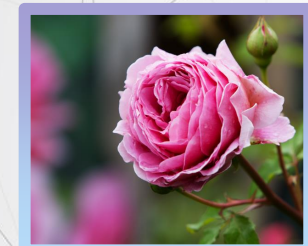
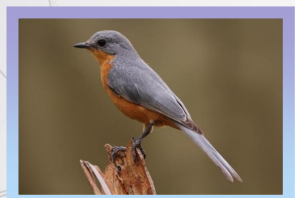


The background of the slide is a light gray with a subtle, abstract pattern of interconnected nodes and lines, resembling a network or a molecular structure. The nodes are small circles of varying shades of gray, and the lines are thin, light gray lines connecting them. The overall effect is a complex, web-like structure that fills the background.

MLDL-I

Machine Learning and Deep Learning - I



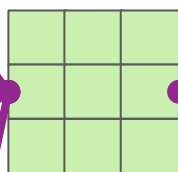


Horizontal Edge

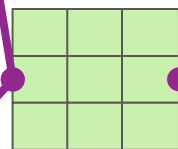
Vertical Edge

Changes in Value

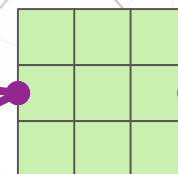
Angular Edge



⋮

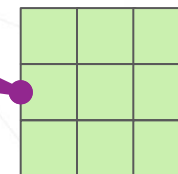


Circular Edge



Eye

Sharp Turns



Beak

DNN

0.1

0.2

0.7

Encoder

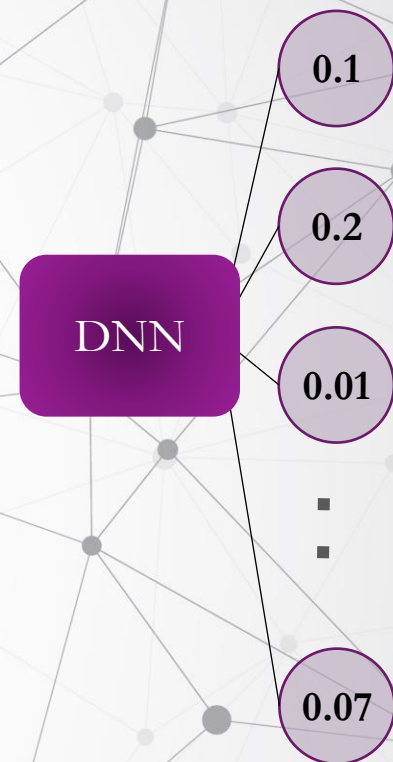
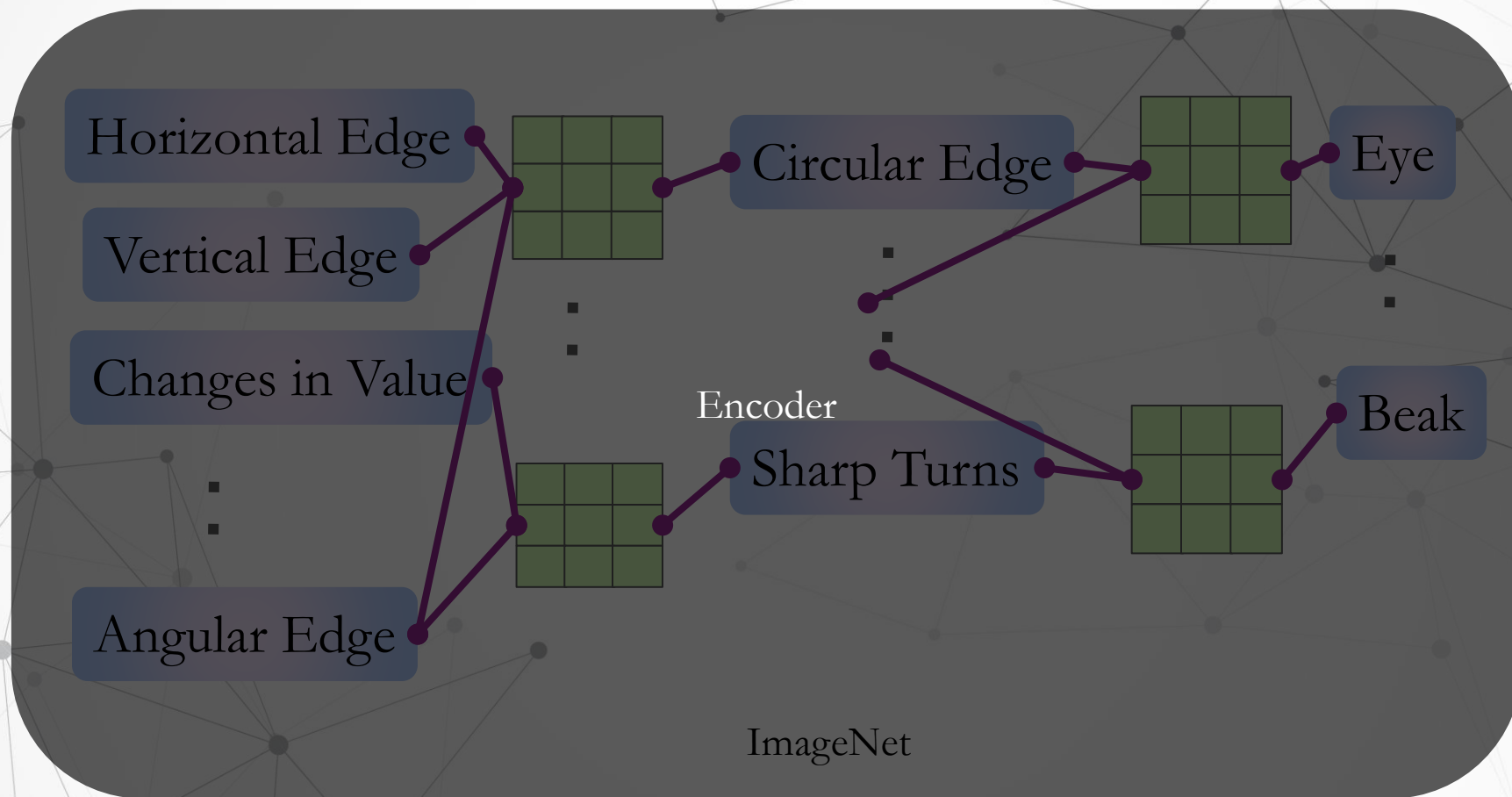
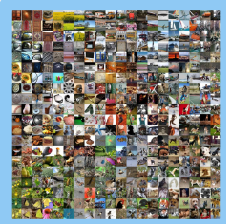
Classifier

