



ESRI DEVELOPER SUMMIT 2023

# ArcGIS Maps SDK for JavaScript: Dynamic Vector Symbology

Dario D'Amico & Anne Fitz

# Session Overview

- What are CIM Symbols?
- Create a symbol from scratch
- CIM Symbol Builder
- Working with Web Styles
  - Publishing from ArcGIS Pro
  - Using in ArcGIS Online Map Viewer
- Data-driven CIM

# What are CIM Symbols?

```
const view = new View({  
  container: "view",  
  map: map,  
  environment: {  
    lightings: {  
      directShadowsEnabled: true  
    }  
  }  
})
```

```
const layer = view.map.allLayers.get(0);  
view.whenLayerView(layer)  
.then((layerView) => console.log(layerView))  
// if there were problems with the layer  
.catch(console.error);
```

# CIM Symbols

High quality, scalable



Scaled vector symbol



Scaled image

Symbol layers



Symbol



1

layer1

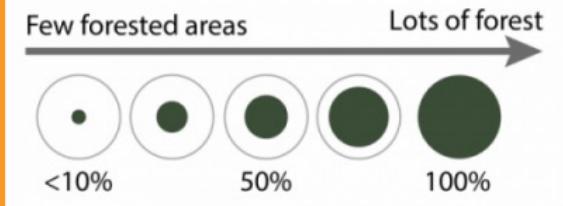


layer2

layer3

## Primitive Overrides

Dynamically update attributes of an individual symbol layer using Arcade



# How is it used in the JavaScript SDK?

<https://developers.arcgis.com/javascript/latest/api-reference/esri-symbols-CIMSymbol.html>

```
// require(["esri/symbols/CIMSymbol"], function(CIMSymbol)
const cimSymbol = new CIMSymbol({
  data: {
    type: "CIMSymbolReference",
    symbol: {
      type: "CIMLineSymbol", // CIMPolygonSymbol or CIMPolygonSymbol
      symbolLayers: [{ ... }]
    },
    primitiveOverrides: [{ ... }]
  }
});
```

follows the [cim-spec](#)

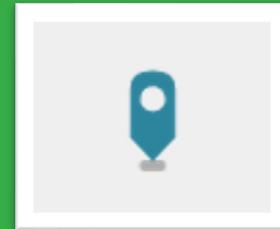
# CIM Point Symbol

## CIMPictureMarker



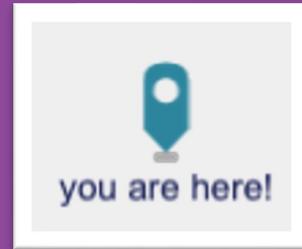
- Created from raster image file
- PNG / JPG / GIF
  - animatedSymbolProperties supported at v4.24

## CIMVectorMarker



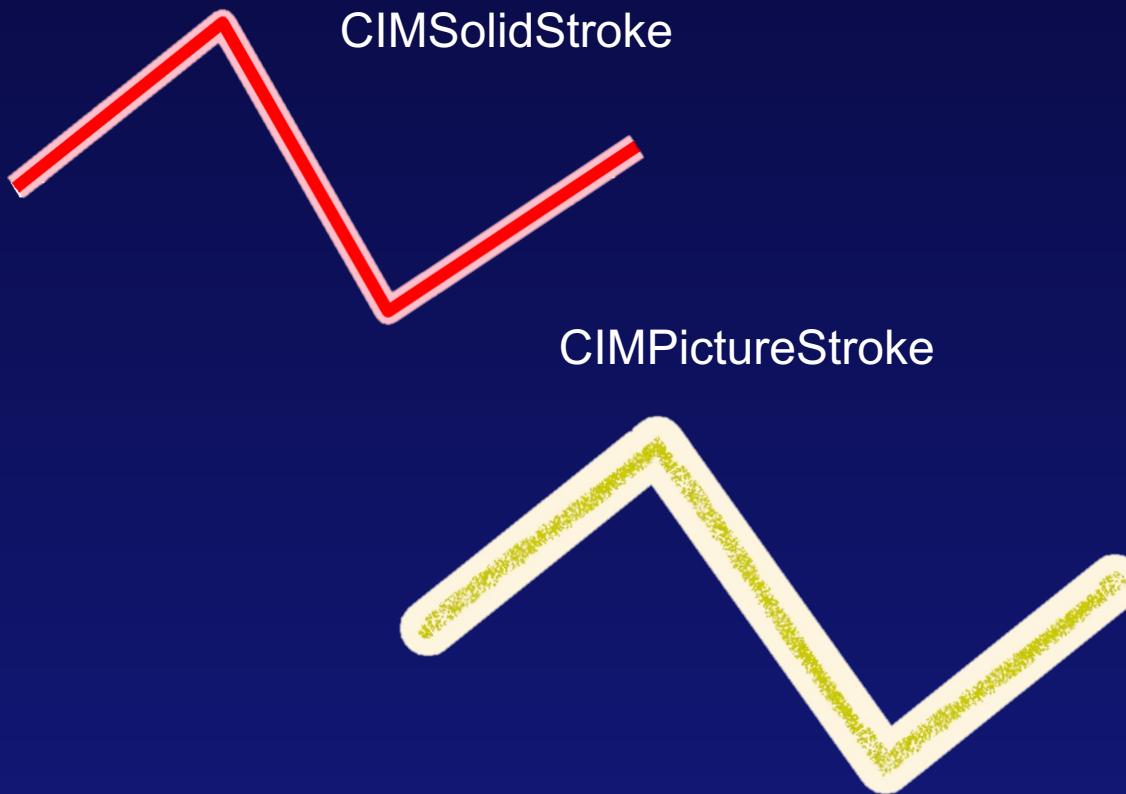
- Represents vector graphics
- Constructed from MarkerGraphics

## CIMTextSymbol



- Supported as a marker graphic on a CIMVectorMarker symbol layer

# CIM Line Symbol



- Geometric Effects

- Dashes



- Buffer



- Arrows



- Marker placement

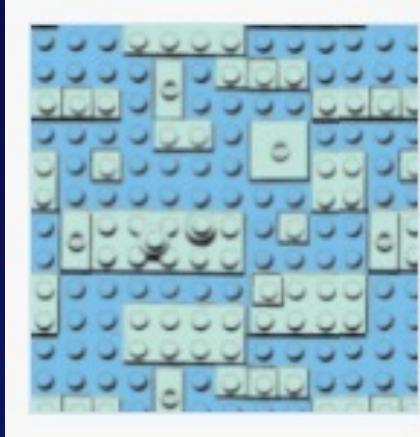


# CIM Polygon Symbol

CIMSolidFill



CIMPictureFill

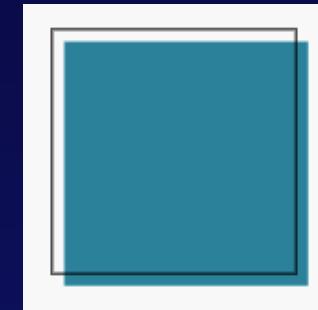


CIMHatchFill

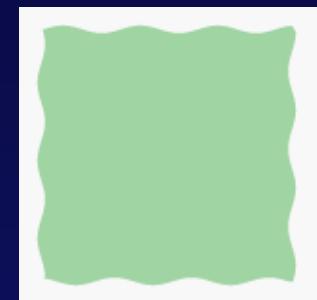


- Geometric Effects

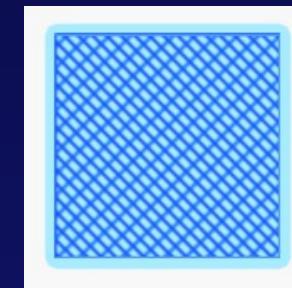
Move



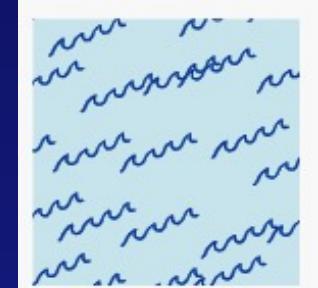
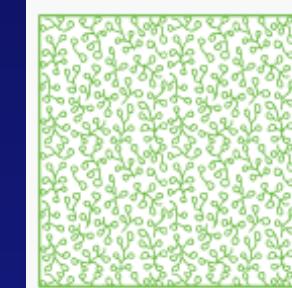
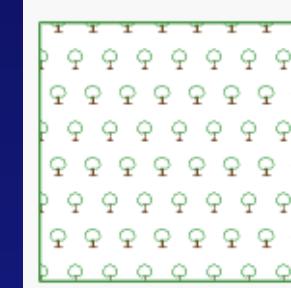
Wave



