

ECE 358 S20

Encapsulation and Network Utilities

Lab 3

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Question 1

I'm examining frames 6 and 16.

Frame 6

UDP is the highest layer protocol here.

```
00 00 00 00 00 00 00 00 00 00 00 08 00 45 00
00 ca 5c 0d 00 00 80 11 00 00 0a 20 1b a0 0a 20
7f ff eb 35 00 8a 00 b6 8e c0 11 0a 80 22 0a 20
1b a0 00 8a 00 a0 00 00 20 46 47 45 4a 46 43 46
45 46 46 45 42 45 4d 46 49 46 41 43 4e 44 49 44
45 44 41 44 46 44 44 41 41 00 20 46 48 45 50 46
43 45 4c 45 48 46 43 45 50 46 46 46 41 43 41 43
41 43 41 43 41 43 41 43 41 42 4e 00 ff 53 4d 42
25 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00 00 11 00 00 06
00 00 00 00 00 00 00 00 00 00 e8 03 00 00 00 00
00 00 00 06 00 56 00 03 00 01 00 01 00 02 00 17
00 5c 4d 41 49 4c 53 4c 4f 54 5c 42 52 4f 57 53
45 00 09 04 02 00 00 00
```

Link Layer (Layer 2/Ethernet header)

Destination Address: 00 00 00 00 00 00 00 00 00 00 00 00 08 00

- 0x000000000000 means localhost

Source Address: 00 00 00 00 00 00 00 00 00 00 00 00 08 00

- 0x000000000000 means localhost

Type of Payload: 00 00 00 00 00 00 00 00 00 00 00 08 00

- 0x0800 means type is IPv4

Network Layer (Layer 3/IP header)

IP Version: 45 00 00 ca 5c 0d 00 00 80 11 00 00 0a 20 1b a0 0a 20 7f ff

- 4 → IPv4

Internet Header Length: 45 00 00 ca 5c 0d 00 00 80 11 00 00 0a 20 1b a0 0a 20 7f ff

- Header length is $5 \times 4 = 20$ bytes → there is no *options* field in this header

Type of Service: 45 00 00 ca 5c 0d 00 00 80 11 00 00 0a 20 1b a0 0a 20 7f ff

- In binary: 0 0 0 0 0 0 0 0
- 0 0 0 0 0 0 0 0 → The datagram has *routine* (the lowest) precedence.
- 0 0 0 0 0 0 0 0 → Normal Delay
- 0 0 0 0 0 0 0 0 → Normal Throughput
- 0 0 0 0 0 0 0 0 → Normal Reliability
- 0 0 0 0 0 0 0 0 → Unused bits

Total Length: 45 00 00 ca 5c 0d 00 00 80 11 00 00 0a 20 1b a0 0a 20 7f ff

- 0x00ca = 202 in decimal → IP datagram is 202 bytes long

Identification: 45 00 00 ca 5c 0d 00 00 80 11 00 00 0a 20 1b a0 0a 20 7f ff

- 0x5c0d is identity assigned by the sender for reconstruction of a fragmented datagram

Flags & Fragment Offset: 45 00 00 ca 5c 0d 00 00 80 11 00 00 0a 20 1b a0 0a 20 7f ff

- In binary: 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
- 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 → Reserved bit (must be zero)
- 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 → May fragment

- 000000000000000000 → Last fragment
- Fragment offset is zero, and we know there are no fragments after this datagram (last fragment bit from earlier). This means while the datagram could've been fragmented (may fragment bit from earlier), it wasn't, and this is the last and only fragment of the datagram (because the offset is zero).

Time to Live: 45 00 00 ca 5c 0d 00 00 80 11 00 00 0a 20 1b a0 0a 20 7f ff

- 0x80 = 128 in decimal; datagram will exist for 128 more hops

Protocol: 45 00 00 ca 5c 0d 00 00 80 11 00 00 0a 20 1b a0 0a 20 7f ff

- 0x11 → UDP

Header Checksum: 45 00 00 ca 5c 0d 00 00 80 11 00 00 0a 20 1b a0 0a 20 7f ff

- Since this is UDP, 0x0000 means the checksum isn't calculated

Source Address: 45 00 00 ca 5c 0d 00 00 80 11 00 00 0a 20 1b a0 0a 20 7f ff

- Source IP address is 10.32.27.160

Destination Address: 45 00 00 ca 5c 0d 00 00 80 11 00 00 0a 20 1b a0 0a 20 7f ff

- Destination IP address is 10.32.127.255

Transport Layer (Layer 4/UDP header)

UDP datagram header																																	
Offsets	Octet	0								1								2								3							
Octet	Bit	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
0	0	Source port																Destination port															
4	32	Length																Checksum															

Figure 1 UDP datagram structure, Wikipedia contributors. (2020, June 22). User Datagram Protocol. In Wikipedia, The Free Encyclopedia. Retrieved 19:33, July 17, 2020, from https://en.wikipedia.org/w/index.php?title=User_Datagram_Protocol

