```
// Array insert and delete
#include <stdio.h>
int main()
  int a[100], n, i, data, pos;
  printf("\nEnter the no of inputs");
  scanf("%d",&n);
  for(i=0;i<n;i++)
                                           // input of an array
      printf("\nenter the value for a[%d]",i);
      scanf("%d",&a[i]);
  printf("\nArray looks like below..."); // output of an array
   for(i=0;i<n;i++)
     printf("%5d\t", a[i]);
   // Now we will insert some element to an array PORE MUKHE
BOLCHI EKHN CODE TA JUST DEKHTE THAK OK ??
   // Inserting an element into an array
   //scanning an element
   printf("\nEnter the data to be insert... ");
   scanf("%d", &data);
   //scanning for position
     printf("\nEnter the position (for insertion) [range 0 to %d] ...
",n-1);
     scanf("%d", &pos);
   }while(pos<0 || pos>n);
   // 0 1 2 3 4 5 6 7 // positions
   // 1 2 3 9 7 4 5 6
                         array size 7 n=7 pos=11 ?? NO pos<n
pos ???
   i=n; // size of an array
   while(i>pos)
                                    // SHIFTER
      a[i]=a[i-1];
       i--;
   a[pos] = data;  // insert the element into that position
   n++; // no of data in that array will be increased ....
  printf("\nAfter Insertion, Array looks like below..."); // output
of an array
  for(i=0;i<n;i++)
     printf("%5d\t", a[i]);
```

```
//scanning for position
   printf("\nEnter the position (for deletion) [range 0 to %d] ...
",n-1);
    scanf("%d", &pos);
   data=a[pos];
  printf("\nThis data %5d is deleted now...", data);
  i=pos;
   while(i<n-1) //left shifting
    a[i] = a[i+1];
    i++;
  }
  n--; // no of data in that array will be decreased ....
  printf("\nAfter Deletion, Array looks like below..."); // output
of an array
  for(i=0;i<n;i++)
    printf("%5d\t", a[i]);
 return 0;
}
```

```
//matrix addition (r1 = r2 and c1= c2)
#include <stdio.h>
int main()
                              //matrix (2D array) declaration with
initialization
    int mat1[10][10] = \{\{12,34,45,24\},\{56,67,78,39\},\{42,46,70,30\}\}, m1r=3,
m1c=4, i, j;
    int mat2[10][10] = \{\{12,34,45,24\},\{56,67,78,39\},\{42,46,70,30\}\}, m2r=3,
m2c=4, mat3[10][10];
    // matrix data scanning (input)
//
    printf("\nEnter row\t"); scanf("%d", &mlr);
      printf("\nEnter column\t"); scanf("%d", &mlc);
//
      printf("\nEnter Data Values...\n");
    for (i=0; i<m1r; i++)
       for(j=0;j<m1c;j++)
          scanf("%5d", &mat1[i][j]);
* /
    printf("\nMatrix Looks like...\n");
    if((m1r==m2r) && (m1c==m2c)) //matrix addition conditon approved
here
    {
        for(i=0;i<m1r;i++)
           for(j=0;j<m1c;j++)</pre>
               mat3[i][j]=mat1[i][j] + mat2[i][j];
        }
     }
    printf("\nMatrix Looks like...\n");
    for(i=0;i<m1r;i++)
        for(j=0;j<m1c;j++)
          printf("%5d", mat3[i][j]);
        printf("\n");
   return 0;
```

```
//matrix Subtraction (r1 = r2 and c1= c2)
#include <stdio.h>
int main()
                              //matrix (2D array) declaration with
initialization
    int mat1[10][10] = \{\{12,34,45,24\},\{56,67,78,39\},\{42,46,70,30\}\}, m1r=3,
m1c=4, i, j;
    int mat2[10][10] = \{\{12,34,45,24\},\{56,67,78,39\},\{42,46,70,30\}\}, m2r=3,
m2c=4, mat3[10][10];
    // matrix data scanning (input)
//
    printf("\nEnter row\t"); scanf("%d", &mlr);
      printf("\nEnter column\t"); scanf("%d", &mlc);
//
      printf("\nEnter Data Values...\n");
    for (i=0; i<m1r; i++)
       for(j=0;j<m1c;j++)
          scanf("%5d", &mat1[i][j]);
* /
    printf("\nMatrix Looks like...\n");
    if((m1r==m2r) && (m1c==m2c)) //matrix subtraction conditon approved
here
    {
        for(i=0;i<m1r;i++)
           for(j=0;j<m1c;j++)</pre>
               mat3[i][j]=mat1[i][j] - mat2[i][j];
        }
     }
    printf("\nMatrix Looks like...\n");
    for(i=0;i<m1r;i++)
        for(j=0;j<m1c;j++)
          printf("%5d", mat3[i][j]);
        printf("\n");
   return 0;
```

```
// Matrix Multiplication (r1 = r2 and c1= c2)
#include <stdio.h>
int main()
                             //matrix (2D array) declaration with
initialization
   int mat1[10][10] = \{\{1,3,4,4\},\{5,2,4,3\},\{2,6,0,0\}\}, m1r=3, m1c=4, i,
