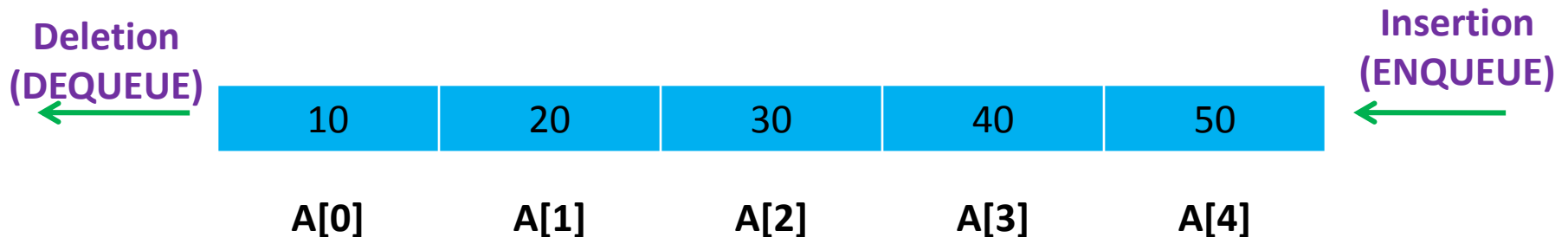


Subject : Data Structures
Topic : Queue

Queue

- Queue is Linear Data Structure
- It follows First In First Out(FIFO) principal
- It has two pointers front and rear

e.g.:



Operations on Queue

Insertion:

Algorithm:

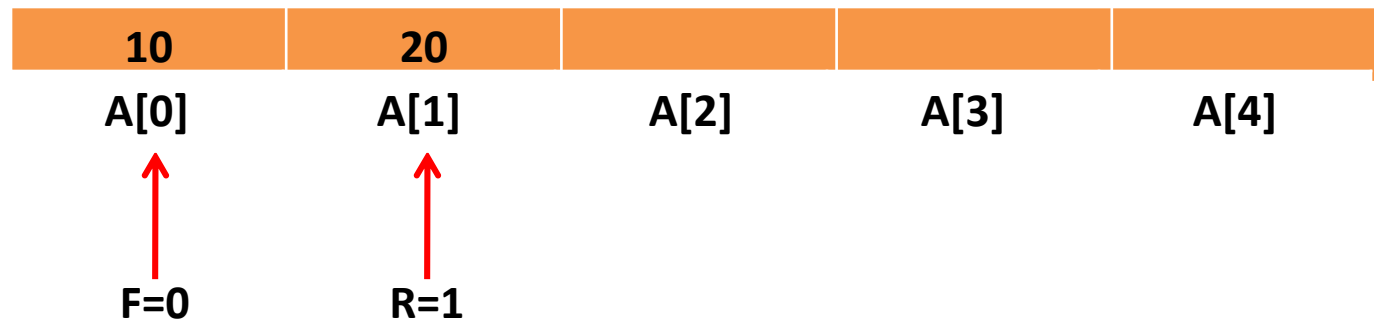
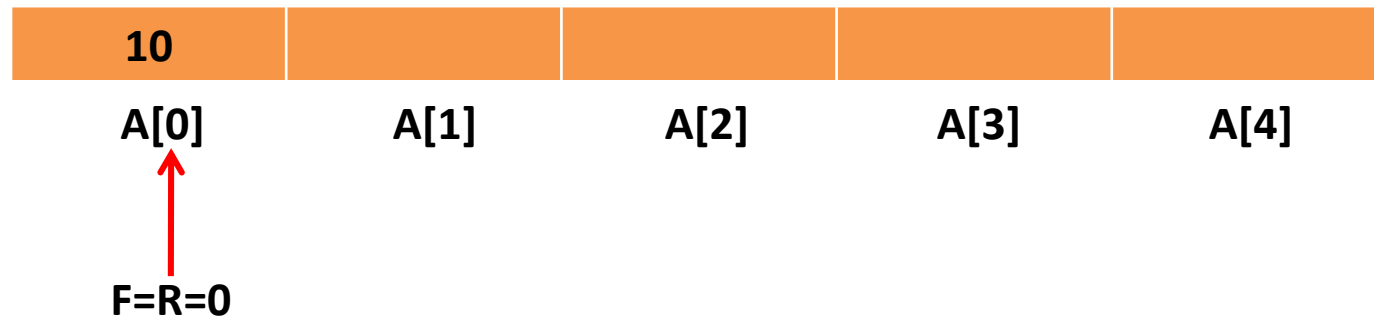
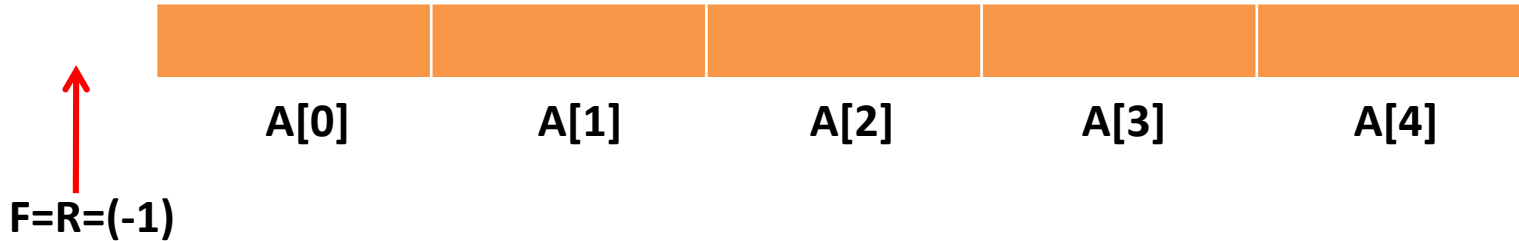
Step 1: If $REAR = MAX - 1$ then
 Write "Queue is Overflow"
 Goto step 4
 [End of IF]

Step 2: IF $FRONT = -1$ and $REAR = -1$
 SET $FRONT = REAR = 0$
 ELSE
 SET $REAR = REAR + 1$
 [END OF IF]

