```
#include <stdio.h>
int main()
{
  //----- Using Break part 1
  for(i=0; i<10; i++)
  {
    if(i>5)
     break;
    printf("%2d",i); // output: 0 1 2 3 4 5
  }
  //----- Using Break part 2
  for(i=0; i<10; i++)
  {
    printf("%2d",i); // output: 0 1 2 3 4 5
    if(i>5)
     break;
  }
  //---- Using Continue Keyword
  // def. of Break: exits from the current loop or go to the } (closing
brace) of nearest loop
  // def. of Continue: Starts with the current loop or go to the { (Opening
brace) of nearest loop
  //----- DIFFERENCE B2N BREAK AND CONTINUE
  for(i=0; i<10; i++)
  {
    if(i>=5)
     break; // exits from line no 33 again if the value < 5
    printf("%2d",i); // output: 0 1 2 3 4 (using break)
                // (for the values starting from 5 to 10 the loop "never
runs")
  }
```

```
//-----
  for(i=0; i<10; i++)
  {
    if(i > = 5)
     continue; // starts from line no 38 again if the value < 5
    printf("%2d",i); // output: 0 1 2 3 4
                // (for the values starting from 5 to 10 the "loop runs
but no values will get printed")
  //---- Using Continue part 2
  for(i=0; i<10; i++)
  {
    if(i==5)
     continue; // starts from line no 101 again if the value < 5
    printf("%2d",i); // output: 0 1 2 3 4 6 7 8 9
  }
  //---- Using Break
  for(i=0; i<10; i++)
  {
    if(i==5)
     break;
    printf("%2d",i); // output: 0 1 2 3 4
  }
  return 0;
```

}

```
#include <stdio.h>
int main()
{
  int i, j, k, n;
                   // Consider i for each line, j for each Star and k for each
Space
  printf("Enter no of rows:\t");
  scanf("%d",&n);
  for(i=1;i<=n;i++) // for each line .. ok but how many lines are there? n
lines
  {
    for(k=1;k<=?;k++) // will print spaces at each line
       printf(" ");
    for(j=1;j<=??;j++) // will print * at each line
       printf("*");
    printf("\n");
  return 0;
}
```

	Α	В	C	D	E	FG	Н	1	J	K	M	Ν	0	P	Q
1		n	i		FORMULA		n	n-i+1	i-1	FORMULA		n	2*i-1	n-i	FORMULA
2	n	i Row	J Star	k space	T1 Pattern Looks Like	n	i Rows	j Star	k space	T2 Pattern	n	i Rows	j Star	k space	T2 Pattern Looks Like
3	4	1	1		*	4	1	4	0	****	4	1	1	3	
4		2	2		wa:		2	3	1	***		2	3	2	***
5		3	3		***		3	2	2	**		3	5	1	*****
6		4	4		****		4	1	3	*		4	7	0	******
7			Ĩ	n-ī	FORMULA			n-i+1		FORMULA			2*(n-i)+1	i-1	FORMULA
8	n	i Row s	J Star	k space	T2 Pattern Looks Like	n	i Rows	j Star	k space	T1 Pattern Looks Like	n	i Rows	j Star	k space	TZ Pattern Looks Like
9	4	1	1	3		4	1	4		****	4	1	7	0	******
10		2	2	2	**		2	3		***		2	5	1	*****
11		3	3	1	***		3	2		**		3	3	2	***
12	0	4	4	0	****		4	1		*		4	1	3	

```
//HCF AND LCM
//x = 4 and y = 16
                4= 1 2 4 and 16= 1 2 4 8 16
// Factors
// Common factors 1 2 4
// HCF
// HCF of 2, 3 HCF will be 1
// Multiples 4= 48121620242832... and 16=1632....
// Common multiple 16 32...
// LCM of 4 and 16 will be 16
// LCM should exist in between of max(x,y) to x*y 16 to 64
// 2 and 3 LCM 3 to 6
// 2 and 3 HCF 2 to 1
// mn = min(x,y) e.g. 4
// every HCF should exist within 1 to minimum of the given two numbers
//
~~`
mn= x>y ? y : x; // mn will contain the minimum of two numbers for HCF
for(i=mn; i>=1; i--) //searching for the HCF between two numbers
{
  if(x\%i==0 \&\& y\%i==0)
  {
    printf("HCF will be %d", i);
    break;
  }
}
//
~~`
mx= x>y ? x : y; // mx will contain the maximum of two numbers for LCM
```

```
for(i=mx; i<=x*y; i++) //searching for the LCM between two numbers
{
  if(i\%x==0 \&\& i\%y==0)
  {
    printf("LCM will be %d", i);
    break;
  }
//
\sim \sim
// finding out the Sum-of-digits
// input 348 => 3+4+8 output 15 (sum of each digits)
  s=0;
  scanf("%d",&n);
  while(n!=0)
    r= n%10;
    n=n/10;
    s=s+r;
  printf("sum of digit is %d", s);
~~`
// reverse a digit i/p 348 o/p 843
  s=0;
  scanf("%d",&n);
  while(n!=0)
    r= n%10;
```