

Lecture 08 – Image Detection and Segmentation

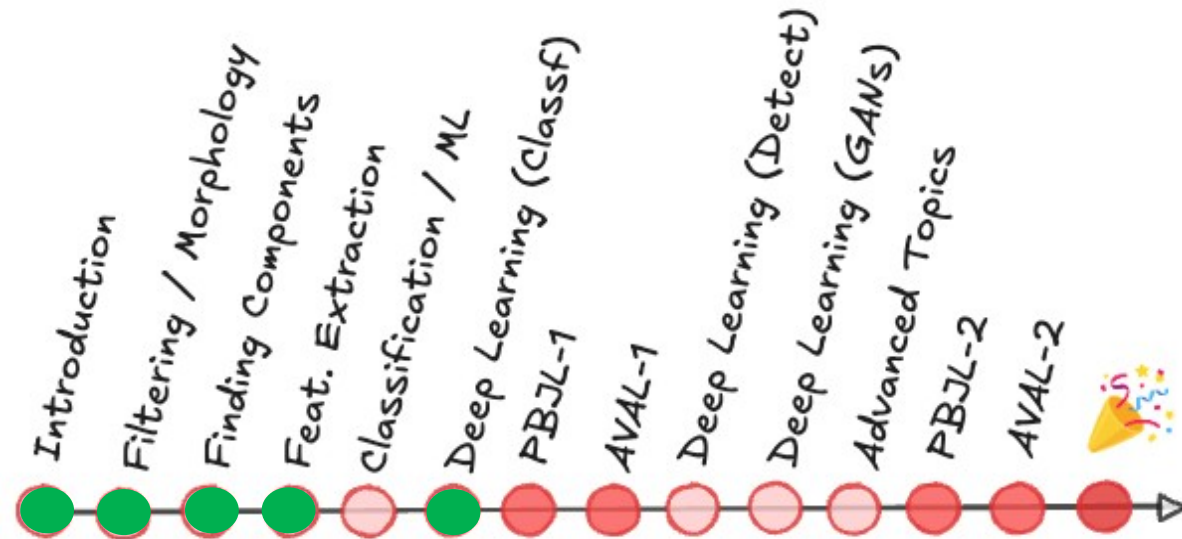
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Topics

- Review of Lecture 10 – CNN Applications and Tricks
- Classification vs Segmentation
 - Classification
 - Object Detection
 - Segmentation
- Practice



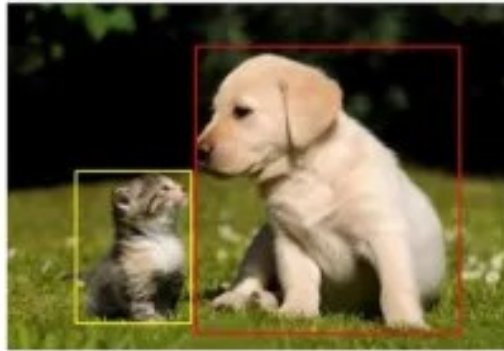
Classification vs Segmentation

Is this a dog?



Image Classification

What is there in image
and where?



Object Detection

Which pixels belong to
which object?

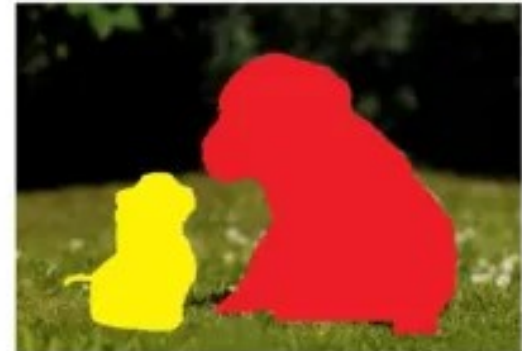
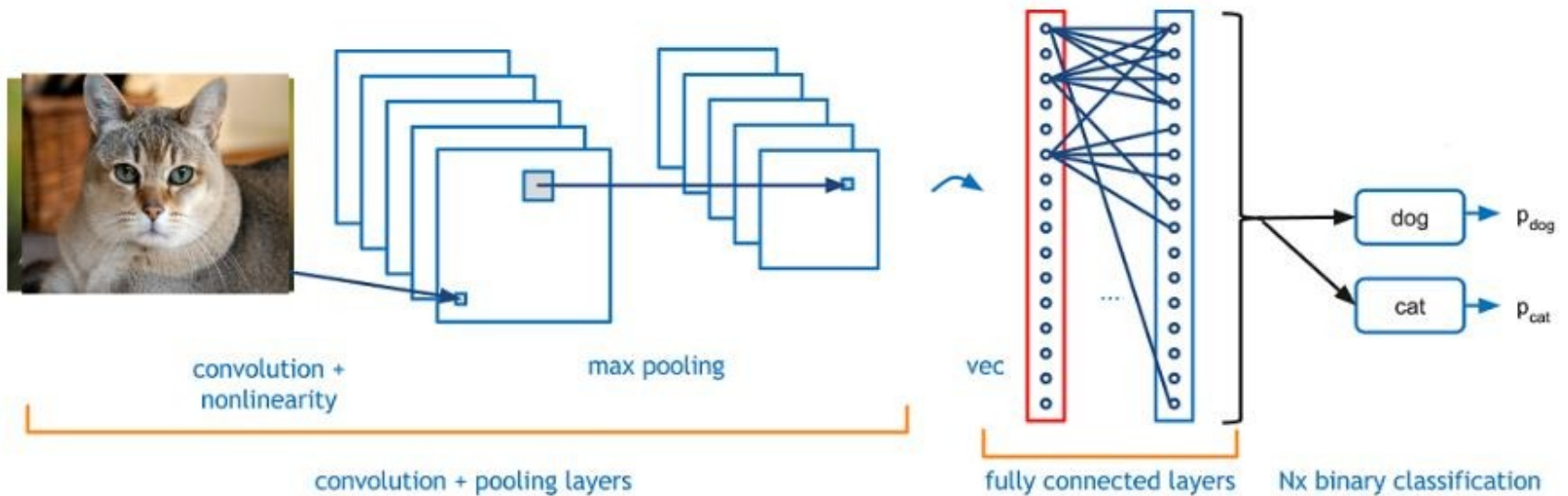


Image Segmentation

Classification



Object Detection

Is this a dog?



Image Classification

What is there in image
and where?



Object Detection

Which pixels belong to
which object?

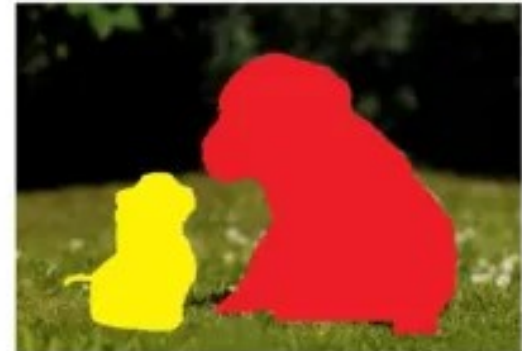
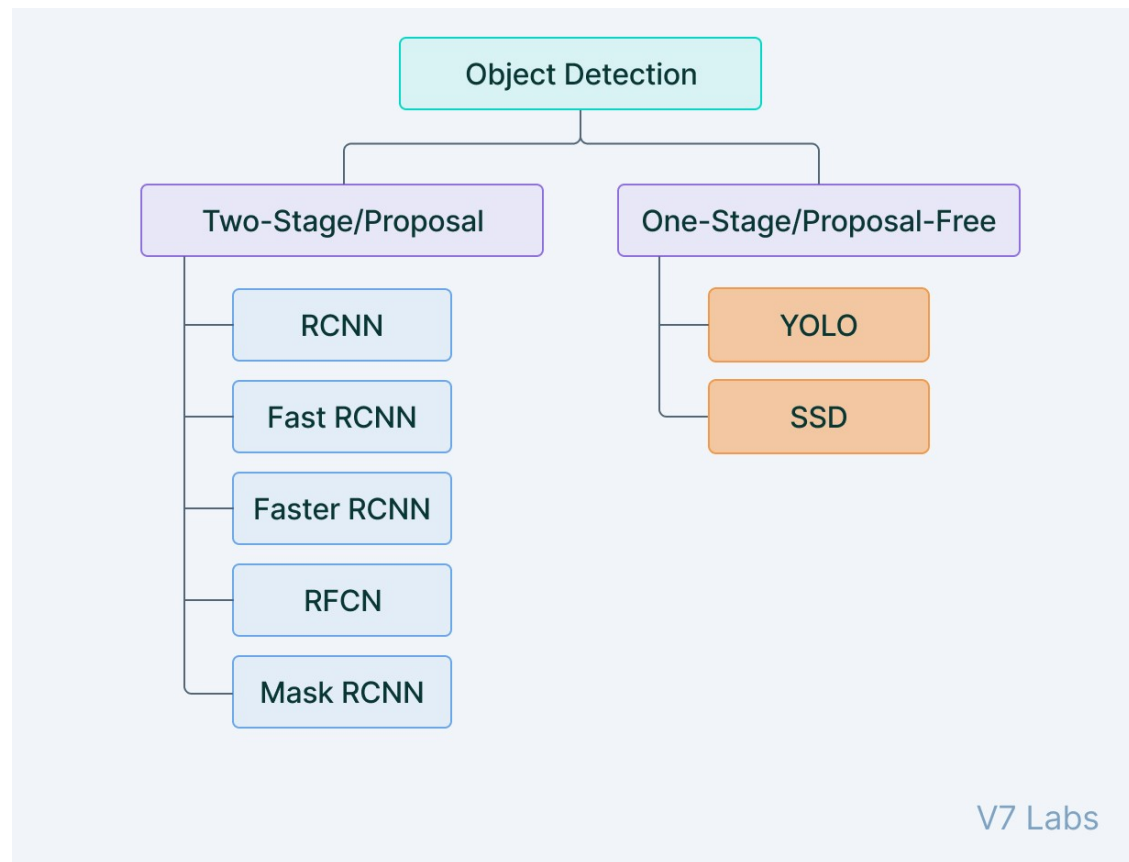
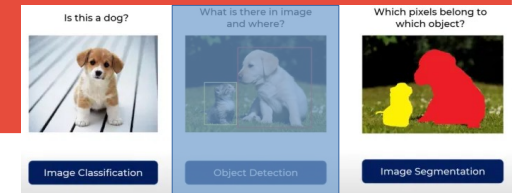
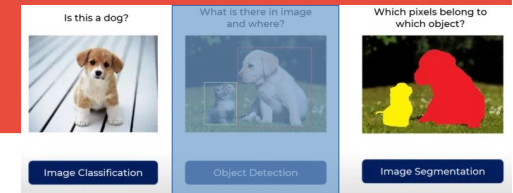


