Assignment 8,9 + Classifiers (SNLP Tutorial 9)

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Assignment 8

- Exercise 1: Feature Selection (DF, PMI)
- Exercise 2: χ^2
- Exercise 3: Author identification
- Bonus: Features for clustering

Outline

- Decision Trees
- kNN
- Naïve Bayes
- SVM

Decision Trees

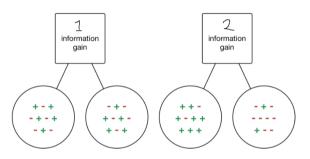
• What is a decision tree?

```
function Decision-Tree-Learning(examples, attributes, parent_examples) returns a tree if examples is empty then return Plurality-Value(parent_examples) else if all examples have the same classification then return the classification else if attributes is empty then return Plurality-Value(examples) else A \leftarrow \underset{a \in attributes}{\operatorname{argmax}} \text{ Importance}(examples) \\ a \in attributes \\ tree \leftarrow \text{ a new decision tree with root test } A \\ \text{ for each value } v_k \text{ of } A \text{ do} \\ exs \leftarrow \{e : e \in examples \text{ and } e.A = v_k\} \\ subtree \leftarrow \text{ Decision-Tree-Learning}(exs, attributes -A, examples) \\ \text{ add a branch to } tree \text{ with label } (A = v_k) \text{ and subtree } subtree \\ \text{return } tree
```

- What is plurality value?
- What is importance?

Decision Trees - Questions

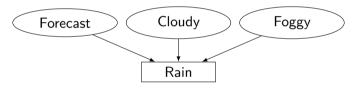
• Which of the 2 splits has a better information gain?



- What are the pros and cons of decision trees?
- How to avoid overfitting?
- How to use decision trees for regression?

Naïve Bayes

- Formula?
- $p(y = \text{Will rain}|x) = p(y_j|x) = \frac{p(x|y_j)p(y_j)}{p(x)} \propto p(x|y_j)p(y_j) \approx p(y_j)\prod_i p(x_i|y_j)$
- ullet ightarrow arg max $_{y_j}$ $p(y_j)\prod_i p(x_i|y_j)$



- Why is Naive Bayes naive?
- How is the prior of e.g. 90% probability of not raining (overall) modelled?
- What are the pros and cons?

—Naïve Bayes



- In Naïve Bayes we artificially flatten the network so that the observed variable is directly dependent to all causes and there are no other dependencies.
- The formula shows where the approximation is taking place.
- A practical example why this is naïve is that the variable *Rain* is heavily dependent on the *Cloudy* variable but as well on the *Foggy*, which in turn is almost the same thing as *Cloudy*. And if we put both all these in the formula, then we assign higher weight to the concept of *cloudyness* than to *forecast*.

kNN

• What is it?

```
k-Nearest Neighbor Classify (\mathbf{X},\mathbf{Y},x) // \mathbf{X}: training data, \mathbf{Y}: class labels of \mathbf{X}, x: unknown sample for i=1 to m do Compute distance d(\mathbf{X}_i,x) end for Compute set I containing indices for the k smallest distances d(\mathbf{X}_i,x). return majority label for \{\mathbf{Y}_i \text{ where } i \in I\}
```

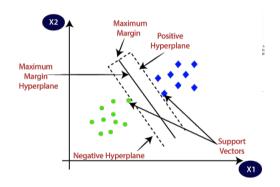
Source:

 $https://researchgate.net/figure/Pseudocode-for-KNN-classification_fig7_260397165$

- What are the training and test computation times for kNN?
- What are the pros and cons of kNN classifiers?
- What is weighted kNN?
- Can kNN be used for regression?

SVM

- What is it?
- Find a boundary that maximizes the distance to closest vectors
- If not possible, find one that minimizes the error
- Add the kernel trick for non-linear data



• What are the pros and cons of SVMs?

Perceptron

- Binary classification
- Linear boundary in feature space
- $\hat{y} = sign(wx + b)$

Algorithm:

- $w_0 = \overline{0}$
- For every data point x_i

$$\bullet \hat{y_i} = \operatorname{sign}(w_k x_i + b)$$

- If $\hat{y_i} \neq y_i$:
- $\bullet \qquad \star \quad w_{k+1} = w_k \hat{y}_i \cdot x$
- else:
- $\bullet \qquad \star \quad w_{k+1} = w_k$
- What are the pros and cons of simple perceptrons?
- Can we extend this to non-linear data?

Common Evaluation Measures

- Confusion matrix
- Precision
- $\frac{TP}{TP+FP}$ (out of those marked as 1, how many are actually 1?)
- Recall
- $\frac{TP}{TP+FN}$ (out of all 1s, how many are marked 1?)
- F-{measure,score}
- $\frac{2 \cdot P \cdot R}{P+R}$ (weighted average of precision and recall)
- Accuracy
- $\frac{TP+TN}{TP+TN+FP+FN}$

Assignment 8.9 + Classifiers

Common Evaluation Measures

 $Precision - TP/PREdicted \ true \ values, \ Recall - TP/REal \ values$

Common Evaluation Measures

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Useful Python Implementations

- https://scikit-learn.org/stable/supervised_learning.html
- Decision Trees: https://scikit-learn.org/stable/modules/tree.html
- Naive Bayes: https://scikit-learn.org/stable/modules/naive_bayes.html
- K Nearest Neighbour: https://scikit-learn.org/stable/modules/neighbors.html
- SVMs: https://scikit-learn.org/stable/modules/svm.html
- Perceptron:
 https://scikit-learn.org/stable/modules/generated/sklearn.linear_model.Perceptron.html
- Evaluation metrics: https://scikit-learn.org/stable/modules/model_evaluation.html

Assignment 9

- Exercise 1: Text classification
- Bonus: Support Vector Machines

Resources

- UdS SNLP Class, WSD: https://teaching.lsv.uni-saarland.de/snlp/
- Decision Trees: https://www.kdnuggets.com/2020/01/decision-tree-algorithm-explained.html
- Naive Bayes Example: https://medium.com/analytics-vidhya/naive-bayes-classifier-for-text-classification-556fabaf252b
- NN Example: https://iq.opengenus.org/text-classification-using-k-nearest-neighbors/
- **SVM**: https://monkeylearn.com/blog/introduction-to-support-vector-machines-svm/
- Perceptron https://machinelearningmastery.com/perceptron-algorithm-for-classification-in-python/
- Maximum Entrany Classifier: http://ssawah.ussd.adu/.alkan/254/ari.talk.ndf
- Maximum Entropy Classifier: http://cseweb.ucsd.edu/~elkan/254/ari_talk.pdf