

Assignment 8,9 + Classifiers

(SNLP Tutorial 9)

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Assignment 8

- Exercise 1: Feature Selection (DF, PMI)
- Exercise 2: χ^2
- Exercise 3: Author identification
- Bonus: Features for clustering

Decision Trees

- What is a decision tree?

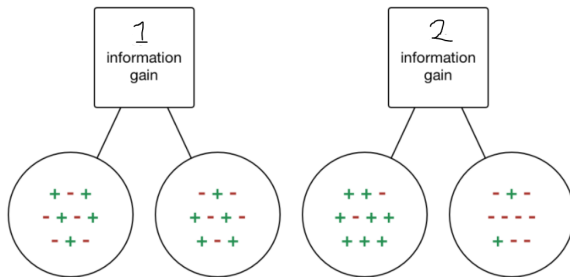
```
function DECISION-TREE-LEARNING(examples, attributes, parent_examples) returns a tree
  if examples is empty then return PLURALITY-VALUE(parent_examples)
  else if all examples have the same classification then return the classification
  else if attributes is empty then return PLURALITY-VALUE(examples)
  else
     $A \leftarrow \underset{a \in \text{attributes}}{\text{argmax}} \text{ IMPORTANCE}(\text{examples})$ 
    tree  $\leftarrow$  a new decision tree with root test A
    for each value  $v_k$  of A do
       $\text{exs} \leftarrow \{e : e \in \text{examples} \text{ and } e.A = v_k\}$ 
      subtree  $\leftarrow$  DECISION-TREE-LEARNING(exs, attributes − A, examples)
      add a branch to tree with label (A =  $v_k$ ) and subtree subtree
  return tree
```

What is plurality value?

What is importance?

Decision Trees - Questions

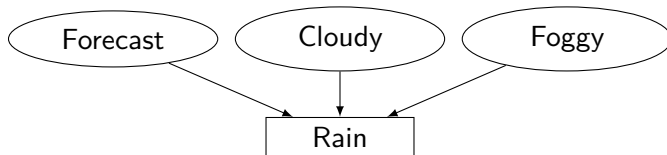
- Which of the 2 splits has a better information gain?



- What are the pros and cons of decision trees?
- How to avoid overfitting?
- How to use decision trees for regression?

Naïve Bayes

- Formula?
- $p(y = \text{Will rain}|x) = p(y_j|x) = \frac{p(x|y_j)p(y_j)}{p(x)} \propto p(x|y_j)p(y_j) \approx p(y_j) \prod_i p(x_i|y_j)$
- $\rightarrow \arg \max_{y_j} p(y_j) \prod_i p(x_i|y_j)$



- Why is Naive Bayes naive?
- How is the prior of e.g. 90% probability of not raining (overall) modelled?
- What are the pros and cons?

└ Naïve Bayes

Naïve Bayes

• Formula?

$$p(y = \text{Will rain}|x) = p(y|x) = \frac{p(x|y)p(y)}{p(x)} \approx p(x|y)p(y) \approx p(y) \prod_i p(x_i|y)$$

$$\rightarrow \arg \max_y p(y) \prod_i p(x_i|y)$$



• Why is Naïve Bayes naïve?

• How is the prior of e.g. 90% probability of not raining (overall) modelled?

• What are the pros and cons?

- In Naïve Bayes we artificially flatten the network so that the observed variable is directly dependent to all causes and there are no other dependencies.
- The formula shows where the approximation is taking place.
- A practical example why this is naïve is that the variable *Rain* is heavily dependent on the *Cloudy* variable but as well on the *Foggy*, which in turn is almost the same thing as *Cloudy*. And if we put both all these in the formula, then we assign higher weight to the concept of *cloudyness* than to *forecast*.

