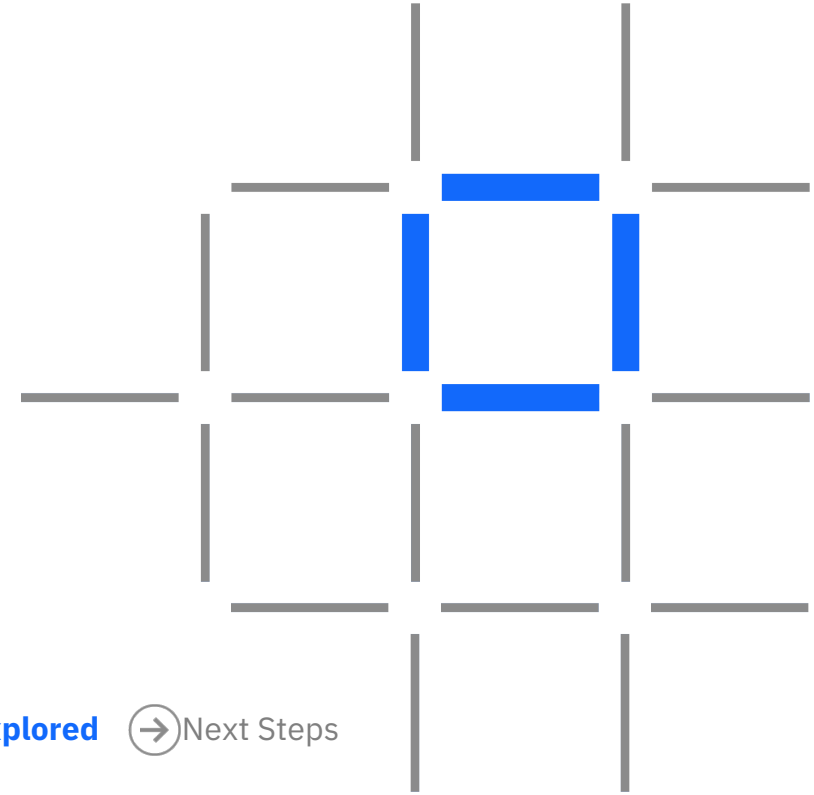
Blockchain Explored and Architected

A Technical Deep-Dive on Hyperledger Fabric V1

IBM **Blockchain**



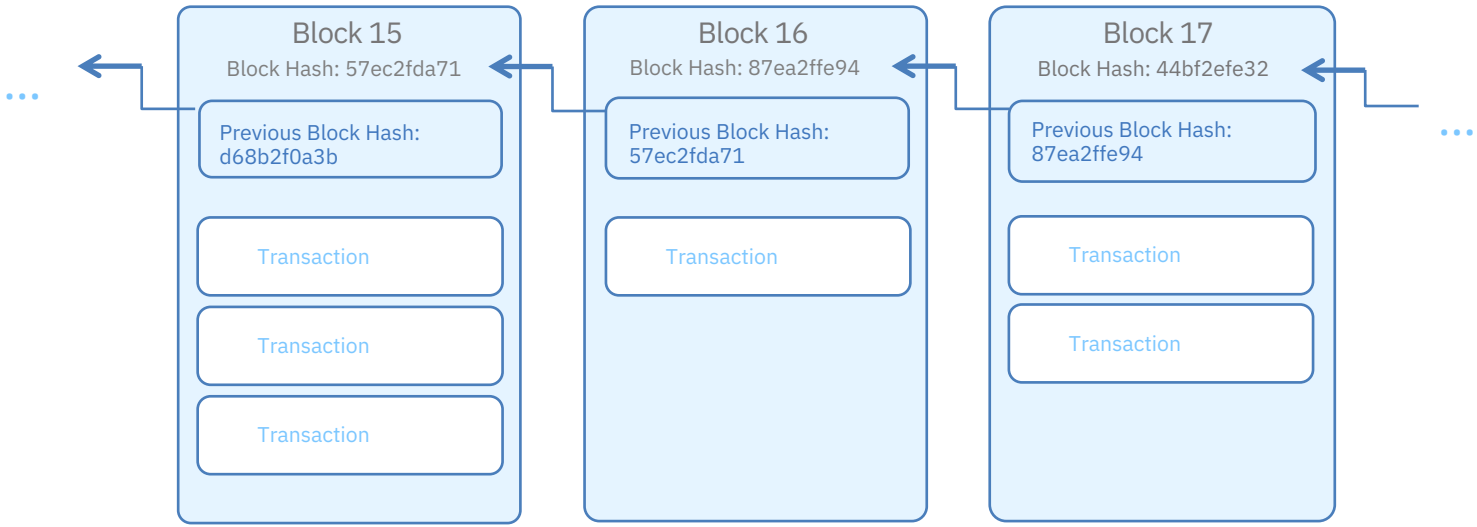
Blockchain education series

Explained Solutions Composed Architected **Explored** Next Steps

V4.0, 23 August 2017

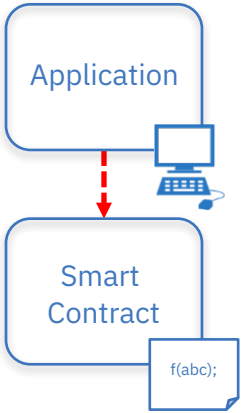
Blockchain Concepts

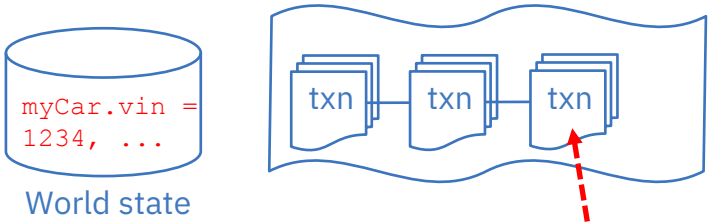
Block detail (simplified)



- A blockchain is made up of a series of blocks with new blocks always added to the end
- Each block contains zero or more transactions and some additional metadata
- Blocks achieve immutability by including the result of a hash function of the previous block
- The first block is known as the “genesis” block

Smart Contracts





Transaction input - sent from application

```
invoke(myContract, setOwner,
        myCar, Matt)
…
```

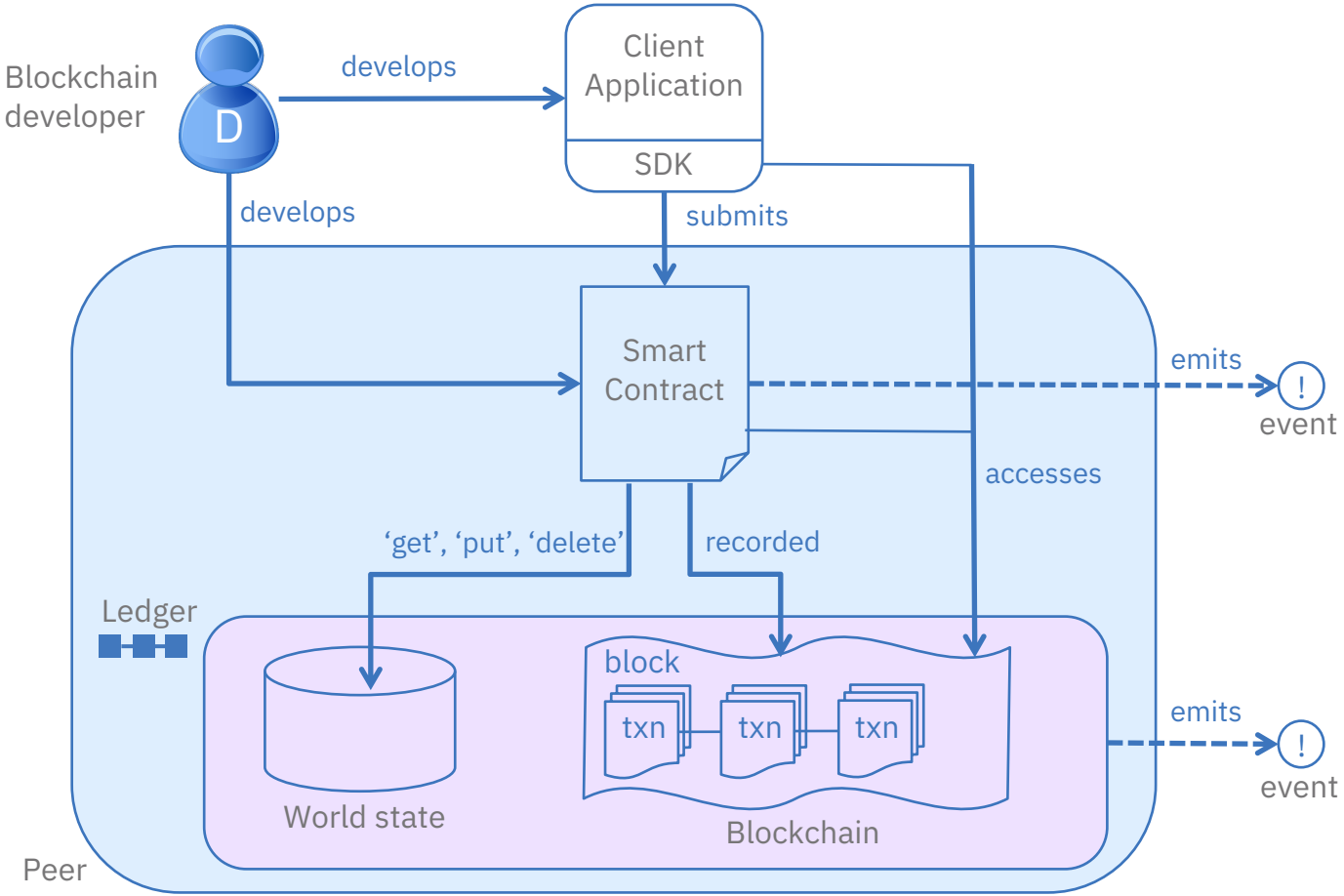
Smart contract implementation

```
setOwner(Car, newOwner) {
   set Car.owner = newOwner
}
```