Image Segmentation

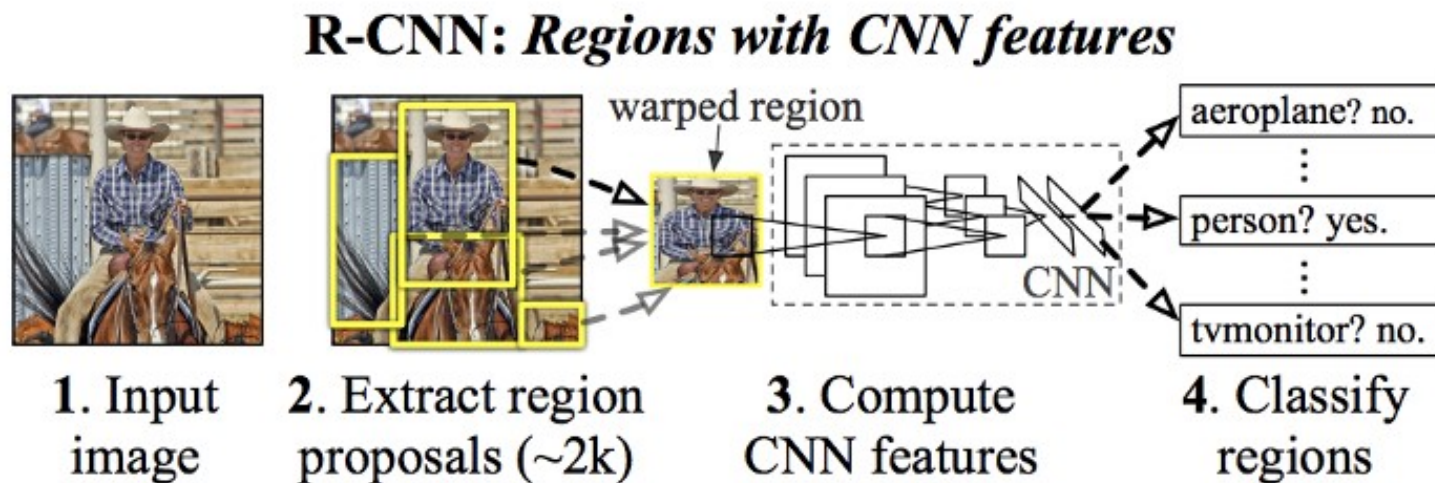
Object Detection



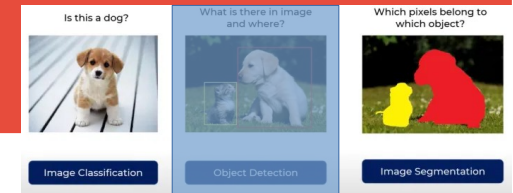
Object Detection - RCNN



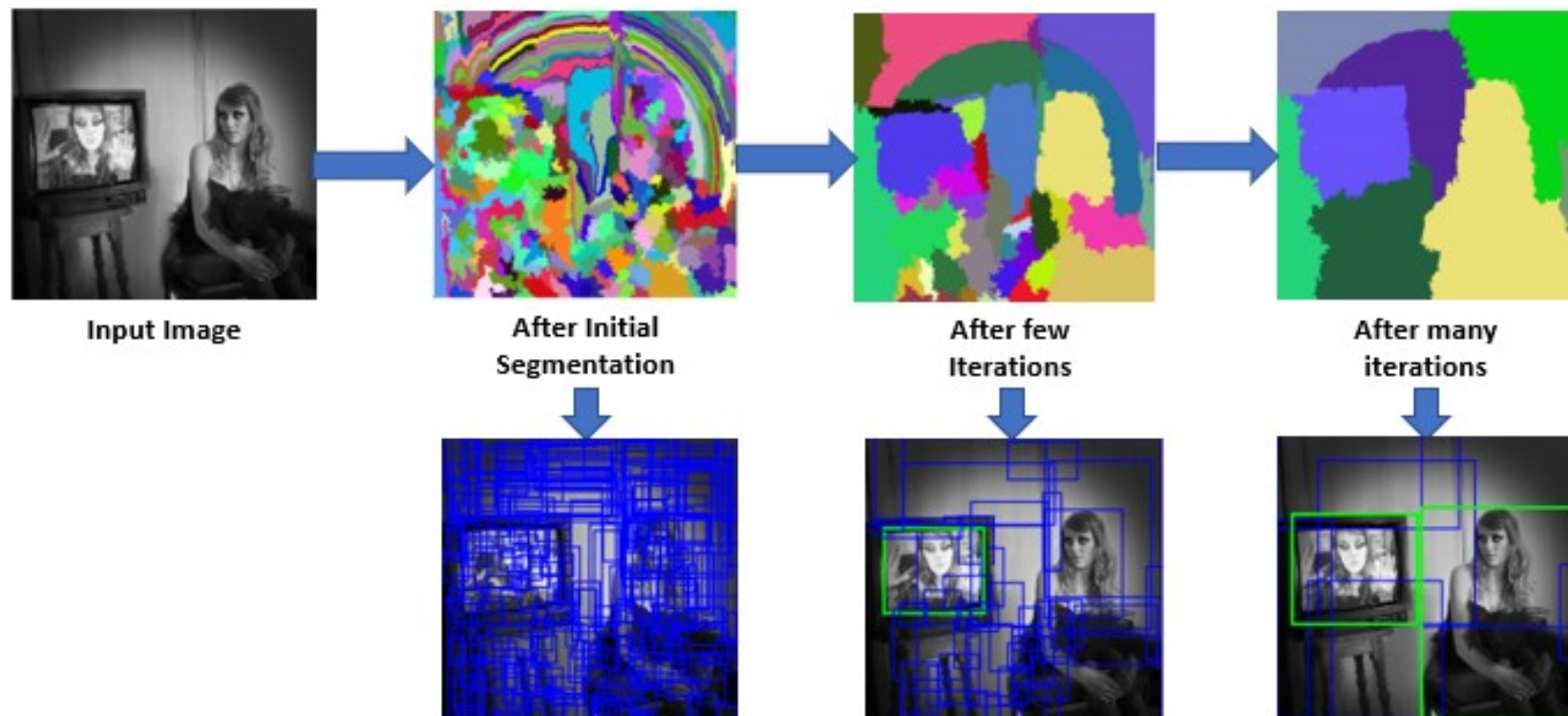
- Region Based Convolutional Neural Network (2014) - Ross Girshick
- Selective Search Algorithm (Region Proposal)
- CNN (Classification)



Object Detection - RCNN

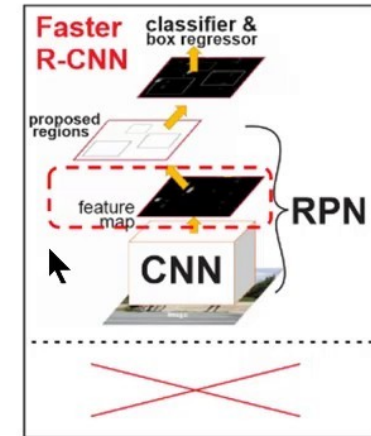
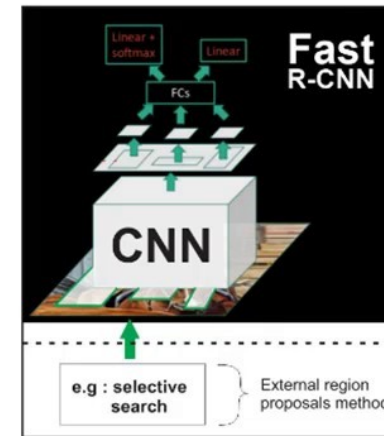
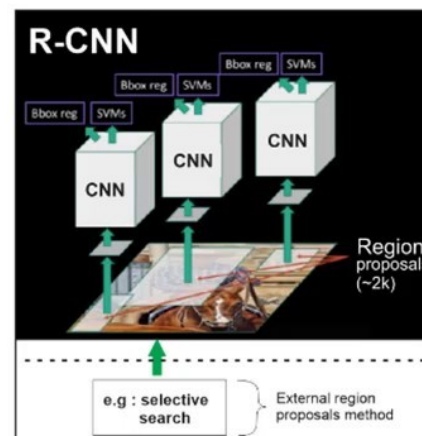
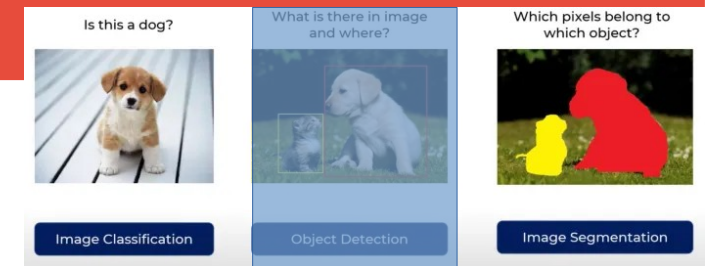


- Selective Search Algorithm (Region Proposal)