Offset

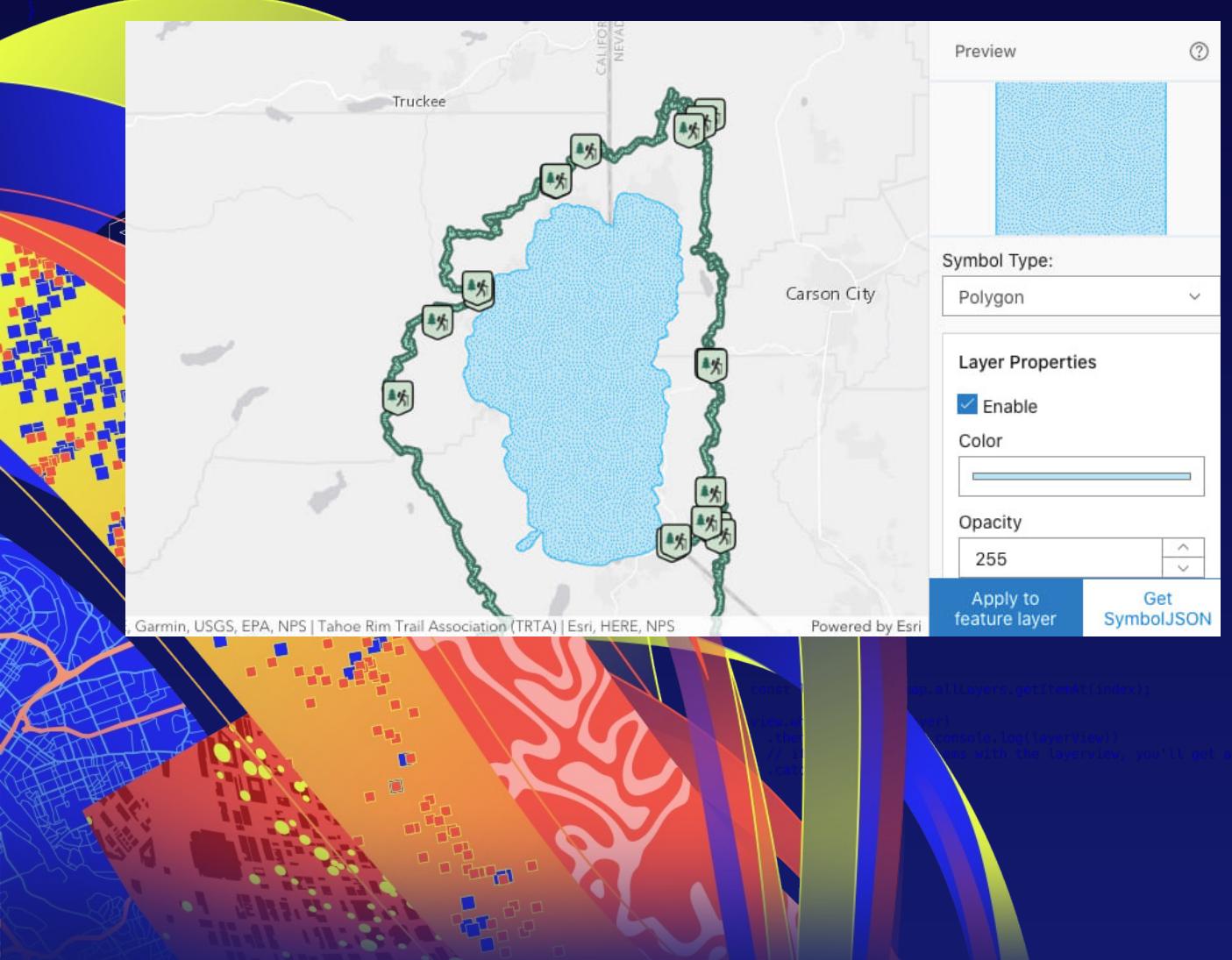


- Marker placement



Support for random marker placement new at v4.24!

```
const view = new SceneView({  
  container: "viewDiv",  
  map: map,  
  environment: {  
    lighting: {  
      directShadowsEnabled: true  
    }  
  }  
})
```



# CIM Symbol Builder

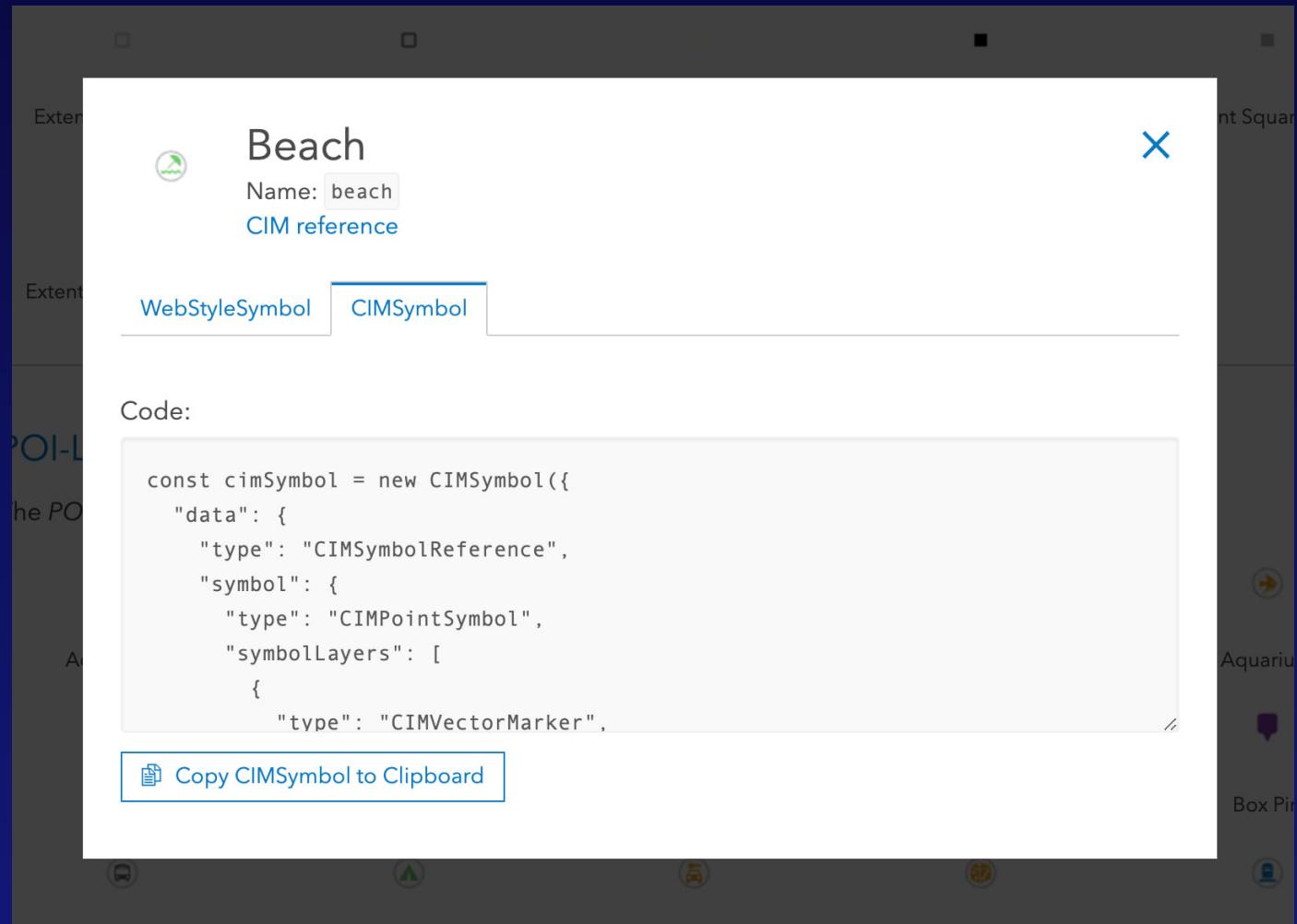
# Working with Web Styles

```
const view = new View({  
  container: "view",  
  map: map,  
  environment: {  
    lightings: {  
      directShadowsEnabled: true  
    }  
  }  
})
```

```
const layer = view.map.allLayers.get(0);  
  
view.whenLayerView(layer)  
.then((layerView) => console.log(layerView))  
// if there were problems with the layer  
.catch(console.error);
```

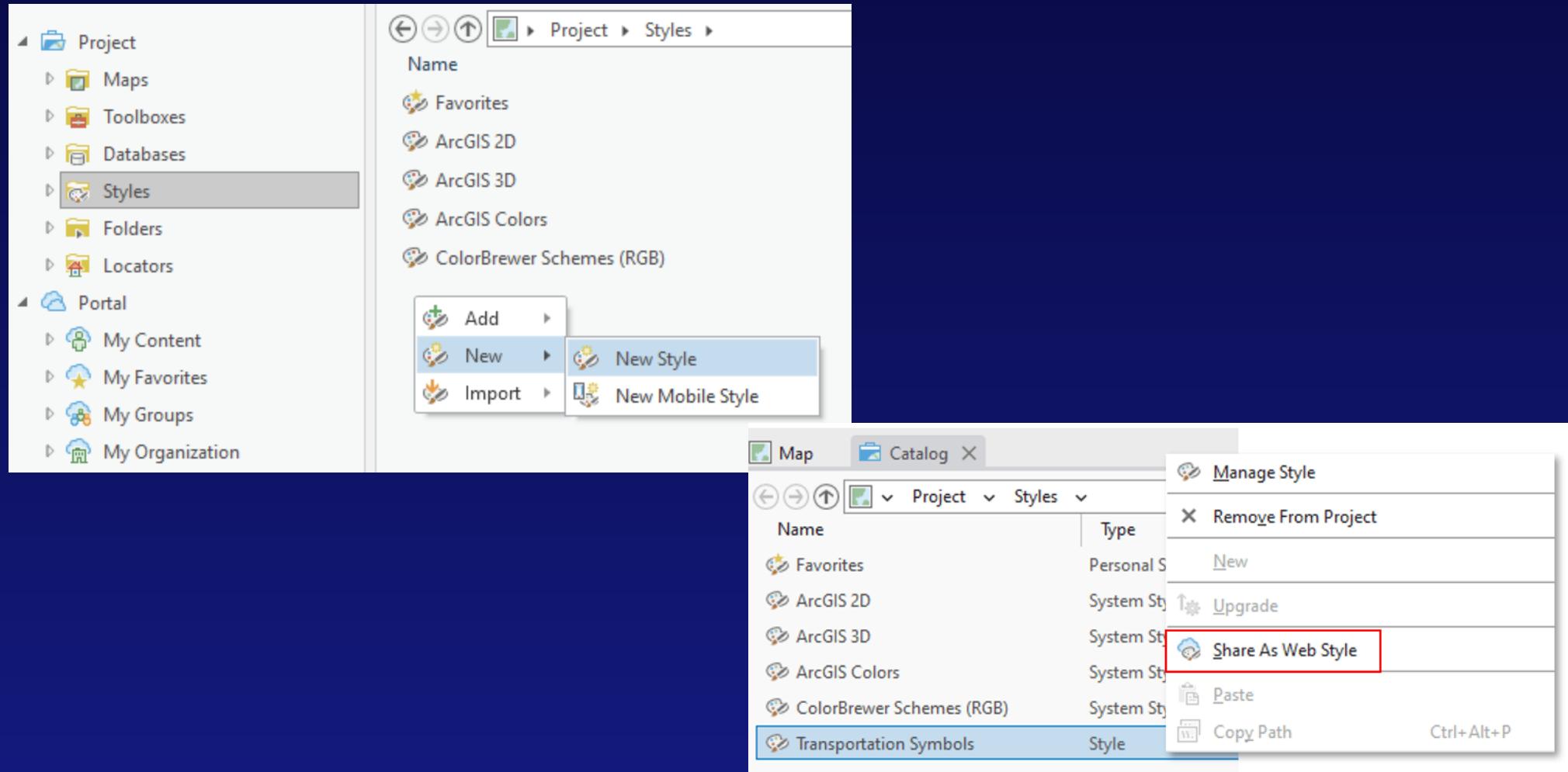
# WebStyleSymbols

- Predefined 2D CIM Symbols that you can conveniently reference in your apps
- Esri [WebStyleSymbol \(2D\) guide page](#)
- Create your own web style symbols



# Creating & Publishing a Web Style

Blog: [Use Published 2D Symbols in ArcGIS Online](#)



# Using Web Styles in Map Viewer

**Web styles**

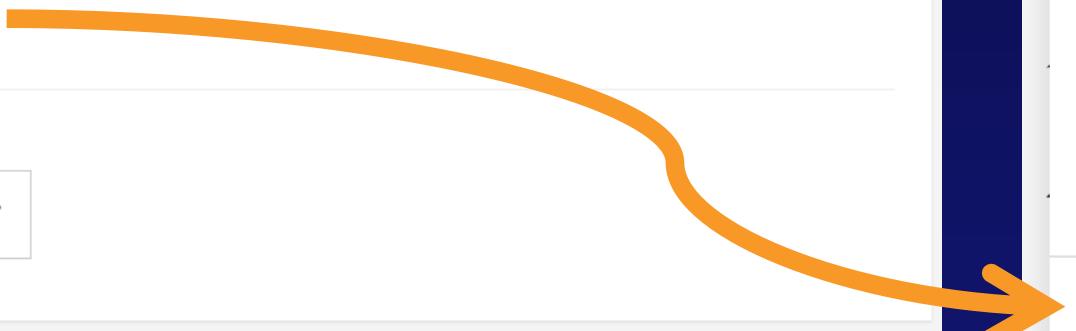
Web styles are collections of symbols stored in an item. Apps can use web styles to symbolize point features with 2D or 3D symbols. Select a group to be used in symbol galleries.