Source Port: eb 35 00 8a 00 b6 8e c0

- 0xeb35 = 60213 in decimal; source port is 60213

Destination Port: eb 35 00 8a 00 b6 8e c0

- 0x008a = 138 in decimal; destination port is 138

Length: eb 35 00 8a 00 b6 8e c0

- 0x00b6 = 182 in decimal → UDP datagram is 182 bytes

Checksum: eb 35 00 8a 00 b6 8e c0

- 0x8ec0 is the checksum of the UDP datagram

Application Layer (Layer 5/Data)

11 0a 80 22 0a 20 1b a0 00 8a 00 a0 00 00 20 46
 47 45 4a 46 43 46 45 46 46 45 42 45 4d 46 49 46
 41 43 4e 44 49 44 45 44 41 44 46 44 44 41 41 00
 20 46 48 45 50 46 43 45 4c 45 48 46 43 45 50 46
 46 46 41 43 41 43 41 43 41 43 41 43 41 43 41 42
 4e 00 ff 53 4d 42 25 00 00 00 00 00 00 00 00 00
 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
 00 00 11 00 00 06 00 00 00 00 00 00 00 00 00 e8
 03 00 00 00 00 00 00 00 00 06 00 56 00 03 00 01
 00 01 00 02 00 17 00 5c 4d 41 49 4c 53 4c 4f 54
 5c 42 52 4f 57 53 45 00 09 04 02 00 00 00

Frame 16

TCP is the higher layer protocol here.

```
00 1d 7e 46 ec 49 00 22 19 f4 30 97 08 00 45 08
0b 84 01 04 40 00 40 06 b2 72 c0 a8 01 88 81 61
38 64 bc 0d 00 14 7e 3f 10 c4 e3 1f 73 21 80 10
00 e3 87 6c 00 00 01 01 08 0a 00 14 71 bf 09 16
96 ff ...
```

Link Layer (Layer 2/Ethernet header)

Destination Address: 00 1d 7e 46 ec 49 00 22 19 f4 30 97 08 00

Source Address: 00 1d 7e 46 ec 49 00 22 19 f4 30 97 08 00

Type of Payload: 00 1d 7e 46 ec 49 00 22 19 f4 30 97 08 00

- 0x0800 means type is IPv4

Network Layer (Layer 3/IP header)

IP Version: 45 08 0b 84 01 04 40 00 40 06 b2 72 c0 a8 01 88 81 61 38 64

- 4 → IPv4

Internet Header Length: 45 08 0b 84 01 04 40 00 40 06 b2 72 c0 a8 01 88 81 61 38 64

- Header length is $5 \times 4 = 20$ bytes → there is no *options* field in this header

Type of Service: 45 08 0b 84 01 04 40 00 40 06 b2 72 c0 a8 01 88 81 61 38 64

- 0x08 → 0 0 0 0 1 0 0 0 in binary
- 0 0 0 0 1 0 0 0 → The datagram has *routine* (the lowest) precedence.
- 0 0 0 0 0 0 0 0 → Normal Delay
- 0 0 0 0 1 0 0 0 → High Throughput
- 0 0 0 0 0 0 0 0 → Normal Reliability
- 0 0 0 0 0 0 0 0 → Unused bits

Total Length: 45 08 0b 84 01 04 40 00 40 06 b2 72 c0 a8 01 88 81 61 38 64

- 0x0b84 = 2948 in decimal → IP datagram is 2948 bytes long

Identification: 45 08 0b 84 01 04 40 00 40 06 b2 72 c0 a8 01 88 81 61 38 64

- 0x0104 is identity assigned by the sender for reconstruction of a fragmented datagram

Flags & Fragment Offset: 45 08 0b 84 01 04 40 00 40 06 b2 72 c0 a8 01 88 81 61 38 64

- In binary: 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0
- 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 → Reserved bit (must be zero)
- 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 → Don't fragment
- 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 → Last fragment
- Fragment offset is zero, and we know there are no other fragments after this datagram (don't fragment bit & last fragment bit). This means the datagram could not have been fragmented and this is the last and only fragment of the datagram (by definition & the offset being zero).

