EE263 Autumn 2015 S. Boyd and S. Lall

Interpreting Linear Equations

Broad categories of applications

linear model or function y=Ax some broad categories of applications:

- estimation or inversion
- control or design
- mapping or transformation

(this list is not exclusive; can have combinations ...)

Estimation or inversion

$$y = Ax$$

- \triangleright y_i is ith measurement or sensor reading (which we know)
- $ightharpoonup x_j$ is jth parameter to be estimated or determined
- $lackbox{a}_{ij}$ is sensitivity of ith sensor to jth parameter

sample problems:

- \blacktriangleright find x, given y
- \blacktriangleright find all x's that result in y (i.e., all x's consistent with measurements)
- ▶ if there is no x such that y = Ax, find x s.t. $y \approx Ax$ (i.e., if the sensor readings are inconsistent, find x which is almost consistent)

Control or design

$$y = Ax$$

- ▶ x is vector of design parameters or inputs (which we can choose)
- y is vector of results, or outcomes
- ▶ A describes how input choices affect results

sample problems:

- ▶ find x so that $y = y_{des}$
- find all x's that result in $y=y_{\rm des}$ (i.e., find all designs that meet specifications)
- lacktriangledown among x's that satisfy $y=y_{
 m des}$, find a small one (i.e., find a small or efficient x that meets specifications)

Mapping or transformation

ightharpoonup x is mapped or transformed to y by linear function y = Ax

sample problems:

- lacktriangle determine if there is an x that maps to a given y
- \blacktriangleright (if possible) find an x that maps to y
- ightharpoonup find all x's that map to a given y
- \blacktriangleright if there is only one x that maps to y, find it (i.e., decode or undo the mapping)

Matrix multiplication as mixture of columns

write $A \in \mathbb{R}^{m \times n}$ in terms of its columns

$$A = \left[\begin{array}{cccc} a_1 & a_2 & \cdots & a_n \end{array} \right]$$

where $a_j \in \mathbb{R}^m$. Then then y = Ax means

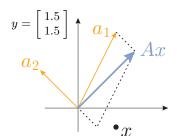
$$y = x_1 a_1 + x_2 a_2 + \dots + x_n a_n$$

 (x_j) 's are scalars, a_j 's are m-vectors)

- lacksquare y is a (linear) combination or mixture of the columns of A
- lacktriangle coefficients of x give coefficients of mixture
- ▶ each column of *A* represents an *actuator*

Geometric interpretation of control

example:
$$A = \begin{bmatrix} 1 & -1 \\ 2 & 1 \end{bmatrix}$$
, $x = \begin{bmatrix} 1 \\ -0.5 \end{bmatrix}$, $y = \begin{bmatrix} 1.5 \\ 1.5 \end{bmatrix}$ a_1 , $Ax = a_1 + (-0.5)a_2 = \begin{bmatrix} 1.5 \\ 1.5 \end{bmatrix}$



another example:

$$a_j = Ae_j$$

where e_i is the *j*the unit vector:

$$e_1 = \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix}, \qquad e_2 = \begin{bmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{bmatrix}, \ldots, \qquad e_n = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ n \end{bmatrix}$$

▶ jth column of A gives response to unit jth input

Matrix multiplication as inner product with rows

write A in terms of its rows:

$$A = \begin{bmatrix} \tilde{a}_1^\mathsf{T} \\ \tilde{a}_2^\mathsf{T} \\ \vdots \\ \tilde{a}_m^\mathsf{T} \end{bmatrix}$$

where $\tilde{a}_i \in \mathbb{R}^n$

then y = Ax can be written as

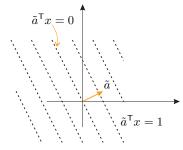
$$y = \begin{bmatrix} \tilde{a}_1^\mathsf{T} x \\ \tilde{a}_2^\mathsf{T} x \\ \vdots \\ \tilde{a}_m^\mathsf{T} x \end{bmatrix}$$

- $igwedge y_i = ilde{a}_i^\mathsf{T} x$, so that y_i is inner product of ith row of A with x
- ▶ each row of A represents a *sensor*

Geometric interpretation of estimation

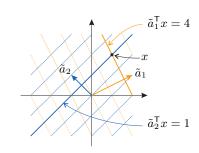
 $a_i^T x = \text{constant}$

is a (hyper-)plane in \mathbb{R}^n normal to a_i .