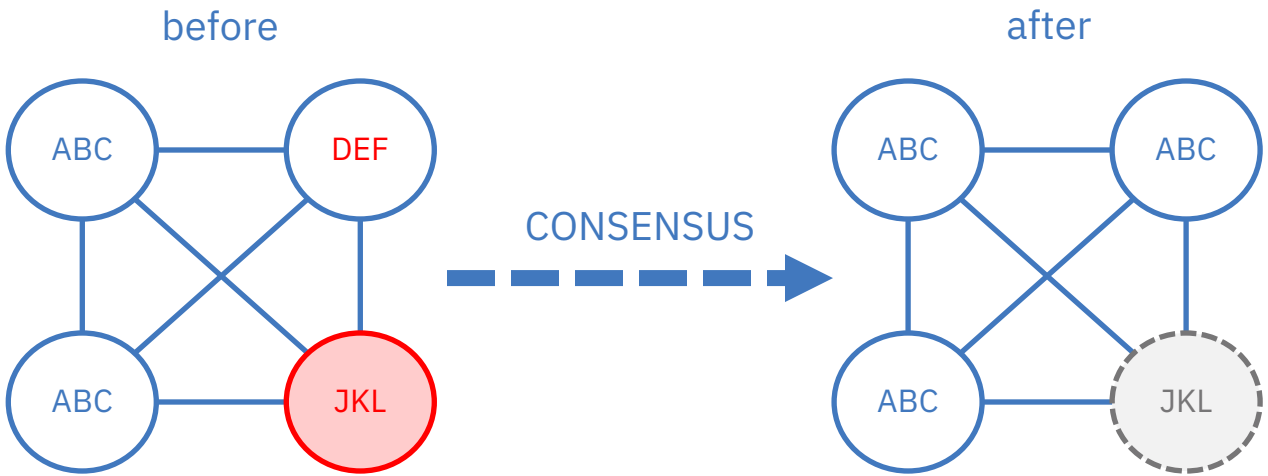
World state: new contents

```
myCar.vin = 1234
myCar.owner = Matt
myCar.make = Audi
…
```

Blockchain and Smart Contracts Put Together



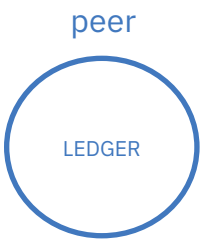
Consensus: The process of maintaining a consistent ledger



Keep all peers up-to-date

Fix any peers in error

Ignoring all malicious nodes



Public vs. private blockchains

Public blockchains

- For example, Bitcoin
- Transactions are viewable by anyone
- Participant identity is more difficult to control

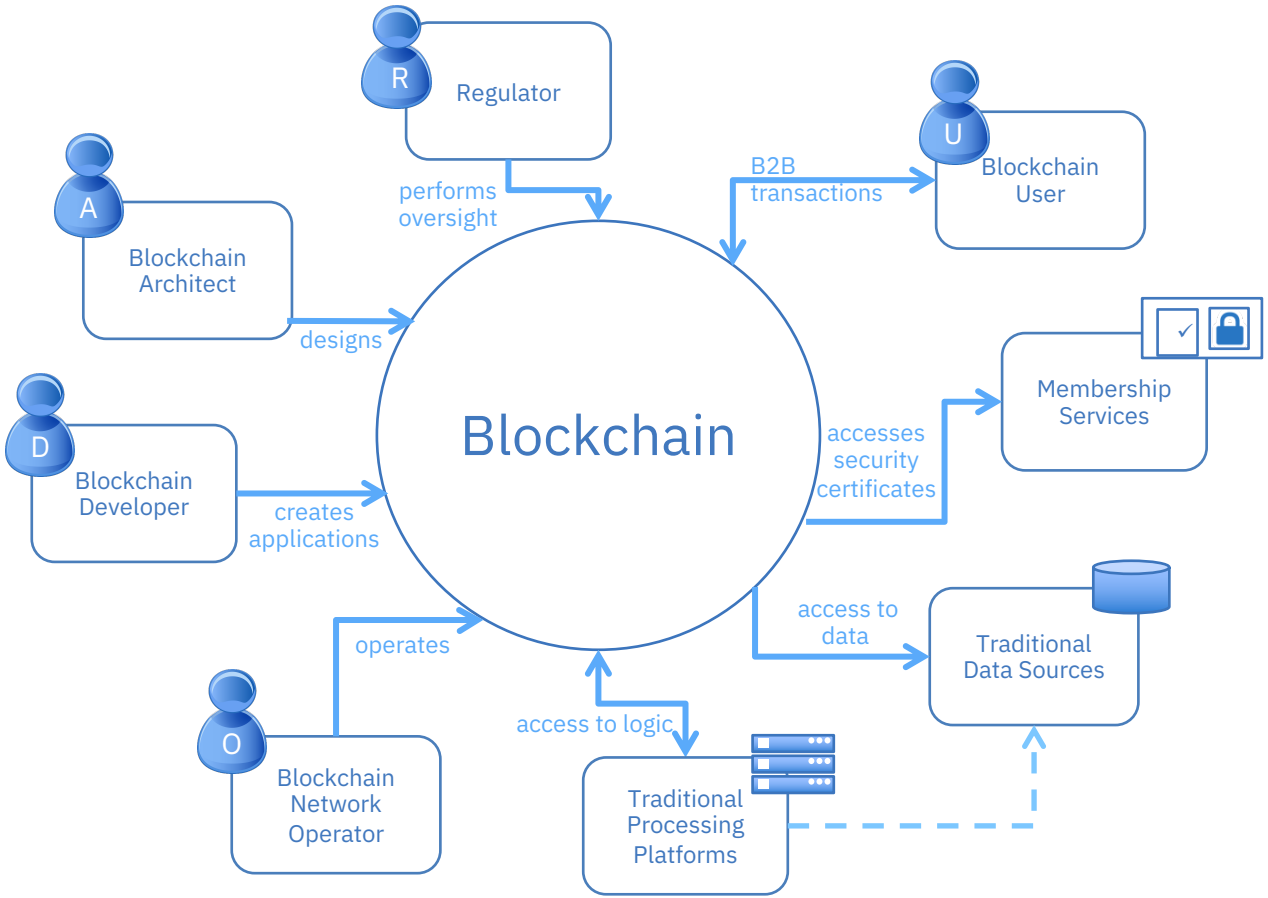
Private blockchains

- For example, Hyperledger Fabric
- Network members are known but transactions are secret

