

ShallowWaters.jl

46

Small



Big

Speed



Fast

Slow

C

F

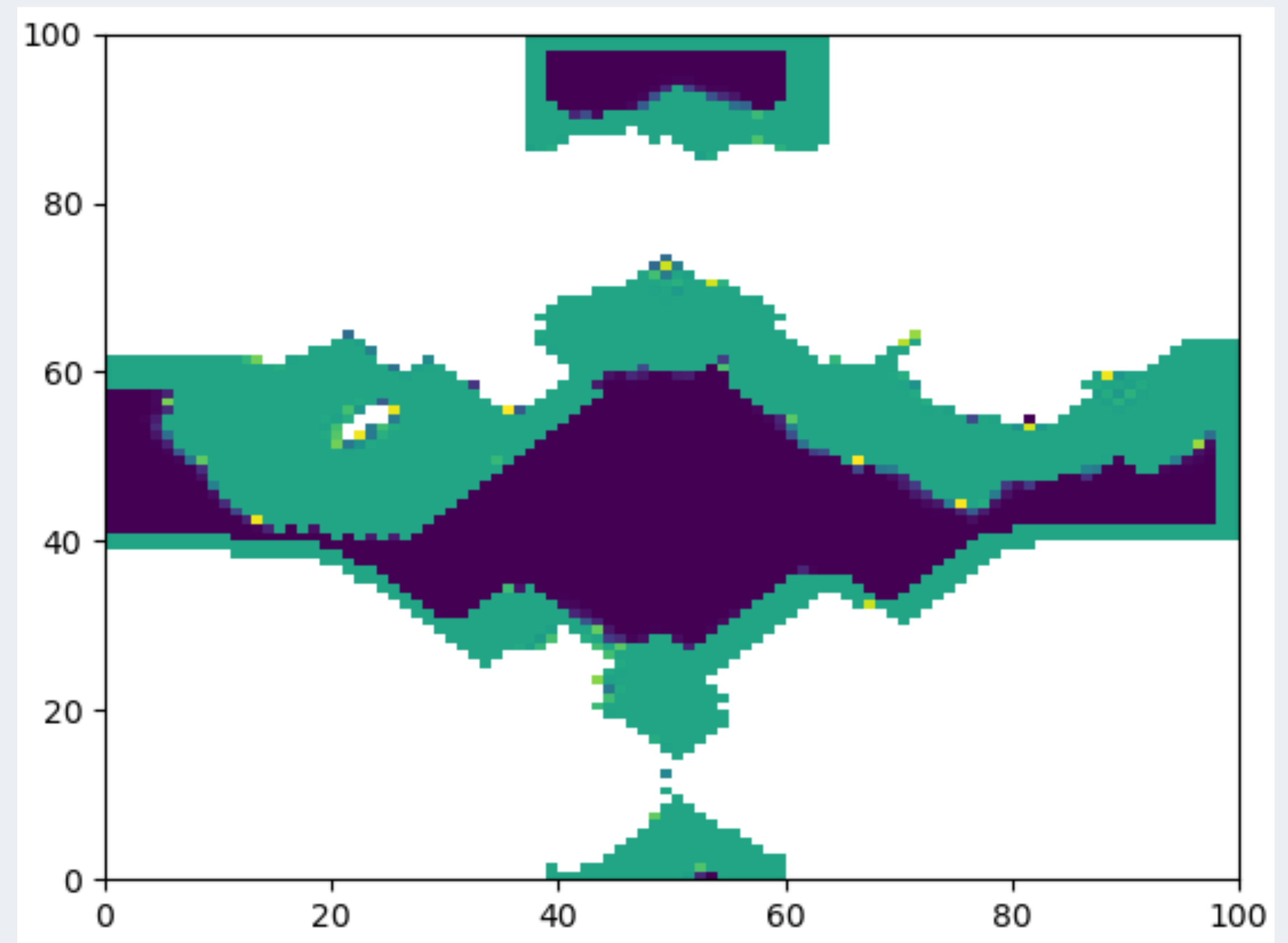
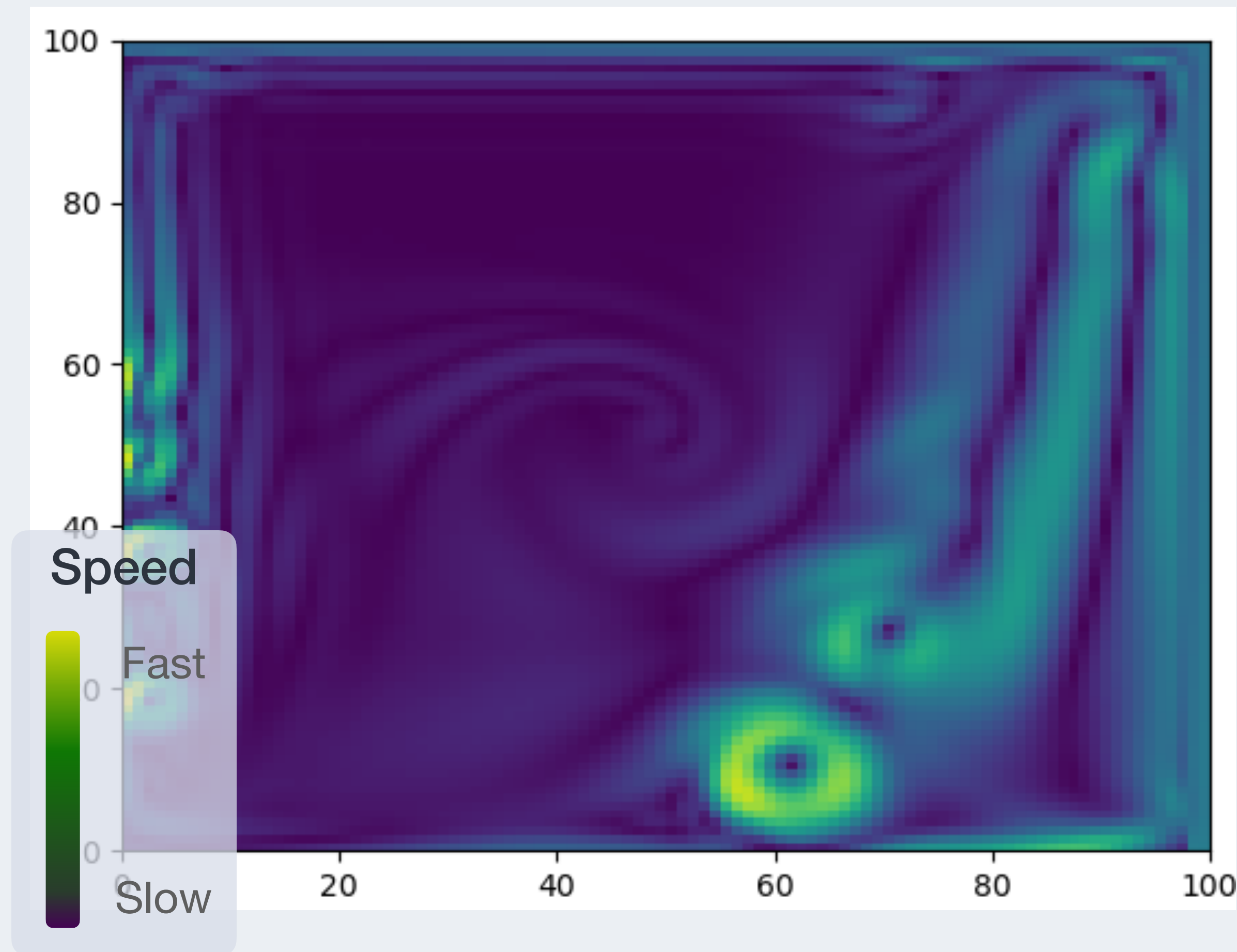
L

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Small



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Let's call FloatTracker 