

# 计算机学院(软件学院) SCHOOL OF COMPUTER SCIENCE AND ENGINEERING

# Compilation Principle 编译原理

第5讲: 语法分析(2)

张献伟

xianweiz.github.io

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#### Review Questions

- Q1: RE to describe L={a<sup>n</sup>cb<sup>n</sup>}, where 0≤n≤5?
   Yes. RE=acb|aacbb|aaacbbb|aaaacbbbb|aaaaacbbbbb
- Q2: is RL applicable to syntax analysis? Why?
   No. RL is not powerful enough, e.g., no nested structure
- Q3: input and output of parser?
   Input: tokens from lexer; output: parse tree or AST
- Q4: how does grammar relate to syntax?
   Grammar is used to specify syntax.
- Q5: productions of grammar?  $LHS \rightarrow RHS$ . e.g.,  $E \rightarrow E + E$





# Syntax Analysis[语法分析]

- Informal description of variable declarations in C[变量声明]
  - Starts with int or float as the first token[类型]
  - Followed by one or more identifier tokens, separated by token comma[逗号分隔的标识符]
  - Followed by token semicolon[分号]
- To check <u>whether a program is well-formed</u> requires a specification of <u>what is a well-formed program</u>[语法定义]
  - The specification be precise[正确]
  - The specification be complete[完备]
    - Must cover all the syntactic details of the language
  - The specification must be convenient[便捷] to use by both language designer and the implementer
- A context free grammar meets these requirements



### Example

```
void main(){
  int a, b, c;
  if (b == c)
    return 1;
}
```

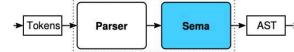
\$clang -cc1 -dump-tokens test.c



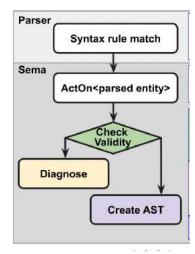


\$clang -Xclang -ast-dump -fsyntax-only test.c

```
[StartOfLine] Loc=<parse.c:1:1>
identifier 'main'
                         [LeadingSpace] Loc=<parse.c:1:6>
                        Loc=<parse.c:1:10>
1_paren '('
r_paren ')'
                        Loc=<parse.c:1:11>
1_brace '{'
                        Loc=<parse.c:1:12>
int 'int'
                 [StartOfLine] [LeadingSpace] Loc=<parse.c:2:3>
identifier 'a'
                 [LeadingSpace] Loc=<parse.c:2:7>
comma ','
                        Loc=<parse.c:2:8>
identifier 'b
                 [LeadingSpace] Loc=<parse.c:2:10>
comma '.'
                        Loc=<parse.c:2:11>
identifier 'c'
                 [LeadingSpace] Loc=<parse.c:2:13>
                        Loc=<parse.c:2:14>
if 'if' [StartOfLine] [LeadingSpace] Loc=<parse.c:3:3>
1_paren '{'
                 [LeadingSpace] Loc=<parse.c:3:6>
identifier 'b'
                        Loc=<parse.c:3:7>
equalequal '=='
                [LeadingSpace] Loc=<parse.c:3:9>
identifier 'c'
                [LeadingSpace] Loc=<parse.c:3:12>
r_paren ')'
                        Loc=<parse.c:3:13>
return 'return' [StartOfLine] [LeadingSpace] Loc=<parse.c:4:5>
numeric_constant '1'
                         [LeadingSpace] Loc=<parse.c:4:12>
semi ';'
                        Loc=<parse.c:4:13>
r_brace '}'
                 [StartOfLine] Loc=<parse.c:5:1>
eof "
                Loc=<parse.c:5:2>
```

