Container build at scale using BuildKit and BuildX



About Me

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Agenda

- Introduction to Docker build
- BuildKit vs. Legacy Docker Build
- BuildKit LLB
- BuildKit Drivers (Docker, Kubernetes, Remote)
- BuildKit Security
- Multi-Platform Builds
- Bake HCL Workflows
- Cache
- Demos



Docker build - Legacy

- Sequential execution
- Each instruction generate a cached layer
- Caching relies on heuristics (e.g., timestamps, Dockerfile instruction text, or file metadata)
- Secrets passed via ARG have security risks
- Multi-platform builds needs workarounds



Docker build - BuildKit

- Graph based execution using Low Level Build (LLB)
- Executes independent steps in parallel
- Supports remote caching and inline caching
- Secrets can be securely mounted using --mount=type=secret
- Rootless mode allows builds without root privilege
- Native support for different architectural builds via QEMU or remote builders



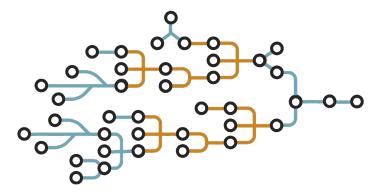
BuildKit vs. Legacy Docker Build

Legacy Build	BuildKit
Sequential stages	Parallel stage execution
Basic local cache	Multi-layer caching
Limited platform support	Native multi-platform
No built-in secrets	mount=type=secret
No frontend customization	Extensible LLB (Low-Level Build)



BuildKit LLB

- Low Level Build format is an intermediate binary format
- LLB defines a content-addressable dependency graph





Frontend

The "shabang" for build definition

https://docs.docker.com/build/buildkit/frontend/

Flexibility to get features and bug fixes without docker engine updates

```
# syntax=[remote image reference]
# syntax=docker/dockerfile:1
# syntax=docker.io/docker/dockerfile:1
# syntax=example.com/user/repo:tag@sha256:abcdef...
```



BuildX

- A CLI that adds additional features to docker build
- High-level build constructs like "bake"
- Installation refer https://github.com/docker/buildx



BuildKit Drivers

- Docker Driver (default, uses Docker's daemon).
- 2. Docker Container Driver
- 3. Kubernetes Driver (scale builds across pods).
 - Use case: CI/CD in k8s clusters.
- Remote Driver (connect to external BuildKitd).
 - Use case: Dedicated BuildKit servers.



Docker driver

The default driver

Built directly into the docker engine

Images built will be loaded directly to the image store

```
ansil@ansil-NUC10i7FNH:~/cncg-kochi/demo-1$ docker buildx ls

NAME/NODE DRIVER/ENDPOINT STATUS BUILDKIT PLATFORMS

container* docker-container

\__container\(\text{\gamma}\) \__unix:///var/run/docker.sock running v0.20.1 linux/amd64, linux/amd64/v2, linux/amd64/v3, linux/386

default docker

\_ default \__default \_default \_
```



Docker Container Driver

- Specify custom BuildKit versions to use.
- Build multi-arch images
- Advanced options for cache import and export

```
docker buildx create \
   --name container \
   --driver=docker-container \
   --driver-opt=image=moby/buildkit:v0.20.1 \
   --use --bootstrap
```



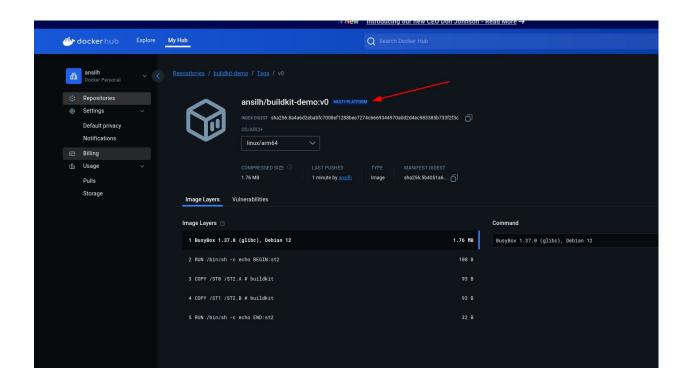
Docker Container Driver

```
ansil@ansil-NUC10i7FNH:~/cncg-kochi/demo-1$ docker buildx create \
  --name container \
 --driver=docker-container \
 --driver-opt=image=moby/buildkit:v0.20.1
  --use --bootstrap
+] Building 3.0s (1/1) FINISHED
container
ansil@ansil-NUC10i7FNH:~/cncg-kochi/demo-1$ docker ps
CONTAINER ID
                                                                                               PORTS
              IMAGE
                                      COMMAND
                                                                CREATED
                                                                                STATUS
d4cdbd445781
              mobv/buildkit:v0.20.1
                                      "buildkitd --allow-i..."
                                                                                                         buildx buildkit container0
                                                               3 seconds ago
                                                                               Up 3 seconds
ansil@ansil-NUC10i7FNH:~/cncg-kochi/demo-1$ docker buildx ls
                                                             BUILDKIT PLATFORMS
NAME/NODE
                DRIVER/ENDPOINT
                                                  STATUS
                docker-container
container*
                \ unix:///var/run/docker.sock
                                                   running
                                                             v0.20.1
                                                                       linux/amd64, linux/amd64/v2, linux/amd64/v3, linux/386
   container0
default
                docker
 \ default
                \ default
                                                  running
                                                            v0.13.1
                                                                       linux/amd64, linux/amd64/v2, linux/amd64/v3, linux/386
ansil@ansil-NUC10i7FNH:~/cncg-kochi/demo-1$
```