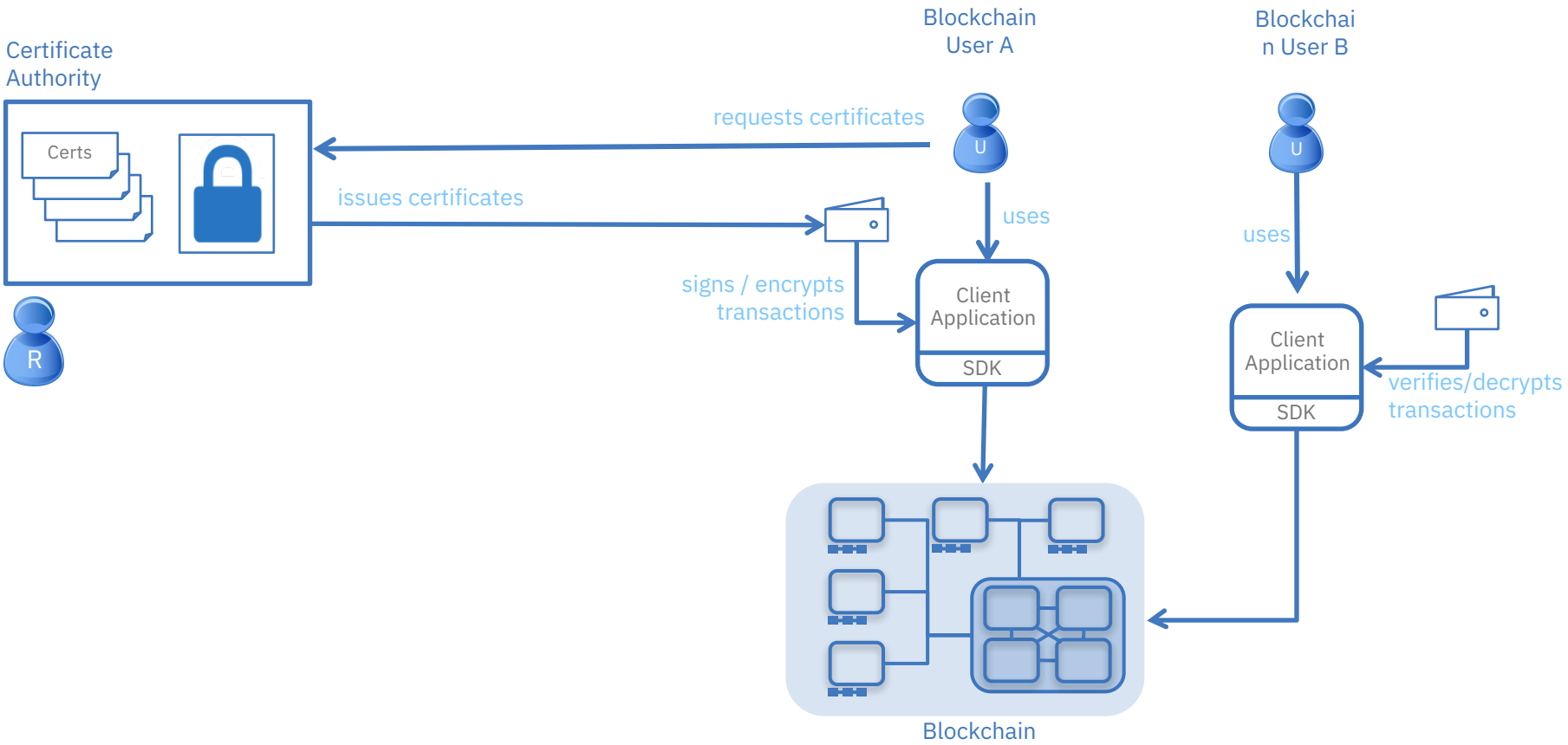
- Some use-cases require anonymity, others require privacy
  - Some may require a mixture of the two, depending on the characteristics of each participant

- Most business use-cases require private, permissioned blockchains
  - Network members know who they're dealing with (required for KYC, AML etc.)
  - Transactions are (usually) confidential between the participants concerned
  - Membership is controlled

Actors in a private blockchain solution



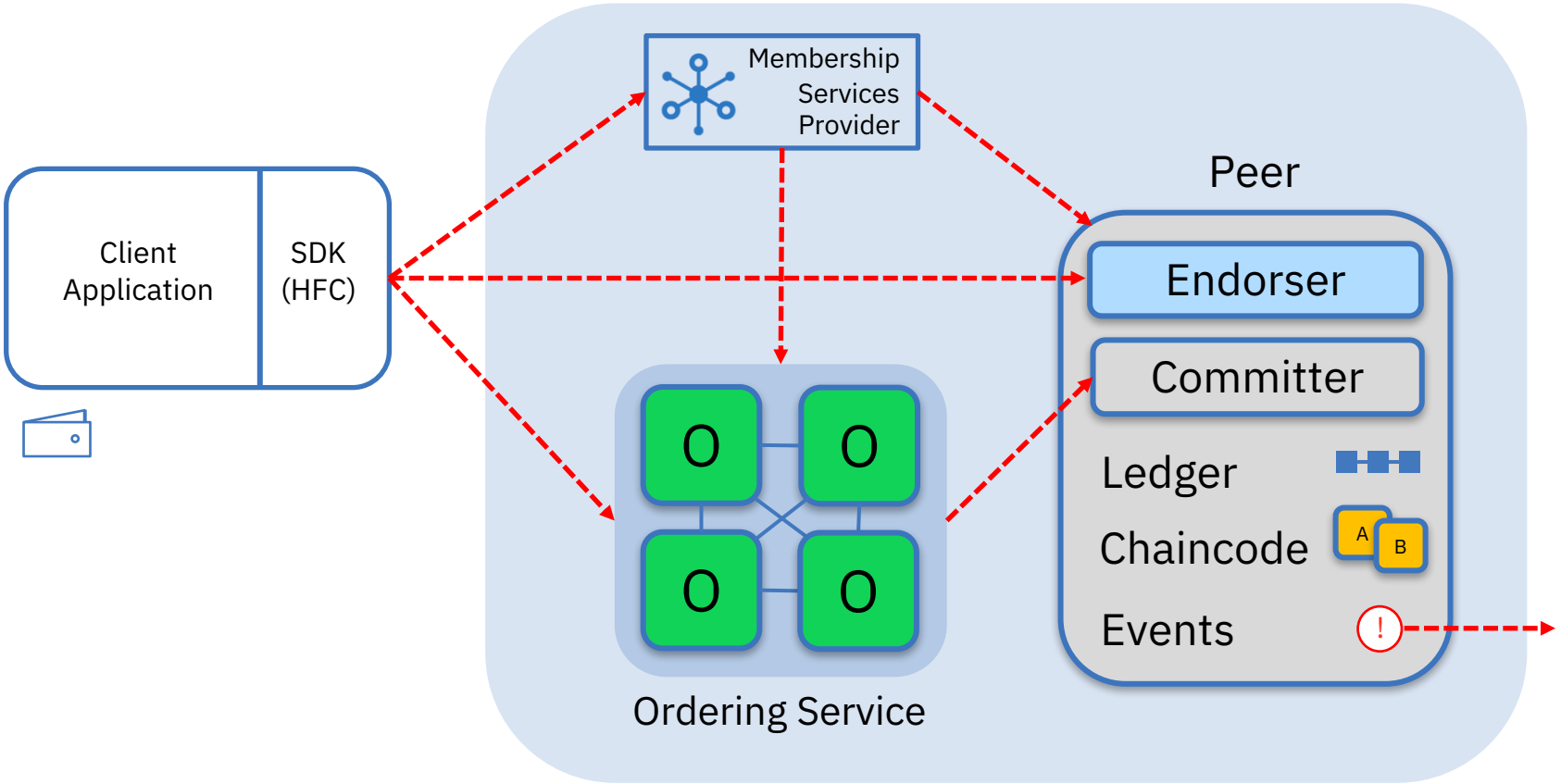
Privacy


Certificate Authority
Certs
R
requests certificates
issues certificates
Blockchain User A
U
uses
signs / encrypts transactions
Client Application
SDK
Blockchai n User B
U
uses
Client Application
SDK
verifies/decrypts transactions
Blockchain

9

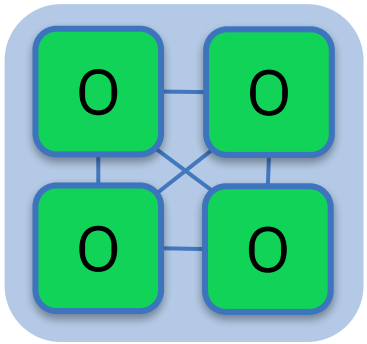
Hyperledger Fabric Architecture

Hyperledger Fabric V1 Architecture



Ordering Service

The ordering service packages transactions into blocks to be delivered to peers. Communication with the service is via channels.

