# Inf620 2025 Lecture Linear, Polynomial and Logistic Regression

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#### Lesson Plan

- Class Material (click here for the Colab)
- Today's Lesson: Regression Techniques
  - Linear Regression
  - Polynomial Regression
  - Logistic Regression
  - Key differences and practical considerations

# What is Regression?

- A supervised learning technique to model relationships between input features and output variables
- Used for prediction, trend analysis, and inference
- Types we'll study:
  - Linear Regression
  - Polynomial Regression
  - Logistic Regression

## Linear Regression

- Models the relationship as: y = wx + b
- Objective: Minimize the Mean Squared Error (MSE)
- Solution via:
  - Analytical method (Normal Equation)
  - Gradient Descent
- Output is continuous (Regression)

# Polynomial Regression

• Extension of linear regression with polynomial terms:

$$y = w_0 + w_1 x + w_2 x^2 + \dots + w_d x^d$$

- Captures non-linear relationships
- Still a linear model in terms of parameters
- Risk of overfitting with high-degree polynomials

# Logistic Regression

- Used for binary classification problems
- Models probability:  $P(y=1|x) = \frac{1}{1+e^{-(\mathbf{w}x+\mathbf{b})}}$
- Output is between 0 and 1 (Classification)
- Uses Cross-Entropy (Log Loss) instead of MSE
- Decision boundary at P = 0.5

# Comparison of Methods

- Linear Regression: Predicts continuous values, assumes linearity
- Polynomial Regression: Enhances linear regression with non-linearity
- Logistic Regression: Predicts class probabilities, used for classification
- Choose based on output type and data pattern

# Practical Implementations

- Use scikit-learn for all three methods
- Explore in Colab notebook:
  - Linear fit using LinearRegression()
  - Polynomial fit using PolynomialFeatures + LinearRegression
  - Logistic fit using LogisticRegression()
- Evaluate using appropriate metrics:
  - MSE/R<sup>2</sup> for regression
  - Accuracy, Precision, Recall for classification

#### 5 years ago.....

#### Top 10 Machine Learning Models for Data Science

- Linear Regression the go-to model for prediction and interpretation
- 2 Logistic Regression baseline for binary classification problems
- Obecision Tree easy to interpret and fast to train
- Random Forest robust ensemble method improving accuracy
- Support Vector Machines (SVM) powerful for classification with clear margins
- Gradient Boosting Machines (GBM) competitive in Kaggle competitions
- XGBoost efficient and accurate boosting method widely adopted
- k-Nearest Neighbors (KNN) intuitive, lazy learner for classification/regression
- Clustering (e.g., K-Means) unsupervised learning to find natural groupings
- Principal Component Analysis (PCA) key tool for dimensionality reduction

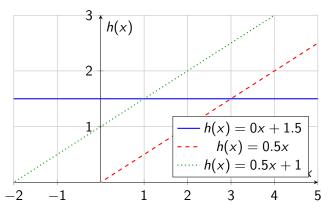
## 5 years ago.....

#### • Top 10 Deep Learning Models for Data Science

- Recurrent Neural Networks (RNN) for time series and sequence data
- Convolutional Neural Networks (CNN) best for image processing
- Long Short-Term Memory (LSTM) solving RNN's vanishing gradient issues
- Generative Adversarial Networks (GANs) realistic image synthesis
- AutoEncoders unsupervised feature learning and anomaly detection
- **6** BERT transformer-based NLP model from Google
- GPT-3 large-scale generative language model revolutionizing NLP

# Visualizing $w \cdot x + b$

- Click here Lecture 3. Linear Regression Prof. Lucas Nascimento
- Example linear functions in hypothesis space:
  - h(x) = 0x + 1.5: horizontal line
  - h(x) = 0.5x + 0: passes through origin
  - h(x) = 0.5x + 1: same slope, different intercept



# Loss Function: Mean Squared Error (MSE)

- To evaluate how well our linear model fits the data, we use a loss function.
- For linear regression, the most common choice is the Mean Squared Error (MSE):

