React shiz

Creating the react app

First create the vite app:

```
1 | npm create vite@latest
```

It will prompt a project name(just enter react-app if you can't think of anything else)

Then choose a framework(react duh)

Choose typescript after that(yes, not js)

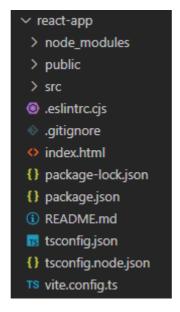
cd into the folder

Run the following then:

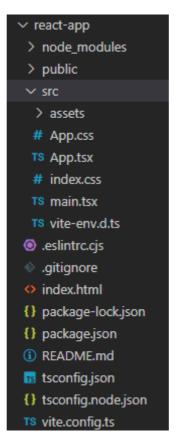
```
1 | npm install
2 | npm run dev
```

You should get the localhost and see the site so far

Structure



- node_modules: 3rd party libraries (like react n stuff) are installed. dont need to touch this
- public : public assets of website(images/videos)
- src: source code of application. It has App.tsx as the main thingy. It is the only component so far



• index.html is a vanilla HTML page:

```
1 <!doctype html>
 2
   <html lang="en">
 3
     <head>
 4
        <meta charset="UTF-8" />
 5
        <link rel="icon" type="image/svg+xml" href="/vite.svg" />
        <meta name="viewport" content="width=device-width, initial-</pre>
 6
    scale=1.0" />
 7
        <title>Vite + React + TS</title>
 8
     </head>
 9
     <body>
10
        <div id="root"></div>
        <script type="module" src="/src/main.tsx"></script>
11
12
      </body>
13
    </html>
```

<div id="root"> is the main container of the application.

src/main.tsx is the entry point to application

• package.json: contains info about project(name, version, scripts, dependencies etc)

Current dependencies: React and ReactDOM

```
1  "dependencies": {
2     "react": "\18.2.0",
3     "react-dom": "\18.2.0"
4     },
```

Developer dependencies: (used for development)

```
1   "dependencies": {
2          "react": "^18.2.0",
3          "react-dom": "^18.2.0"
4          },
```

• tsconfig.json: setting how to tell typescript to compile to javascript

Creating React components

Create Message.tsx inside src

Message.tsx:

```
function Message(){
   //JSX: JavaScript XML
   return <h1>Hello World!</h1>;
}

export default Message;
```

JSX converts XML or HTML code to equivalent JS code. Can return HTML tags this way

Recreating App.tsx to have this component

App.tsx:

```
import Message from './Message';

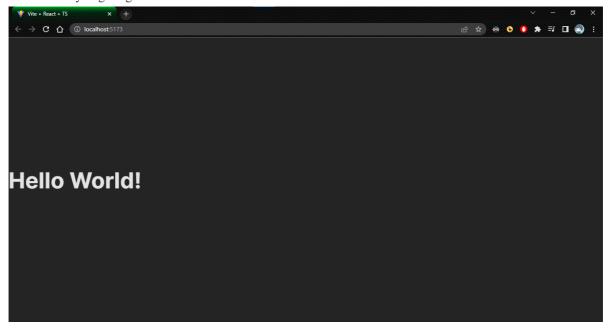
function App(){
   return <div><Message /></div>;
}

export default App;
```

<Message /> is a self-closing HTML tag. It is equivalent to <Message> </Message>

This firstly exports the Message component from Message.tsx and uses that to put it inside a div tag in the main app

This is what you get right now:



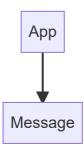
Let's modify Message.tsx to make some cooler(different) stuff(not really but it suffices as an example):

```
function Message(){
 2
        //JSX: JavaScript XML
 3
        const name = "John Doe";
        if (name){
 4
 5
            return <h1>Hello {name}!</h1>;
 6
 7
        return <h1>Hello World!</h1>
 8
    }
 9
10
    export default Message;
```

The curly braces can have any JS. It can be functions, or anything else. Replacing name with empty string gives Hello World like before

How React works

Current component tree:



App is a top-level component/root

When app starts React takes this component tree and makes a JS data structure called "Virtual DOM"



When data of a component changes react updates virtual DOM, finds changes between previous and current and updates only those.