ImageNet

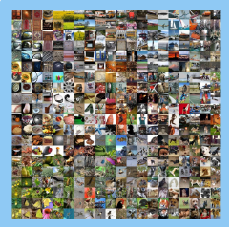
- 1.2 M Training Data*
- 50K Validation Data*
- 100K Test Data*
- 1000 Classes*



*indicates the 2010 Competition



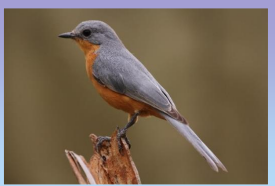
Transfer Learning



Encoder

DNN

Output



DNN

Output



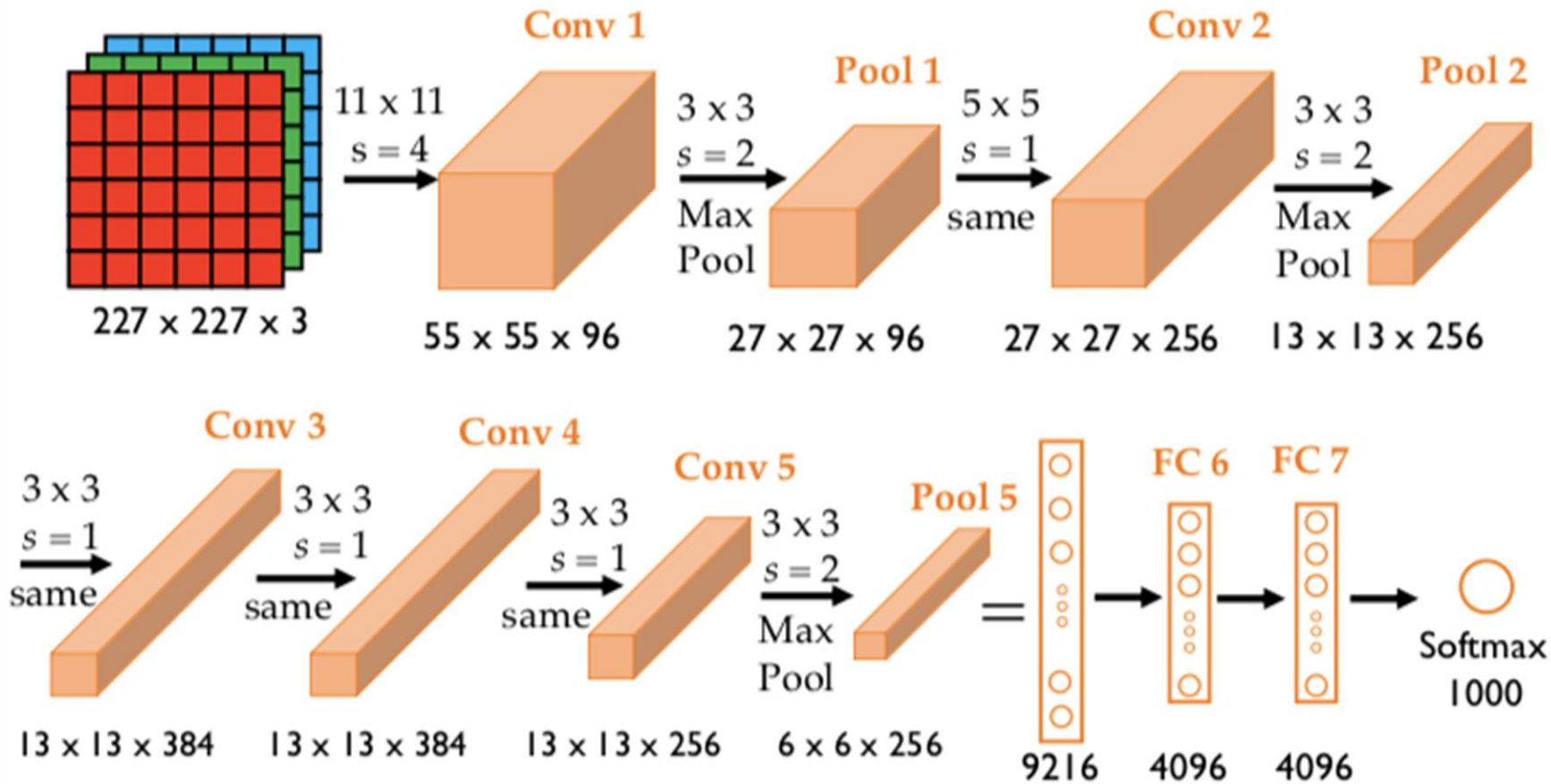
```
inp = Input(shape=input_shape)
base_model = tf.keras.applications.VGG16(weights='imagenet',
                                           include_top=False, # drop classifier head
                                           input_shape=input_shape)

x = base_model(inp)
x = Flatten()(x)
x = Dense(128, activation='relu')(x)
out = Dense(num_classes, activation='sigmoid')(x)
```



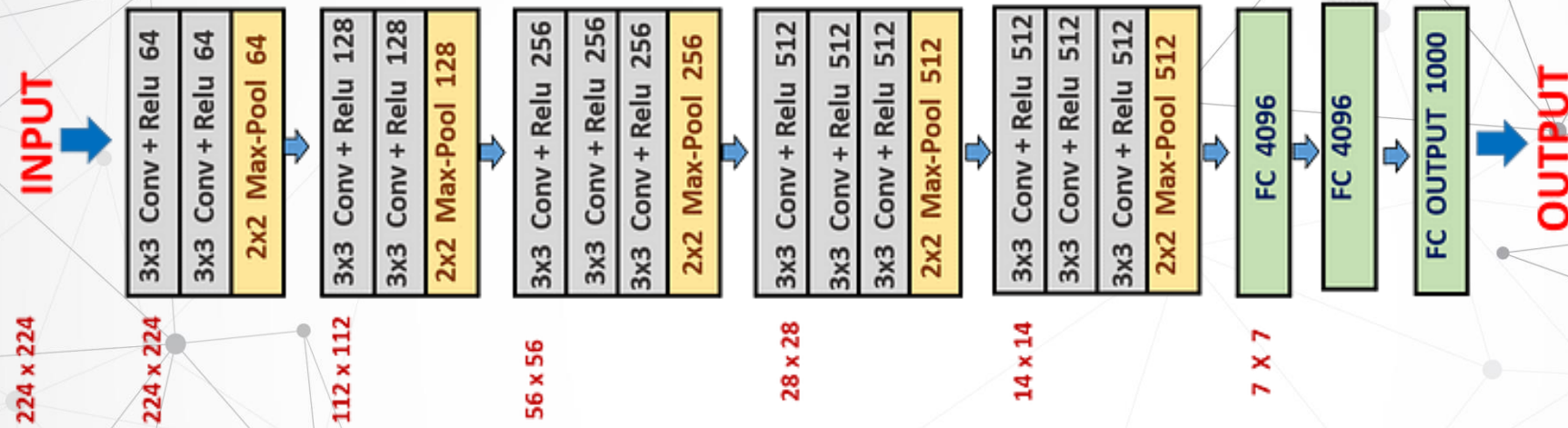
CNN Architectures

AlexNet



- Used ReLU
- Around 60 M Param
- Used 2 GTX 580
- (VRAM 6 GB Total)
- Overlapping Pooling
- Used Dropout