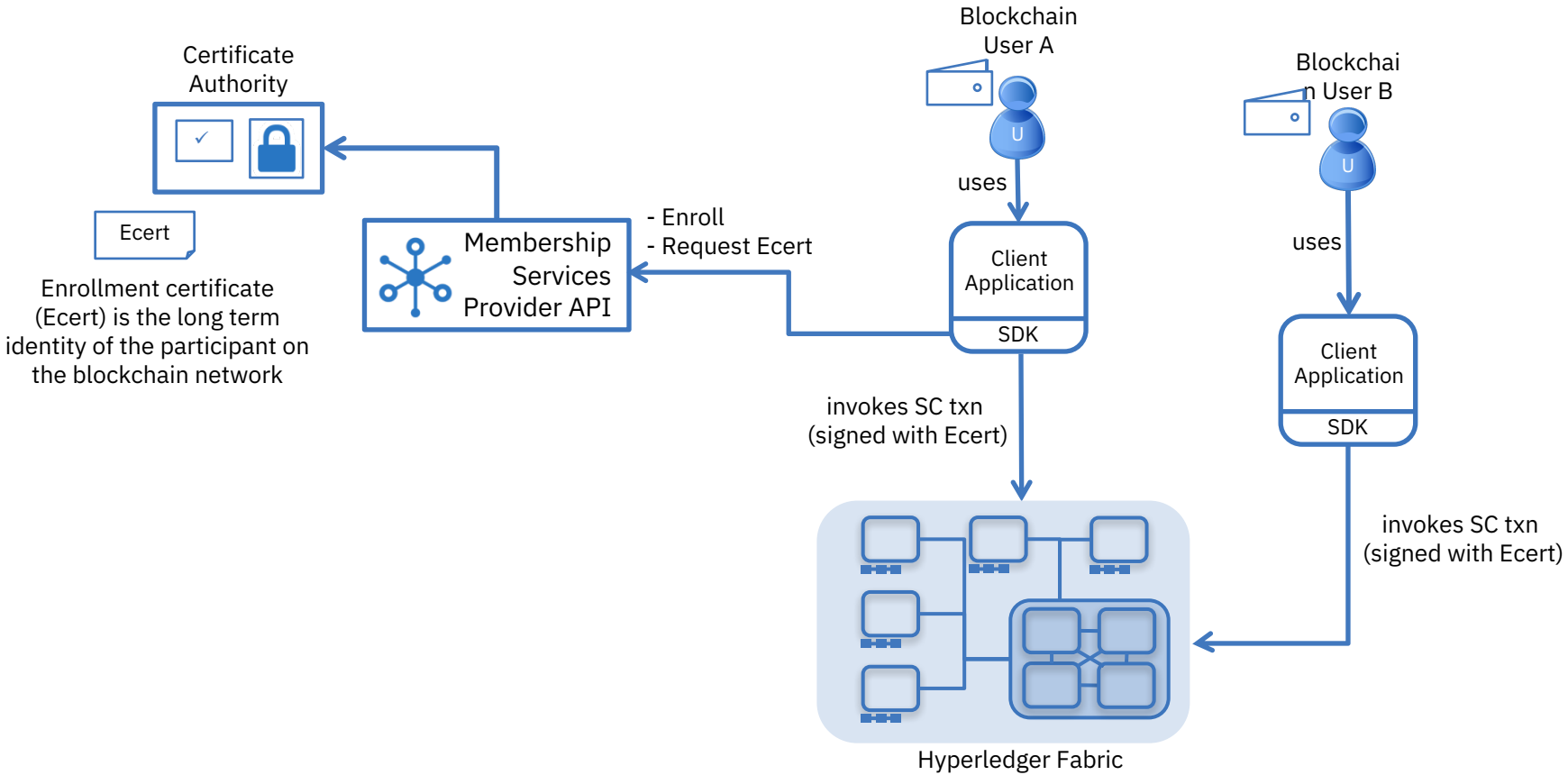


Ordering-Service

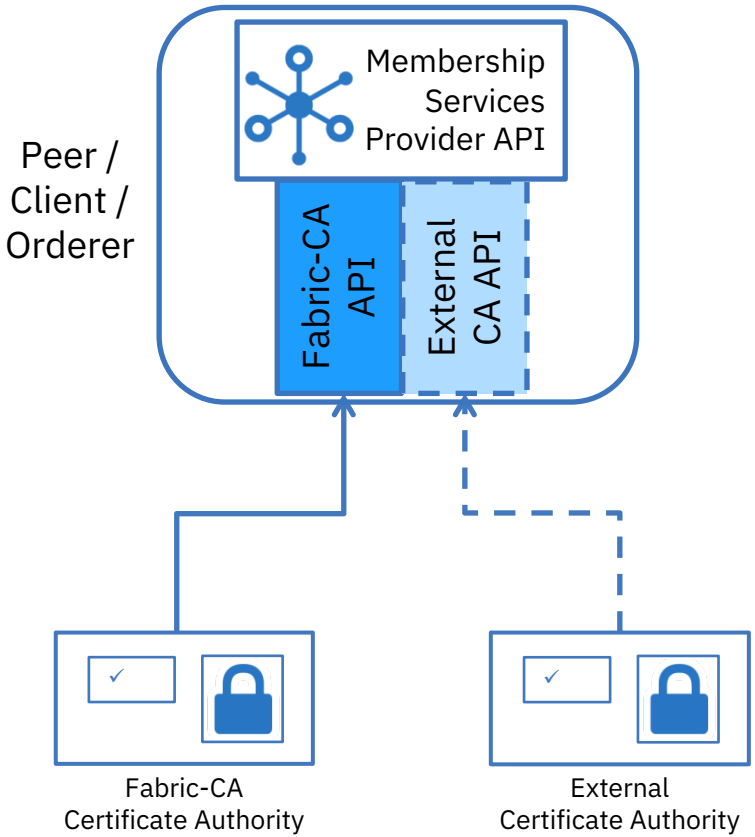
Different configuration options for the ordering service include:

- SOLO
  - Single node for development
- Kafka : Crash fault tolerant consensus
  - 3 nodes minimum
  - Odd number of nodes recommended

Membership Services Overview



Membership Services Provider API



Membership Services Provider API

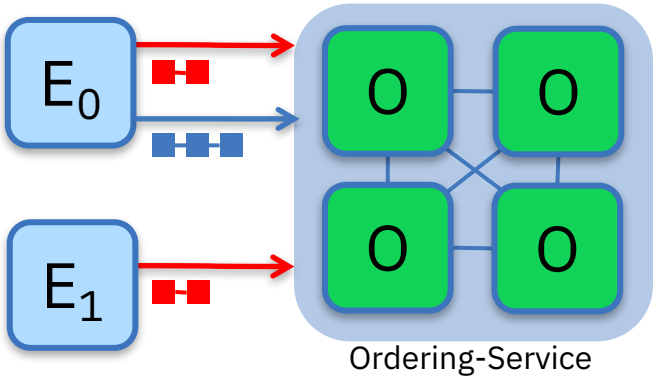
- Pluggable interface supporting a range of credential architectures
- Default implementation calls Fabric-CA.
- Governs identity for Peers and Users.
- Provides:
  - User authentication
  - User credential validation
  - Signature generation and verification
  - Optional credential issuance
- Additional offline enrollment options possible (eg File System).

Nodes and roles

	Committing Peer: Maintains ledger and state. Commits transactions. May hold smart contract (chaincode).
	Endorsing Peer: Specialized committing peer that receives a transaction proposal for endorsement, responds granting or denying endorsement. Must hold smart contract
	Ordering Nodes (service): Approves the inclusion of transaction blocks into the ledger and communicates with committing and endorsing peer nodes. Does not hold smart contract. Does not hold ledger.

Channels

Separate channels isolate transactions on different ledgers

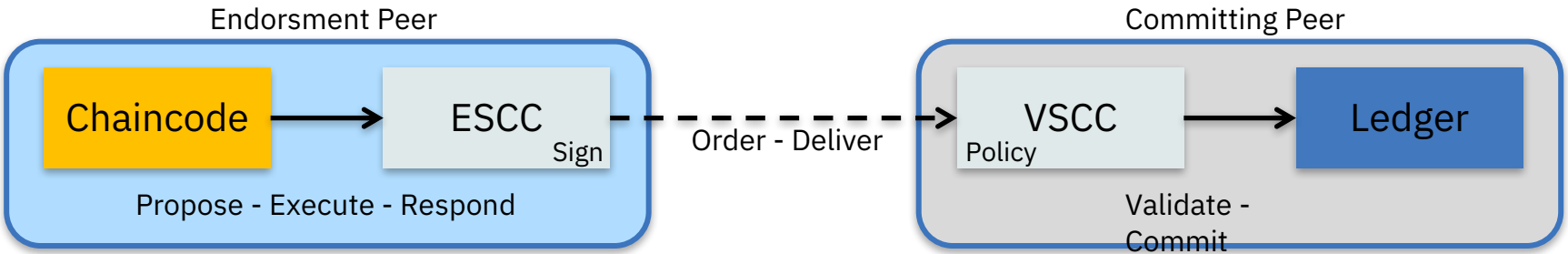


- Chaincode is installed on peers that need to access the worldstate
- Chaincode is instantiated on specific channels for specific peers
- Ledgers exist in the scope of a channel
  - Ledgers can be shared across an entire network of peers
  - Ledgers can be included only on a specific set of participants
- Peers can participate in multiple channels
- Concurrent execution for performance and scalability