2D web style group

2 2D Web Styles

3D web style group

C Custom Web Styles



Symbol style

< Change symbol

Category

Arrows

**Classic Symbols**

- Basic shapes
- Firefly
- Government
- Points of Interest
- Public Safety

**Vector Symbols**

- Arrows
- Basic Vector Shapes
- Blog Transportation Symbols

# Adjust CIM properties from Map Viewer Symbol Styler

Hatch fill

Color

Transparency  0 %

Width  1.33 px

Pattern

Rotation  45 °

Separation  4 px

Offset  0 px

Picture marker

Fill color

Fill transparency  0 %

Size  36 px

Animation

Play animation

Reverse animation

Start time offset  Randomized  Manual offset

Manual offset  0

Duration  3

Repeat type

Vector marker

Color

Transparency  0 %

Size  10.67 px

Rotation  0 °

Marker placement

Position  Fixed  Random

Randomness  100 %

Step X  18.67 px

Step Y  18.67 px

Shift odd rows

# Utility methods for CIMSymbols / WebStyles

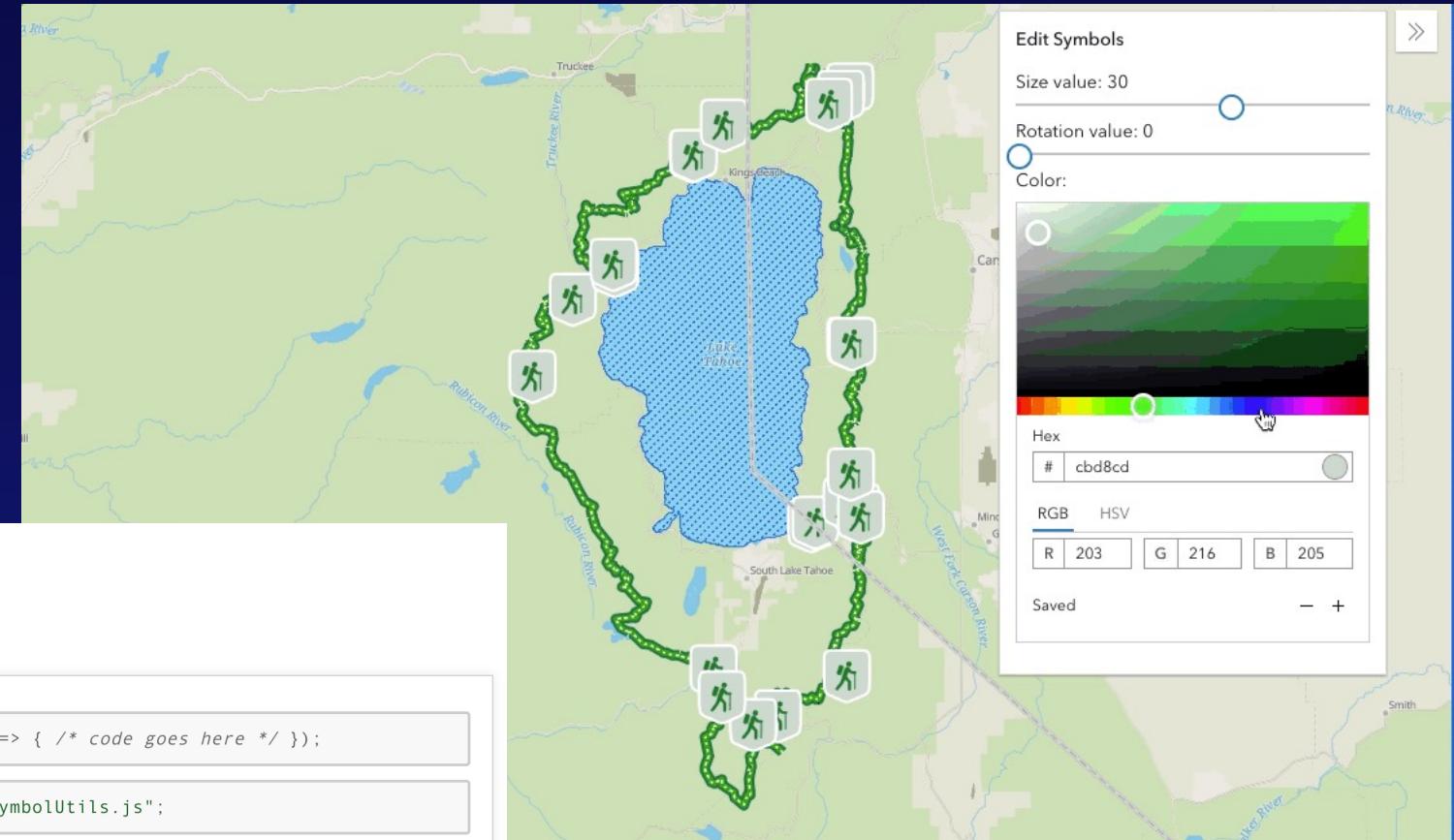
```
const layer = view.map.allLayers.get(0);  
  
view.whenLayerView(layer)  
.then(layerView => console.log(  
// if there were problems with  
,catch(console.error),
```

```
const view = new View({  
  container: "view",  
  map: map,  
  environment: {  
    lightings: {  
      directShadowsEnabled: true  
    }  
  }  
});
```

# cimSymbolUtils

<https://developers.arcgis.com/javascript/latest/api-reference/esri-symbols-support-cimSymbolUtils.html>

- Utility functions for CIMSymbols
- Allows you to get / set the size, color, and rotation of a CIM symbol
- Scales proportionally, honors color locking



## cimSymbolUtils

AMD: 

```
require(["esri/symbols/support/cimSymbolUtils"], (cimSymbolUtils) => { /* code goes here */});
```

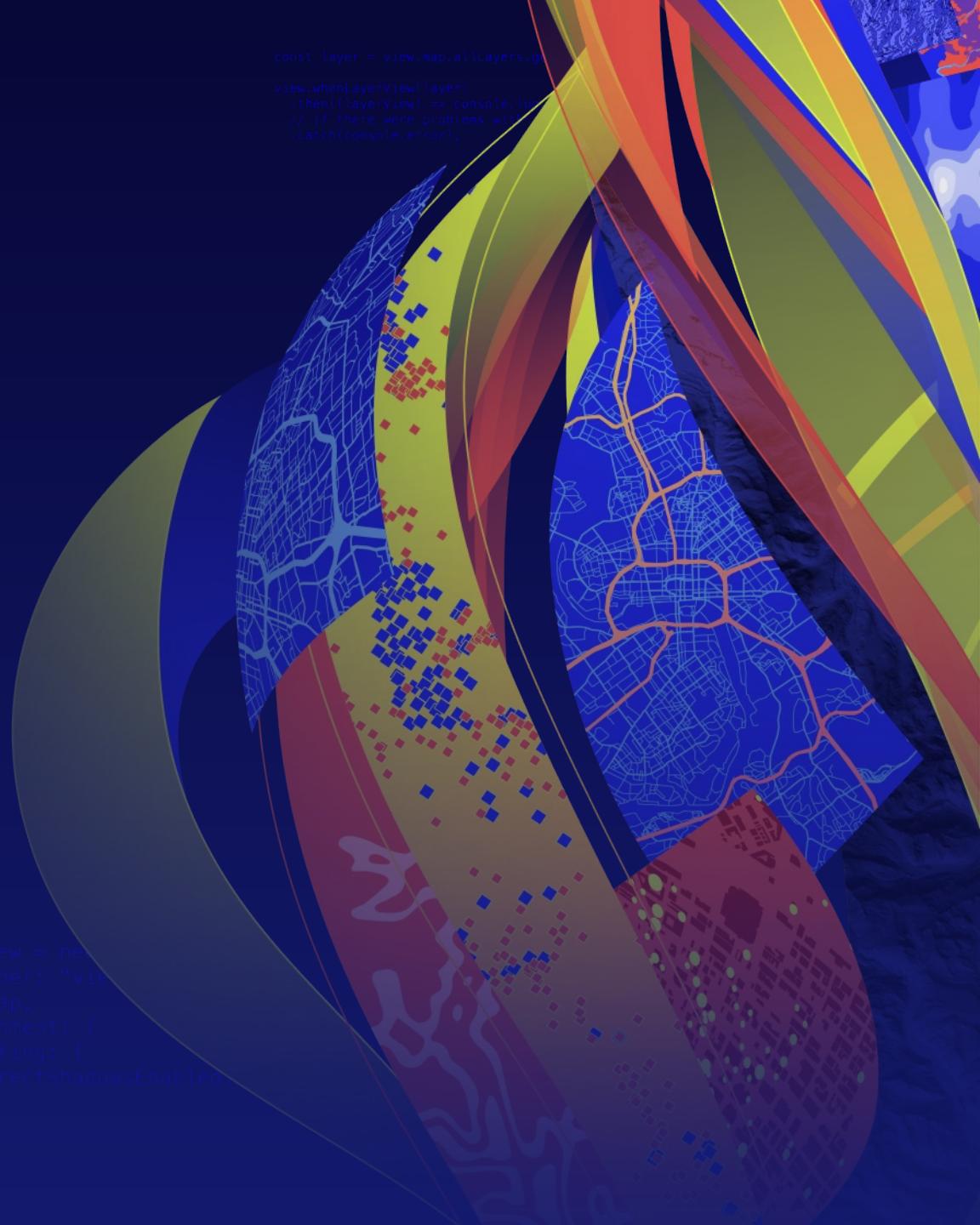
ESM: 

```
import * as cimSymbolUtils from "@arcgis/core/symbols/support/cimSymbolUtils.js";
```