Object Detection - RCNN

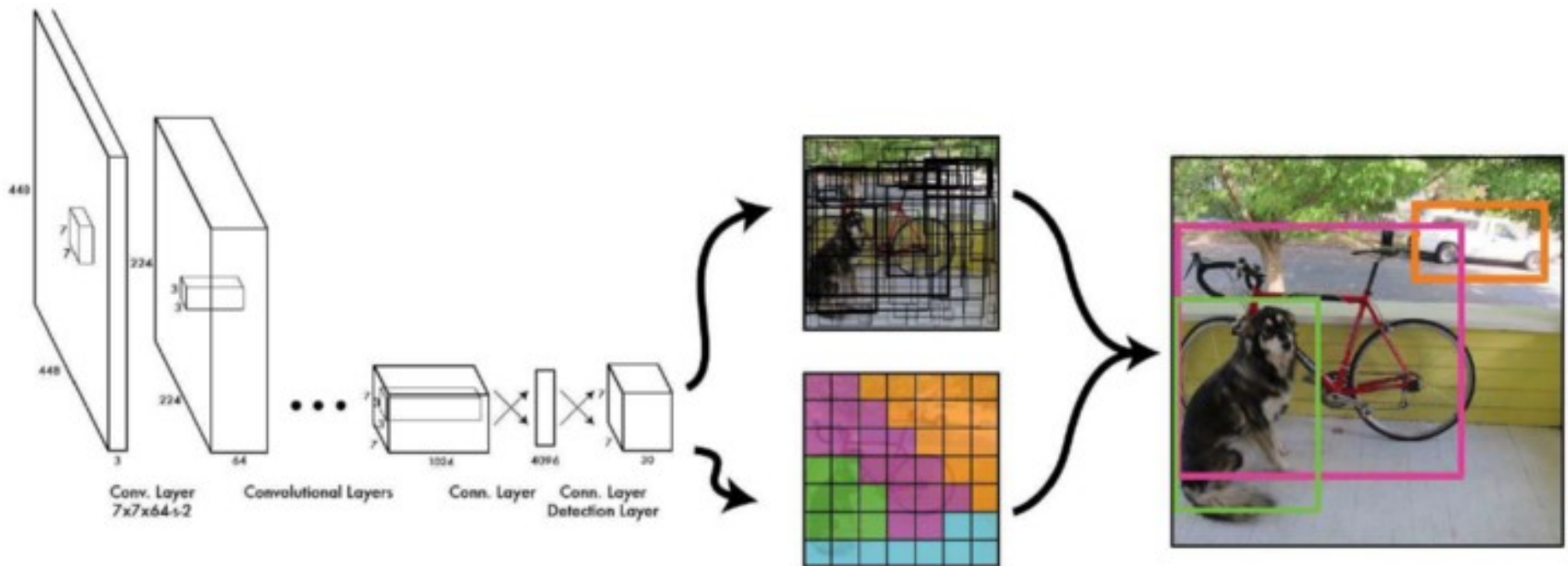
- R-CNN: Selective Search->CNN
- Fast: End-to-end (Sel. Search->ROI Pooling->FC)
- Faster: Region Proposal Network (RPN)



	R-CNN	Fast R-CNN	Faster R-CNN
Test time per image	50 seconds	2 seconds	0.2 seconds
Speed-up	1x	25x	250x
mAP (VOC 2007)	66.0%	66.9%	66.9%

Object Detection - Yolo

- You Look Once (YoLo - 2015 - now)
 - Joseph Redmon / Ross Girshick
- Fast End-to-End Architecture



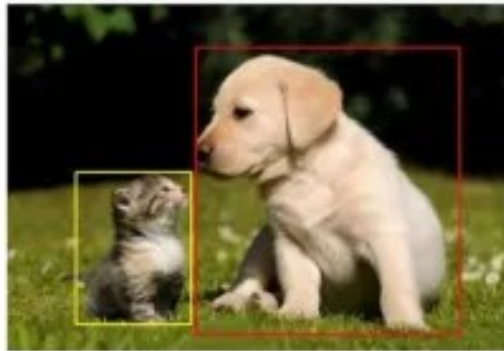
Segmentation

Is this a dog?



Image Classification

What is there in image
and where?



Object Detection

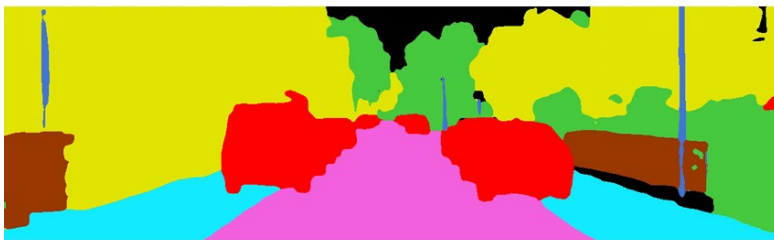
Which pixels belong to
which object?



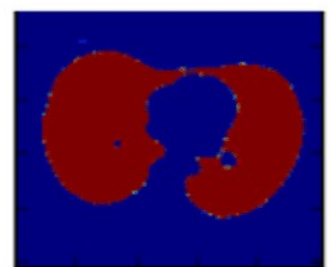
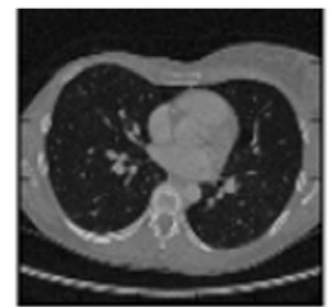
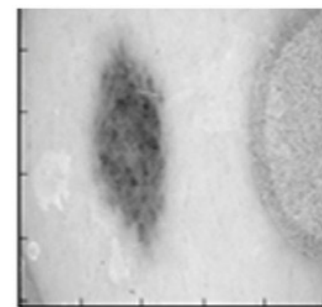
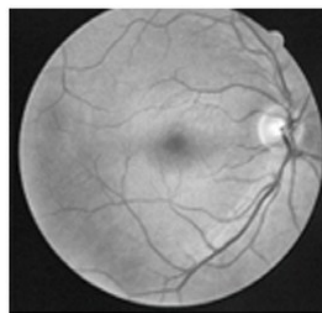
Image Segmentation

Segmentation

- Classification at pixel level



Road	Sidewalk	Building	Fence
Pole	Vegetation	Vehicle	Unlabel

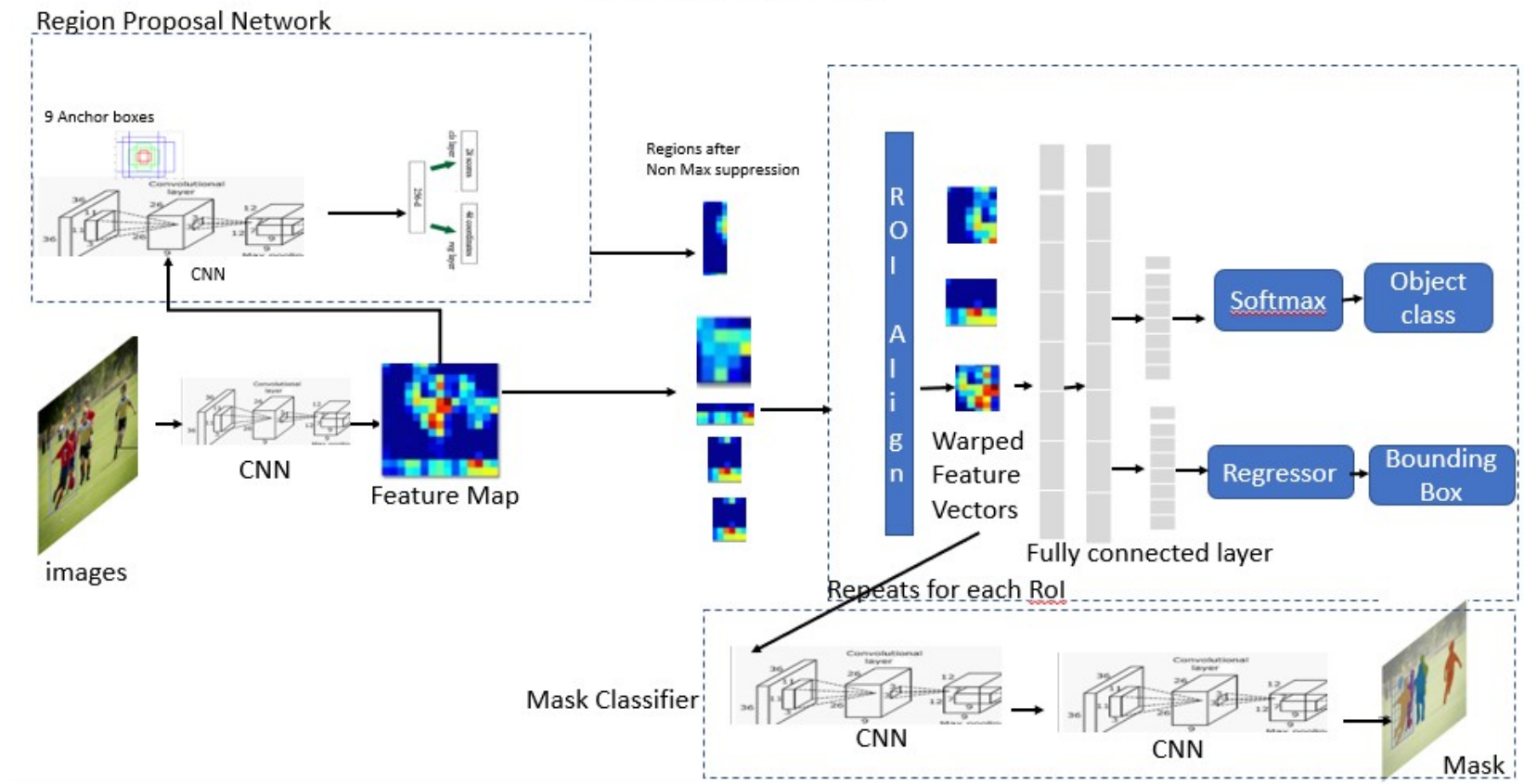


Segmentation – Mask RCNN

- Faster R-CNN with Binary Mask (2017)