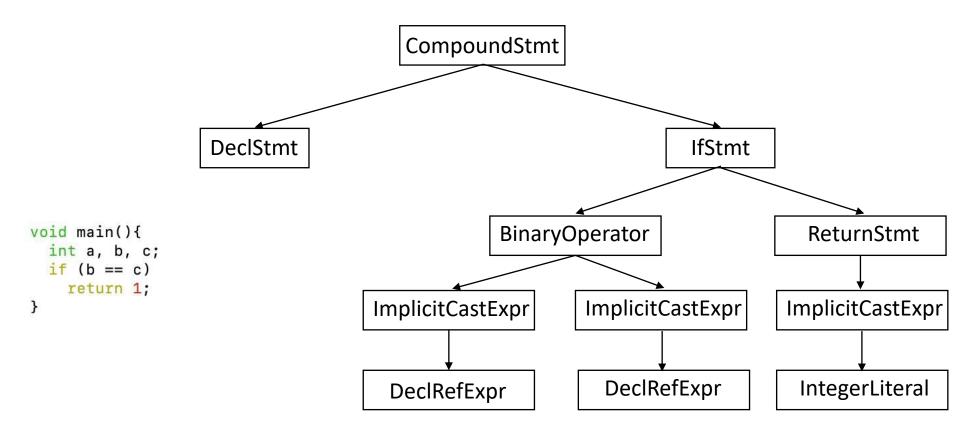


Sema is tight coupling with parser





### Example (cont.)

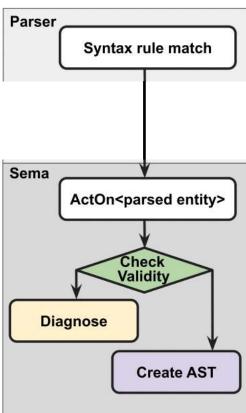




# Example (cont.)

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```
https://clang.llvm.org/doxygen/ParseStmt 8cpp source.html
case tok::kw if:
                                 // C99 6.8.4.1: if-statement
 return ParseIfStatement(TrailingElseLoc);
StmtResult Parser::ParseIfStatement(SourceLocation *TrailingElseLoc) {
  return Actions.ActOnIfStmt(IfLoc, Kind, LParen, InitStmt.get(), Cond, RParen,
                              ThenStmt.get(), ElseLoc, ElseStmt.get());
https://clang.llvm.org/doxygen/SemaStmt 8cpp source.html
StmtResult Sema::ActOnIfStmt(SourceLocation IfLoc,
                               IfStatementKind StatementKind,
                               SourceLocation LParenLoc, Stmt *InitStmt,
                               ConditionResult Cond, SourceLocation RParenLoc,
                               Stmt *thenStmt, SourceLocation ElseLoc,
                               Stmt *elseStmt) {
  if (Cond.isInvalid())
    return StmtError();
  return BuildIfStmt(IfLoc, StatementKind, LParenLoc, InitStmt, Cond, RParenLoc,
                     thenStmt, ElseLoc, elseStmt);
StmtResult Sema:: BuildIfStmt (SourceLocation IfLoc,
                              IfStatementKind StatementKind,
                              SourceLocation LParenLoc, Stmt *InitStmt,
                              ConditionResult Cond, SourceLocation RParenLoc,
                             Stmt *thenStmt, SourceLocation ElseLoc,
                              Stmt *elseStmt) {
  if (Cond.isInvalid())
    return StmtError();
  if (StatementKind != IfStatementKind::Ordinary |
      isa<ObjCAvailabilityCheckExpr>(Cond.get().second))
    setFunctionHasBranchProtectedScope();
  return IfStmt::Create(Context, IfLoc, StatementKind, InitStmt,
                        Cond.get().first, Cond.get().second, LParenLoc,
                        RParenLoc, thenStmt, ElseLoc, elseStmt);
```





### Context Free Grammar[上下文无关文法]

- Formal definition[形式化定义]: 4 components **{T, N, s, δ}** 
  - T is a finite set of terminals (i.e., token names from lexer)
  - N is a finite set of non-terminals
    - syntactic variables denoting sets of strings, helpful for defining language generated from the grammar
  - *S* is a special nonterminal (from N) called the start symbol
  - δ is a finite set of production rules of the form such as A →  $\alpha$ , where A is from N and  $\alpha$  from (N U T)\*
- CFG of variable declarations
  - $\{\{id, int float;\}, \{declaration type idlist\}, declaration, \delta\}$
- Production rules ( $\delta$ )