Time to Live: 45 08 0b 84 01 04 40 00 40 06 b2 72 c0 a8 01 88 81 61 38 64

- 0x40 = 64 in decimal; datagram will exist for 64 more hops

Protocol: 45 08 0b 84 01 04 40 00 40 06 b2 72 c0 a8 01 88 81 61 38 64

- 0x06 → TCP

Header Checksum: 45 08 0b 84 01 04 40 00 40 06 b2 72 c0 a8 01 88 81 61 38 64

- 0xb272 is the header's checksum

Source Address: 45 08 0b 84 01 04 40 00 40 06 b2 72 c0 a8 01 88 81 61 38 64

- Source IP address is 192.168.1.136

Destination Address: 45 08 0b 84 01 04 40 00 40 06 b2 72 c0 a8 01 88 81 61 38 64

- Destination IP address is 129.97.56.100

Transport Layer (Layer 4/TCP header)

Source Port: bc 0d 00 14 7e 3f 10 c4 e3 1f 73 21 80 10 00 e3 87 6c 00 00 01 01 08 0a 00 14 71 bf 09 16 96 ff

- 0xbc0d = 48141 in decimal; source port is 48141

Destination Port: bc 0d 00 14 7e 3f 10 c4 e3 1f 73 21 80 10 00 e3 87 6c 00 00 01 01 08 0a 00 14 71 bf 09 16 96 ff

- 0x0014 = 20 in decimal; destination port is 20

Sequence Number: bc 0d 00 14 7e 3f 10 c4 e3 1f 73 21 80 10 00 e3 87 6c 00 00 01 01 08 0a 00 14 71 bf 09 16 96 ff

- 0x7e3f10c4 = 2118062276; sequence number is 2118062276

Acknowledgement Number: bc 0d 00 14 7e 3f 10 c4 e3 1f 73 21 80 10 00 e3 87 6c 00 00 01 01 08 0a 00 14 71 bf 09 16 96 ff

- 0xe31f7321 = 3810489121; acknowledgement number is 3810489121

Data Offset & Control Bits: bc 0d 00 14 7e 3f 10 c4 e3 1f 73 21 80 10 00 e3 87 6c 00 00 01 01 08 0a 00 14 71 bf 09 16 96 ff

- In binary: 1 0 0 0 0 0 0 0 0 0 1 0 0 0 0
- Data Offset (4 bits): 1 0 0 0 = 8 in decimal $\rightarrow 8 \times 4 = 32$ bytes; Length of TCP header is 32 bytes
- Reserved (6 bits): 1 0 0 0 0 0 0 0 0 0 0 1 0 0 0 0
- Control Bits (6 bits): 0 1 0 0 0 0 \rightarrow URG flag 0, ACK flag 1, PSH flag 0, RST flag 0, SYN flag 0, FIN flag 0
 - Indicates successful receipt of the packet by host; acknowledgement number field has a valid number

Window: bc 0d 00 14 7e 3f 10 c4 e3 1f 73 21 80 10 00 e3 87 6c 00 00 01 01 08 0a 00 14 71 bf 09 16 96 ff

- 0x00e3 = 227 in decimal; receiver window size is 227 bytes

Checksum: bc 0d 00 14 7e 3f 10 c4 e3 1f 73 21 80 10 00 e3 87 6c 00 00 01 01 08 0a 00 14 71 bf 09 16 96 ff

- Checksum of entire TCP segment is 0x876c

Urgent Pointer: bc 0d 00 14 7e 3f 10 c4 e3 1f 73 21 80 10 00 e3 87 6c 00 00 01 01 08 0a 00 14 71 bf 09 16 96 ff

- 0x0000 \rightarrow not used for this segment

Rest of header bytes: bc 0d 00 14 7e 3f 10 c4 e3 1f 73 21 80 10 00 e3 87 6c 00 00 01 01 08 0a 00 14 71 bf 09 16 96 ff

- These bytes are part of the options and padding, indicated by the total length of the TCP header

Application Layer (Layer 5/Data)

Omitted here for brevity.

Question 2 (arp)

a) Explain the functions of the utility

- ARP (Address Resolution Protocol) is a type of communication protocol for determining the MAC address associated with some IP address. It is a mapping between the Internet Protocol address and the Media Access Control address. When a network device maps a MAC address to an IPv4 address, it caches it in its ARP table. The *arp* command is used to manipulate the entries in this table. It can add, delete and display the current entries in the table.

b) Use the command `/sbin/arp -a` to see the ARP table of the machine on which you are logged in.

Include the output of the command in your report and explain it.

```
exsw02-circuitnet.uwaterloo.ca (129.97.56.1) at b4:99:ba:52:2c:00 [ether] on eno1
ecelinux.uwaterloo.ca (129.97.56.13) at 00:0a:cd:2a:f9:1e [ether] on eno1
sca.uwaterloo.ca (129.97.56.46) at 52:54:00:f6:3d:9b [ether] on eno1
ecelinux1.uwaterloo.ca (129.97.56.15) at 00:0a:cd:2a:f8:ee [ether] on eno1
ece252-3.uwaterloo.ca (129.97.56.53) at 52:54:00:9d:b5:bb [ether] on eno1
eceserv1.uwaterloo.ca (129.97.56.9) at 00:25:90:5d:b6:2d [ether] on eno1
ecetesla3.uwaterloo.ca (129.97.56.11) at 00:0a:cd:2a:f9:fd [ether] on eno1
eceubuntu.uwaterloo.ca (129.97.56.12) at 00:0a:cd:2a:fa:f3 [ether] on eno1
ece252-1.uwaterloo.ca (129.97.56.51) at 52:54:00:10:f8:27 [ether] on eno1
ecelinux4.uwaterloo.ca (129.97.56.16) at 52:54:00:d3:2d:36 [ether] on eno1
ece252-2.uwaterloo.ca (129.97.56.52) at 52:54:00:79:c2:41 [ether] on eno1
ecelinux4.uwaterloo.ca (129.97.56.14) at 52:54:00:51:c8:11 [ether] on eno1
ecsystem.uwaterloo.ca (129.97.56.7) at 52:54:00:0c:98:ec [ether] on eno1
```

