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Contents

1	Abo	out audioBlast	5	
2	Inti	roduction	7	
	2.1	Design Philosophy	7	
	2.2	Analyse everything once, in advance	8	
3	aud	ioBlastIngest	9	
	3.1	Structure	9	
4	${\bf audioBlast Analyse}$			
	4.1	Requirements	11	
	4.2	Development	11	
	4.3	Installation	11	
5	The	e Task Queue System	13	
	5.1	Database Implementation	13	
	5.2	audioBlastAnalyse Implementation	14	
6	aud	ioblast.org	17	
7	Ma	intenence tasks	19	
	7 1	cron tasks	10	

4 CONTENTS

About audioBlast

audioBlast is a project to make the world's collections of bioacoustic and ecoacoustic recordings findable, accessible, and searchable.

Introduction

2.1 Design Philosophy

The technical design of audioBlast pushes computation down the stack as far as is conveniently possible. Ideally this will often be the database. This results in a reduction in network traffic, which can be significant if returning a large number of analyses.

Some core parts of the audioBlast system (i.e. the ingest process and analyse process) can communicate directly with the database, and all insertion or updating of records must be performed through one of these processes.

In general, and for all end-user cases, reading of data should be performed via the API (https://api.audioblast.org). The API is a lightweight database wrapper that automatically handles pagination of results and caching of slow queries. Various utilities provide access to the API in different environments, including the sonicscrewdriver package for the R environment. The API is also used to provide the data search and discovery tools at https://audioblast.org.

Table 2.1: Simplified illustration of audioBlast abstraction layers from bottom to top.

	Ingest	Analyse
MySQL R API Users	Triggers INSERT UPDATE r-dbi abdb	Stored Procedures INSERT UI r-dbi br> abdb

2.2 Analyse everything once, in advance

Many bioacoustic and ecoacoustic studies make use of a standard set of analyses. These are computed in advance by audioBlast, allowing the analyses to be instantly available and searchable. An additional advantage is that the computational resource needed to compute analyses need only be performed once.

audioBlastIngest

The ingest tools are used to discover recordings or other bioacoustic data published by third parties and bring them into the audioBlast system. Creating an ingest task is a simple three step process.

- 1. Third party publishes data online.
- 2. audioBlast team work with third party to create an API module to map the published data on to audioBlast data structures.
- 3. The audioBlastIngest package handles the import of the data.

Once the data is imported the audio files can be analysed on audioBlast infrastructure if required.

Updates without changes to the incoming data structure are handled periodically by the ingest server.

3.1 Structure

audioBlastAnalyse

audioBlastAnalyse is an R package that handles the analysis of recordings. While some analyses (e.g. annotations) can be imported during the ingest process this is not true for all sources of recordings.

4.1 Requirements

The analysis system requires a computer running the R environment for statistical computing. The package will import all dependencies on installation.

The package is tested on recent MacOS, Linux, and Windows systems.

If the analysis system is to write directly to the audioBlast database then it must additionally be on the NHM network (including via the VPN).

4.2 Development

The package is hosted on the audioBlast GitHub at https://github.com/audioBlast/audioBlastAnalyse.

4.3 Installation

Installation of the package requires the devtools package.

install.packages("devtools")

4.3.1 From GitHub

```
devtools::install_github("audioblast/audioBlastAnalyse")
```

4.3.2 From R working directory

```
devtools::install()
```

The Task Queue System

The Task Queue System maintains a list of outstanding analysis tasks in the database and is responsible for assigning tasks to analysis processes.

The database implementation is designed so that it can be utilised by either audioBlastAnalyse or in the future by an analysis package in another language (e.g. a Python analysis suite).

5.1 Database Implementation

The system is implemented as two tables in the database, tasks and tasks-progress. Tasks are assigned using the stored procedure get-tasks() for local files, or get-tasks-by-file() for web files. The get-tasks() procedure will assign n random tasks to the analysis process, whereas get-tasks-by-file() will return all outstanding tasks for a given file. The latter procedure removes the need for repeated downloads of the same file.

5.1.1 tasks table

The table tasks is a list of outstanding analysis tasks. It is populated automatically by triggers on the recordings and recordings-calculated table. Analysis tasks are grouped into sections (recordings_calculated, sounscapes_minute and soundscpaes_second). The recordings-calculated table has a TINYINT column for each of these, that is set to 1 once the task is completed.

5.1.2 tasks-progress table

The table tasks-progress is populated by the stored procedure get-tasks() when an analysis process requests outstanding tasks. It is used to prevent the same task being analysed to multiple analysis processes. Tasks from an unresponsive process (e.g. a process which has crashed) can be reassigned after an hour of inactivity by that process.

5.1.3 get-tasks() stored procedure

The stored procedure get-tasks(process_id, n, source) is used to assign n tasks to the analysis process_id. Initially a call to _quickMaintain() is performed to deallocate time-expired tasks. It inserts n random unassigned tasks from the tasks table into the tasks-progress table along with the process_id and the current timestamp. It returns via a SELECT statement these tasks.

5.1.4 get-tasks-by-file() stored procedure

Initially a call to _quickMaintain() is performed to deallocate time-expired tasks. The stored procedure get-tasks(process_id, source) then assigns all outstanding tasks for a randomly chosen file to the analysis process process_id. It inserts these tasks from the tasks table into the tasks-progress table along with the process_id and the current timestamp. It returns via a SELECT statement these tasks.

5.1.5 delete-task() stored procure

The stored procedure delete-task(process_id, source, id, task) marks a task as complete by deleting it from the tasks table. A trigger in the tasks table will delete the matching row from tasks-progress. The started time of any remaining tasks assigned to the same process_id in the tasks-progess table will be updated to the current time. A call is made to the stored procedure _quickMaintain() which will perform routine maintenance tasks, including removing any expired tasks in the tasks-progress table.

5.2 audioBlastAnalyse Implementation

The analysis suite audioBlastAnalyse has several functions that implement this task queue in the R language.

All these functions require a database connector (db) as a parameter, and a unique process_id for the analysis process. In the majority of cases these functions will be called automatically from within a call to the main analyse() function, where the database connector will already be configured and a process identifier is automatically generated.

5.2.1 Legacy mode

On some older Linux operating systems the RMariaDB package and libraries it builds against have issues dealing with stored procedures. For the time being a legacy mode is provided that implements the stored procedures as a sequence of queries. Setting legacy=TRUE as a parameter to either of the fetch queries will activate this mode.

5.2.2 Getting tasks

The get-tasks() stored procedure is accessed by using fetchDownloadableRecordings(), and get-tasks-by-file() by using fetchDownloadableRecordings().

```
fetchDownloadableRecordings(db, source, process_id, legacy=FALSE)
fetchUnanalysedRecordings(db, source, process_id, legacy=FALSE)
```

5.2.3 Removing completed tasks

```
deleteToDo(db, source, id, task, process_id)
```

audioblast.org

The website provides a convenient search and browsing interface making use of api.audioblast.org. This server is hosted by the Natural History Museum, London.

Maintenence tasks

7.1 cron tasks

Every 15 minutes a cron job on the unp-audio-2 virtual machine updates the total analysis counts by calling the API endpoint /standalone/analysis/fetch_analysis_counts/ without caching (?cache=0).

Other slow-running queries that impact the speed of the user interface can be added here if necessary.