



中山大學
SUN YAT-SEN UNIVERSITY



国家超级计算广州中心
NATIONAL SUPERCOMPUTER CENTER IN GUANGZHOU

Compilation Principle 编译原理

第4讲：词法分析(4)

张献伟

xianweiz.github.io

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Quiz Questions



- Q1: write RE for binary numbers that are multipliers of 4?

$(0|1)^*00$

- Q2: lexical analysis of 'if (a != b)?

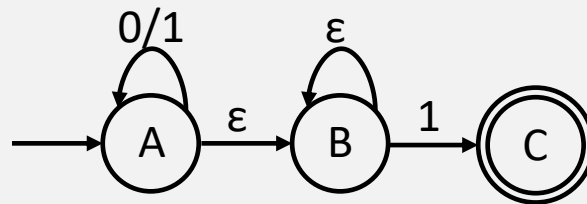
(keyword, 'if'), (sym, '('), (id, 'a'), (sym, '!='), (id, 'b')

- Q3: regard lexer implementation, why NFA \rightarrow DFA?

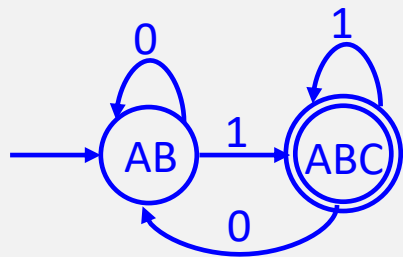
Trade-off space for speed; DFA is more efficient

- Q4: RE of the FA?

$(0|1)^*1$



- Q5: start state of the equivalent DFA?



$\epsilon\text{-closure}(A) = \{A, B\}$

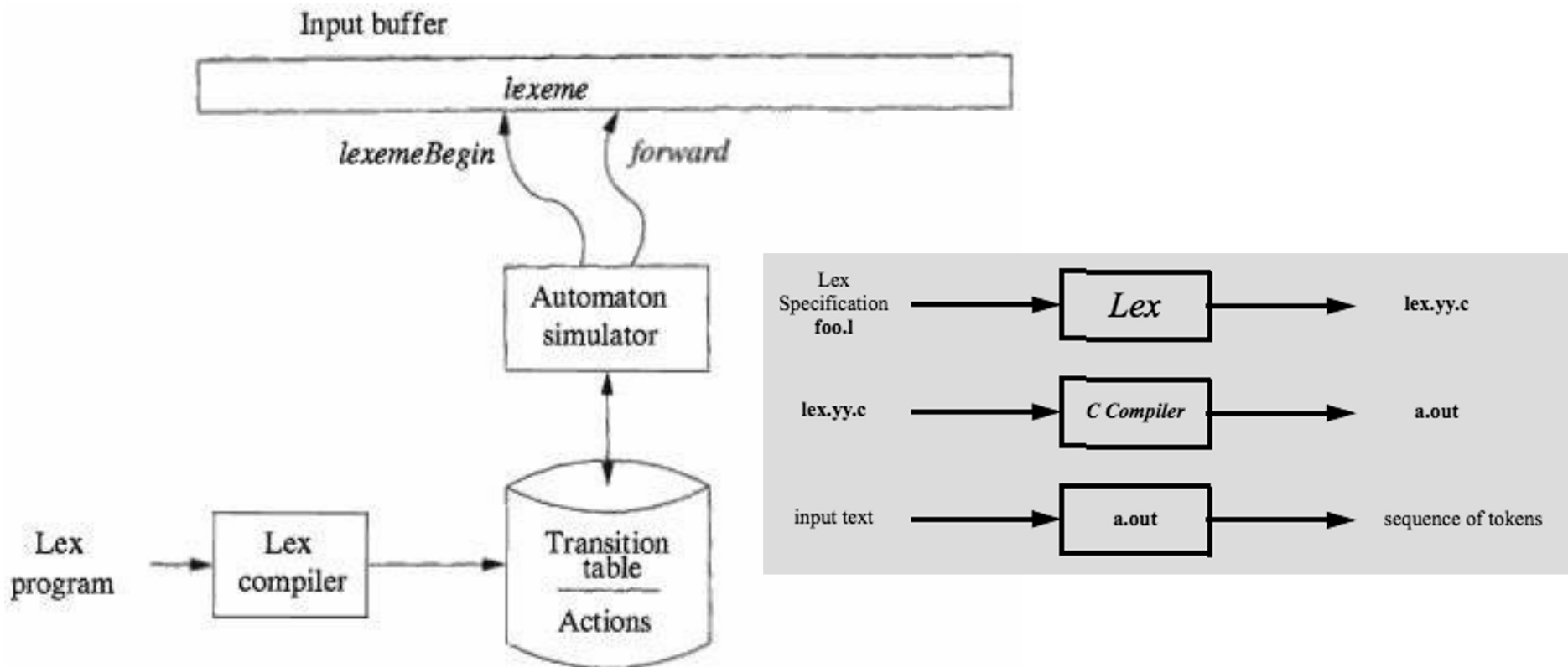
$\epsilon\text{-closure}(\text{move}(\{AB\}, 0)) = \epsilon\text{-closure}(\{A\}) \Rightarrow \{A, B\}$