Object: `esri/symbols/support/cimSymbolUtils`

Since: ArcGIS Maps SDK for JavaScript 4.16

# Data Driven CIM & Animations



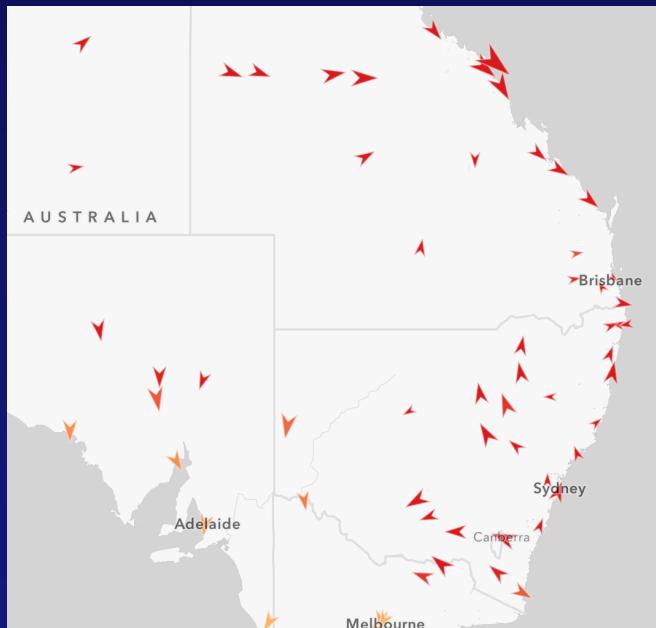
```
const layer = view.map.allLayers.get(0);
view.whenLayerView(layer)
  .then(layerView => console.log(`Layer loaded`))
  // if there were problems with loading
  .catch(console.error);
```

```
const view = new View({
  container: "view",
  map: map,
  environment: {
    lightings: [
      { directShadowsEnabled: true }
    ]
  }
});
```

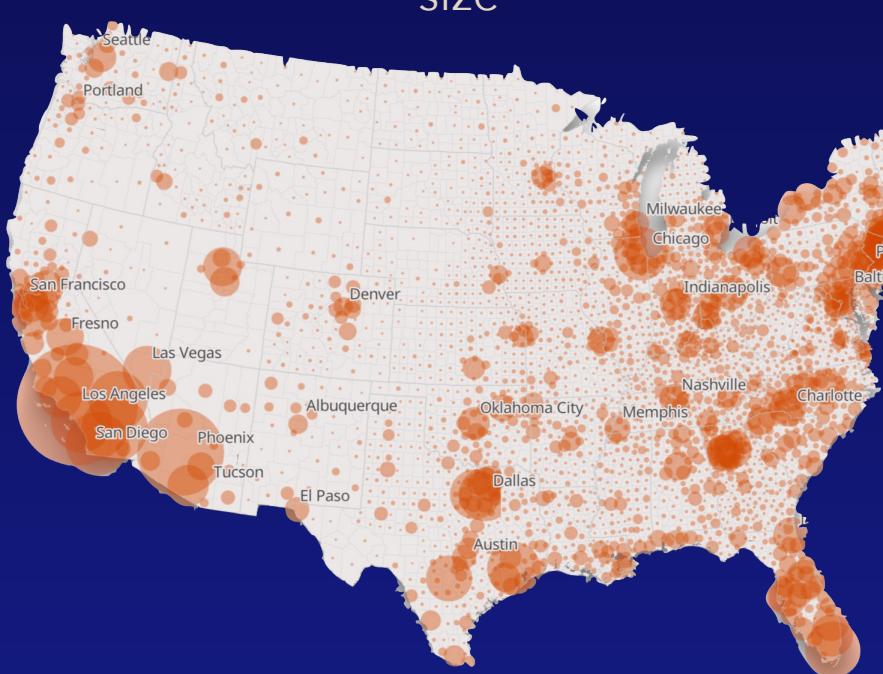
# Data-driven mapping

- Override a symbol's visual variable with a data value (either a field value, or an Arcade expression)

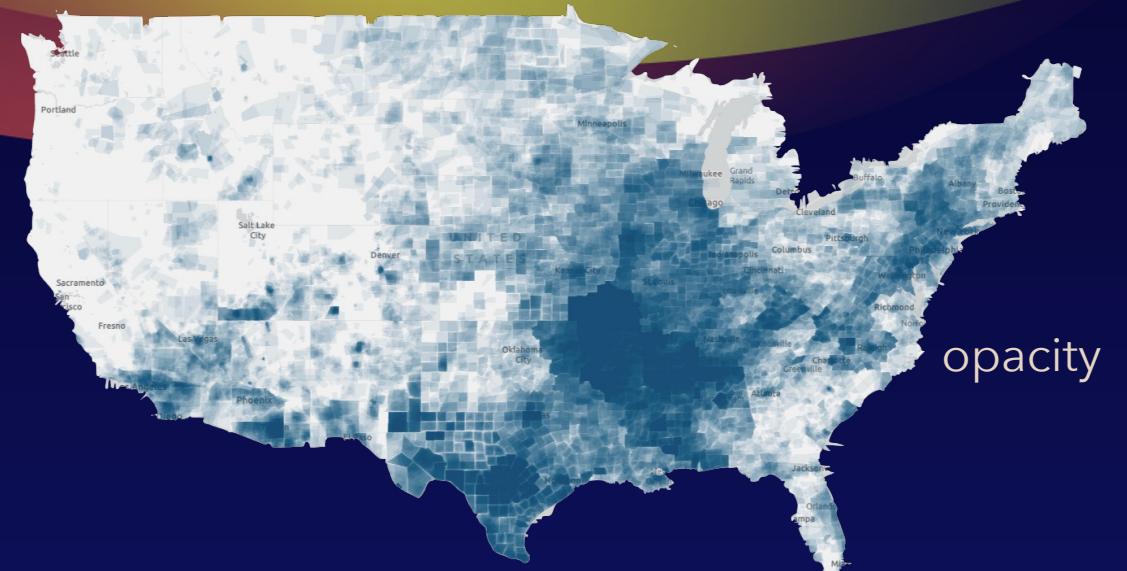
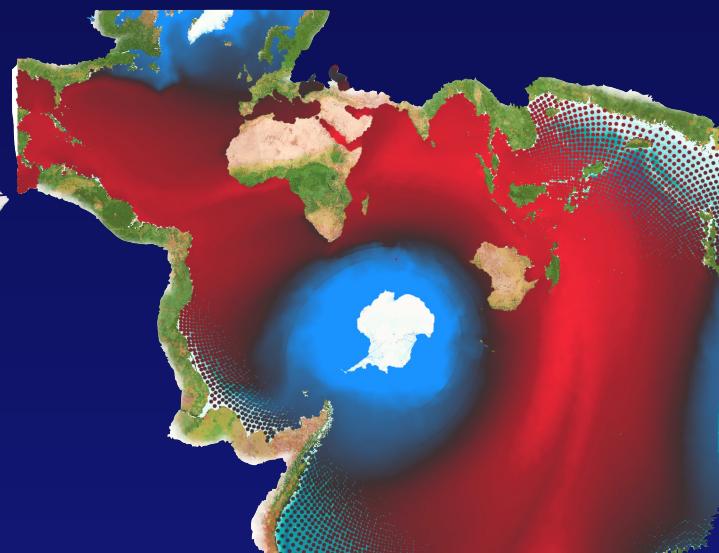
rotation



size



color



opacity

# The “Diet Pentagon”



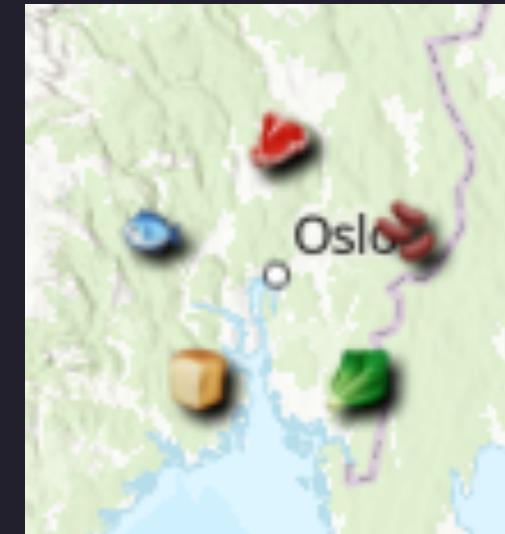
- Novel semi-dynamic symbology.
  - Irregular pentagon that stretches towards preferred items.
- Countries with similar pentagons have similar diets.
- Two steps process:
  - Precompute all possible pentagons as separate symbols.
  - Use a UniqueValueRenderer to match them to features.

