# photobiology Version 0.6.8 User Guide

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June 12, 2015

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### 1 Introduction

We have developed a set of packages to facilitate the calculation of many different quantities that can be derived from spectral irradiance data. The base package in this suite is called photobiology, and is the package described here. There other specialized packages for quantification of ultraviolet radiation and visible radiation (photobiologyWavebands), or plant photoreceptors (photobiologyPlants). Other packages in the suite provide example spectral data for filters (photobiologyFilters), lamps (photobiologyLamps), LEDs (photobiologyLeDs), sunlight (photobiologySun) and broadband sensors (photobiologySensors). In the future it will be submitted to CRAN (Comprehensive R archive network), it is meanwhile available from https://www.r4photobiology.info/. There is also a public Git repository at https://bitbucket.org/aphalo/ from where the source code of the current an earlier versions can be cloned.

#### 2 Installation and use

The functions in the package photobiology are made available by installing the packages photobiology (once) and loading it from the library when needed.

To load the package into the workspace we use library(photobiology).

```
library(photobiologyg)
library(photobiologyWavebands)
library(photobiologySum)
library(photobiologyFilters)
library(photobiologyReflectors)
library(photobiologySensors)
library(photobiologyPlants)
library(ggplot2)
library(ggtern)
```

### 3 Spectral data and their handling

The package provides two sets of functions for many operations: functions programmed following a functional paradigm, and functions using an object-oriented paradigm. The former functions take as arguments numeric vectors and are probably faster. The later ones take 'spectra' objects as arguments, are easier to use, and at least at the moment, to some extent slower. For every-day use 'spectra' objects are recommended, but when maximum performance or flexibility in scripts is desired, the use of the functions taking numeric vectors as arguments may allow optimizations that are not possible with the object-oriented higher level functions.

#### 3.1 Example spectral data

A few data objects are included in the package for use in examples. Two simulated solar spectra, sun.spct and sun.daily.spct, are include as source\_spct objects. The same data are also included as data.frame objects. Chromaticity data for humans are also included...

#### 3.2 Using numeric vectors

When dealing with spectra, we operate on pairs of vectors, one with the wavelengths in nm, and a second one with the corresponding values for the spectral data.

It is usual to 'group' these two (or more) vectors into a data frame. For vectors within a data frame we need to 'make them visible' when operating with the functions that expect numeric vectors as arguments.

#### 3.3 Using 'spectra' objects

This package defines a family of objects based on data tables (data frame compatible objects) which impose some restrictions on the naming of the vectors, something that allows the second set of functions to 'find' the data when passed one of these objects as argument. In addition, as the data is checked when the object is built, there is no need to test for the validity of the data each time a calculation is carried out. The other advantage of using spct objects, is that specialized versions of generic functions like print and operators like + can be defined for spectra. \_\_\_spct objects are derived from data.table objects, which in turn are derived from data.frame objects. In this package we define a generic spectrum type of object, derived from data table, from which specialized types of spectra are derived. This 'parenthood' hierarchy means that spectra objects can be used almost anywhere where a data.frame or data.table is expected. Many functions defined in package data.table are useful when working with spectra.

Although data.tables are syntactically compatible with data.frames, in some special cases the same code may have different semantics as data tables use references in some cases were data frames would use a copy of the data. In general, no such problems exist, and the different semantics only applies to data table specific syntax. If in doubt, to avoid problems, when you really intend to make a new copy of a spectrum, preserving the original object unchanged by later operations on the new 'name', use function copy in addition to the assignment operator.

```
# 1) data frame syntax on a data.frame
a.df <- data.frame(x = 1:3, y = rep(1, 3))
b.df <- a.df
b.df$y <- b.df$y * 2
b.df
##
   x y
## 1 1 2
## 2 2 2
## 3 3 2
a.df # not modified!
##
   х у
## 1 1 1
## 2 2 1
## 3 3 1
# 2) data frame syntax on a data.table
a.dt \leftarrow data.table(x = 1:3, y = rep(1, 3))
b.dt <- a.dt
b.dt\$y \leftarrow b.dt\$y * 2
b.dt
##
     х у
## 1: 1 2
## 2: 2 2
## 3: 3 2
```

```
a.dt # not modified!
##
    x v
## 1: 1 1
## 2: 2 1
## 3: 3 1
# 3) data table syntax on a data.table
a.dt \leftarrow data.table(x = 1:3, y = rep(1, 3))
b.dt <- a.dt
b.dt[, y := y * 2]
## x y
## 1: 1 2
## 2: 2 2
## 3: 3 2
a.dt # modified!
    х у
## 1: 1 2
## 2: 2 2
## 3: 3 2
# 4) forcing creation of a copy
a.dt <- data.table(x = 1:3, y = rep(1, 3))
c.dt <- copy(a.dt)</pre>
c.dt[, y := y * 2]
##
    х у
## 1: 1 2
## 2: 2 2
## 3: 3 2
a.dt # not modified!
## x y
## 1: 1 1
## 2: 2 1
## 3: 3 1
```

From the examples above one can see that in example 3) b.dt is not a copy of a.dt, but instead a reference (a new name pointing to the original object), while in examples 1), 2) and 4) b.dt, is a new object, initialized to the value of a dt.

Spectral objects are printed in the current version of the package by the function defined in package data.frame, consequently, it is possible to use options from this package to control printing. The first option set below, datatable.print.nrows, determines the number of rows above which only 'head' and 'tail' rows are printed. The second option, datatable.print.topn, determines how many rows are printed when not all rows are printed.

```
options(datatable.print.nrows = 10)
options(datatable.print.topn = 2)
```

The number of rows printed can be also controlled through an explicit argument to the second parameter of print, head, and tail. Setting an option by means of options changes the default behaviour of print, but explicit arguments can still be used for changing this behaviour in an individual statement. The statement a.dt implicitly calls print when using R in interactive mode.

```
a.dt
##
     x v
## 1: 1 1
## 2: 2 1
## 3: 3 1
print(a.dt)
## 1: 1 1
## 2: 2 1
## 3: 3 1
print(a.dt, 1L)
    x v
## 1: 1 1
## ---
## 3: 3 1
head(a.dt, 2L)
   х у
## 1: 1 1
## 2: 2 1
tail(a.dt, 2L)
##
     х у
## 1: 2 1
## 2: 3 1
```

#### 3.4 Spectral classes

The package defines several classes intended to be used to store different types of spectral data. They are all derived from generic\_spct, which in turn is derived from data.table. Table 1 lists them.

The design imposes that data from different observations are never present as different data columns, if present, additional data columns represent different properties from the same observation event. In most cases, one spectral object corresponds to one spectral observation, but some functions are compatible or can be used to create spectral objects where the spectral data from different observations are stored "longitudinally" and "tagged" with a factor with a level for each observation event. These observations must use consistent units of expression and attribute values.

Table 1: Classes for spectral data

Name	Variables	Attributes
generic_spct cps_spct source_spct filter_spct reflector_spct object_spct response_spct chroma_spct	w.length w.length, cps w.length, s.e.irrad, s.q.irrad w.length, Tfr, A w.length, Rfr w.length, Tfr, Rfr w.length, s.e.response, s.q.response w.length, x, y, z	time.unit, bswf Tfr.type Rfr.type Tfr.type, Rfr.type time.unit

#### 3.5 Spectral data assumptions

An assumption of the package is that wavelengths are always expressed in nanometres (1 nm =  $1 \cdot 10^{-9}$  m). If the data to be analysed uses different units for wavelengths, e.g. Ångstrom (1 Å =  $1 \cdot 10^{-10}$  m), the values need to be re-scaled before any calculations. Table 2 lists the units of expression for the different variables listed in Table 1.

Energy irradiances are assumed to be expressed in  $W\,m^{-2}$  and photon irradiances in  $mol\,m^{-2}\,s^{-1}$ , that is to say using second as unit for time. This is the default, but it is possible to set the unit for time to day in the case of source\_spct objects.

The default time unit used is *second*, but *day* and *exposure* can be used by supplying the arguments "day" or "exposure" to a parameter of the constructor of source\_spct objects.

The attributes are normally set when an object spectral object is created, either using default values of values supplied as arguments to the constructor.

Not respecting these assumptions will yield completely wrong results! It is extremely important to make sure that the wavelengths are in nanometres as this is what all functions expect. If wavelength values are in the wrong units, the action-spectra weights and quantum conversions will be wrongly calculated, and the values returned by most functions completely wrong, without warning.

If spectral irradiance data is in  $\mathrm{W}\,\mathrm{m}^{-2}\,\mathrm{nm}^{-1}$ , and the wavelength in nm, as is the case for many Macam spectroradiometers, the data can be used directly and functions in the package will return irradiances in  $\mathrm{W}\,\mathrm{m}^{-2}$ .

If, for example, the spectral irradiance data output by a spectroradiometer is expressed in  $mW\,m^{-2}\,nm^{-1}$ , and the wavelengths are in Ångstrom then to

<sup>&</sup>lt;sup>1</sup>The meaning of "exposure" is the total exposure time, in other words, fluence instead of irradiance.

Table 2: Variables used for spectral data and their units of expression: A: as stored in objects of the spectral classes, B: also recognized by the set family of functions for spectra and automatically converted. time.unit accepts in addition to the character strings listed in the table, objects of classes lubridate::duration and period, in addition numeric values are interpreted as seconds. exposure.time accepts these same values, but not the character strings.

Variables	Unit of expression	Attribute value
A: stored		
w.length cps s.e.irrad s.e.irrad s.e.irrad s.q.irrad s.q.irrad s.q.irrad fr Tfr Tfr A Rfr Rfr Rfr s.e.response s.e.response s.e.response s.e.response s.q.response s.q.response s.q.response s.q.response	$\begin{array}{c} \text{nm} \\ n  \text{s}^{-1} \\ \text{W}  \text{m}^{-2}  \text{nm}^{-1} \\ \text{J}  \text{m}^{-2}  \text{d}^{-1}  \text{nm}^{-1} \\ \text{varies} \\ \text{mol}  \text{m}^{-2}  \text{s}^{-1}  \text{nm}^{-1} \\ \text{mol}  \text{m}^{-2}  \text{d}^{-1}  \text{nm}^{-1} \\ \text{mol}  \text{m}^{-2}  \text{d}^{-1}  \text{nm}^{-1} \\ \text{varies} \\ [0,1] \\ [0,1] \\ \text{a.u.} \\ [0,1] \\ [0,1] \\ x  \text{J}^{-1}  \text{s}^{-1}  \text{nm}^{-1} \\ x  \text{J}^{-1}  \text{d}^{-1}  \text{nm}^{-1} \\ x  \text{J}^{-1}  \text{nm}^{-1} \\ \text{varies} \\ x  \text{mol}^{-1}  \text{s}^{-1}  \text{nm}^{-1} \\ x  \text{mol}^{-1}  \text{d}^{-1}  \text{nm}^{-1} \end{array}$	time.unit = "second" time.unit = "day" time.unit = duration time.unit = "second" time.unit = "day" time.unit = "exposure" time.unit = duration Tfr.type = "total" Tfr.type = "internal" Tfr.type = "internal" Rfr.type = "specular" time.unit = "second" time.unit = "day" time.unit = "day" time.unit = duration time.unit = "second" time.unit = "second" time.unit = "day" time.unit = "second" time.unit = "second" time.unit = "second" time.unit = "day"
s.q.response s.q.response x, y, z	$x \text{ mol}^{-1} \text{ nm}^{-1}$ varies $[0,1]$	time.unit = "exposure" time.unit = $duration$
B: converted		
$wl \rightarrow w.length$ $wavelength \rightarrow w.length$ $Tpc \rightarrow Tfr$ $Tpc \rightarrow Tfr$ $Rpc \rightarrow Rfr$ $Rpc \rightarrow Rfr$ $Rpc \rightarrow Rfr$ $counts.per.second \rightarrow cps$	nm nm [0,100] [0,100] [0,100] [0,100] $n  \mathrm{s}^{-1}$	Tfr.type = "total" Tfr.type = "internal" Rfr.type = "total" Rfr.type = "specular"

obtain correct results when using any of the packages in the suite, we need to rescale the data when creating a new object.

```
# not run
my.spct <- source_spct(w.length = wavelength/10, s.e.irrad = irrad/1000)</pre>
```

In the example above, we take advantage of the behaviour of the S language: an operation between a scalar and vector, is equivalent to applying this operation to each member of the vector. Consequently, in the code above, each value from the vector of wavelengths is divided by 10, and each value in the vector of spectral irradiances is divided by 1000.

#### 3.6 Spectral objects

There are basically three different approaches to the creation of spectra. The first approach consist in setting the class attribute of an existing data frame or data table, in simple terms, converting an existing object into a spectral object. This approach avoids creating a copy of the data, and should be fastest. The second approach is to use an 'as' function to create a new spectral object from a data frame or data table (the original object remains unchanged, and independent of the spectral object). The third approach is to use a function with the same name as the spectrum object class, and supply the data as numeric vector arguments. With the first two approaches the variables should be suitably named so that they can be recognized, in the third approach the formal argument to which the actual argument vector is supplied determines how it is interpreted.

Before giving examples of how to construct objects to store spectral data we show how to query the class of an object, and how to test the type of an spectrum.

#### 3.6.1 Querying the class of a spectrum object

Consistently with R design, the package provides 'is' functions for querying the type of spectra objects.

```
is.source_spct(sun.spct)
## [1] TRUE
is.filter_spct(sun.spct)
## [1] FALSE
is.any_spct(sun.spct)
## [1] TRUE
```

In addition function class.spc returns directly the spectrum-related class attributes.

```
class_spct(sun.spct)
## [1] "source_spct" "generic_spct"

class_spct(1:10)
## character(0)
```

The built-in R function class returns all class attributes of an R object.

#### 3.6.2 Special attributes

source\_spct objects have a time.unit attribute which can take one of two values "second" or "day", the default is "second". However, if the spectral data is for daily exposure, then the attribute should be set when the object is constructed. source\_spct objects have a bswf.used attribute which can take one of several values "none", "unknown" or the name of a BSWF. It is also possible to set the attributes for an existing object with functions setTimeUnit and setBSWFUsed, and to query the value of the attributes for an existing object with functions getTimeUnit and getBSWFUsed. The function is\_effective returns TRUE if the value of the bswf.used is neither NULL nor equal to "none".

```
is_effective(sun.spct)
## [1] FALSE
is_effective(sun.spct * VIS())
## [1] FALSE
getBSWFUsed(sun.spct * VIS())
## [1] "none"
is_effective(sun.spct * CIE())
## [1] TRUE
getBSWFUsed(sun.spct * CIE())
## [1] "CIE98.298"
```

filter\_spct and object\_spct objects have a Tfr.type attribute which can take one of two values "total" or "internal", the default being "total".

However, if the spectral transmittance or absorbance data is internal, meaning excluding the contribution of reflection, then the attribute should be set when the object is constructed. It is also possible to set the attribute for an existing object with function setTfrType, and to query the value of the attribute for an existing object with function setTfrType.

reflector\_spct and object\_spct objects have a Rfr.type attribute which can take one of two values "total" or "specular", the default being "total". However, if the spectral reflectance data is specular, meaning excluding the contribution of scattered reflection, then the attribute should be set when the object is constructed. It is also possible to set the attribute for an existing object with function setRfrType, and to query the value of the attribute for an existing object with function setRfrType.

source\_spct and response\_spct objects have a time.unit attribute. This can contain either character strings or duration objects as defined in package lubridate. When querying the time.unit of an object, by default the stored value is returned, but it is possibly to force the returned object to be a lubridate::duration, in which case *character strings* are converted into duration, possibly NA.

```
getTimeUnit(sun.spct)
## [1] "second"
getTimeUnit(sun.daily.spct)
## [1] "day"
getTimeUnit(sun.spct, force.duration = TRUE)
## [1] "1s"
getTimeUnit(sun.daily.spct, force.duration = TRUE)
## [1] "86400s (~1 days)"
```

Spectral objects created with earlier versions of this package are missing some of these attributes. For this reason 'summary' and 'plot' functions may not work as expected. The objects can be updated by adding the missing attribute using the functions setTimeUnit, setBSWFUsed, setTfrType and setRfrType.

