

* Cryptography Technique

[NEST PART I]

[CT-1] Theory.

[CT-2] Computer Security: The protection afforded to an automated information system in order to attain the applicable objectives of preserving CIA of information system resources (includes hardware, software, firmware, info / data and telecommunication).

CIA Triad Confidentiality, Integrity, Availability.

- (i) private keys, encrypted data
- (ii) sent = receive, no modification should occur.
- (iii) Availability of services, reliable on service.

[T-3] Threats v/s Attackers.

OSI security Architecture

→ Security Attack | Mechanism | Services.

[LT-4] Security Attack

- Passive Attack → Learn or make use of info from (hard to detect) data
 - Release of msg content → Traffic Analysis.
- Active Attack Modification of data stream.
(Hard to Prevent)
 - Masquerade (login someone account and pretends to be him)
 - Replay (send same msgs)
 - Modification. (change in msgs)
 - DoS (Denial of service) (overloading servers)

CT-5

Security Services

- ↳ Authentication (Peer entity, Data origin)
- ↳ Access control (Not all users have same accn)
- ↳ Data confidentiality (Encryption)
- ↳ Integrity (no modification)
- ↳ Non repudiation (Assurance that someone can't deny the validity of smth.)

LT-6

Security Mech.

- ↳ Specific
- ↳ Pervasive.

→ Encipherment

→ Digital Signature (Authentication)
(Integrity)

→ Access control.

See video

→ Data Integrity

→ Traffic Padding (dummy data)

→ Routing control

Theory

→ Notarization.

LT-7

Network Security Model

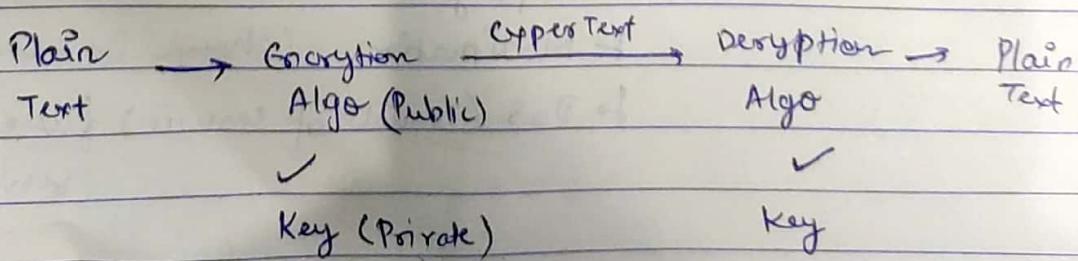
+ major tasks:

Theory

- Algorithm
- Generate secret info
- methods for distribution and sharing info.
- Specify a protocol.

LT-8

Cryptography



If same key is used \rightarrow symmetric.

(Private key cryptography)

* Symmetric Cryptography: Same key is used for encryption and decryption. (Private key eg) eg DES (Data Encryption Systems), AES, RC4.

* Asymmetric eg: Different keys. One key is Public (Public key cryptography) and another is Private.

Encryption scheme.

↳ RSA, DSA, Elliptic curve.

Unconditionally secure

, Diffie Hellman

Computationally secure.

[CT-9]

Theory

[CT-10]

Cryptanalysis:

\rightarrow Based on info known to the cryptanalyst.

Types of cryptanalyst \rightarrow Theory.

[CT-11]

Brute-force attack \rightarrow Trying all possibilities key

Avoided using Captcha

[CT-12]

Encryption Techniques

(1) Substitution

(2) Transposition.

(1) Letters of plain text are replaced with other letters or symbols.

eg: $a \rightarrow M$

$g \rightarrow 9$

(2) Applying some sort of permutation of plain text.

eg \rightarrow NESO : ENSO, ENOS, SONE etc.

Substitution

- Caesar Cipher
- Monoalphabetic Cipher
- Playfair Cipher
- Hill Cipher
- Polyalphabetic
- One-Time Pad

Transposition

- Rail Fence
- Row Column Transposition

CT-13

Caesar Cipher

- letters are replaced by other letters or symbols.
- $k = 3$

$$\begin{aligned} C &= E(p, k) \bmod 26 \\ &= (p+k) \% 26 \end{aligned}$$

$$\begin{aligned} P &= D(C, k) \\ &= (C-k) \% 26 \end{aligned}$$

CT-14

Shift Cipher

$$K = 2, 3, 4, 5, \dots$$

CT-15

Monoalphabetic Cipher

'Cipher' line can be permutation of 26 Alphabets
characters.

Character can be mapped to any character
unlike shift cipher (no uniform difference)

CT-16

Play four ciphers.

- Manual symmetric technique.
- First lateral diagram substitution diagram.
- multiple letter encryption technique.
- 5×5 Matrix constructed using a keyword.
- I/J are together

Rules for encryption:

- (1) Diagrams
- (2) Repeating letters → fillers letter
- (3) Same Column |↓| Wrap around
- (4) Same Row |→| Wrap around
- (5) Rectangle |↔| swap.

attack → at ta ck

academy → ac ad em gy
↑ fillers

balloon → ba ll oo n

ba lx 10 or.
↑ filler.

CT-17 Generate cipher text from plain text

Given key = MONARCHY

attack

at ta c/s
rs sr de

M O N A R
C H Y D D

mosque

mo sq ve
on ts ml

E F G I/J K
L R Q S T
U V W X Z

[Q-19]

Hill cipher.

- Multi-letter cipher

- can encrypt 2 letter, 3 letter or more letters (gp of letters)

$$C = E(K, P) = P \times K \text{ mod } 26$$

$$P = D(K, C) = C \times K^{-1} \text{ mod } 26 = P \times K \times K^{-1} \text{ mod } 26$$

Convert string to number $a \rightarrow 0 \quad z \rightarrow 25$

group would be determined by $(M \times M)$

Then perform encryption and integers to string.

[Q-20]

Decryption of Hill cipher.

$$K^{-1} = \frac{1}{|K|} \text{adj}(K)$$

$$K^{-1} = (\text{adj } K) \times |K|^{-1} \quad (\text{extended euclid})$$

[Q-21]

Polyalphabetic cipher (Vigenère cipher)

→ A set of related monoalphabetic subst. rule is used

→ A key determines which particular rule is chosen for a given transformation.

