## Lecture inf620 2025 - Boost

#### Depto de Informática - UFV

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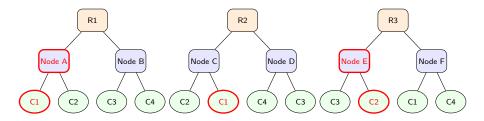
2024



#### Introduction

- Class Material (click here for the Colab)
- Review: Supervised Learning with Decision Trees
- Problems: Classification and Regression
- TODAY's class: Ensemble Techniques
  - Boost: Adaboost, Gradient Boost
  - XGBoost

# Review: Example of a Random Forest (3 Trees)



# Gradient Boosting (GBM)

#### Basic Principle

- Sequential construction of trees
- Focus on previous errors
- Gradient descent

#### Characteristics

- Shallow trees (3–5 levels)
- Gradual learning
- High predictive power

## Modern Implementations

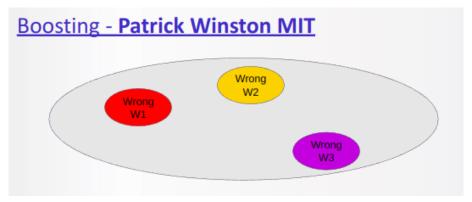
#### **XGBoost**

- Regularization
- Optimized for sparse data
- Efficient parallelization

#### LightGBM

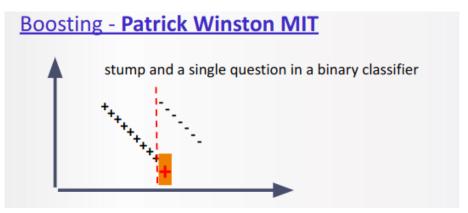
- Leaf-wise growth
- Native categorical support
- Lower memory usage

## Weak and Strong



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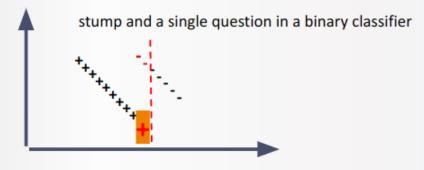
## Weak and Strong



Click here MIT Lecture

## Weak and Strong

# **Boosting - Patrick Winston MIT**



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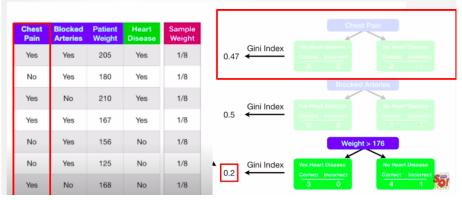
# AdaBoost (Statquest) - Create First Stump



Click here Stat Quest Lecture Click here for Wiki

Paper: A Decision-Theoretic Generalization of On-Line Learning and an Application to Boosting

# AdaBoost (Statquest) - Select smaller Gini



# AdaBoost (Statquest) - Compute the error

Chest Pain	Blocked Arteries	Patient Weight	Heart Disease	Sample Weight
Yes	Yes	205	Yes	1/8
No	Yes	180	Yes	1/8
Yes	No	210	Yes	1/8
Yes	Yes	167	Yes	1/8
No	Yes	156	No	1/8

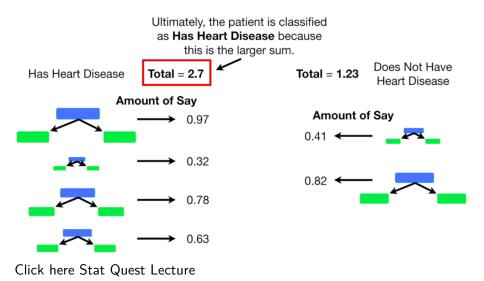
The **Total Error** for a stump is the sum of the weights associated with the *incorrectly* classified samples.

Thus, in this case, the **Total Error** is **1/8**.

# AdaBoost (Statquest) - new weights

	Norr Weig	New Weight	Sample Weight	Heart Disease	Patient Weight	Blocked Arteries	Chest Pain
)7	0.0	0.05	1/8	Yes	205	Yes	Yes
)7	0.0	0.05	1/8	Yes	180	Yes	No
07	0.0	0.05	1/8	Yes	210	No	Yes
19	0.49	0.33	1/8	Yes	167	Yes	Yes
)7	0.0	0.05	1/8	No	156	Yes	No
07	0.0	0.05	1/8	No	125	Yes	No
07	0.0	0.05	1/8	No	168	No	
07	0.0	0.05	1/8	No	172		

Ricardo Ferreira



**Input:** Data  $\{(x_i, y_i)\}_{i=1}^n$ , and a differentiable **Loss Function**  $L(y_i, F(x))$ 

**Step 1:** Initialize model with a constant value:  $F_0(x) = \operatorname{argmin} \sum_{i=1}^{n} L(y_i, \gamma)$ 

**Step 2:** for m = 1 to M:

- (A) Compute  $r_{im} = -\left|\frac{\partial L(y_i, F(x_i))}{\partial F(x_i)}\right|_{E(x_i) = E(x_i)}$  for NOTE: The Gradient Boost
- **(B)** Fit a regression tree to the  $r_{im}$  values and  $\epsilon$ regions  $R_{im}$ , for  $i = 1...J_m$

algorithm looks complicated because it was designed to be configured in a wide variety of ways...