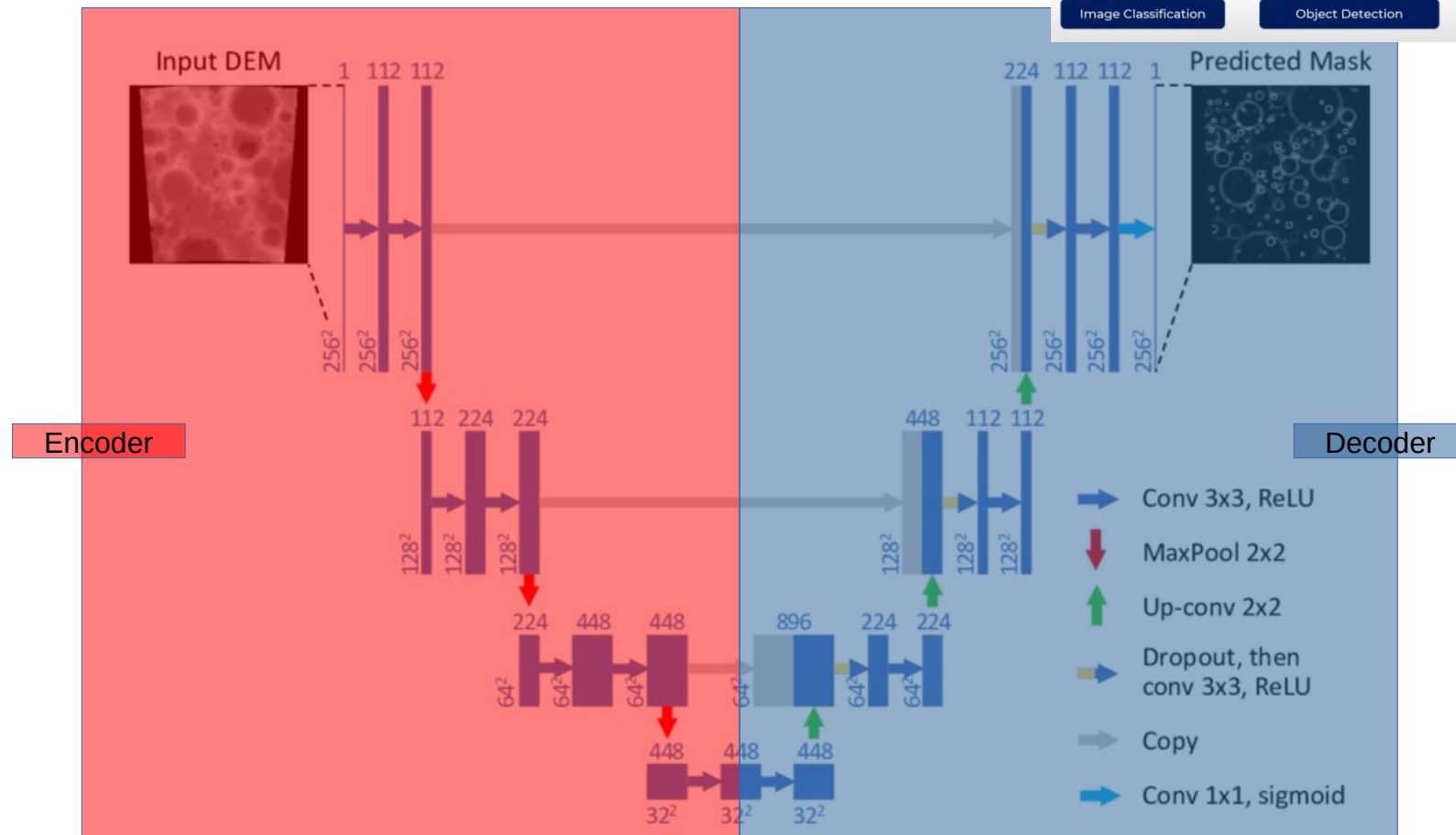


Mask RCNN



Segmentation - UNET

- U-Net (Encoder and Decoder)



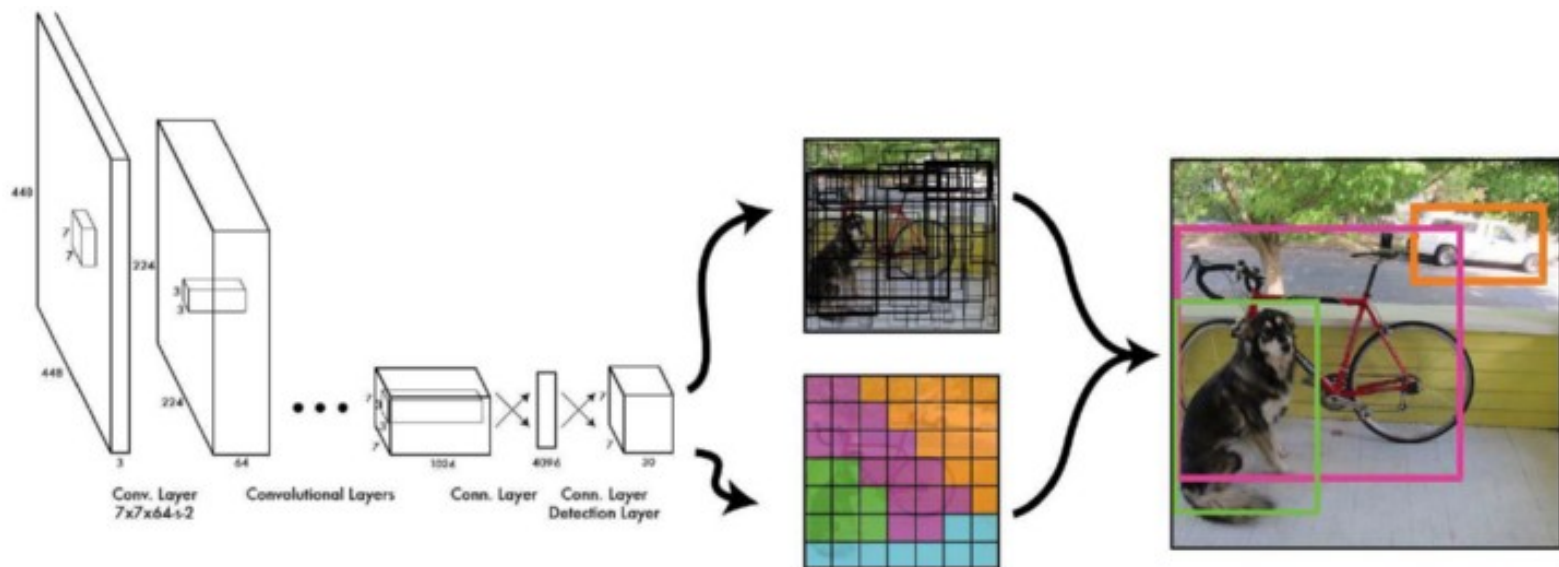
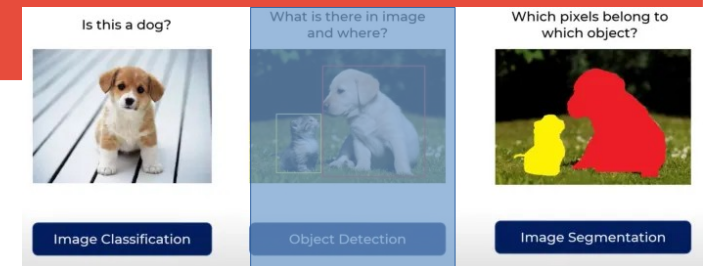
The diagram illustrates three computer vision tasks using a sequence of images related to a dog:

- Image Classification:** The first image shows a puppy with the question "Is this a dog?". Below it is a blue button labeled "Image Classification".
- Object Detection:** The second image shows the same puppy with a red bounding box around it and the question "What is there in image and where?". Below it is a blue button labeled "Object Detection".
- Image Segmentation:** The third image shows the puppy with its pixels segmented into different colors (purple for the dog, green for the grass, and blue for the background) with the question "Which pixels belong to which object?". Below it is a blue button labeled "Image Segmentation".

