

# JAGSAT

Initial menu mocks

# 1.- Initial Menu

## 1.1 Configuration:

- Set up players names, colors and position.
- Select map.
- Load, save, delete and modify profile.
- Load or start game.

## 1.2 Save profile

- Define name.
- Set as default.
- Continue/Cancel.

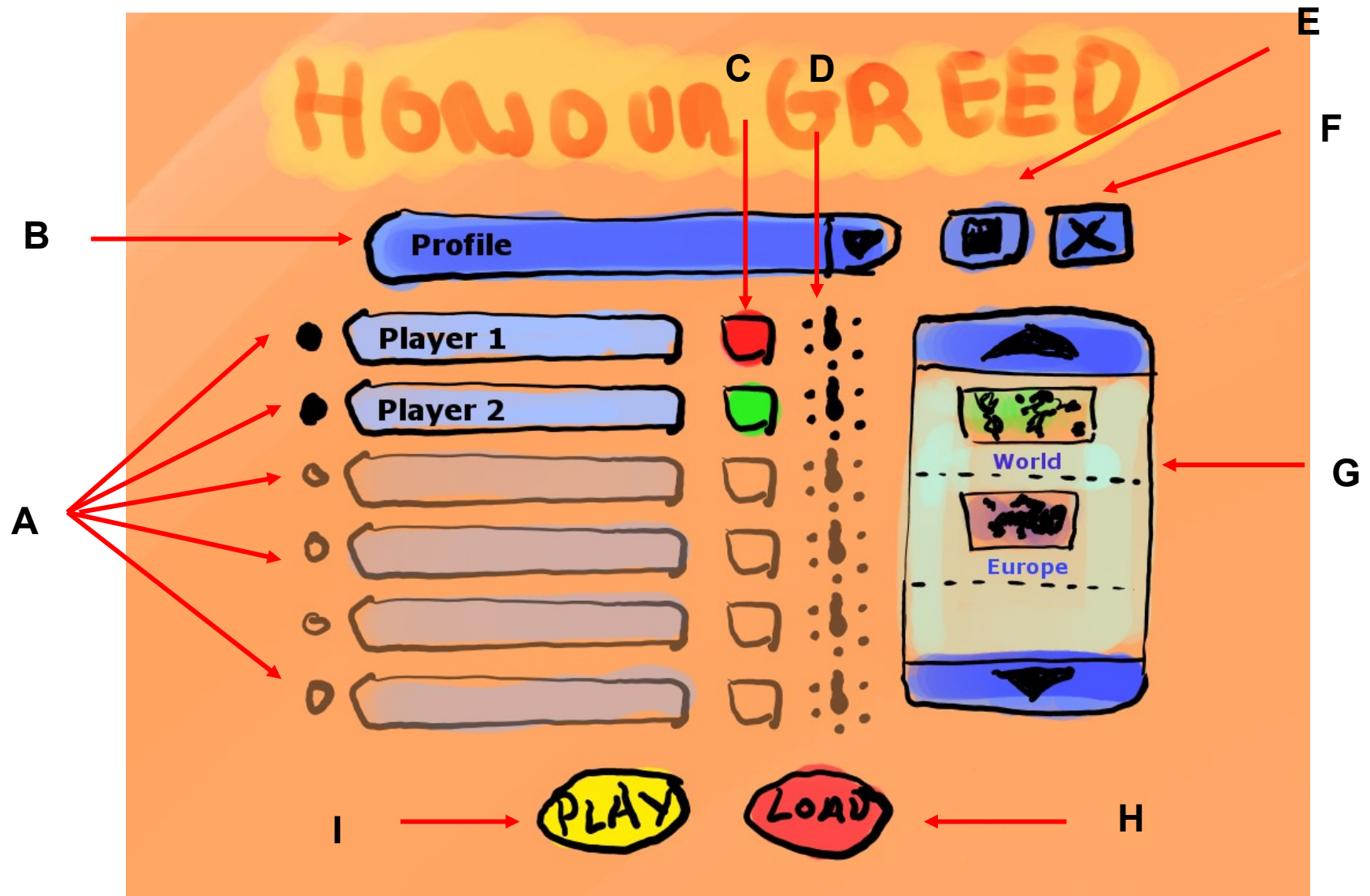
## 1.3 Load Game

- Select saved game.
- Delete saved game.

## 1.4 Confirmation

- Continue/cancel action

# 1.1.- Configuration



A: Players config.

By clicking the black left button the player will be activated. By clicking the player name button the keyboard will appear to change player name.

B: Profile menu.

Displays profile menu with profiles list.

C: Player color config.

By clicking the button player color changes.

D: Player position config.