VGG



- Simplified Architecture
- 3x3 Conv, 2x2 MaxPool
- Resolution down, Channel up

2	1	1	0	0
0	1	0	1	0
3	0	-1	1	1
0	0	1	1	0
1	1	1	0	0

1	1	1	0	0
0	1	0	1	0
0	0	1	1	1
0	0	1	1	0
0	1	1	0	0

Convolutional
Kernel



1	0	1
0	1	0
1	0	1

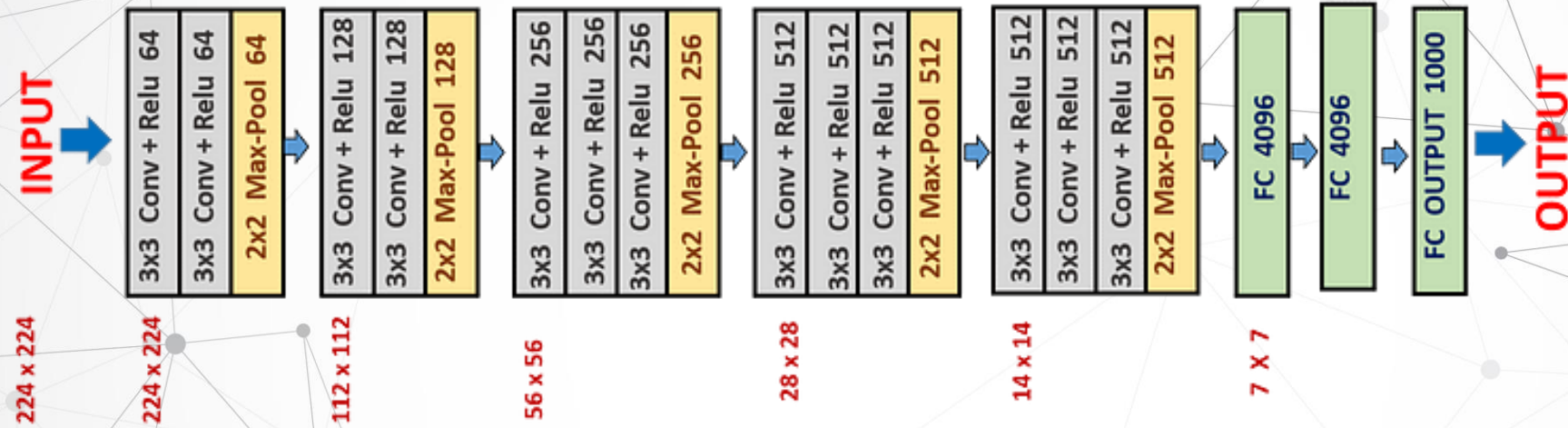
Convolutional
Kernel

1	1	1	0	0
0	1	0	1	0
0	0	1	1	1
0	0	1	1	0
0	1	1	0	0

4	3	4
2	4	3
2	3	4

18

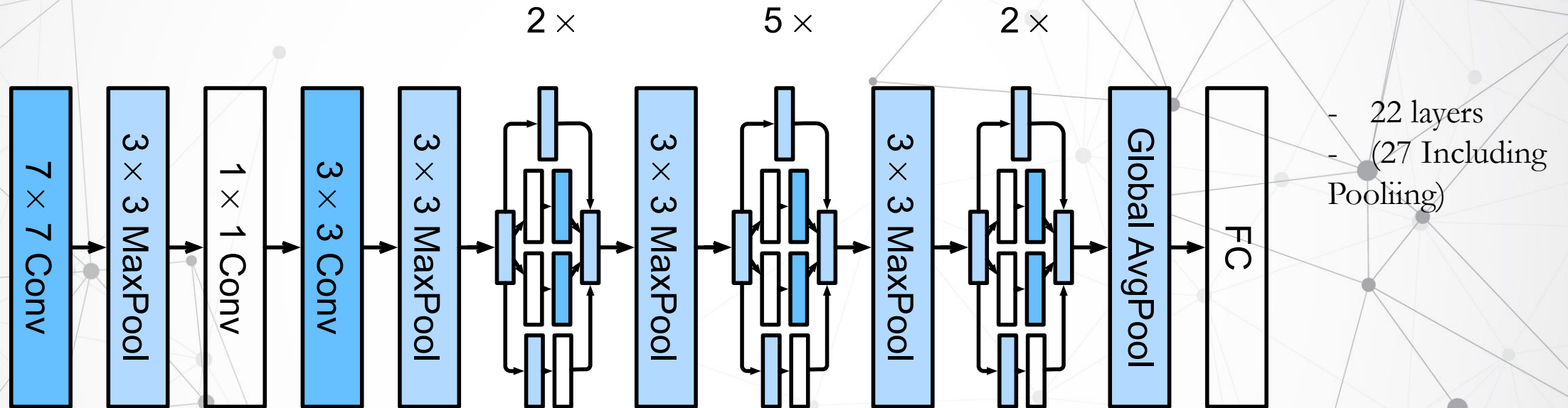
VGG



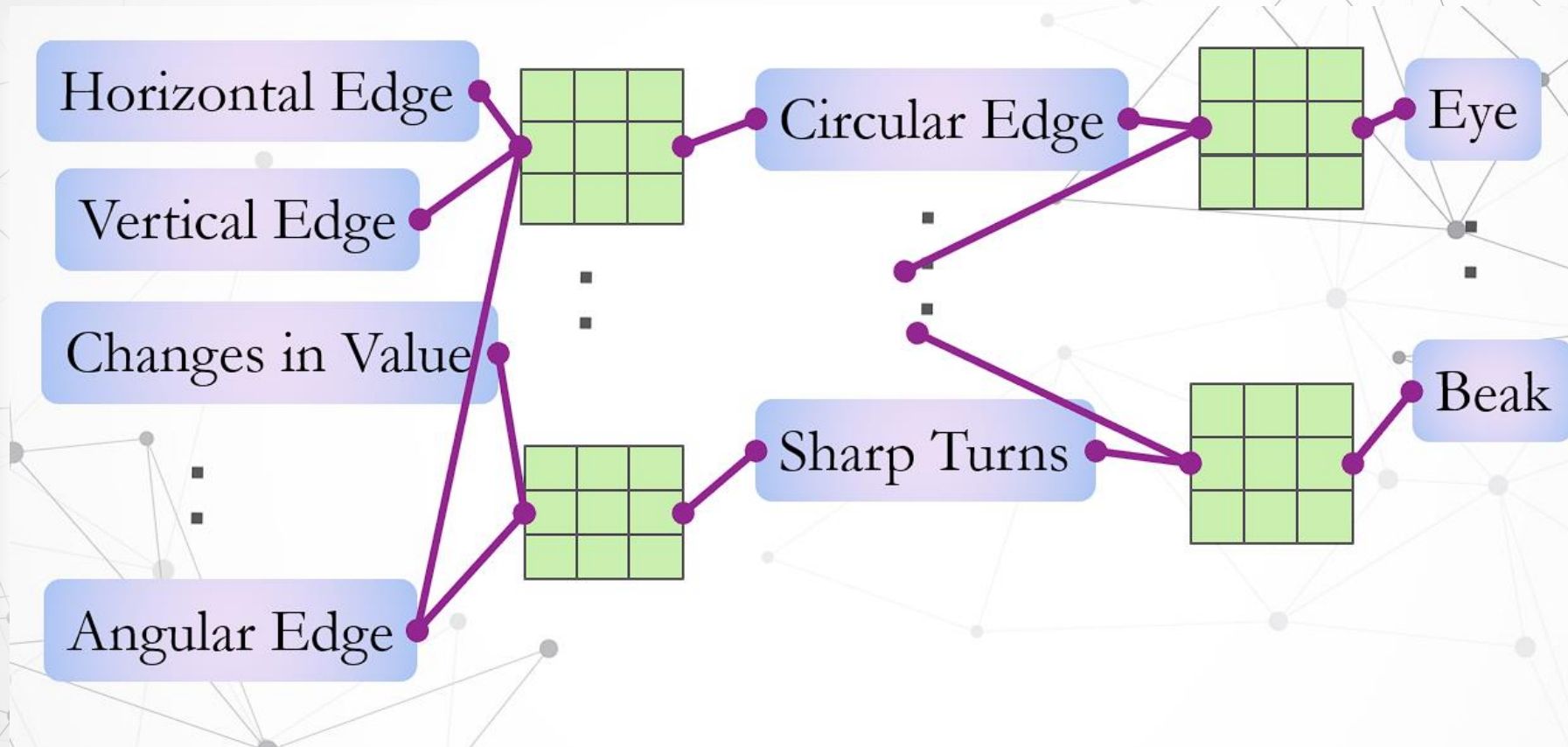
such layers have a 7×7 effective receptive field. So what have we gained by using, for instance, a stack of three 3×3 conv. layers instead of a single 7×7 layer? First, we incorporate three non-linear rectification layers instead of a single one, which makes the decision function more discriminative. Second, we decrease the number of parameters: assuming that both the input and the output of a three-layer 3×3 convolution stack has C channels, the stack is parametrised by $3(3^2 C^2) = 27C^2$ weights; at the same time, a single 7×7 conv. layer would require $7^2 C^2 = 49C^2$ parameters, i.e. 81% more. This can be seen as imposing a regularisation on the 7×7 conv. filters, forcing them to have a decomposition through the 3×3 filters (with non-linearity injected in between).

Second, we observe that the classification error decreases with the increased ConvNet depth: from 11 layers in A to 19 layers in E. Notably, in spite of the same depth, the configuration C (which contains three 1×1 conv. layers), performs worse than the configuration D, which uses 3×3 conv. layers throughout the network. This indicates that while the additional non-linearity does help (C is better than B), it is also important to capture spatial context by using conv. filters with non-trivial receptive fields (D is better than C). The error rate of our architecture saturates when the depth reaches 19 layers, but even deeper models might be beneficial for larger datasets. We also compared the net B with a shallow net with five 5×5 conv. layers, which was derived from B by replacing each pair of 3×3 conv. layers with a single 5×5 conv. layer (which has the same receptive field as explained in Sect. 2.3). The top-1 error of the shallow net was measured to be 7% higher than that of B (on a center crop), which confirms that a deep net with small filters outperforms a shallow net with larger filters.