Step 3: SET $QUEUE[REAR] = NUM$

Step 4: EXIT

Example of Insertion in Queue



Operations on Queue

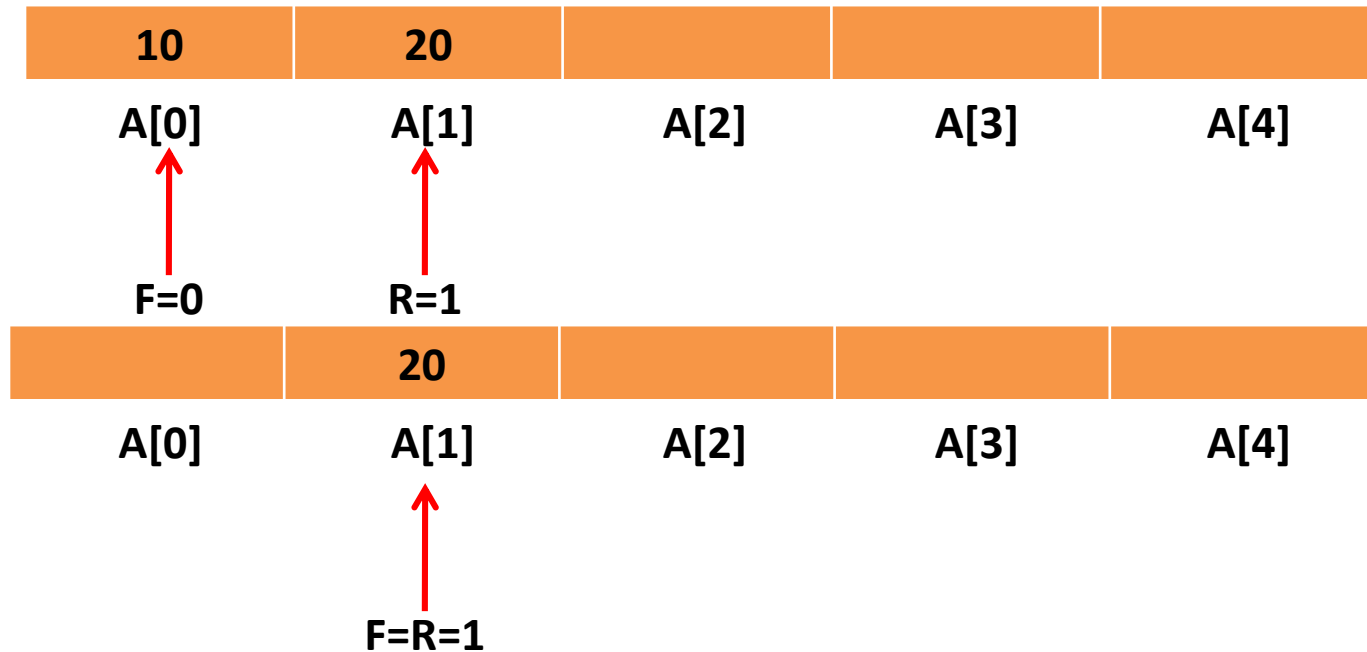
Deletion:

Algorithm:

```
Step 1: IF FRONT = -1 OR FRONT > REAR  
        Write "Queue is Underflow"  
        ELSE  
            SET VAL=QUEUE [FRONT]  
            FRONT = FRONT + 1  
        [END OF IF]
```

```
Step 2: EXIT
```

Example of Deletion in Queue



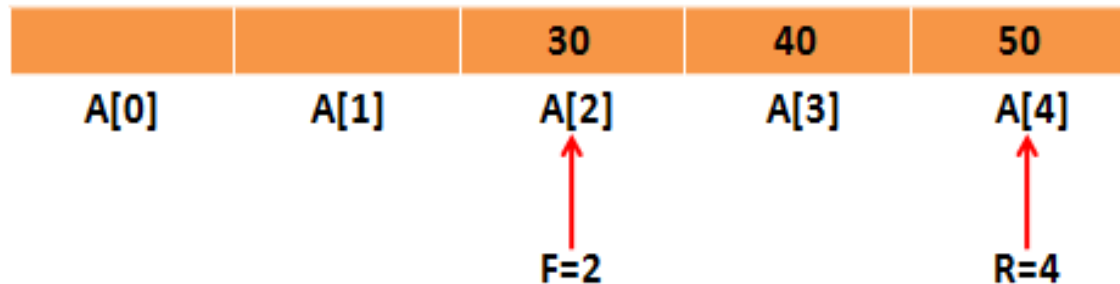
Types Of Queue

1. Circular Queue
2. Priority Queue
3. Deque
4. Multiple Queue

Circular Queue

Why Circular Queue is needed?

