Inf620 - Lecture 7 - Nearest Neighbor - KNN Department of Computer Science - UFV

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Introduction

- Class Material (click here for Colab)
- Review: Supervised Learning.
- Problems: Classification or Regression
- KNN Technique:
 - Majority of Nearest Neighbors
 - Explore various examples

Supervised Learning

Given a set of examples that are pairs [input, output], an algorithm
must find (or learn) a rule that performs well in predicting the output
for a new (unseen) input.

Classification

Determine to which (categorical) class a given observation belongs

Regression

Model the relationship between independent and dependent variables
 The output, in this case, is continuous.

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Example or Instance or Sample

• Formally, an example or a sample is a pair [x, f(x)], where x is the input and f(x) is the output of the unknown function applied to x.

- An attribute is a characteristic. It can have a continuous or discrete value or a symbol with qualitative value.
- An example is said to be composed of the values of several attributes.

An example may be called a feature vector.

Examples of Supervised Problems

 A set of photos with information about what is in them, and you train a model to recognize new photos.

• A set of molecules with information about which are drugs, and you train a model to determine whether new molecules are also drugs.

- **Definition**: Supervised method used for classification and regression.
 - Computes the distance between the test point and all training points.
 - Selects the *k* nearest neighbors.
 - Classifies the test point based on the majority of neighbors (for classification) or the average of neighbors (for regression).
- Common Distance Metrics: Euclidean or Manhattan Distance
- Choosing the value of k:
 - Small k: more sensitive to noise
 - Large k: may overly smooth the decision boundary.
- Advantages:
 - Simplicity and intuition
 - Effective on data with a clear class separation.
- Disadvantages
 - High computational cost for large datasets
 - Sensitive to data scaling

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k-Nearest Neighbors (k-NN) Algorithm

• **Definition:** In statistics, the k-Nearest Neighbors (k-NN) algorithm is a non-parametric classification method.

 "Non-parametric" refers to statistical methods that do not assume a specific form for the data distribution.

• **History:** Developed by Evelyn Fix and Joseph Hodges in 1951, later expanded by Thomas Cover.

Additional Resources

• Stat quest - Video Lecture (click here)

• Distance Metrics (click here)

• Cosine Distance (click here)

KNN Demo (click here)

Jaccard Metric

- **Definition:** Measures the distance between data that have the presence or absence of terms.
- Formula:

$$J(A,B) = \frac{|A \cap B|}{|A \cup B|}$$

Where A and B are two sets, $|A \cap B|$ is the cardinality of their intersection, and $|A \cup B|$ is the cardinality of their union.

Example of Jaccard Distance

Data Samples:

- Sample 1: {A, B, C, D, E}
- Sample 2: {B, D, E, F, G}

Steps:

- Intersection: {B, D, E}
- Union: {A, B, C, D, E, F, G}

Jaccard Distance Calculation

Jaccard metric formula:

$$J(A,B) = \frac{|A \cap B|}{|A \cup B|}$$

Substituting values:

$$J(\text{Sample 1}, \text{Sample 2}) = \frac{|\{B, D, E\}|}{|\{A, B, C, D, E, F, G\}|} = \frac{3}{7} = 0.43$$

Therefore, the Jaccard distance between Sample 1 and Sample 2 is 0.43. The closer the distance is to 1, the more similar the sets are.

Example of Jaccard Distance - Sample 3

Sample 3:

• Sample 3: {A, C, D, E, H}

Steps:

- Intersection with Sample 1: {A, C, D, E}
- Union with Sample 1: {A, B, C, D, E, H}

Jaccard Distance Calculation - Sample 3

Jaccard metric formula:

$$J(A,B) = \frac{|A \cap B|}{|A \cup B|}$$

Substituting values:

$$J(\text{Sample 1}, \text{Sample 3}) = \frac{|\{A, C, D, E\}|}{|\{A, B, C, D, E, H\}|} = \frac{4}{6} = 0.67$$

Therefore, the Jaccard distance between Sample 1 and Sample 3 is 0.67. The closer the distance is to 1, the more similar the sets are.

Examples of Supervised Problems

- Determine whether an email is spam or not (classification).
- Given a movie on Netflix, predict the rating a user will give to a particular movie (regression).
- Given an image, determine which objects are present in it (dog, cat, computer, buildings, etc.) (classification).

K-Nearest Neighbors (KNN) Algorithm

Algorithm KNN:

- 1. Receive the training dataset with n examples
- 2. Define the value of k (number of neighbors)
- 3. For each test point:
 - a. Compute the distance from the test point to all points
 - b. Select the k closest training points
 - c. If classification:
 - i. Return the most common class among k neighbors
 - d. If regression:
 - i. Return the mean value of k neighbors
- 4. End

K-Nearest Neighbors (KNN) Algorithm

```
from sklearn.neighbors import KNeighborsClassifier
from sklearn.model_selection import train_test_split
from sklearn.datasets import load_iris
from sklearn.metrics import accuracy_score
data = load_iris() # Load the dataset
X = data.data
y = data.target
# Split data into training and test sets
X_train, X_test, y_train, y_test = train_test_split(X, y,
test_size=0.3, random_state=42)
knn = KNeighborsClassifier(n_neighbors=3) # Train
knn.fit(X_train, y_train)
y_pred = knn.predict(X_test) # Predict on test set
accuracy = accuracy_score(y_test, y_pred) # Compute accuracy
print(f'Accuracy: {accuracy:.2f}')
```