- The *-a* option means all; displays arp cache tables for all the interfaces
- The format of this output is *[hostname] [IP address] at [physical/MAC address] [connection type] on [interface]*
- **[ether]** means the connection between the current machine and a given host is through ethernet
- **eno1** means the interface is an onboard ethernet adapter on the 1st interface.

Question 3 (ifconfig)

a) Explain the functions of the utility

- The *ifconfig* (interface configuration) command is used for viewing and modifying configurations for network interfaces. Its used to assign IP addresses and subnet masks to interfaces, or disable certain interfaces.

b) Use the command `/sbin/ifconfig -a`. Include the output in your report and explain it.

```
enp6s0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 129.97.110.138 netmask 255.255.255.0 broadcast 129.97.110.255
    inet6 fe80::cc21:a09e:a2c2:8d96 prefixlen 64 scopeid 0x20<link>
    ether 88:d7:f6:7d:d0:4e txqueuelen 1000 (Ethernet)
    RX packets 89786512 bytes 15487192288 (15.4 GB)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 97235857 bytes 22472691129 (22.4 GB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
    inet 127.0.0.1 netmask 255.0.0.0
    inet6 ::1 prefixlen 128 scopeid 0x10<host>
    loop txqueuelen 1000 (Local Loopback)
    RX packets 39451917 bytes 5314369228 (5.3 GB)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 39451917 bytes 5314369228 (5.3 GB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
```

- **enp6s0** is the ethernet network interface. **lo** is a virtual interface that represents the loopback device. It is used by the system to communicate with itself (for example, if some service is hosted on the localhost)
- **UP** flag indicates the kernel modules for the ethernet interface have been loaded
- **BROADCAST** flag indicates the ethernet device broadcasts; used to obtain IP addresses with DHCP
- **RUNNING** flag indicates the interface is ready to take data
- **MULTICAST** flag indicates the ethernet interface does multicasting. Multicasting lets a source send packets to multiple systems if the systems are listening for transmissions
- **MTU** means Maximum Transfer Unit, the size of the packets received by the ethernet NIC. By default, it is set to 1500 for ethernet devices.
- **inet 129.97.110.138 netmask 255.255.255.0 broadcast 129.97.110.255** displays the IPv4 address of the machine, the subnet mask address and the broadcast address respectively.
- **inet6 fe80::cc21:a09e:a2c2:8d96 prefixlen 64 scopeid 0x20<link>** describes the IPv6 address of the machine and the scope of it. The scope is the area on the network where the IPv6 address can be used as a unique identifier among the other network devices.
- **ether 88:d7:f6:7d:d0:4e txqueuelen 1000 (Ethernet)** describes the ethernet adapter's physical address and the max number of packets allowed in the queue for the interface
- **RX packets** indicates the number of packets received
- **RX errors** indicates how many of those packets had errors in them (invalid CRC, etc.)
 - **dropped** shows how many of the packets were dropped
 - **overruns** show how many of the packets suffered from FIFO overrun, which happens when the rate of the buffer being filled is greater than the rate at which the kernel can empty the buffer
 - **frame** shows how many of the packets had misaligned frames (wrong offsets, not in the correct format, etc)
- **TX packets** indicates the number of packets transmitted
- **TX errors, dropped and overruns** are analogous to the RX cases
- **TX collisions** show the number of packets transmitted where collisions occurred
- **TX carriers** describes how many transmitted packets lost their carriers. It can happen due to modulation errors, duplex mode incompatibilities, etc.

Question 4 (netstat)

- Explain the functions of the utility.
 -
- Use the command `netstat -in`. Change `-in` to `-s` to get some statistics. Include the output in your report and explain it.
 - `netstat -in`

Kernel Interface table

Iface	MTU	RX-OK	RX-ERR	RX-DRP	RX-OVR	TX-OK	TX-ERR	TX-DRP	TX-OVR	Flg
enp6s0	1500	109432710	0	0 0	117196328	0	0	0	0	BMRU
lo	65536	39453865	0	0 0	39453865	0	0	0	0	LRU

This is the Kernel Interface Table. It has statistics for all the network interfaces.

We see some information also displayed in the `ifconfig` command, including a new field *Flg* for each interface. The **BMRU** flag means a broadcast address is set (**B**), the interface supports multicast (**M**), the interface is running (**R**) and the interface is up (**U**). The **L** in the **LRU** flag means the interface is a loopback device.

