# Antonio Sánchez Gómez

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#### Personal Profile

Senior Fullstack Javascript Developer and aspiring learning machine. I am used to working independently in a fast-paced, changing environment and take pride in writing quality code that delivers value to its users My journey to balance short-term business goals against long-term developer speed have made me a fervent believer in Agile, Test Driven Development, and improving Developer Experience. I am looking to continue growing, both as a person and as a developer, and open to new challenges and projects. So do not hesitate to get in touch!;)

Fun fact? This CV was made with Latex; check my "LatexCV" repository on github.

## Work Experience

#### Backend Lead, Cyferd, Remote, Spain

Aug 2021-Now

- Led a 5-person team that took a highly decoupled microservice architecture from proof-of-concept to production-ready platform
- Worked across all backend (storage logic, microservice orchestration, 3rd parties integrations, etc) and implemented from scratch the platform's multi-tenant authentication.
- Worked with the team through two migrations: NATS Streaming to Kafka and from Neo4j to PostgreSQL.
- Conceived, developed, and ultimately owned several projects to improve developer speed: CI and CD pipelines, styling and formatting enforcers, tools to easily deploy the platform locally, and a devcontainer with the development environment.
- Learned and promoted agile good practices like smaller prs with incremental improvements, the up-front discovery of acceptance criteria, test-driven-development and automated testing, etc.
- Established a tradition of fortnightly training calls, where each time a different member of the wider developer team will present to the rest on a topic of their choice, with the double goal of giving the host the opportunity to practice public speaking and spreading knowledge across the team.

## Senior Frontend Developer, Cyferd, Remote, Spain

Apr 2021-Aug 2021

- Early employee in a low-code/no-code startup with a product capable of implementing any type of form-based app
- Worked on the front-end's view engine, simplifying its code and adding the ability to react to user input (clicks, text inputs, etc)

#### Fullstack Javascript Developer, Gloval (Avansis), Remote, Spain

Nov 2020-Apr 2021

- Worked remotely as a consultant for Gloval renovating its software infrastructure with Javascript technologies.
- Developed microservice and microfrontend applications with Reactjs, Express, Graphql, MongoDb, Postgres and Docker.
- Worked in a SCRUM environment and contributed practices like the walking skeleton to improve agility.
- Led the implementation of several projects and good practices to improve code quality and developer speed.

#### Fullstack Javascript Developer, Self-employed, Remote, Spain

Aug 2016-Now

• Developed Single Page Apps, Backend Severs and Conversational Interfaces and Mobile Applications.

Fullstack Javascript Developer, Linkproved, Remote, Spain

Dec 2018-Jan 2020

• Maintained the main site working with Reactjs, Express and MongoDb.

NextGame Sport Cofounder, NextGame Sport, Manchester, U.K.

May 2016-Sept 2016

• Co-founded an sport-predictions startup accepted into the Entrepreneurial Spark accelerator that sought to connect fans and brands together.

Software Engineer Intern, Microsoft, Dublin, Ireland

Jul 2014-Jul 2015

• Created C# desktop applications and cloud components to automate the localization process of Office content.

York Interdisciplinary Research Student, University of York, York, U.K. Jul 2013-Sept 2013

• Developed a multithreaded Java GUI to teach Evolutionary Computation.

# **EDUCATION**

BSc (Hons) Computer Science with Business and Management

Sept 2012 - Jun 2016

University of Manchester, Manchester, U.K.

1<sup>st</sup> class honours

• Worked in several team projects and won the 2014 IBM Software Engineer price for the best team of the year.

#### Baccalaureate in Technology

Sept 2010 - Jun 2012

I.E.S. Gregorio Marañón, Madrid, Spain 9.76/10 (first of cohort)

• Tackled university-level problems in the "Campus Científicos de Verano" program.

# TECHNICAL SKILLS

Programming Languages: Typescript, Javascript, HTML, CSS, Bash/Zsh (command line), Python, etc.

Frontend: React, Webpack, ESLint, Redux, Material-UI, ApolloClient, Prettier, Angular, etc.

Backend: Express, Node, REST, Graphql, Docker, Mongo, Postgres, Oracle, Swagger, etc.

Other tooling: VS Code, Git, Automated testing, Agile, Cloud deployment, Heroku, Azure, etc.

**Human languages:** English (fluent), Spanish (fluent), French (intermediate), Japanese (beginner).

#### Voluntary experience

Mathematics teacher, Junior Achievement Ireland, Dublin, Ireland

May 2015

• Taught mathematics and its applications to elementary school students using games.

Committee member, Ultimate Programming Society, Manchester, U.K. December 2013-Jul 2014

• Organized events to bring the latest technologies and development trends to the students of school.

PASS Leader, University of Manchester, Manchester, U.K.

Sept 2013-Jul 2014

• Facilitated the learning and integration into university life of 1<sup>st</sup> year students.

# OTHER NOTABLE POSITIONS

Toastmaster member: regularly practicing public speaking and leadership skills.

Venture Out 2015 finalist: ended finalist in the business idea competition.

IMAV 2014 participant: created a 7-digit number recognition program.