GoogLeNet

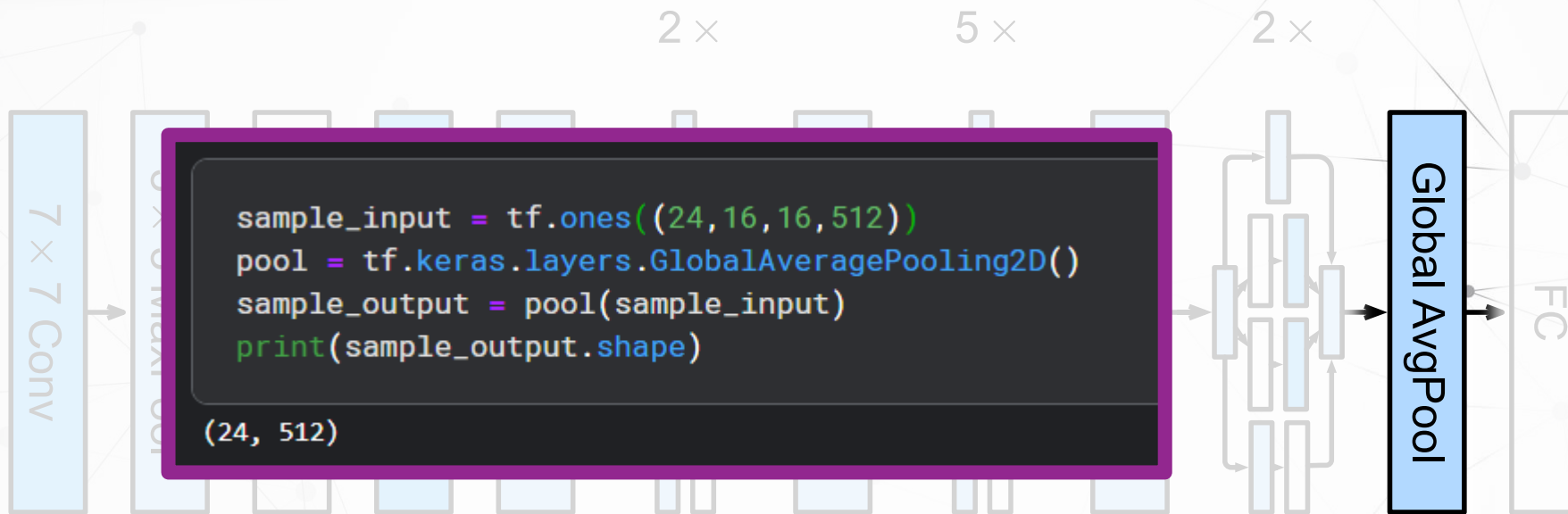


Global Average Pooling



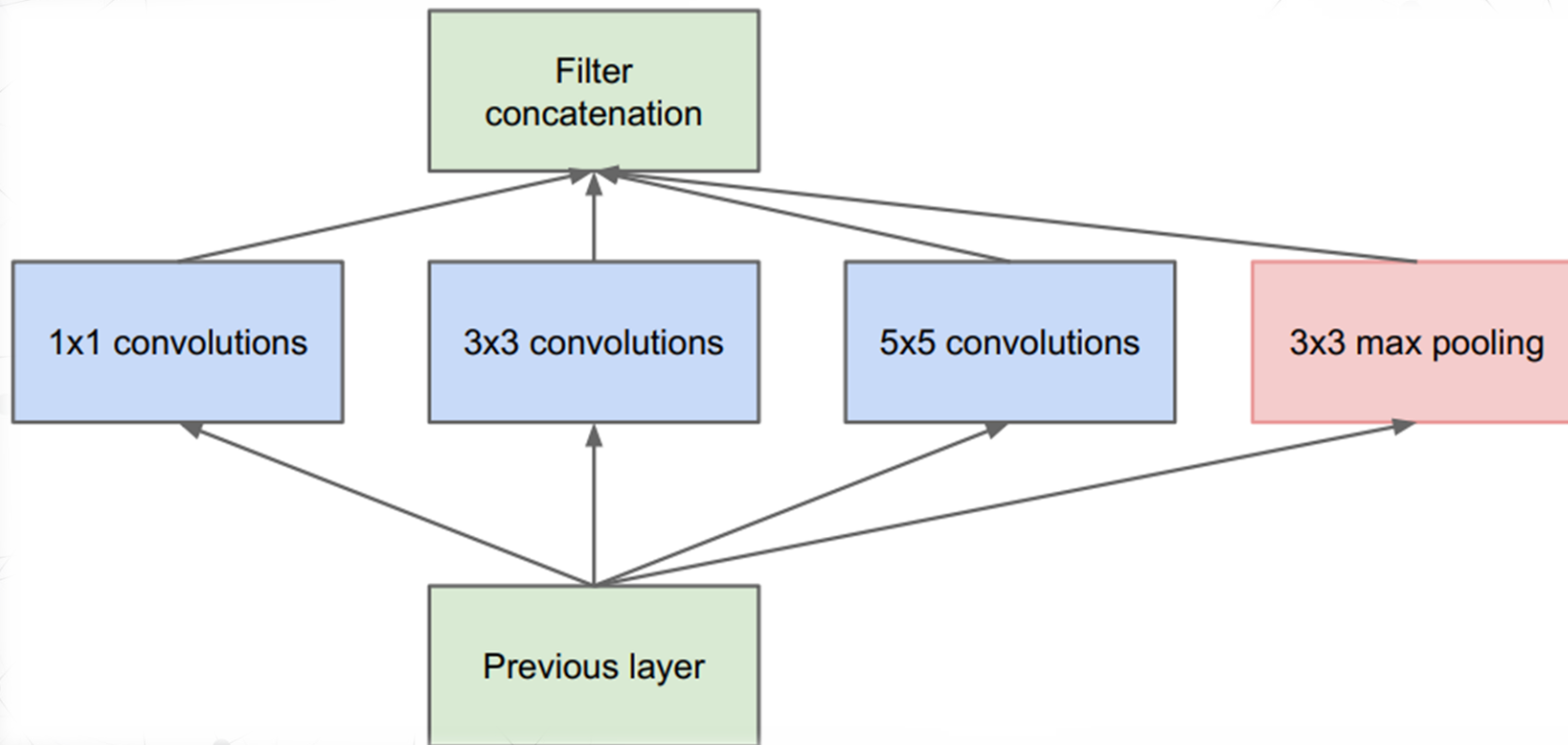
a major effect. We found that a move from fully connected layers to average pooling improved the top-1 