Points the player position around the device

E: Save profile

Shows 1.2 menu

F: Delete profile

G: Possible maps:

Map selected will be remarked.

H: Load game

Shows 1.3 menu

I: Play game:

Starts game if the actual config is valid.

## 1.2.- Save profile



Comes from 1.1.E

A: Set profile as default.

This profile will be shown as marked in 1.1.B

B: Profile name.

C: Cancel button:

Back to 1.1 without changes

D: Ok button:

Back to 1.1 with profile changes

# 1.3.- Load Game



Comes from 1.1.H

A: Map preview.

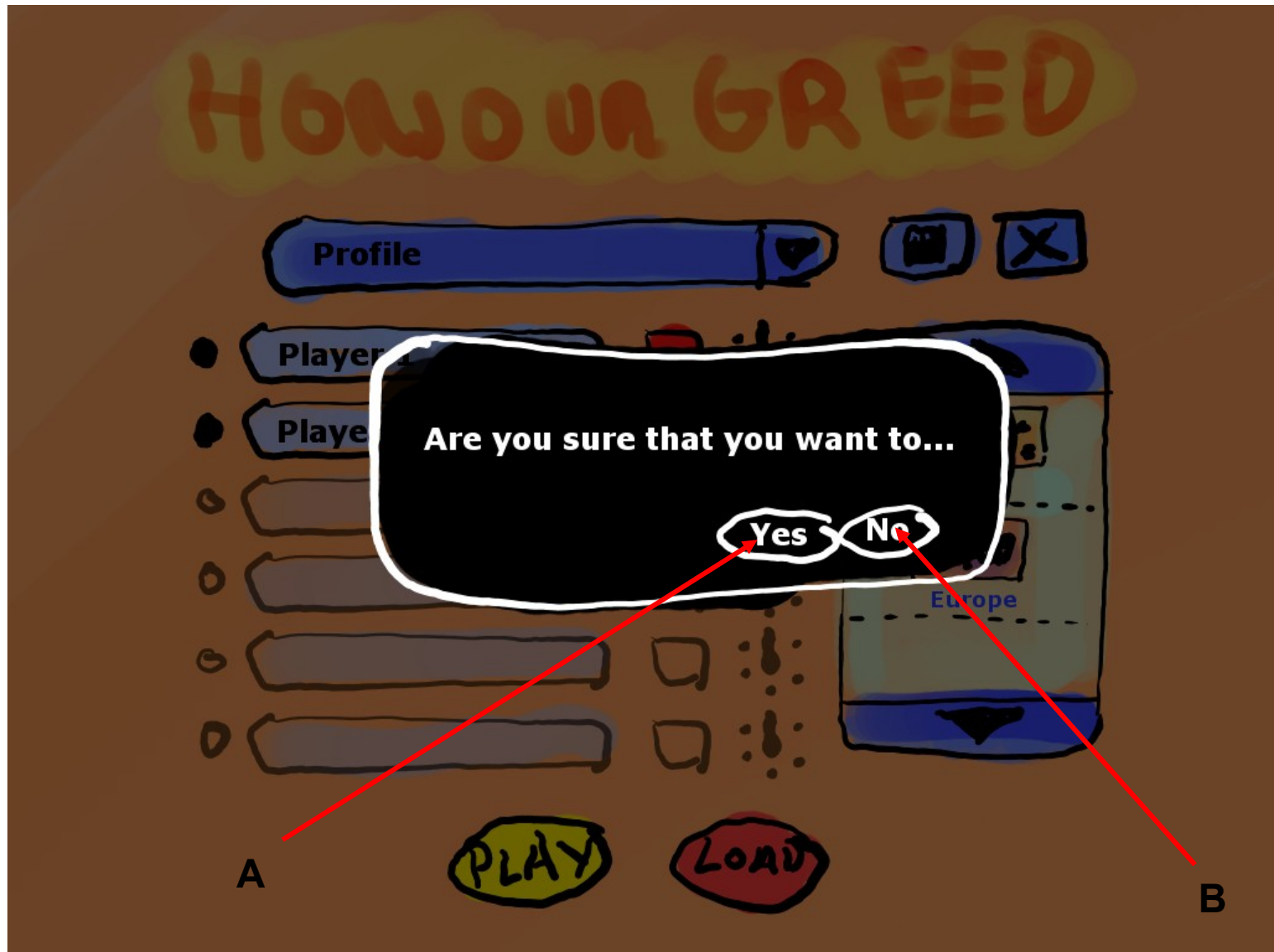
Little picture of the kind of map played in this game.

B: Up/Down buttons

C: Delete saved game.



# 1.4.- Confirmation



Comes from 1.2.D, 1.3 and 1.1.I

A: Confirm

B: Cancel