#### 3.6.3 Setting the class of a spectrum object

generic\_spct objects can be created from data tables and data frames simply by setting them as such. However, a column called w.length must be present and contain wavelength values expressed in nm. Functions with names of the

form is.\_\_\_spct are defined for all classes of spectra and can take as arguments any R object. In addition function is.any\_spct can use to query if an R object inherits from any of the classes of spectra defined in this package. Finally function class\_spct works similarly to R's class functions but returns a vector containing only the names of spectra classes. The 'set' functions keep unrecognised variables, and fill missing required variables with NA, except for w.length, which if missing triggers an error.

We create a data.table object a.spct, and query its class.

```
a.spct <- data.table(w.length = 300:305, y = 1)
class(a.spct)

## [1] "data.table" "data.frame"

class_spct(a.spct)

## character(0)
is.any_spct(a.spct)

## [1] FALSE</pre>
```

We convert a.spct into a generic\_spct object, and query its class.

```
setGenericSpct(a.spct)
class(a.spct)
## [1] "generic_spct" "data.table"
                                      "data.frame"
class_spct(a.spct)
## [1] "generic_spct"
is.generic_spct(a.spct)
## [1] TRUE
a.spct
##
     w.length y
## 1:
           300 1
## 2:
           301 1
           302 1
## 3:
## 4:
           303 1
## 5:
           304 1
           305 1
```

<code>source\_spct</code> objects can be created from data tables, data frames, and <code>generic\_spct</code> simply by setting them as such. However, columns called <code>w.length</code> (wavelength values expressed in nm) and <code>s.e.irrad</code> (W m $^{-2}$  nm $^{-1}$ ) or <code>s.q.irrad</code> (mol m $^{-2}$  s $^{-1}$  nm $^{-1}$ ) must be present.

```
b.spct <- setSourceSpct(data.table(w.length = 300:305, s.e.irrad = 1))</pre>
getTimeUnit(b.spct)
## [1] "second"
class(b.spct)
## [1] "source_spct" "generic_spct" "data.table" "data.frame"
b.spct
##
     w.length s.e.irrad
## 1:
        300 1
          301
## 2:
                      1
## 3:
          302
                      1
## 4:
          303
                      1
## 5:
          304
                      1
## 6:
          305
```

If the spectral irradiance is expressed per day, then the parameter time.unit should be set to "day" instead of the default of "second". This information is used when printing and plotting source spectra.

```
b.d.spct <- setSourceSpct(</pre>
 data.table(w.length = 300:305, s.e.irrad = rep(1,6)),
 time.unit = "day")
getTimeUnit(b.d.spct)
## [1] "day"
class(b.d.spct)
## [1] "source_spct" "generic_spct" "data.table" "data.frame"
b.d.spct
##
    w.length s.e.irrad
## 1: 300
## 2:
          301
                      1
## 3:
          302
## 4:
          303
                      1
## 5:
          304
                      1
## 6:
          305
```

filter\_spct objects can be created from data tables, data frames, and generic\_spct simply by setting them as such. However, columns called w.length (wavelength values expressed in nm) and Tpc (T%), Tfr (T as fraction of 1) and or A (absorbance ( $\log_{10}$  based)) must be present.

```
c.spct <- setFilterSpct(data.table(w.length = 300:305, Tfr = 1))
getTfrType(c.spct)
## [1] "total"
class(c.spct)</pre>
```

```
## [1] "filter_spct" "generic_spct" "data.table" "data.frame"
c.spct
##
     w.length Tfr
## 1:
         300 1
## 2:
          301 1
## 3 .
          302 1
               1
1
## 4:
          303
## 5:
          304
## 6:
          305 1
```

If the spectral transmittance or absorbance is the internal component, then the parameter Tfr.type should be set to "internal" instead of the default of "total". This information is used when printing and plotting source spectra.

```
c.i.spct <- setFilterSpct(data.table(w.length = 300:305, Tfr = 1), "internal")</pre>
getTfrType(c.i.spct)
## [1] "internal"
class(c.i.spct)
## [1] "filter_spct" "generic_spct" "data.table" "data.frame"
c.i.spct
##
   w.length Tfr
## 1:
          300 1
               1
1
## 2:
          301
## 3:
          302
## 4:
          303 1
## 5:
          304 1
## 6:
          305 1
```

reflector\_spct objects can be created from data tables, data frames, and generic\_spct simply by setting them as such. However, columns called w.length (wavelength values expressed in nm) and Rpc (R%), and\or Rfr (R as fraction of 1) must be present.

```
d.spct <- setReflectorSpct(data.table(w.length = 300:305, Rfr = 1))</pre>
class(d.spct)
## [1] "reflector_spct" "generic_spct"
                                        "data.table"
                                                         "data.frame"
d.spct
##
     w.length Rfr
          300 1
## 1:
## 2:
           301 1
## 3:
           302 1
## 4:
          303 1
## 5:
           304
                1
          305 1
## 6:
```

object\_spct objects can be created from data tables, data frames, and generic\_spct simply by setting them as such. However, columns called w.length (wavelength values expressed in nm), Tfr (Transmittance, T, as fraction of one), and\or Rfr (Reflectance, R, as fraction of one) must be present.

```
e.spct <- setObjectSpct(data.table(w.length = 300:305, Tfr = 0.5, Rfr = 0.5))
class(e.spct)
## [1] "object_spct" "generic_spct" "data.table" "data.frame"
e.spct
     w.length Tfr Rfr
##
## 1: 300 0.5 0.5
## 2:
          301 0.5 0.5
          302 0.5 0.5
## 3:
## 4:
          303 0.5 0.5
## 5:
          304 0.5 0.5
      305 0.5 0.5
## 6:
```

object\_spct objects can be also created by merging a filter\_spct object and reflector\_spct object if they share w.length values.

```
merged.spct <- merge(c.spct, d.spct)</pre>
class(merged.spct)
## [1] "object_spct" "generic_spct" "data.table" "data.frame"
merged.spct
##
   w.length Tfr Rfr
## 1:
         300 1 1
## 2:
         301 1
                 1
## 3:
          302
              1
                  1
         303 1
## 4:
                  1
## 5:
          304 1 1
## 6:
     305 1 1
```

<code>chroma\_spct</code> objects can be created from data tables, data frames, and <code>generic\_spct</code> simply by setting them as such. However, columns called <code>w.length</code> (wavelength values expressed in nm) and x, y and z must be present, giving the trichromic chromaticity constants.

```
e.spct \leftarrow setChromaSpct(data.table(w.length = 300:305, x = 1, y = 1, z = 1))
class(e.spct)
## [1] "chroma_spct" "generic_spct" "data.table" "data.frame"
e.spct
##
    w.length x y z
## 1:
        300 1 1 1
## 2:
          301 1 1 1
## 3:
          302 1 1 1
          303 1 1 1
## 4:
## 5:
          304 1 1 1
## 6:
      305 1 1 1
```

In all cases if the expected data is not available, then it is filled-in if possible with values.

```
f.spct <- setReflectorSpct(data.table(w.length = 300:305, Rpc = 100))</pre>
class(f.spct)
## [1] "reflector_spct" "generic_spct"
                                         "data.table"
                                                           "data.frame"
f.spct
##
     w.length Rfr
## 1:
          300 1
           301 1
302 1
## 2:
## 3:
           303 1
## 4:
## 5:
           304 1
          305 1
## 6:
```

When required data is not available, and it cannot be calculated from other columns, the required column is added and filled with NAs.

```
g.spct <- setReflectorSpct(data.table(w.length = 300:305, z = 1))</pre>
## Warning in check.reflector_spct(x, strict.range = strict.range): No
reflectance data found in reflector_spct
class(g.spct)
## [1] "reflector_spct" "generic_spct" "data.table"
                                                          "data.frame"
g.spct
##
    w.length z Rfr
## 1:
          300 1 NA
          301 1 NA
## 2:
## 3:
           302 1 NA
          303 1 NA
## 4:
## 5:
          304 1 NA
## 6:
          305 1 NA
```

If no variable named w.length is present, and a variable named wl is found, it is renamed to w.length.

```
h.spct <- setReflectorSpct(data.table(wl = 300:305, Rfr = 1))
class(h.spct)
## [1] "reflector_spct" "generic_spct" "data.table"
                                                       "data.frame"
h.spct
##
     w.length Rfr
## 1:
         300 1
## 2:
          301 1
## 3:
          302
               1
          303 1
## 4:
## 5:
          304 1
## 6:
          305 1
```

The range of the input is checked, and warnings or errors issued. The wavelength range test cannot be overridden as the most likely reason for it to be triggered is the expression of wavelengths in units other than the expected nanometres (nm).

```
h1.spct <- setReflectorSpct(data.table(wl = 5999:6001, Rfr = 1))
## Error in check.generic_spct(x, multiple.wl = multiple.wl): Off-range minimum
w.length value 5999 instead of within 100 nm and 5000 nm</pre>
```

Transmittance and reflectance values are checked to be within their valid range, and spectral irradiance values to be zero or positive. By default failure of this test generates a fatal error.

```
h2.spct <- setReflectorSpct(data.table(wl = 300:305, Rfr = -1))
## Error in range_check(x, strict.range = strict.range): Off-range reflectance
values [-1...-1] instead of [0..1]</pre>
```

The constructor converts percents to fractions before applying the tests.

```
h3.spct <- setReflectorSpct(data.table(wl = 300:305, Rpc = -100))

## Error in range_check(x, strict.range = strict.range): Off-range reflectance
values [-1...-1] instead of [0..1]
```

Setting strict.range = FALSE issues a warning instead of an error, and returns a reflector\_spct object possibly containing the bad data.

```
h4.spct <- setReflectorSpct(data.table(wl = 300:305, Rfr = -1),
                           strict.range = FALSE)
## Warning in range_check(x, strict.range = strict.range): Off-range reflectance
values [-1...-1] instead of [0..1]
class(h4.spct)
## [1] "reflector_spct" "generic_spct"
                                        "data.table"
                                                          "data.frame"
h4.spct
##
     w.length Rfr
## 1:
          300 -1
## 2:
          301 -1
          302 -1
## 3:
## 4:
          303 -1
## 5:
          304 -1
## 6:
          305 -1
```

Setting strict.range = NULL skips tests, and silently returns a  $reflector\_spct$  object possibly containing the bad data.

```
h5.spct <- setReflectorSpct(data.table(wl = 300:305, Rfr = -1),
                           strict.range = NULL)
class(h5.spct)
## [1] "reflector_spct" "generic_spct" "data.table"
                                                        "data.frame"
h5.spct
##
   w.length Rfr
## 1:
          300 -1
          301 -1
## 2:
## 3:
          302 -1
## 4:
          303 -1
          304 -1
## 5:
## 6:
          305 -1
```

The constructor converts percents to fractions before applying the tests.

```
h6.spct <- setReflectorSpct(data.table(wl = 300:305, Rpc = -100),
                           strict.range = FALSE)
## Warning in range_check(x, strict.range = strict.range): Off-range reflectance
values [-1...-1] instead of [0..1]
class(h6.spct)
## [1] "reflector_spct" "generic_spct"
                                       "data.table"
                                                         "data.frame"
h6.spct
##
     w.length Rfr
## 1:
        300 -1
## 2:
          301 -1
## 3:
          302 -1
## 4:
          303 -1
          304 -1
## 5:
          305 -1
## 6:
```

A very frequent source of off-range values is measurement noise. This noise should be preferably explicitly dealt with before any further calculations. Normal R and/or data.table syntax can be used resolve these problems by smoothing or replacement of the problem data. If the 'bad' data is outside the range of interest it can be trimmed by means of function trim\_spct after creating a spectrum with setting strict.range = FALSE or setting strict.range = NULL

We next use the example solar spectral irradiance data included in the package.

```
class(sun.spct)
## [1] "source_spct" "generic_spct" "data.table" "data.frame"
```

```
## w.length s.e.irrad s.q.irrad

## 1: 293 2.609665e-06 6.391730e-12

## 2: 294 6.142401e-06 1.509564e-11

## ---

## 507: 799 4.185850e-01 2.795738e-06

## 508: 800 4.069055e-01 2.721132e-06
```

We can set a spectrum object to a different type of spectrum, but as above this can result in NAs in case of missing data. We need to make a copy of sun.spct, because being part of the package, it is protected and should not be modified by user code.

```
i.spct <- copy(sun.spct)
setGenericSpct(i.spct)
class(i.spct)
## [1] "generic_spct" "data.table" "data.frame"</pre>
```

#### 3.6.4 Using 'as' functions

Here we briefly describe the 'as' functions, as what has been discussed above for 'set' functions also applies to 'as' functions, as they simply make a copy of their argument before calling the set functions, and then return this new object.

We can make a 'generic\_spct' copy of any spectrum object.

```
j.spct <- as.generic_spct(sun.spct)
class(j.spct)

## [1] "generic_spct" "data.table" "data.frame"

class(sun.spct)

## [1] "source_spct" "generic_spct" "data.table" "data.frame"</pre>
```

Or of a data frame.

```
k.df <- data.frame(wl = 400:410, anything = 1)
k.spct <- as.generic_spct(k.df)
class(k.spct)

## [1] "generic_spct" "data.table" "data.frame"

class(k.df)

## [1] "data.frame"</pre>
```

Both as.source\_spct and as.filter\_spct accept an argument for setting the time.unit and Tfr.type attributes, respectively, with the same defaults as described above.

#### 3.6.5 Using constructors

This approach is similar to using function data.frame to create a data frame, but in this case the names of the arguments are meaningful and convey information on the nature of the spectral data and basis of expression. In the examples below we supply a single value for the spectral data. This value gets recycled as is normal in R, but of course in real use it is more usual to supply a vector of the same length as the w.length vector.

```
s.spct <- source_spct(w.length = 300:305, s.e.irrad = 100)</pre>
class_spct(s.spct)
## [1] "source_spct" "generic_spct"
s.spct
## w.length s.e.irrad
## 1: 300 100
## 2:
          301
## 3:
          302
                    100
## 4:
          303
                   100
## 5:
          304
                    100
## 6:
          305
                   100
```

```
s.spct <- source_spct(w.length = 300:305, s.q.irrad = 40, time.unit = "day")</pre>
class_spct(s.spct)
## [1] "source_spct" "generic_spct"
s.spct
##
    w.length s.q.irrad
## 1: 300
## 2:
          301
## 3:
          302
                     40
## 4:
          303
                     40
## 5:
          304
                     40
## 6:
          305
                     40
```

```
1.spct <- filter_spct(w.length = 300:305, Tpc = 100)</pre>
class_spct(1.spct)
## [1] "filter_spct" "generic_spct"
1.spct
## w.length Tfr
      300 1
301 1
## 1:
## 2:
          302 1
## 3:
## 4:
          303 1
          304 1
## 5:
          305 1
## 6:
```

```
1.spct <- filter_spct(w.length = 300:305, A = 2)</pre>
class_spct(1.spct)
## [1] "filter_spct" "generic_spct"
1.spct
## w.length A
## 1: 300 2
## 2:
          301 2
## 3:
          302 2
## 4:
          303 2
## 5:
          304 2
        305 2
## 6:
```

```
wl1 <- 300:305
m.spct <- reflector_spct(w.length = wl1, Rfr = 0.5)</pre>
class_spct(m.spct)
## [1] "reflector_spct" "generic_spct"
m.spct
## w.length Rfr
## 1: 300 0.5
## 2:
          301 0.5
## 3:
          302 0.5
## 4:
          303 0.5
## 5:
          304 0.5
## 6:
      305 0.5
```

```
1.spct <- response_spct(w.length = 300:305, s.e.response = 0.5)</pre>
class_spct(1.spct)
## [1] "response_spct" "generic_spct"
1.spct
## w.length s.e.response
## 1: 300 0.5
## 2:
          301
## 3:
          302
                    0.5
## 4:
          303
                      0.5
## 5:
          304
                      0.5
                   0.5
## 6:
          305
```

Function source\_spct accepts an argument for setting the time.unit, and functions filter\_spct and object\_spct accept an argument for setting the Tfr.type attributes, with the same defaults as described above. Functions source\_spct, filter\_spct, reflector\_spct and object\_spct have a strict.range formal argument, that alters checks as described in section 3.6.3 above.

#### 3.6.6 Setting attributes

In most cases attributes are set during the constructions of spectral objects and should be changed with *set* functions only to correct earlier mistakes, or exceptionally update objects created earlier versions of the package.

