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★ Course / 9. Designing an Instruction Set / Lecture Videos (52:28)





#### LE9.2.1: ALU Instructions

1.0/1.0 point (ungraded)

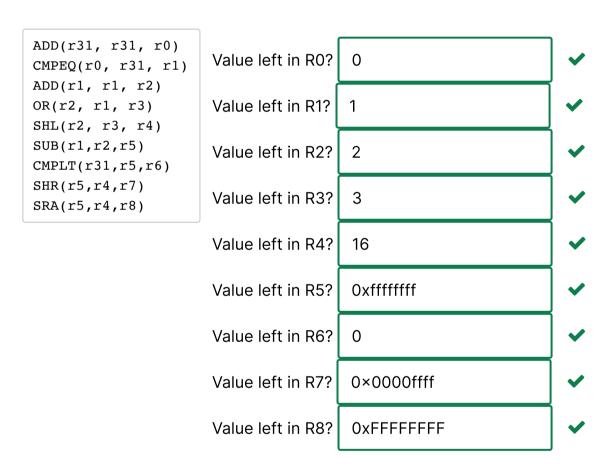
- Summary of Instruction Formats (PDF)
- Beta Documentation (PDF)

For the Beta instruction sequence shown below, indicate the 32-bit two's complement values of the specified registers after the sequence has been executed by the Beta. The effect of the instructions is cummulative, later instructions use the values stored by earlier instructions.

You can find detailed descriptions of each Beta instruction in the "Beta Documentation" handout -- see link above. Remember that register values and the ALU use a 32-bit two's complement representation.

**Hint:** You can enter answers in hex by specifying a "0x" prefix, *e.g.*, 17 could be entered as "0x11". Usually one would enter addresses, values in memory, etc. using hex. You can also use a "0b" prefix to enter a binary value, e.g., "0b10001".

**Hint:** It's best to figure out the answers by hand since that will give you practice in understanding Beta assembly language. If you need help, you can copy and paste the code into the BSim Standbox in the Overview section and simulate its execution step-by-step.



Assume that the first instruction is stored in location 0 of main memory.

What is the location for the CMPLT(r31,r5,r6) instruction? 0×18

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#### LE9.2.2: ALU Instruction Encoding

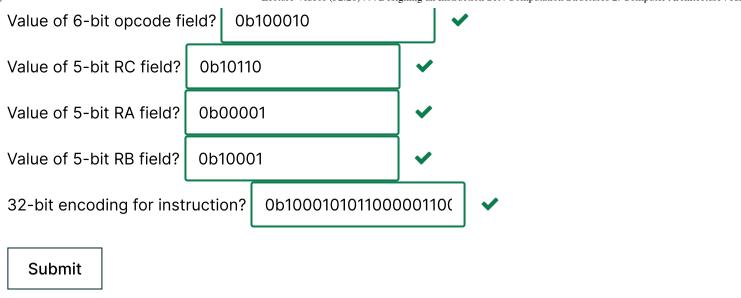
1.0/1.0 point (ungraded)

Please give the 32-bit binary encoding for the ALU instruction shown below. Start by figuring out the encoding for each of the 4 instruction fields, then concatenate the fields appropriately to determine the final 32-bit encoding.

MUL(R1,R17,R22)

You'll need the Summary of Instruction Formats handout to determine the encoding for the MUL opcode -- see the link in the first problem. As before, it's easiest to enter your answer in hex by using a "0x" prefix or binary by using a "0b" prefix.

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### LE9.2.3: ALU Instruction Encoding

1.0/1.0 point (ungraded)

Please give the 32-bit binary encoding for the ALU instruction shown below. Note that the symbolic form of our instructions allows as an operand any expression that yields a constant value! Only the low-order 5 bits of the value are used when filling in a 5-bit register field; the rest of the bits in the value are discarded.

SRA(R27,3+0x11,-1)

Of course, we'd never write an instruction in so inscrutable a form. It would be impossible to read and understand:)

32-bit encoding for instruction? 0b10111011111110111010 

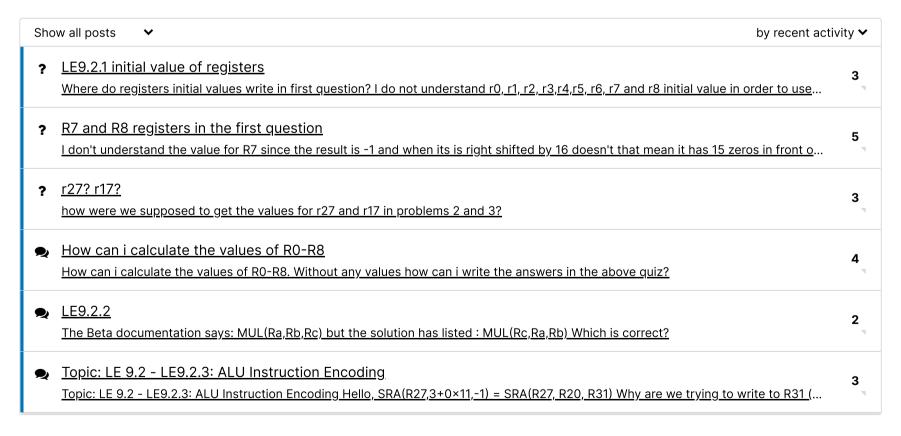
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