Vigenère cipher

consists of 26 Caesar cipher with shift 0 - 25
one-to-many mapping

$$C_i = (P_i + K_i \text{ mod } 26) \text{ mod } 26$$

$$P_i = (C_i - K_i \text{ mod } 26) \text{ mod } 26$$

7

key is repeated

Auto key system.

Vigenere Cipher - Cryptanalysis

- Determine the length of the keyword.
- Key and the plain text share the same frequency distribution of letters, a statistical techniques can be applied.

CT-22 Vernam cipher.

- System works on binary bits rather than letter.

$$C_i = P_i \oplus K_i$$

$$P_i = C_i \oplus K_i$$

CT-23 One Time pad:

- Key is random, as long as message.
- The key is not repeated.
- The key is used to encrypt and decrypt a single message and then discarded.
- For each new message, a new key is required.

→ 2 Fundamental Difficulties

- Practically making large quantities of random keys.
- Key distribution and protection.
- used for low-bandwidth channels requiring very high security.

Perfect secrecy.

Perfect secrecy is the notion that given an encrypted message (or cipher text) from a perfectly secure encryption system (or cipher), absolutely nothing will be revealed about the unencrypted message (or plain text) by the ciphertext.

GT-24

Transposition technique

Rail fence:

→ Plain text is written down as sequence of diagonals and then read off as a sequence of rows.

e.g:

P → now academy is the best.

Depth = 2.

→ n s a a e y s h b o c d m i t e e t.

CT → nsaaeyshbseocdmiteet.

GT-25

Row Column Transposition

→ Rectangle.

→ Write → Row by Row → Read : column by column.

→ Key : Order of the column.

GT-26

Stereogramraphy:

→ conceal the existence of message.

→ Hiding the message.

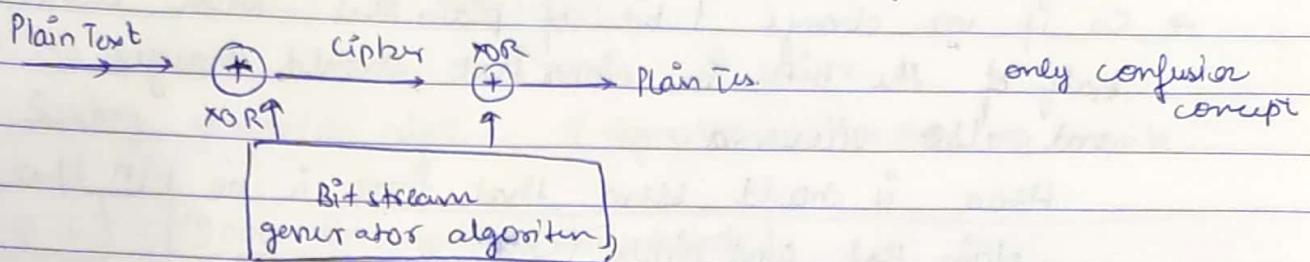
→ Not an encryption scheme.

→ Ex: Boy Is Terribly Caught Hunting

→ Character masking, Invisible Ink, Pin punctures
Typewriter color ribbon.

→ LSB Stereogramraphy.

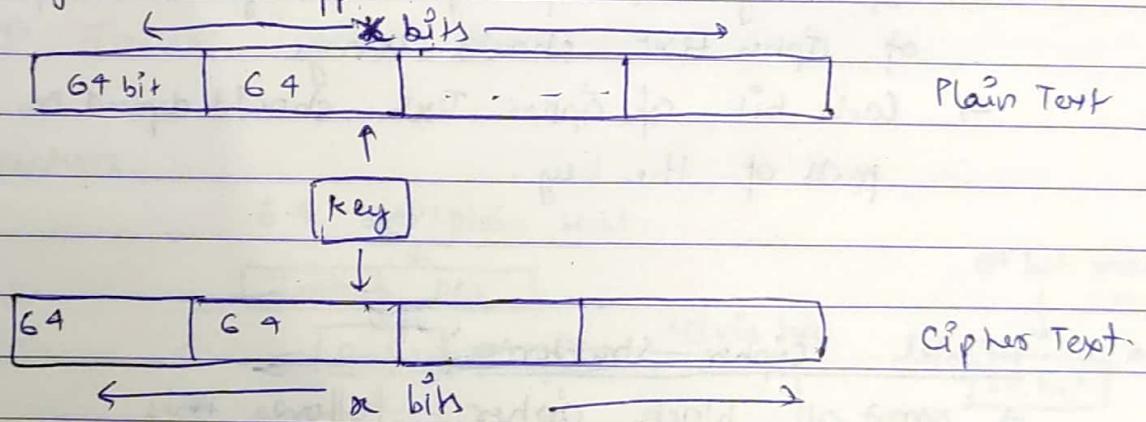
+ Stream Cipher: Encrypts digital data stream one bit or one byte at a time. Symmetric key encryption.



+ Block Cipher :- A block of plain text is treated as a whole and used to produce cipher text of equal length. Symmetric cipher.

→ Typically block size of 64 bits and 128 bits is used.

→ Key will be applied on each block.



eg! → DES (64 bit block size)

confusion & diffusion concept

2 methods for preventing crypt analysis.