$\epsilon\text{-closure}(\text{move}(\{AB\}, 1)) = \epsilon\text{-closure}(\{A, C\}) \Rightarrow \{A, B, C\}$

	0	1
AB	AB	ABC
ABC	AB	ABC

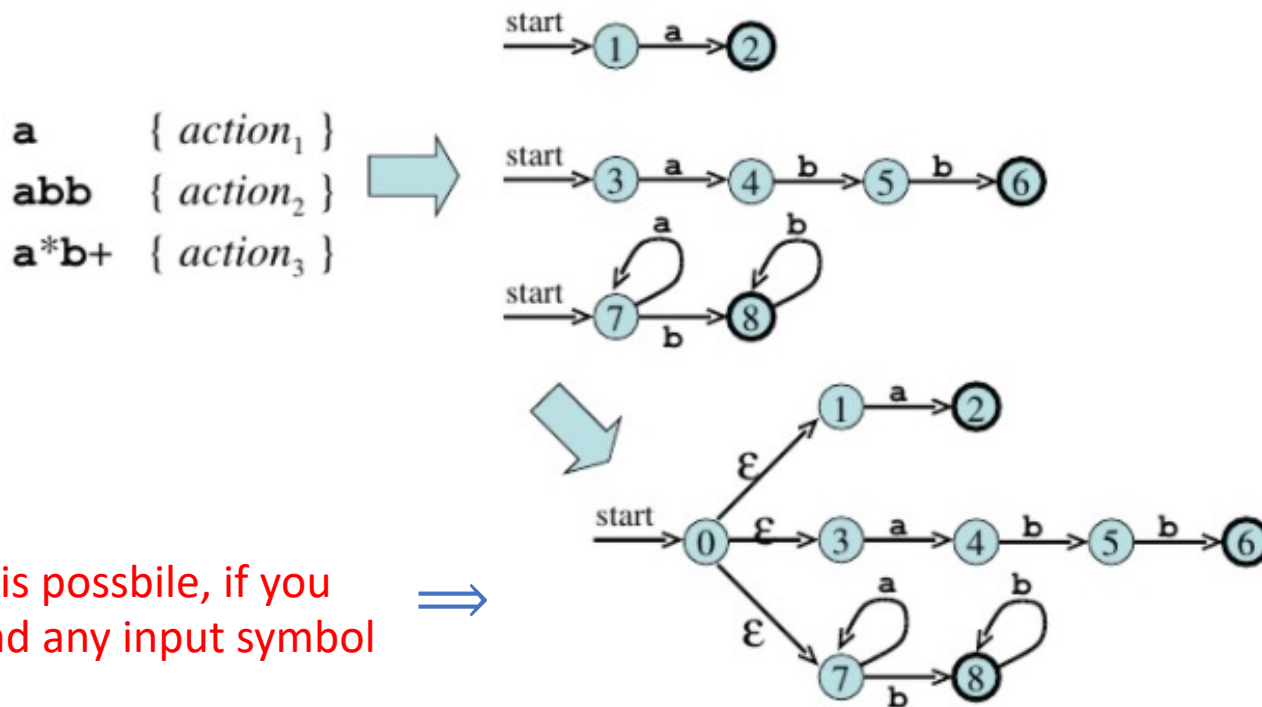
Lexical Analyzer Generated by Lex

- A Lex program is turned into a transition table and actions, which are used by a FA simulator
- Automaton recognizes matching any of the patterns



Lex: Example

- Three patterns, three NFAs
- Combine three NFAs into a single NFA
 - Add start state 0 and ϵ -transitions



Lex: Example (cont.)

```
ptn1    a
ptn2    abb
ptn3    a*b+
```