$$\begin{aligned} \textbf{(C)} \ \text{For} \ j &= 1 \dots J_m \ \text{compute} \quad \gamma_{jm} = \underset{\gamma}{\operatorname{argmin}} \sum_{x_i \in R_{ij}} L(y_i, F_{m-1}(x_i) + \gamma) \\ \textbf{(D)} \ \text{Update} \ F_m(x) &= F_{m-1}(x) + \nu \sum_{j=1}^{J_m} \gamma_m I(x \in R_{jm}) \end{aligned}$$

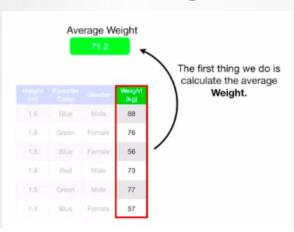
**(D)** Update 
$$F_m(x) = F_{m-1}(x) + \nu \sum_{i=1}^{J_m} \gamma_m I(x \in R_{jm})$$

**Step 3:** Output  $F_M(x)$ 

#### Click here Stat Quest Lecture

paper: Greedy function approximation: a gradient boosting machine Wiki

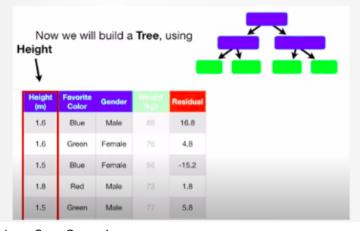
# Gradient Boosting - Leaf average weight

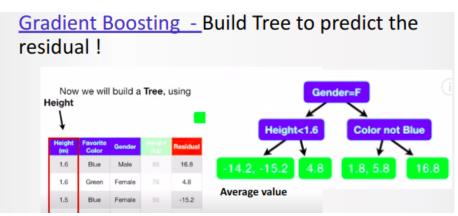


# **Gradient Boosting - Residual Computation**

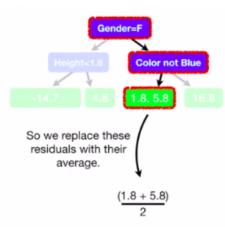


# <u>Gradient Boosting -</u> Build Tree to predict residual!









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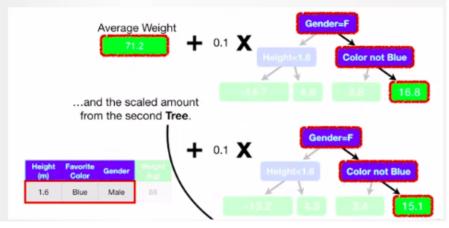


**Predicted Weight** = 71.2 + 16.8 = 88

Height (m)	Favorite Color	Gender	Weight (kg)
1.6	Blue	Male	88

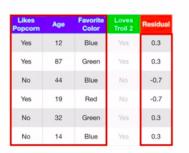
In other words, we have low **Bias**, but probably very high **Variance**.

# Gradient Boosting - new tree....



#### Gradient Boost Classification

# <u>Gradient Boosting Classification - New Tree</u>



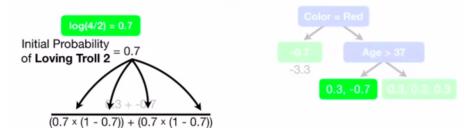


NOTE: Just like when we used Gradient Boost for Regression, we are limiting the number of leaves that we will allow in the tree.

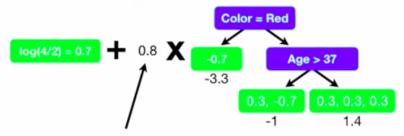


#### Gradient Boost Classification

# <u>Gradient Boosting Classification - New</u> Output values ....



#### Gradient Boost Classification



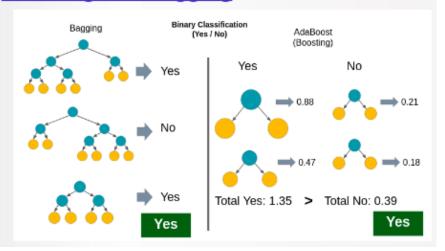
NOTE: Just like before, the new tree is scaled by a Learning Rate.

This example uses a relatively large **Learning Rate** for illustrative purposes. However, **0.1** is more common.