Sometimes it may be useful to change the time unit used for expresing spectral irradiance or spectral response, and this can be achieved with function convertTimeUnit.

```
ten.minutes.spct <-
 convertTimeUnit(sun.spct, time.unit = duration(10, "minutes"), byref = FALSE)
head(ten.minutes.spct)
     w.length s.e.irrad
                             s.q.irrad
        293 0.001565799 3.835038e-09
## 1:
## 2:
          294 0.003685440 9.057383e-09
## 3:
          295 0.013057050 3.219831e-08
## 4:
          296 0.040680713 1.006575e-07
          297 0.092009436 2.284309e-07
## 5:
## 6:
          298 0.220180621 5.484807e-07
getTimeUnit(ten.minutes.spct)
## [1] "600s (~10 minutes)"
```

#### 3.6.7 Row binding spectra

Sometimes, especially for plotting, we may want to row-bind spectra. When the aim is that the returned object retains its class attributes, and other spectrum related attributes like the time unit, functions rbind from base R, and its reimplementation from package data.table, and function rbindlist also defined in package data.table should NOT be used. Package photobiology provides function rbinspct for row-binding spectra, with the necessary checks for consistency of the bound spectra.

```
# STOPGAP
shade.spct <- copy(sun.spct)</pre>
```

```
rbindspct(list(sun.spct, shade.spct))
##
        w.length
                  s.e.irrad
                                 s.q.irrad
##
         293 2.609665e-06 6.391730e-12
     1:
##
     2:
             293 2.609665e-06 6.391730e-12
##
## 1015:
             800 4.069055e-01 2.721132e-06
## 1016:
             800 4.069055e-01 2.721132e-06
```

It is also possible to add an ID factor, to be able to still recognize the origin of the observations after the binding. If the supplied list is anonymous, then capital letters will be used for levels.

```
rbindspct(list(sun.spct, shade.spct), idfactor = TRUE)
##
        w.length s.e.irrad spct.idx
                                       s.q.irrad
##
         293 2.609665e-06 A 6.391730e-12
     2:
            294 6.142401e-06
                                  A 1.509564e-11
##
##
## 1015:
            799 4.185850e-01
                                   B 2.795738e-06
## 1016:
         800 4.069055e-01
                                   B 2.721132e-06
```

In contrast, if a named list with no missing names, is supplied as argument, these names are used for the levels of the ID factor.

If a character string is supplied as argument, then this will be used as the name of the factor.

```
rbindspct(list(sun = sun.spct, shade = shade.spct), idfactor = "ID")
##
                               ID
                                      s.q.irrad
        w.length
                   s.e.irrad
##
     1:
          293 2.609665e-06 sun 6.391730e-12
             294 6.142401e-06 sun 1.509564e-11
##
    2:
##
             799 4.185850e-01 shade 2.795738e-06
## 1015:
## 1016:
           800 4.069055e-01 shade 2.721132e-06
```

#### 3.6.8 Subsetting spectra

Special subset methods for spectral objects have been implemented. These are used by default, and in contrast to subset.data.table preserve the attributes used by this package. The only difference, in the current implementation, compared to base R subset() is that the select arguments, is quietly ignored—this argument in base R can be used to select columns.

In contrast to trim\_spct, subset never interpolates or inserts *hinges*. On the other hand, the subset argument accepts any logical expression and can be consequently used to do subsetting, for example, based on factors.

```
subset(sun.spct, s.e.irrad > 0.2)

## w.length s.e.irrad s.q.irrad
## 1: 324 0.2075508 5.621282e-07
## 2: 325 0.2168055 5.890059e-07

## ---
## 474: 799 0.4185850 2.795738e-06
## 475: 800 0.4069055 2.721132e-06
```

#### 3.7 Conversions between radiation units

The functions e2q and q2e can be used on source spectra to convert spectral energy irradiance into spectral photon irradiance and vice versa. The first argument should be a spectrum, and the second optional argument sets the action with "add" and "replace" as possible values. In the second case the whole spectrum object is copied, while in the first case a column is added but the unchanged columns are references to the original ones, rather than copies.

```
b.spct
##
     w.length s.e.irrad
## 1:
      300 1
## 2:
          301
                    1
## 3:
          302
                    1
## 4:
          303
## 5:
          304
                    1
## 6:
         305
b1.spct <- e2q(b.spct, "replace")</pre>
b.spct
##
     w.length s.e.irrad
## 1:
         300 1
## 2:
          301
                    1
## 3:
          302
         303
                    1
## 4:
## 5:
          304
                    1
## 6:
          305
                     1
b1.spct
##
     w.length s.q.irrad
## 1: 300 2.507767e-06
## 2:
         301 2.516127e-06
         302 2.524486e-06
## 3:
## 4:
          303 2.532845e-06
## 5:
         304 2.541204e-06
## 6:
        305 2.549564e-06
b2.spct <- e2q(b.spct, "add")
b.spct
##
    w.length s.e.irrad
## 1:
         300 1
## 2:
          301
                    1
## 3:
          302
          303
## 4:
                    1
## 5:
          304
                    1
## 6:
          305
                    1
b2.spct
     w.length s.e.irrad
##
                       s.q.irrad
## 1:
      300 1 2.507767e-06
                    1 2.516127e-06
## 2:
          301
## 3:
          302
                    1 2.524486e-06
                   1 2.532845e-06
## 4:
          303
## 5:
          304
                   1 2.541204e-06
          305 1 2.549564e-06
## 6:
```

For filter\_spct objects functions T2A and A2T allow conversion between spectral transmittance and spectral absorbance and vice versa.

#### 3.8 Normalizing a spectrum

Function **normalize** permits normalizing a spectrum to one at an arbitrary wavelength (nm) or to the wavelength of either the maximum or the minimum spectral value.

```
normalize(sun.spct)

## w.length s.e.irrad
## 1: 293 3.180721e-06
## 2: 294 7.486502e-06
## ---
## 507: 799 5.101812e-01
## 508: 800 4.959460e-01
```

Which is equivalent to

```
normalize(sun.spct, norm = "max")

## w.length s.e.irrad

## 1: 293 3.180721e-06

## 2: 294 7.486502e-06

## ---

## 507: 799 5.101812e-01

## 508: 800 4.959460e-01
```

We can also supply an arbitrary wavelength within the range of the data, and interpolation will be used if needed to calculate the multiplier but no insertion will be done on the spectral data. Consequently, a spectral value equal to one will not necessarily be generated when supplying a wavelength value as argument.

```
normalize(sun.spct, norm = 600.3)

## Warning in setTimeUnit(new.spct, time.unit.spct): Overrriding existing
'time.unit' 'second' with 'unknown' may invalidate data!

## w.length s.e.irrad
## 1: 293 4.100701e-06
## 2: 294 9.651870e-06
## ---
## 507: 799 6.577441e-01
## 508: 800 6.393916e-01
```

It is also possible to supply a range within which the normalization wavelength will be searched.

```
normalize(sun.spct, range = PAR(), norm = "max")
```

```
## w.length s.e.irrad
## 1: 293 3.180721e-06
## 2: 294 7.486502e-06
## ---
## 507: 799 5.101812e-01
## 508: 800 4.959460e-01
```

As is the case for other functions, the argument "unit.out" can be used to change the type output from the default.

#### 3.9 Rescaling a spectrum

Function rescale (with a capital R!) rescales a spectrum by dividing each spectral data value by either the integrated "total" or the average "mean" value over a range of wavelengths.

```
normalize(sun.spct)

## w.length s.e.irrad
## 1: 293 3.180721e-06
## 2: 294 7.486502e-06
## ---
## 507: 799 5.101812e-01
## 508: 800 4.959460e-01
```

```
normalize(sun.spct, f = "total")

## w.length s.e.irrad
## 1: 293 3.180721e-06
## 2: 294 7.486502e-06
## ---
## 507: 799 5.101812e-01
## 508: 800 4.959460e-01
```

It is also possible to supply a range within which integration or averaging will be done.

```
normalize(sun.spct, range = PAR(), f = "mean")

## w.length s.e.irrad
## 1: 293 3.180721e-06
## 2: 294 7.486502e-06
## ---
## 507: 799 5.101812e-01
## 508: 800 4.959460e-01
```

As is the case for other functions, the argument "unit.out" can be used to change the type output from the default.

Furthermore, it is possible to pass any suitable R function, built-in or user defined, plus additional named arguments to it.

#### 3.10 Remapping a spectrum to different wavelengths

Converting spectra available at a given set of wavelengths values to a different one, is frequently needed when operating with several spectra of different origin. One can increase the *apparent* resolution by interpolation, and reduce it by local averaging or smoothing and resampling. The same function works on all spct objects, interpolating every column except w.length and replacing in this last column the old wavelength values with the new ones supplied as argument. The optional argument fill.value control what value is assigned to wavelengths in the new data that are outside the range of the old wavelengths.

#### 3.11 Trimming spectral objects

Because of how [ ] operators work in R, and especially on objects of classes derived from data.table some object attributes are lost when this operator is used to subset spct objects, consequently it is safer to use the function described in this section.

Sometimes it is desirable to change the range of wavelengths included in a spectrum. If we are interested in a given part of the spectrum, there is no need to do calculations or plotting the whole spectrum. Sometimes we may want to expand the range of wavelengths, filling the expansion of all other variables with a certain value (i.e. a number, or NA.)

We can supply the arguments band, low.limit, high.limit, and fill. Either band or low.limit and/or high.limit arguments should supplied, but not both at once. We use head to print the first six lines.

```
head(trim_spct(sun.spct, PAR()))
##
      w.length s.e.irrad
                           s.q.irrad
        400 0.6081049 2.033314e-06
## 1:
## 2:
          401 0.6261742 2.098967e-06
          402 0.6497388 2.183388e-06
## 3:
## 4:
          403 0.6207287 2.091091e-06
          404 0.6370489 2.151395e-06
## 5:
## 6:
          405 0.6263786 2.120596e-06
```

```
head(trim_spct(sun.spct, low.limit = 297))

## w.length s.e.irrad s.q.irrad
## 1: 297 0.0001533491 3.807181e-10
## 2: 298 0.0003669677 9.141345e-10
## 3: 299 0.0007845430 1.960893e-09
## 4: 300 0.0012645540 3.171207e-09
## 5: 301 0.0026237179 6.601607e-09
## 6: 302 0.0039225827 9.902505e-09
```

By default trim\_spct trims its argument by copy, this can be changed by setting byref = TRUE but as sun.spct is protected as part of the package, we cannot use it here.

```
my_sun.spct <- copy(sun.spct)</pre>
head(trim_spct(my_sun.spct, low.limit = 297, byref = TRUE))
##
                s.e.irrad
    w.length
                            s.q.irrad
## 1: 297 0.0001533491 3.807181e-10
## 2:
          298 0.0003669677 9.141345e-10
## 3:
        299 0.0007845430 1.960893e-09
## 4:
         300 0.0012645540 3.171207e-09
          301 0.0026237179 6.601607e-09
## 5:
       302 0.0039225827 9.902505e-09
## 6:
```

The default fill value is NULL which means deleting the values outside the trimmed region. It is possible to supply a different argument.

```
head(trim_spct(sun.spct, low.limit = 297, fill = 0))

## w.length s.e.irrad s.q.irrad
## 1: 293.0000 0.0000000000 0.00000e+00

## 2: 294.0000 0.0000000000 0.000000e+00

## 3: 295.0000 0.0000000000 0.000000e+00

## 4: 296.0000 0.0000000000 0.000000e+00

## 5: 296.9999 0.0000000000 0.000000e+00

## 6: 297.0000 0.0001533491 3.807181e-10
```

```
head(trim_spct(sun.spct, low.limit = 297, fill = NA))
##
    w.length
              s.e.irrad s.q.irrad
              NA
## 1: 293.0000
## 2: 294.0000
                     NA
                                  NA
## 3: 295.0000
                     NA
                                  NA
## 4: 296.0000
                     NA
                                  NA
## 5: 296.9999
                     NA
                                  NΑ
## 6: 297.0000 0.0001533491 3.807181e-10
```

In addition, when fill is not NULL, expansion is possible.

```
head(trim_spct(sun.spct, low.limit = 290, fill = 0))
## w.length s.e.irrad s.q.irrad
```

```
## 1: 290 0.000000e+00 0.000000e+00

## 2: 291 0.000000e+00 0.000000e+00

## 3: 292 0.000000e+00 0.000000e+00

## 4: 293 2.609665e-06 6.391730e-12

## 5: 294 6.142401e-06 1.509564e-11

## 6: 295 2.176175e-05 5.366385e-11
```

#### 3.12 Summaries

Functions integrate\_spct and average\_spct take into account each individual wavelength step, so they return valid results even for spectra measured at arbitrary and varying wavelength steps.

```
integrate_spct(sun.spct)

## e.irrad q.irrad
## 2.691249e+02 1.255336e-03

average_spct(sun.spct)

## e.irrad q.irrad
## 5.308183e-01 2.476007e-06
```

The 'usual' and a couple of new functions are available for spectra, but redefined to return wavelengths.

```
range(sun.spct)
## [1] 293 800
min(sun.spct)
## [1] 293
max(sun.spct)
## [1] 800
midpoint(sun.spct)
## [1] 546.5
spread(sun.spct)
## [1] 507
stepsize(sun.spct)
## [1] 1 1
```

Function stepsize computes the size of every single step in the spectrum, and returns the range of these values. In the example above for a simulated

spectrum the step size is uniform, but in data from array spectrometers this is not the norm.

```
stepsize(sun_May_morning.spct)
## [1] 0.43 0.48
```

Specialized definitions of summary and the corresponding print methods are available for spectral objects. In the case of source\_spct objects the time.unit attribute makes it possible to print the summary using the correct units.

```
summary(sun.spct)

## wavelength ranges from 293 to 800 nm

## largest wavelength step size is 1 nm

## spectral irradiance ranges from 2.61e-06 to 0.8205 W m-2 nm-1

## energy irradiance is 269.1 W m-2

## photon irradiance is 1255 umol s-1 m-2
```

```
## wavelength ranges from 293 to 400 nm
## largest wavelength step size is 0.999 nm
## effective irradiances based on BSWF = CIE98.298
## spectral irradiance ranges from 2.61e-06 to 0.00471 W m-2 nm-1
## energy irradiance is 0.08181 W m-2
## photon irradiance is 0.217 umol s-1 m-2
```

```
## wavelength ranges from 290 to 800 nm
## largest wavelength step size is 1 nm
## spectral irradiance ranges from 0 to 32.61 kJ d-1 m-2 nm-1
## energy irradiance is 10.93 MJ d-1 m-2
## photon irradiance is 51.39 mol d-1 m-2
```

#### 3.13 Peaks and valleys

Functions peaks and valleys take spectra as first argument and return a subset of the spectral object data corresponding to local maxima and local minima of the measured variable. span defines the width of the 'window' used as a number of observations.

```
valleys(sun.spct, span = 51)
##
   w.length s.e.irrad
## 1: 358 0.2544907
## 2:
         393 0.2422023
## 3:
         431 0.4136900
## 4:
         487 0.6511654
## 5:
         517 0.6176652
## 6:
         589 0.5658760
## 7:
         656 0.4982959
         719 0.3366514
## 8:
## 9: 761 0.1373212
```

In the case of source\_spct and response\_spct methods unit.out can be used to force peaks to be searched using either energy or photon based spectral irradiance. The default is energy, or the option "photobiology.radiation.unit" if set.

In the case of filter\_spct methods unit.out can be used to force peaks to be searched using either spectral transmittance or spectral absorbance. The default is transmittance, or the option "photobiology.filter.qty" if set.

```
peaks(ug1.spct)
##
   w.length Tfr
## 1: 360 0.830
         750 0.470
## 2:
## 3: 1400 0.033
## 4: 1600 0.034
## 5: 2700 0.180
peaks(ug1.spct, filter.qty = "absorbance")
   w.length
## 1: 1250 1.585027
## 2:
         1500 1.522879
       1800 1.698970
## 3:
valleys(ug1.spct, filter.qty = "absorbance")
## w.length
## 1: 360 0.08092191
## 2:
          750 0.32790214
## 3:
       1400 1.48148606
## 4: 1600 1.46852108
## 5: 2700 0.74472749
```

It is possible to approximately set the width of the windows in nanometres by using function step\_size. As stepsize returns a range, we use mean in this example, although one could also use an index (1 or 2), or min or max depending on needs.