This is done by react-dom in package.json:

```
1   "dependencies": {
2         "react": "^18.2.0",
3         "react-dom": "^18.2.0"
4         },
```

If you check main.tsx to see how it works:

It updates an element with id "root". It has <app /> which is wrapped by React.StrictMode

Setting up components

First installing bootstrap(a very cool CSS library)

Open a terminal in the react app and run:

```
1 > npm install bootstrap
2 added 2 packages, and audited 206 packages in 6s
3
4 42 packages are looking for funding
5 run `npm fund` for details
6
7 found 0 vulnerabilities
```

See the src folder contains 2 css files: App.css (styles for App component) and index.css (global styles for application)

```
You can clear App.css and delete index.css. Then go to main.tsx and change: import './index.css' to import bootstrap/dist/css/bootstrap.css
```

Now the style of the website has changed, since we removed most of the CSS



Hello John Doe!

List Group component

Now to manage components, create a new folder in src called components Add ListGroup.tsx in it

ListGroup.tsx:

```
function ListGroup(){
   return <h1>List Group</h1>;
}
export default ListGroup;
```

Now we can modify **App.tsx** to have this ListGroup:

```
import ListGroup from './components/ListGroup';

function App(){
   return <div><ListGroup /></div>;
}

export default App;
```

Right now the Listgroup is just a h1 tag. To make it an actual List group, go to https://getbootstrap.com/docs/5.3/getting-started/introduction/ and scroll down to Components and find ListGroup and take the code lmao

ListGroup.tsx:

```
function ListGroup(){
1
2
   return(
   3
     An item
4
5
     A second item
6
     A third item
     A fourth item
7
8
     And a fifth one
9
   10
   );
11
 }
12
13
 export default ListGroup;
```

Add brackets around the tag since it has multiple lines

Also change <ul class=" to <ul className=" since class is a reserved keyword

Fragments

Returning multiple HTML elements is not possible directly

One way to do that is to wrap everything inside a div tag and go from there

In ListGroup.tsx:

```
1
  function ListGroup(){
2
    return(
    <div>
3
    <h1>A list</h1>
5
    An item
6
7
      A second item
8
      A third item
9
      A fourth item
10
      And a fifth one
    </u1>
11
12
    </div>
13
    );
14
15
16
 export default ListGroup;
```

A more elegant solution is to use a *fragment*

```
1
  import { Fragment } from "react";
2
3
  function ListGroup(){
4
    return(
5
    <Fragment>
6
    <h1>A list</h1>
7
    8
      An item
9
      A second item
      A third item
10
      A fourth item
11
```

Dynamic Rendering of Lists

Make an array of items which we want to render

```
1 const items = ['New York', 'San Fransisco', 'Tokyo', 'London', 'Paris']
```

We can't use for loops

We can use a map function though

To map every item to a corresponding 11 element we can use this arrow function: (a functional approach)

```
1 | items.map(item => ({item}))
```

We can put this in the return in the JSX, but we need to put it in curly braces:

```
1
   import { Fragment } from "react";
2
3
   function ListGroup(){
4
       const items = ['New York', 'San Fransisco', 'Tokyo', 'London', 'Paris']
5
6
       return(
7
      <Fragment>
8
       <h1>A list</h1>
9
       10
          {items.map((item) =>
11
              ({item}
12
          ))}
       </u1>
13
14
       </Fragment>
15
       );
   }
16
17
18
   export default ListGroup;
```

If you check the console, we have a warning saying:

```
Warning: Each child in a list should have a unique "key" prop. react-jsx-dev-runtime.development.js:87
Check the render method of `ListGroup`. See <a href="https://reactjs.org/link/warning-keys">https://reactjs.org/link/warning-keys</a> for more information. at li at ListGroup at div at App
```

This means each element of the list (as in 1i) should have a "key" property which uniquely identifies it. React needs it to keep track of items

In this case each item is a unique string so the string itself can be the key.

```
<Fragment>
1
2
    <h1>A list</h1>
3
    {items.map((item) =>
4
5
         ({item}
6
      ))}
7
    </u1>
8
    </Fragment>
```

Now the warning will no longer persist

Conditional Rendering

Just add an if statement bro

```
1
    function ListGroup(){
 2
        let items = ['New York', 'San Fransisco', 'Tokyo', 'London', 'Paris']
 3
        items=[]
 4
 5
        if (items.length==0)
 6
            return
 7
            <Fragment>
 8
                <h1>A List</h1>
9
                No item found
            </Fragment>
10
11
12
        return(...rest of the shit...)
```

To check if this works, change the items to a variable using let and reassign to an empty thing

Ternary operator

We can be cooler and add this with the rest of the shit using a ternary operator

```
1
   function ListGroup(){
2
      let items = ['New York', 'San Fransisco', 'Tokyo', 'London', 'Paris']
3
      items=[]
4
5
      return(
6
      <Fragment>
7
       <h1>A list</h1>
8
       {items.length==0?No item found:null}
9
       {items.map((item) =>
10
11
             ({item}
12
         ))}
13
       </u1>
14
      </Fragment>
15
      );
16
   }
```

