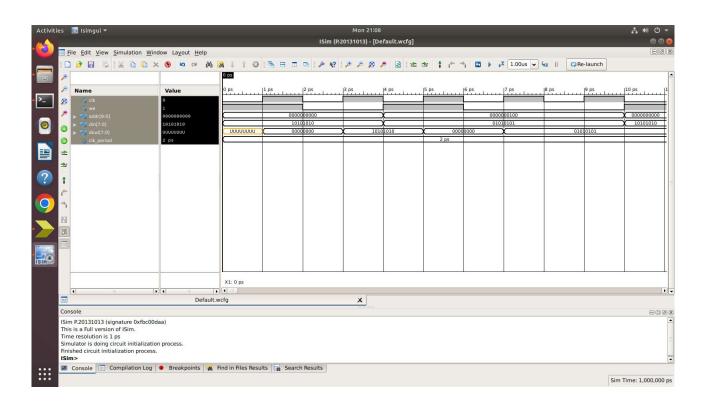
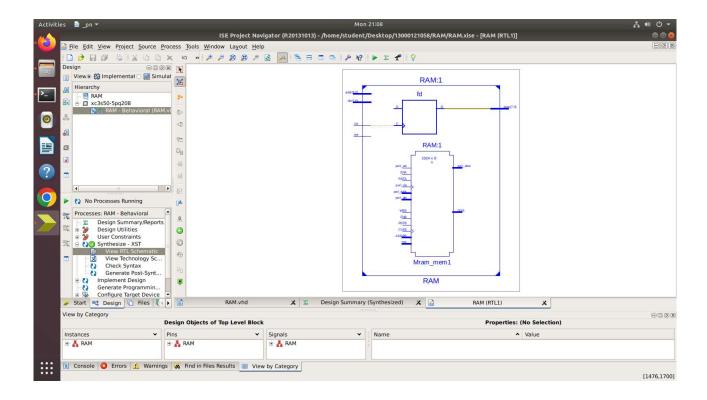
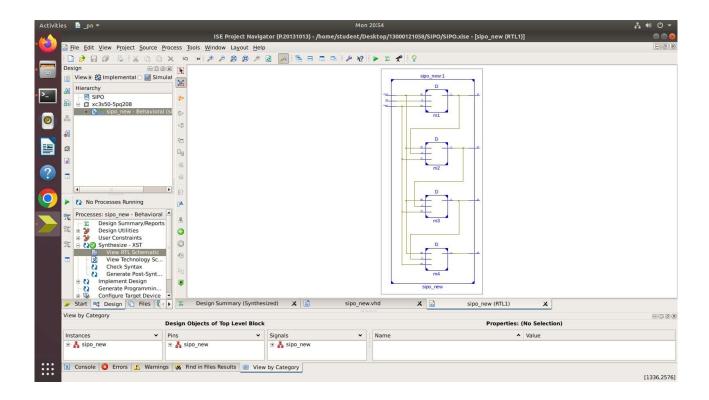
TEST OUTPUT