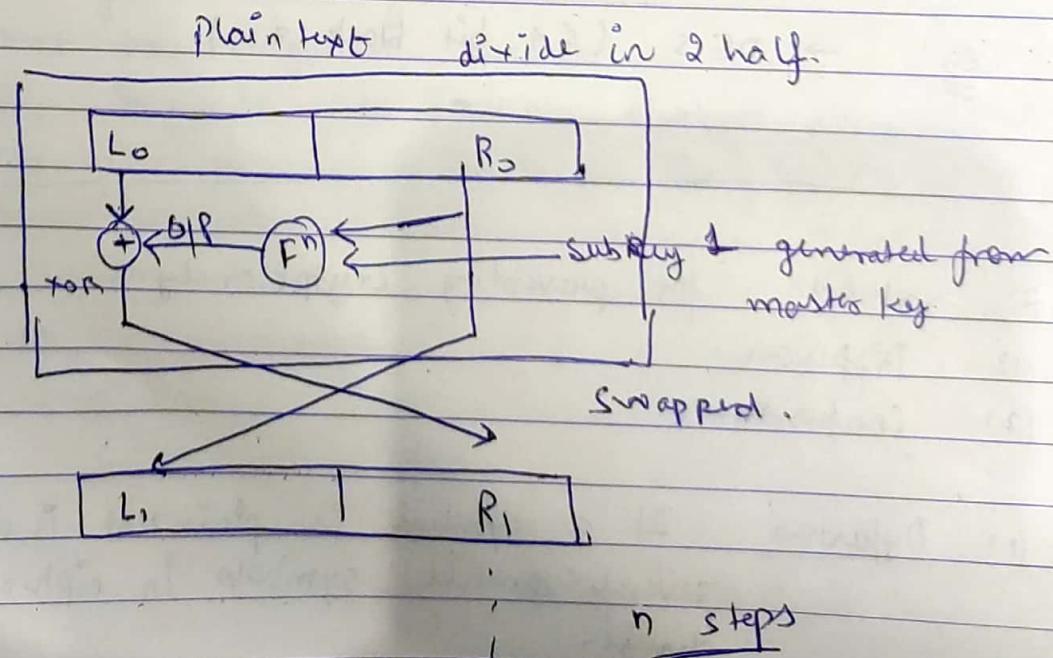
- (1) Diffusion
- (2) Confusion.

(1) Diffusion: If a symbol in plain text is changed, several or all symbols in cipher text should change.

- The idea of diffusion is to hide the r/in b/w the ciphertext and plain text.
- So if we change 1 bit of plain text, then statistically half of the bits in ciphertext should change. and also viceversa.
- Hence it should seem that there is no r/in b/w plain text and cipher text.
- So each symbol in cipher text is dependent on some or all symbols in plain text.

- (2) confusion: Hides r/in b/w ^{cipher}~~cipher~~ text and the key.
- If single bit of key is changed, most/all bits of cipher text should change.
 - Each bit of cipher Text should depend on several parts of the key.

- * Fiestel Cipher Structure:
- Most of block cipher follows this



- (1) Block size: large block size, more security
- (2) key size: large key size large security but may decrease the speed of enc/dec.
- (3) No of rounds: 16 rounds \uparrow secure.
- (4) Subkey generation algo: \uparrow complex, harder to break.

DES | Data Encryption Standard

- Block cipher: symmetric
- 64 bit plain text
- 16 rounds, each round is feistel rnd.

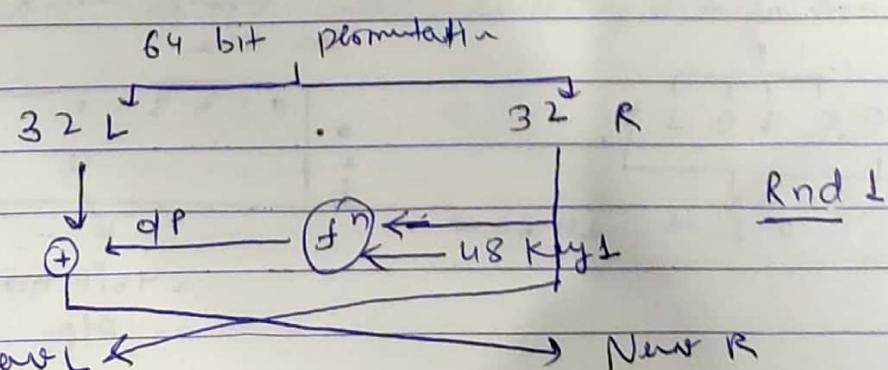
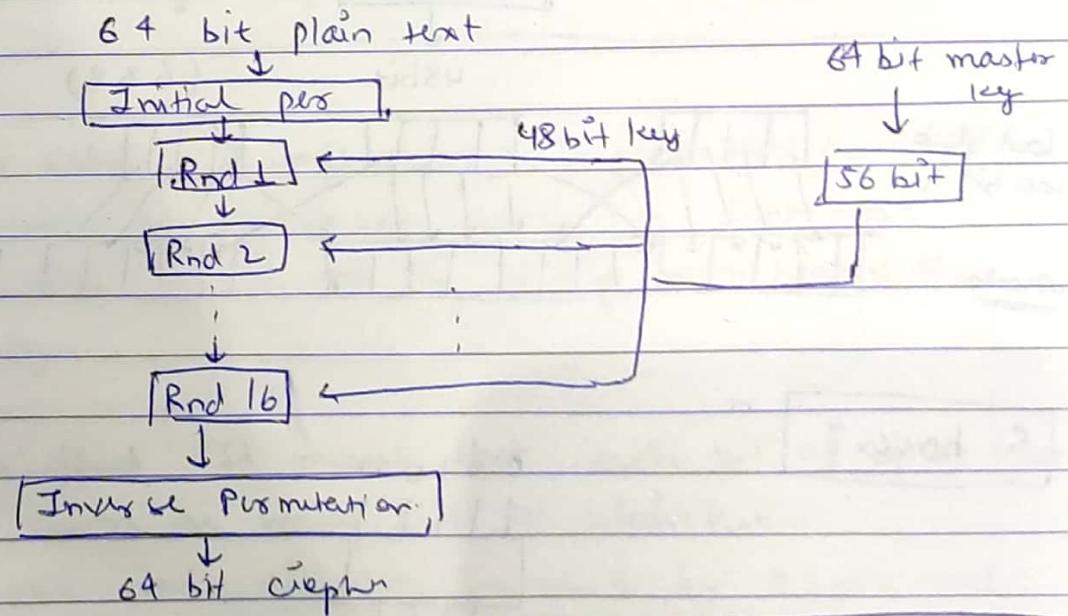
Steps (1) Initial permutation

(2) 16 Feistel rnds.