accuracy by about 0.6%, however the use of dropout remained essential even after removing the fully connected layers.

Global Average Pooling

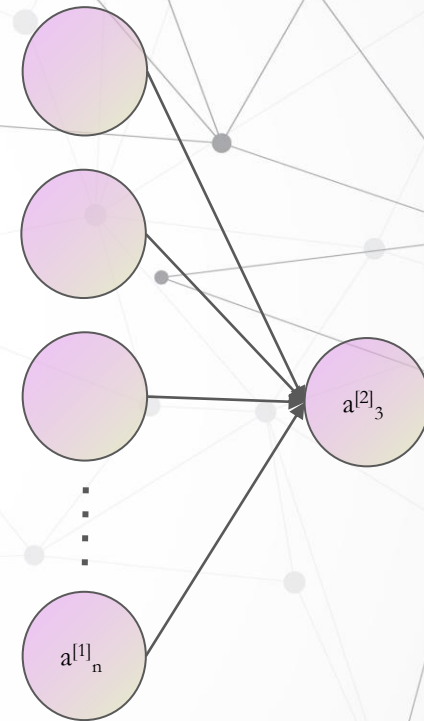
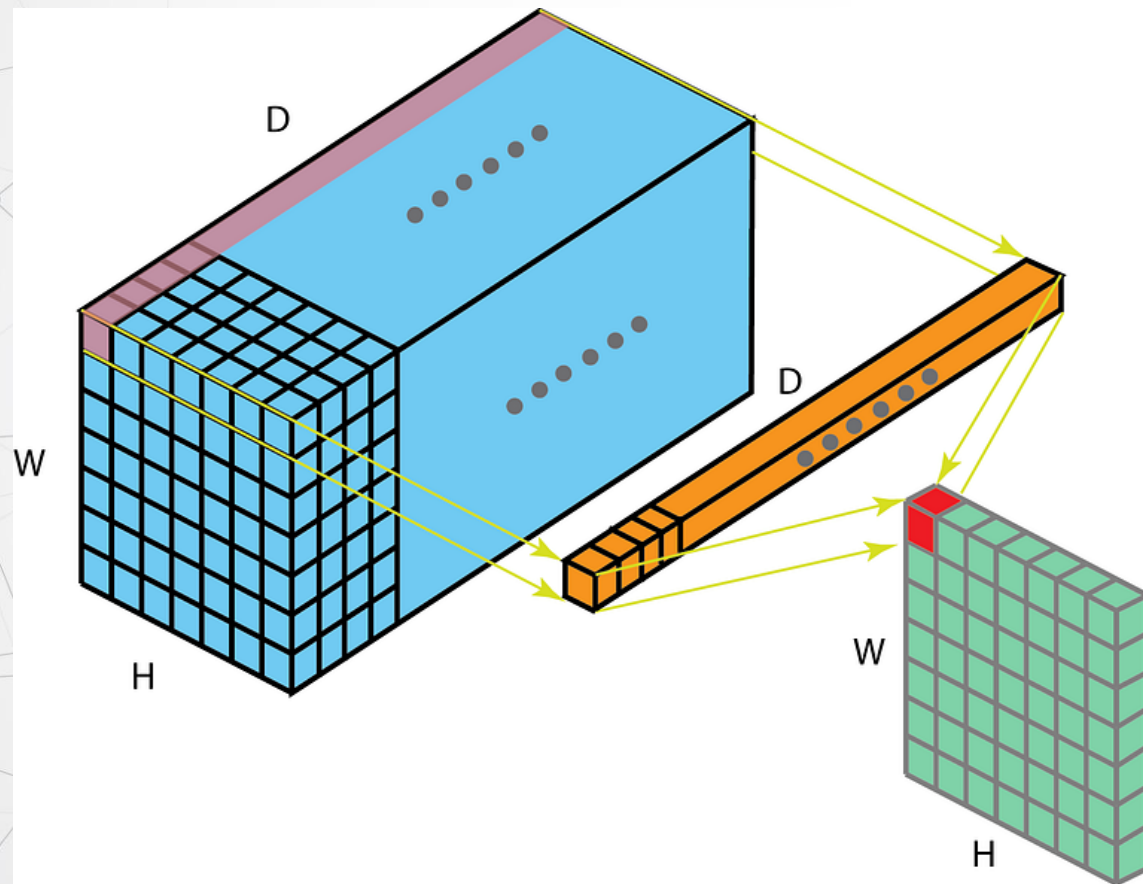