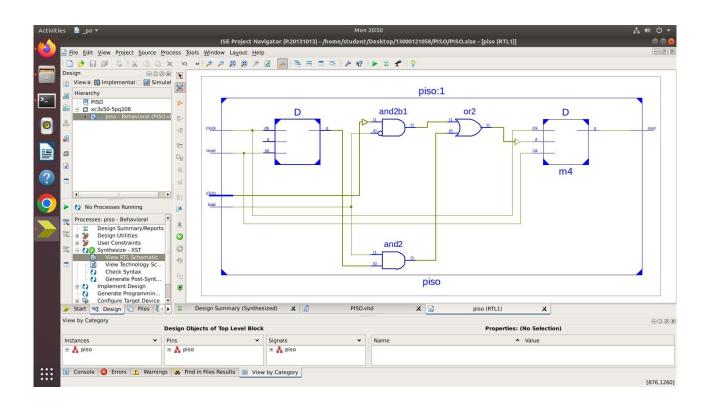
SCHEMATIC OUTPUT



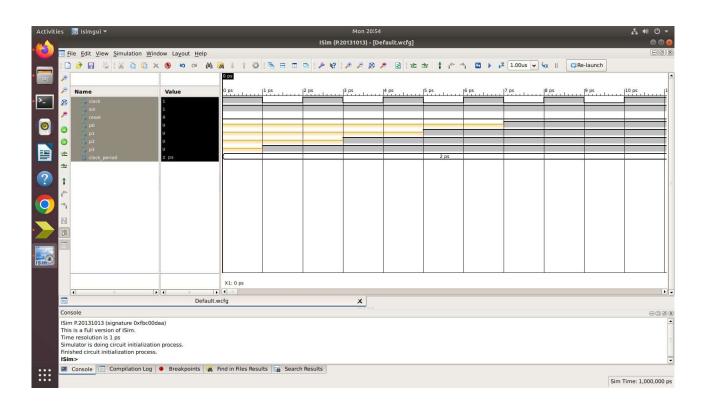
SCHEMATIC OUTPUT



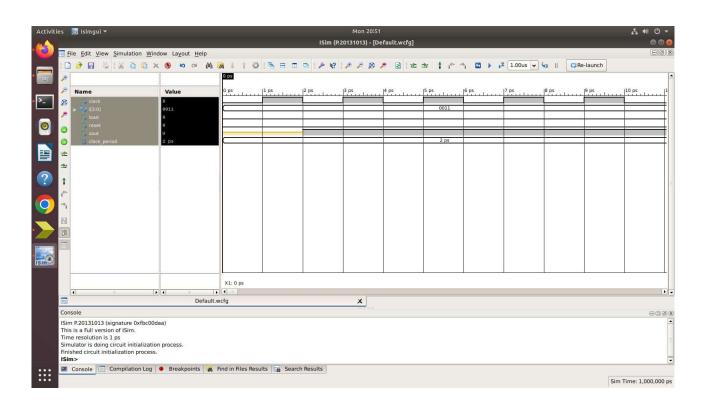
SCHEMATIC OUTPUT

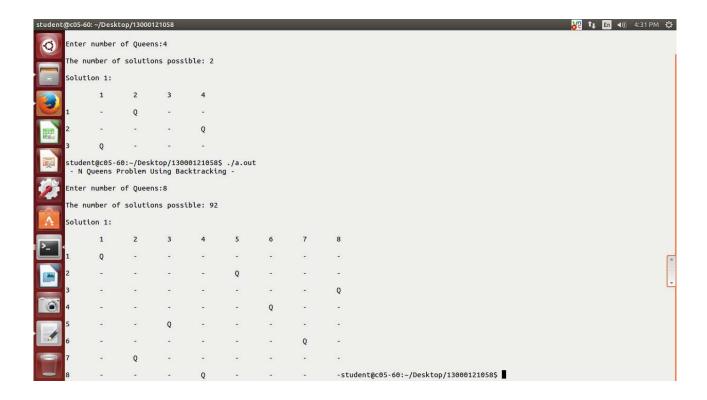


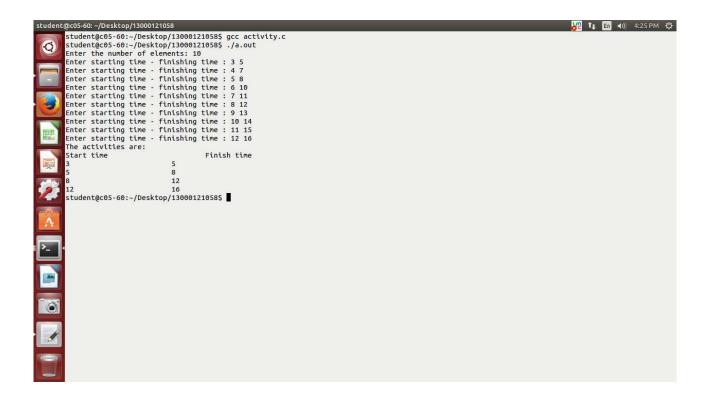
TEST OUTPUT



TEST OUTPUT

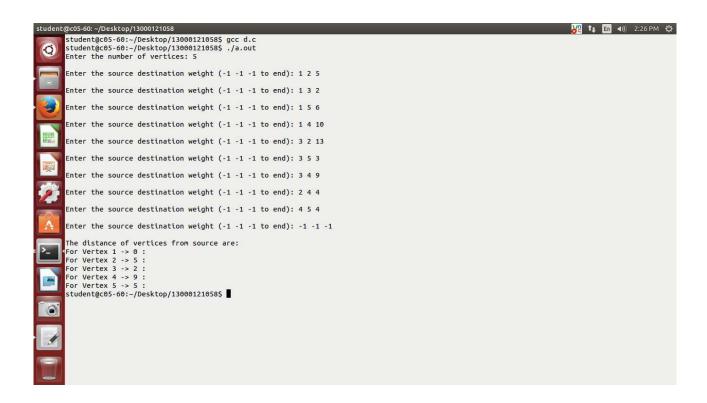






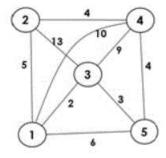


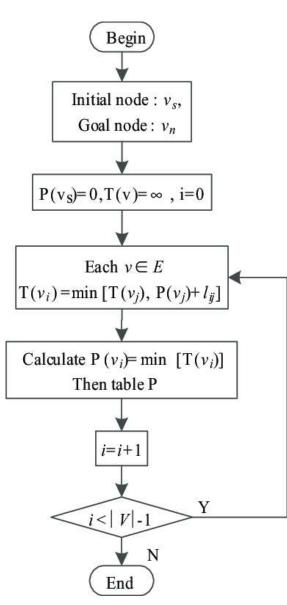




ASSIGNMENT 4.1

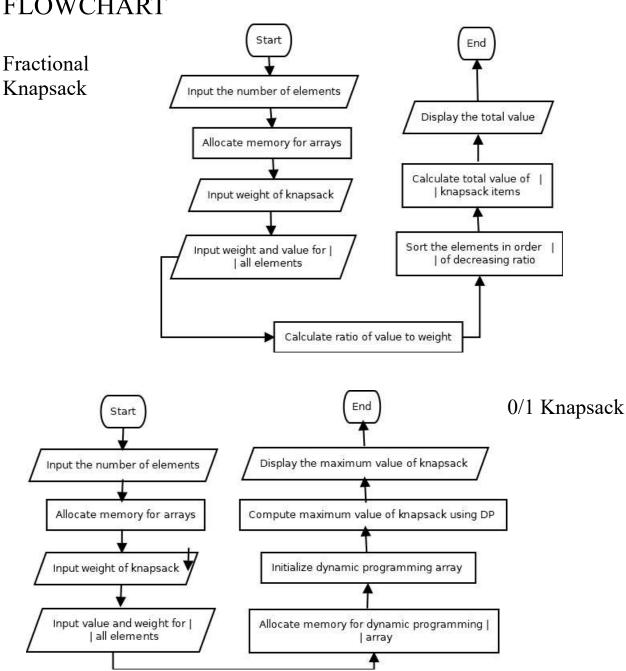
Implement Single Source shortest Path for a graph (Dijkstra Algorithm) problem to find out the shortest path from the source vertex '1', using the Dijkstra's algorithm, using the dynamic programming technique.





