The Core language of Juvix

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Abstract

We describe JuvixCore – a minimalistic intermediate functional language to which Juvix desugars. We specify precisely and abstractly JuvixCore syntax, evaluation semantics, and the current optional type system. We comment on the relationship between this specification and the actual implementation. We also explain the role JuvixCore plays in the Juvix compilation pipeline. Finally, we compare the language features available in JuvixCore with those in Juvix and other popular functional languages.

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1. Introduction

Juvix* is an open-source functional programming language designed for writing privacy-preserving decentralised applications. Using Juvix, developers can write high-level programs which can be compiled to WASM directly, or through VampIR † to circuits for private execution with Taiga ‡ on Anoma § or Ethereum ¶ .

JuvixCore is a minimalistic intermediate functional language to which Juvix desugars. The relationship between Juvix and JuvixCore is similar to that between Haskell and Haskell Core. After parsing, scoping and type-checking, the Juvix front-end program representation is translated to JuvixCore for further processing. Via different backends, JuvixCore can be compiled to several targets: Geb , VampIR, WASM, native executable.

The main part of this report is a precise and abstract specification of the JuvixCore language (Section 2), including the evaluation semantics and the optional type system. Then, we discuss the implementation of JuvixCore and its relation to the formal specification (Section 3). In Section 4, we describe the Juvix compilation pipeline and the role of JuvixCore in it. Finally, Section 5 compares JuvixCore language features with those of Juvix and other popular functional languages.

2. JuvixCore specification

In this section, we provide a precise and abstract specification of JuvixCore. We specify the syntax, evaluation semantics and the current optional type system.

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*https://github.com/anoma/juvix
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 $^{^\}dagger https://github.com/anoma/vamp-ir$

[†]https://github.com/anoma/taiga

[§]https://anoma.net

[¶]https://ethereum.org

https://github.com/anoma/geb

2.1. Syntax. A JuvixCore *program* \mathcal{P} is a tuple $(f_m, \mathcal{F}, \mathcal{T}, \mathcal{I})$ where:

- f_m is the main function symbol,
- $m{ ilde{ ilde{F}}}$ is a mapping from function symbols to closed terms that associates function symbols with corresponding function bodies,
- $m{\text{-}}$ T is a mapping from function symbols to types that associates function symbols with the types of the corresponding functions,
- \mathcal{I} is a mapping from type symbols to inductive types.

An *inductive type* is pair (τ_I, \mathcal{C}) where:

- τ_I is a type the *arity* of the inductive type,
- \mathcal{C} is a nonempty finite set of constructor declarations $c_i : \tau_i$ where c_i is a constructor and τ_i is its type.

The constructors are assumed to be unique and associated with exactly one inductive type. For brevity, we will often confuse inductive types with their corresponding type symbols. We write $c \in I$ or $(c : \tau) \in I$ to indicate that c (of type τ) is a constructor in the inductive type I.

Terms t, s, r are defined by the following grammar. The types τ, σ are just arbitrary terms.

We explain the above grammar point by point.

- x is a variable.
- ullet f is a function symbol.
- C is an integer constant, e.g., 1, 20, -5.
- S is a string constant, e.g., "abc", "hello world".
- op (t_1,\ldots,t_n) is a built-in operation application. Available built-in operations op:
 - arithmetic operations on integers: $+, -, \cdot, \div, \mod$
 - integer comparisons: <, ≤,
 - equality: =,
 - string operations: show, concat, strToInt,
 - lazy sequencing: seq,
 - debugging operations: trace, fail.
- $c(t_1, \ldots, t_n)$ is a constructor application.
- tt' is an application of t to t'.
- $\lambda x: \tau.t$ is a lambda-abstraction (anonymous function).