Low level functions find\_peaks, get\_peaks and get\_valleys take numeric vectors as arguments.

#### 3.14 Defining wavebands

All functions use wavebands as definitions of the range of wave lengths and the spectral weighting function (SWF) to use in the calculations. A few other bits of information may be included to fine-tune calculations. The waveband definitions do NOT describe whether input spectral irradiances are photon or energy based, nor whether the output irradiance will be based on photon or energy units. Waveband objects belong to the S3 class "waveband".

When defining a waveband which uses a SWF, a function can be supplied either based on energy effectiveness, on photon effectiveness, or one function for each one. If only one function is supplied the other one is built automatically, but if performance is a concern it is better to provide two separate functions. Another case when you might want to enter the same function twice, is if you are using an absorptance spectrum as SWF, as the percent of radiation absorbed will be independent of whether photon or energy units are used for the spectral irradiance.

Two different functions can be used to create a waveband: waveband and new\_waveband.

The difference is that waveband accepts the limits through a single argument, which can be any R object for which there is a suitable range function, which returns the range of wavelengths as a numeric vector of length 2.

The first example above, can be also written as, and in the same way all other statements above can be rewritten, replacing the two separate limits with an array of length 2:

```
my_PAR <- waveband(c(400, 700))
```

The function waveband is useful when wanting to create a waveband covering the whole range of an spectrum, on when creating an unweighted waveband which covers exactly the same range of wavelengths as an existing weighted waveband.

```
waveband(sun.spct)

## Total

## low (nm) 293

## high (nm) 800

## weighted none

waveband(my_CIE_1)

## range.250.400

## low (nm) 250

## high (nm) 400

## weighted none
```

The function split\_bands can be used to generate lists of unweighted wavebands in two different ways: a) it can be used to split a range of wavelengths given by an R object into a series of adjacent wavebands, or b) with a list of objects returning ranges, it can be used to create non-adjacent and even overlapping wavebands.

The code chunk bellow shows an example of two variations of case a). With the default value for length.out of NULL each numerical value in the input is taken as a wavelength (nm) at the boundary between adjacent wavebands. If a numerical value is supplied to length.out, then the whole wavelength range of the input is split into this number of equally spaced adjacent wavebands.

```
split_bands(c(200, 225, 300))

## $wb1

## range.200.225

## low (nm) 200

## high (nm) 225

## weighted none

##

## $wb2

## range.225.300

## low (nm) 225

## high (nm) 300

## weighted none

split_bands(c(200, 225, 300), length.out = 2)
```

```
## $wb1
## range.200.250
## low (nm) 200
## high (nm) 250
## weighted none
##
## $wb2
## range.250.300
## low (nm) 250
## high (nm) 300
## weighted none
```

In both examples above, the output is a list of two wavebands, but the boundary is at a different wavelength. The chunk bellow gives a few more examples of the use of case a).

```
split_bands(sun.spct, length.out = 2)
## $wb1
## range.293.546.5
## low (nm) 293
## high (nm) 546
## weighted none
##
## $wb2
## range.546.5.800
## low (nm) 546
## high (nm) 800
## weighted none
split_bands(PAR(), length.out = 2)
## $wb1
## range.400.550
## low (nm) 400
## high (nm) 550
## weighted none
##
## $wb2
## range.550.700
## low (nm) 550
## high (nm) 700
## weighted none
split_bands(c(200, 800), length.out = 3)
## $wb1
## range.200.400
## low (nm) 200
## high (nm) 400
## weighted none
##
## $wb2
## range.400.600
## low (nm) 400
## high (nm) 600
```

```
## weighted none
##
## $wb3
## range.600.800
## low (nm) 600
## high (nm) 800
## weighted none
# we use head show the first two out of 100 wavebands
head(split_bands(c(200, 800), length.out = 100), 2)
## $wb1
## range.200.206
## low (nm) 200
## high (nm) 206
## weighted none
##
## $wb2
## range.206.212
## low (nm) 206
## high (nm) 212
## weighted none
```

Now we demonstrate case b). This is handles by recursion, so each list element can be anything that is a valid input to the function, including a nested list. However, the returned value is always a flat list of wavebands.

```
split_bands(list(A = c(200, 300), B = c(400, 500), C = c(250, 350)))
## $A
## range.200.300
## low (nm) 200
## high (nm) 300
## weighted none
##
## $B
## range.400.500
## low (nm) 400
## high (nm) 500
## weighted none
##
## $C
## range.250.350
## low (nm) 250
## high (nm) 350
## weighted none
split_bands(list(c(100, 150, 200), c(800, 825)))
## $wb.a
## range.100.150
## low (nm) 100
## high (nm) 150
## weighted none
##
## $<NA>
```

```
## range.150.200
## low (nm) 150
## high (nm) 200
## weighted none
##
## $wb.b
## range.800.825
## low (nm) 800
## high (nm) 825
## weighted none
```

In case b) if we supply a numeric value to length.out, this value is used recursively for each element of the list.

```
split_bands(list(R = Red(), B = Blue()), length.out = 2)
## range.610.685
## low (nm) 610
## high (nm) 685
## weighted none
##
## $<NA>
## range.685.760
## low (nm) 685
## high (nm) 760
## weighted none
##
## $B
## range.450.475
## low (nm) 450
## high (nm) 475
## weighted none
##
## $<NA>
## range.475.500
## low (nm) 475
## high (nm) 500
## weighted none
split_bands(list(c(100, 150, 200), c(800, 825)), length.out = 1)
## $wb.a
## range.100.200
## low (nm) 100
## high (nm) 200
## weighted none
##
## $wb.b
## range.800.825
## low (nm) 800
## high (nm) 825
## weighted none
```

The function is.waveband can the used to query any R object.

```
is.waveband(my_CIE_1)
## [1] TRUE
is.waveband(PAR())
## [1] TRUE
is.waveband(sun.spct)
## [1] FALSE
```

The function is\_effective can the used to query any R object.

```
is_effective(my_CIE_1)
## [1] TRUE
is_effective(GEN.G())
## [1] TRUE
is_effective(PAR())
## [1] FALSE
is_effective(sun.spct)
## [1] FALSE
```

# 3.15 Using operators with spectra

#### 3.15.1 Binary operators

The basic maths operators have definitions for spectra. It is possible to sum, subtract, multiply and divide spectra. These operators can be used even if the spectral data is on different arbitrary sets of wavelengths. Operators by default use values expressed in energy units. Only certain operations are meaningful for a given combination of objects belonging to different classes, and meaningless combinations return NA also issuing a warning (see Table 3). By default operations are carried out on spectral energy irradiance for source\_spct objects and transmittance for filter\_spct objects.

```
## w.length s.e.irrad
## 1: 293 6.810352e-12
## 2: 294 3.772909e-11
## ---
## 507: 799 1.752134e-01
## 508: 800 1.655721e-01
sum.spct / sum.spct
```

Table 3: Binary operators and operands. Validity and class of result. All operations marked 'Y' are allowed, those marked 'N' are forbidden and return  $\mathtt{NA}$  and issue a warning.

e1	+	-	*	/	^	e2	result
cps_spct	Y	Y	Y	Y	Y	cps_spct	cps_spct
$source\_spct$	Y	Y	Y	Y	Y	$source\_spct$	$source\_spct$
filter_spct (T)	N	N	Y	Y	N	$filter\_spct$	$filter\_spct$
filter_spct (A)	Y	Y	N	N	N	$filter\_spct$	$filter\_spct$
$reflector\_spct$	N	N	Y	Y	N	$reflector\_spct$	$reflector\_spct$
$object\_spct$	N	N	N	N	N	$object\_spct$	_
$response\_spct$	Y	Y	Y	Y	N	$response\_spct$	$response\_spct$
$chroma\_spct$	Y	Y	Y	Y	Y	$chroma\_spct$	$chroma\_spct$
cps_spct	Y	Y	Y	Y	Y	numeric	cps_spct
$source\_spct$	Y	Y	$\mathbf{Y}$	Y	Y	numeric	$source\_spct$
$filter\_spct$	Y	Y	Y	Y	Y	numeric	$filter\_spct$
$reflector\_spct$	Y	Y	$\mathbf{Y}$	Y	Y	numeric	$reflector\_spct$
$object\_spct$	N	N	N	N	N	numeric	_
$response\_spct$	Y	Y	Y	Y	Y	numeric	$response\_spct$
$chroma\_spct$	Y	Y	Y	Y	Y	numeric	$chroma\_spct$
source_spct	N	N	Y	Y	N	response_spct	response_spct
$source\_spct$	N	N	Y	Y	N	filter_spct (T)	$source\_spct$
$source\_spct$	N	N	$\mathbf{Y}$	Y	N	filter_spct (A)	$source\_spct$
$source\_spct$	N	N	$\mathbf{Y}$	Y	N	$reflector\_spct$	$source\_spct$
$source\_spct$	N	N	N	N	N	$object\_spct$	_
source_spct	N	N	Y	N	N	waveband (no BSWF)	$source\_spct$
source_spct	N	N	Y	N	N	waveband (BSWF)	$source\_spct$

```
## w.length s.e.irrad
## 1: 293 1
## 2:
           294
## ---
## 507: 799
## 508: 800
                    1
sun.spct + sun.spct
##
     w.length s.e.irrad
  1: 293 5.219330e-06
         294 1.228480e-05
## 2:
## ---
## 507: 799 8.371699e-01
## 508: 800 8.138111e-01
sun.spct - sun.spct
##
     w.length s.e.irrad
## 1: 293 0
##
  2:
           294
                      0
## ---
## 507:
           799
                      0
        800
```

When meaningful, operations between different spectra are also allowed. For example, it is possible to simulate the effect of a filter on a light source by multiplying (or convolving) the two spectra.

```
## w.length s.e.irrad
## 1: 293 7.828995e-09
## 2: 294 1.842720e-08
## ---
## 507: 799 3.809123e-01
## 508: 800 3.706909e-01
```

If we have two layers of the filter, this can be approximated using either of these two statements.

```
sun.spct * polyester.new.spct * polyester.new.spct
     w.length
##
                  s.e.irrad
## 1: 293 2.348699e-11
## 2:
           294 5.528161e-11
## ---
## 507: 799 3.466302e-01
## 508: 800 3.376994e-01
sun.spct * polyester.new.spct^2
    w.length s.e.irrad
##
## 1: 293 2.348699e-11
## 2: 294 5.528161e-11
## ---
## 507: 799 3.466302e-01
## 508: 800 3.376994e-01
```

Operators are also defined for operations between a spectrum and a numeric vector (with normal recycling).

```
sun.spct * 2
##
      w.length
                  s.e.irrad
## 1: 293 5.219330e-06
## 2:
            294 1.228480e-05
## ---
        799 8.371699e-01
800 8.138111e-01
## 507:
## 508:
2 * sun.spct
##
     w.length s.e.irrad
## 1: 293 5.219330e-06
## 2: 294 1.228480e-05
## ---
## 507: 799 8.371699e-01
          800 8.138111e-01
## 508:
sun.spct * c(0,1)
##
      w.length
                 s.e.irrad
## 1: 293 0.000000e+00
   2:
            294 6.142401e-06
##
##
## 507:
            799 0.000000e+00
## 508:
            800 4.069055e-01
```

There is one special case, for chroma\_spct: if the numeric operand has length three, containing three *named* values 'x', 'y' and 'z', the corresponding value is used for each of the chromaticity 'columns' in the chroma\_spct. Un-named values or differently named values are not treated specially.

Operators are also defined for operations between an spectrum and a waveband object. The next to code chunks demonstrate how the class of the result depends on whether the waveband object describes a range of wavelengths or a range of wavelengths plus a BSWF.

```
is_effective(UVB())
## [1] FALSE

clipped.spct <- sun.spct * UVB()
class_spct(clipped.spct)

## [1] "source_spct" "generic_spct"

clipped.spct

## w.length s.e.irrad
## 1: 293.000 2.609665e-06
## 2: 294.000 6.142401e-06
## ---
## 22: 314.000 1.054126e-01
## 23: 314.999 1.127828e-01</pre>
```

```
is_effective(CIE())
## [1] TRUE

weighted.spct <- sun.spct * CIE()
class_spct(weighted.spct)

## [1] "source_spct" "generic_spct"

is_effective(weighted.spct)

## [1] TRUE

weighted.spct

## w.length s.e.irrad
## 1: 293.000 2.609665e-06
## 2: 294.000 6.142401e-06
## ---
## 107: 399.000 7.378801e-05
## 108: 399.999 7.395674e-05</pre>
```

And of course these operations can be combined into more complex statements, including parentheses, when needed. The example below estimates the difference in effective spectral irradiance according to the CIE98 definition, between sunlight and sunlight filtered with a polyester film. Of course, the result is valid only for the solar spectral data used, which corresponds to Southern Finland.

```
sum.spct * CIE() - sum.spct * polyester.new.spct * CIE()

## Warning in oper.e.generic_spct(e1, e2, '-'): One or both operands are
effective spectral irradiances

## w.length s.e.irrad
## 1: 293.000 2.601836e-06
## 2: 294.000 6.123973e-06
## ---
## 107: 399.000 6.493345e-06
## 108: 399.999 6.434308e-06
```

#### 3.15.2 Unary operators and maths functions

The most common mat functions, as well as unary minus and plus, are also implemented for spectral objects (see Table 4).

```
+sun.spct

## w.length s.e.irrad

## 1: 293 2.609665e-06

## 2: 294 6.142401e-06

## ---

## 507: 799 4.185850e-01

## 508: 800 4.069055e-01
```

Table 4: Unary operators and maths functions. Validity and class of result. All operations marked 'Y' are allowed, those marked 'N' are not implemented and return NA and issue a warning.

e1	+	-	log()	log10()	exp()	sqrt()	result
cps_spct	Y	Y	Y	Y	Y	Y	cps_spct
$source\_spct$	Y	Y	Y	$\mathbf{Y}$	Y	Y	$source\_spct$
$filter\_spct$	Y	Y	Y	$\mathbf{Y}$	Y	Y	$filter\_spct$
$reflector\_spct$	Y	Y	Y	$\mathbf{Y}$	Y	Y	$reflector\_spct$
$object\_spct$	N	N	N	N	N	N	_
$response\_spct$	Y	Y	Y	$\mathbf{Y}$	Y	Y	$response\_spct$
$chroma\_spct$	Y	Y	Y	Y	Y	Y	$chroma\_spct$

```
-sun.spct
     w.length
##
                 s.e.irrad
## 1:
        293 -2.609665e-06
## 2:
           294 -6.142401e-06
## ---
## 507:
          799 -4.185850e-01
## 508:
          800 -4.069055e-01
log(sun.spct)
##
     w.length s.e.irrad
## 1:
         293 -12.8562887
## 2:
           294 -12.0002949
        799 -0.8708754
800 -0.8991742
## 507:
## 508:
log10(sun.spct)
##
      w.length s.e.irrad
## 1: 293 -5.5834152
## 2:
           294 -5.2116619
## 507: 799 -0.3782164
## 508: 800 -0.3905064
exp(sun.spct)
##
      w.length s.e.irrad
## 1:
         293 1.000003
            294 1.000006
## 2:
## ---
        799 1.519809
## 507:
## 508:
           800 1.502162
sqrt(sun.spct)
```

Table 5: Options recognized by functions in the photobiology package and the values they can take.

Option	default	function
Base R		
digits	7	d-3 used by summary
Package data.table		
datatable.print.nrows datatable.print.topn datatable.verbose	$n=100 \ n=5 \ { m FALSE}$	nrow(spet) > n short" printing nrows to print at top and bottom give verbose output or not
R4photobioloy suite		
photobiology.radiation.unit	"energy" "photon"	output $(W m^{-2} nm^{-1})$ output $(mol m^{-2} s^{-1} nm^{-1})$
photobiology.filter.qty	"transmittance" "absorptance"	output (/1) output (/1)
photobiology.use.hinges	"absorbance" NULL TRUE FALSE	output (a.u. $\log_1 0$ base) guess automatically do not insert hinges do insert hinges
photobiology.auto.hinges.limit	0.5	wavelength step (nm)
photobiology.waveband.trim	TRUE	trim or exclude
photobiology.use.cached.mult photobiology.verbose	FALSE FALSE	cache intermediate results or not give verbose output or not

```
## w.length s.e.irrad

## 1: 293 0.001615446

## 2: 294 0.002478387

## ---

## 507: 799 0.646981421

## 508: 800 0.637891472
```

## 3.15.3 Options affecting maths operators and functions

Table 5 lists all the recognized options, and their default values. Within the suite all functions have a default value which is used when the options are undefined. Options are set using base R's function options, and queried with functions options and getOption.