```
declaration \rightarrow type idlist;

idlist \rightarrow id \mid idlist, id

type \rightarrow int \mid float
```

```
void main() {
  int;
  int a,;
  int b, c;
}
```





#### Notational Conventions[标识规范]

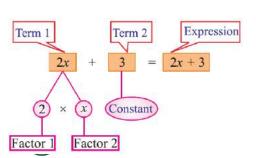
- These symbols are terminals[终结符]
  - Lowercase letters early in the alphabet, e.g., a, b, c[靠前小写字母]
  - Operator symbols such as +, \*, ...[运算符]
  - Punctuation symbols such as (, , ...[标点符号]
  - Digits 0, 1, ..., 9[数字]
  - Boldface strings such as id or if, each is a single terminal symbol
- These symbols are non-terminals[非终结符]
  - Uppercase letters early in alphabet, e.g., A, B, C[靠前大写字母]
  - The letter S, which, when it appears, is usually the start symbol
  - Lowercase, italic names such as expr or stmt[小写斜体]
  - When discussing programming constructs, uppercase letters may represent non-terminals for the constructs
    - E.g., E: expression[表达式], T: term[项], F: factor[因子]





### Notational Conventions (cont.)

- Uppercase letters late in alphabet, e.g., X, Y, Z, represent grammar symbols
  - Either non-terminals or terminals
- Lowercase letters late in alphabet, chiefly u, v, ..., z, represent (possibly empty) strings of terminals
- Lowercase Greek letters, e.g.,  $\alpha$ ,  $\beta$ ,  $\gamma$  represent (possibly empty) strings of grammar symbols
  - $-A \rightarrow \alpha$
- Unless stated otherwise, the head of the first production is the <u>start symbol</u>[开始符号]



$$E \rightarrow E + T \mid E - T \mid T$$
  
 $T \rightarrow T * F \mid T / F \mid F$   
 $F \rightarrow (E) \mid id$ 

Start symbol: E

**Nonterminals:** *E*, *T* and *F* 

**Terminals:** everything else



### Production Rule and Derivation[推导]

- Production rule[产生规则]: *LHS* → *RHS* 
  - Aliases[别名]: *LHS* ≡ head, *RHS* ≡ body
  - Meaning[含义]: LHS can be constructed (or replaced) with RHS
- **Derivation**[推导]: a series of applications of production rules
  - Replace a non-terminal by the corresponding RHS of a production
- $\beta \Rightarrow \alpha$ 
  - Meaning: string  $\alpha$  is derived from  $\beta$
  - $-\beta \Rightarrow \alpha$ : derives in one step
  - β ⇒\* α: derives in zero or more steps
  - β ⇒+ α: derives in one or more steps
- Example:  $A \Rightarrow 0A \Rightarrow 00B \Rightarrow 000$ 
  - A ⇒\* 000
  - A ⇒+ 000





### Derivation[推导]

• If  $S \Rightarrow^* \alpha$ , where S is the start symbol of grammar G

- α: sentential form of G[句型]
  - A sentential form may contain <u>both terminals and non-</u> terminals (and can be empty) S = Subject, V = Verb, O = Subject, O = Sub

S = subject, V = verb, O = object

SV: She laughed.

了] SVO: She opened the door.

- α: sentence of G[句子]
  - A sentential form with <u>no non-terminals</u>[仅包含终结符]

- Language[语言] generated by a grammar
  - $L(G) = \{w: S \Rightarrow *w, w \in V_T^* \}$
  - A string of terminal w is in L(G), iff w is a sentence of G (or S ⇒\* w)





# Example

• Grammar G =  $\{T, N, s, \delta\}$ 