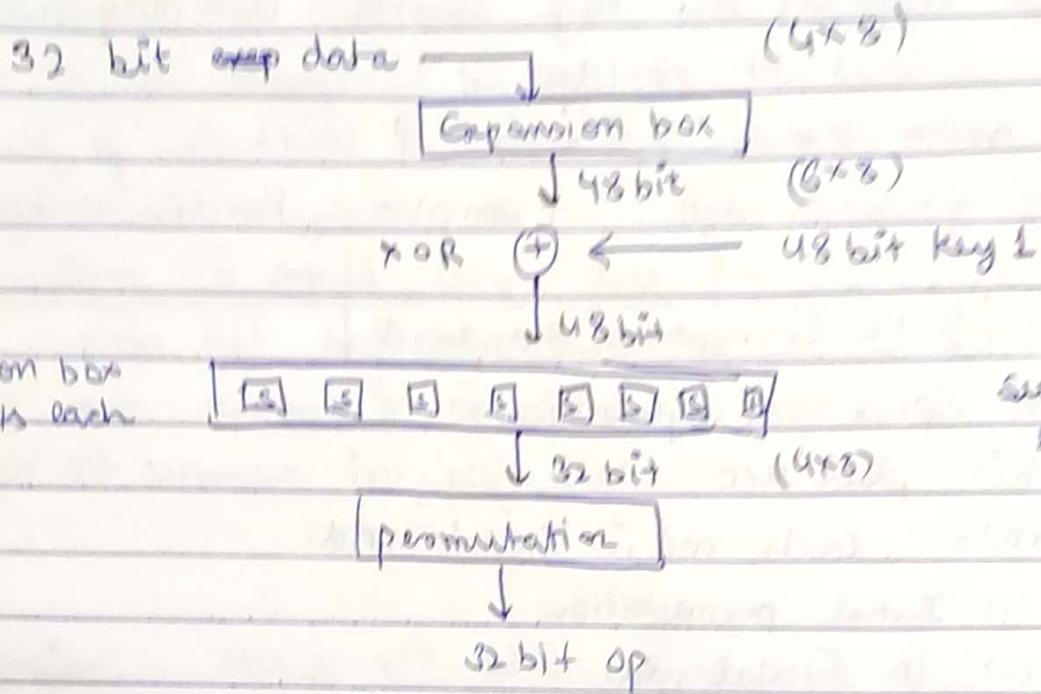
(3) Swapping

(4) Inverse Initial Permutation

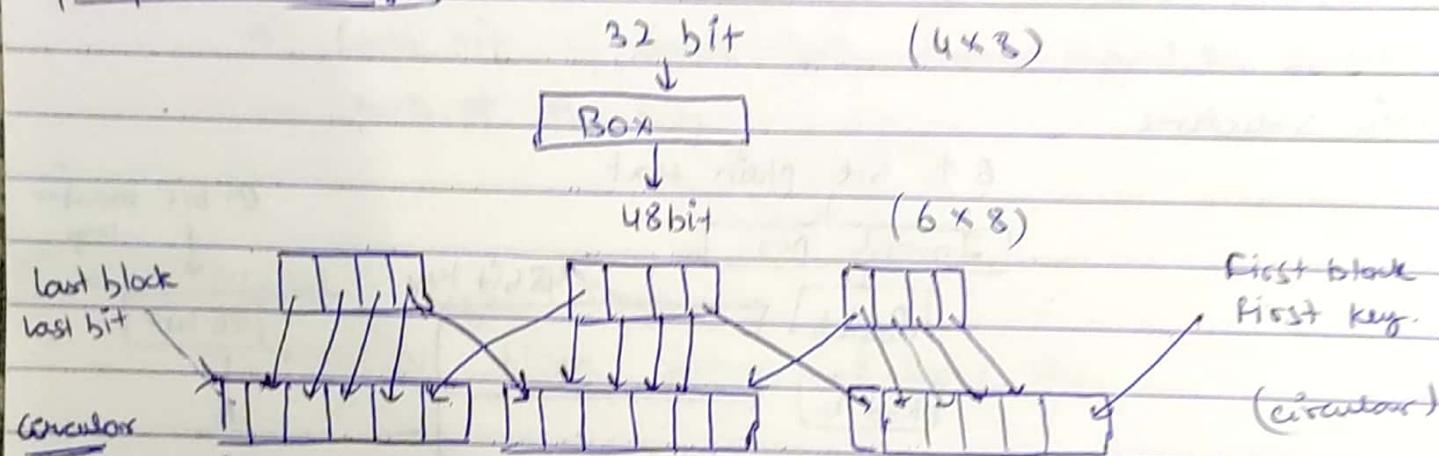
Basic Structure:



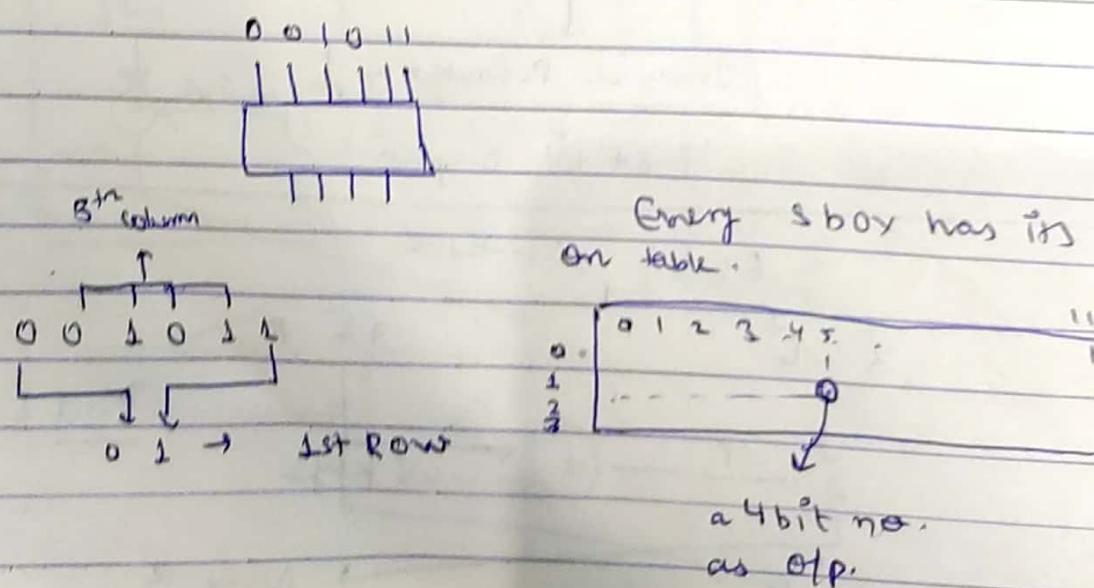
What's the function?