- *netstat -s*

Ip:

Forwarding: 2
148725616 total packets received
1881 with invalid addresses
0 forwarded
0 incoming packets discarded
148565687 incoming packets delivered
148510554 requests sent out
2041 outgoing packets dropped
13 dropped because of missing route

Icmp:

3749 ICMP messages received
27 input ICMP message failed
ICMP input histogram:
destination unreachable: 75
echo requests: 3674
3749 ICMP messages sent
0 ICMP messages failed
ICMP output histogram:
destination unreachable: 75
echo replies: 3674

IcmpMsg:

InType3: 75
InType8: 3674
OutType0: 3674
OutType3: 75

Tcp:

53470 active connection openings
91521 passive connection openings
7538 failed connection attempts
2215 connection resets received
14 connections established
148042276 segments received
156423613 segments sent out
3076 segments retransmitted
0 bad segments received
48557 resets sent

Udp:

247080 packets received
21 packets to unknown port received
0 packet receive errors
220909 packets sent
0 receive buffer errors
0 send buffer errors
IgnoredMulti: 271031

UdpLite:

TcpExt:

3 resets received for embryonic SYN_RECV sockets
54478 TCP sockets finished time wait in fast timer
71189 delayed acks sent
239 delayed acks further delayed because of locked socket
Quick ack mode was activated 827 times
32 times the listen queue of a socket overflowed
32 SYNs to LISTEN sockets dropped
141305374 packet headers predicted
738867 acknowledgments not containing data payload received
140639795 predicted acknowledgments
TCPSackRecovery: 727
Detected reordering 50598 times using SACK

```

Detected reordering 215 times using time stamp
29 congestion windows fully recovered without slow start
210 congestion windows partially recovered using Hoe heuristic
TCPDSACKUndo: 38
13 congestion windows recovered without slow start after partial ack
TCPLostRetransmit: 113
2091 fast retransmits
TCPTimeouts: 229
TCPLossProbes: 861
TCPLossProbeRecovery: 29
TCPBacklogCoalesce: 29521
TCPDSACKOldSent: 829
TCPDSACKRecv: 700
TCPDSACKOfoRecv: 1
2465 connections reset due to unexpected data
501 connections reset due to early user close
17 connections aborted due to timeout
TCPDSACKIgnoredOld: 1
TCPDSACKIgnoredNoUndo: 490
TCPSackShifted: 33779
TCPSackMerged: 6907
TCPSackShiftFallback: 97629
TCPRecvCoalesce: 606083
TCPOFOQueue: 53965
TCPSpuriousRtxHostQueues: 36
TCPAutoCorking: 1917166
TCPFromZeroWindowAdv: 44
TCPToZeroWindowAdv: 44
TCPWantZeroWindowAdv: 4901
TCPSynRetrans: 54
TCPOrigDataSent: 151675483
TCPHystartTrainDetect: 115
TCPHystartTrainCwnd: 2265
TCPHystartDelayDetect: 12
TCPHystartDelayCwnd: 495
TCPWinProbe: 1
TCPKeepAlive: 1744
TCPDelivered: 151720268
TCPAckCompressed: 50221
IpExt:
  InMcastPkts: 120315
  OutMcastPkts: 268
  InBcastPkts: 271226
  InOctets: 21559342296
  OutOctets: 27959359974
  InMcastOctets: 8217765
  OutMcastOctets: 15369
  InBcastOctets: 26727877
  InNoECTPkts: 148839145
  InECT0Pkts: 20573

```

This command verbosely displays all the available statistics for network connections on the system. We see it categorizes the statistics into TCP, UDP, Ip, Icmp, etc.

- c) Use the command *netstat -r*. Include the output in your report and explain it.

```

Kernel IP routing table
Destination  Gateway      Genmask      Flags MSS Window  irtt Iface
default      exsw02-circu 0.0.0.0      UG    0 0      0 enp2s0
129.97.56.0  0.0.0.0      255.255.255.0 U    0 0      0 enp2s0
link-local   0.0.0.0      255.255.0.0  U    0 0      0 enp2s0

```

- This command shows the Kernel IP Routing Table. It's entries store information about the mapping between interfaces and IP addresses. We can see that `enp2s0` is the default interface.

Question 5 (nslookup)

- Explain, in your own words, what the utility does.
 - `nslookup` is used to find the IP address corresponding to a certain host name.
- Use the command to obtain the IP addresses of the following hosts and explain what you get.

- 1. `ecelinux.uwaterloo.ca` (do it twice)

```
Server:      127.0.0.53
Address: 127.0.0.53#53
```

```
Non-authoritative answer:
Name:   ecelinux.uwaterloo.ca
Address: 129.97.56.15
```

```
Server:      127.0.0.53
Address: 127.0.0.53#53
```

```
Non-authoritative answer:
Name:   ecelinux.uwaterloo.ca
Address: 129.97.56.15
```

The IP address of the host name here is 129.97.56.15. The server address 127.0.0.53 is the address that the host will query to get the IP address. The system will resolve the host name to the IP address shown by this command. The port number is 53. In this case both instances of running this command returned the same IP address. If there were more than one IP address that resolved to the given host name, the `nslookup` command would return them one by one every time the command is run.