Variables/constants

We can extract logic and store in separate constant/variable

```
function ListGroup(){
1
2
      let items = ['New York', 'San Fransisco', 'Tokyo', 'London', 'Paris']
3
4
 5
      const message = items.length==0?No item found:null;
6
7
      return(
8
      <Fragment>
9
       <h1>A list</h1>
10
       {message}
       11
12
          {items.map((item) =>
13
             ({item}
14
         ))}
15
       </u1>
16
      </Fragment>
17
      );
18
```

Functions

Or a function(yes, an arrow function)

```
function ListGroup(){
1
2
      let items = ['New York', 'San Fransisco', 'Tokyo', 'London', 'Paris']
3
      items=[]
4
5
      const getMessage = () =>{
6
          return items.length==0?No item found:null;
7
      }
8
9
      return(
      <Fragment>
10
       <h1>A list</h1>
11
12
       {getMessage()}
       13
14
          {items.map((item) =>
             ({item}
15
16
          ))}
17
       </u1>
18
      </Fragment>
19
      );
20
   }
```

Using && instead of ternary

We can also replace

```
1 {items.length==0?No item found:null;}
```

```
1 | {items.length==0 && No item found}
```

So this is where the funky JS rules come into play:

```
1 true && "hi"
2 > "hi"
3 
4 false && "hi"
5 > false
```

So if it's true we'll get the stuff else it'll give nothing and this is what we return:

```
1
  return(
2
     <Fragment>
3
      <h1>A list</h1>
4
      {items.length==0 && No item found}
5
      6
        {items.map((item) =>
7
           ({item}
8
        ))}
9
      </u1>
10
     </Fragment>
11
     );
```

Handling Events

To allow items in the list to have some reaction to being clicked(perhaps on the console) we add an onclick parameter in the li and an arrow function to simply write in the console. This will write "clicked" in the console every time an element is clicked

```
import { Fragment } from "react";
2
3
   function ListGroup(){
4
      let items = ['New York', 'San Fransisco', 'Tokyo', 'London', 'Paris']
6
      return(
7
      <Fragment>
8
       <h1>A list</h1>
9
       {items.length==0 && No item found}
       10
11
          {items.map((item) =>
             (
12
   {()=>console.log("clicked")}>{item}
13
         ))}
14
       </u1>
15
      </Fragment>
16
      );
17
```

```
18
19 export default ListGroup;
```

To log something more useful(like which element was clicked), and index of the item

Adding index: (map function automatically takes care of index)

```
1
  return(
2
     <Fragment>
3
      <h1>A list</h1>
4
      {items.length==0 && No item found}
5
      6
        {items.map((item,index) =>
           (
  {()=>console.log(item,index)}>{item}
8
        ))}
9
      </u1>
10
     </Fragment>
11
     );
```

So we see:

```
        New York 0
        ListGroup.tsx:12

        San Fransisco 1
        ListGroup.tsx:12

        Tokyo 2
        ListGroup.tsx:12

        Paris 4
        ListGroup.tsx:12

        London 3
        ListGroup.tsx:12
```

We can represent the browser event with a parameter by doing:

and in the console we get this upon clicking

```
SyntheticBaseEvent { reactName: 'anClick', _targetInst: null, type: 'click', nativeEvent: PointerEvent, target: li.list-group-item, _} 
  bubbles: true
  buttons: 0
  clientX: 142
  clientY: 159
  ctrlKey: false
currentTarget: null
  getModifierState: fmodifierStateGetter(keyArg)
 isDefaultPrevented: f functionThatReturnsFalse()
isPropagationStopped: f functionThatReturnsFalse()
  isTrusted: true
  metaKey: false
movementX: 0
▶ nativeEvent: PointerEvent (isTrusted: true, pointerId: 1, width: 1, height: 1, pressure: 0, _} pageX: 142
  pageY: 159
  relatedTarget: null
screenX: 142
  timeStamp: 9838.7000
> view: Window {window: Window, self: Window, document: document, name: '', location: Location, _}
   targetInst: n
▶ [[Prototype]]: Object
```

This shows many properties like

clientX and clientY which show the position where we clicked

type which shows the type of event("click")

target which shows the element clicked (which is li in this case)