The behaviour of the operators defined in this package depends on the value of two global options. If we would like the operators to operate on spectral photon irradiance and return spectral photon irradiance instead of spectral energy irradiance, this behaviour can be set, and will remain active until unset or reset.

```
options(photobiology.radiation.unit = "photon")
sun.spct * UVB()

## w.length s.q.irrad
## 1: 293.000 6.391730e-12
## 2: 294.000 1.509564e-11
```

```
## ---
## 22: 314.000 2.766867e-07
## 23: 314.999 2.969737e-07

options(photobiology.radiation.unit = "energy")
sun.spct * UVB()

## w.length s.e.irrad
## 1: 293.000 2.609665e-06
## 2: 294.000 6.142401e-06
## ---
## 22: 314.000 1.054126e-01
## 23: 314.999 1.127828e-01
```

For filters, an option controls whether transmittance, the default, or absorbance is use in the operations, and returned.

```
options(photobiology.filter.qty = "absorbance")
polyester.new.spct * 2
       w.length
## 1: 190 3.91721463
           191 4.00000000
  2:
## ---
## 610:
            799 0.08191722
## 611:
            800 0.08096325
options(photobiology.filter.qty = "transmittance")
polyester.new.spct ^ 2
##
      w.length
                     Tfr
   1: 190 0.000121
2: 191 0.000100
##
##
   2:
## ---
## 610·
## 610: 799 0.828100
## 611: 800 0.829921
            799 0.828100
```

Either option can be unset, by means of the NULL value.

```
options(photobiology.radiation.unit = NULL)
options(photobiology.filter.qty = NULL)
```

# 3.16 Calculating irradiance or exposure

The package includes two 'families' of functions, one taking as argument spectrum objects and another taking numeric vectors as arguments. We prefer in general the first 'family'.

In each 'family' there is one basic function for these calculations irradiance() or irrad, and specialized functions for 'photon' and 'energy' based calculations.

## 3.16.1 Irradiances from spectra

The code using spct objects is simple, to integrate the whole spectrum we can use

```
irrad(sun.spct)

## Total

## 269.1249

## attr(,"time.unit")

## [1] "second"

## attr(,"radiation.unit")

## [1] "energy irradiance total"
```

and, to integrate a range of wavelength, in the example, photosynthetically active radiation, we use PAR() that is a predefined waveband constructor.

```
irrad(sun.spct, PAR(), unit.out = "energy") # W m-2
## 196.6343
## attr(,"time.unit")
## [1] "second"
## attr(,"radiation.unit")
## [1] "energy irradiance total"
irrad(sun.spct, PAR(), unit.out = "photon") # mol s-1 m-2
           PAR.
##
## 0.0008941352
## attr(,"time.unit")
## [1] "second"
## attr(,"radiation.unit")
## [1] "photon irradiance total"
irrad(sun.spct, PAR(), unit.out = "photon") * 1e6 # umol s-1 m-2
##
        PAR
## 894.1352
## attr(,"time.unit")
## [1] "second"
## attr(,"radiation.unit")
## [1] "photon irradiance total"
```

The default for irrad, when no argument unit.out is supplied, is to return the irradiance value in energy irradiance units, unless the R option photobiology.radiation.unit is set.

```
irrad(sun.spct, PAR()) # W m-2

## PAR
## 196.6343
## attr(,"time.unit")
## [1] "second"
## attr(,"radiation.unit")
## [1] "energy irradiance total"
```

```
options(photobiology.radiation.unit = "photon")
irrad(sun.spct, PAR()) # mol s-1 m-2

## PAR
## 0.0008941352
## attr(,"time.unit")
## [1] "second"
## attr(,"radiation.unit")
## [1] "photon irradiance total"

options(photobiology.radiation.unit = NULL)
```

Functions e\_irrad and q\_irrad save some typing, and always return the same type of spectral irradiance quantity, independently of global option photobiology.radiation.unit.

```
e_irrad(sun.spct, PAR()) # W m-2
       PAR
## 196.6343
## attr(,"time.unit")
## [1] "second"
## attr(,"radiation.unit")
## [1] "energy irradiance total"
q_irrad(sun.spct, PAR()) * 1e6 # umol s-1 m-2
##
        PAR.
## 894.1352
## attr(,"time.unit")
## [1] "second"
## attr(,"radiation.unit")
## [1] "photon irradiance total"
q_irrad(sun.daily.spct, PAR()) # mol d-1 m-2
##
       PAR.
## 36.31755
## attr(,"time.unit")
## [1] "day"
## attr(,"radiation.unit")
## [1] "photon irradiance total"
```

It is also possible to supply a time unit to use as basis of expression for the returned value, but be aware that conversion into a loger time unit is only valid for sources like lamps, which have an output the remains constant in time.

```
irrad(sun.spct, PAR(), time.unit = "hour")

## PAR
## 707883.4
## attr(,"time.unit")
## [1] "hour"
## attr(,"radiation.unit")
## [1] "energy irradiance total"
```

```
irrad(sun.spct, PAR(), time.unit = duration(8, "hours"))

## PAR
## 5663067
## attr(,"time.unit")
## [1] "28800s (~8 hours)"
## attr(,"radiation.unit")
## [1] "energy irradiance total"
```

Using a shorter time unit than the original, yields an average value reexpressed on a new time unit base.

```
irrad(sun.daily.spct, PAR(), time.unit = "second")

## PAR

## 92.16251

## attr(,"time.unit")

## [1] "second"

## attr(,"radiation.unit")

## [1] "energy irradiance total"
```

We can use predefined waveband constructors, waveband objects, or define wavebands on the fly.

```
my_par <- PAR()</pre>
e_irrad(sun.spct, my_par) # W m-2
##
       PAR.
## 196.6343
## attr(,"time.unit")
## [1] "second"
## attr(,"radiation.unit")
## [1] "energy irradiance total"
e_irrad(sun.spct, waveband(c(400,700))) # W m-2
## range.400.700
##
        196.6343
## attr(,"time.unit")
## [1] "second"
## attr(,"radiation.unit")
## [1] "energy irradiance total"
```

Lists of wavebands are also accepted as argument.

```
e_irrad(sun.spct, list(CIE(), CIE(298), CIE(300))) # W m-2 (BE)

## CIE98.298.tr.lo CIE98.298.tr.lo CIE98.300.tr.lo
## 0.08177754 0.08177754 0.12607648

## attr(,"time.unit")

## [1] "second"

## attr(,"radiation.unit")

## [1] "energy irradiance total"
```

```
my_wavebands <- list(Red(), Blue(), Green())
e_irrad(sun.spct, my_wavebands) # W m-2

## Red.ISO Blue.ISO Green.ISO
## 79.38161 37.55208 49.26861
## attr(,"time.unit")
## [1] "second"
## attr(,"radiation.unit")
## [1] "energy irradiance total"</pre>
```

These functions have an additional argument quantity, with default "total", which can take values controlling the output.

```
irrad(sun.spct, UV_bands())
## UVB.ISO.tr.lo
                     UVA.ISO
     0.6445035 27.9841813
##
## attr(,"time.unit")
## [1] "second"
## attr(,"radiation.unit")
## [1] "energy irradiance total"
irrad(sun.spct, UV_bands(), quantity = "total")
## UVB.ISO.tr.lo
                     UVA.ISO
      0.6445035 27.9841813
##
## attr(,"time.unit")
## [1] "second"
## attr(,"radiation.unit")
## [1] "energy irradiance total"
irrad(sun.spct, UV_bands(), quantity = "contribution")
## UVB.ISO.tr.lo
                     UVA.ISO
   0.002396624 0.104060802
##
## attr(,"time.unit")
## [1] "second"
## attr(,"radiation.unit")
## [1] "energy irradiance contribution"
irrad(sun.spct, UV_bands(), quantity = "contribution.pc")
## UVB.ISO.tr.lo
                      UVA.ISO
##
      0.2396624
                   10.4060802
## attr(,"time.unit")
## [1] "second"
## attr(,"radiation.unit")
## [1] "energy irradiance contribution.pc"
irrad(sun.spct, UV_bands(), quantity = "relative")
## UVB.ISO.tr.lo
                     UVA.ISO
##
     0.02251251
                    0.97748749
## attr(,"time.unit")
## [1] "second"
## attr(,"radiation.unit")
## [1] "energy irradiance relative"
```

```
irrad(sun.spct, UV_bands(), quantity = "relative.pc")
## UVB.ISO.tr.lo
                       UVA.TSO
        2.251251
                      97.748749
##
## attr(,"time.unit")
## [1] "second"
## attr(,"radiation.unit")
## [1] "energy irradiance relative.pc"
irrad(sun.spct, UV_bands(), quantity = "average")
  UVB.ISO.tr.lo
                        UVA. TSO
##
      0.02929561
                   0.32922566
## attr(,"time.unit")
## [1] "second"
## attr(,"radiation.unit")
## [1] "energy irradiance average"
```

#### 3.16.2 Irradiances from numeric vectors

The code using numeric vectors is more complicated, but adds some additional flexibility. Under normal circumstances it is easier to use the functions described above.

Function irradiance takes an array of wavelengths (sorted in strictly increasing order), and the corresponding values of spectral irradiance. By default the input is assumed to be in energy units, but parameter unit.in cab be used to adjust the calculations to expect photon units. The type of unit used for the calculated irradiance (or exposure) is set by the parameter unit.out with no default. If no w.band parameter is supplied, the whole spectrum spectrum input is used, unweighted, to calculate the total irradiance. If a w.band is supplied, then the range of wavelengths specified and SWF if present are used for calculating the irradiance. If the waveband definition does not include a SWF, then the unweighted irradiance is returned, if the definition includes a SWF, then a weighted irradiance is returned.

The functions photon\_irradiance() and energy\_irradiance(), just call irradiance() with the unit.out set to "photon" or "energy" respectively.

The functions taking numerical vectors as arguments can be used with data stored as vectors, or using with with data frames, data tables, lists, and spectra objects.

```
with(sun.data, photon_irradiance(w.length, s.e.irrad, PAR()))
## PAR
## 0.0008937598
with(sun.spct, photon_irradiance(w.length, s.e.irrad, PAR()))
## PAR
## 0.0008937598
```

Lists of wavebands are also accepted as argument.

```
with(sun.data, energy_irradiance(w.length, s.e.irrad, list(CIE(), CIE(298), CIE(300))))
## CIE98.298 CIE98.298 CIE98.300
## 0.08177754 0.08177754 0.12607648

my_wavebands <- list(Red(), Blue(), Green())
with(sun.data, energy_irradiance(w.length, s.e.irrad, my_wavebands))

## Red.ISO Blue.ISO Green.ISO
## 79.61176 37.57760 49.30478</pre>
```

The recommended practice is to use with, as above.

The are also available convenience functions for calculating how 'total' irradiance is split among different contiguous bands of the spectrum. The functions split\_photon\_irradiance() and split\_energy\_irradiance(), just call split\_irradiance() with the unit.out set to "photon" or "energy" respectively.

```
with(sun.data,
    split_energy_irradiance(w.length, s.e.irrad,
                          c(300, 400, 500, 600, 700, 800))
## range.300.400 range.400.500 range.500.600 range.600.700 range.700.800
       28.32326
                    69.63243
                                 68.53291
                                             58.53508
with(sun.data,
    split_energy_irradiance(w.length, s.e.irrad,
                           c(400, 500, 600, 700),
                           scale = "percent")
## range.400.500 range.500.600 range.600.700
      35.40024
                 34.84126
with(sun.data.
    split_photon_irradiance(w.length, s.e.irrad,
                           c(400, 500, 600, 700),
                           scale = "percent")
## range.400.500 range.500.600 range.600.700
## 29.40969 35.13940 35.45092
```

## 3.17 Calculating fluence

The code using spct objects is simple, to integrate the whole spectrum we can use code similar to that for irradiances, but we need to always supply exposure.time as it has no default. The exposure time is a lubridate::duration, but any argument accepted by as.duration can also be used.

```
fluence(sun.spct, exposure.time = duration(1, "hours"))
##
     Total
## 968849.6
## attr(,"radiation.unit")
## [1] "energy fluence (J m-2)"
## attr(,"exposure.duration")
## [1] "3600s (~1 hours)"
fluence(sun.spct, exposure.time = 3600) # seconds
## converting 'time.unit' 3600 into a lubridate::duration
##
     Total
## 968849.6
## attr(,"radiation.unit")
## [1] "energy fluence (J m-2)"
## attr(,"exposure.duration")
## [1] 3600
fluence(sun.spct, exposure.time = hms("01:00:00"))
## converting 'time.unit' 1H OM OS into a lubridate::duration
## estimate only: convert periods to intervals for accuracy
##
     Total
## 968849.6
## attr(,"radiation.unit")
## [1] "energy fluence (J m-2)"
## attr(,"exposure.duration")
## [1] "1H OM OS"
```

and, to integrate a range of wavelengths, in the example, photosynthetically active radiation, we use PAR() that is a predefined waveband constructor.

## 3.18 Calculating ratios

The package includes two 'families' of functions, one taking as argument spectrum objects and another taking numeric vectors as arguments. We prefer in general the first 'family'.

In each 'family' there is one basic function for these calculations waveband\_ratio() or ratio, and specialized functions for 'photon' and 'energy' based calculations.

## 3.18.1 Ratios from spectra

The functions described here, in there simplest use, calculate a ratio between two wavebands. The function q\_ratio returning photon ratios. However both waveband parameters can take lists of wavebands as arguments, with normal recycling rules in effect.

```
q_ratio(sun.spct, UVB(), PAR())
## UVB.ISO.tr.lo: PAR(q:q)
              0.001873704
##
## attr(,"radiation.unit")
## [1] "q:q ratio"
q_ratio(sun.spct,
       list(UVC(), UVB(), UVA()),
        UV())
                                           UVA.ISO: UV.ISO.tr.lo(q:q)
## UVB.ISO.tr.lo: UV.ISO.tr.lo(q:q)
                         0.01936927
                                                            0.98063073
## attr(,"radiation.unit")
## [1] "q:q ratio"
q_ratio(sun.spct,
       UVB(),
       list(UV(), PAR()))
## UVB.ISO.tr.lo: UV.ISO.tr.lo(q:q)
                                              UVB.ISO.tr.lo: PAR(q:q)
                        0.019369272
                                                           0.001873704
## attr(,"radiation.unit")
## [1] "q:q ratio"
```

Function e\_ratio returns energy ratios.

Function qe\_ratio, has only one waveband parameter, and returns the 'photon' to 'energy' ratio,

```
qe_ratio(sun.spct, PAR())

## q:e( PAR)
## 4.547199e-06
## attr(,"radiation.unit")
## [1] "q:e ratio"

qe_ratio(sun.spct, list(Blue(), Green(), Red()))

## q:e( Blue.ISO) q:e( Green.ISO) q:e( Red.ISO)
## 3.968590e-06 4.469290e-06 5.682783e-06
## attr(,"radiation.unit")
## [1] "q:e ratio"
```

Function eq\_ratio, has only one waveband parameter, and returns the 'energy' to 'photon' ratio,

```
eq_ratio(sum.spct, PAR())

## e:q( PAR)

## 219915.6

## attr(,"radiation.unit")

## [1] "e:q ratio"

eq_ratio(sum.spct, list(Blue(), Green(), Red()))

## e:q( Blue.ISO) e:q( Green.ISO) e:q( Red.ISO)

## 251978.7 223749.2 175970.1

## attr(,"radiation.unit")

## [1] "e:q ratio"
```

If we would like to calculate a conversion factor between PPFD (PAR photon irradiance in mol s-1 m-2) and PAR (energy) irradiance (W m-2) for a light source for which we have spectral data we could use the following code.

```
conv.factor <- qe_ratio(sun.spct, PAR())

PPFD.mol.photon <- 1000e-6
PAR.energy <- PPFD.mol.photon / conv.factor
conv.factor

## q:e( PAR)
## 4.547199e-06
## attr(,"radiation.unit")
## [1] "q:e ratio"

PPFD.mol.photon * 1e6

## [1] 1000

PAR.energy

## q:e( PAR)
## 219.9156
## attr(,"radiation.unit")
## [1] "q:e ratio"</pre>
```

#### 3.18.2 Ratios from vectors

The function waveband\_ratio() takes basically the same parameters as irradiance, but two waveband definitions instead of one, and two unit.out definitions instead of one. This is the base function used in all the vector based 'ratio' functions in the photobiology package.