Demo: <https://beautiful-blancmange-5fda50.netlify.app/demo-1.html>

Source: <https://github.com/damix911/DS2023/blob/main/demo-1.html>

# The "vertex labels" (the 5 icons around the polygon)

```
{  
  type: "CIMPointSymbol",  
  symbolLayers: [  
    ...labels,  
    {  
      type: "CIMVectorMarker",  
      /*...*/  
      markerGraphics: [  
        {  
          type: "CIMMarkerGraphic",  
          /*...*/  
        },  
        {  
          type: "CIMMarkerGraphic",  
          /*...*/  
        }  
      ]  
    }  
  ]  
}
```



# The Background Polygon

```
{  
  type: "CIMMarkerGraphic",  
  geometry: {  
    rings: [back]  
  },  
  symbol: {  
    type: "CIMPolygonSymbol",  
    symbolLayers: [  
      {  
        type: "CIMSolidStroke",  
        width: 1,  
        color: [150, 150, 150, 240]  
      },  
      {  
        type: "CIMSolidFill",  
        color: [240, 240, 240, 200]  
      }  
    ]  
  }  
},
```



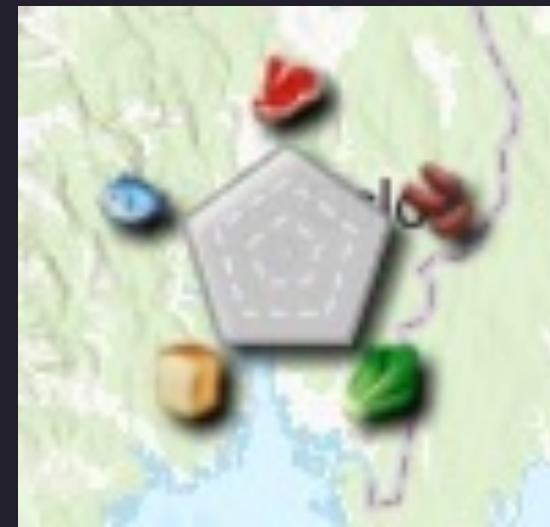
# Inner Dashed Ring

```
{  
  type: "CIMMarkerGraphic",  
  geometry: {  
    rings: [r1]  
  },  
  symbol: {  
    type: "CIMPolygonSymbol",  
    symbolLayers: [  
      {  
        type: "CIMSolidStroke",  
        effects: [{  
          type: "CIMGeometricEffectDashes",  
          dashTemplate: [2, 2],  
          lineDashEnding: "FullGap",  
          controlPointEnding: "NoConstraint"  
        }],  
        width: 0.75,  
        color: [255, 255, 255, 220]  
      }  
    ]  
  },  
},
```



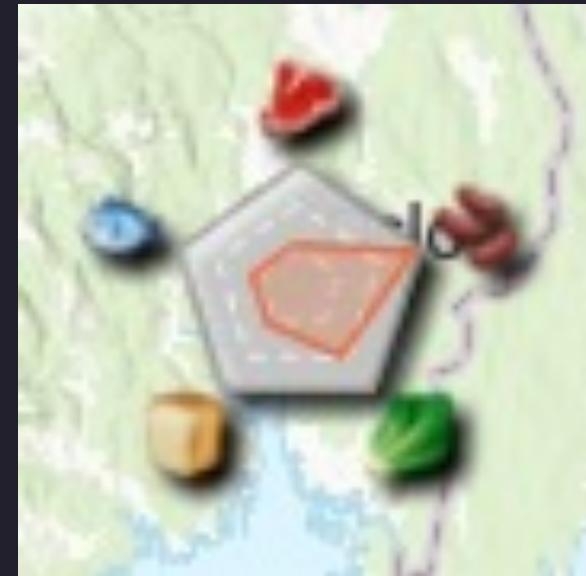
# Outer Dashed Ring

```
{  
  type: "CIMMarkerGraphic",  
  geometry: {  
    rings: [r2]  
  },  
  symbol: {  
    type: "CIMPolygonSymbol",  
    symbolLayers: [  
      {  
        type: "CIMSolidStroke",  
        effects: [{  
          type: "CIMGeometricEffectDashes",  
          dashTemplate: [2, 2],  
          lineDashEnding: "FullGap",  
          controlPointEnding: "NoConstraint"  
        }],  
        width: 0.75,  
        color: [255, 255, 255, 220]  
      }  
    ]  
  }  
},
```



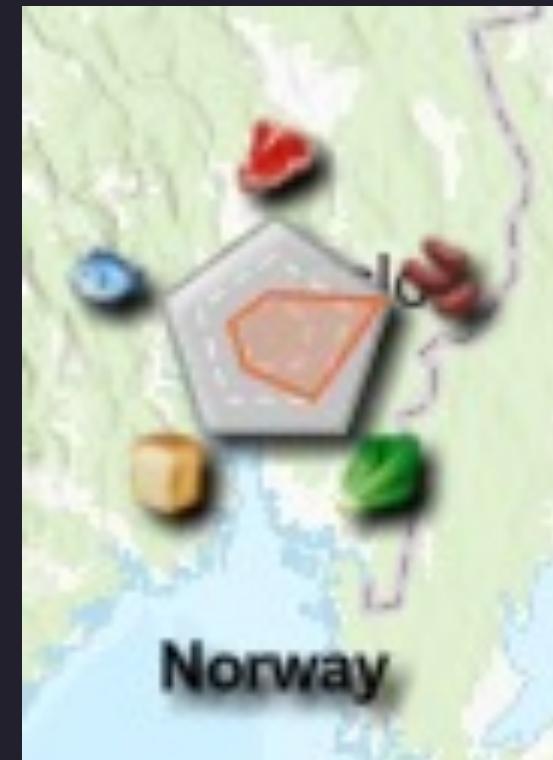
# The Data Polygon

```
{  
  type: "CIMMarkerGraphic",  
  geometry: {  
    rings: [data]  
  },  
  symbol: {  
    type: "CIMPolygonSymbol",  
    symbolLayers: [  
      {  
        type: "CIMSolidStroke",  
        width: 1,  
        color: [240, 94, 35, 240]  
      },  
      {  
        type: "CIMSolidFill",  
        color: [240, 94, 35, 60]  
      }  
    ]  
  }  
},
```



# Country Name

```
{  
  "type": "CIMMarkerGraphic",  
  "geometry": {  
    "x": 0,  
    "y": 0  
  },  
  "primitiveName": "Text",  
  "symbol": {  
    "type": "CIMTextSymbol",  
    "fontFamilyName": "Arial",  
    "fontStyleName": "Bold",  
    "height": 8,  
    "horizontalAlignment": "Center",  
    "offsetX": 0,  
    "offsetY": -42,  
    "symbol": {  
      "type": "CIMPolygonSymbol",  
      "symbolLayers": [  
        {  
          "type": "CIMSolidFill",  
          "enable": true,  
          "color": [0, 0, 0, 255]  
        }  
      ]  
    },  
    "verticalAlignment": "Center",  
  }  
}
```



# Text Callout

```
"callout": {  
    type: "CIMBackgroundCallout",  
    backgroundSymbol: {  
        "type": "CIMPolygonSymbol",  
        "symbolLayers": [  
            {  
                "type": "CIMSolidStroke",  
                "enable": true,  
                "width": 1,  
                "color": [20, 40, 120, 255]  
            },  
            {  
                "type": "CIMSolidFill",  
                "enable": true,  
                "color": [220, 230, 240, 255]  
            }  
        ]  
    }  
},
```



# Creating the Pentagons (createPentagon () function)

Data-driven shape

Static shape

```
for (let i = 0; i < diet.length; i++) {
  const co = Math.cos(2 * Math.PI * i / diet.length);
  const si = Math.sin(2 * Math.PI * i / diet.length);

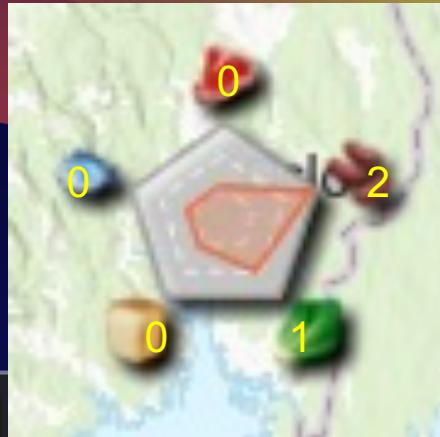
  const radius = diet[i] * 5;

  data.push([(radius + 5) * si, (radius + 5) * co]);
  back.push([15 * si, 15 * co]),
  r1.push([5 * si, 5 * co]);
  r2.push([10 * si, 10 * co]);

  labels.push({
    type: "CIMPictureMarker",
    enable: true,
    anchorPoint: { x: 22 * si, y: 22 * co },
    size: 14,
    scaleX: 1,
    tintColor: [255, 255, 255, 255],
    url: iconUrls[i]
  });
}
```

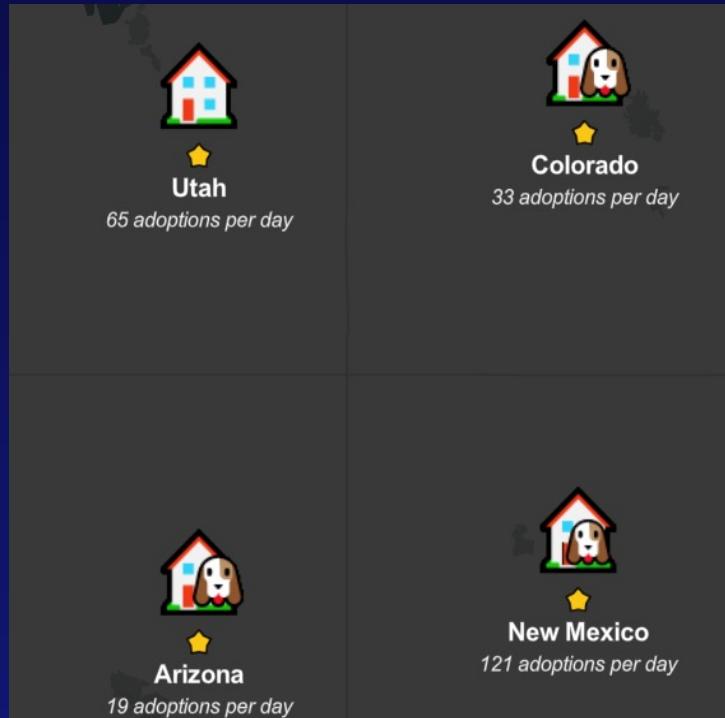
# Creating the Renderer

```
const DietCode = "Diet_" + m + f + c + g + b;  
  
uniqueValueInfos.push({  
  value: DietCode,    [Meat , Fish, Carbs, Greens, Beans]  
  symbol: {          e.g. [0, 0, 0, 1, 2] --> "02100"  
    type: "cim",  
    data: {  
      type: "CIMSymbolReference",  
      symbol: createPentagon(DietCode),  
      primitiveOverrides: [  
        {  
          type: "CIMPolylineOverride",  
          primitiveName: "Text",  
          propertyName: "TextString",  
          valueExpressionInfo: {  
            type: "CIMExpressionInfo",  
            expression: "$feature.Name"  
          }  
        }  
      ]  
    }  
  },  
});
```



```
renderer: {  
  type: "unique-value",  
  valueExpression: `  
    var m = round($feature.Meat / 100 * 2);  
    var f = round($feature.Fish / 100 * 2);  
    var c = round($feature.Carbs / 100 * 2);  
    var g = round($feature.Greens / 100 * 2);  
    var b = round($feature.Beans / 100 * 2);  
  
    return "Diet_" + m + f + c + g + b;  
  `,  
  defaultSymbol: {  
    type: "simple-marker"  
  },  
  uniqueValueInfos  
},
```

# Puppy Adoption Rate

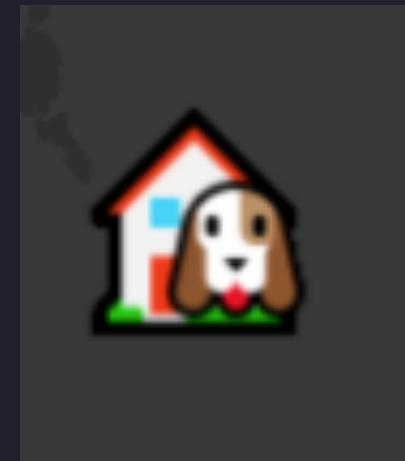


- Floating puppy heads fly into loving homes!
- Animation speed is driven by the rate of adoptions per day.
- We use a composite CIM symbol with 4 parts.
  - An animated GIF;
  - A vector star;
  - 2 text symbols.