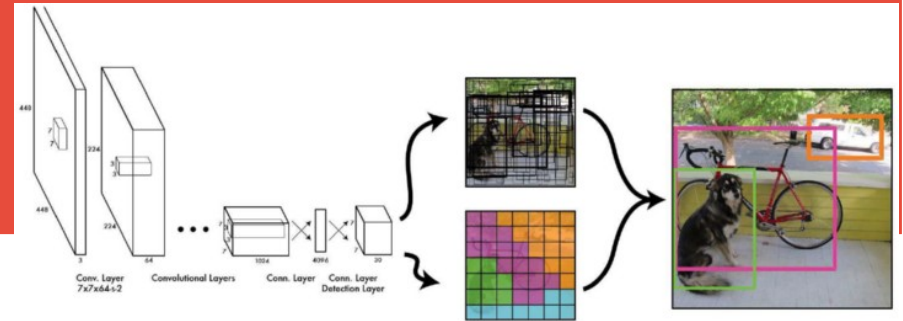
YoLo – You Look Once

Object Detection - Yolo

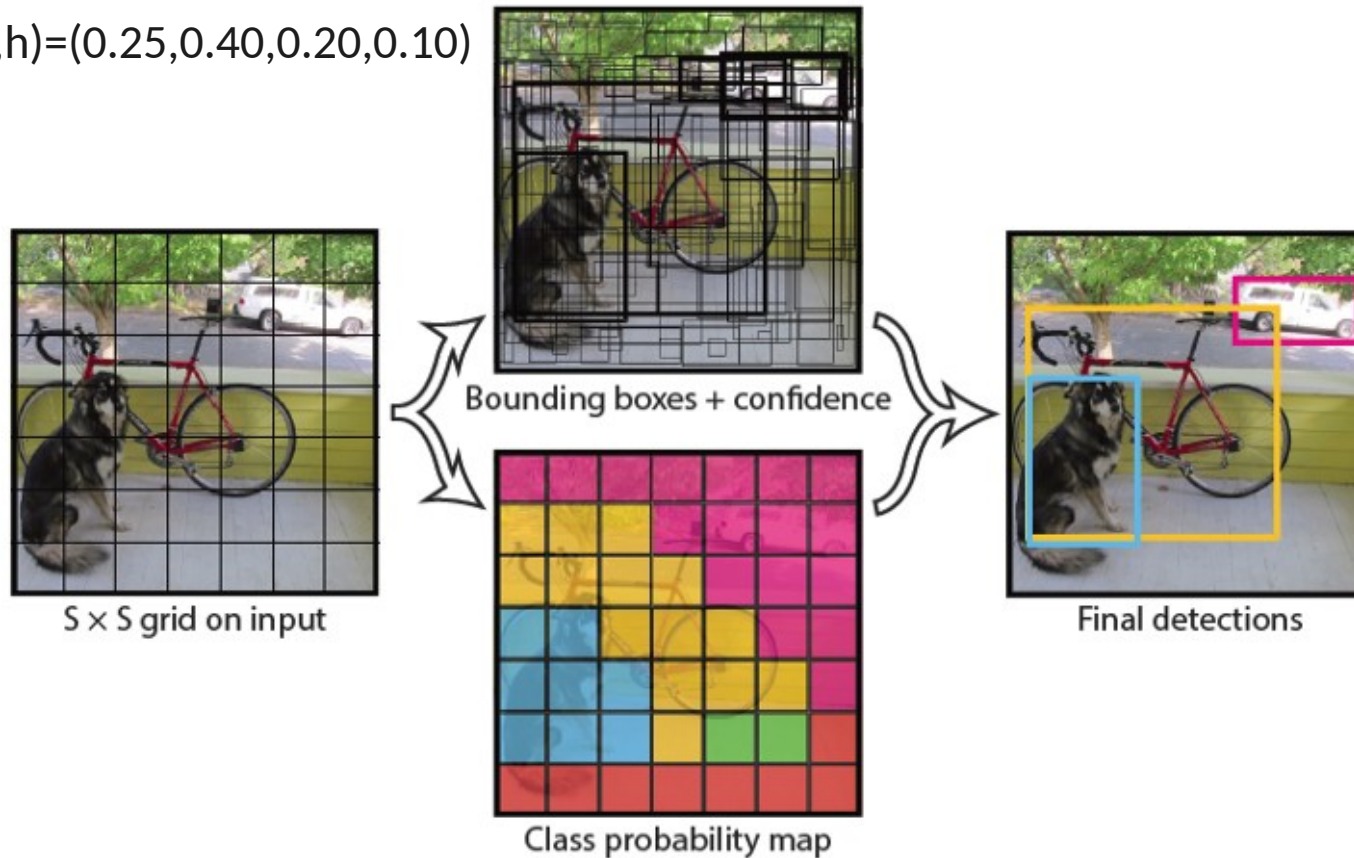
- You Look Once (YoLo - 2015 - now)
 - The input image passes through convolutional backbone (e.g., Darknet)
 - The output is a feature map of lower spatial resolution (e.g. for instance, 80×80 , 20×20)
 - The split is applied on the latent (feature map), not the raw input. Each feature cell corresponds to a specific spatial region (receptive field) of the input image.



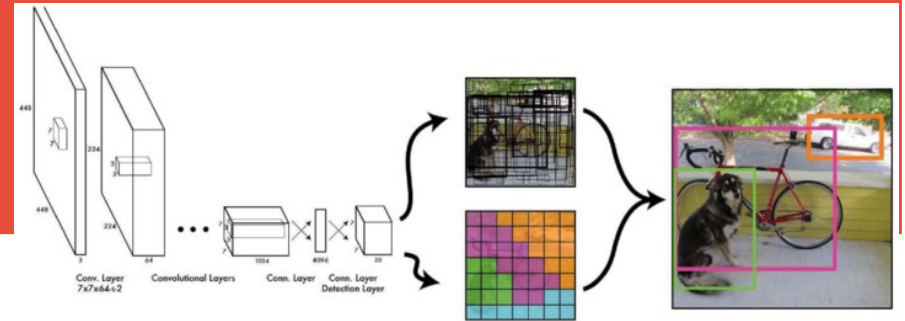
Object Detection - Yolo



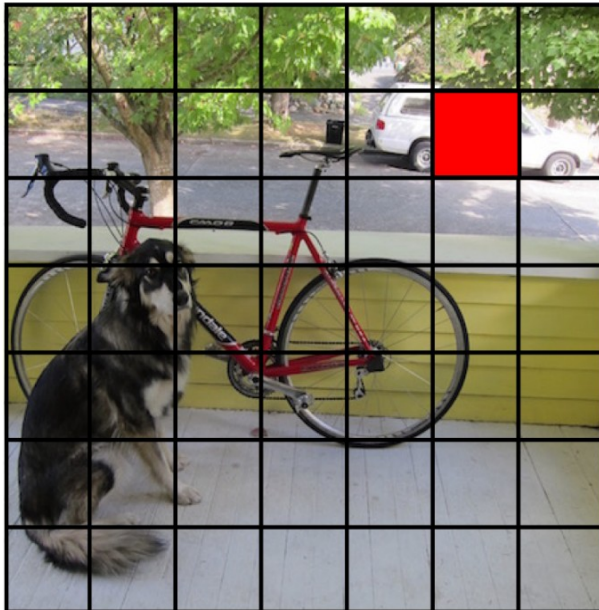
- Regression is the key!
- Bounding boxes are treated as continuous variables in normalized image coordinates.
- $(x,y,w,h)=(0.25,0.40,0.20,0.10)$



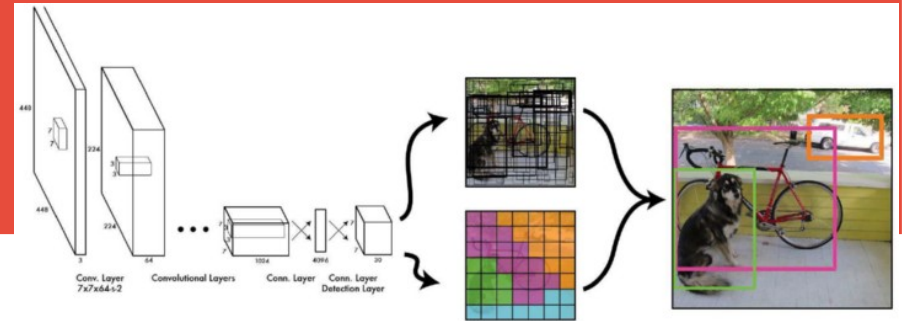
Object Detection - Yolo



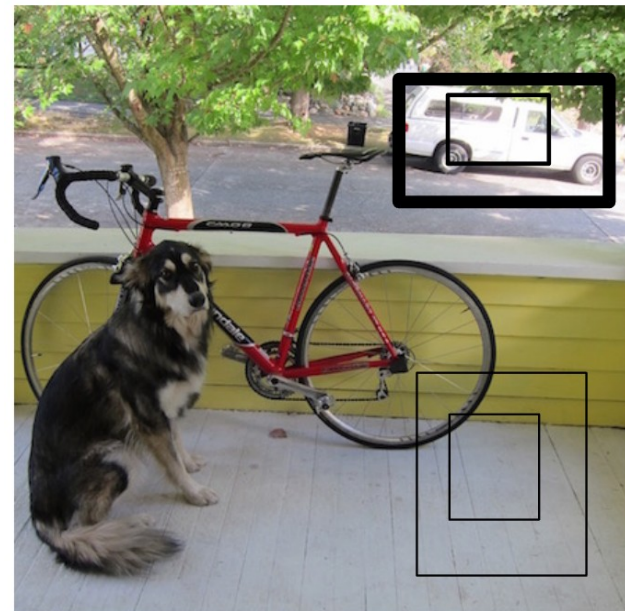
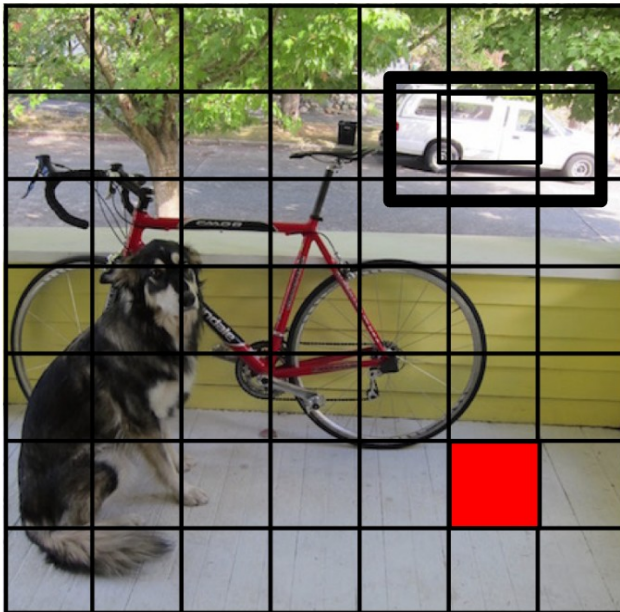
- Each cell predicts bounding boxes and confidences
 - $P(\text{object})$: $[0,1]$ quantifies the confidence that any object occupies this box (not background)