Expansion box?



S box w?

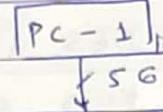
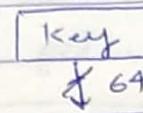


Maintain key 64 bit

Have 16 key subkey generated ? 48 bit each

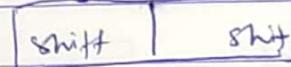
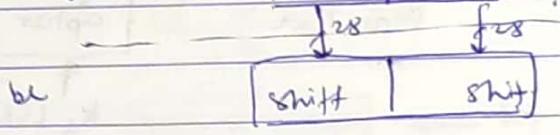
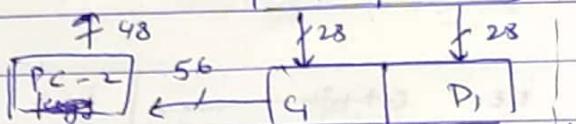
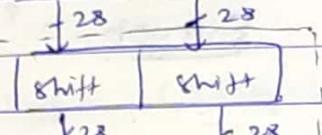
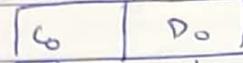
Inside PC-1 8 parts each of 8bit.

last bit is discarded. so we get 56 bits.
(8, 16, 24, 32, 40, 48, 56, 64)



→ 56 bits divided in 2 parts.

→ in Rnd i = 1, 2, 9, 16 ← 1 bit left shift
other → 2 left shifts.



$$\text{so } C_0 = 28$$

$$(4 \times 1) + (5 \times 12) = 28$$

Hence all 16 keys generated would be unique.

→ Inside PC-2 using a predefined table we eliminate 8 bits.

DES Analysis

(1) Avalanche effect: A small change in plain text (or key) should create a significant change in cipher text.
→ DES has been proved to be strong with regard to this property.

(2) Completeness effect: It means that each bit of cipher text needs to depend on many bits of plain text.

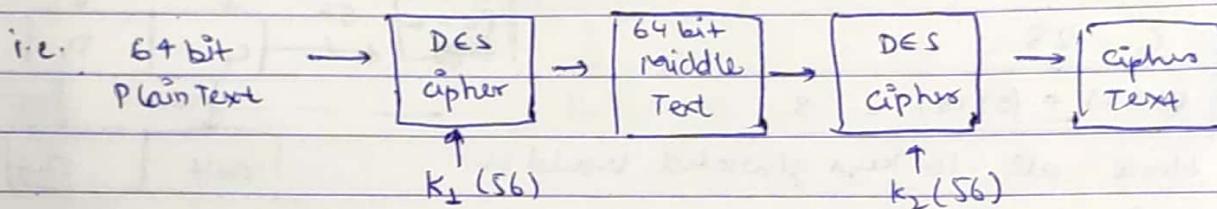
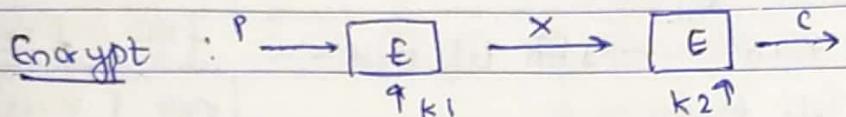
→ The confusion and diffusion produced by D-boxes and S-boxes in DES, show a very strong completeness effect.

Multiple DES

Why? Due to parallel computing
key can be known. 2^{56} (brute-force attack)

(1) 2 DES (Double DES)

2 keys are used $(56+56) 112$ bit key.



$$P \rightarrow E(K_1, P) \rightarrow E(K_2, E(K_1, P)) \rightarrow \text{Cipher}$$

Decrypt: To decrypt using K_2 , we get middle text,
then using K_1

$$P = D(K_2, D(K_1, C))$$

\rightarrow Meet-in-the-middle attack. (MIM)

Encrypt from End
Decrypt from other] meet in middle

some pairs of

plain Text

encrypt pairs for 2^{56} values
of K_1

Cipher Text

decrypt pairs for 2^{56} values of
 K_2

Plain	Cipher	middle	K_2	Cipher	middle
$k_1 \times$	-	-	-	-	-
+	-	-	-	-	-
.	-	-	-	-	-
2^{56}	-	-	$2^{56} K_2$	-	-

$$\text{work to do} \rightarrow 2^{56} + 2^{56} = 2^{57}$$

i.e. twice than 1-DES.

Some pairs would match in both tables.

Hence we get some pairs of $\{k_1, k_2\}$, then we can do brute-force attack to get (k_1, k_2) .