We can use these properties to write complicated logic

To create a new function, we need the type of the event variable, which is React.MouseEvent . If you don't specify type in the handleClick function we get an error

```
import { Fragment } from "react";
1
2
    import { MouseEvent } from "react"; //import this
3
4
    function ListGroup(){
5
       let items = ['New York', 'San Fransisco', 'Tokyo', 'London', 'Paris']
6
7
       //Event Handler
8
       const handleClick = (event: MouseEvent)=>console.log(event);
9
10
       return(
11
       <Fragment>
12
        <h1>A list</h1>
13
        {items.length==0 && No item found}
        14
15
           {items.map((item, index) =>
               (className="list-group-item" key={item} onClick=
16
    {handleClick}>{item}
17
           ))}
18
        19
       </Fragment>
20
       );
21
    }
22
23
   export default ListGroup;
```

Managing State

To highlight clicked items. We will use the "active" class from bootstrap and you can just edit the <1i> to: <1i className="list-group-item active">

To highlight one at a time, use variable to keep track itemSelected (A value of -1 means nothing is selected and any value 0 or more is the selected index). Use a ternary operator:

```
1
    import { Fragment } from "react";
2
    import { useState } from "react";
3
    function ListGroup(){
4
5
        let items = ['New York', 'San Fransisco', 'Tokyo', 'London', 'Paris']
6
        let selectedIndex = -1; // -1 = no item selected
7
8
        return(
9
        <Fragment>
         <h1>A list</h1>
10
11
         {items.length==0 && No item found}
12
         13
            {items.map((item, index) =>
                (<1i
14
                   className={selectedIndex==index? "list-group-item active" :
15
    "list-group-item"}
16
                   key={item}
17
                   onClick={()=>{selectedIndex=index;}}>
18
                       {item}
19
            ))}
20
         </u1>
21
        </Fragment>
22
        );
23
    }
24
25
    export default ListGroup;
```

This doesn't work

This is because the variable **selectedIndex** is local to *this* component and React is not aware of it, so it is not updating the virtual DOM

So we need to tell react that this component may change its state over time using useState

It is a hook(more specifically, a state hook) that informs react that this component has data which will change over time

Calling const arr = useState(-1) is an array with 2 elements, with -1 being the default value of the first element

where <code>arr[0]</code> is the variable(selectedIndex) in this case and <code>arr[1]</code> is the updater function. The updater function updates the variable and informs react, so it knows that the state of the component has changed so the DOM is updated.

In general, to call useState do:

const [var, updatevar] = useState(default_value) and call updatevar(new_val) to update
value of var

```
1 | import { Fragment } from "react";
```

```
import { useState } from "react";
 3
4
    function ListGroup(){
        let items = ['New York', 'San Fransisco', 'Tokyo', 'London', 'Paris']
 5
 6
 7
        // Hook
8
        const [selectedIndex, setSelectedIndex] = useState(-1);
9
        return(
10
11
        <Fragment>
12
        <h1>A list</h1>
13
        {items.length==0 && No item found}
14
        15
            {items.map((item, index) =>
                (<li
16
17
                   className={selectedIndex==index? "list-group-item active" :
    "list-group-item"}
18
                   key={item}
19
                   onClick={() => {
20
                        setSelectedIndex(index);
21
                    }}>
22
                       {item}</1i>
23
            ))}
24
        </u1>
25
        </Fragment>
26
        );
27
28
29
    export default ListGroup;
```

Now it works

One more thing is that each component has it's own state. If we go back to App.tsx and do:

```
import ListGroup from './components/ListGroup';

function App(){
   return <div><ListGroup /></div>;
}

export default App;
```

and we get:

A list

```
New York

San Fransisco

Tokyo

London

Paris
```

A list

```
New York
San Fransisco
Tokyo

London
Paris
```

Passing Data via Props

Making components reusable requires props(or properties)

For example to make a separate listGroup component for a different array which works the same way, we can use props

We will use interface(a typescript feature) to define shape/interface of an object

We can do: (in ListGroup.tsx):

```
import { Fragment } from "react";
 2
    import { useState } from "react";
 4
    interface Props{
 5
        items: string[]; //array of strings
        heading: string; //string
 6
 7
    }
 8
9
    function ListGroup(props: Props){
10
        //the code
11
12
    export default ListGroup;
```

