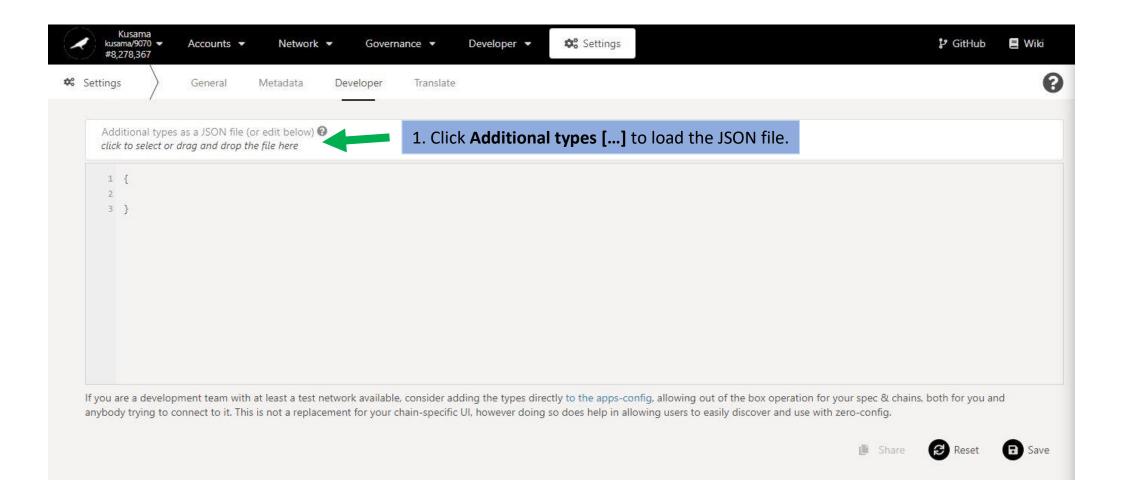


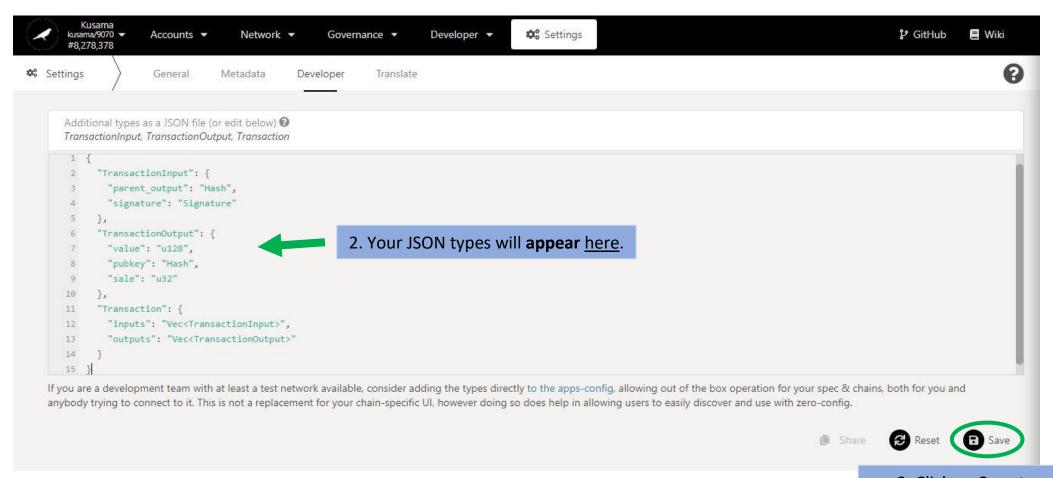
b) View chain specifications.



3. <u>Developer:</u> Define custom types for the Portal's API.







3. Click on **Save** to complete the procedure.

4. Translate: Define custom translations for the Portal's UI.