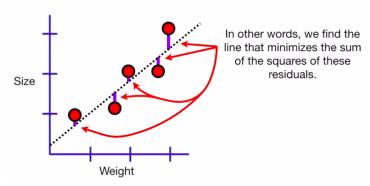
$$L(w,b) = \frac{1}{2m} \sum_{i=1}^{m} (h(x^{(i)}) - y^{(i)})^{2}$$

- m: number of training examples,  $h(x^{(i)})$ : predicted value for i
- $y^{(i)}$ : true value for example i

#### Goal

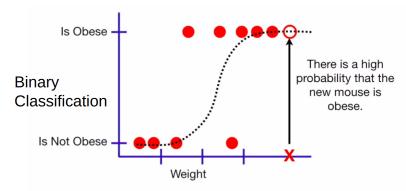
Minimize L(w, b) to make predictions as close as possible to the actual values.

#### Logistic Regression Statquest - LINEAR REGRESSION



Click here to watch Stat Quest Video Deep Learning - Slides - Prof. Lucas Nascimento + click here - video

#### **Logistic Regression Statquest**



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Deep Learning Slides - Prof. Lucas Nascimento

The odds are the ratio of something happening (i.e. my team winning)...

...to something not happening (i.e. my team **not winning**).



Probability is the ratio of something happening (i.e. my team winning)...

...to everything that could happen (i.e. my team winning and losing).

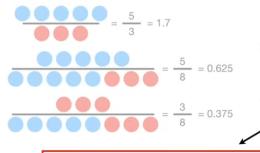


$$= \frac{5}{3} = 1.7$$

$$= \frac{5}{8} = 0.625$$

$$= \frac{3}{8} = 0.375$$

The 8s cancel out since they scale the numerator and the denominator by the exact same amount.



I mention this because about 50% of the time you will see odds calculated from counts...

...and the other 50% of the time you will see odds calculated from probabilities...

The ratio of the probability of winning...

...to (1 - the probability of winning)

$$\frac{5/8}{3/8} = \frac{5}{3} = 1.7$$

#### In summary, the odds are just...

...the ratio of something happening (i.e. my team winning)...

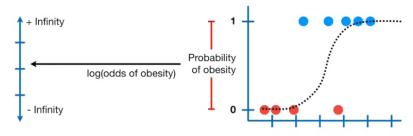
...to something not happening (i.e. my team **not winning**).



And the log(odds) is just the log of the odds. It's no big deal!

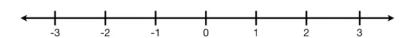
The log(odds) makes things symmetrical, easier to interpret and easier for fancy statistics.

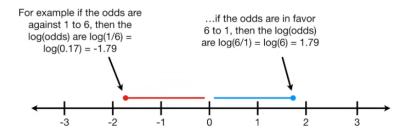
To solve this problem, the y-axis in logistic regression is transformed from the "probability of obesity" to the "log(odds of obesity)" so, just like the y-axis in linear regression, it can go from -infinity to +infinity.



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Taking the log() of the odds (i.e. log(odds)) solves this problem by making everything symmetrical.

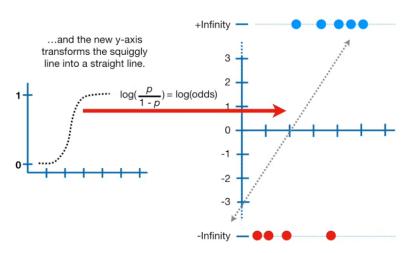




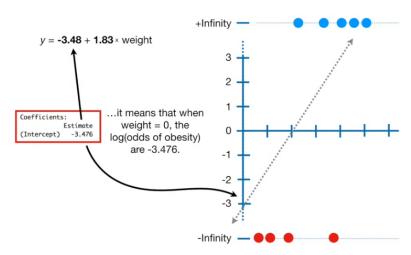
$$= \frac{5}{3} = 1.7 \quad \log(\text{odds}) = \log(\frac{5}{3}) = \log(\frac{p}{(1-p)}) = \log(1.7) = 0.53$$

$$= \frac{5}{8}$$
**NOTE:** The log of the ratio of the probabilities is called the **logit function** and forms the basis for logistic regression.

The ratio of the probability of winning... = 
$$\frac{5/8}{3/8} = \frac{5}{3} = 1.7$$
 ...to (1 - the probability of winning)



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