```
%%
```

```
{ptn1} { printf("\n<%s, %s>", "ptn1", yytext); }
{ptn2} { printf("\n<%s, %s>", "ptn2", yytext); }
{ptn3} { printf("\n<%s, %s>", "ptn3", yytext); }
```

```
%%
```

```
int main(){
    yylex();
    return 0;
}
```



\$flex lex.l

\$clang lex.yy.c -o mylex -ll

```
[root@aa51dde06c76:~/test# echo "aaba" | ./mylex
```

```
<ptn3, aab>
<ptn1, a>
```

```
[root@aa51dde06c76:~/test# echo "abba" | ./mylex
```

```
<ptn2, abb>
<ptn1, a>
```

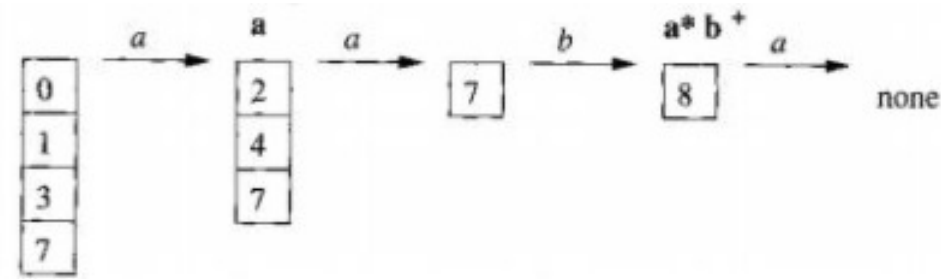
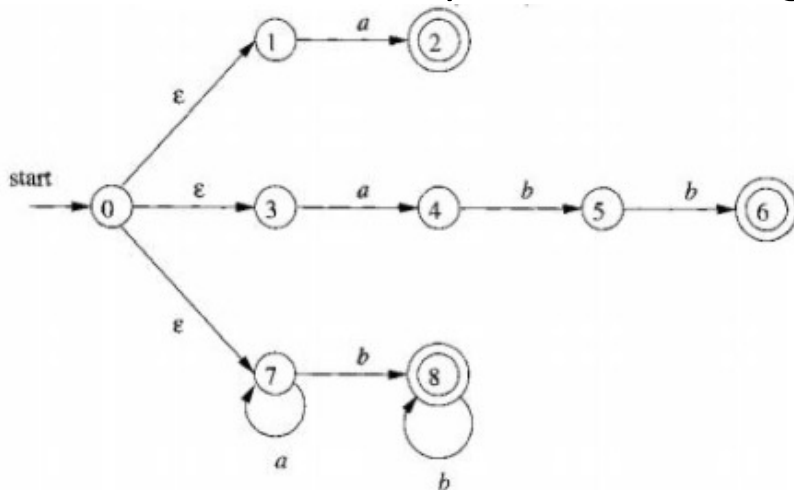
Lex: Example (cont.)