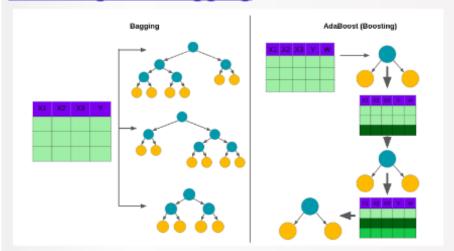
## Bag or Boost

# **Boosting and Bagging**

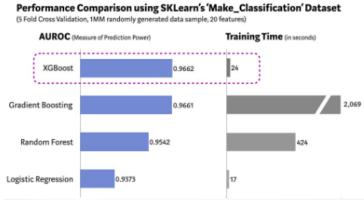


## Bag or Boost

# **Boosting and Bagging**



#### **XGBoost**



**Paper** 

XGBoost: A scalable tree boosting system Wiki

#### What is XGBoost?

- **XGBoost** = eXtreme Gradient Boosting
- Efficient and scalable implementation of gradient boosted trees
- Designed for speed and performance
- Core Idea: Add trees to minimize loss, one at a time
- Handles missing values and categorical features natively
- Widely used in Kaggle competitions and industry

## Key Features of XGBoost

- Regularization: Prevents overfitting (L1 and L2)
- Parallelization: Tree construction is parallelized
- Tree Pruning: Uses a max-depth parameter (not max leaf nodes)
- Early Stopping: Stops training when no improvement
- Cross-validation: Built-in support
- Sparsity-aware: Efficient handling of sparse data

#### What is CatBoost?

- CatBoost = Categorical Boosting
- Gradient boosting algorithm developed by Yandex
- Released in 2017 "CatBoost: unbiased boosting with categorical features"
- Core Idea: Superior handling of categorical features with minimal preprocessing
- Implements Ordered Boosting to fight prediction shift
- Uses oblivious decision trees for better generalization
- Built-in GPU acceleration for faster training
- click here How create Cat Trees

# CatBoost: Advantages & Limitations

#### **Advantages**

- Handles categorical features automatically
- Robust against overfitting
- Often performs well out-of-the-box
- Minimal hyperparameter tuning needed
- Built-in feature importance

#### Limitations

- Can be slower than alternatives on large datasets
- More memory-intensive than some competitors
- Fewer configuration options than XGBoost
- Less established ecosystem
- Limited interpretability tools

## What is LightGBM?

- **LightGBM** = Light Gradient Boosting Machine
- Developed by Microsoft
- Released in 2017 "LightGBM: A Highly Efficient Gradient Boosting Decision Tree"
- Core Idea: Gradient-based One-Side Sampling (GOSS) to focus on informative samples
- Exclusive Feature Bundling (EFB) to handle high-dimensional sparse features
- Leaf-wise tree growth strategy instead of level-wise
- Extremely fast training and low memory usage

## LightGBM: Advantages & Limitations

#### **Advantages**

- Extremely fast training speed
- Low memory consumption
- Better accuracy than many alternatives
- Handles large datasets efficiently
- Native categorical feature support
- Parallel, distributed, and GPU learning

#### Limitations

- Can overfit on small datasets
- Leaf-wise growth needs careful max\_depth limiting
- More hyperparameters to tune than CatBoost
- Less robust with default parameters
- May require more preprocessing for optimal results

from sklearn.ensemble import AdaBoostClassifier from sklearn.model\_selection import train\_test\_split

from sklearn.datasets import load\_iris

#### AdaBoost

```
from sklearn.metrics import accuracy_score
data = load_iris() # Carregar o dataset
X = data.data
y = data.target
# Dividir os dados em treino e teste
X_train, X_test, y_train, y_test = train_test_split(X, y,
test_size=0.3, random_state=42)
ada = AdaBoostClassifier(n_estimators=100, random_state=42) # Cri
ada.fit(X_train, y_train) # Treinar
y_pred = ada.predict(X_test) # Prever no conjunto de teste
```

from sklearn.ensemble import GradientBoostingClassifier from sklearn.model\_selection import train\_test\_split

#### Gradient Boost

```
from sklearn.datasets import load_iris
from sklearn.metrics import accuracy_score
data = load_iris() # Carregar o dataset
X = data.data
y = data.target
# Dividir os dados em treino e teste
X_train, X_test, y_train, y_test = train_test_split(X, y,
test_size=0.3, random_state=42)
gb = GradientBoostingClassifier(n_estimators=100, random_state=42
gb.fit(X_train, y_train) # Treinar
y_pred = qb.predict(X_test) # Prever no conjunto de teste
```

from sklearn.model\_selection import train\_test\_split

from xqboost import XGBClassifier

from sklearn.datasets import load\_iris

## **XGBoost**

```
from sklearn.metrics import accuracy_score
data = load_iris() # Carregar o dataset
X = data.data
y = data.target
# Dividir os dados em treino e teste
X_train, X_test, y_train, y_test = train_test_split(X, y,
test_size=0.3, random_state=42)
xqb = XGBClassifier(n_estimators=100, random_state=42) # Criar o n
xgb.fit(X_train, y_train) # Treinar
y_pred = xqb.predict(X_test) # Prever no conjunto de teste
```