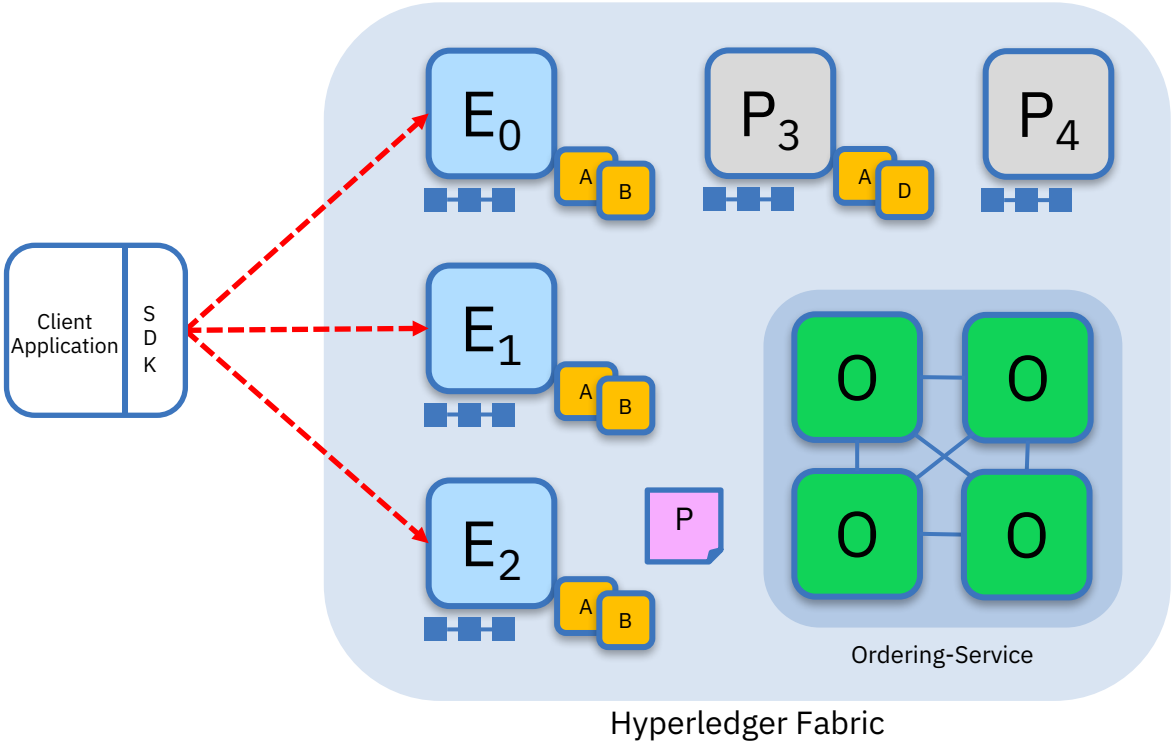
Endorsement Policies

An endorsement policy describes the conditions by which a transaction can be endorsed. A transaction can only be considered valid if it has been endorsed according to its policy.

- Each chaincode is associated with an Endorsement Policy
- Default implementation: Simple declarative language for the policy
- ESCC (Endorsement System ChainCode) signs the proposal response on the endorsing peer
- VSCC (Validation System ChainCode) validates the endorsements



Sample transaction: Step 1/7 – Propose transaction



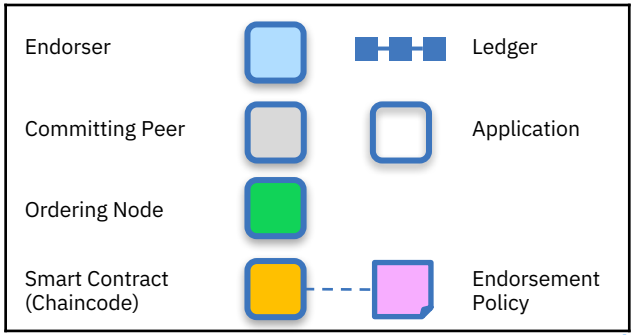
Hyperledger Fabric

Application proposes transaction

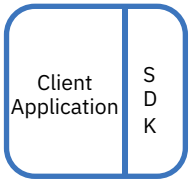
Endorsement policy:
- "E_0, E_1 and E_2 must sign"
- (P_3, P_4 are not part of the policy)

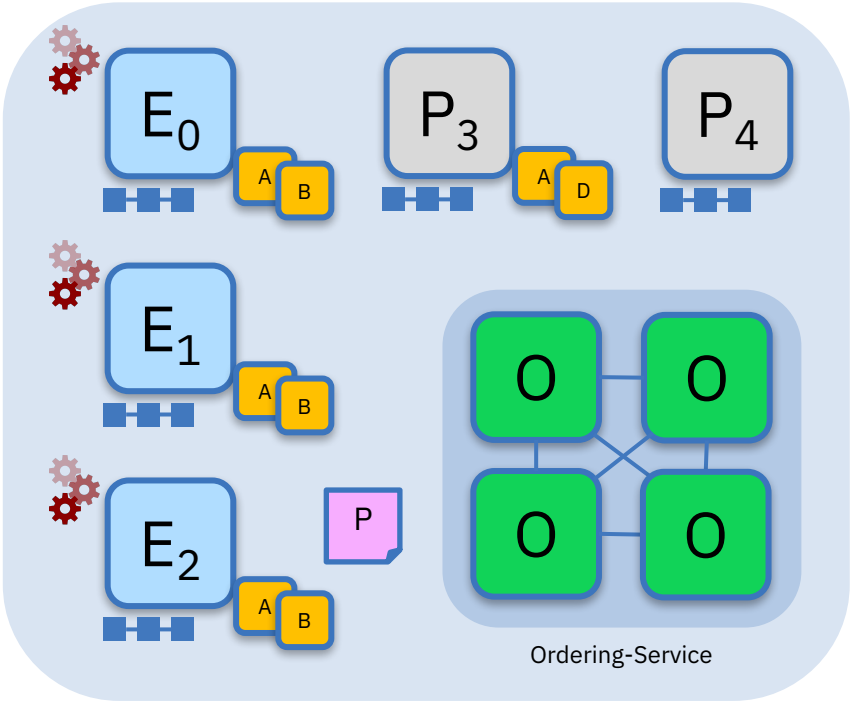
Client application submits a transaction proposal for Smart Contract A. It must target the required peers {E_0, E_1, E_2}

Key:



Sample transaction: Step 2/7 – Execute proposal





Hyperledger Fabric

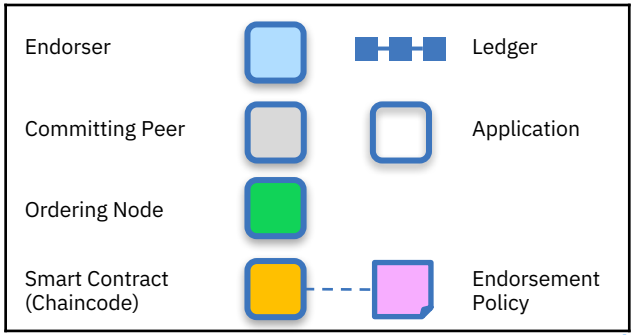
Endorsers Execute Proposals

E_0, E_1 & E_2 will each execute the proposed transaction. None of these executions will update the ledger

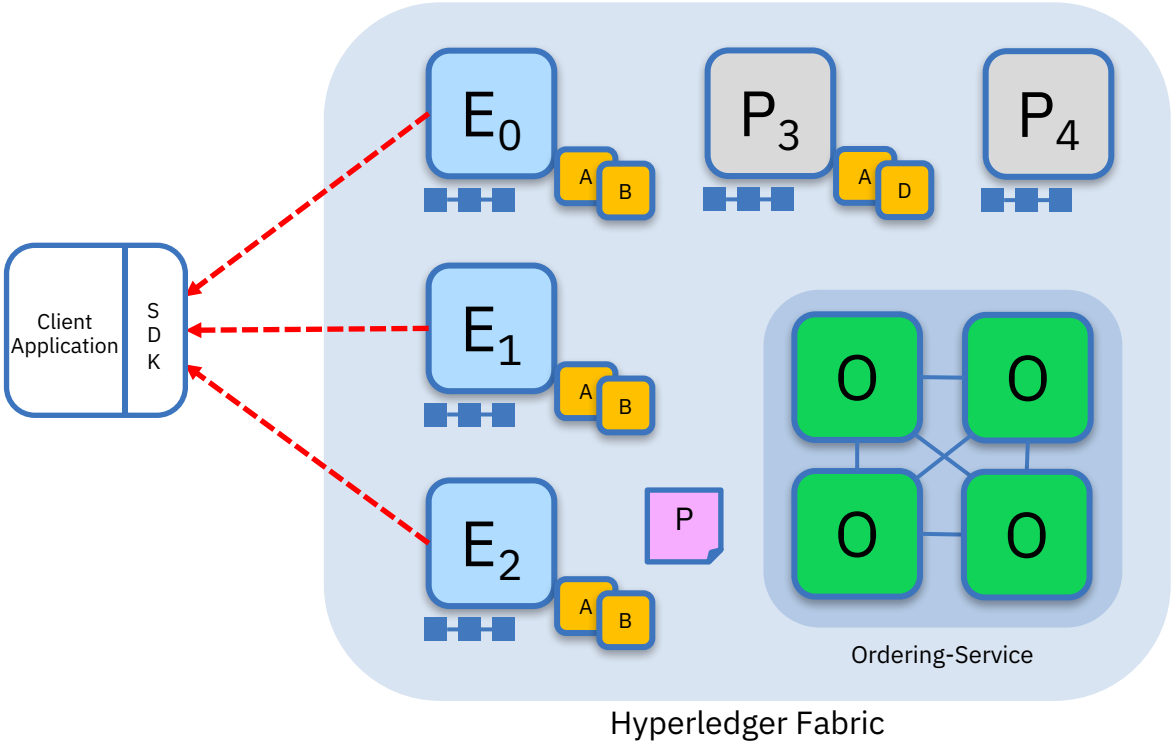
Each execution will capture the set of Read and Written data, called RW sets, which will now flow in the fabric.