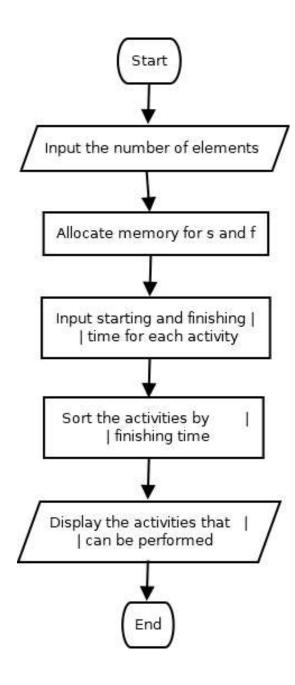
ASSIGNMENT 8.1

Consider the following knapsack problem where n = 3, W = 20Kgs, (v1, v2, v3) = (25, 24, 15), and (w1, w2, w3) = (18, 15, 10). WAP to find the optimal solution by fractional knapsack (greedy method) as well as 0 / 1 knapsack (Dynamic programming method).



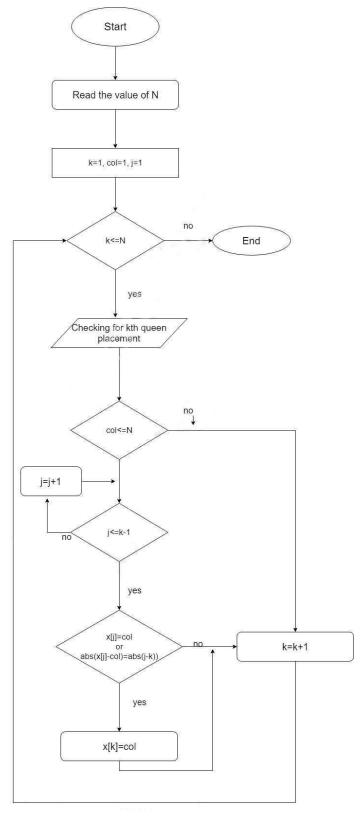
ASSIGNMENT 8.2

Given a set of '10' jobs with their si and fi, find the optimal sequence of mutually compatible jobs using the greedy method: $A = \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10\}$, si = $\{3, 4, 5, 6, 7, 8, 9, 10, 11, 12\}$ and fi = $\{5, 7, 8, 10, 11, 12, 13, 14, 15, 16\}$.