a major effect. We found that a move from fully connected layers to average pooling improved the top-1 accuracy by about 0.6%, however the use of dropout remained essential even after removing the fully connected layers.

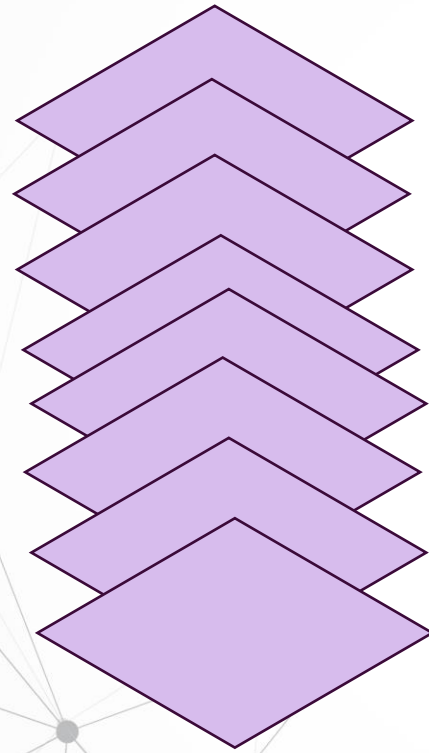
Inception



1x1 Convolutions

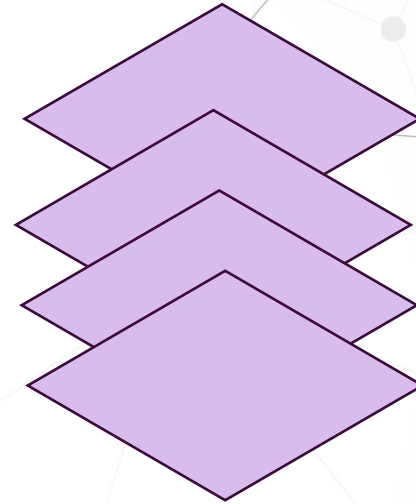


1x1 Convolutions



254 x 254 x 256

1x1
Conv2D
(64)



254 x 254 x 64

$$(256 \times 1) \times 64 = 16,384$$

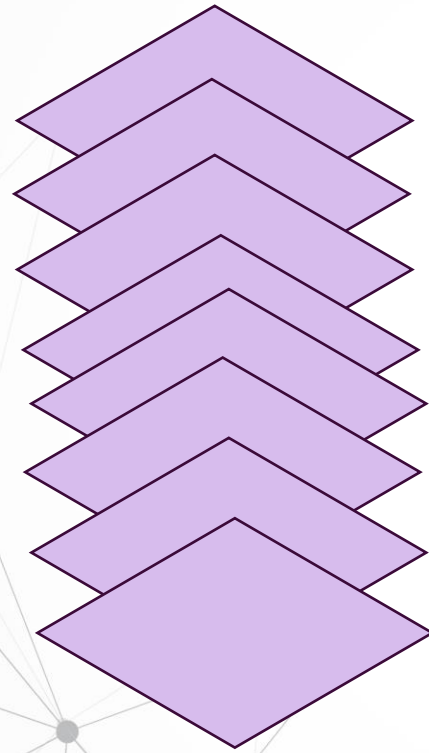
1x1 Convolutions

Artificial intelligence (AI) is the intelligence of machines or softwares, as opposed to the intelligence of human beings or animals. AI applications include advanced web search engines (e.g., Google Search), recommendation systems (e.g., Netflix), understanding human speech (such as Siri and Alexa), autonomous vehicles (e.g., Waymo), generative or creative tools (ChatGPT and DALL-E), and playing at a high level in strategic games (such as chess and Go).

Artificial intelligence was founded as an academic discipline in 1956. It has experienced several waves of optimism, followed by funding cuts and disillusionment (known as an "AI winter"), followed by renewed funding. AI research has tried and discarded many approaches, including the imitation of the brain, modeling human problem solving, formal logic, and the simulation of animal behavior. In the first decades of the 21st century, highly mathematical and statistical machine learning has dominated the field, and this technique has proved highly successful, helping to solve many challenging problems throughout industry and academia.

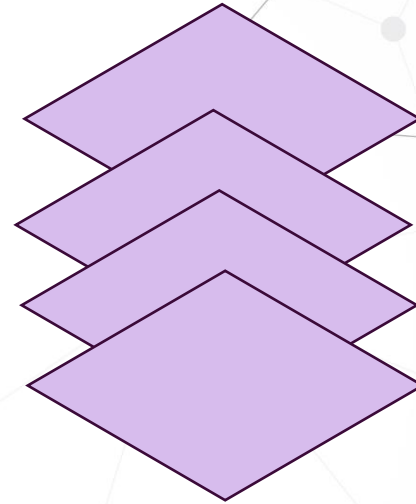
AI is the intelligence of machines/software, used in various applications like search engines, recommendation systems, speech recognition, self-driving cars, creative tools, and strategic game-playing. It has experienced cycles of optimism, disappointment, and renewed funding since its inception in 1956. Different approaches have been explored, with machine learning being dominant in recent years, solving complex problems in various domains.