Transactions can be signed & encrypted

Key:



Sample transaction: Step 3/7 – Proposal Response



Hyperledger Fabric

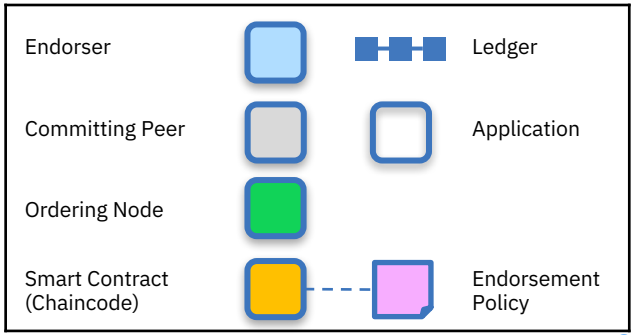
Application receives responses

RW sets are asynchronously returned to application

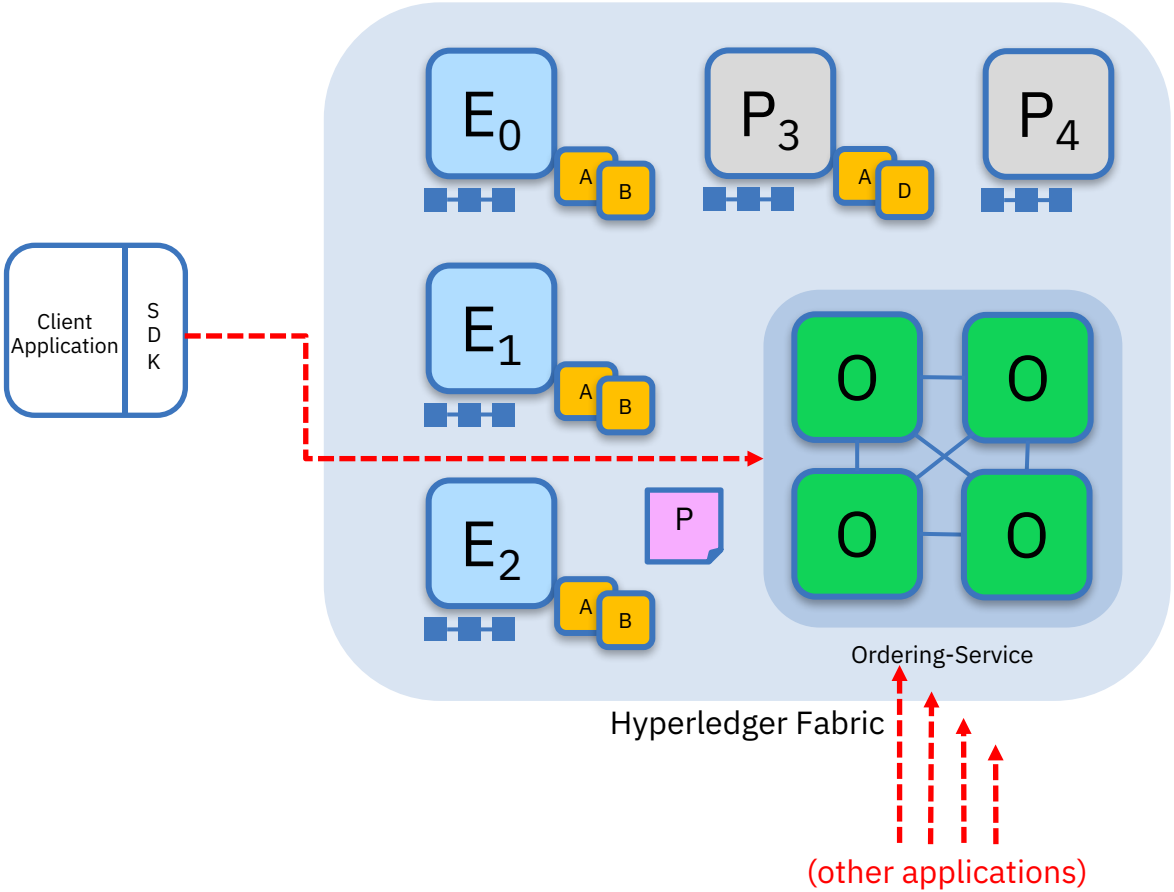
The RW sets are signed by each endorser, and also includes each record version number

(This information will be checked much later in the consensus process)

Key:



Sample transaction: Step 4/7 – Order Transaction

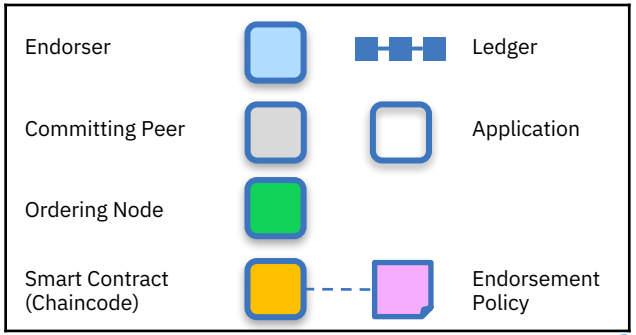


Application submits responses for ordering

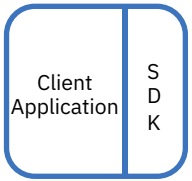
Application submits responses as a transaction to be ordered.

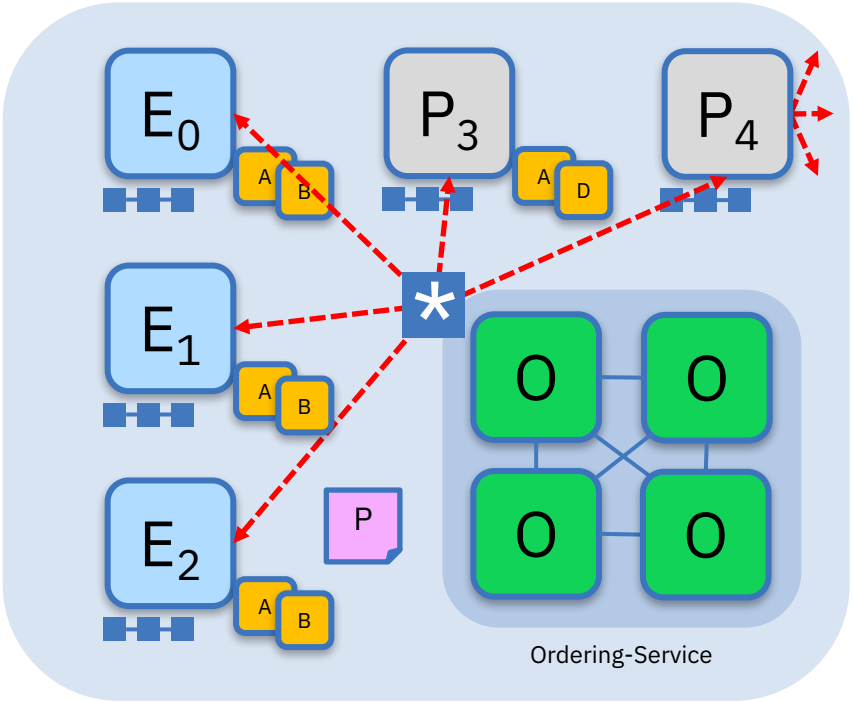
Ordering happens across the fabric in parallel with transactions submitted by other applications

Key:



Sample transaction: Step 5/7 – Deliver Transaction





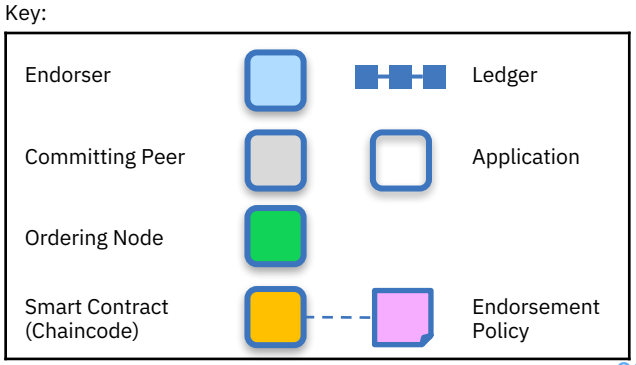
Hyperledger Fabric

Orderer delivers to all committing peers

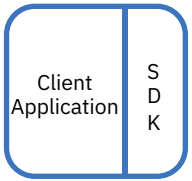
Ordering service collects transactions into proposed blocks for distribution to committing peers. Peers can deliver to other peers in a hierarchy (not shown)