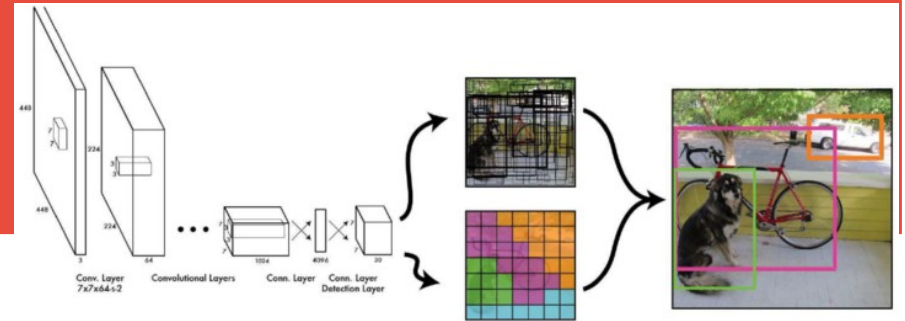
Object Detection - Yolo



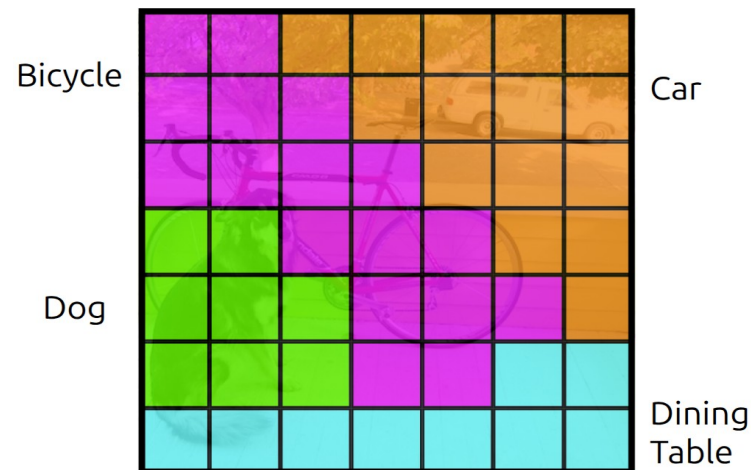
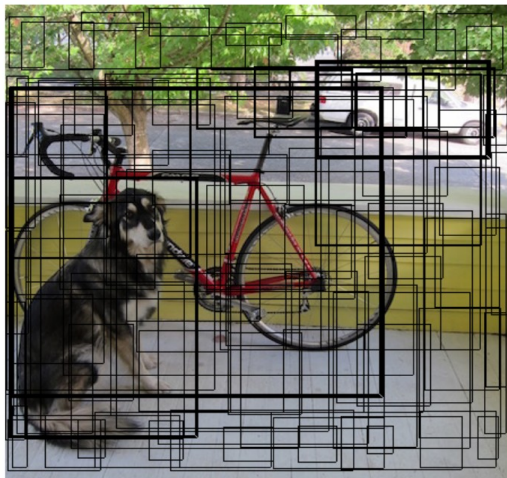
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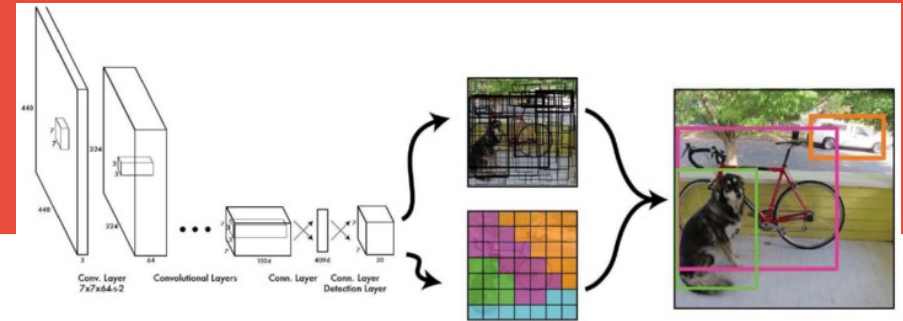
Object Detection - Yolo



- Class Prob = $P(\text{class}) \Rightarrow P(\text{car}) = 0.8$
- Conditionated Prob: e.g $P(\text{class} \mid \text{object}) \Rightarrow P(\text{car}) = 0.9$
- Confidence:
 - $P(\text{Object}) * P(\text{Car} \mid \text{Object}) = 0.72$



Object Detection - Yolo



- Each cell predicts:

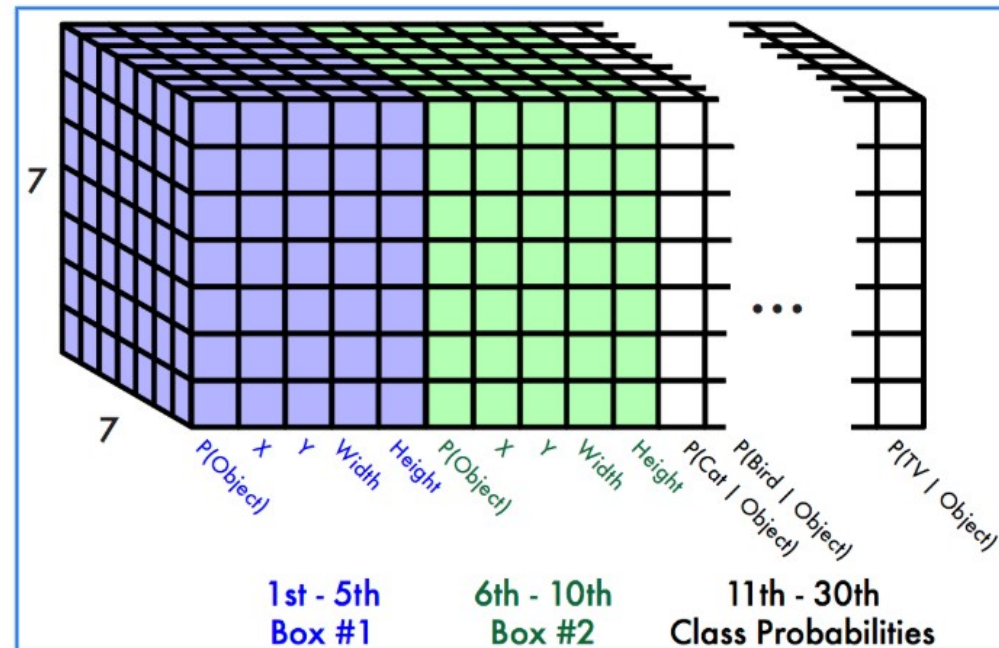
- Bounding Boxes:

- 4 Coordinates (X,Y,W,H)
 - 1 Confidence

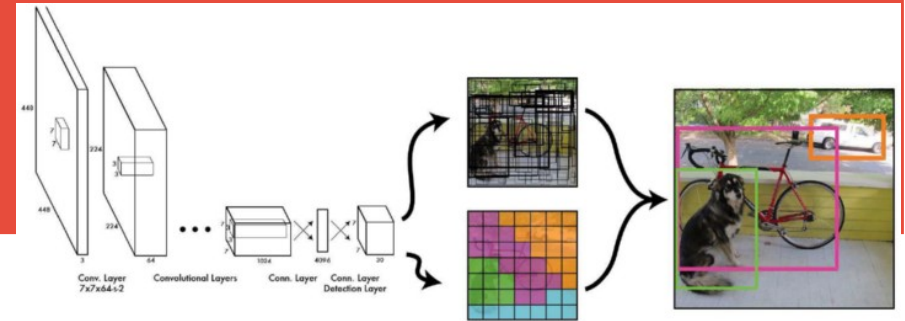
- I.E PASCAL VOC

- 7x7 Grid
 - 2 Bounding Box / Cell
 - 20 Classes

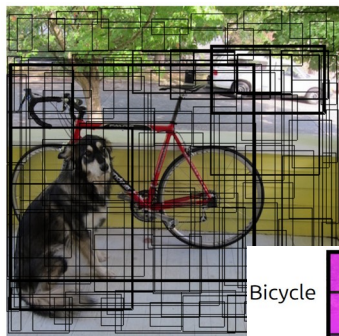
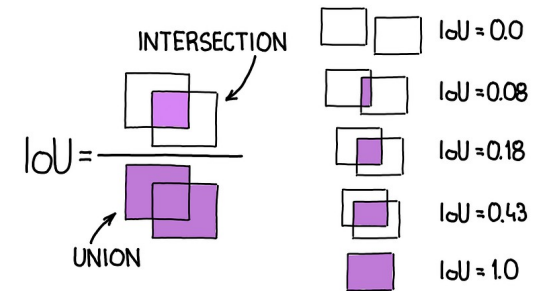
- $7 * 7 * (2 * 5 + 20) = 7x7*30$ tensors per cell => 1470 predictions per image



Object Detection - Yolo



- Non-Maximum Supression (NMS)
 - Sort all boxes by confidence score ($P(\text{object}) \times P(\text{class})$).
 - Pick the box with the highest score \rightarrow keep it as the best detection.
 - Compute IoU between this box and all others
 - Remove all boxes with IoU above the suppression threshold (e.g., 0.5)
 - Repeat until all boxes are processed