1x1 Convolutions



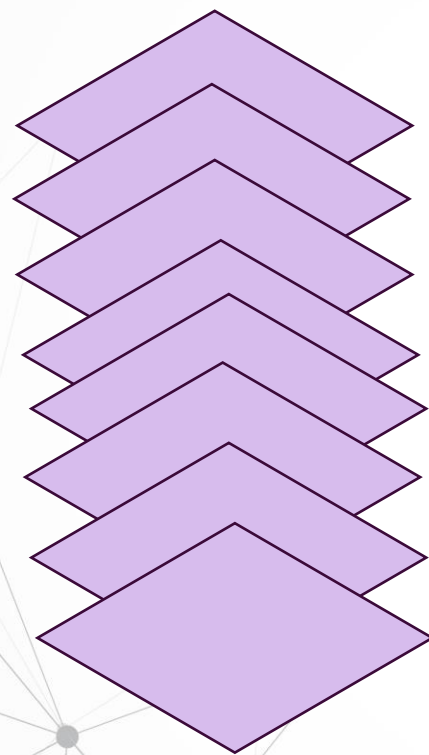
254 x 254 x 256

1x1
Conv2D
(64)



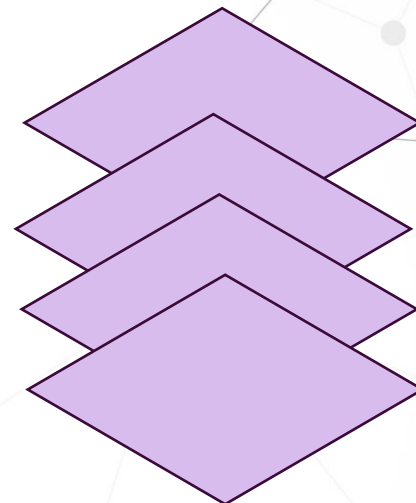
254 x 254 x 64

$$(256 \times 1) \times 64 = 16,384$$



254 x 254 x 256

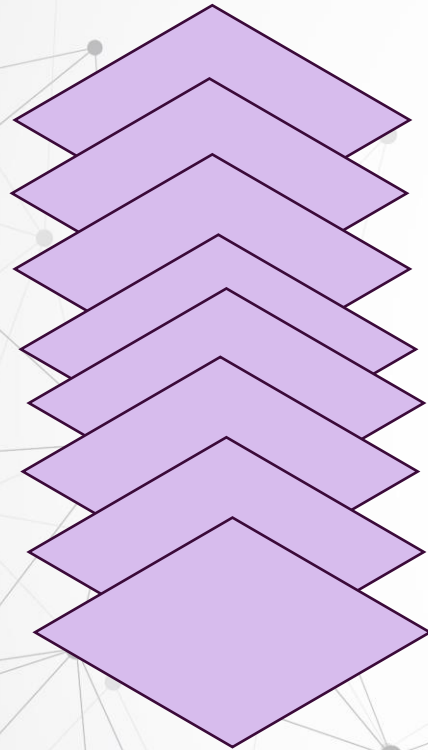
5x5
Conv2D
(64)



254 x 254 x 32

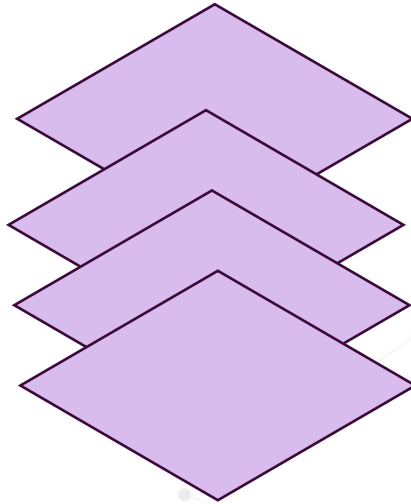
$$(5 \times 5 \times 256) \times 64 = 409,600$$

Bottleneck



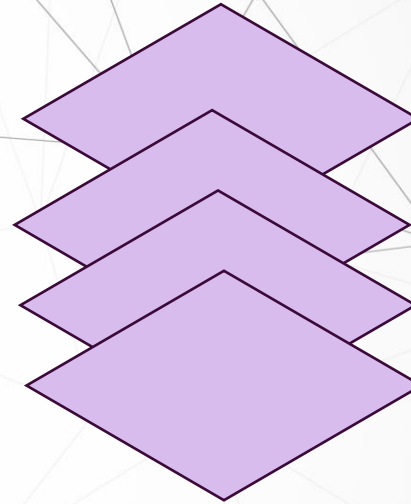
254 x 254 x 256

1x1
Conv2D
(64)



254 x 254 x 64

5x5
Conv2D
(64)

