TDT4205 Problem Set 4 Spring 2016

Answers are to be submitted through It's Learning, by Mar. 29^{th} , 20:00. This problem set is graded, and counts for a total of 10% of the final mark

1 Theory

$1.1 \quad 15\%$

Briefly explain the difference between L-attributed and S-attributed Syntax-Directed Definitions.

1.2 10%

Given the inference rules

 $\frac{E1:TE2:T}{E1>E2:bool}$

 $\frac{C:boolE1:TE2:T}{(C)?E1;E2:T}$

and the premises that 2:int and 3.14:float, show a proof tree with judgements on the types of x and y in the statement (x > 2)?y; 3.14

2 Programming

Given the provided program archive ps4_skeleton.tgz,

2.1 15%

Implement the function find_globals in ir.c, to populate the global symbol table with

- 1. Global variables (5%)
- 2. Functions (10%)

$2.2 \quad 45\%$

Implement the function bind_names in ir.c, to populate local symbol tables with

- 1. Parameters (15%)
- 2. Local variables (15%)

and link the entry pointers in its syntax tree nodes to their appropriate symbols. (15%)

2.3 10%

Extend bind_names to create a global table of strings.

$2.4 \quad 5\%$

Implement the function destroy_symtab, to remove dynamically allocated symbol table data at the end of compilation.

Details on the function of these implementations are given in the accompanying recitation slide set.