- NFA's for lexical analyzer

- Input: **aaba**

- ϵ -closure(0) = {0, 1, 3, 7}
- Empty states after reading the fourth input symbol
 - There are no transitions out of state 8
 - Back up, looking for a set of states that include an accepting state
- State 8: a^*b^+ has been matched
 - Select **aab** as the lexeme, execute action₃
 - Return to parser indicating that token w/ pattern $p_3=a^*b^+$ has been found

a
abb
 a^*b^+



aaba → (a^*b^+ , **aab**), (a, a)

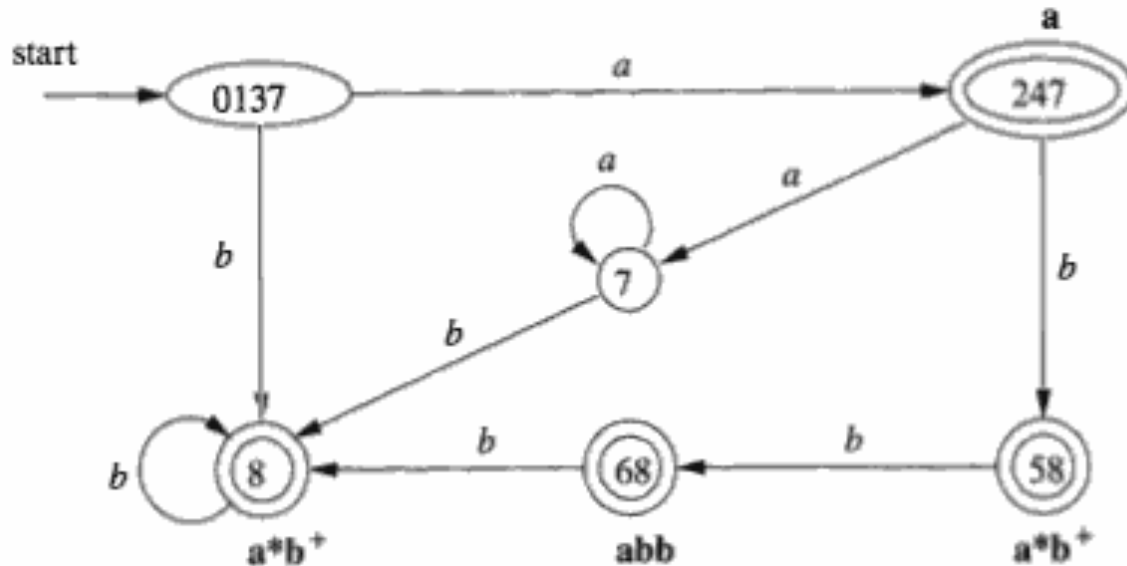
Lex: Example (cont.)

- DFA's for lexical analyzer

- Input: **abba**

- Sequence of states entered: $0137 \rightarrow 247 \rightarrow 58 \rightarrow 68$
- At the final *a*, there is no transition out of state 68
 - 68 itself is an accepting state that reports pattern $p_2 = \text{abb}$

a
abb
 a^*b^+



How Much Should We Match?[匹配多少]

- In general, find the **longest match** possible

- We have seen examples

- One more example: input string **aabbb ...**

- Have many prefixes that match the third pattern
- Continue reading *b*'s until another *a* is met
- Report the lexeme to be the initial *a*'s followed by as many *b*'s as there are

a	{ <i>action</i> ₁ }
abb	{ <i>action</i> ₂ }
a*b+	{ <i>action</i> ₃ }

- If same length, rule appearing first takes precedence

- String **abb** matches both the second and third

- We consider it as a lexeme for p_2 , since that pattern listed first

ptn1	a
ptn2	abb
ptn3	a*b+

%%
<ptn2, abb>

{ptn1}	{ printf("\n<%s, %s>", "ptn1", yytext); }
{ptn2}	{ printf("\n<%s, %s>", "ptn2", yytext); }
{ptn3}	{ printf("\n<%s, %s>", "ptn3", yytext); }

