README 5.1.2017



Character Pack: Free Sample v1.0

Description

Free sample character made in a colorful, fun style.

Fully textured, rigged & animated.

High quality, hand painted textures.

Animation state machine and a simple movement script included.

Prefabs included, just drag 'n drop!

Details

- 1 Mecanim humanoid compatible character model
 - Polygon count ranges from 1600 to 2000
 - o Rig contains 28 bones
 - o Rig created with two bones per vertex for optimized performance
 - No transparent textures or backface-culling used
- 10 Mecanim humanoid animations
 - idle, walk, backwards walk, run, backwards run, three jump stages (up, floating, down), pick up, wave
 - All animations animated 60 frames per second
 - o Simple animator controller with all the animations

Note: Compatibility with humanoids outside Supercyan character packs not guaranteed

- Two 1024x1024 textures for the character
 - One for body, one for head and hair
 - o Photoshop (.PSD) files with UW maps included
- Multiple materials for the character
 - One for body, one for head and hair
 - o High and mobile quality versions of each material
- Multiple prefabs of the character
 - Basic prefab
 - Prefab with simple movement script and animator controller
 - High and mobile quality versions of each prefab
- Test scene featuring the character and animations

Mobile friendly

Tested with HUAWEI P8 Lite (2015) achieving 40 fps, Samsung Galaxy Note 1 (2011) 30 fps. Test build contained an empty scene with mobile friendly Unity configurations with 24 animated characters.

Support

For support contact us at: supercyan@wearebind.com