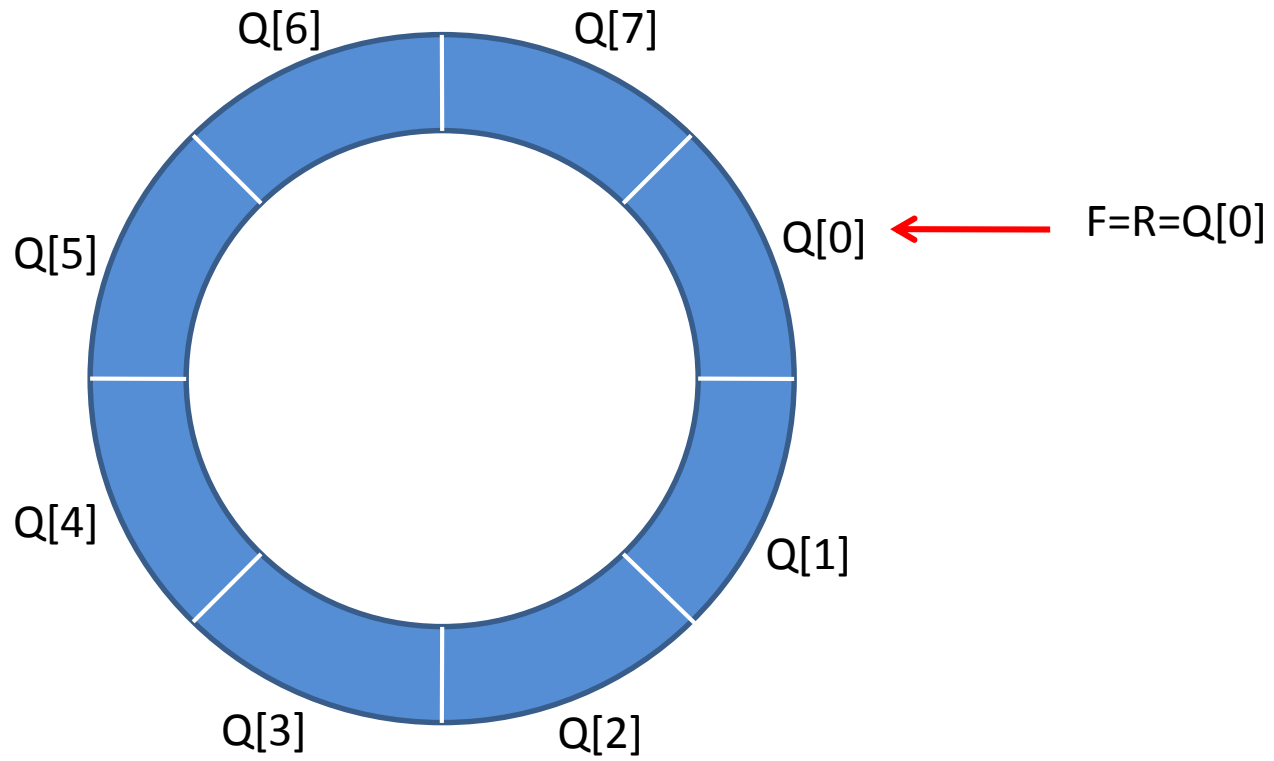
- Problem:
 - Wastage of memory in standard queue in DEQUEUE operation



What is Circular Queue?

- The Arrangement of the elements $Q[0]$, $Q[1]$, ..., $Q[n]$ in a circular fashion with $Q[1]$ following $Q[n]$ is called Circular Queue.
- The **last node is connected to first node** to make a circle.
- Initially, Both Front and Rear pointers points to the beginning of the array.
- It is also known as “Ring Buffer”.

- e.g.:



Operations on Circular Queue

Insertion:

Algorithm:

Step 1: IF $\text{FRONT} = 0$ and $\text{REAR} = \text{MAX} - 1$ Then

Write "Overflow"

Goto Step 4

[END OF IF]

Step 2: IF $\text{FRONT} = \text{REAR} = -1$ then

SET $\text{FRONT} = \text{REAR} = 0$

ELSE IF $\text{REAR} = \text{MAX} - 1$ and $\text{FRONT} \neq 0$

SET $\text{REAR} = 0$

ELSE

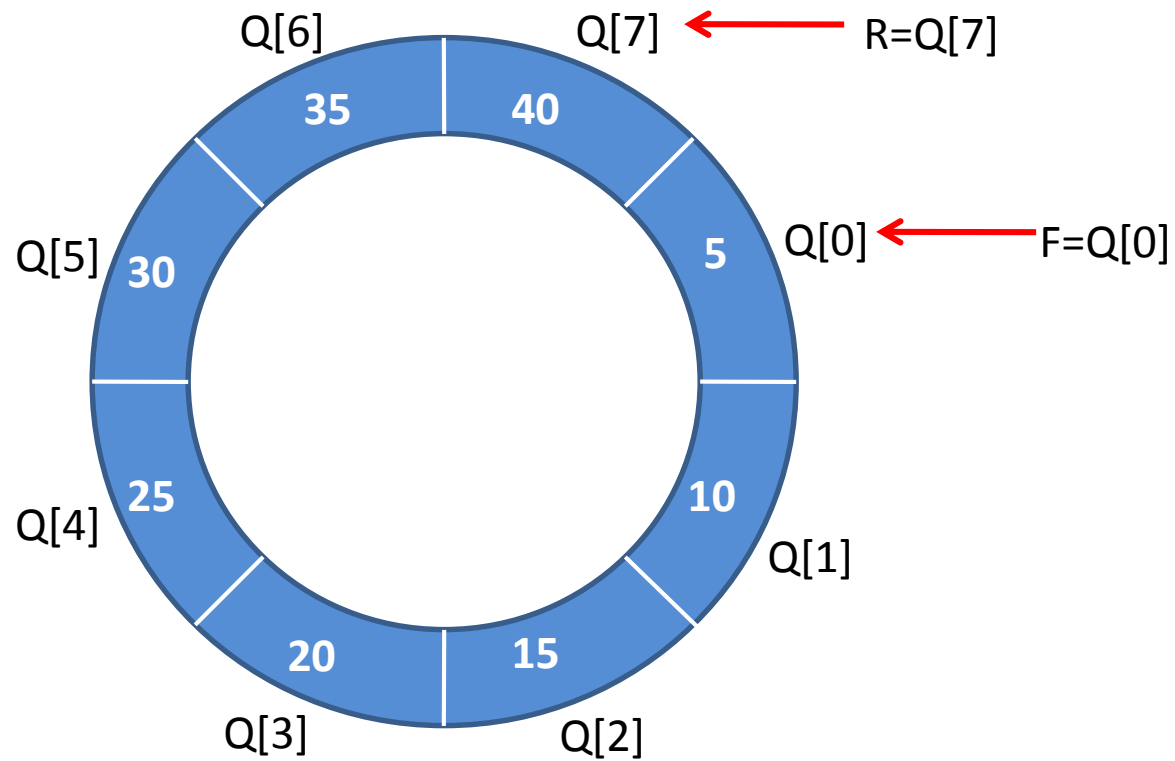
SET $\text{REAR} = \text{REAR} + 1$

[END OF IF]