We can expand props to maintain variable names:

```
import { Fragment } from "react";
import { useState } from "react";

interface Props{
   items: string[]; //array of strings
   heading: string; //string
```

```
8
9
   function ListGroup({items,heading}: Props){
       const [selectedIndex, setSelectedIndex] = useState(-1);
10
11
12
       return(
13
       <Fragment>
14
        <h1>{heading}</h1>
        {items.length==0 && No item found}
15
        16
17
           {items.map((item, index) =>
18
               (<1i
                   className={selectedIndex==index? "list-group-item active" :
19
    "list-group-item"}
20
                   key={item}
21
                   onClick={() => {setSelectedIndex(index);}}>
22
                       {item}
23
           ))}
24
        </u1>
25
       </Fragment>
26
       );
27
28
29
   export default ListGroup;
```

And edit App.tsx to:

```
import ListGroup from './components/ListGroup';

function App(){
  let items = ['New York', 'San Fransisco', 'Tokyo', 'London', 'Paris']
  return <div><ListGroup items={items} heading={"Cities"}/> </div>;
}

export default App;
```

And this gives the same output

Passing Functions via Props

We want a way to notify the parent component (App.tsx) in this case about a selected item, to allow it to interact with other components or whatever else

We will modify the "interface" part of the ListGroup.tsx part

```
interface Props{
  items: string[]; //array of strings
  heading: string; //string
  // (item: string) => void
  onselectItem: (item: string)=> void;
}
```

Now we need to use this in App.tsx and we by adding a onSelectItem in the parameters of the <ListGroup> tag.

We can do it by:

```
import ListGroup from './components/ListGroup';

function App(){
  let items = ['New York', 'San Fransisco', 'Tokyo', 'London', 'Paris']
  const handleSelectItem = (item: string) => {console.log(item);}
  return <div><ListGroup items={items} heading={"Cities"} /> </div>;
}

export default App;
```

finally modify ListGroup.tsx to make this function be called onclick:

```
import { Fragment } from "react";
1
 2
    import { useState } from "react";
 3
 4
    interface Props{
 5
        items: string[]; //array of strings
        heading: string; //string
 6
 7
        onSelectItem: (item: string) => void;
 8
    }
 9
10
    function ListGroup({items,heading,onSelectItem}: Props){
        const [selectedIndex, setSelectedIndex] = useState(-1);
11
12
13
        return(
14
       <Fragment>
        <h1>{heading}</h1>
15
        {items.length==0 && No item found}
16
         17
18
            {items.map((item, index) =>
19
                (<1i
20
                    className={selectedIndex==index? "list-group-item active" :
    "list-group-item"}
21
                    key={item}
                    onClick={() => {
22
23
                        setSelectedIndex(index);
24
                        onSelectItem(item);
25
                    }}>
26
                        {item}
27
            ))}
         </u1>
28
29
        </Fragment>
30
        );
31
32
33
    export default ListGroup;
```

Now the selected city comes in the console

States vs Props

Props	State
Input passed to a component	Data managed by a component
Similar to function args	Similar to local variables
Immutable(ie. read-only)	Mutable
Cause a re-render	Cause a re-render

Immutability of Props

Observe the function heading with 3 props:

```
1 | function ListGroup({items,heading,onSelectItem}: Props){
```

Notice how the props are $\ensuremath{\text{items}}$, $\ensuremath{\text{heading}}$ and $\ensuremath{\text{onSelectItem}}$ if you do something like

```
1 | heading=''
```

inside the function body, it won't be a problem but they are to be treated as immutable for the sake of functional programming

Passing Children

Passing children to components and making components that can accept children

Create a new component in the components folder called Alert.tsx and use bootstrap to get the Alert thingy

as starting code

Now to add a text as interface do:

```
1
    interface Props{
 2
        text: string;
 3
 4
 5
    const Alert = ({ text }: Props) => {
 6
        return(
             <div className="alert alert-primary">{text}</div>
 7
 8
        )
 9
    }
10
11
    export default Alert;
```

So in App.tsx you can do:

```
1
    import Alert from './components/Alert'
 2
 3
    function App(){
 4
      return(
 5
        <div>
 6
            <Alert text="Hello World" />
 7
        </div>
 8
      );
9
    }
10
11
    export default App;
```

But this is awkward. If we want to use our component this way:

So we can use a property called **children** which is supported by all react components Just do this in Alert.tsx

```
interface Props{
1
 2
        children: string;
 3
    }
 4
5
   const Alert = ({ children }: Props) => {
6
        return(
7
            <div className="alert alert-primary">{children}</div>
8
        )
9
    }
10
    export default Alert;
11
```

But this poses a problem.

If we do this in App.tsx

we get an error since it is not technically a string

So we can instead change the type of children to ReactNode by importing it in Alert.tsx

```
import { ReactNode } from 'react'

interface Props{
    children: ReactNode;
}
```