This cartridge is a Fan product Msx dev '14

by Andrew Braybrook

The solar system is under attack! Enemy Super-Dreadnoughts are in orbit around each of fifteen planets in this galactic sector. They are draining the mineral ressources from the planetary cores for use in their interstellar power units. You must destroy the enemy fighter patrols, neutralise the the Dreadnought surface defenses and land and destroy each ship.

The classic Commodore 64's Shoot Them up Now on MSX! In a very acurate conversion.

Featuring ultra high speed all-action arcade play, ultra-smooth scrolling, smooth multi-colour sprites and three voices sound effects. Full colour graphics showing fifteen Super-Dreadnoughts equivalent to over two hundred screens of playing area.







Code: Artrag Graphics & SFX: Toni Galvez Music: John Hassink Cover & Manual design: Eric Boez







trilobyte



(c) 1986 HEWSON CONSULTANTS