Step 3: SET $\text{QUEUE}[\text{REAR}] = \text{VAL}$

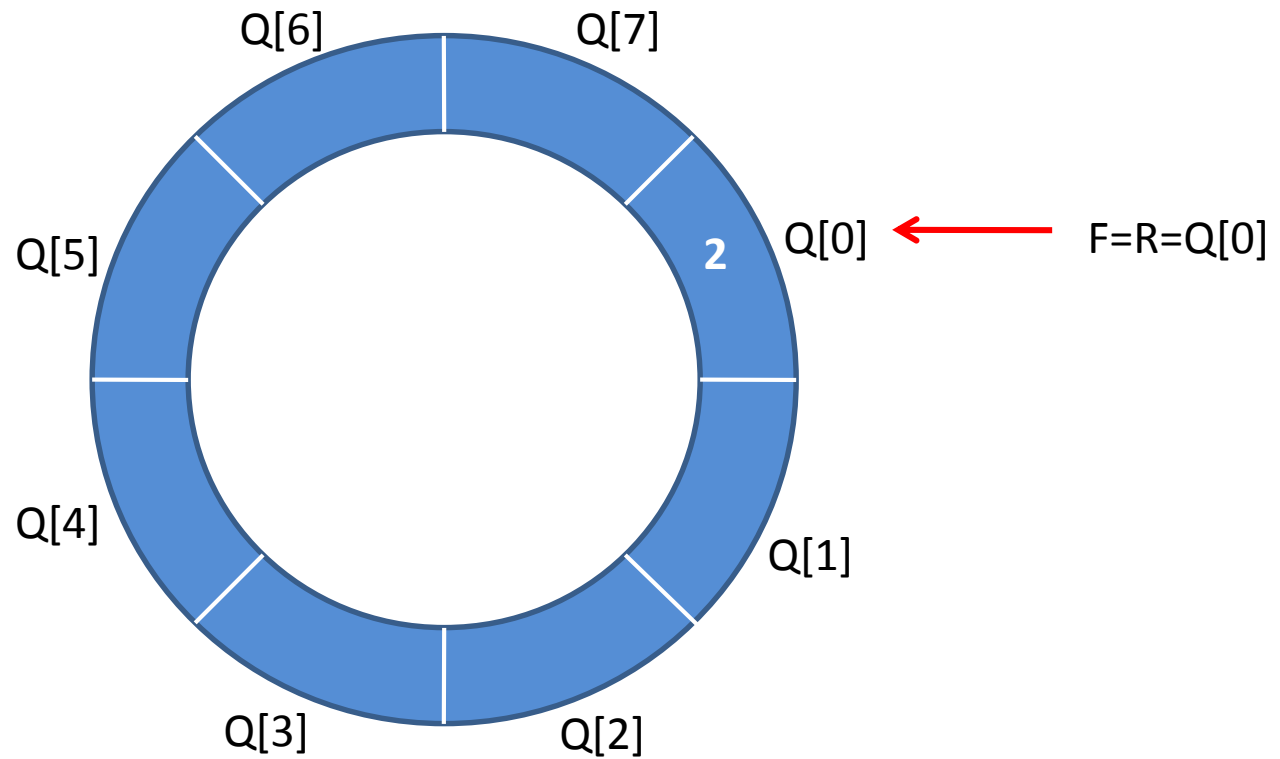
Step 4: EXIT

e.g.:



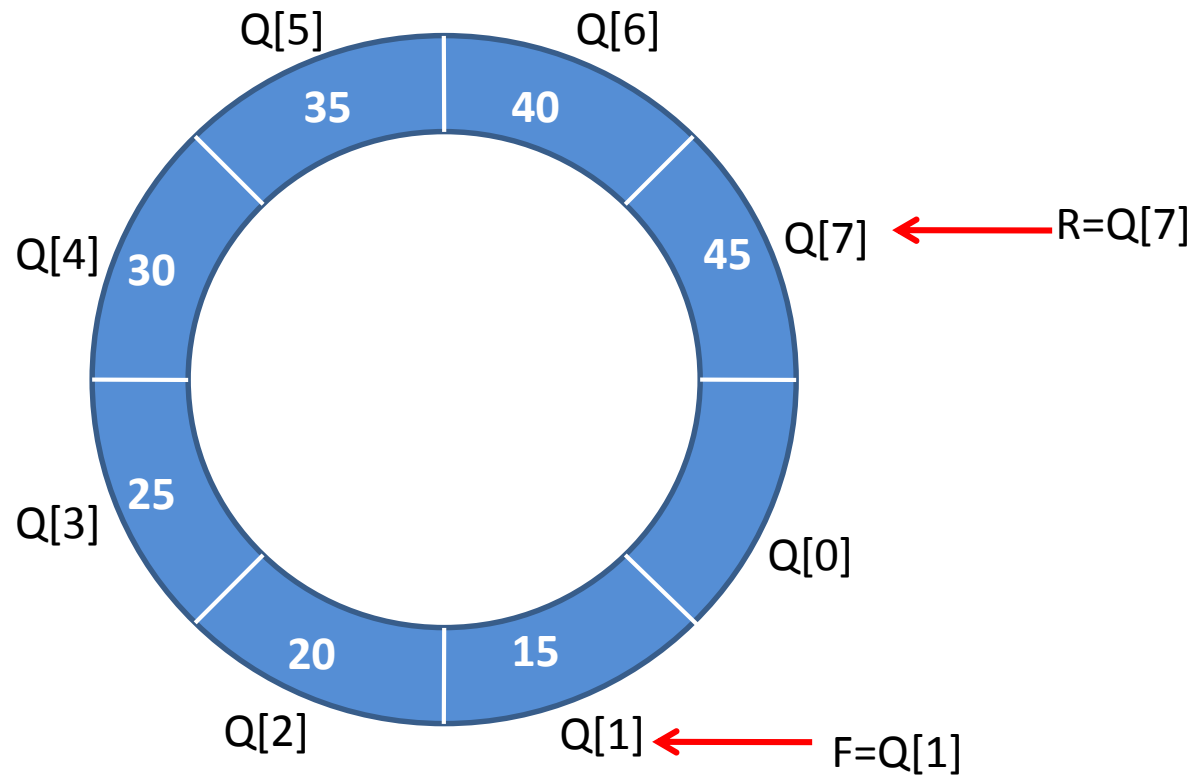
Queue is full(Overflow)

e.g.: (cond..)