$$\text{Decrypt } (k_2, c) = \text{Encrypt } (k_1, P).$$

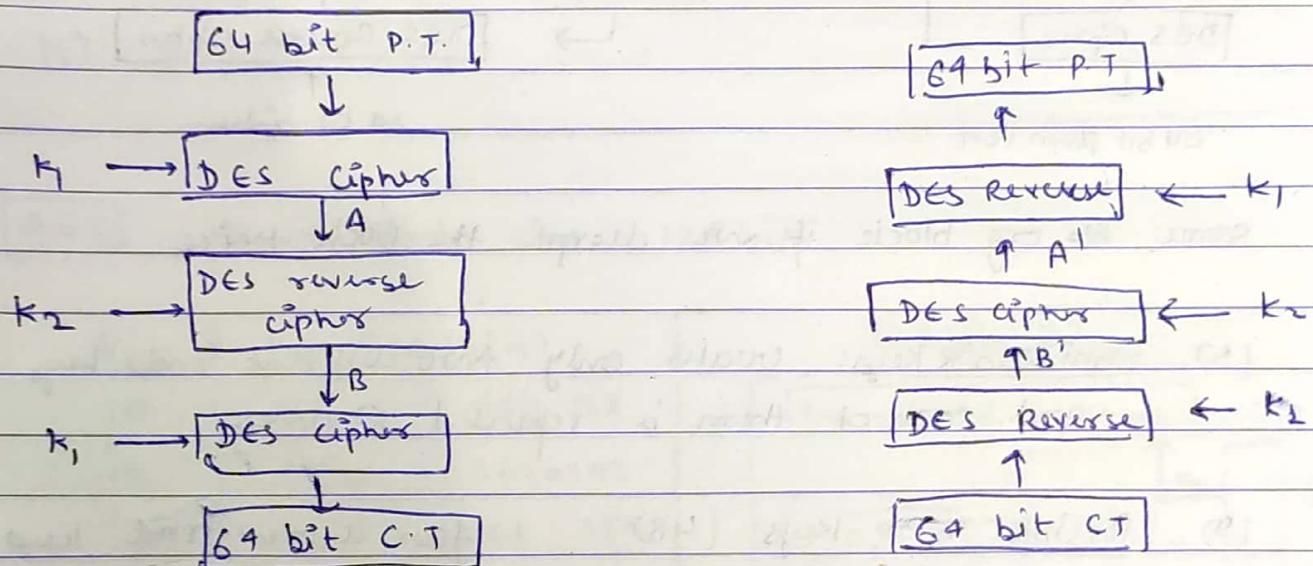
$\therefore (k_1, k_2)$ are used.

Triple DES

Much stronger than 2-DES.

Encrypt (2 keys)

Decrypt (2 keys)



(3 keys)

64 bit PT

$K_1 \rightarrow$ DES Cipher

64 bit PT

DES Reverse $\leftarrow K_1$

$K_2 \rightarrow$ DES Reverse Cipher

DES Cipher $\leftarrow K_2$

$K_3 \rightarrow$ DES Cipher

DES Reverse $\leftarrow K_3$

64 bit CT

64 bit CT

DES Weakness:

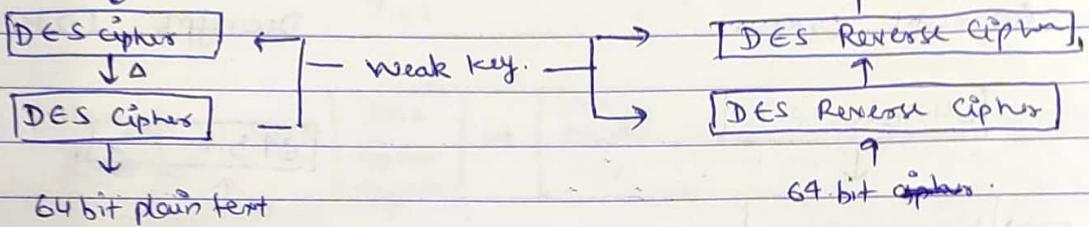
(1) Key size \rightarrow 56 bits $\rightarrow 2^{56}$ combination (4)

\rightarrow easy to break by parallel processing.
So 3-DES is more secure.

(112 or 168 bits)

(2) Weak Keys: one which consist of all 0's, 1's

64 bit plaintext or half 0's and 1's. 64 bit ~~genuine~~ Plaintext



same ~~block~~ org block if we decrypt the block twice.

(3) Semi weak Keys: creates only two different rnd keys
and each of them is repeated 8 times

(4) Possible weak Keys (48) four different rnd keys

(5) Key clustering \rightarrow means 2 or more d/f keys can
create same cipher text from plain text.

missing values
 inform the user about
 Data processing techniques
 curve of dimensionality
 terms and concepts.
 noise outliers

Distances Man
 Type of Attribute
 Similar / Dis
 Types of Data
 Area from

[PCA] X

Intro.
 Data
 step
 Apply
 Association
 Analysis
 Noise &

AES Advanced Encryption Standard.

- Symmetric key block cipher
- Block size = 128 bits

1 word = 32 bits
4 bytes

See video.

Block cipher Modes of operation:

- (1) ECB Electronic codeblock mode
- (2) CBC Cipher block chaining
- (3) CFB Cipher Feedback
- (4) OFB Output Feedback
- (5) CTR Counter mode.

AES fixed block size = 128 bits.

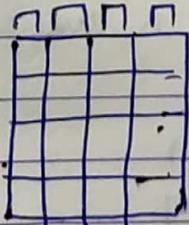
Rnd	Key size (bits)	
10	128	AES-128
12	192	AES-192
14	256	AES-256

$$\text{No of subkeys } (k_i) = (Rnd^s + 1)$$

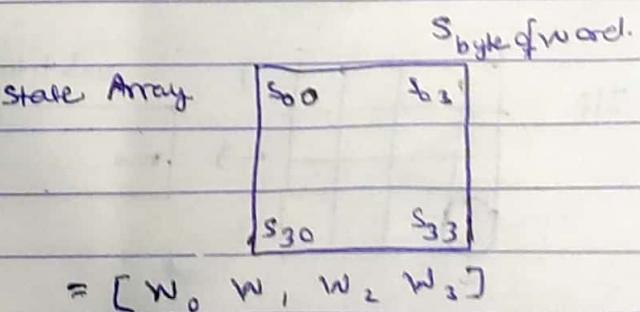
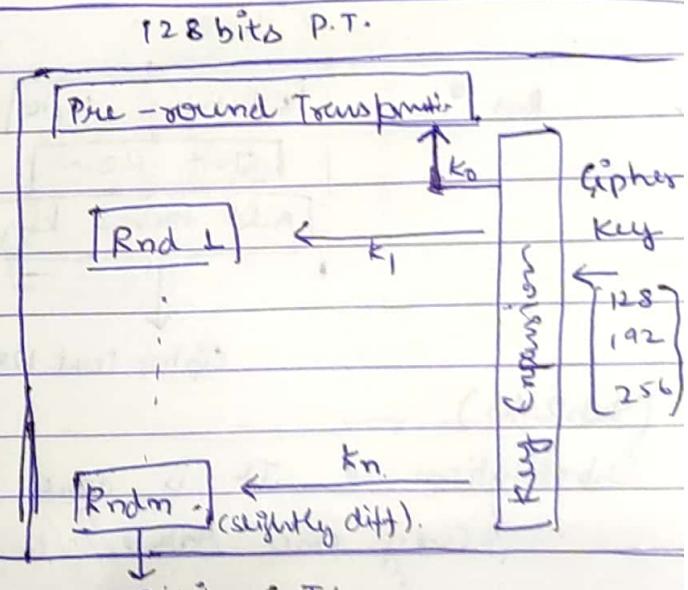
State → 16 bytes (4x4)

