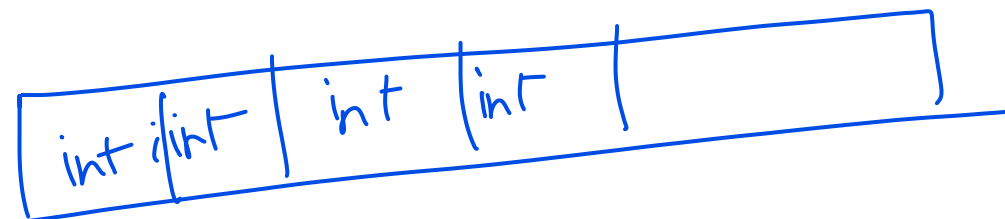


* Array is a collection of same type of elements

int a[100];



struct student

20B ← { char name[20];
4B ← int roll-no;
4B ← float mark;
}

28B

• Declaration of a structure provides one more data type type in addition to the built in data types.

* declaration of a structure template does not reserve any space in m/m for the members;

* space is reserved only when variables of this structure type are declared.

struct student

{

3 stu1, stu2, stu3;

28B

28B

28B

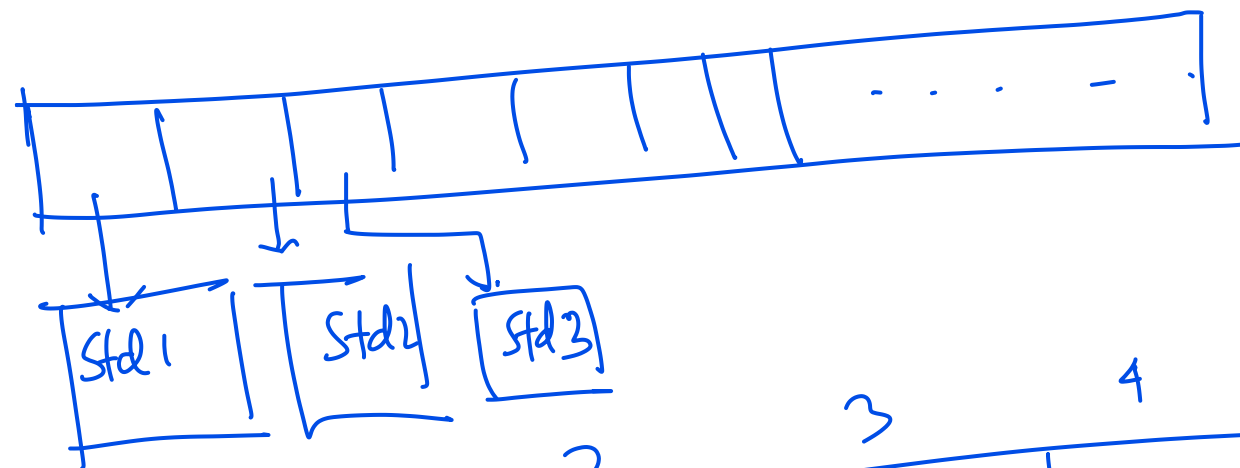
are variables of type struct student

struct student {

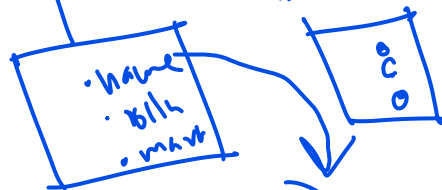
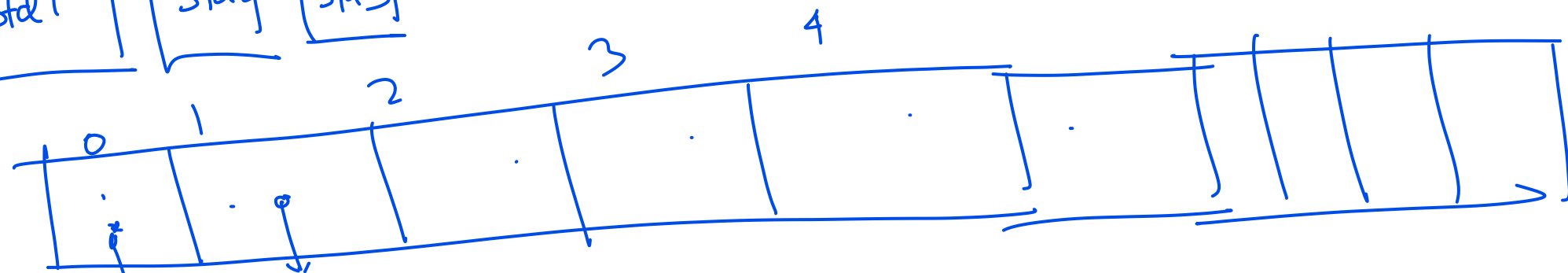
} ...

~~struct~~ struct student stu1, stu2;

struct student stu2 = { "John", 24, 67.5 };



stuarr[10]



for(i=0; i<3; i++)
scanf("...", &stuarr[i].name)
for(i=1
&stuarr[2])

struct student

```
{ char name[20];  
  int rollno;  
  int marks;  
};
```

struct student stu, *ptr;

ptr is a pointer variable that can point to a
variable of type struct student

ptr = &stu;

you can access the member of a structure by using

(*ptr).name

or

ptr->name ✓

struct student

```
{ char name[20];  
  int rollno;  
  struct date  
    {  
      int day;  
      int month;  
      int year;  
    } birthdate;  
  float marks;  
} stu1, stu2;
```

stu1.birthdate.day
stu1.birthdate.month