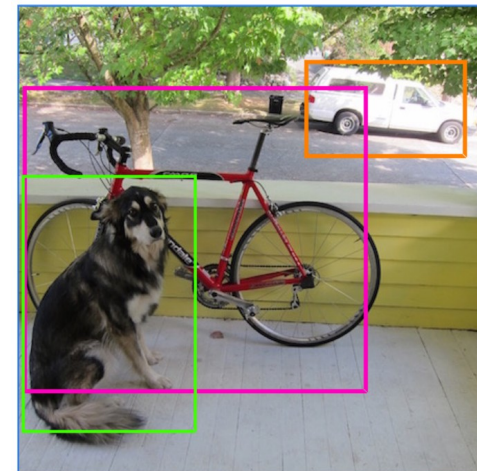
Bicycle

Car

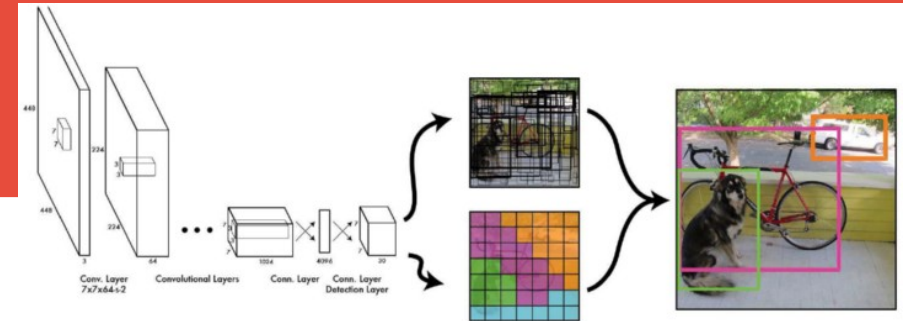
Dog

Dining Table

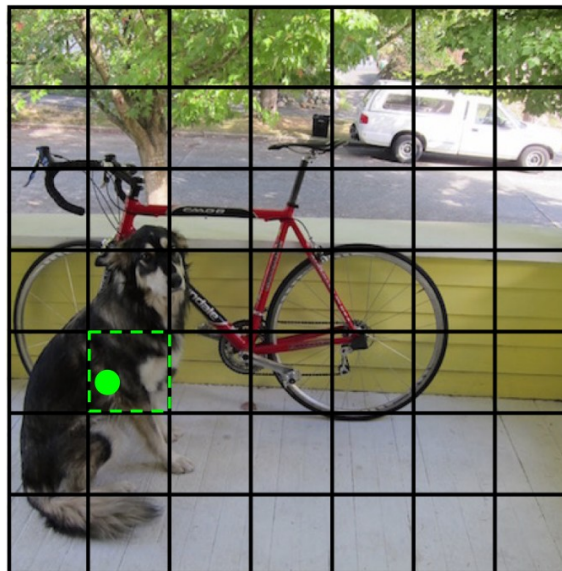
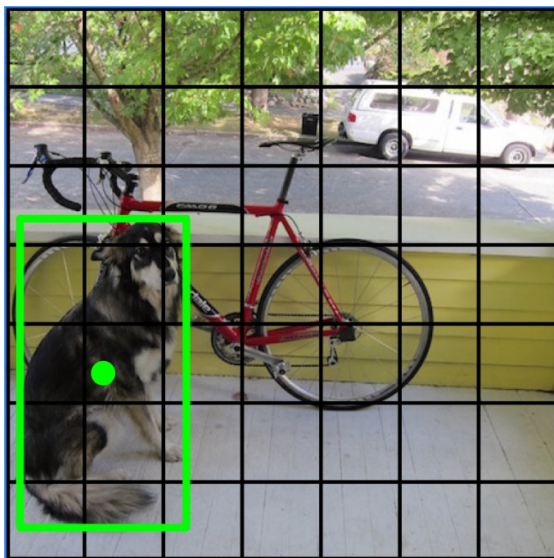
NMS



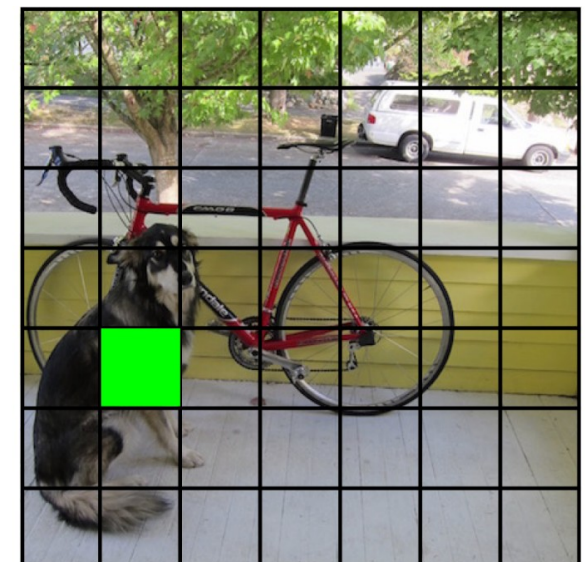
Object Detection - Yolo



- Training
 - Match example to the right cell (ground-truth)

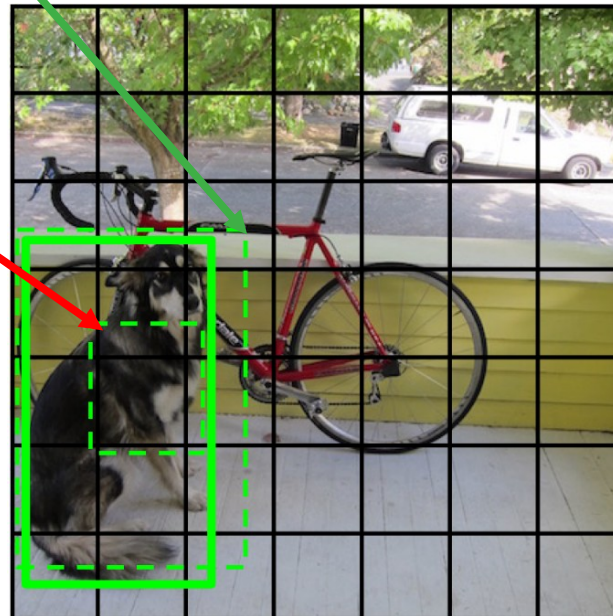
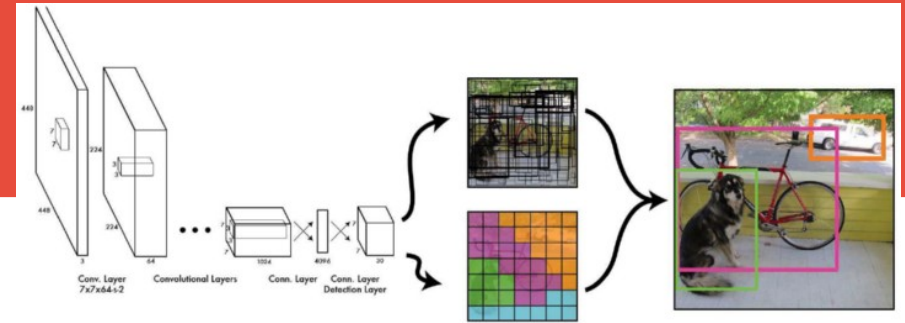


Dog = 1
Cat = 0
Bike = 0
...



Object Detection - Yolo

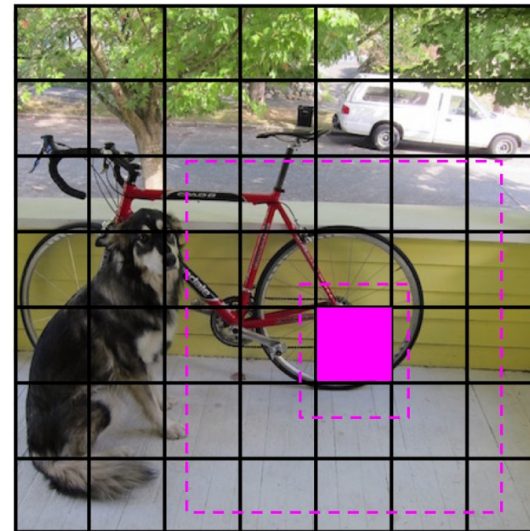
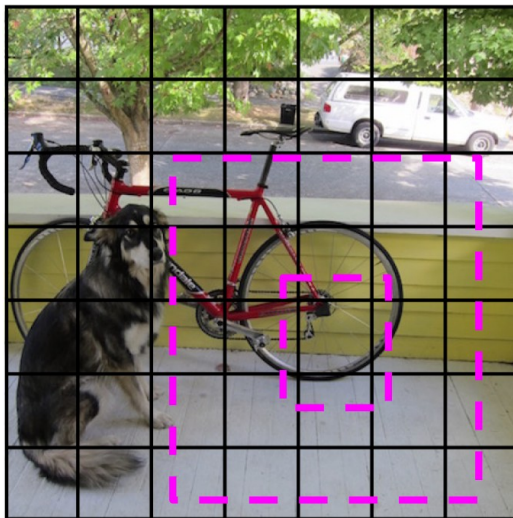
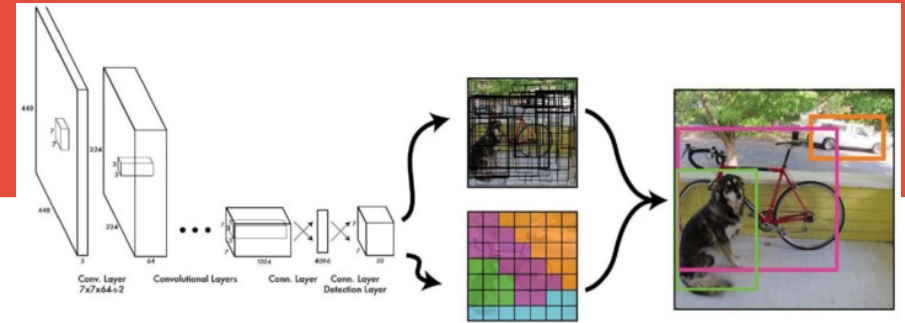
- Training
 - Predict Bounding-Boxes
 - Selects the best fit and increases its confidence
 - Penalizes all other predictions



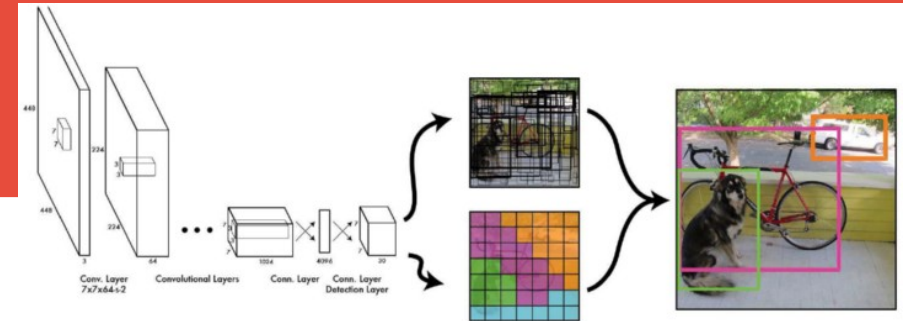
Object Detection - Yolo

- Training

- Penalizes when the prediction does not match any class (i.e., background).