ASSIGNMENT 10.1

WAP to implement the N-Queen's problem using the method of backtracking.



N_QUEENS.c

```
#include <stdio.h>
#include <math.h>
#include <stdlib.h>
#include<ctype.h>
int board[20],count;
int counter(int row,int n,int *c);
int place(int row,int column);
void print(int n);
void queen(int row,int n);
int counter(int row, int n,int *c)
    int column;
    for (column = 1; column <= n; ++column)</pre>
        if (place(row, column))
            board[row] = column;
            if (row == n)
                (*c)+=1;//print(n);
            else
                 counter(row + 1, n,c);
        }
    }
}
int place(int row, int column)
{
    int i;
    for (i = 1; i <= row - 1; ++i)</pre>
        if (board[i] == column)
            return 0;
        else if (fabs(board[i] - column) == fabs(i - row))
            return 0;
    }
    return 1;
}
void queen(int row, int n)
    int column;
    for (column = 1; column <= n; ++column)</pre>
        if (place(row, column))
        {
            board[row] = column;
            if (row == n)
               print(n);
            else
                queen(row + 1, n);
        }
    }
}
void print(int n)
    int i, j;
```

4/11/23, 7:35 PM N QUEENS.c

```
printf("\n\nSolution %d:\n\n", ++count);
    for (i = 1; i <= n; ++i)</pre>
        printf("\t%d", i);
    for (i = 1; i <= n; ++i)</pre>
        printf("\n\n%d", i);
        for (j = 1; j \le n; ++j)
            if (board[i] == j)
                printf("\tQ");
            else
                printf("\t-");
        }
    if(count==1)
        exit(0);
    }
}
int main()
{
    int n, i, j,c=0;
    void queen(int row, int n);
    printf(" - N Queens Problem Using Backtracking -");
    printf("\n\nEnter number of Queens:");
    fflush(stdin);
    scanf("%d", &n);
    counter(1,n,&c);
    printf("\nThe number of solutions possible: %d",c);
    queen(1, n);
    return 0;
}
```

4/11/23, 7:34 PM knap_sp.c

knap_sp.c

```
#include<stdio.h>
#include<stdlib.h>
void main()
    int n,*v,*wt,*p,w,i,j,max=0;
    int nottake, take;
    printf("Enter the number of elements: ");
    scanf("%d",&n);
    fflush(stdin);
    v=(int *)malloc(n*sizeof(int));
    wt=(int *)malloc(n*sizeof(int));
    printf("Enter the weight of knapsack: ");
    scanf("%d",&w);
    fflush(stdin);
    for(i=0;i<n;i++)</pre>
        printf("Enter the value weight: ");
        scanf("%d %d",&v[i],&wt[i]);
        fflush(stdin);
    p=(int *)malloc((w+1)*sizeof(int));
    for(i=0;i<=w;i++)</pre>
        p[i]=-1;
    for(i=wt[0];i<=w;i++)p[i]=v[0];</pre>
    for(i=1;i<n;i++)</pre>
    {
        for(j=w;j>=0;j--)
            nottake=0+p[j];
            take=-9999;
            if(wt[i]<=j)</pre>
                 take=v[i]+p[j-wt[i]];
            p[j]=(take>nottake)?take:nottake;
        }
    //max=f(v,wt,w,n-1,dp);
    printf("Maximum value: %d\n",p[w]);
}
```