ptn1	a
ptn2	abb
ptn3	a*b+

%%
<ptn3, abb>

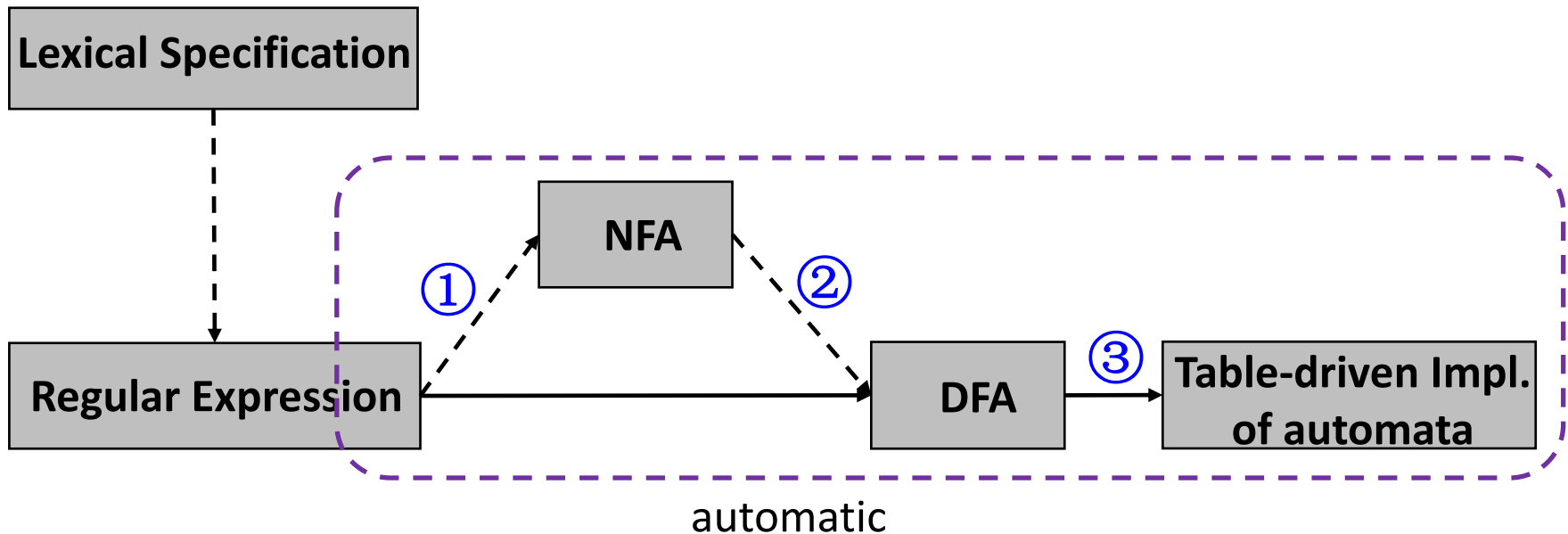
{ptn1}	{ printf("\n<%s, %s>", "ptn1", yytext); }
{ptn3}	{ printf("\n<%s, %s>", "ptn3", yytext); }
{ptn2}	{ printf("\n<%s, %s>", "ptn2", yytext); }

How to Match Keywords?[匹配关键字]

- Example: to recognize the following tokens
 - Identifiers: `letter(letter|digit)*`
 - Keywords: `if, then, else`
- **Approach 1:** make REs for keywords and place them before REs for identifiers so that they will take precedence
 - Will result in more bloated finite state machine
- **Approach 2:** recognize keywords and identifiers using same RE but differentiate using special keyword table
 - Will result in more streamlined finite state machine
 - But extra table lookup is required
- Usually approach 2 is more efficient than 1, but you can implement approach 1 in your projects for simplicity

The Conversion Flow[转换流程]

- Outline: RE \rightarrow NFA \rightarrow DFA \rightarrow Table-driven Implementation
 - ③ Converting DFAs to table-driven implementations
 - ① Converting REs to NFAs (M-Y-T algorithm)
 - ② Converting NFAs to DFAs (subset construction)
 - ③' DFA minimization (partition algorithm)