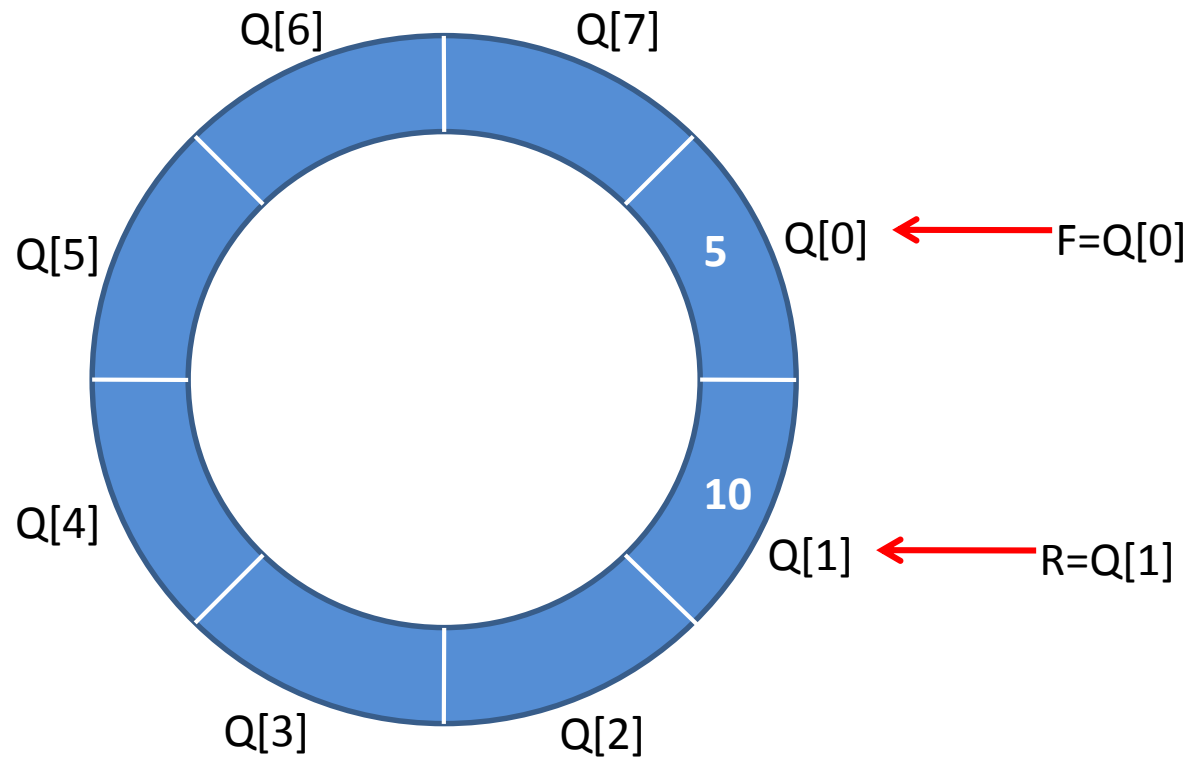
If $F=R=-1$ then $F=R=0$

e.g.: (cond..)



If REAR=MAX-1 and FRONT!=0

e.g.: (cond..)



Rear=Rear+1

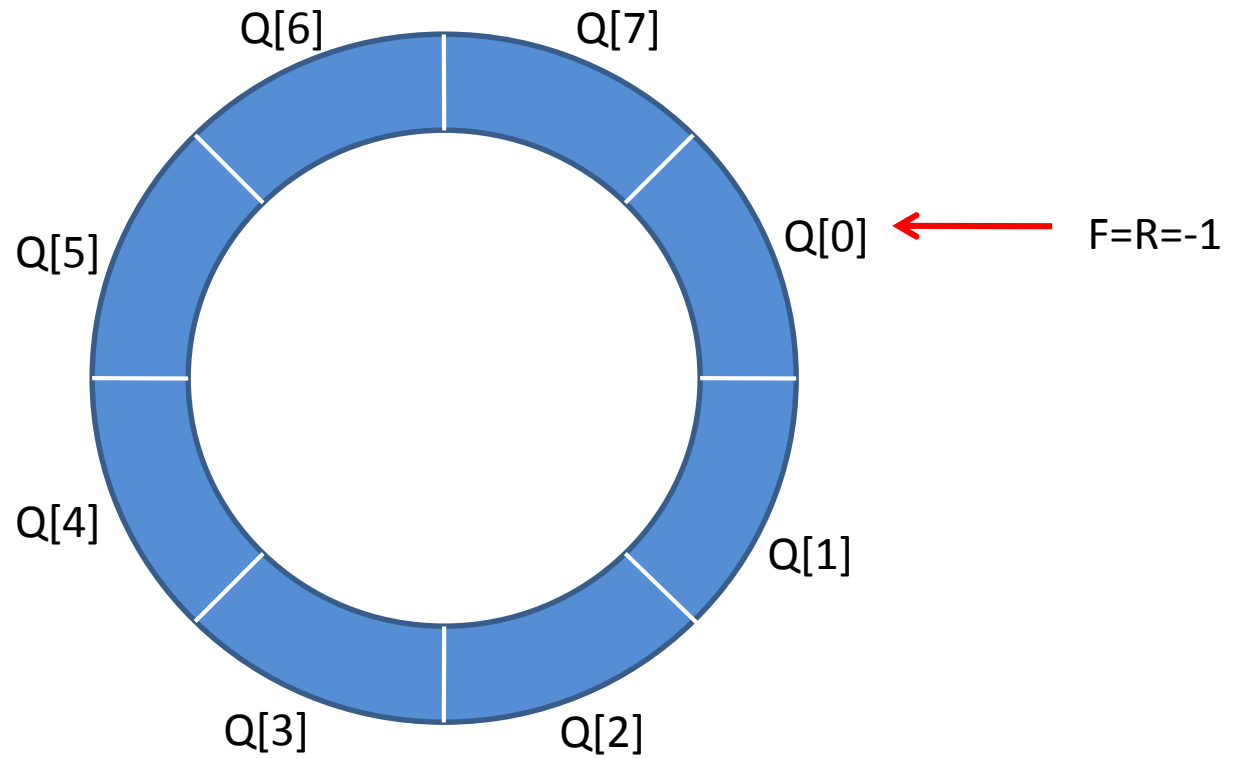
Operations on Circular Queue

Deletion:

Algorithm:

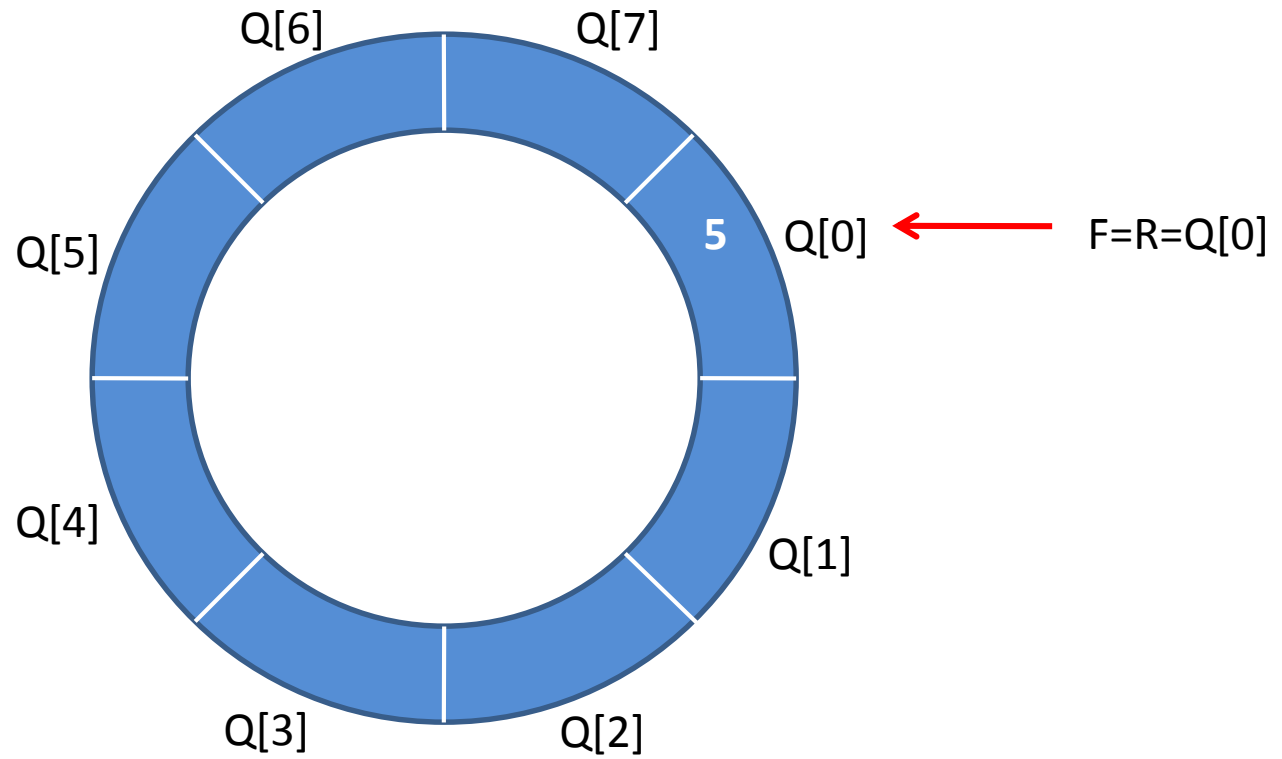
```
Step 1: If FRONT = -1 then
        Write ("Circular Queue Underflow")
        GOTO Step 4
Step 2: SET VAL=QUEUE[FRONT]
Step 3: If FRONT = REAR then
        SET FRONT=REAR=-1
    ELSE
        IF FRONT=MAX-1
            SET FRONT=0
        ELSE
            SET FRONT=FRONT+1
        [END OF IF]
    [END OF IF]
Step 4: EXIT
```

e.g.:



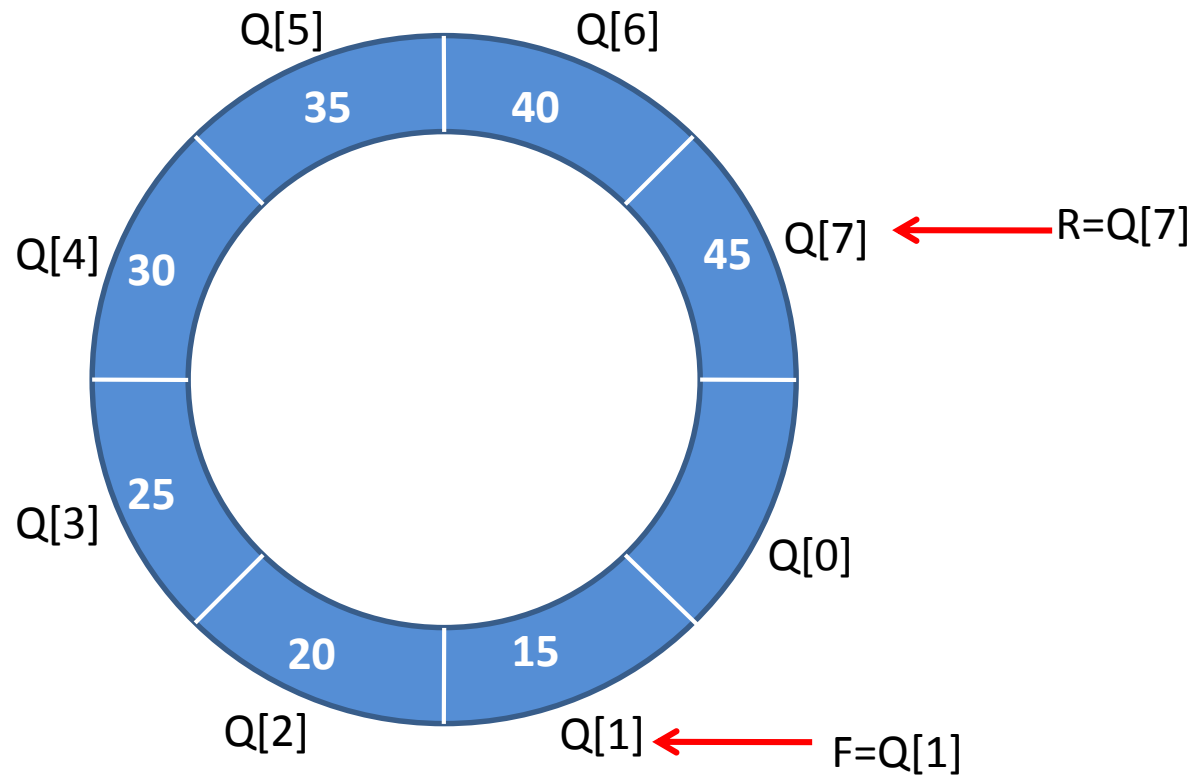
Queue is Empty(Underflow)

e.g.:



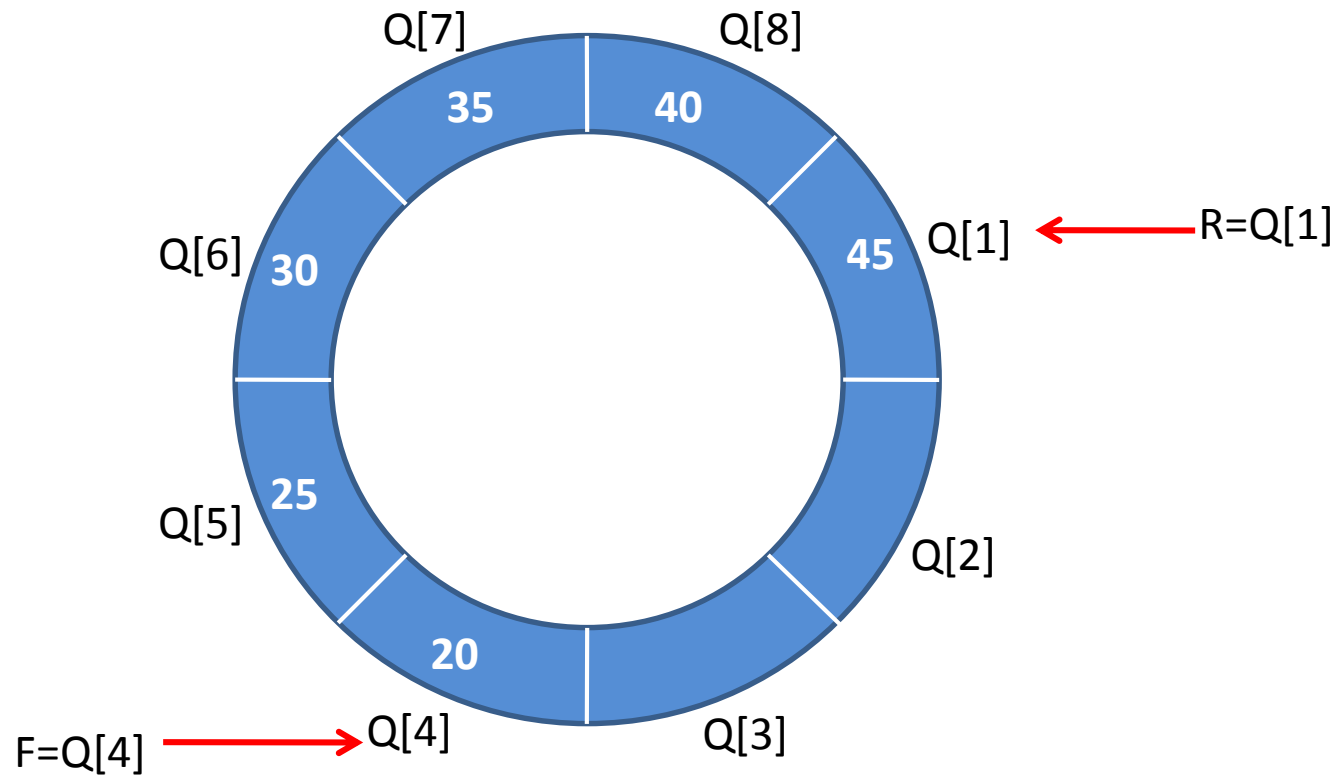
If $F=R=0$ then $F=R=-1$

e.g.: (cond..)



If Front=MAX-1 then Front=0

e.g.: (cond..)



Front=Front+1

Priority Queue

Priority Queue

- In priority queue, each element is assigned a priority.
- Priority of an element determines the order in which the elements will be processed.
- Rules:
 1. An element with higher priority will be processed before an element with a lower priority.
 2. Two elements with the same priority are processed on a First Come First Serve basis.

Types of Priority Queue

1. Ascending Priority Queue

In this type of priority queue, elements can be inserted into any order but only the smallest element can be removed.