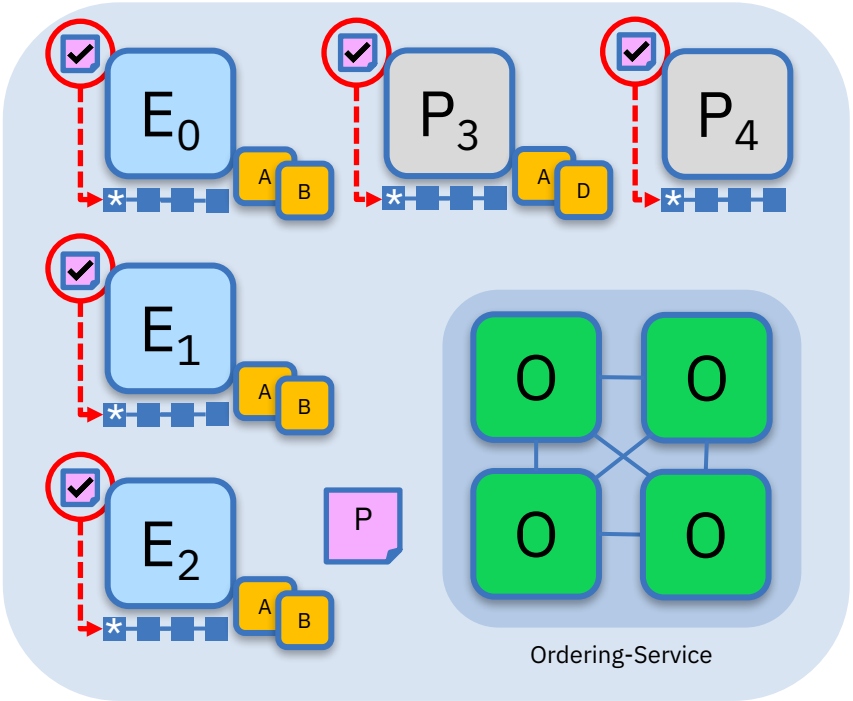
Different ordering algorithms available:

- SOLO (Single node, development)
- Kafka (Crash fault tolerance)



Sample transaction: Step 6/7 – Validate Transaction





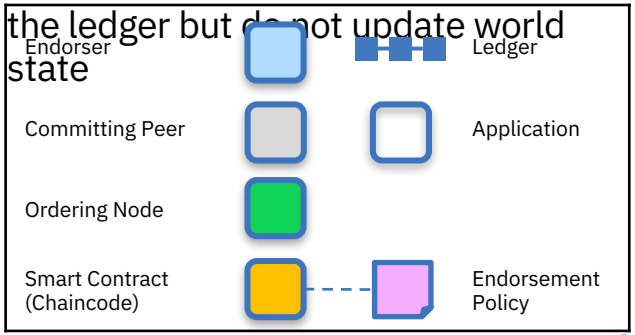
Hyperledger Fabric

Committing peers validate transactions

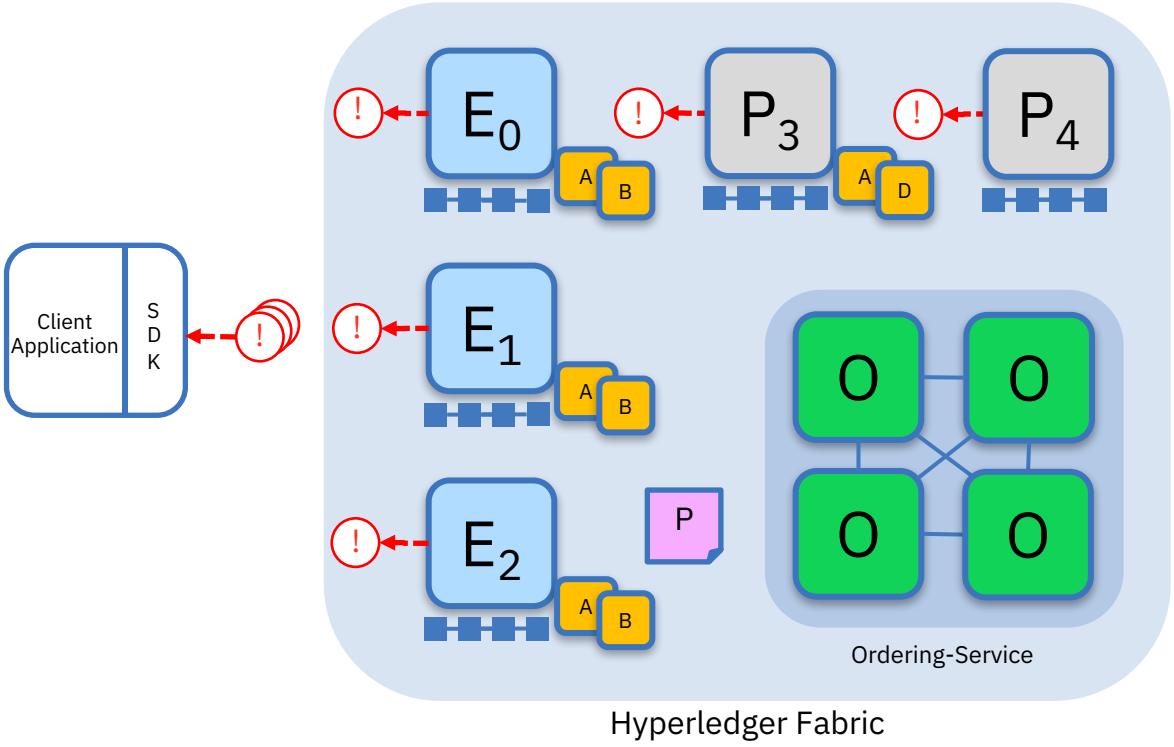
Every committing peer validates against the endorsement policy. Also check RW sets are still valid for current world state

Validated transactions are applied to the world state and retained on the ledger

Invalid transactions are also retained on the ledger but do not update world state



Sample transaction: Step 7/7 – Notify Transaction

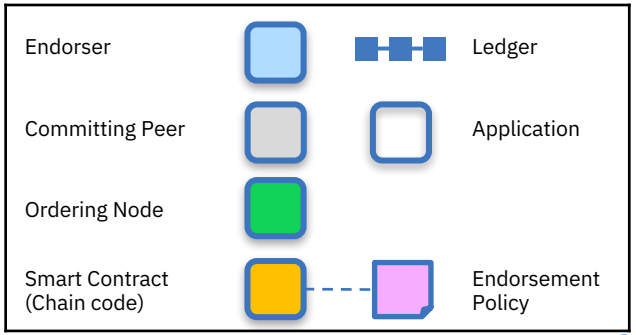


Committing peers notify applications

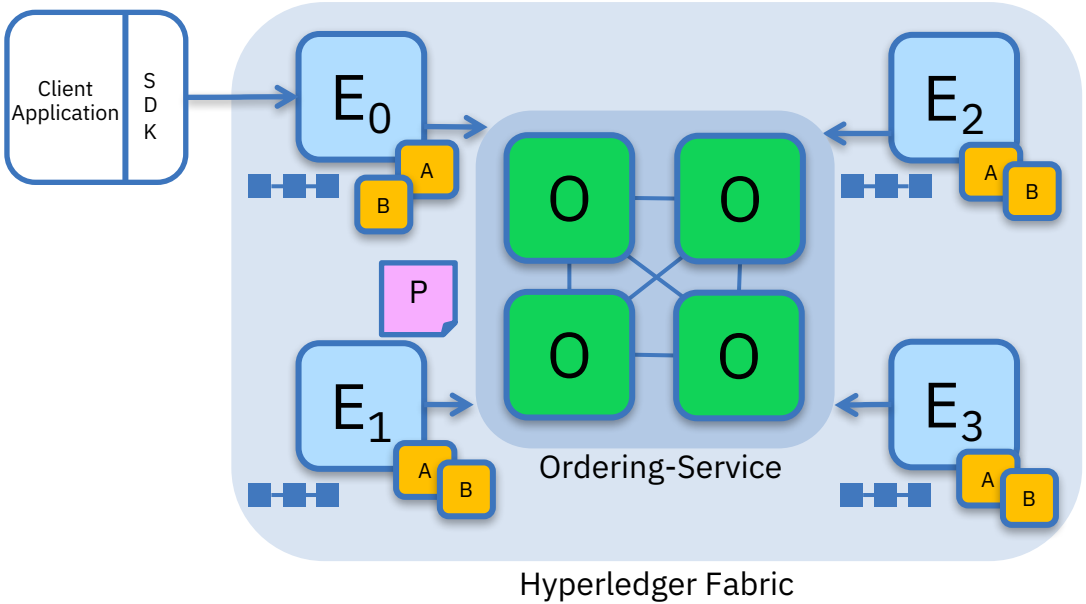
Applications can register to be notified when transactions succeed or fail, and when blocks are added to the ledger