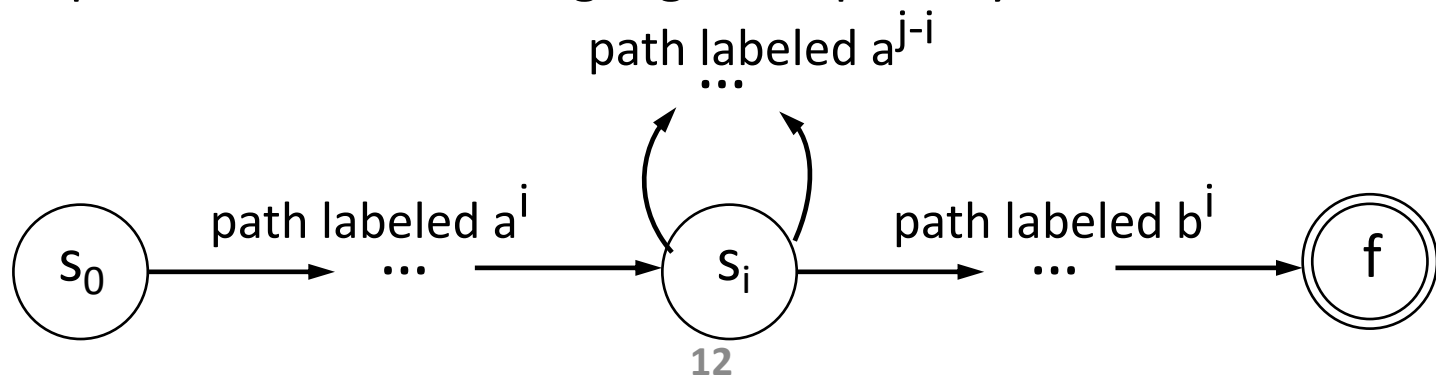


Beyond Regular Languages

- Regular languages are **expressive enough for tokens**
 - Can express identifiers, strings, comments, etc.
- However, it is the **weakest** (least expressive) language
 - Many languages are not regular
 - C programming language is not
 - The language matching braces “{{{...}}}" is also not
 - FA cannot count # of times char encountered
 - $L = \{a^n b^n \mid n \geq 1\}$
 - Crucial for analyzing languages with nested structures (e.g. nested for loop in C language)
- We need a more powerful language for parsing
 - Later, we will discuss context-free languages (CFGs)

RE/FA is NOT Powerful Enough

- $L = \{a^n b^n \mid n \geq 1\}$ is **NOT** a Regular Language
 - Suppose L were the language defined by regular expression
 - Then we could construct a DFA D with k states to accept L
 - Since D has only k states, for an input beginning with more than k a 's, D must enter some state twice, say s_i
 - Suppose that the path from s_i back to itself is labeled with a^{j-i}
 - Since $a^i b^i$ is in L , there must be a path labeled b^i from s_i to an accepting state f
 - But, there is also a path from s_0 through s_i to f labelled $a^j b^i$
 - Thus, D also accepts $a^j b^i$, which is not in L , contradicting the assumption that L is the language accepted by D



RE/FA is NOT Powerful Enough(cont.)

- $L = \{a^n b^n \mid n \geq 1\}$ is not a Regular Language
 - Proof \rightarrow Pumping Lemma (泵引理)
 - FA does not have any memory (FA cannot count)
 - The above L requires to keep count of a's before seeing b's
- Matching parenthesis is not a RL
- Any language with nested structure is not a RL
 - if ... if ... else ... else
- Regular Languages
 - Weakest formal languages that are widely used



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第4讲：语法分析(1)