The derived functions are: photon\_ratio(), energy\_ratio(), and photons\_energy\_ratio. The packages and use these to define some convenience functions, and here we give and example for a function not yet implemented, but which you may find as a useful example.

In contrast to the functions described in the previous section, these functions only accept individual waveband definitions (not lists of them).

If for example we would like to calculate the ratio between UVB and PAR radiation, we would use either of the following function calls, depending on which type of units we desire.

# 3.19 Calculating average transmittance, reflectance, absorptance and absorbance

The functions transmittance, and absorbance take filter\_spct as argument, while function reflectance takes reflector\_spct objects as argument. Functions transmittance, reflectance and absorptance are implemented for object\_spct. They return as default an average value for these quantities assuming a light source with a flat spectral energy output. Values expressed as percentages can be obtained by setting argument pc.out to TRUE.

```
transmittance(polyester.new.spct, list(UVB(), UVA(), PAR()))
      UVB.ISO
                  UVA.ISO
## 0.007671429 0.782682353 0.920245000
## attr(,"Tfr.type")
## [1] "total"
## attr(,"radiation.unit")
## [1] "transmittance average"
transmittance(polyester.new.spct, list(UVB(), UVA(), PAR()), pc.out = TRUE)
    UVB. TSO
               UVA.TSO
                              PAR.
## 0.7671429 78.2682353 92.0245000
## attr(,"Tfr.type")
## [1] "total"
## attr(,"radiation.unit")
## [1] "transmittance average (%)"
```

```
transmittance(Solidago_lower_adax.spct, Plant_bands())

## UVA.ISO.tr.lo Blue.Sellaro Green.Sellaro Red.Smith20
## 0.009810439 0.044690005 0.173413734 0.087330122
## FarRed.Smith20
## 0.437553025
## attr(,"Tfr.type")
## [1] "total"
## attr(,"radiation.unit")
## [1] "transmittance average"
```

```
reflectance(Solidago_lower_adax.spct, Plant_bands())

## UVA.ISO.tr.lo Blue.Sellaro Green.Sellaro Red.Smith20
## 0.05013476 0.05708517 0.13744800 0.06682849

## FarRed.Smith20
## 0.39845150
## attr(,"Rfr.type")
## [1] "total"
## attr(,"radiation.unit")
## [1] "reflectance average"
```

```
absorptance(Solidago_lower_adax.spct, Plant_bands())

## UVA.ISO.tr.lo Blue.Sellaro Green.Sellaro Red.Smith20
## 0.9400548 0.8982248 0.6891383 0.8458414

## FarRed.Smith20
## 0.1639955
## attr(,"Afr.type")
## [1] "total"
## attr(,"radiation.unit")
## [1] "absorptance average"
```

```
reflectance(gold.spct, VIS_bands())

## Purple.ISO Blue.ISO Green.ISO Yellow.ISO Orange.ISO Red.ISO
## 0.3328451 0.3663725 0.7024582 0.8449222 0.8742509 0.9362462
## attr(,"Rfr.type")
## [1] "total"
## attr(,"radiation.unit")
## [1] "reflectance average"
```

Function transmittance has an additional argument quantity, with default "average", which can take values controlling the output.

```
transmittance(polyester.new.spct, UV_bands())
## UVC.ISO.tr.lo
                      UVB.ISO
## 0.006483333 0.007671429 0.782682353
## attr(,"Tfr.type")
## [1] "total"
## attr(,"radiation.unit")
## [1] "transmittance average"
transmittance(polyester.new.spct, UV_bands(), quantity = "total")
                                UVA.ISO
66.5280
                     UVB.ISO
## UVC.ISO.tr.lo
## 0.5835
                       0.2685
## attr(,"Tfr.type")
## [1] "total"
## attr(,"radiation.unit")
## [1] "transmittance total"
transmittance(polyester.new.spct, UV_bands(), quantity = "contribution")
## UVC.ISO.tr.lo
                      UVB.ISO
## 0.0013427591 0.0006178763 0.1530952496
## attr(,"Tfr.type")
## [1] "total"
## attr(,"radiation.unit")
## [1] "transmittance contribution"
transmittance(polyester.new.spct, UV_bands(), quantity = "contribution.pc")
                    UVB.ISO
## UVC.ISO.tr.lo
                                      UVA.ISO
                    0.06178763 15.30952496
##
     0.13427591
## attr(,"Tfr.type")
## [1] "total"
## attr(,"radiation.unit")
## [1] "transmittance contribution.pc"
```

```
transmittance(polyester.new.spct, UV_bands(), quantity = "relative")
## UVC.ISO.tr.lo
                       UVB.TSO
                                      UVA. TSO
##
   0.008659840
                   0.003984862
                                 0.987355298
## attr(,"Tfr.type")
## [1] "total"
## attr(,"radiation.unit")
## [1] "transmittance relative"
transmittance(polyester.new.spct, UV_bands(), quantity = "relative.pc")
## UVC.ISO.tr.lo
                       UVB.ISO
                                     UVA.ISO
##
      0.8659840
                     0.3984862 98.7355298
## attr(,"Tfr.type")
## [1] "total"
## attr(,"radiation.unit")
## [1] "transmittance relative.pc"
transmittance(polyester.new.spct, UV_bands(), quantity = "average")
## UVC.ISO.tr.lo
                       UVB.ISO
                                      UVA.ISO
                  0.007671429 0.782682353
   0.006483333
##
## attr(,"Tfr.type")
## [1] "total"
## attr(,"radiation.unit")
## [1] "transmittance average"
```

An equivalent function returning absorbance instead of transmittance takes the same arguments as transmittance, except for pc.out which is not useful for absorbance.

```
absorbance(polyester.new.spct, list(UVB(), UVA(), PAR()))

## UVB.ISO UVA.ISO PAR

## 2.30895546 0.12895143 0.03610019

## attr(,"Tfr.type")

## [1] "total"

## attr(,"radiation.unit")

## [1] "absorbance average"
```

Function absorbance also has an additional argument quantity, with default "average", which can take values controlling the output.

```
## UVC.ISO.tr.lo UVB.ISO UVA.ISO
##
          0.5835
                      0.2685
                                    66.5280
## attr(,"Tfr.type")
## [1] "total"
## attr(,"radiation.unit")
## [1] "transmittance total"
transmittance(polyester.new.spct, UV_bands(), quantity = "contribution")
## UVC.ISO.tr.lo
                       UVB. TSO
                                      UVA. TSO
## 0.0013427591 0.0006178763 0.1530952496
## attr(,"Tfr.type")
## [1] "total"
## attr(,"radiation.unit")
## [1] "transmittance contribution"
transmittance(polyester.new.spct, UV_bands(), quantity = "contribution.pc")
## UVC.ISO.tr.lo
                       UVB.ISO
                                15.30952496
    0.13427591
                     0.06178763
## attr(,"Tfr.type")
## [1] "total"
## attr(,"radiation.unit")
## [1] "transmittance contribution.pc"
transmittance(polyester.new.spct, UV_bands(), quantity = "relative")
## UVC.ISO.tr.lo
                      UVB.ISO
                                    UVA.ISO
## 0.008659840
                  0.003984862 0.987355298
## attr(,"Tfr.type")
## [1] "total"
## attr(,"radiation.unit")
## [1] "transmittance relative"
transmittance(polyester.new.spct, UV_bands(), quantity = "relative.pc")
## UVC.ISO.tr.lo
                      UVB.TSO
                                    UVA.TSO
## 0.8659840
                     0.3984862 98.7355298
## attr(,"Tfr.type")
## [1] "total"
## attr(,"radiation.unit")
## [1] "transmittance relative.pc"
transmittance(polyester.new.spct, UV_bands(), quantity = "average")
## UVC.ISO.tr.lo
                      UVB.ISO
                                      UVA.ISO
                                0.782682353
##
    0.006483333
                   0.007671429
## attr(,"Tfr.type")
## [1] "total"
## attr(,"radiation.unit")
## [1] "transmittance average"
```

It is more likely that we would like to calculate these values with reference to light of a certain spectral quality. This needs to be calculated by hand, which is not difficult. For example, for UV-B, which we can calculate, either by trimming the waveband as shown here, or by extending the sun spectrum with zeros.

And for a list of wavebands, as percentages.

# 3.20 Calculating integrated response

The functions response, e\_response and q\_response take response\_spct objects as arguments, and return the integrated value for each waveband (integrated over wavelength) assuming a light source with a flat spectral energy or photon output respectively.

If no waveband is supplied as argument, the whole spectrum is integrated.

```
response(Vital_BW_20.spct)
##
    Total
## 20.00984
## attr(,"time.unit")
## [1] "none"
## attr(,"radiation.unit")
## [1] "energy response total"
e_response(Vital_BW_20.spct)
##
    Total
## 20.00984
## attr(,"time.unit")
## [1] "none"
## attr(,"radiation.unit")
## [1] "energy response total"
```

```
q_response(Vital_BW_20.spct) * 1e-6
```

```
## Total
## 8.174317
## attr(,"time.unit")
## [1] "none"
## attr(,"radiation.unit")
## [1] "photon response total"
```

When a waveband, or list of wavebands, is supplied the response is calculated for the wavebands.

```
e_response(Vital_BW_20.spct, UVB())

## UVB.ISO
## 18.84361
## attr(,"time.unit")
## [1] "none"
## attr(,"radiation.unit")
## [1] "energy response total"

q_response(Vital_BW_20.spct, UVB()) * 1e-6

## UVB.ISO
## 7.681362
## attr(,"time.unit")
## [1] "none"
## attr(,"radiation.unit")
## [1] "photon response total"
```

This function has an additional argument quantity, with default "total", which can take values controlling the output.

```
## [1] "none"
## attr(,"radiation.unit")
## [1] "energy response total"
response(Vital_BW_20.spct, UV_bands(), quantity = "contribution")
## UVC.ISO.tr.lo
                   UVB.ISO UVA.ISO.tr.hi
## 0.050622869 0.941716787 0.007660344
## attr(,"time.unit")
## [1] "none"
## attr(,"radiation.unit")
## [1] "energy response contribution"
response(Vital_BW_20.spct, UV_bands(), quantity = "contribution.pc")
## UVC.ISO.tr.lo
                    UVB.ISO UVA.ISO.tr.hi
## 5.0622869 94.1716787 0.7660344
## attr(,"time.unit")
## [1] "none"
## attr(,"radiation.unit")
## [1] "energy response contribution.pc"
response(Vital_BW_20.spct, UV_bands(), quantity = "relative")
## UVC.ISO.tr.lo
                     UVB.ISO UVA.ISO.tr.hi
   0.050622869 0.941716787 0.007660344
##
## attr(,"time.unit")
## [1] "none"
## attr(,"radiation.unit")
## [1] "energy response relative"
response(Vital_BW_20.spct, UV_bands(), quantity = "relative.pc")
## UVC.ISO.tr.lo
                     UVB.ISO UVA.ISO.tr.hi
## 5.0622869 94.1716787 0.7660344
## attr(,"time.unit")
## [1] "none"
## attr(,"radiation.unit")
## [1] "energy response relative.pc"
response(Vital_BW_20.spct, UV_bands(), quantity = "average")
## UVC.ISO.tr.lo
                     UVB.ISO UVA.ISO.tr.hi
## 0.101295567 0.538388717 0.002128921
## attr(,"time.unit")
## [1] "none"
## attr(,"radiation.unit")
## [1] "energy response average"
```

If we would like to calculate these values with reference to light of a certain spectral irradiance. This can be achieved by multiplying the sensor's spectral responsivity by the light source spectral irradiance.

```
e_response(sun.spct * Vital_BW_20.spct, UVB())
## UVB.ISO.tr.lo
```

```
## 0.05566856
## attr(,"time.unit")
## [1] "second"
## attr(,"radiation.unit")
## [1] "energy response total"

q_response(sun.spct * Vital_BW_20.spct, UVB()) * 1e-6

## UVB.ISO.tr.lo
## 0.02168264
## attr(,"time.unit")
## [1] "second"
## attr(,"radiation.unit")
## [1] "photon response total"
```

#### And for a list of wavebands

# 3.21 Integrating a generic spectrum

In some cases we may want to integrate the values of arbitrary columns other than w.length in an spectral object. All spectral classes are derived from generic\_spct, so the examples in this section apply to objects of any of the 'child' spectral classes as well.

The function integrate\_spct integrates every column holding numeric values from a spectrum object, except for w.length.

In the simple example above, the integral of one gives us the span in nanometres of the spectrum.

# 3.22 Tagging observations in a spectrum

The function tag can be used to tag different parts of a spectrum according to wavebands.

```
tag(sun.spct, PAR(), byref = FALSE)
##
      w.length s.e.irrad s.q.irrad wl.color wb.f
   1: 293 2.609665e-06 6.391730e-12 #000000 NA
          294 6.142401e-06 1.509564e-11 #000000
  2:
##
##
## 509: 799 4.185850e-01 2.795738e-06 #000000
         800 4.069055e-01 2.721132e-06 #000000
## 510:
tag(sun.spct, UV_bands(), byref = FALSE)
                             s.q.irrad wl.color
      w.length
                 s.e.irrad
   1: 293 2.609665e-06 6.391730e-12 #000000 UVB.tr.lo
##
##
   2:
           294 6.142401e-06 1.509564e-11 #000000 UVB.tr.lo
## ---
## 509:
           799 4.185850e-01 2.795738e-06 #000000
                                                     NΑ
         800 4.069055e-01 2.721132e-06 #000000
```

The added factor and colour data can be used for further processing or for plotting. Information about the tagging and wavebands is stored in an attribute tag.attr in every tagged spectrum, this yields a more compact output and keeps a 'trace' of the tagging.

```
tg.sun.spct <- tag(sun.spct, PAR(), byref = FALSE)
attr(tg.sun.spct, "spct.tags")</pre>
```

```
## $time.unit
## [1] "second"
##
## $wb.key.name
## [1] "Bands"
##
## $wl.color
## [1] TRUE
##
## $wb.color
## [1] TRUE
##
## $wb.num
## [1] 1
##
## $wb.colors
## $wb.colors[[1]]
## PAR.CMF
## "#735B57"
##
##
## $wb.names
## [1] "PAR"
##
## $wb.list
## $wb.list[[1]]
## PAR
## low (nm) 400
## high (nm) 700
## weighted none
```

Additional functions are available which return a tagged spectrum and take as input a list of wavebands, but no spectral data. They 'build' an spectrum from the data in the wavebands, and are useful for plotting the boundaries of wavebands.

```
## 2: 280 0
## 3: 315 0
```

Function wb2tagged\_spct returns a tagged spectrum, with two rows for each waveband, corresponding to the low and high wavelength boundaries, while function wb2rect\_spct returns a spectrum with only one row per waveband, with w.length set to its midpoint but with additional columns xmin and xmax corresponding to the low and high wavelength boundaries of the wavebands.

Function is\_tagged can be used to query if an spectrum is tagged or not, and function untag removes the tags.

```
tg.sun.spct
##
       w.length
                 s.e.irrad s.q.irrad wl.color wb.f
##
   1: 293 2.609665e-06 6.391730e-12 #000000
##
    2:
            294 6.142401e-06 1.509564e-11 #000000
## ---
## 509:
           799 4.185850e-01 2.795738e-06 #000000
                                                   NA
            800 4.069055e-01 2.721132e-06 #000000
## 510:
                                                   NA
is_tagged(tg.sun.spct)
## [1] TRUE
untag(tg.sun.spct)
##
                  s.e.irrad s.q.irrad
      w.length
##
         293 2.609665e-06 6.391730e-12
  2:
           294 6.142401e-06 1.509564e-11
##
## ---
## 509:
           799 4.185850e-01 2.795738e-06
## 510:
           800 4.069055e-01 2.721132e-06
is_tagged(tg.sun.spct)
## [1] FALSE
```

In the chuck above, we can see how this works, using in this case the default byref = TRUE which adds the tags in place, or "by reference", to the spct object supplied as argument.