- 2. www.mit.edu

```
Server:      127.0.0.53
Address: 127.0.0.53#53
```

```
Non-authoritative answer:
www.mit.edu   canonical name = www.mit.edu.edgekey.net.
www.mit.edu.edgekey.net canonical name = e9566.dscb.akamaiedge.net.
Name:   e9566.dscb.akamaiedge.net
Address: 23.15.221.100
Name:   e9566.dscb.akamaiedge.net
Address: 2600:140a:6000:29f::255e
Name:   e9566.dscb.akamaiedge.net
Address: 2600:140a:6000:293::255e
```

In this case the canonical name is shown. Essentially the canonical name is the “true” domain name that the DNS maps the queried host name to. We also see that the true domain name is spread across multiple physical addresses, meaning there are multiple machines hosting this web service.

- 3. www.gmail.com

```
Server:      127.0.0.53
Address: 127.0.0.53#53
```

```
Non-authoritative answer:
www.gmail.com canonical name = mail.google.com.
mail.google.com canonical name = googlemail.l.google.com.
Name:   googlemail.l.google.com
Address: 172.217.164.197
Name:   googlemail.l.google.com
Address: 2607:f8b0:400b:800::2005
```

▪ 4. www.facebook.com

Server: 127.0.0.53
Address: 127.0.0.53#53

Non-authoritative answer:

www.facebook.com canonical name = star-mini.c10r.facebook.com.

Name: star-mini.c10r.facebook.com

Address: 31.13.80.36

Name: star-mini.c10r.facebook.com

Address: 2a03:2880:f10e:83:face:b00c:0:25de

Question 6 (ping)

a) Explain the functions of the utility.

- This command is used to troubleshoot connectivity, reachability and domain name resolution. The command sends a test request to a specific device (resolved from the host name given to it as a parameter) and returns the result of whether the request was met with a response. This command uses the Internet Control Message Protocol (ICMP) to send an echo request. A response is sent back as an ICMP echo response. The results include parameters indicating datagram sequence number, time to live and round-trip time. Statistics about transmitted, received and lost packets are also computed and shown in addition to max/min/avg times.
- The `-c10` specifies how many echo requests to do. If the command is run without this option, it will keep pinging the host until a user interrupt occurs.

b) Use `ping -c10 hostname` to estimate the average round-trip-time from the machine on which you are logged in to the following hosts. Include the output in your report and explain what you get.

1. www.ualberta.ca

PING prod.cds.ualberta.cloud (13.226.143.78) 56(84) bytes of data.

64 bytes from server-13-226-143-78.yto50.r.cloudfront.net (13.226.143.78): icmp_seq=1 ttl=240 time=4.43 ms
64 bytes from server-13-226-143-78.yto50.r.cloudfront.net (13.226.143.78): icmp_seq=2 ttl=240 time=4.72 ms
64 bytes from server-13-226-143-78.yto50.r.cloudfront.net (13.226.143.78): icmp_seq=3 ttl=240 time=4.45 ms
64 bytes from server-13-226-143-78.yto50.r.cloudfront.net (13.226.143.78): icmp_seq=4 ttl=240 time=4.45 ms
64 bytes from server-13-226-143-78.yto50.r.cloudfront.net (13.226.143.78): icmp_seq=5 ttl=240 time=4.38 ms
64 bytes from server-13-226-143-78.yto50.r.cloudfront.net (13.226.143.78): icmp_seq=6 ttl=240 time=4.34 ms
64 bytes from server-13-226-143-78.yto50.r.cloudfront.net (13.226.143.78): icmp_seq=7 ttl=240 time=8.17 ms
64 bytes from server-13-226-143-78.yto50.r.cloudfront.net (13.226.143.78): icmp_seq=8 ttl=240 time=4.37 ms
64 bytes from server-13-226-143-78.yto50.r.cloudfront.net (13.226.143.78): icmp_seq=9 ttl=240 time=4.38 ms
64 bytes from server-13-226-143-78.yto50.r.cloudfront.net (13.226.143.78): icmp_seq=10 ttl=240 time=4.40 ms

--- prod.cds.ualberta.cloud ping statistics ---

10 packets transmitted, 10 received, 0% packet loss, time 9013ms

rtt min/avg/max/mdev = 4.344/4.812/8.171/1.124 ms

2. www.lemonde.fr

PING s2.shared.global.fastly.net (151.101.126.217) 56(84) bytes of data.