Demo: <https://beautiful-blancmange-5fda50.netlify.app/demo-2.html>  
Source: <https://github.com/damix911/DS2023/blob/main/demo-2.html>

# The animated GIF

```
{  
  type: "cim",  
  data: {  
    type: "CIMSymbolReference",  
    symbol: {  
      type: "CIMPointSymbol",  
      symbolLayers: [  
        {  
          type: "CIMPictureMarker",  
          url: "images/puppy-and-house.gif",  
          size: 48,  
          offsetX: 0,  
          offsetY: 30,  
          animatedSymbolProperties: {  
            primitiveName: "AdoptionsPerDay"  
          }  
        },  
        {  
          type: "CIMVectorMarker",  
          /* ... */  
          "scaleSymbolsProportionally": true,  
          "respectFrame": true,  
          size: 20,  
          markerGraphics: [  
            /* ... */  
          ]  
        }  
      ]  
    },  
    primitiveOverrides: [  
      /* ... */  
    ]  
  }  
}
```



# A Vector Star

```
{  
  type: "CIMMarkerGraphic",  
  geometry: {  
    rings: [star]  
  },  
  symbol: {  
    type: "CIMPolygonSymbol",  
    symbolLayers: [  
      {  
        type: "CIMSolidStroke",  
        color: [0, 0, 0, 255],  
        width: 0.5  
      },  
      {  
        type: "CIMSolidFill",  
        color: [250, 200, 20, 255]  
      }  
    ]  
  }  
},
```

```
const star = [];  
  
for (let i = 0; i <= 10; i++) {  
  const radius = i % 2 ? 2 : 3;  
  const radians = 2 * Math.PI * i / 10;  
  
  star.push([  
    radius * Math.sin(radians),  
    radius * Math.cos(radians)  
  ]);  
}
```



# State Name

```
{  
  "type": "CIMMarkerGraphic",  
  "geometry": {  
    "x": 0,  
    "y": 0  
  },  
  "primitiveName": "Name",  
  "symbol": {  
    "type": "CIMTextSymbol",  
    "fontFamilyName": "Arial",  
    "fontStyleName": "Bold",  
    "height": 6,  
    "horizontalAlignment": "Center",  
    "offsetX": 0,  
    "offsetY": -7,  
    "symbol": {  
      "type": "CIMPolygonSymbol",  
      "symbolLayers": [  
        {  
          "type": "CIMSolidFill",  
          "enable": true,  
          "color": [255, 255, 255, 255]  
        }  
      ]  
    },  
    "verticalAlignment": "Center",  
  }  
}.
```



# Label with Adoption Count

```
{  
  "type": "CIMMarkerGraphic",  
  "geometry": {  
    "x": 0,  
    "y": 0  
  },  
  "primitiveName": "Stats",  
  "symbol": {  
    "type": "CIMTextSymbol",  
    "fontFamilyName": "Arial",  
    "fontStyleName": "Italic",  
    "height": 5,  
    "horizontalAlignment": "Center",  
    "offsetX": 0,  
    "offsetY": -15,  
    "symbol": {  
      "type": "CIMPolygonSymbol",  
      "symbolLayers": [  
        {  
          "type": "CIMSolidFill",  
          "enable": true,  
          "color": [255, 255, 255]  
        }  
      ]  
    },  
    "verticalAlignment": "Center",  
  }  
}
```



# Primitive Overrides

```
primitiveOverrides: [
  {
    type: "CIMPrimitiveOverride",
    primitiveName: "AdoptionsPerDay",
    propertyName: "Duration",
    valueExpressionInfo: {
      type: "CIMExpressionInfo",
      expression: "100 / $feature.AdoptionsPerDay"
    }
  },
  {
    type: "CIMPrimitiveOverride",
    primitiveName: "Name",
    propertyName: "TextString",
    valueExpressionInfo: {
      type: "CIMExpressionInfo",
      expression: "$feature.Name"
    }
  },
  {
    type: "CIMPrimitiveOverride",
    primitiveName: "Stats",
    propertyName: "TextString",
    valueExpressionInfo: {
      type: "CIMExpressionInfo",
      expression: "$feature.AdoptionsPerDay + ' adoptions per day'"
    }
  }
]
```

Animation speed

State name

Adoption stats string



# Flaming Polylines



- Visualization of fault lines using a fire animation.
- Uses animated GIF markers placed along a line.
- Thanks Anne for the idea!

Demo: <https://beautiful-blancmange-5fda50.netlify.app/demo-3.html>

Source: <https://github.com/damix911/DS2023/blob/main/demo-3.html>

# Layer and Renderer

```
const featureLayer = new FeatureLayer({
  url: "https://services2.arcgis.com/FiaPA4ga0iQKduv3/arcgis/rest/services/Earthquake_Faults_and_Folds_in_the_USA/FeatureServer",
  effect: "bloom(2, 1px, 0)",
  blendMode: "plus",
  renderer: {
    type: "simple",
    symbol: {
      type: "cim",
      data: {
        type: "CIMSymbolReference",
        symbol: {
          type: "CIMLineSymbol",
          symbolLayers
        }
      }
    }
  }
});
```

# We Use an Animated GIF

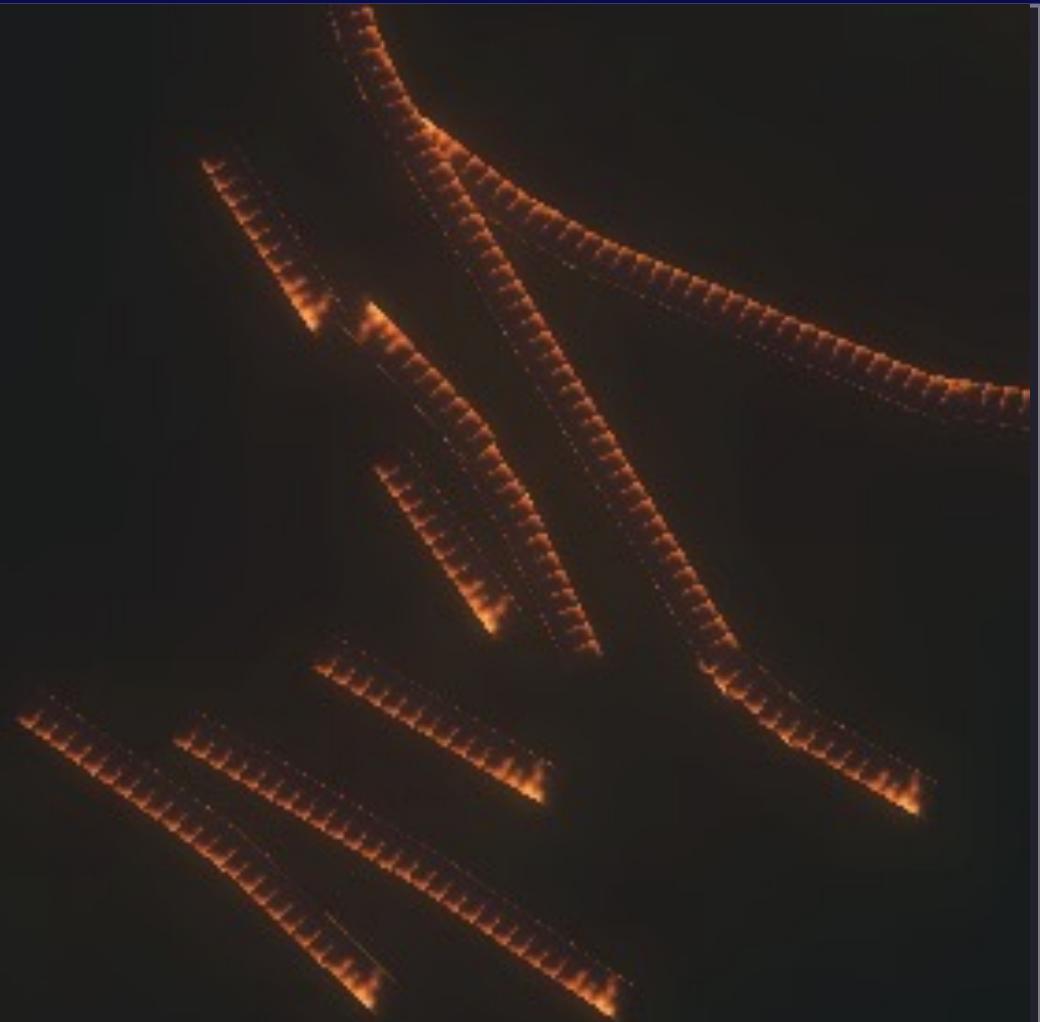


```
effect: "bloom(2, 1px, 0)",  
blendMode: "plus",
```

Additive blending is good for "*light-like*" image with black background.