In the chunk bellow, we demonstrate that if an already tagged spectrum is re-tagged, the old tags are replaced with new ones, with a warning.

```
tag(tg.sun.spct, PAR())
##
       w.length
                  s.e.irrad
                               s.q.irrad wl.color wb.f
##
    1:
         293 2.609665e-06 6.391730e-12 #000000
                                                   NA
##
    2:
            294 6.142401e-06 1.509564e-11 #000000
                                                    NA
## ---
## 509:
            799 4.185850e-01 2.795738e-06 #000000
## 510:
            800 4.069055e-01 2.721132e-06 #000000
tag(tg.sun.spct, VIS())
```

```
## Warning in tag.generic_spct(tg.sun.spct, VIS()): Overwriting old tags in spectrum

## w.length s.e.irrad s.q.irrad wl.color wb.f

## 1: 293 2.609665e-06 6.391730e-12 #000000 NA

## 2: 294 6.142401e-06 1.509564e-11 #000000 NA

## ---

## 511: 799 4.185850e-01 2.795738e-06 #000000 NA

## 512: 800 4.069055e-01 2.721132e-06 #000000 NA
```

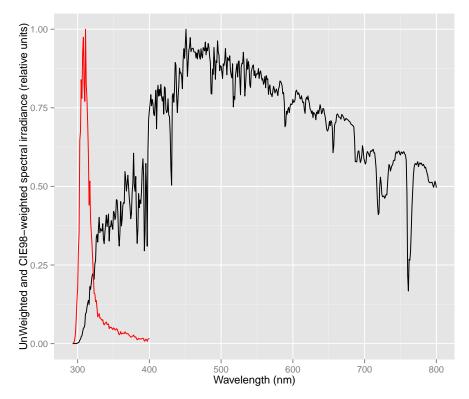
# 3.23 Calculating weighted spectral irradiances

This calculation is not very frequently used, but it is very instructive to look at spectral data in this way, as it can make apparent the large effect that small measuring errors can have on the estimated effective irradiances or exposures.

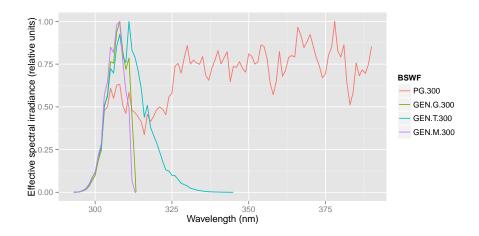
#### 3.23.1 Weighted spectral irradiance from spectrum objects

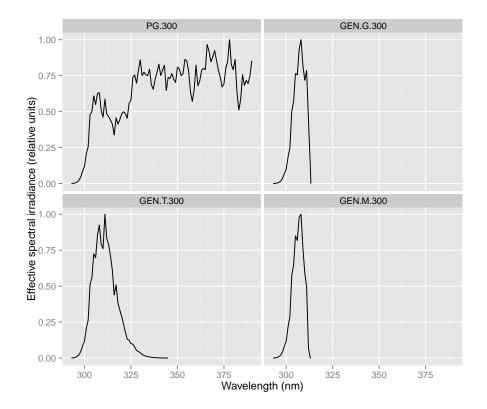
The multiplication operator is defined for operations between a source\_spct and a waveband, so this is the easiest way of doing the calculations.

We here plot, using ggplot2, weighted (in red) and unweighted irradiances using simulated solar spectral irradiance data stored as a source\_spct object, and applying the BSWF weights on the fly.



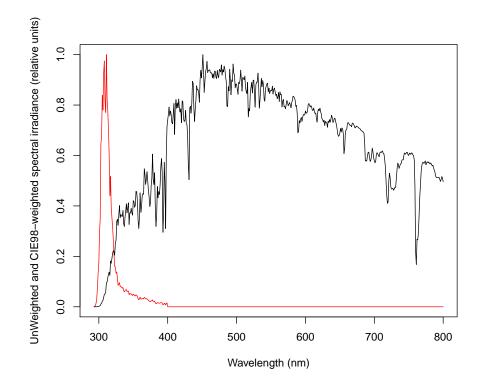
An alternative is as follows, where it is easier to use other aesthetics, or plot additional curves as shown in the chunk below.





## 3.23.2 Weighted spectral irradiance from vectors

It is also possible to use vectors, and base R plot functions.



# 3.24 Auxiliary functions for manipulation of spectra

It is safe to use function subset with spectral objects as method especialization have been defined, which preserve all attributes including class.

The use of indexing is mostly to be avoided in the current version because attributes defined in the spectral classes are stripped, even though

the derived class attribute is preserved. I have been unable to make obvious ways of wrapping this operator work as expected for the spectral classes.

To stack spectral objects the function rbindspct should be used instead of rbind or rbindlist from package data.table. The functions from package data.table strip the spectral class attributes from the output, returning always a data.table object.

subset methods for spectral objects preserve spectral attributes.

```
subset(sun.spct, w.length > 600)
##
       w.length s.e.irrad
                           s.q.irrad
  1: 601 0.6295837 3.162962e-06
           602 0.6305890 3.173284e-06
## 2:
##
## 199:
           799 0.4185850 2.795738e-06
## 200:
          800 0.4069055 2.721132e-06
subset(sun.spct, c(TRUE, rep(FALSE, 99)))
     w.length
                s.e.irrad
                            s.q.irrad
## 1: 293 2.609665e-06 6.391730e-12
## 2:
         393 2.422023e-01 7.956770e-07
## 3:
         493 7.382081e-01 3.042228e-06
## 4:
         593 6.106598e-01 3.027053e-06
## 5:
         693 4.870913e-01 2.821692e-06
          793 4.201554e-01 2.785153e-06
## 6:
subset(sun.spct, c(1:5, 10))
##
    w.length
               s.e.irrad
                             s.q.irrad
## 1:
         293 2.609665e-06 6.391730e-12
## 2:
          294 6.142401e-06 1.509564e-11
## 3:
        295 2.176175e-05 5.366385e-11
## 4:
         296 6.780119e-05 1.677626e-10
## 5:
         297 1.533491e-04 3.807181e-10
## 6:
          302 3.922583e-03 9.902505e-09
selector <- 1:5
subset(sun.spct, selector)
    w.length
                s.e.irrad
                             s.g.irrad
## 1: 293 2.609665e-06 6.391730e-12
## 2:
          294 6.142401e-06 1.509564e-11
## 3:
         295 2.176175e-05 5.366385e-11
## 4.
          296 6.780119e-05 1.677626e-10
       297 1.533491e-04 3.807181e-10
```

Sometimes it is needed to add (parallel sum) between two spectra, even if the two spectra have been measured at different wavelengths or wavelength steps. This can happen for example when we would like to calculate the spectrum of a combination of two light sources from the individual spectra.

A function interpolate\_spectrum is also included to facilitate interpolation of spectral values. It is used internally, but can also be used by itself when interpolation is needed. Under the hood it uses R's spline function if there are fewer than 25 data points, and uses approx otherwise. It allows easier control of values to be used for extrapolation.

# 3.25 Dealing with real 'noisy' spectral data

The first thing to do is to think whether any part of the spectral measurements can be *a priori* known to be equal to zero. For example for the solar spectrum at ground level it is safe to assume that the spectral irradiance is zero for all wavelengths shorter than 290 nm. If the data are noisy, it is best to discard these data before calculating any effective UV doses.

Another possibility is do smoothing of the spectral data using one a series of possible algorithms. Smoothing can distort the spectrum because distinguishing between real peaks and valleys from noise is difficult.

A third possibility is, when replicate measurements are available, to calculate "parallel" means, medians or other summary quantities, at each value of wavelength.

We will discuss these three approaches in each of the sections below.

#### 3.25.1 Trimming of regions known a priori to contain only noise

In the following example we use a longer wavelength (297 nm) just to show how the function works, because the example spectral data set starts at 293 nm.

```
head(sun.spct, 2L)

## w.length s.e.irrad s.q.irrad
## 1: 293 2.609665e-06 6.391730e-12
## 2: 294 6.142401e-06 1.509564e-11
```

Sub-setting can be easily done as follows if the data are in a data.frame (of course, replacing w.length with the name used in your data frame for the wavelengths array):

```
trimmed.sun.spct <- trim_spct(sun.spct, low.limit = 297)
head(trimmed.sun.spct, 2L)

## w.length s.e.irrad s.q.irrad
## 1: 297 0.0001533491 3.807181e-10
## 2: 298 0.0003669677 9.141345e-10</pre>
```

The code above deletes the data outside the limits. However, if we supply a different value than the default NULL for the parameter fill, the w.length values are kept, and the trimmed spectral irradiance values replaced by the value supplied.

```
trimmed.sun.spct <- trim_spct(sun.spct, low.limit = 297, fill = NA)
head(trimmed.sun.spct, 2L)

## w.length s.e.irrad s.q.irrad
## 1: 293 NA NA
## 2: 294 NA NA</pre>
```

The code above sets the spectral irradiance values for wavelengths outside the limits to NA, but, for example when plotting, it is useful to replace the noise in the spectrum with zeros.

```
trimmed.sun.spct <- trim_spct(sun.spct, low.limit = 297, fill = 0)
head(trimmed.sun.spct, 2L)

## w.length s.e.irrad s.q.irrad
## 1: 293 0 0
## 2: 294 0 0</pre>
```

After 'cleaning' the data we just use the trimmed ( $\approx$  sub-setted) spectral data object in further calculations or plotting.

If the data are in a data frame, instead of a spct object then subset or indexing can be used. If the data are available as vectors, different options: 1) create a data frame from your data, 2) use the function trim\_tails() from this package, or 3) just use R commands. Here we give examples of the use of trim\_tails(), using the same data as in earlier examples. First we 'trim' (delete) all data for wavelengths shorter than 293 nm.

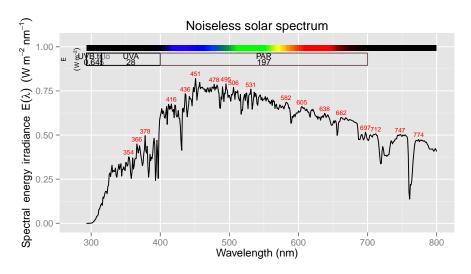
## 3.25.2 Smoothing of spectral data

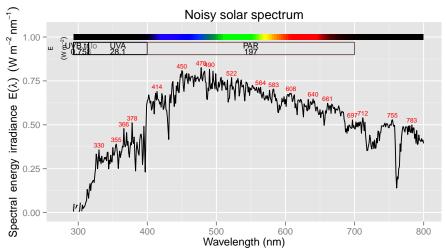
Function <code>smooth\_spct</code> can be used to smoothen noise in spectra. Smoothing is effective in removing noise, but in case of spectra with a fine structure like the one for sunlight, the details of real peaks and valleys are also smoothed out. Smoothing should be used with great care as it can cause bias and distort the shape of spectra.

We first generate a noisy solar spectrum by adding random noise to a noiseless solar spectrum. We will use this data to demonstrate smoothing.

```
noisy.sun.spct <- sun.spct +
  rnorm(length(sun.spct$w.length), sd = 0.04) *
  irrad(sun.spct, quantity = "average")
plot(sun.spct) + labs(title = "Noiseless solar spectrum")
plot(noisy.sun.spct) + labs(title = "Noisy solar spectrum")

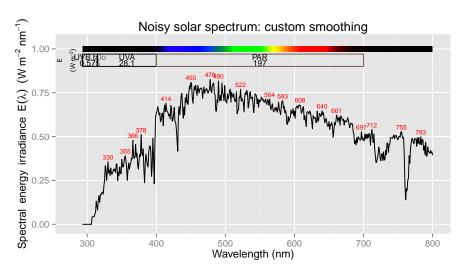
## Warning in range_check(x, strict.range = strict.range): Negative spectral
energy irradiance values; minimum s.e.irrad = -0.034</pre>
```





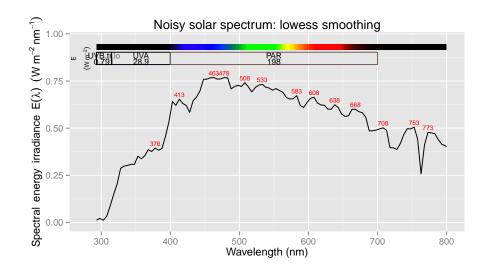
The default "custom', method is our own, and is suitable for small amounts of noise, as it only applies smoothing to low signal regions of the spectrum, and also forces to zero those regions which are 'detected' to contain mostly noise. The strength parameter should be used to adjust the sensitivity to noise according to the signal-to-noise ratio in the spectral data. This algorithm is quite safe, and tends to preserve most of the fine structure of spectra.

```
plot(smooth_spct(noisy.sun.spct)) +
  labs(title = "Noisy solar spectrum: custom smoothing")
```

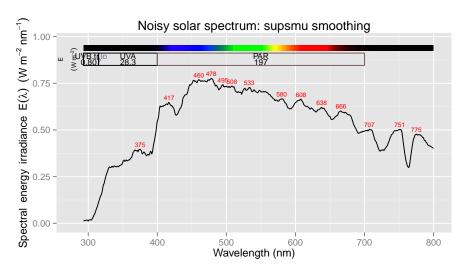


Methods "lowess" and "supsmu" are general purpose methods, which with their default values for the parameters tend to smooth spectra very aggressively. They remove a significant portion of the spectral detail but could be useful when the data is very noisy or when the overall shape of a spectrum is of interest rather than the finer structure.

```
plot(smooth_spct(noisy.sun.spct, method = "lowess")) +
  labs(title = "Noisy solar spectrum: lowess smoothing")
```

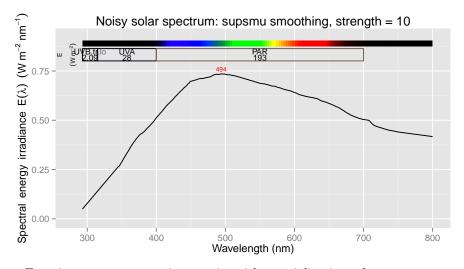


```
plot(smooth_spct(noisy.sun.spct, method = "supsmu")) +
  labs(title = "Noisy solar spectrum: supsmu smoothing")
```



Stronger or weaker smoothing is also possible.

```
plot(smooth_spct(noisy.sun.spct, method = "supsmu", strength = 10)) +
    labs(title = "Noisy solar spectrum: supsmu smoothing, strength = 10")
```



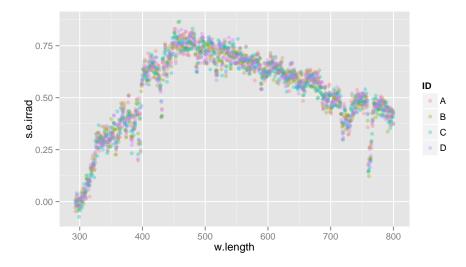
Function smooth\_spct is generic with specializations for source\_spct, filter\_spct, reflector\_spct, and response\_spct.

### 3.25.3 Parallel averaging and other parallel summaries

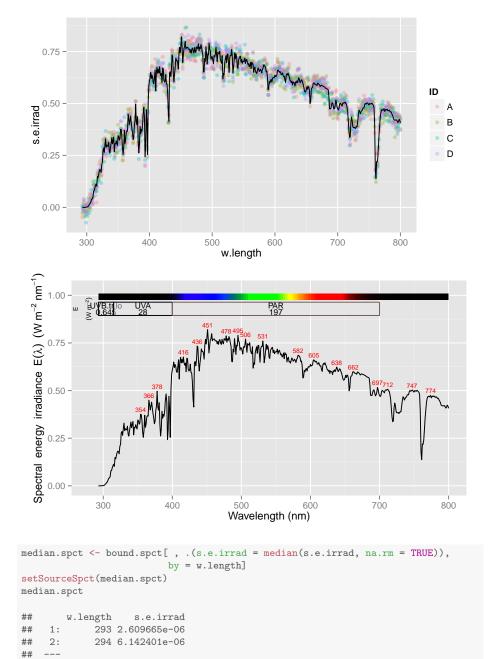
It is quite easy to calculate 'parallel' summary quantities using data.table syntax and function rbindspct. However, one should be careful with the handling of NA values, and specially make sure that all spectra have values for spectral irradiance at the same wavelengths. Similar code to that given in this section,

using source\_spct objects, can be used for filter\_spct, reflector\_spct, and response\_spct objects.