2. Descending Priority Queue

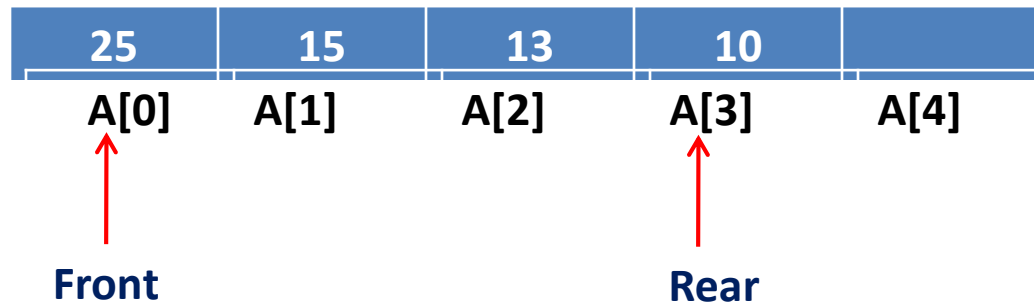
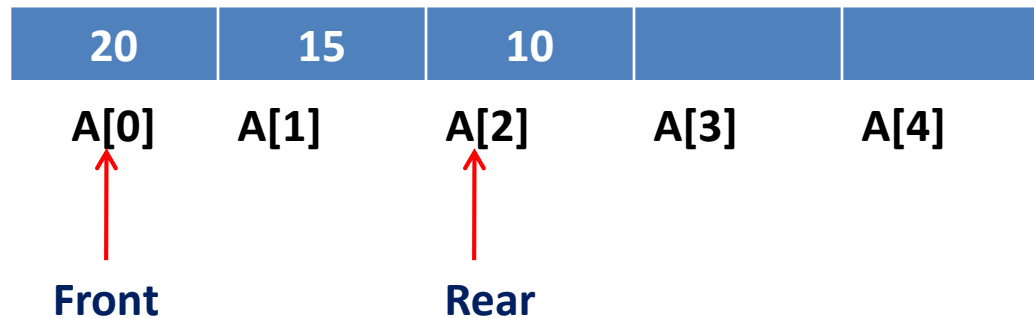
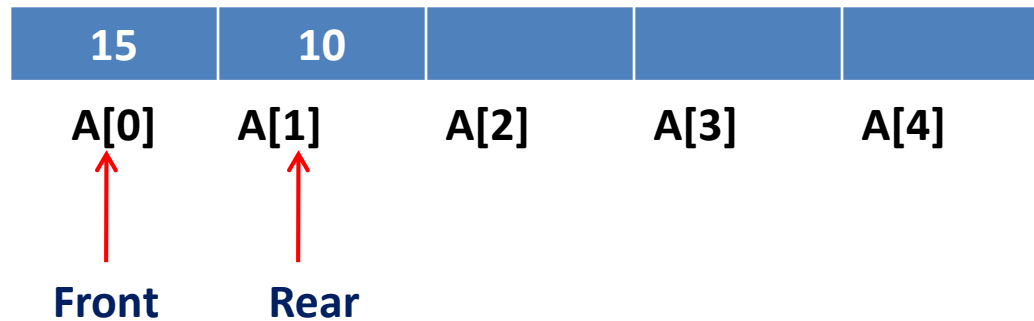
In this type of priority queue, elements can be inserted into any order but only the largest element can be removed.

Array Representation of Priority Queue

Insertion Operation:

- While inserting elements in priority queue we will add it at the appropriate position depending on its priority
- It is inserted in such a way that the elements are always ordered either in Ascending or descending sequence

Array Representation of Priority Queue

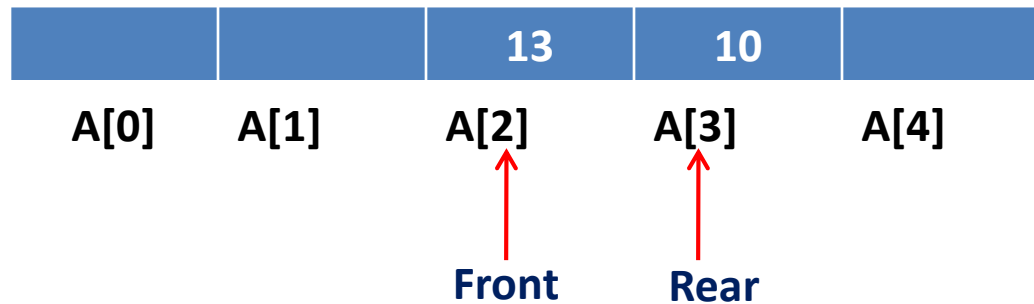
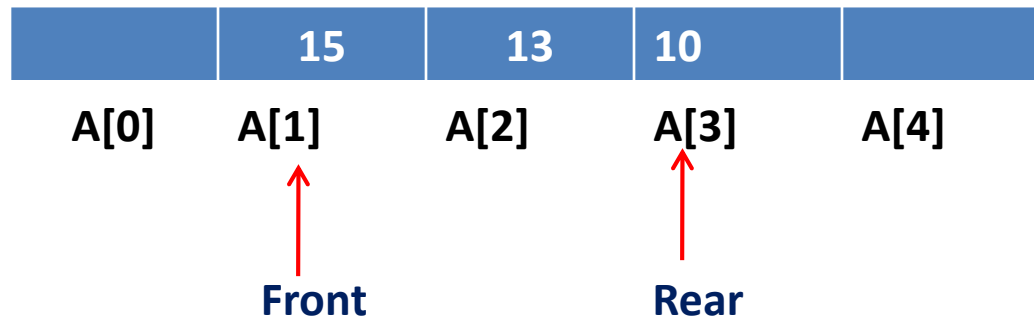
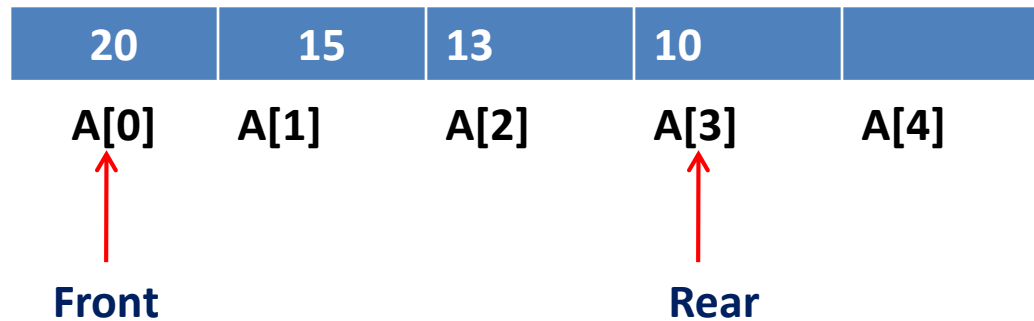


Array Representation of Priority Queue

Deletion Operation:

- While deletion, the element at the front is always deleted.

Array Representation of Priority Queue



Double Ended Queue

Deque / Double Ended Queue

- A list in which elements can be inserted or deleted either end
- It is also known as “**Head-Tail Linked List**”
- It has two pointers LEFT and RIGHT, which point to either end of the deque.
- Dequeue can be implemented using Circular Array or a Circular doubly linked list where Dequeue[n-1] is followed by Dequeue[0]

Types of Deque

- Input Restricted Deque:-

In this dequeue, insertion can be done only at one of the end, while deletion can be done from both ends.

- Output Restricted Deque:-

In this dequeue, deletion can be done only at one of the ends, while insertions can be done on both ends

THANK YOU...