- let $x:\tau:=t$ in t' is a non-recursive *let-expression*. The variable x is bound in t' but not in t or τ .
- letrec $\{x_1: \tau_1:=t_1; \ldots; x_k: \tau_k:=t_k\}$ in t' is a letrec-expression, or a recursive let-expression. The variables x_1, \ldots, x_k are bound in t_1, \ldots, t_k, t' , but not in τ_1, \ldots, τ_k .
- case t of $\{c_1(x_1,\ldots,x_{n_1})\Rightarrow t_1;\ldots;c_k(x_1,\ldots,x_{n_k})\Rightarrow t_k;_\Rightarrow t'\}$ is a case-expression. The c_1,\ldots,c_k are constructors of the same inductive type I, and n_i is the number of arguments of c_i . The last clause $_\Rightarrow t'$ is the an optional default clause.
- $\epsilon[\tau]$ is an error node of type τ . Evaluating $\epsilon[\tau]$ results in an error.
- $\Pi x : \tau . \tau'$ is a dependent function type. We use the notation $\tau \to \tau'$ when $x \notin FV(\tau')$.
- Type, is a *universe* for $n \in \mathbb{N}$. We often drop the subscript in Type, denoting it by Type.
- $I(t_1, \ldots, t_n)$ is an inductive type application. The t_1, \ldots, t_n are the parameters of the inductive type I. The number and the types of parameters are determined by the arity of I.
- Int is the primitive type of integers.
- String is the primitive type of strings.
- ★ is the dynamic type which can be assigned to any term. This enables the implementation of gradual typing in JuvixCore. See Siek (2014).

We omit the standard definition of the set $\mathrm{FV}(t)$ of variables free in t. We treat terms up to α -conversion. For brevity, we use vector and telescope notation, e.g., we write $\Pi \vec{\alpha} : \vec{\tau}.\sigma$ for $\Pi \alpha_1 : \tau_1 \dots \Pi \alpha_n : \tau_n.\sigma$, and $\Pi \vec{\alpha} : \mathrm{Type}.\tau$ for $\Pi \alpha_1 : \mathrm{Type}.\dots \Pi \alpha_n : \mathrm{Type}.\tau$, and $\vec{\tau} \to \sigma$ for $\tau_1 \to \dots \to \tau_n \to \sigma$, and \vec{t} for t_1,\dots,t_n or $t_1\dots t_n$ depending on the context. By $|\vec{t}|$ we denote the length of the vector \vec{t} .

2.2. Evaluation semantics. Values $v \in \mathcal{V}$ are defined by the following grammar, where t is an arbitrary term. Environments E are finite partial mappings from variables to values.

$$v \in \mathcal{V} \quad ::= \quad C \\ | \quad S \\ | \quad c(v_1, \dots, v_n) \\ | \quad \langle E; t \rangle \\ | \quad \text{Type}_n \mid \text{Int} \mid \text{String} \mid \bigstar \\ | \quad I(v_1, \dots, v_n)$$

We explain the above grammar point by point.

- C is an integer constant.
- ullet S is a string constant.
- $c(v_1, \ldots, v_n)$ is a constructor application with value arguments.
- $\langle E; t \rangle$ is a *closure*. The environment E is required to be *compatible* with t, meaning that $\mathrm{FV}(t) \subseteq \mathrm{dom}(E)$.
- Type_n is a universe and Int, String, \bigstar are types.
- $I(v_1, \ldots, v_n)$ is an inductive type application.

A value v can be mapped injectively to a term v^* as follows:

- $C^* = C$
- $S^* = S,$
- $c(v_1, \ldots, v_n)^* = c(v_1^*, \ldots, v_n^*),$
- $\langle E;t\rangle^*=E^*(t)$ where E^* is the homomorphic extension of the mapping $x\mapsto E(x)^*$, avoiding variable capture,
- Type_n = Type_n, Int* = Int, String* = String, \bigstar * = \bigstar ,
- $I(v_1,\ldots,v_n)^* = I(v_1^*,\ldots,v_n^*).$

We define the evaluation relation $t\Rightarrow_E r$ in the style of big-step operational semantics (see Nipkow and Klein (2014)), where t is a term, E is an environment compatible with t, and $r \in \mathcal{V} \uplus \{\bot\}$ is either a value v or an error \bot . The evaluation relation is implicitly parameterised by a fixed JuvixCore program $\mathcal{P}=(f_m,\mathcal{F},\mathcal{T},\mathcal{I}).$ The evaluation strategy is eager (call-by-value).