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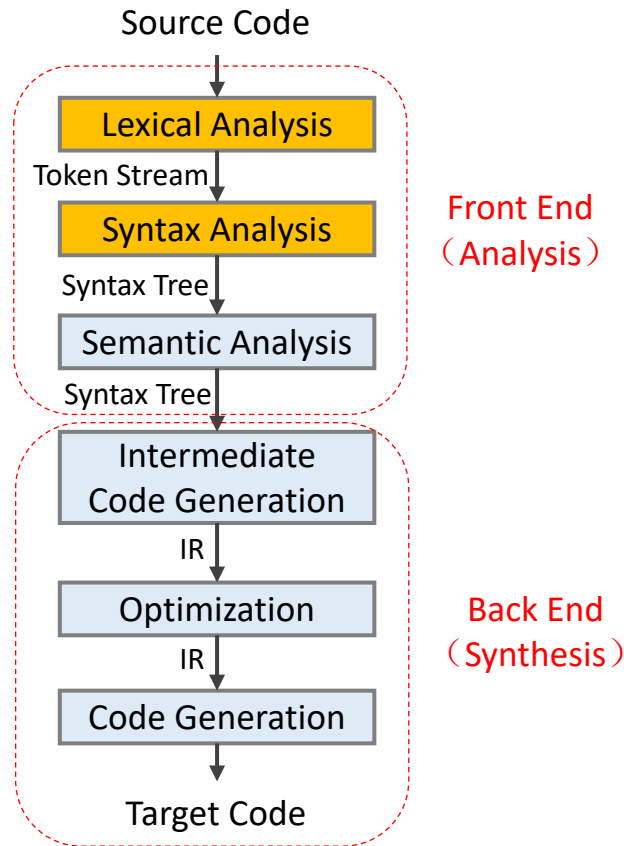
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Compilation Phases[编译阶段]



Example

- `$vim test.c`

```
void main() {  
    int;  
    int a,;  
    int b, c;  
}
```

- `$clang -cc1 -dump-tokens ./test.c`
- `$clang -o test test.c`

```
test.c:1:1: warning: return type of 'main' is not 'int' [-Wmain-return-type]  
void main() {  
^
```

```
test.c:1:1: note: change return type to 'int'  
void main() {  
^~~~
```

```
int  
test.c:2:3: warning: declaration does not declare anything [-Wmissing-decl-ns]  
    int;  
    ^~~
```

```
test.c:3:9: error: expected identifier or '('  
    int a,;  
    ^
```

```
2 warnings and 1 error generated.
```

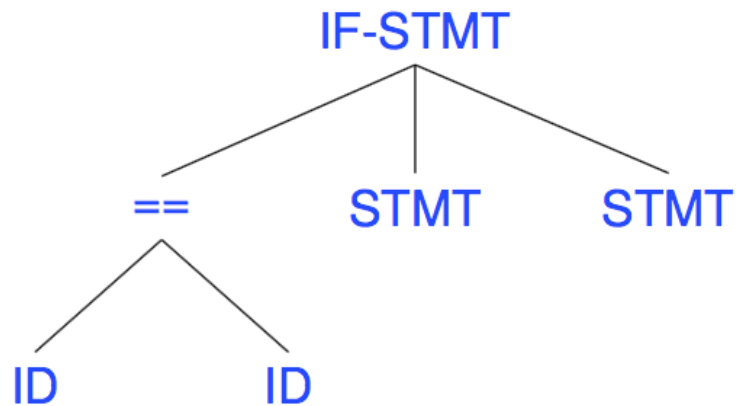
```
void 'void'  
identifier 'main'  
l_paren '('  
r_paren ')'  
l_brace '{'  
int 'int'  
semi ';'   
int 'int'  
identifier 'a'  
comma ','  
semi ';'   
int 'int'  
identifier 'b'  
comma ','  
identifier 'c'  
semi ';'   
r_brace '}'  
eof ''
```


Syntax Analysis[语法分析]

- Second phase of compilation[第二阶段]
 - Also called as **parser**
- Parser obtains a string of tokens from the lexical analyzer[以token作为输入]
 - **Lexical analyzer** reads the chars of the source program, groups them into lexically meaningful units called **lexemes**
 - and produces as output **tokens** representing these lexemes
 - Token: <token name, attribute value>
 - Token names are used by parser for syntax analysis
 - tokens → parse tree/AST
- Parse tree[分析树]
 - Graphically represent the syntax structure of the token stream

Parsing Example

- Input: `if(x==y) ... else ...`[源程序输入]
- Parser input (Lexical output)[语法分析输入]
`KEY(IF) '(' ID(x) OP('==') ID(y) ')' ... KEY(ELSE) ...`
- Parser output[语法分析输出]



Parsing Example (cont.)