For the source\_spct example we generate four independent noisy replicates of the same solar spectrum, to demonstrate parallel summaries. Under normal use we would use rbindspct to bind the different true replicate measured spectra.



```
mean.spct <- bound.spct[ , .(s.e.irrad = mean(s.e.irrad, na.rm = TRUE)),</pre>
                         by = w.length]
setSourceSpct(mean.spct)
mean.spct
##
        w.length
                    s.e.irrad
##
             293 2.609665e-06
             294 6.142401e-06
##
    2:
##
             799 4.185850e-01
## 507:
## 508:
             800 4.069055e-01
mean.fig <- raw.data.fig + geom_line(data = mean.spct, colour = "black")</pre>
mean.fig
plot(mean.spct)
```



If the wavelength values in the different spectra are not the same, or if NAs are present, this slightly more complex code will make diagnosis of any problems

799 4.185850e-01

800 4.069055e-01

## 507: ## 508: much easier, and the resulting spectrum will still behave as a source\_spct object when applying any other functions.

```
meanx.spct <- bound.spct[ , .(s.e.irrad = mean(s.e.irrad, na.rm = TRUE),</pre>
                            sd = sd(s.e.irrad, na.rm = TRUE),
                            n = length(na.omit(s.e.irrad)),
                            n.na = sum(is.na(s.e.irrad))
                            ), by = w.length]
setSourceSpct(meanx.spct)
meanx.spct
##
      w.length s.e.irrad sd n n.na
   1: 293 2.609665e-06 0 4 0
##
##
           294 6.142401e-06 0 4
   2:
## ---
           799 4.185850e-01 0 4
## 507:
## 508: 800 4.069055e-01 0 4
```

The two code chunks above can be easily modified as needed, but they do not preserve all the attributes of the original spectra.

### 4 Astronomical calculations

### 4.1 Position of the sun in the sky

In photobiology research we sometimes need to calculate the position on the sun at arbitrary locations and positions. The function sun\_angles returns the azimuth in degrees eastwards, altitude in degrees above the horizon, solar disk diameter in degrees and sun to earth distance in astronomical units. The time should be a POSIXct vector, possibly of length one, and it is easiest to use package lubridate for working with time and dates.

```
sun_angles(now(), lat = 34, lon = 0)
## $time
## [1] "2015-06-12 16:11:59 EEST"
##
```

```
## $azimuth
## [1] 240.2279
##
## $elevation
## [1] 70.8421
##
## $diameter
## [1] 0.5250809
##
## $distance
## [1] 1.015463
sun_angles(ymd_hms("2014-01-01 0:0:0", tz = "UTC"))
## $time
## [1] "2014-01-01 UTC"
##
## $azimuth
## [1] 181.9507
##
## $elevation
## [1] -66.96255
##
## $diameter
## [1] 0.5422513
## $distance
## [1] 0.9833078
```

## 4.2 Calculating times of sunrise, solar noon and sunset

Functions sunrise\_time, sunset\_time, noon\_time, day\_length and night\_length have all the same parameter signature. In addition, function day\_night returns a list containing all the quantities returned by the other functions. They are all vectorized for the date parameter.

We create a vector of dates to use in the examples—default time zone of ymd is UTC or GMT.

```
dates <- seq(from = ymd("2015-03-01"), to = ymd("2015-07-1"), length.out = 3)
```

Default latitude is zero (the Equator), the default longitude is zero (Greenwich), and default time zone for the functions in the photobiology package is "UTC". Be also aware that for summer dates the times are expressed accrodingly. In the examples below this can be recognized for example, by the time zone being reported as EEST instead of EET for Eastern Europe.

```
noon_time(dates, tz = "UTC", lat = 60)
## [1] "2015-03-01 12:12:48 UTC" "2015-05-01 11:57:17 UTC"
## [3] "2015-07-01 12:03:44 UTC"
noon_time(dates, tz = "CET", lat = 60)
```

```
## [1] "2015-03-01 13:12:48 CET" "2015-05-01 13:57:17 CEST" ## [3] "2015-07-01 14:03:44 CEST"
```

```
day_night(dates, lat = 60)
## $day
## [1] "2015-03-01" "2015-05-01" "2015-07-01"
##
## $sunrise
## [1] "2015-03-01 07:06:26 UTC" "2015-05-01 04:06:51 UTC"
## [3] "2015-07-01 02:52:50 UTC"
## $noon
## [1] "2015-03-01 12:12:48 UTC" "2015-05-01 11:57:17 UTC"
## [3] "2015-07-01 12:03:44 UTC"
## $sunset
## [1] "2015-03-01 17:19:30 UTC" "2015-05-01 19:49:05 UTC"
## [3] "2015-07-01 21:14:09 UTC"
##
## $daylength
## [1] 10.21778 15.70382 18.35536
## $nightlength
## [1] 13.782215 8.296180 5.644636
```

The default for date is the current day.

```
sunrise_time(lat = 60)
## [1] "2015-06-12 02:48:56 UTC"
```

Both latitude and longitude can be supplied, but be aware that if the returned value is desired in the local time coordinates, the time zone should match the longitude.

```
sunrise_time(today(tzone = "UTC"), tz = "UTC", lat = 60, lon = 0)

## [1] "2015-06-12 02:48:56 UTC"

sunrise_time(today(tzone = "EET"), tz = "EET", lat = 60, lon = 25)

## [1] "2015-06-12 04:08:59 EEST"
```

Southern hemisphere latitudes are given as negative numbers.

```
sunrise_time(dates, lat = 60)

## [1] "2015-03-01 07:06:26 UTC" "2015-05-01 04:06:51 UTC"

## [3] "2015-07-01 02:52:50 UTC"

sunrise_time(dates, lat = -60)

## [1] "2015-03-01 05:18:13 UTC" "2015-05-01 07:47:52 UTC"

## [3] "2015-07-01 09:14:28 UTC"
```

The angle used in the twilight calculation can be supplied, either as the name of a standard definition, or as an angle in degrees (negative for sun positions below the horizon). Positive angles can be used when the time of sun occlusion behind a building, mountain, or other obstacle needs to be calculated.

Parameter unit.out can be used to obtain the returned value expressed as time-of-day in hours, minutes, or seconds since midnight.

Functions day\_length and night\_length return by default the length of time in hours.

```
day_length(dates, lat = 60)
## [1] 10.21778 15.70382 18.35536

night_length(dates, lat = 60)
## [1] 13.782215 8.296180 5.644636
```

Function day\_night returns a list.

```
day_night(dates, lat = 60)

## $day
## [1] "2015-03-01" "2015-05-01" "2015-07-01"
##
## $sunrise
## [1] "2015-03-01 07:06:26 UTC" "2015-05-01 04:06:51 UTC"
## [3] "2015-07-01 02:52:50 UTC"
##
## $noon
## [1] "2015-03-01 12:12:48 UTC" "2015-05-01 11:57:17 UTC"
## [3] "2015-07-01 12:03:44 UTC"
```

```
## $sunset
## [1] "2015-03-01 17:19:30 UTC" "2015-05-01 19:49:05 UTC"
## [3] "2015-07-01 21:14:09 UTC"
## $daylength
## [1] 10.21778 15.70382 18.35536
##
## $nightlength
## [1] 13.782215 8.296180 5.644636
day_night(dates, lat = 60, unit.out = "hour")
## $day
## [1] "2015-03-01" "2015-05-01" "2015-07-01"
##
## $sunrise
## [1] 7.107340 4.114251 2.880713
##
## $noon
## [1] 12.21353 11.95495 12.06228
##
## $sunset
## [1] 17.32512 19.81807 21.23608
##
## $daylength
## [1] 10.21778 15.70382 18.35536
##
## $nightlength
## [1] 13.782215 8.296180 5.644636
```

# 5 Calculating equivalent RGB colours for display

Two functions allow calculation of simulated colour of light sources as R colour definitions. Three different functions are available, one for monochromatic light taking as argument wavelength values, and one for polychromatic light taking as argument spectral energy irradiances and the corresponding wave length values. The third function can be used to calculate a representative RGB colour for a band of the spectrum represented as a range of wavelength, based on the assumption of a flat energy irradiance across the range. By default CIE coordinates for *typical* human vision are used, but the functions have a parameter that can be used for supplying a different chromaticity definition.

Examples for monochromatic light:

```
w_length2rgb(550) # green
## w1.550.nm
## "#00FF00"
w_length2rgb(630) # red
```

```
## w1.630.nm
## "#FF0000"

w_length2rgb(380) # UVA

## w1.380.nm
## "#000000"

w_length2rgb(750) # far red

## w1.750.nm
## "#000000"

w_length2rgb(c(550, 630, 380, 750)) # vectorized

## w1.550.nm w1.630.nm w1.380.nm w1.750.nm
## "#00FF00" "#FF0000" "#000000"
```

### Examples for wavelength ranges:

```
w_length_range2rgb(c(400,700))
## 400-700 nm
## "#735B57"

w_length_range2rgb(400:700)
## Using only extreme wavelength values.
## 400-700 nm
## "#735B57"

w_length_range2rgb(sun.spct$w.length)
## Using only extreme wavelength values.
## 293-800 nm
## "#554340"

w_length_range2rgb(550)
## Calculating RGB values for monochromatic light.
## w1.550.nm
## "#00FF00"
```

Examples for spectra as vectors, in this case for the solar spectrum:

```
with(sun.spct, s_e_irrad2rgb(w.length, s.e.irrad))
## [1] "#544F4B"
with(sun.spct, s_e_irrad2rgb(w.length, s.e.irrad, sens = ciexyzCMF2.spct))
## [1] "#544F4B"
with(sun.spct, s_e_irrad2rgb(w.length, s.e.irrad, sens = ciexyzCMF10.spct))
```

```
## [1] "#59534F"
with(sun.spct, s_e_irrad2rgb(w.length, s.e.irrad, sens = ciexyzCC2.spct))
## [1] "#B63C37"
with(sun.spct, s_e_irrad2rgb(w.length, s.e.irrad, sens = ciexyzCC10.spct))
## [1] "#BD3C33"
```

Examples with source\_spct objects.

```
rgb_spct(sun.spct)
## [1] "#544F4B"

rgb_spct(sun.spct, sens = ciexyzCMF2.spct)
## [1] "#544F4B"
```

And also a color method for source\_spct.

```
color(sun.spct)

## source CMF source CC

## "#544F4B" "#B63C37"

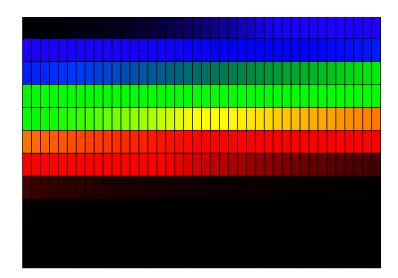
color(sun.spct * rg630.spct)

## source CMF source CC

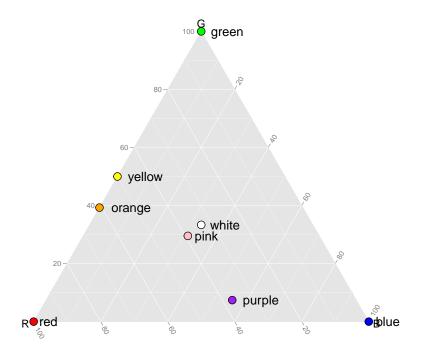
## "#4A0000" "#FF0000"
```

Here we plot the RGB colours for the range covered by the CIE 2006 proposed standard calculated at each 1 nm step:

#### RGB colours for 390 to 829 nm



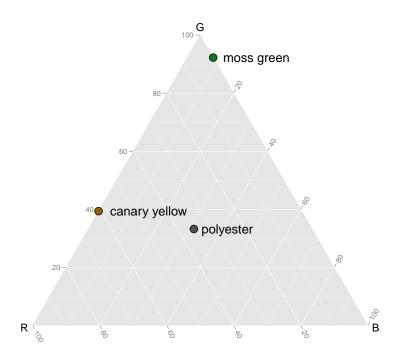
Given a color in any of the above ways, yields RGB values that can be used to locate the position of any colour on Maxwell's triangle. Here using R's predefined colours.



We simulate the spectra of filtered sunlight by multiplying the solar spectrum by filter transmittance spectra.

```
yellow.light.spct <- canary.yellow.new.spct * sun.spct
green.light.spct <- moss.green.new.spct * sun.spct
polyester.light.spct <- polyester.new.spct * sun.spct</pre>
```

Now using the filtered sunlight spectra we calculate colours based on human vision photoreceptors.



# 6 Optimizing performance

When developing the current version of photobiology quite a lot of effort was spent in optimizing performance, especially of the functions accepting vectors as arguments, as in one of our experiments, we need to process several hundred thousands of measured spectra. The defaults should provide good performance in most cases, however, some further improvements are achievable, when a series of different calculations are done on the same spectrum, or when a series of spectra measured at exactly the same wavelengths are used for calculating weighted irradiances or exposures.

In the case of doing calculations repeatedly on the same spectrum, a small improvement in performance can be achieved by setting the parameter check.spectrum = FALSE for all but the first call to irradiance(), or photon\_irradiance(), or energy\_irradiance(), or the equivalent function for ratios. It is also possible to set this parameter to FALSE in all calls, and do the check beforehand by explicitly calling check\_spectrum().

In the case of calculating weighted irradiances on many spectra having exactly the same wavelength values, then a significant improvement in the per-

Table 6: Data sets included in the package: spectra. The CIE standard illuminant data in this package are normalized to one at  $\lambda = 560\,\mathrm{nm}$ , while in the CIE standard they are normalized to 100 at the same wavelength.

Object	class	units	data description
sun.spct	source_spct	$\begin{array}{c} \rm{Wm^{-2}nm^{-1}} \\ \rm{Jm^{-2}d^{-1}nm^{-1}} \\ \rm{Wm^{-2}nm^{-1}} \\ \rm{Jm^{-2}d^{-1}nm^{-1}} \\ \rm{(norm.560nm)} \\ \rm{(norm.560nm)} \end{array}$	solar spectral irradiance
sun.daily.spct	source_spct		solar spectral exposure
sun.data	data.frame		solar spectral irradiance
sun.daily.data	data.frame		solar spectral exposure
D65.illuminant.spct	source_spct		CIE standard
A.illuminant.spct	source_spct		CIE standard

Table 7: Data sets included in the package: chromaticity data

Object class data description  ciexyzCC2.spct chroma_spct human chromaticity coordinates 2° ciexyzCC10.spct chroma_spct human chromaticity coordinates 10° ciexyzCMF2.spct chroma_spct human colour matching function 2° ciexyzCMF10.spct chroma_spct human colour matching function 10° ciev2.spct chroma_spct human luminous efficiency 2° ciev10.spct chroma_spct human luminous efficiency 10° beesxyzCMF.spct chroma_spct bee colour matching function			1 0
ciexyzCC10.spct chroma_spct human chromaticity coordinates 10° ciexyzCMF2.spct chroma_spct human colour matching function 2° ciexyzCMF10.spct chroma_spct human colour matching function 10° ciev2.spct chroma_spct human luminous efficiency 2° ciev10.spct chroma_spct human luminous efficiency 10°	Object	class	data description
	ciexyzCC10.spct ciexyzCMF2.spct ciexyzCMF10.spct ciev2.spct	chroma_spct chroma_spct chroma_spct chroma_spct	human chromaticity coordinates 10° human colour matching function 2° human colour matching function 10° human luminous efficiency 2°

formance can be achieved by setting use.cached.mult = TRUE, as this reuses the multipliers calculated during successive calls based on the same waveband. However, to achieve this increase in performance, the tests to ensure that the wavelength values have not changed, have to be kept to the minimum. Currently only the length of the wavelength array is checked, and the cached values discarded and recalculated if the length changes. For this reason, this is not the default, and when using caching the user is responsible for making sure that the array of wavelengths has not changed between calls.

You can use the package microbenchmark to time the code and find the parts that slow it down. I have used it, and also I have used profiling to optimize the code for speed. The choice of defaults is based on what is best when processing a moderate number of spectra, say less than a few hundreds, as opposed to many thousands.

# 7 Example data

A few example spectra are included in this package for use in examples and vignettes, and testing (Tables 6 and 7).