Stores the intermediate result.

Input array



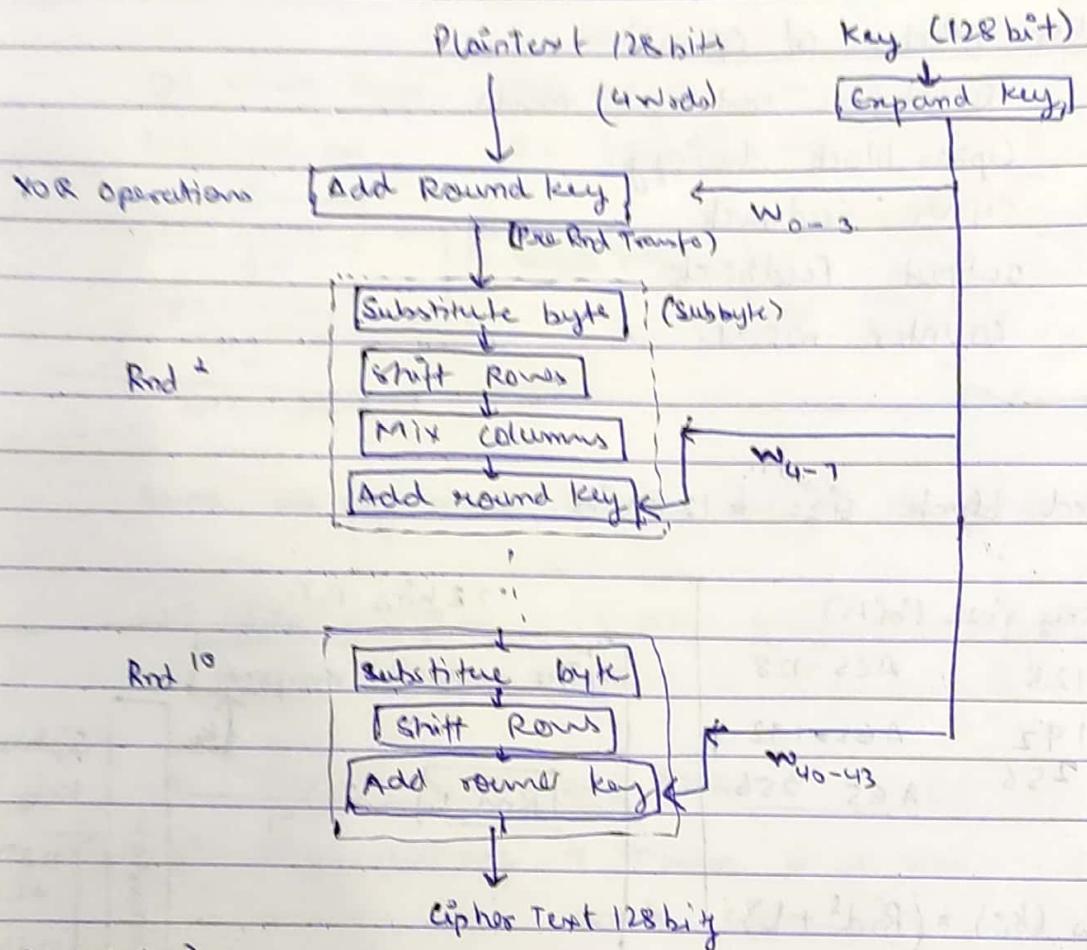
$$16 \text{ byte} = 4 \cdot \text{word} = 128 \text{ bits.}$$



Key 128 bits | 4 words

$$[w_0 \ w_1 \ w_2 \ w_3] \xrightarrow[\text{key algo}]{\text{expand}} [w_0 \ w_1 \dots \ w_{43}]$$

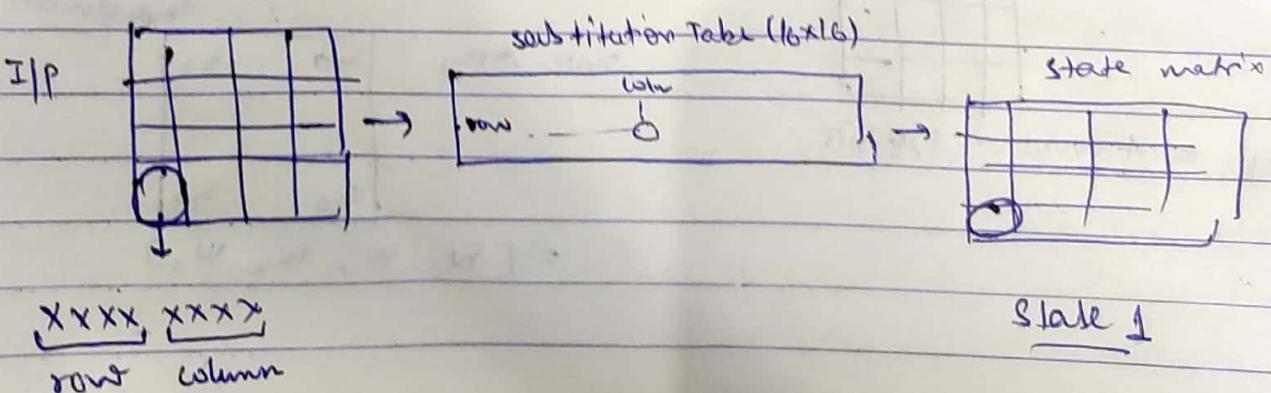
44 words.