Evaluation rules:

Additional requirements:

• Rule OP: n is the arity of the operation op, the types of the values v_1, \ldots, v_n match the particular operation, and v is the expected result. For example, the instantiation of this rule with op = + is:

$$\frac{t_1 \Rightarrow_E C_1 \quad t_2 \Rightarrow_E C_2}{+(t_1, t_2) \Rightarrow_E C_1 + C_2} \text{ OP} +$$

Rule LR:

$$-t'_{i} = t_{i}[x_{j} \bigstar / x_{j}]_{j=1,\dots,k},$$

$$-E'(x_{i}) = \langle E'; \lambda _. t'_{i} \rangle,$$

$$-E'(y) = E(y) \text{ for } y \notin \{x_{1}, \dots, x_{k}\}.$$

Note that E' is not a finite object – its definition is not well-founded. Formally, one would define E' using coinduction. To avoid excessive technicalities, we refrain from elaborating on this point any further. The above specification of E' is clear enough for our purposes.

The point with changing x_i to $x_i \bigstar$ and t_i in $E'(x_i)$ to $\lambda _.t'_i$, is to delay the evaluation of t_i in a closure, so that it can be used with other rules. For example, consider t = letrec x := +(3,4); y := x in y. If we defined $E'(x) = \langle E'; +(3,4) \rangle$, we would get $x \Rightarrow_{E'} \langle E'; +(3,4) \rangle$ and since $v_y = \langle E'; +(3,4) \rangle$ is already a value, that would become the result of evaluating t (which is the result of evaluating y in $E[y:=v_y,x:=\ldots]$. With our approach we take $E'(x) = \langle E'; \lambda_{-}.+(3,4) \rangle$, and we have $x \bigstar \Rightarrow_{E'} 7$ according to the rules.

2.3. Type system. JuvixCore does not specify a single type system by itself. Instead, different type systems can be implemented on top of JuvixCore. Evaluation does not depend on type information. All type annotations can be set to \bigstar to represent an untyped program.

Currently, programs translated from Juvix to JuvixCore are all well-typed in a polymorphic type system specified by the rules below. This type system is based on Church-style System F (the polymorphic lambda calculus $\lambda 2$). See (Barendregt, 1992, Section 5).

The typing rules are with respect to a fixed JuvixCore program $\mathcal{P}=(f_m,\mathcal{F},\mathcal{T},\mathcal{I})$. The judgements have the form $\Gamma \vdash t : \tau$ where Γ is a set of declarations $x : \tau$ assigning types to free variables. By $\Gamma, x : \tau$ we denote $\Gamma \uplus \{x : \tau\}$ (\uplus is disjoint set sum).

Inductive types can only have parameters which are types, i.e., the arity of any inductive type I has the form $\tau_I=\mathrm{Type}\to\dots\to\mathrm{Type}\to\mathrm{Type}$ with n_I arguments of type Type . Recall that $\mathrm{Type}=\mathrm{Type}_0$. By n_I we denote the number of parameters of I. We assume there exists a fixed inductive type Bool with two constructors true and false.

Typing rules:

Additional requirements:

■ Rule OP: n is the arity of the operation op and the types match the particular operation, e.g., for op = < we have n=2, $\tau_1=\tau_2={\rm Int}$ and $\tau={\rm Bool}$.

3. JuvixCore implementation

The Juvix Core data structure is defined in the Juvix. Compiler. Core. Language and Juvix. Compiler. Core. Language. Nodes modules in the Juvix compiler sources.

4. Juvix compilation pipeline

5. Comparison with other languages

Acknowledgements

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