```
- T = \{0, 1\}

- N = \{A, B\}

- s = A

- \delta = \{A \rightarrow 0A \mid 1A \mid 0B, B \rightarrow 0\}
```

Derivation: from grammar to language[文法到语言]

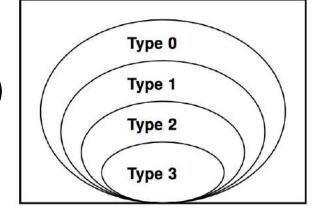
$$A \Rightarrow 0A \Rightarrow 00B \Rightarrow 000$$
 Sentence  
 $A \Rightarrow 1A \Rightarrow 10B \Rightarrow 100$   
 $A \Rightarrow 0A \Rightarrow 00A \Rightarrow 000B \Rightarrow 0000$   
 $A \Rightarrow 0A \Rightarrow 01A \Rightarrow ...$   
Sentential form





# Language Classification: Chomsky

- Language classification based on form of grammar rules
- Four types of grammars:
  - Type 0 unrestricted grammar
    - □ 0型文法 无限制文法
  - Type 1 context sensitive grammar(CSG)
    - □ 1型文法 上下文有关文法
  - Type 2 context free grammar (CFG)
    - □ 2型文法 上下文无关文法
  - Type 3 regular grammar
    - □ 3型文法 正则文法



• Regular Grammar ⊆ CFG ⊆ CSG ⊆ Unrestricted Grammar

Chomsky hierarchy

American linguist, philosopher, cognitive scientist, historian, and activist.

In 1957, Noam Chomsky published *Syntactic Structures*, an landmark book that defined the so-called Chomsky hierarchy of languages

His work has influenced fields such as computer science, mathmatics and psychology.





### Type 0: Unrestricted Grammar

- Form of rules  $\alpha \rightarrow \beta$ 
  - where  $\alpha \in (N \cup T)^+$ ,  $\beta \in (N \cup T)^*$
- Implied restrictions
  - LHS: no ε allowed
- Example:
  - aB → aCD: LHS is shorter than RHS
  - aAB → aB : LHS is longer than RHS
  - A  $\rightarrow$  ε: ε-productions are allowed
- Derivations
  - Derivation strings may contract and expand repeatedly (since LHS may be longer or shorter than RHS)
  - Unbounded number of productions before target string





## Type 1: Context Sensitive Grammar

- Form of rules:  $\alpha A\beta \rightarrow \alpha \gamma \beta$ 
  - where  $A \in N$ ,  $\alpha$ ,  $\beta \in (N \cup T)^*$ ,  $\gamma \in (N \cup T)^+$
- Replace A by  $\gamma$  only if found in the context of  $\alpha$  and  $\beta$
- Implied restrictions
  - LHS: shorter or equal to RHS
  - RHS: no ε allowed
- Example:
  - aAB→aCB: replace A with C when in between a and B
  - $-A \rightarrow C$ : replace A with C regardless of context
- Derivations
  - Derivation strings may only expand
  - Bounded number of derivations before target string





### Type 2: Context Free Grammar

- Form of rules:  $A \rightarrow \gamma$ 
  - where  $A \in N$ ,  $\gamma \in (N \cup T)^+$
- Replace A by γ (no context can be specified)
- Implied restrictions
  - LHS: a single non-terminal
  - RHS: no ε allowed
    - $\blacksquare$  Sometimes relaxed to simplify grammar but rules can always be rewritten to exclude  $\epsilon$ -productions
- Example:
  - A → aBc: replace A with aBc regardless of context