# Using a Single Symbol Layer :-/

```
symbolLayers.push({
  "type": "CIMPictureMarker",
  "enable": true,
  "anchorPointUnits": "Relative",
  "dominantSizeAxis3D": "Y",
  "size": 8,
  "billboardMode3D": "FaceNearPlane",
  "markerPlacement": {
    "type": "CIMMarkerPlacementAlongLineSameSize",
    "placePerPart": true,
    "angleToLine": true,
    "endings": "NoConstraint",
    "placementTemplate": [
      4
    ]
  },
  "invertBackfaceTexture": true,
  "scaleX": 1,
  "textureFilter": "Picture",
  "url": "images/flames-2.gif"
});
```



# Using Multiple Symbol Layers :-)

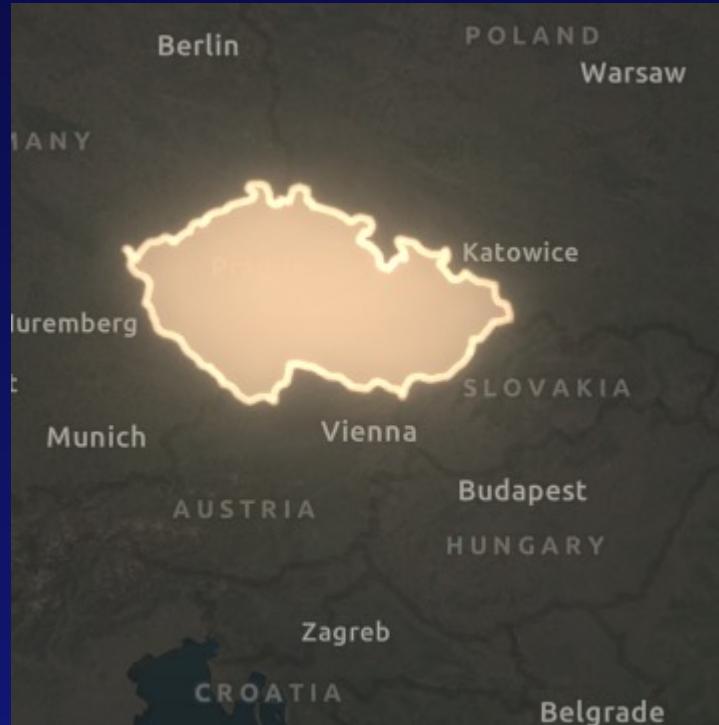
```
const symbolLayers = [];

const primeNumbers = [2, 3, 5, 7, 11, 13, 17, 19];

for (let i = primeNumbers.length - 1; i >= 0; i--) {
    symbolLayers.push({
        "type": "CIMPictureMarker",
        "enable": true,
        "anchorPointUnits": "Relative",
        "dominantSizeAxis3D": "Y",
        "size": 8,
        "billboardMode3D": "FaceNearPlane",
        "markerPlacement": {
            "type": "CIMMarkerPlacementAlongLineSameSize",
            "placePerPart": true,
            "angleToLine": true,
            "endings": "NoConstraint",
            "placementTemplate": [
                4 + primeNumbers[i]
            ]
        },
        "invertBackfaceTexture": true,
        "scaleX": 1,
        "textureFilter": "Picture",
        "url": "images/flames-2.gif",
        animatedSymbolProperties: {
            startTimeOffset: i / 5
        }
    });
}
```



# Customized Highlight Effect



- The Highlight Effect that you always wanted!
- Uses the same technique as the previous sample.
  - Animated GIF markers along a line.
  - Makes everything pretty using the `bloom()` layer effect.

Demo: <https://beautiful-blancmange-5fda50.netlify.app/demo-4.html>

Source: <https://github.com/damix911/DS2023/blob/main/demo-4.html>

# Basemap

```
const imageryLayer = new TileLayer({
  url: "https://server.arcgisonline.com/ArcGIS/rest/services/World_Imagery/MapServer"
});
```



# Make it Darker

```
const imageryLayer = new TileLayer({
  url: "https://server.arcgisonline.com/ArcGIS/rest/services/World_Imagery/MapServer",
  effect: "brightness(40%)"
});
```



# Reference Vector Tile Layer

```
const vectorTileLayer = new VectorTileLayer({  
  opacity: 0.7,  
  url: "https://www.arcgis.com/sharing/rest/content/items/c11ce4f7801740b2905eb03ddc963ac8/resources/styles/root.json"  
});
```



# The "highlight" is a Graphic in the Topmost Layer

```
const graphicsLayer = new GraphicsLayer();
```

```
const basemap = new Basemap({
  baseLayers: [
    imageryLayer,
    vectorTileLayer
  ]
});
```

```
const map = new Map({
  basemap,
  layers: [
    graphicsLayer
  ]
});
```



# BLOOOOOOOOOOM!!!

```
const graphicsLayer = new GraphicsLayer({  
  effect: "bloom(1.6, 1px, 0)"  
});
```



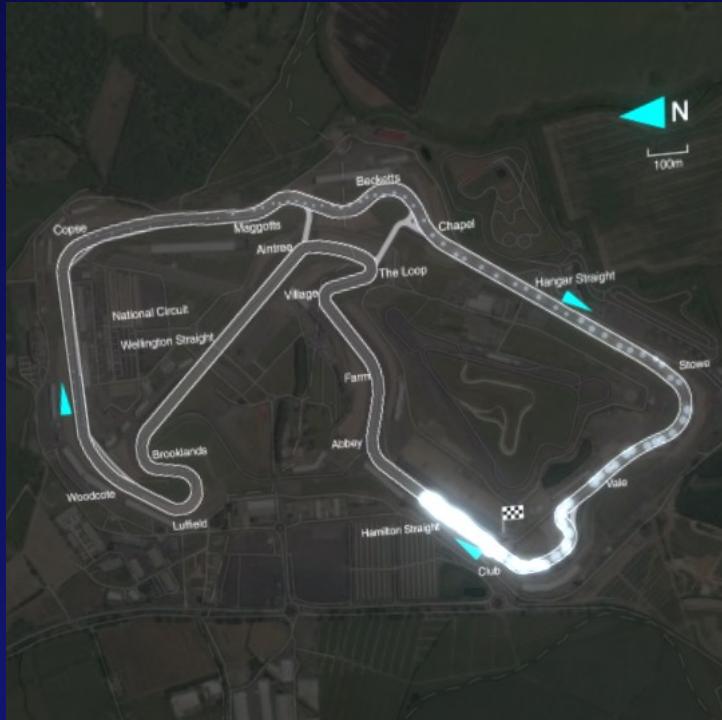
# A custom highlight() function

```
async function highlight(feature) {
  const { geometry } = feature;

  const hl = new Graphic({
    geometry,
    symbol: {
      type: "cim",
      data: {
        type: "CIMSymbolReference",
        symbol: {
          type: "CIMLineSymbol",
          symbolLayers: [
            {
              "type": "CIMPictureMarker",
              "size": 4,
              "markerPlacement": {
                "type": "CIMMarkerPlacementAlongLineSameSize",
                "placementTemplate": [1]
              },
              "tintColor": [250, 210, 170, 100],
              "url": "images/pulse.gif"
            },
            {
              "type": "CIMSolidFill",
              "color": [250, 210, 170, 50],
              "enable": true
            }
          ]
        }
      }
    }
  });

  graphicsLayer.graphics.removeAll();
  graphicsLayer.graphics.add(hl);
}
```

# Futuristic Race Animation



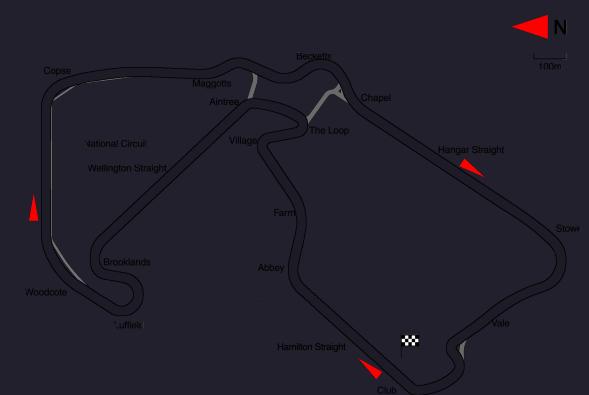
- A luminous dot zooming through the Silverstone track.
  - The circuit is a georeferenced image in a MediaLayer.
  - The dots are point features placed individually by hand.
  - Every dot has a `Time` attribute that tells when to light up.
- Could be made data-driven using real telemetry data.
  - They did it IRL!
  - Google "*Ghost lap - Ayrton Senna at Suzuka 1989*".
  - It's awesome!

Demo: <https://beautiful-blancmange-5fda50.netlify.app/demo-5.html>

Source: <https://github.com/damix911/DS2023/blob/main/demo-5.html>

# Georeference the Image

```
const p1 = {  
    sourcePoint: { x: 103, y: 287 },  
    mapPoint: new Point({ x: -112621.4753091779 - 10, y: 6814414.635010252 + 10, spatialReference: { wkid: 3857 } })  
};  
  
const p2 = {  
    sourcePoint: { x: 1247, y: 1127 },  
    mapPoint: new Point({ x: -113992.56450407869 + 10, y: 6812193.183875641 + 20, spatialReference: { wkid: 3857 } })  
};  
  
const p3 = {  
    sourcePoint: { x: 805, y: 395 },  
    mapPoint: new Point({ x: -112702.68965173334 - 10, y: 6813098.484929426, spatialReference: { wkid: 3857 } })  
};  
  
const p4 = {  
    sourcePoint: { x: 1589, y: 767 },  
    mapPoint: new Point({ x: -113278.35602102136, y: 6811612.740192077, spatialReference: { wkid: 3857 } })  
};  
  
const controlPoints = [p1, p2, p3, p4];
```



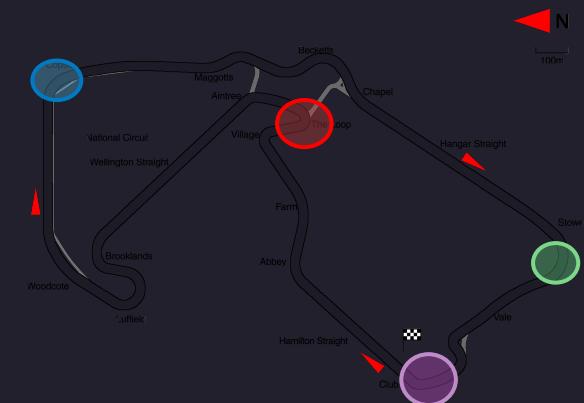
# Georeference the Image

```
const p1 = {  
    sourcePoint: { x: 103, y: 287 },  
    mapPoint: new Point({ x: -112621.4753091779 - 10, y: 6814414.635010252 + 10, spatialReference: { wkid: 3857 } })  
};  
  
const p2 = {  
    sourcePoint: { x: 1247, y: 1127 },  
    mapPoint: new Point({ x: -113992.56450407869 + 10, y: 6812193.183875641 + 20, spatialReference: { wkid: 3857 } })  
};  
  
const p3 = {  
    sourcePoint: { x: 805, y: 395 },  
    mapPoint: new Point({ x: -112702.68965173334 - 10, y: 6813098.484929426, spatialReference: { wkid: 3857 } })  
};  
  
const p4 = {  
    sourcePoint: { x: 1589, y: 767 },  
    mapPoint: new Point({ x: -113278.35602102136, y: 6811612.740192077, spatialReference: { wkid: 3857 } })  
};  
  
const controlPoints = [p1, p2, p3, p4];
```