Applications will be notified by each peer to which they are connected

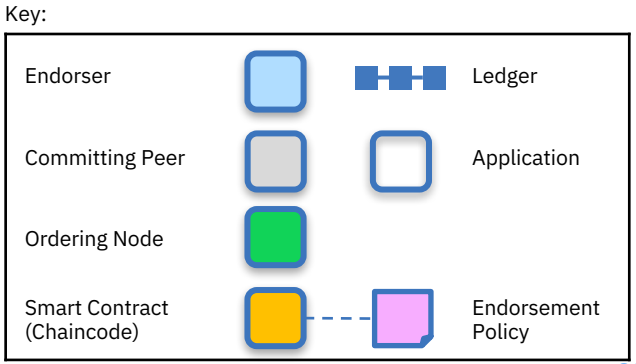
Key:



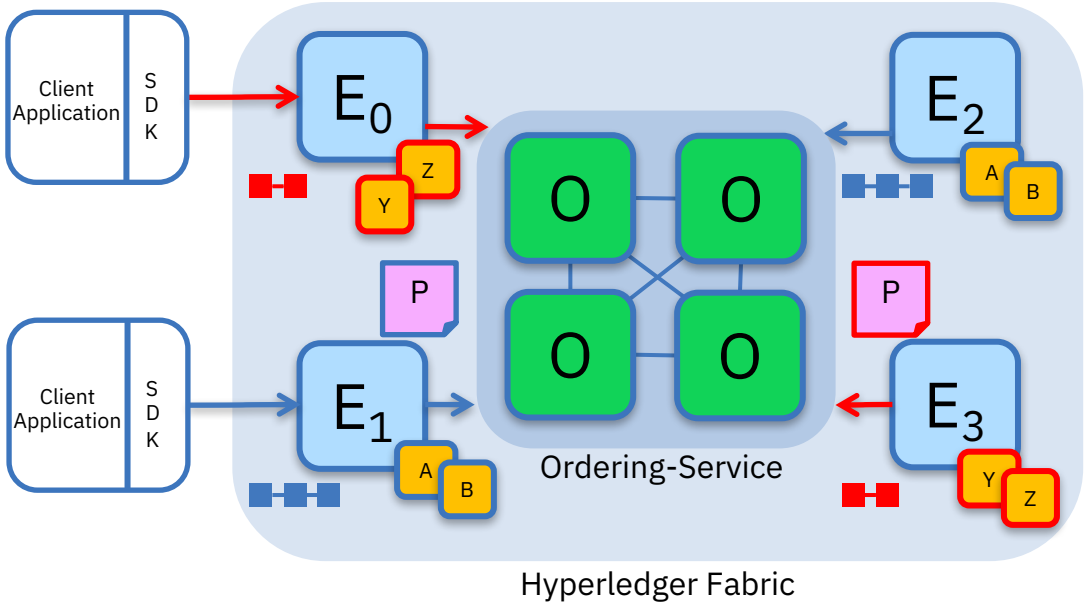
Single Channel Network



- Similar to v0.6 PBFT model
- All peers connect to the same system channel (blue).
- All peers have the same chaincode and maintain the same ledger
- Endorsement by peers E_0, E_1, E_2 and E_3

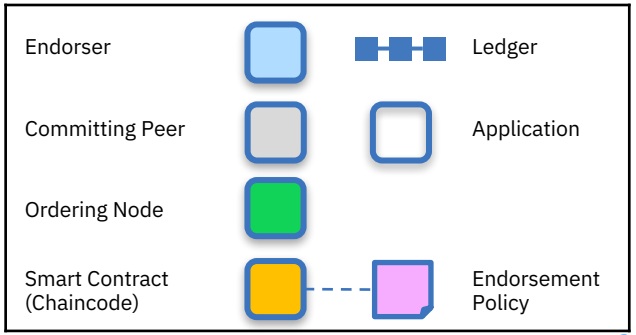


Multi Channel Network



- Peers E_0 and E_3 connect to the red channel for chaincodes Y and Z
- Peers E_1 and E_2 connect to the blue channel for chaincodes A and B

Key:



Private Blockchain Design Considerations

Business considerations

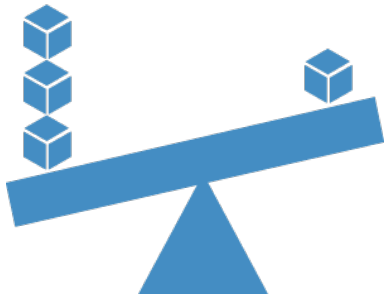
- As a B2B system, blockchain adds a number of aspects that are not typical in other projects:
  - Who pays for the development and operation of the network?
  - Where are the blockchain peers hosted?
  - When and how do new participants join the network?
  - What are the rules of confidentiality in the network?
  - Who is liable for bugs in (for example) shared smart contracts?
  - For private networks, what are the trusted forms of identity?

- Remember that each business network participant may have different requirements (e.g. trust)
  - Evaluate the incentives of potential participants to work out a viable business model
    - Mutual benefit → shared cost (e.g. sharing reference information)
    - Asymmetric benefit → money as leveler (e.g. pay for access to KYC)

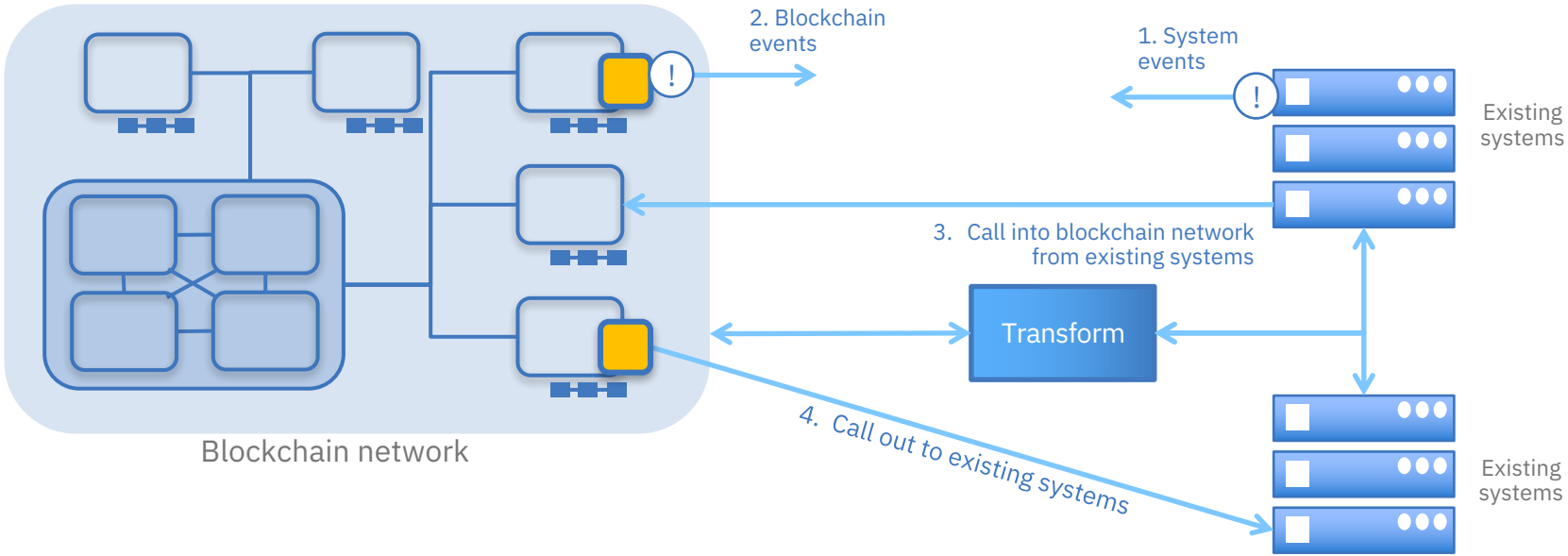
Trade-offs between non-functional requirements

- Performance
  - The amount of data being shared
  - Number and location of peers
  - Latency and throughput
  - Batching characteristics
- Security
  - Type of data being shared, and with whom
  - How is identity achieved
  - Confidentiality of transaction queries
  - Who verifies (endorses) transactions
- Resiliency
  - Resource failure
  - Malicious activity
  - Non-determinism

Consider the trade-offs between performance, security and resiliency!



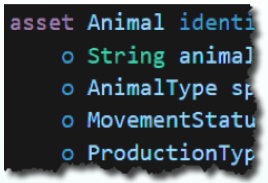
Integrating with existing systems – possibilities



Non-determinism in blockchain

- Blockchain is a distributed processing system
  - Smart contracts are run multiple times and in multiple places
  - As we will see, smart contracts need to run deterministically in order for consensus to work
    - Particularly when updating the world state
- It's particularly difficult to achieve determinism with off-chain processing
  - Implement services that are guaranteed to be consistent for a given transaction, or
  - Detect duplicates for a transaction in the blockchain, middleware or external system

What Skills are Required to Build a Blockchain



Data modelling

JavaScript business logic

Web playground

composer-client
composer-admin

Client libraries

Editor support

$ composer

CLI utilities

Code generation

Existing systems and data

Thank you

IBM **Blockchain**

www.ibm.com/blockchain

developer.ibm.com/blockchain

www.hyperledger.org