- Example: `<id, x> <op, *> <op, %>`
 - Is it a valid token stream in C language? **YES**
 - Is it a valid statement in C language (x *%)? **NO**
- Not every sequence of tokens are valid
 - Parser must distinguish between valid and invalid token sequence
- We need a method to describe what is valid sequence?
 - To specify the syntax of a programming language

How to Specify Syntax?

- How can we specify a syntax with nested structures?
 - Is it possible to use RE/FA?
 - $L(\text{Regular Expression}) \equiv L(\text{Finite Automata})$
- RE/FA is **not powerful enough**
 - $L = \{a^n b^n \mid n \geq 1\}$ is not a Regular Language
- Example: matching parenthesis: # of '(' == # of ')'
 - $(x+y)^*z$ ✓
 - $((x+y)+y)^*z$ ✓
 - $(\dots(((x+y)+y)+y)\dots)$ ✓
 - $((x+y)+y)+y)^*z$ ✗

What Language Do We Need?

- C-language syntax: **Context Free Language (CFL)**[上下文无关语言]
e.g., 'else' is always 'else', wherever you place it
 - A broader category of languages that includes languages with nested structures
- Before discussing CFL, we need to learn a more general way of specifying languages than RE, called **Grammars**[文法]
 - Can specify both RL and CFL
 - and more ...
- Everything that can be described by a regular expression can also be described by a grammar
 - Grammars are most useful for describing nested structures

Concepts

- **Language**[语言]
 - Set of strings over alphabet
 - *String*: finite sequence of symbols
 - *Alphabet*: finite set of symbols
- **Grammar**[文法]
 - To systematically describe the syntax of programming language constructs like expressions and statements
- **Syntax**[语法]
 - Describes the proper form of the programs
 - Specified by grammar

Grammar[文法]

- Formal definition[形式化定义]: 4 components $\{T, N, s, \delta\}$
- T : set of terminal symbols[终结符]
 - Basic symbols from which strings are formed
 - Essentially tokens - leaves in the parse tree
- N : set of non-terminal symbols[非终结符]
 - Each represents a set of strings of terminals – internal nodes
 - E.g.: declaration, statement, loop, ...
- s : start symbol[开始符号]
 - One of the non-terminals
- σ : set of productions[产生式]
 - Specify the manner in which the terminals and non-terminals can be combined to form strings
 - “LHS \rightarrow RHS”: left-hand-side produces right-hand-side

Grammar (cont.)

- Usually, we can just write the σ [简写]
- Merge rules sharing the same LHS[规则合并]
 - $\alpha \rightarrow \beta_1, \alpha \rightarrow \beta_2, \dots, \alpha \rightarrow \beta_n$
 - $\alpha \rightarrow \beta_1 \mid \beta_2 \mid \dots \mid \beta_n$

$G = (\{id, +, *, (,)\}, \{E\}, E, P)$
 $P = \{ E \rightarrow E + E,$
 $E \rightarrow E * E,$
 $E \rightarrow (E),$
 $E \rightarrow id \}$

$G: E \rightarrow E + E,$
 $E \rightarrow E * E,$
 $E \rightarrow (E),$
 $E \rightarrow id \}$

$E \rightarrow E + E \mid E * E \mid (E) \mid id$

Syntax Analysis[语法分析]

- Informal description of variable declarations in C[变量声明]
 - Starts with *int* or *float* as the first token[类型]
 - Followed by one or more *identifier* tokens, separated by token *comma*[逗号分隔的标识符]
 - Followed by token *semicolon*[分号]
- To check whether a program is well-formed requires a specification of what is a well-formed program[语法定义]
 - The specification be **precise**[正确]
 - The specification be **complete**[完备]
 - Must cover all the syntactic details of the language
 - The specification must be **convenient**[便捷] to use by both language designer and the implementer
- A **context free grammar** meets these requirements