# Georeference the Image

```
const p1 = {  
    sourcePoint: { x: 103, y: 287 },  
    mapPoint: new Point({ x: -112621.4753091779 - 10, y: 6814414.635010252 + 10, spatialReference: { wkid: 3857 } })  
};  
  
const p2 = {  
    sourcePoint: { x: 1247, y: 1127 },  
    mapPoint: new Point({ x: -113992.56450407869 + 10, y: 6812193.183875641 + 20, spatialReference: { wkid: 3857 } })  
};  
  
const p3 = {  
    sourcePoint: { x: 805, y: 395 },  
    mapPoint: new Point({ x: -112702.68965173334 - 10, y: 6813098.484929426, spatialReference: { wkid: 3857 } })  
};  
  
const p4 = {  
    sourcePoint: { x: 1589, y: 767 },  
    mapPoint: new Point({ x: -113278.35602102136, y: 6811612.740192077, spatialReference: { wkid: 3857 } })  
};  
  
const controlPoints = [p1, p2, p3, p4];
```

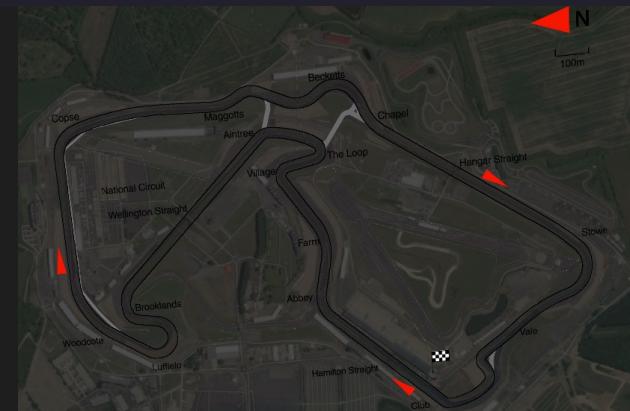


# Georeference the Image

```
const georeference = new ControlPointsGeoreference({ controlPoints, width: 1665, height: 1200 });

const silverstoneTrack = new ImageElement({
  image: "images/silverstone.png",
  georeference
});

const mediaLayer = new MediaLayer({
  source: [silverstoneTrack]
});
```

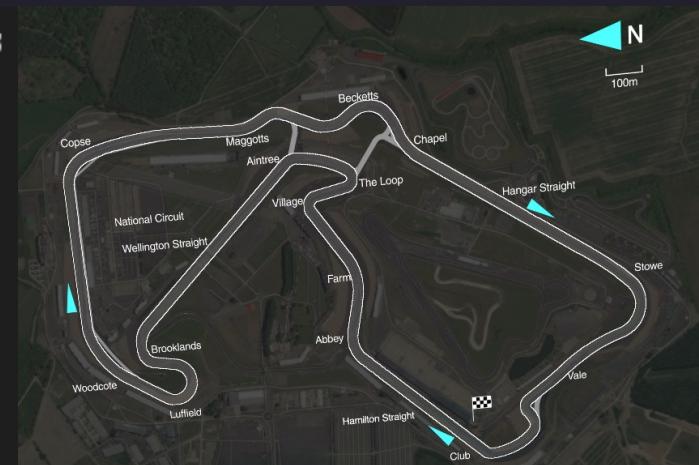


# Georeference the Image

```
const georeference = new ControlPointsGeoreference({ controlPoints, width: 1665, height: 1200 });

const silverstoneTrack = new ImageElement({
  image: "images/silverstone.png",
  georeference
});

const medialayer = new MediaLayer({
  effect: "invert()", // Yellow oval highlights this line
  source: [silverstoneTrack]
});
```



# Georeference the Image

```
const georeference = new ControlPointsGeoreference({ controlPoints, width: 1665, height: 1200 });

const silverstoneTrack = new ImageElement({
  image: "images/silverstone.png",
  georeference
});

const mediaLayer = new MediaLayer({
  effect: "invert() bloom(0.4, 1px, 0)",
  source: [silverstoneTrack]
});
```



# Animated Points Using Primitive Overrides

```
const featureLayer = new FeatureLayer({
  effect: "brightness(200%) bloom(2.5, 0.1px, 15%)",
  renderer: {
    type: "simple",
    symbol: {
      type: "cim",
      data: {
        type: "CIMSymbolReference",
        symbol: {
          type: "CIMPointSymbol",
          symbolLayers: [
            {
              type: "CIMPictureMarker",
              size: 8,
              tintColor: [210, 230, 250, 40],
              url: "images/flash.gif",
              animatedSymbolProperties: {
                primitiveName: "FlashTime",
                duration: 1
              }
            }
          ]
        },
        primitiveOverrides: [
          {
            type: "CIMPrimitiveOverride",
            primitiveName: "FlashTime",
            propertyName: "StartTimeOffset",
            valueExpressionInfo: {
              type: "CIMExpressionInfo",
              expression: "210 - $feature.time / 210"
            }
          }
        ]
      }
    }
  }
})
```

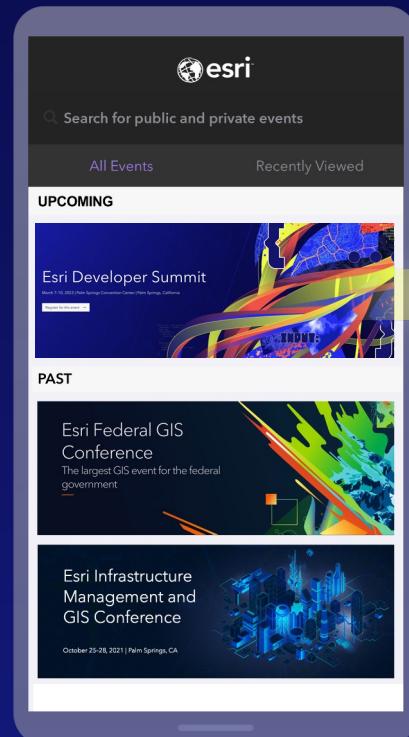


# Resources

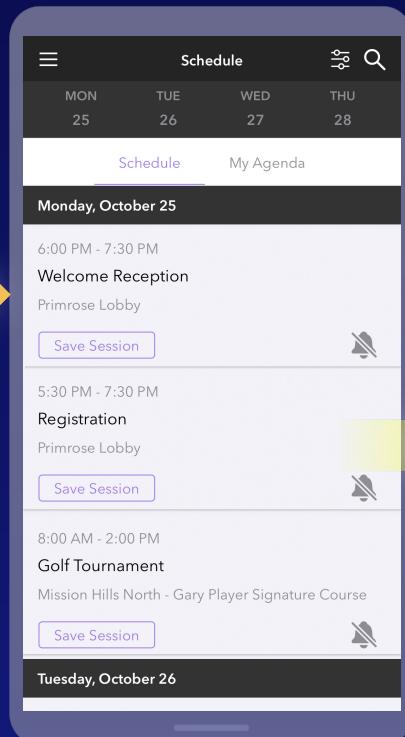
- CIMSsymbol API Reference: <https://developers.arcgis.com/javascript/latest/api-reference/esri-symbols-CIMSsymbol.html>
- CIM Symbol Builder: <https://esri.github.io/cim-symbol-builder-js/>
- 2D WebStyles: <https://developers.arcgis.com/javascript/latest/visualization/symbols-color-ramps/esri-web-style-symbols-2d/>
- Esri Community: <https://community.esri.com/t5/arcgis-api-for-javascript/ct-p/arcgis-api-for-javascript>
- Helpful Blogs:
  - <https://www.esri.com/arcgis-blog/products/js-api-arcgis/mapping/create-points-lines-and-polygons-using-cimsymbols/>
  - <https://www.esri.com/arcgis-blog/products/js-api-arcgis/mapping/visualize-electoral-swing-using-composite-symbols/#how-the-map-is-made>

# Please Share Your Feedback in the App

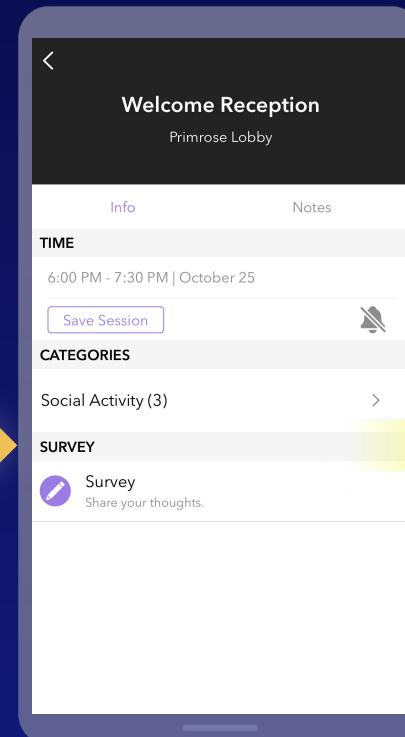
Download the Esri Events app and find your event



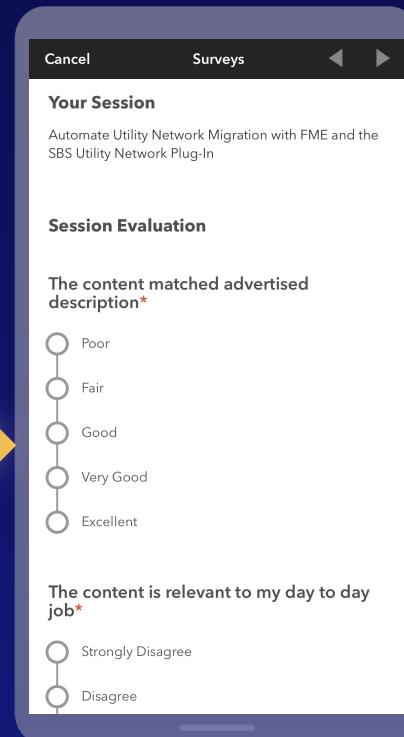
Select the session you attended



Scroll down to "Survey"



Log in to access the survey





esri®

THE  
SCIENCE  
OF  
WHERE®

Copyright © 2022 Esri. All rights reserved.

```
const layer = view.map.addLayer(  
  view.whenLayerView(layer)   
    .then(layerView => const  
      {  
        if (there were problems)  
          catch(console.error);  
      }  
    );  
  );
```

E/SCRIPT>

```
const view = new SceneView({  
  container: "viewDiv",  
  map: map,  
  environment: {  
    lighting: {  
      directional:  
    },  
  },  
});
```

LIVE  
BY  
THE  
CODE