(SubByte)

Substitution. It is done for each byte

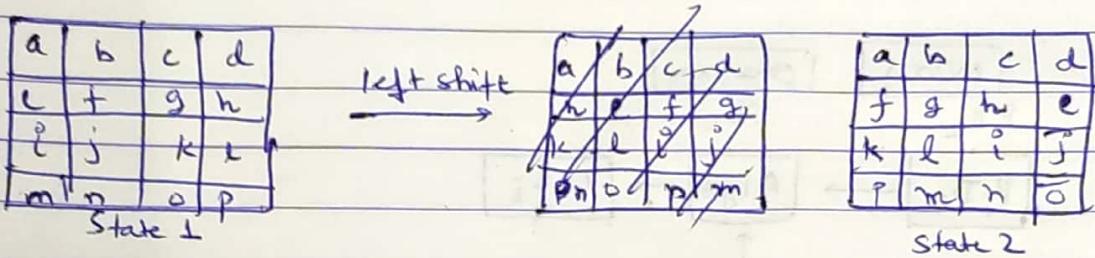
Only one table is used for transformation. so if 2 bytes are same, trans. is also same.



Permutation (Shift Rows)

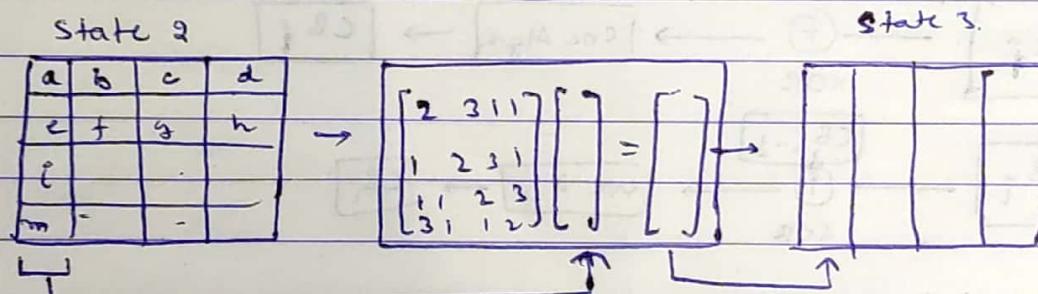
In DES it was done at bit level
AES _____ at byte level.

- Shifting is done to left.
- no. of shift = no. of rows no. of matrix.



In decryption Inverse shift (right).

Mixing columns



Add Rnd key

State 3.

$$\begin{bmatrix} a & b & c & d \end{bmatrix} \oplus \begin{bmatrix} w_1 & w_2 & w_3 & w_4 \end{bmatrix} = \begin{bmatrix} ? \end{bmatrix}$$

words (4x4 matrix) (4x1 matrix) 4x1 matrix

goes for next rnd.

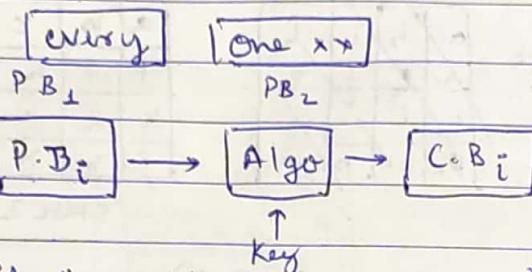
→ ECB

→ plain text is divided in fixed size block.

→ same key for enc and decr.

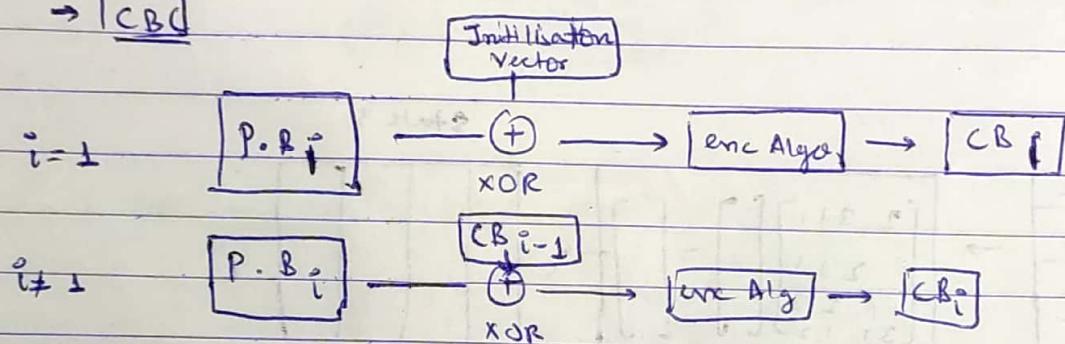
e.g. block size = 5

P.T. everyone.



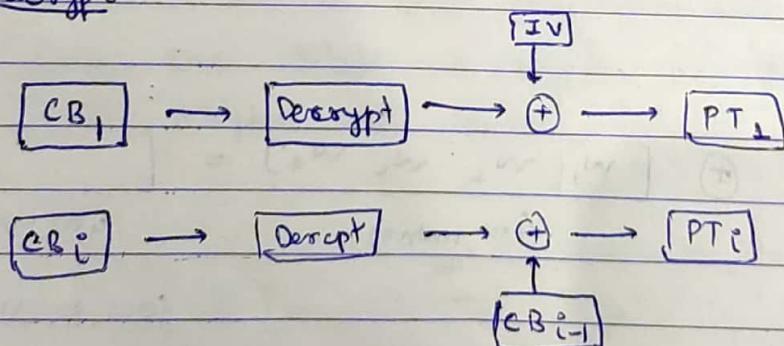
If identical blocks, same cipher block will be produced.

→ CBC



So patterns are not repeated.

decrypt:



If identical msgs and same IV is used, cipher Text will be same.