64 bytes from 151.101.126.217 (151.101.126.217): icmp_seq=1 ttl=52 time=5.11 ms
64 bytes from 151.101.126.217 (151.101.126.217): icmp_seq=2 ttl=52 time=5.07 ms
64 bytes from 151.101.126.217 (151.101.126.217): icmp_seq=3 ttl=52 time=5.11 ms
64 bytes from 151.101.126.217 (151.101.126.217): icmp_seq=4 ttl=52 time=5.13 ms
64 bytes from 151.101.126.217 (151.101.126.217): icmp_seq=5 ttl=52 time=5.13 ms
64 bytes from 151.101.126.217 (151.101.126.217): icmp_seq=6 ttl=52 time=5.06 ms
64 bytes from 151.101.126.217 (151.101.126.217): icmp_seq=7 ttl=52 time=5.15 ms
64 bytes from 151.101.126.217 (151.101.126.217): icmp_seq=8 ttl=52 time=5.16 ms
64 bytes from 151.101.126.217 (151.101.126.217): icmp_seq=9 ttl=52 time=5.13 ms
64 bytes from 151.101.126.217 (151.101.126.217): icmp_seq=10 ttl=52 time=5.09 ms

--- s2.shared.global.fastly.net ping statistics ---

10 packets transmitted, 10 received, 0% packet loss, time 9010ms

rtt min/avg/max/mdev = 5.063/5.116/5.163/0.077 ms

3. www.ucla.edu

```
PING gateway.lb.it.ucla.edu (164.67.228.152) 56(84) bytes of data.
64 bytes from spotlight.ucla.edu (164.67.228.152): icmp_seq=1 ttl=42 time=77.7 ms
64 bytes from spotlight.ucla.edu (164.67.228.152): icmp_seq=2 ttl=42 time=77.8 ms
64 bytes from spotlight.ucla.edu (164.67.228.152): icmp_seq=3 ttl=42 time=77.7 ms
64 bytes from spotlight.ucla.edu (164.67.228.152): icmp_seq=4 ttl=42 time=77.9 ms
64 bytes from spotlight.ucla.edu (164.67.228.152): icmp_seq=5 ttl=42 time=77.8 ms
64 bytes from spotlight.ucla.edu (164.67.228.152): icmp_seq=6 ttl=42 time=77.9 ms
64 bytes from spotlight.ucla.edu (164.67.228.152): icmp_seq=7 ttl=42 time=77.8 ms
64 bytes from spotlight.ucla.edu (164.67.228.152): icmp_seq=8 ttl=42 time=77.9 ms
64 bytes from spotlight.ucla.edu (164.67.228.152): icmp_seq=9 ttl=42 time=77.7 ms
64 bytes from spotlight.ucla.edu (164.67.228.152): icmp_seq=10 ttl=42 time=78.0 ms

--- gateway.lb.it.ucla.edu ping statistics ---
10 packets transmitted, 10 received, 0% packet loss, time 9013ms
rtt min/avg/max/mdev = 77.756/77.867/78.004/0.263 ms
```

Question 7 (traceroute)

- a) Explain the functions of the utility.
- This command is a diagnostic tool for tracking the path taken by a transmitted packet from source to destination. It shows the IP address of each of the routers/machines it pings during its travel, in addition to the time taken between hops.
- b) Use `/usr/sbin/traceroute hostname` to find out how many hops there are between the machine on which you are logged in and the following hosts. Include the outputs in your report and explain what you get.

1. www.uwaterloo.ca

```
traceroute to www.uwaterloo.ca (129.97.208.23), 30 hops max, 60 byte packets
 1 exsw02-circuitnet.uwaterloo.ca (129.97.56.1) 3.379 ms 3.356 ms 3.340 ms
 2 v490-eng-rt-e2.ns.uwaterloo.ca (172.16.32.193) 4.650 ms 4.716 ms 4.704 ms
 3 te4-3-dist-rt-phy.ns.uwaterloo.ca (172.18.7.21) 0.721 ms 0.829 ms 0.865 ms
 4 xe1-0-0-u11-dist-sa-mc-trust.ns.uwaterloo.ca (172.31.0.149) 0.474 ms 0.477 ms 0.465 ms
 5 te2-12-dist-rt-mc-global.ns.uwaterloo.ca (172.31.0.161) 1.336 ms 1.227 ms 1.129 ms
 6 te2-16-cn-rt-rac.ns.uwaterloo.ca (172.16.31.113) 0.776 ms 0.845 ms 0.782 ms
 7 e1-1-cr-rt-bb2.ns.uwaterloo.ca (172.16.16.39) 1.107 ms 1.299 ms 1.222 ms
 8 xe1-0-1-22-cr-sa-bb2.ns.uwaterloo.ca (172.16.16.5) 1.072 ms 1.051 ms 1.119 ms
 9 e1-25-20-cr-rt-bb2-area2.ns.uwaterloo.ca (172.16.16.13) 1.642 ms 2.038 ms 1.935 ms
10 wms.uwaterloo.ca (129.97.208.23) 1.270 ms 1.228 ms 1.434 ms
11 wms.uwaterloo.ca (129.97.208.23) 1.404 ms !N 1.286 ms !N 1.350 ms !N
```

