

Abigail Whittle

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EDUCATION

Oregon State University

Corvallis, OR

Bachelor of Science in Computer Science | Applied Cybersecurity Option

Sep 2022 – Jun 2024

- GPA: 4.0
- Relevant Courses: Computer Architecture and Assembly, Theory of Computation, Analysis of Algorithms, Web Development

Saddleback College

Mission Viejo, CA

Major in Computer Science

Jun 2020 – Jun 2022

- GPA: 4.0
- Transfer with 100.5 Credit Hours

EXPERIENCE

Student Systems Engineer

Nov 2022 – Present

Open Source Lab

Corvallis, OR

- Managed infrastructure and planned for future growth using Chef.io and OpenStack
- Interacted with the open source community via a ticketing system to troubleshoot and deploy new services
- Reviewed and ensured quality of cookbooks through testing and peer review

Shift Leader

Jun 2022 – Present

Cafe Yumm

Corvallis, OR

- Led a team of employees, delegating tasks and managing workflow to ensure timely service
- Trained and mentored new employees while fostering a positive team environment

PROJECTS

Maze Generator and Solver | C++, Data Structures, Algorithms

May 2022 – Jun 2022

- GitHub: github.com/awhittle2/Maze-Generator-and-Solver
- Created a maze generator/solver using data structures like hash maps and pairs
- Designed and solved mazes with algorithms such as Prim's, Kruskal's, and Dijkstra's

Random Number Analyzer | x86 Assembly, Visual Studio

Feb 2023 – Mar 2023

- GitHub: github.com/awhittle2/Interactive-NFL-Pamphlet
- Utilized parameter passing on the stack to analyze randomly generated numbers
- Implemented a user-friendly interface with efficient memory usage and advanced sorting

Benny's Clicker | JavaScript, HTML/CSS, Node.js, Express.js, Handlebars

Nov 2022 – Dec 2022

- GitHub: github.com/awhittle2/Bennys-Clicker
- Developed a full stack website with Express.js, Handlebars, and a JSON database
- Utilized Git and GitHub for source code management and issue tracking

Interactive NFL Pamphlet | C++, Qt, Agile

Oct 2021 – Dec 2021

- GitHub: github.com/awhittle2/Interactive-NFL-Pamphlet
- Developed a pamphlet with Qt to parse a CSV file and sort the data by user input
- Implemented an agile methodology through role-playing and sprints

TECHNICAL SKILLS

Languages: C++, Python, Ruby, Bash, x86 Assembly, Java, JavaScript, HTML, CSS

Frameworks: Node.js, Express.js, Handlebars, Bootstrap, Qt

Tools: Git, Linux, VS Code, Visual Studio, Vim, Chef, OpenStack, VMware