- What is it?

```
k-Nearest Neighbor  
Classify ( $\mathbf{X}, \mathbf{Y}, x$ ) //  $\mathbf{X}$ : training data,  $\mathbf{Y}$ : class labels of  $\mathbf{X}$ ,  $x$ : unknown sample  
for  $i = 1$  to  $m$  do  
    Compute distance  $d(\mathbf{X}_i, x)$   
end for  
Compute set  $I$  containing indices for the  $k$  smallest distances  $d(\mathbf{X}_i, x)$ .  
return majority label for  $\{\mathbf{Y}_i \text{ where } i \in I\}$ 
```

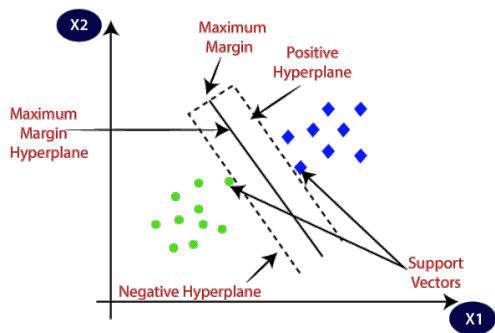
Source:

<www.researchgate.net/figure/Pseudocode-for-KNN-classification_fig7_260397165>

- What are the training and test computation times for kNN?
- What are the pros and cons of kNN classifiers?
- Can kNN be used for regression?

SVM

- What is it?
- Find a boundary that maximizes the distance to closest vectors
- If not possible, find one that minimizes the error
- Add the kernel trick for non-linear data



- What are the pros and cons of SVMs?
- Can SVMs be used for regression?

Perceptron

- Binary classification
- Linear boundary in feature space
- $\hat{y} = \text{sign}(wx + b)$

Algorithm:

- $w_0 = \vec{0}$
- For every data point x_i
- $\hat{y}_i = \text{sign}(w_k x_i + b)$
- ▶ if $\hat{y}_i \neq y_i$:
- ▶ ★ $w_{k+1} = w_k - \hat{y}_i \cdot x$
- ▶ else:
- ▶ ★ $w_{k+1} = w_k$

- What are the pros and cons of simple perceptrons?
- Can we extend this to non-linear data?

Common Evaluation Measures

- **Confusion matrix**

- **Precision**

- $\frac{TP}{TP+FP}$ (out of those marked as 1, how many are actually 1?)

- **Recall**

- $\frac{TP}{TP+FN}$ (out of all 1s, how many are marked 1?)

- **F- $\{\text{measure}, \text{score}\}$**

- $\frac{2 \cdot P \cdot R}{P+R}$ (weighted average of precision and recall)

- **Accuracy**

- $\frac{TP+TN}{TP+TN+FP+FN}$

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└ Common Evaluation Measures

Precision - TP/PREdicted true values, Recall - TP/REal values

- Confusion matrix
- Precision
 - $\frac{TP}{TP+FP}$ (out of those marked as 1, how many are actually 1?)
- Recall
 - $\frac{TP}{TP+FN}$ (out of all 1s, how many are marked 1?)
- F-(measure.score)
- $\frac{2 \cdot PR}{P+R}$ (weighted average of precision and recall)
- Accuracy
 - $\frac{TP+TN}{TP+FP+FN+TN}$

Useful Python Implementations

- https://scikit-learn.org/stable/supervised_learning.html
- Decision Trees: <https://scikit-learn.org/stable/modules/tree.html>
- Naive Bayes: https://scikit-learn.org/stable/modules/naive_bayes.html
- K Nearest Neighbour: <https://scikit-learn.org/stable/modules/neighbors.html>
- SVMs: <https://scikit-learn.org/stable/modules/svm.html>
- Perceptron:
https://scikit-learn.org/stable/modules/generated/sklearn.linear_model.Perceptron.html
- Evaluation metrics: https://scikit-learn.org/stable/modules/model_evaluation.html

Assignment 9

- Exercise 1: Text classification
- Bonus: Support Vector Machines

Resources

- ① UdS SNLP Class, WSD: <https://teaching.lsv.uni-saarland.de/snlp/>
- ② Decision Trees:
<https://www.kdnuggets.com/2020/01/decision-tree-algorithm-explained.html>
- ③ Naive Bayes Example: <https://medium.com/analytics-vidhya/naive-bayes-classifier-for-text-classification-556fabaf252b>
- ④ kNN Example: <https://iq.opengenus.org/text-classification-using-k-nearest-neighbors/>
- ⑤ SVM: <https://monkeylearn.com/blog/introduction-to-support-vector-machines-svm/>
- ⑥ Perceptron
<https://machinelearningmastery.com/perceptron-algorithm-for-classification-in-python/>
- ⑦ Maximum Entropy Classifier: http://cseweb.ucsd.edu/~elkan/254/ari_talk.pdf