Object Detection - Yolo



loss function:

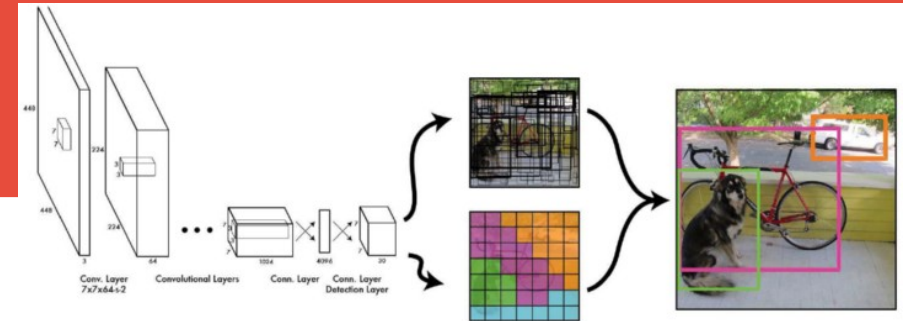
$$\begin{aligned}
 & \lambda_{\text{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{obj}} \left[(x_i - \hat{x}_i)^2 + (y_i - \hat{y}_i)^2 \right] \\
 & + \lambda_{\text{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{obj}} \left[\left(\sqrt{w_i} - \sqrt{\hat{w}_i} \right)^2 + \left(\sqrt{h_i} - \sqrt{\hat{h}_i} \right)^2 \right] \\
 & + \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{obj}} (C_i - \hat{C}_i)^2 \\
 & + \lambda_{\text{noobj}} \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{noobj}} (C_i - \hat{C}_i)^2 \\
 & + \sum_{i=0}^{S^2} \mathbb{1}_i^{\text{obj}} \sum_{c \in \text{classes}} (p_i(c) - \hat{p}_i(c))^2 \quad (3)
 \end{aligned}$$

model. We use sum-squared error because it is easy to optimize, however it does not perfectly align with our goal of maximizing average precision. It weights localization error equally with classification error which may not be ideal. Also, in every image many grid cells do not contain any object. This pushes the “confidence” scores of those cells towards zero, often overpowering the gradient from cells that do contain objects. This can lead to model instability, causing training to diverge early on.

To remedy this, we increase the loss from bounding box coordinate predictions and decrease the loss from confidence predictions for boxes that don't contain objects. We use two parameters, λ_{coord} and λ_{noobj} to accomplish this. We set $\lambda_{\text{coord}} = 5$ and $\lambda_{\text{noobj}} = .5$.

$$\lambda_{\text{coord}}=5, \lambda_{\text{noobj}}=0.5$$

Object Detection - Yolo



loss function:

$$\begin{aligned}
 & \lambda_{\text{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{obj}} \left[(x_i - \hat{x}_i)^2 + (y_i - \hat{y}_i)^2 \right] \\
 & + \lambda_{\text{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{obj}} \left[(\sqrt{w_i} - \sqrt{\hat{w}_i})^2 + (\sqrt{h_i} - \sqrt{\hat{h}_i})^2 \right] \\
 & + \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{obj}} (C_i - \hat{C}_i)^2 \\
 & + \lambda_{\text{noobj}} \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{noobj}} (C_i - \hat{C}_i)^2 \\
 & + \sum_{i=0}^{S^2} \mathbb{1}_i^{\text{obj}} \sum_{c \in \text{classes}} (p_i(c) - \hat{p}_i(c))^2 \quad (3)
 \end{aligned}$$

$$\mathbb{1}_{ij}^{\text{obj}}$$

The j th bbox predictor in cell i is “responsible” for that prediction

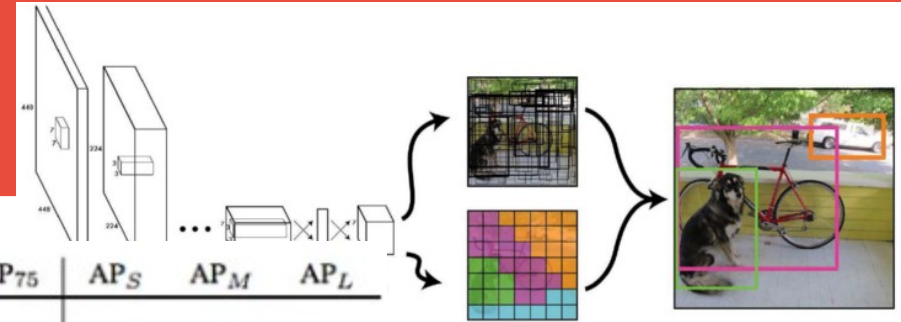
$$\mathbb{1}_{ij}^{\text{noobj}}$$

$$\mathbb{1}_i^{\text{obj}}$$

If object appears in cell i

Note that the loss function only penalizes classification error if an object is present in that grid cell (hence the conditional class probability discussed earlier). It also only penalizes bounding box coordinate error if that predictor is “responsible” for the ground truth box (i.e. has the highest IOU of any predictor in that grid cell).

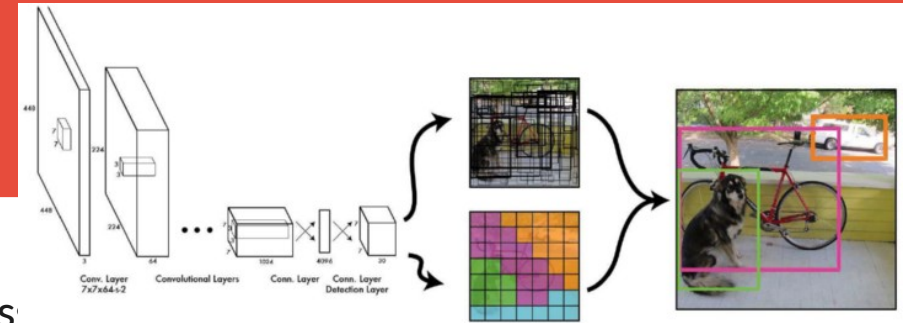
Object Detection - Yolo



	backbone	AP	AP ₅₀	AP ₇₅	AP _S	AP _M	AP _L
<i>Two-stage methods</i>							
Faster R-CNN+++ [3]	ResNet-101-C4	34.9	55.7	37.4	15.6	38.7	50.9
Faster R-CNN w FPN [6]	ResNet-101-FPN	36.2	59.1	39.0	18.2	39.0	48.2
Faster R-CNN by G-RMI [4]	Inception-ResNet-v2 [19]	34.7	55.5	36.7	13.5	38.1	52.0
Faster R-CNN w TDM [18]	Inception-ResNet-v2-TDM	36.8	57.7	39.2	16.2	39.8	52.1
<i>One-stage methods</i>							
YOLOv2 [13]	DarkNet-19 [13]	21.6	44.0	19.2	5.0	22.4	35.5
SSD513 [9, 2]	ResNet-101-SSD	31.2	50.4	33.3	10.2	34.5	49.8
DSSD513 [2]	ResNet-101-DSSD	33.2	53.3	35.2	13.0	35.4	51.1
RetinaNet [7]	ResNet-101-FPN	39.1	59.1	42.3	21.8	42.7	50.2
RetinaNet [7]	ResNeXt-101-FPN	40.8	61.1	44.1	24.1	44.2	51.2
YOLOv3 608 × 608	Darknet-53	33.0	57.9	34.4	18.3	35.4	41.9

	Pascal 2007 mAP		Speed	
DPM v5	33.7		.07 FPS	14 s/img
R-CNN	66.0		.05 FPS	20 s/img
Fast R-CNN	70.0		.5 FPS	2 s/img
Faster R-CNN	73.2		7 FPS	140 ms/img
YOLO	63.4	69.0	45 FPS	22 ms/img

Object Detection - Yolo



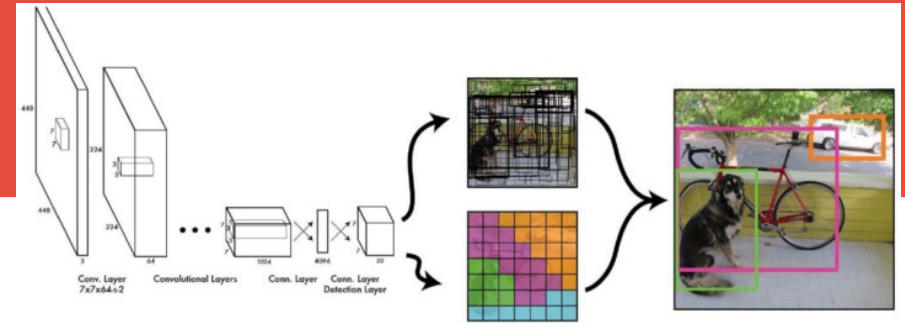
- mAP measures a detector's average precision across:

	backbone	AP	AP ₅₀	AP ₇₅	AP _S	AP _M	AP _L
<i>Two-stage methods</i>							
Faster R-CNN+++ [3]	ResNet-101-C4	34.9	55.7	37.4	15.6	38.7	50.9
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YOLOv2 [13]	DarkNet-19 [13]	21.6	44.0	19.2	5.0	22.4	35.5
SSD513 [9, 2]	ResNet-101-SSD	31.2	50.4	33.3	10.2	34.5	49.8
DSSD513 [2]	ResNet-101-DSSD	33.2	53.3	35.2	13.0	35.4	51.1
RetinaNet [7]	ResNet-101-FPN	39.1	59.1	42.3	21.8	42.7	50.2
RetinaNet [7]	ResNeXt-101-FPN	40.8	61.1	44.1	24.1	44.2	51.2
YOLOv3 608 × 608	Darknet-53	33.0	57.9	34.4	18.3	35.4	41.9

$$mAP = \frac{1}{N} \sum_{i=1}^N AP_i$$

	Pascal 2007 mAP	Speed	
DPM v5	33.7	.07 FPS	14 s/img
R-CNN	66.0	.05 FPS	20 s/img
Fast R-CNN	70.0	.5 FPS	2 s/img
Faster R-CNN	73.2	7 FPS	140 ms/img
YOLO	63.4 69.0	45 FPS	22 ms/img

Object Detection - Yolo



- Let's Code!
- This exercise will utilize Ultralytics (www.ultralytics.com) as the framework.
 - Single Image
 - Frame by Frame (Video / Camera)
- Check out the GitHub repository, specifically the yolo-ultralytics folder.