time docker buildx build --platform=linux/amd64,linux/arm64
--builder=container -t ansilh/buildkit-demo:v0 --push --progress=plain .



Docker container driver - multi-platform build





Buildkit Server GitHub Private CA mTLS mTLS **Jenkins** BuildKit Docker cli Agent Cache Volume Registry



BuildKit Security

Secrets Management:

RUN --mount=type=secret,id=my_secret cat /run/secrets/my_secret

Rootless Mode: Run builds without root privileges.

https://github.com/rootless-containers/rootlesskit/





Buildx Bake

Bake is a command built into the Buildx CLI,

Bake is an abstraction for the docker build command that lets you more easily manage your build configuration (CLI flags, environment variables, etc.) in a consistent way for everyone on your team.

You can write Bake files in HCL, YAML (Docker Compose files), or JSON. In general, HCL is the most expressive and flexible format



Example

```
# docker build -f Dockerfile -t myapp:latest .
docker-bake.hcl
target "myapp" {
  context = "."
  dockerfile = "Dockerfile"
  tags = ["myapp:latest"]
# docker buildx bake myapp
```



Targets

```
# Custom target
target "webapp" {
 dockerfile = "webapp.Dockerfile"
 tags = ["docker.io/ansilh/webapp:latest"]
  context = "https://github.com/ansilh/webapp"
# Default target
target "default" {
 dockerfile = "webapp.Dockerfile"
 tags = ["docker.io/ansilh/webapp:latest"]
  context = "https://github.com/username/webapp"
# docker buildx bake --print
```



Inheritance

```
target " common" {
 args = {
   GO VERSION = "1.23"
   BUILDKIT CONTEXT KEEP GIT DIR = 1
target "app-dev" {
 inherits = ["_common"]
 args = {
   BUILDKIT CONTEXT KEEP GIT DIR = 0
 tags = ["docker.io/ansilh/myapp:dev"]
 labels = {
        "org.opencontainers.image.source" = "https://github.com/ansilh/myapp"
        "org.opencontainers.image.author" = "ansilh@example.com"
target "app-release" {
 inherits = ["app-dev", "_common"]
 tags = ["docker.io/ansilh/myapp:latest"]
 platforms = ["linux/amd64", "linux/arm64"]
```



Variables

```
group "default" {
 targets = [ "webapp" ]
variable "TAG" {
  default = "latest"
target "webapp" {
  context = "."
  dockerfile = "Dockerfile"
 tags = ["docker.io/ansilh/webapp: ${TAG}"]
```



Functions

Bake ships with built-in support for the go-cty

https://github.com/zclconf/go-cty/blob/main/README.md

```
variable "TAG" {
  default = "latest"
}

group "default" {
  targets = ["webapp"]
}

target "webapp" {
  args = {
    buildno = "${add(123, 1)}"
  }
}
```

https://github.com/zclconf/go-cty/blob/main/cty/function/stdlib/number.go#L30



User defined functions

```
function "increment" {
 params = [number]
 result = number + 1
group "default" {
 targets = ["webapp"]
target "webapp" {
 args = {
    buildno = "${increment(123)}"
```



Cache



Cache

Inline

Local

Registry

Amazone S3 (Experimental)

GitHub Action (Experimental)

Azure Blobe Storage (Experimental)



Inline

Cache will be part of the image

Not scalable



Local

Cache inside a directory in your filesystem using OCI format

Good choice for testing



Registry

An extension of inline cache, but the cache will be stored as a separate image

Allows for separating the cache and resulting image artifacts so that you can distribute your final image without the cache inside.

It can efficiently cache multi-stage builds in max mode, instead of only the final stage.

It works with other exporters for more flexibility, instead of only the image exporter.



Exporters



Image and registry exporters

The image exporter outputs the build result into a container image format.

The registry exporter is identical, but it automatically pushes the result by setting push=true.



Local and tar exporters

The local and tar exporters output the root filesystem of the build result into a local directory.

They're useful for producing artifacts that aren't container images.



OCI and Docker exporters

The oci exporter outputs the build result into an OCI image layout tarball.

The docker exporter behaves the same way, except it exports a Docker image layout instead.



DEMO