if Ax = y then x is on intersection of hyperplanes $a_i^T x = y_i$

$$A = \begin{bmatrix} 2 & 1 \\ -1 & 1 \end{bmatrix}$$
$$x = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$
$$y = \begin{bmatrix} 4 \\ 1 \end{bmatrix}$$

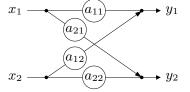


Block diagram representation

y=Ax can be represented by a signal flow graph or block diagram e.g. for m=n=2, we represent

$$\begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

as



- $ightharpoonup a_{ij}$ is the gain along the path from jth input to ith output
- ▶ (by not drawing paths with zero gain) shows sparsity structure of A (e.g., diagonal, block upper triangular, arrow . . .)

Example: block upper triangular matrices

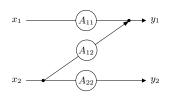
$$A = \left[\begin{array}{cc} A_{11} & A_{12} \\ 0 & A_{22} \end{array} \right]$$

where $A_{11} \in \mathbb{R}^{m_1 \times n_1}$, $A_{12} \in \mathbb{R}^{m_1 \times n_2}$, $A_{21} \in \mathbb{R}^{m_2 \times n_1}$, $A_{22} \in \mathbb{R}^{m_2 \times n_2}$ partition x and y conformably, (so that $x_1 \in \mathbb{R}^{n_1}, x_2 \in \mathbb{R}^{n_2}$ $y_1 \in \mathbb{R}^{m_1}$, $y_2 \in \mathbb{R}^{m_2}$)

$$x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}, \qquad y = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}$$

then

$$y_1 = A_{11}x_1 + A_{12}x_2$$
$$y_2 = A_{22}x_2,$$



... no path from x_1 to y_2 , so y_2 doesn't depend on x_1

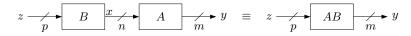
Matrix multiplication as composition

for $A \in \mathbb{R}^{m \times n}$ and $B \in \mathbb{R}^{n \times p}$, $C = AB \in \mathbb{R}^{m \times p}$ where

$$c_{ij} = \sum_{k=1}^{n} a_{ik} b_{kj}$$

composition interpretation

y=Cz represents composition of y=Ax and x=Bz



(note that B is on left in block diagram)

Column and row interpretations

can write product C = AB as

$$C = \begin{bmatrix} c_1 & \cdots & c_p \end{bmatrix} = AB = \begin{bmatrix} Ab_1 & \cdots & Ab_p \end{bmatrix}$$

i.e., ith column of C is A acting on ith column of B

similarly we can write

$$C = \begin{bmatrix} \tilde{c}_1^\mathsf{T} \\ \vdots \\ \tilde{c}_m^\mathsf{T} \end{bmatrix} = AB = \begin{bmatrix} \tilde{a}_1^\mathsf{T}B \\ \vdots \\ \tilde{a}_m^\mathsf{T}B \end{bmatrix}$$

i.e., ith row of C is ith row of A acting (on left) on B

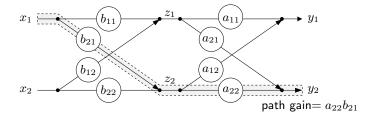
Inner product interpretation

$$c_{ij} = \tilde{a}_i^\mathsf{T} b_j = \langle \tilde{a}_i, b_j \rangle$$

i.e., entries of C are inner products of rows of A and columns of B

- $ightharpoonup c_{ij}=0$ means ith row of A is orthogonal to jth column of B
- ▶ Gram matrix of vectors $f_1, ..., f_n$ defined as $G_{ij} = f_i^\mathsf{T} f_j$ (gives inner product of each vector with the others)
- $\blacktriangleright G = \begin{bmatrix} f_1 & \cdots & f_n \end{bmatrix}^{\mathsf{T}} \begin{bmatrix} f_1 & \cdots & f_n \end{bmatrix}$

Matrix multiplication interpretation via paths



- $lackbox{} a_{ik}b_{kj}$ is gain of path from input j to output i via k
- $lacktriangleright c_{ij}$ is sum of gains over all paths from input j to output i