```
L = { a^nb^n \mid n \ge 0} is NOT regular but IS a context-free language. For the following CFG G = \langle T, N, S, \delta \rangle generates L: T = \{ a, b \}, N = \{ S \} \text{ and } \delta = \{ S -> aSb, S -> ab \}
```





## Type 3: Regular Grammar

- Form of rules  $A \rightarrow \alpha$ , or  $A \rightarrow \alpha B$ 
  - where A,B  $\in$  N,  $\alpha \in$  T
- In terms of FA:
  - Move from state A to state B on input  $\alpha$
- Implied restrictions
  - LHS: a single non-terminal
  - RHS: a terminal or a terminal followed by a non-terminal
- Example: A  $\rightarrow$  1A | 0
  - RE: **1\*0**
- Derivation:
  - Derivation string length increases by 1 at each step





#### In Practice[实际中]

- Every regular language is a context-free language
  - Context-free languages more general than regular languages
- If PLs are context-sensitive, why use CFGs for parsing?
  - Perfectly suited to describing recursive syntax of expressions and statements
  - CSG parsers are provably inefficient
  - Most PL constructs are context-free
    - if-stmt, declarations
  - The remaining context-sensitive constructs can be analyzed at the semantic analysis stage
    - e.g. def-before-use, matching formal/actual parameters
- In PLs
  - Regular language for lexical analysis
  - Context-free language for syntax analysis



### Grammar and Derivation[文法与推导]

- Grammar is used to derive string or construct parser[文法]
- A derivation is a sequence of applications of rules[推导]
  - Starting from the start symbol
  - $-S \Rightarrow ... \Rightarrow ... \Rightarrow (sentence)$
  - There are choices at each sentential form
    - choice of the nonterminal to be replaced[替换哪个?]
    - choice of a rule corresponding to the nonterminal[怎么替换?]
- Instead of choosing the nonterminal to be replaced, in an <u>arbitrary</u> fashion, it is possible to make an <u>uniform</u> choice at each step[统一化选择替换哪个]
- Leftmost and Rightmost derivations[最左和最右推导]
  - At each derivation step, leftmost derivation always replaces the leftmost non-terminal symbol
  - Rightmost derivation always replaces the rightmost one





# Example

Two derivations of string "id \* id + id \* id" using grammar:
 E→E\*E | E+E | (E) | id

- Leftmost derivation[最左推导]
  - $-E \Rightarrow E + E \Rightarrow E * E + E \Rightarrow id * E + E \Rightarrow id * id + E \Rightarrow ... \Rightarrow id * id + id * id$
- Rightmost derivation[最右推导]
  - $-E \Rightarrow E + E \Rightarrow E + E * E \Rightarrow E + E * id \Rightarrow E + id * id \Rightarrow ... \Rightarrow id * id + id * id$

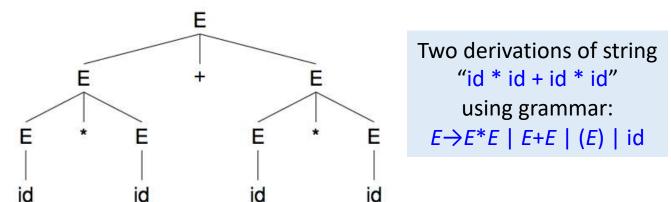
• Derivations can be summarized as a parse tree[分析树]





#### Parse Trees[分析树]

Both previous derivations result in the same parse tree:



- A parse tree is a graphical representation of a derivation
  - But filters out the order in which productions are applied to replace non-terminals[过滤了推导顺序信息]
  - Each interior node represents the application of a production
    - Labeled with the non-terminal in the LHS of production
  - Leaves are labeled by terminals or non-terminals
    - Constitutes a sentential form (read from left to right)
    - □ Called the *yield[产出]* or *frontier[边缘]* of the tree



# Parse Trees (cont.)

- Derivations and parse trees: many-to-one relationship
  - Leftmost derivation order: builds tree left to right
  - Rightmost derivation order: builds tree right to left
  - Different parser implementations choose different orders
  - One-to-one relationships between parse trees and either leftmost or rightmost derivations[最左或最右推导与分析树具有一对一对应关系]

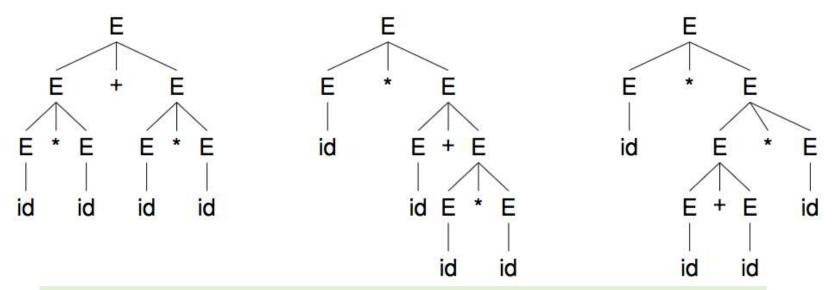
- Program structure does not depend on <u>order</u> of rule application, instead it depends on <u>what</u> production rules are applied
  - Grammar must define unambiguously set of rules applied





#### Different Parse Trees

- Grammar  $E \rightarrow E^*E \mid E+E \mid (E) \mid id$  is ambiguous[二义的]
  - String id \* id + id \* id can result in 3 parse trees (and more)



The deepest sub-tree is traversed first, thus highest precedence

- Grammar can apply different rules to derive same string
  - Meaning of parse tree 1: (id \* id) + (id \* id)
  - Meaning of parse tree 2: id \* (id + (id \* id))
  - Meaning of parse tree 3: id \* ((id + id) \* id)

Preorder? ✓
Inorder? ✓
Postorder?



# Ambiguity[二义性]

- Grammar G is ambiguous if
  - It produces more than one parse tree for some sentence
  - i.e., there exist a string  $str \in L(G)$  such that
  - more than one parse tree derives str
    - ≡ more than one leftmost derivation derives *str*
    - ≡ more than one rightmost derivation derives *str*
- Unambiguous grammars are preferred for most parsers[文 法最好没有歧义性]
  - Ambiguity of the grammar implies that at least some strings in its language have different structures (parse trees)
  - Thus, such a grammar is unlikely to be useful for a programming language, because two structures for the same string (program) implies two different meanings (executable equivalent programs) for this program