2. www.youtube.com

```
traceroute to www.youtube.com (172.217.164.206), 30 hops max, 60 byte packets
 1 exsw02-circuitnet.uwaterloo.ca (129.97.56.1) 3.428 ms 3.415 ms 3.445 ms
 2 v490-eng-rt-e2.ns.uwaterloo.ca (172.16.32.193) 4.323 ms 4.316 ms 4.380 ms
 3 te4-3-dist-rt-mc.ns.uwaterloo.ca (172.18.7.17) 0.880 ms 0.930 ms 1.252 ms
 4 xe1-0-0-u10-dist-sa-mc-trust.ns.uwaterloo.ca (172.31.0.145) 0.501 ms 0.487 ms 0.441 ms
 5 te2-12-dist-rt-mc-global.ns.uwaterloo.ca (172.31.0.161) 1.459 ms 1.717 ms 1.499 ms
 6 * * *
 7 te0-0-2-0-ext-rt-mc.ns.uwaterloo.ca (172.16.32.149) 1.841 ms 1.642 ms 1.664 ms
 8 unallocated-static.rogers.com (72.142.108.181) 1.134 ms 1.175 ms 1.139 ms
 9 24.156.146.217 (24.156.146.217) 2.790 ms 2.126 ms 2.124 ms
10 24.156.146.197 (24.156.146.197) 3.839 ms 3.821 ms 3.692 ms
11 9044-cgw01.mtnk.asr9k.rmgt.net.rogers.com (209.148.230.53) 3.899 ms 4.031 ms 4.080 ms
12 209.148.235.42 (209.148.235.42) 4.852 ms 209.148.235.145 (209.148.235.145) 5.109 ms 4.740 ms
13 * 72.14.222.87 (72.14.222.87) 6.326 ms 72.14.209.126 (72.14.209.126) 5.545 ms
```

```

14 * 74.125.244.145 (74.125.244.145) 6.183 ms 74.125.244.161 (74.125.244.161) 4.485 ms
15 216.239.35.232 (216.239.35.232) 5.519 ms 216.239.35.234 (216.239.35.234) 5.514 ms
216.239.42.159 (216.239.42.159) 5.470 ms
16 216.239.42.159 (216.239.42.159) 5.263 ms yyz12s04-in-f14.1e100.net (172.217.164.206) 5.763 ms
108.170.250.227 (108.170.250.227) 5.753 ms

```

Certain hops have asterisks shown. That means a response is not heard from these routers within the timeout. Since the *traceroute* command sends UDP packets, the packets can be blocked by certain firewalls set up in routers, leading them to drop the packets.

3. www.nytimes.com

```

traceroute to www.nytimes.com (151.101.125.164), 30 hops max, 60 byte packets
 1 exsw02-circuitnet.uwaterloo.ca (129.97.56.1) 3.459 ms 3.580 ms 3.566 ms
 2 v490-eng-rt-e2.ns.uwaterloo.ca (172.16.32.193) 4.438 ms 4.436 ms 4.570 ms
 3 te4-3-dist-rt-mc.ns.uwaterloo.ca (172.18.7.17) 0.700 ms 0.829 ms 0.929 ms
 4 xe1-0-0-u10-dist-sa-mc-trust.ns.uwaterloo.ca (172.31.0.145) 0.449 ms 0.453 ms 0.438 ms
 5 te2-12-dist-rt-mc-global.ns.uwaterloo.ca (172.31.0.161) 1.123 ms 1.367 ms 1.206 ms
 6 te2-16-cn-rt-rac.ns.uwaterloo.ca (172.16.31.113) 0.872 ms 0.806 ms 0.847 ms
 7 te-0-0-2-1-ext-rt-mc.ns.uwaterloo.ca (172.16.31.229) 1.582 ms 3.761 ms 3.639 ms
 8 unallocated-static.rogers.com (72.142.108.181) 1.118 ms 1.146 ms 1.146 ms
 9 24.156.146.217 (24.156.146.217) 2.020 ms 1.982 ms 1.944 ms
10 24.156.146.197 (24.156.146.197) 5.344 ms 4.691 ms 4.621 ms
11 9044-cgw01.mtnk.asr9k.rmgt.net.rogers.com (209.148.230.53) 4.983 ms 4.960 ms 4.461 ms
12 209.148.235.222 (209.148.235.222) 5.266 ms 5.570 ms 5.182 ms
13 * * *
14 * * *
15 * * *
16 * * *
17 * * *
18 * * *
19 * * *
20 * * *
21 * * *
22 * * *
23 * * *
24 * * *
25 * * *
26 * * *
27 * * *
28 * * *
29 * * *
30 * * *

```

We see clearly here that after hop 12, each subsequent router fails to respond to the ping in time. This is likely because the routers are set up to block UDP.