    int mat2[10][10] = \{\{1,4\}, \{4,2\}, \{5,6\}, \{7,3\}\}, m2r=4, m2c=2,
mat3[10][10];
   // matrix data scanning (input)
//
    printf("\nEnter row\t"); scanf("%d", &mlr);
     printf("\nEnter column\t"); scanf("%d", &mlc);
//
     printf("\nEnter Data Values...\n");
    for (i=0; i<m1r; i++)
       for(j=0;j<m1c;j++)
          scanf("%5d", &mat1[i][j]);
* /
// formula r1*c1 r2*c2
                              => if c1==r2 then resultant matrix
will looks like r1 *c2
    printf("\nMatrix Looks like...\n");
    if((m1c==m2r)) // Condition of matrix multiplication (approved
here)
    {
        for(i=0;i<m1r;i++) // first mat row</pre>
                                    //second mat column
           for(j=0;j<m2c;j++)
               mat3[i][j]=0;
                                                                   //s = 0;
               for(k=0; k<m2r; k++)
                   mat3[i][j] = mat3[i][j] + mat1[i][k]*mat2[k][j];
           }
        }
     }
    printf("\nMatrix Looks like...\n");
    for(i=0;i<m1r;i++)</pre>
        for(j=0;j<m2c;j++)
          printf("%5d", mat3[i][j]);
        printf("\n");
   return 0;
}
```

```
// String
// Define: String is a character array ended with a NULL character ('\0')
#include<stdio.h>
int main()
char a[10]={'a','y','a','n'};  // Q: is it a string or not ??
                         // A: chracter array but not a string
int n=4;
for(i=0;i<n;i++)
 printf("%c", a[i]);
  return 0;
#include<stdio.h>
int main()
char a[10]={'a','y','a','n','\0'}; // Q: is it a string or not ??
                         // A: Yes this is a string
int n=4;
for(i=0;i<n;i++)
 printf("%c", a[i]);
  return 0;
#include<stdio.h>
int main()
char a[10]="ayan";  // A: Yes this is a string
i=0;
while (a[i] != ' \setminus 0')
   printf("%c", a[i]);
   i++;
}
 return 0;
//~~~~~~ String with pointer
#include<stdio.h>
int main()
char a[10]="ayan", *p;
           // array name means address of its first cell
while(*p != '\0')
   printf("%c", *p);
   p++;
 return 0;
.
//~~~~~~~ String with pointer
#include<stdio.h>
```

```
int main()
char a[10]="ayan", *p;
         // array name means address of its first cell
printf("%s",*p); // eliminate the loops
 return 0;
//~~~~~~ Problem with %s
#include<stdio.h>
int main()
char a[30];
printf("Enter your name plz");
                     // i/p: Ayan Kumar Dey // 14
scanf("%s", a);
characters //a = &a[0]
                     // a will store "Ayan"
printf("Hi, %s, How are you",a); // Expected o/p: Hi Ayan Kumar Dey,
How are you
                          // Actual O/P: Hi Ayan, How are
you
 return 0;
#include<stdio.h>
int main()
char a[30];
space or '\n'
                       // %[^{n}]s = scan any characters untill
printf("Hi, %s, How are you",a); // Expected o/p: Hi Ayan Kumar Dey,
How are you
 return 0;
format (2nd approach)
#include<stdio.h>
int main()
char a[30];
printf("Enter your name plz");
puts("Hi,"); puts(a); puts(", How are you");
 return 0;
//~~~~~ Play with Pointers
and Strings
#include<stdio.h>
int main()
```

```
{
   char str1[]="ayan", str2[50];
   char *s= "Hello", *t;
   // array is very responsible to its values
   // pointer is irresponsible
   str2=str1; // semantical error
   str1=str2; // semantical error
   s=t;
             // correct statment
   t=s:
   s=str1;
          //correct
   str1=s; // error
   str2="mithun da"; // Error //array name = address of a[0] = &a[0]
  t="Nachun Na"; // Correct
//~~~~~ Exercise of String
"Let Us C"
#include<stdio.h>
int main()
printf(5+"Good Morning"); // 5 characters will be skipped from the
base address | Output: Morning
base index | output 'e'
return 0;
#include<stdio.h>
int main()
char str1[]={'a','y','a','n','0'};
char str2[]="ayan";
printf("\n%s", str1);
                   // output: ayana
124443$%5h36y88%!@dt3472r31221u49326t46r27321
printf("\n%s", str2); // output: ayan
return 0;
#include<stdio.h>
int main()
char str1[]="ayan";
char str2[]="ayan";
puts("Bujhte perechis ?");
 return 0;
```

```
#include<stdio.h>
int main()
{
  char str1[2]="A";
  printf("\n%c", str1[0]);  // output: A
  printf("\n%c", str1[1]);  // output: NULL
  printf("\n%s", str1);  // output: A
  return 0;
}
```