4/11/23, 7:33 PM fks.c

fks.c

```
#include<stdio.h>
#include<stdlib.h>
void main()
{
    int n,i,j,c;
    float *r,*wt,*v,w,o,d,temp,rem,current=0,totalval=0;
    printf("Enter the number of elements:");
    scanf("%d",&n);
    fflush(stdin);
    v=(float *)malloc(n*sizeof(float));
    wt=(float *)malloc(n*sizeof(float));
    r=(float *)malloc(n*sizeof(float));
    printf("Enter the weight of knapsack: ");
    scanf("%f",&w);
    fflush(stdin);
    for(i=0;i<n;i++)</pre>
        printf("Enter the weight value: ");
        scanf("%f %f",&o,&d);
        fflush(stdin);
        wt[i]=o;
        v[i]=d;
        r[i]=v[i]/wt[i];
    for(i=0;i<n-1;i++)</pre>
        for(j=0;j<n-i-1;j++)</pre>
            if(r[i]>r[i+1])
             {
                 temp=r[i];
                 r[i]=r[i+1];
                 r[i+1]=temp;
                 temp=wt[i];
                 wt[i]=wt[i+1];
                 wt[i+1]=temp;
                 temp=v[i];
                 v[i]=v[i+1];
                 v[i+1]=temp;
            }
        }
    for(i=0;i<n;i++)</pre>
        if(current+wt[i]<=w)</pre>
            current+=wt[i];
            totalval+=v[i];
        }
        else
        {
            rem=w-current;
            totalval+=rem*r[i];
            break;
        }
    printf("%.2f \n",totalval);
}
```

4/11/23, 7:32 PM d.c

d.c

```
#include<stdio.h>
#include<stdlib.h>
int mindis(int *dist,int *spt,int n)
{
    int min=9999,minindex=-1,i;
    for(i=0;i<n;i++)</pre>
    {
        if(spt[i]==-1 && dist[i]<min)</pre>
            min=dist[i];
            minindex=i;
    return minindex;
void main()
    int n,**g,*dist,count,v,u,*spt,i,o,d,wt,maxedges;
    printf("Enter the number of vertices: ");
    scanf("%d",&n);
    fflush(stdin);
    g=(int **)malloc(n*sizeof(int *));
    for(i=0;i<n;i++)</pre>
        g[i]=(int *)malloc(n*sizeof(int));
    }
    maxedges=n*(n-1)/2;
    for(i=0;i<maxedges;i++)</pre>
        printf("\nEnter the source destination weight (-1 -1 -1 to end): ");
        scanf("%d %d %d",&o,&d,&wt);
        fflush(stdin);
        if(o==-1 && d==-1 && wt==-1)break;
        g[o-1][d-1]=wt;
        g[d-1][o-1]=wt;
    dist=(int *)malloc(n*sizeof(int));
    spt=(int *)malloc(n*sizeof(int));
    for(i=0;i<n;i++)</pre>
        dist[i]=9999;
        spt[i]=-1;
    dist[0]=0;
    for(count=0;count<n-1;count++)</pre>
        u=mindis(dist,spt,n);
        spt[u]=1;
        for(v=0;v<n;v++)</pre>
        {
            if(spt[v]==-1 \&\& g[u][v] \&\& dist[u]!=9999 \&\& dist[u]+g[u][v]<dist[v])
                 dist[v]=dist[u]+g[u][v];
    printf("\nThe distance of vertices from source are:\n");
    for(i=0;i<n;i++)</pre>
        printf("For Vertex %d -> %d : \n",(i+1),dist[i]);
    }
}
```

activity.c

```
#include<stdio.h>
#include<stdlib.h>
void main()
    int n,*s,*f,i,j,temp=0,c=1;;
    printf("Enter the number of elements: ");
    scanf("%d",&n);
    fflush(stdin);
    s=(int *)malloc(n*sizeof(int));
    f=(int *)malloc(n*sizeof(int));
    for(i=0;i<n;i++)</pre>
    {
        printf("Enter starting time - finishing time : ");
        scanf("%d %d",&s[i],&f[i]);
        fflush(stdin);
    for(i=0;i<n-1;i++)</pre>
        for(j=0;j<n-i-1;j++)</pre>
            if(f[i]>f[i+1])
                temp=f[i];
                 f[i]=f[i+1];
                 f[i+1]=temp;
                temp=s[i];
                 s[i]=s[i+1];
                 s[i+1]=temp;
             }
         }
     printf("The activities are: \n");
     printf("Start time \t\t\t Finish time\n");
     printf("%d \t\t\t %d\n",s[0],f[0]);
     i=0;
     for(j=1;j<n;j++)</pre>
        if(s[j]>=f[i])
            printf("%d \t\t\t %d\n",s[j],f[j]);
            i=j;
        }
}
```