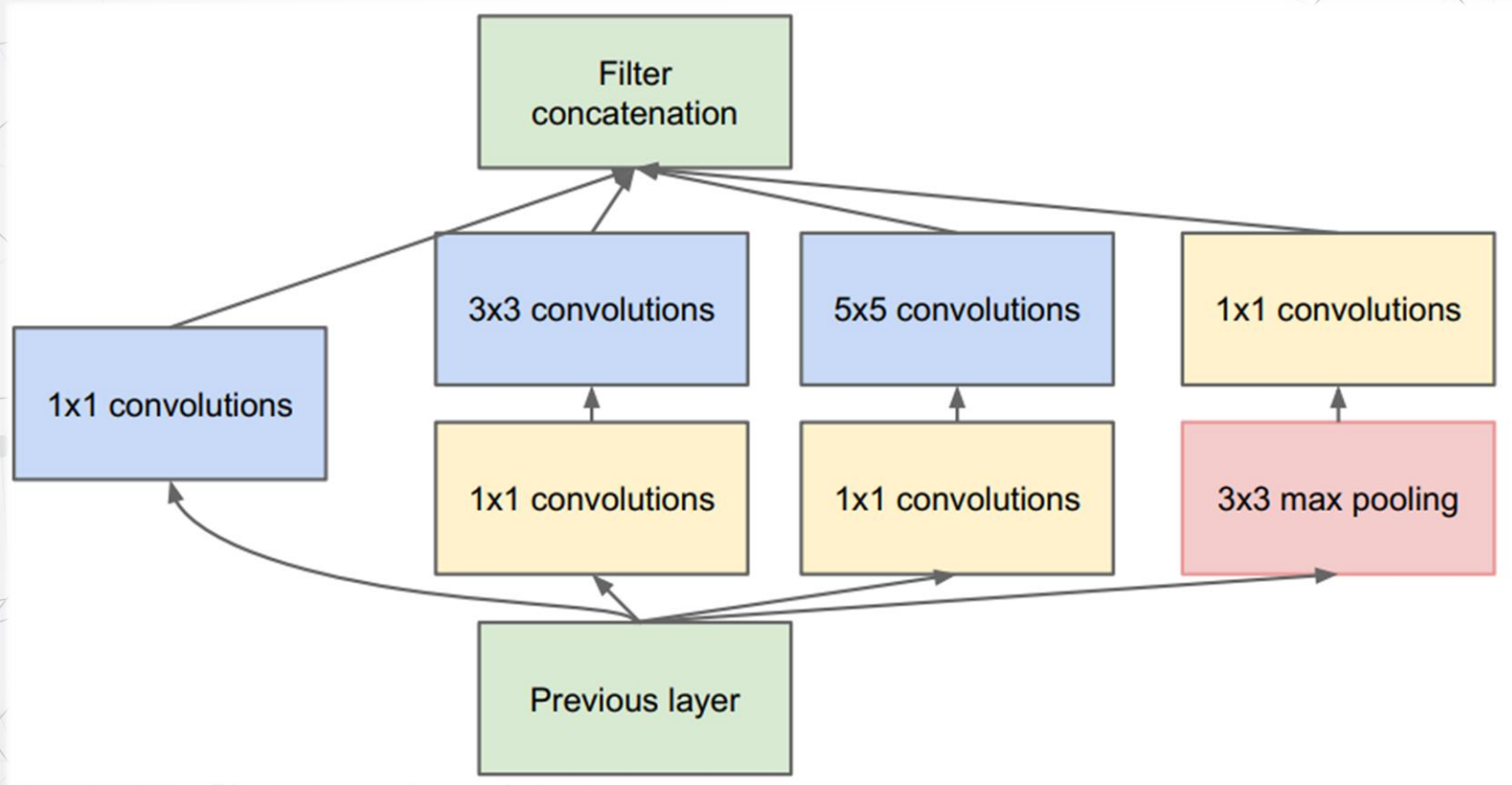


254 x 254 x 64

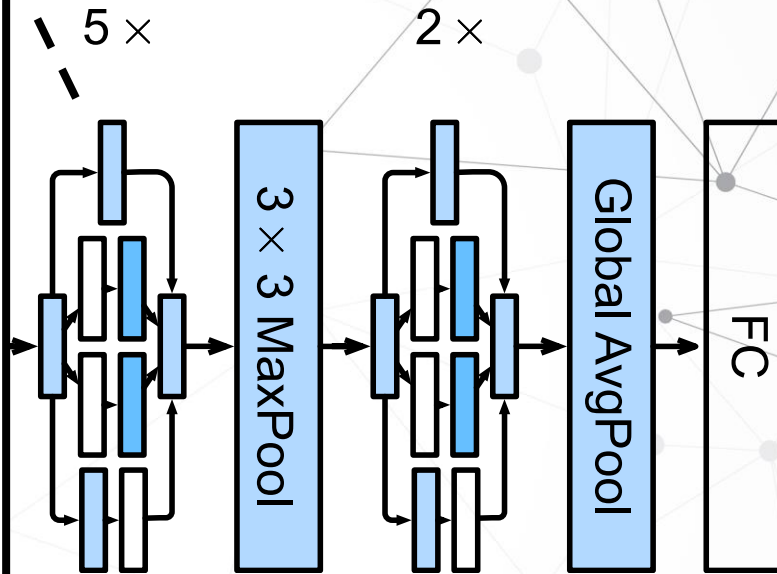
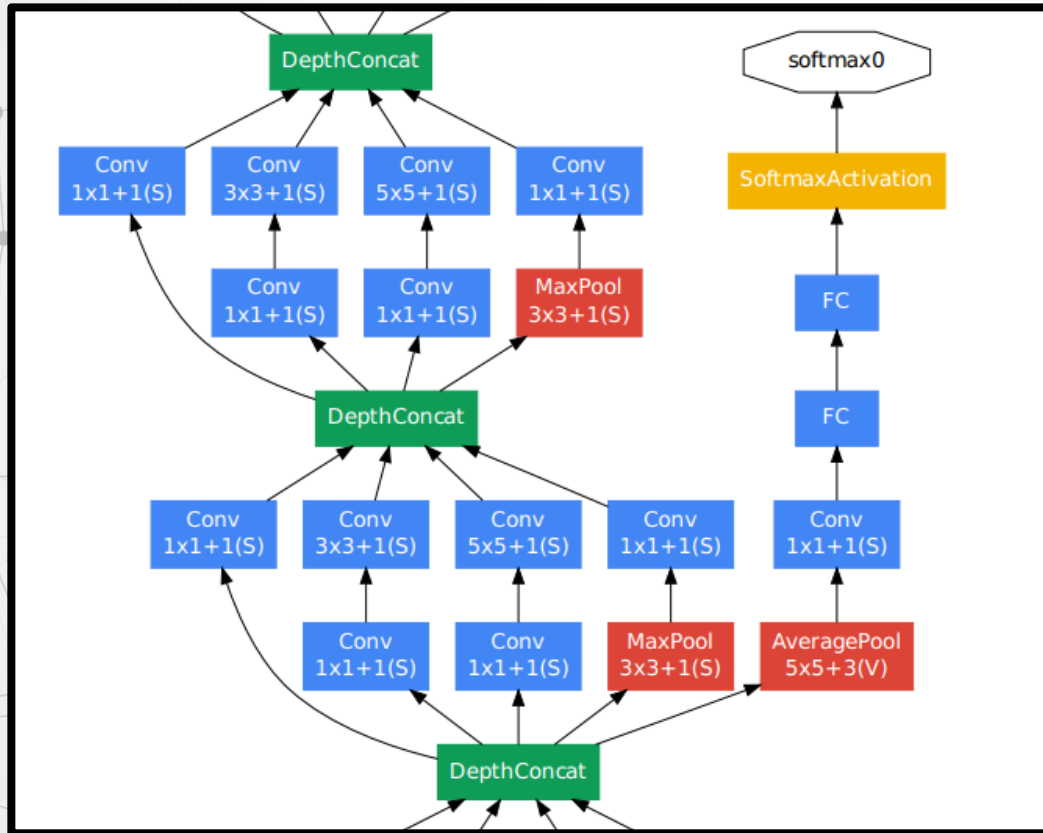
$$(256 \times 1) \times 64 + (5 \times 5 \times 64) \times 64 = 118,784$$

$$(5 \times 5 \times 256) \times 64 = 409,600$$

GoogLeNet

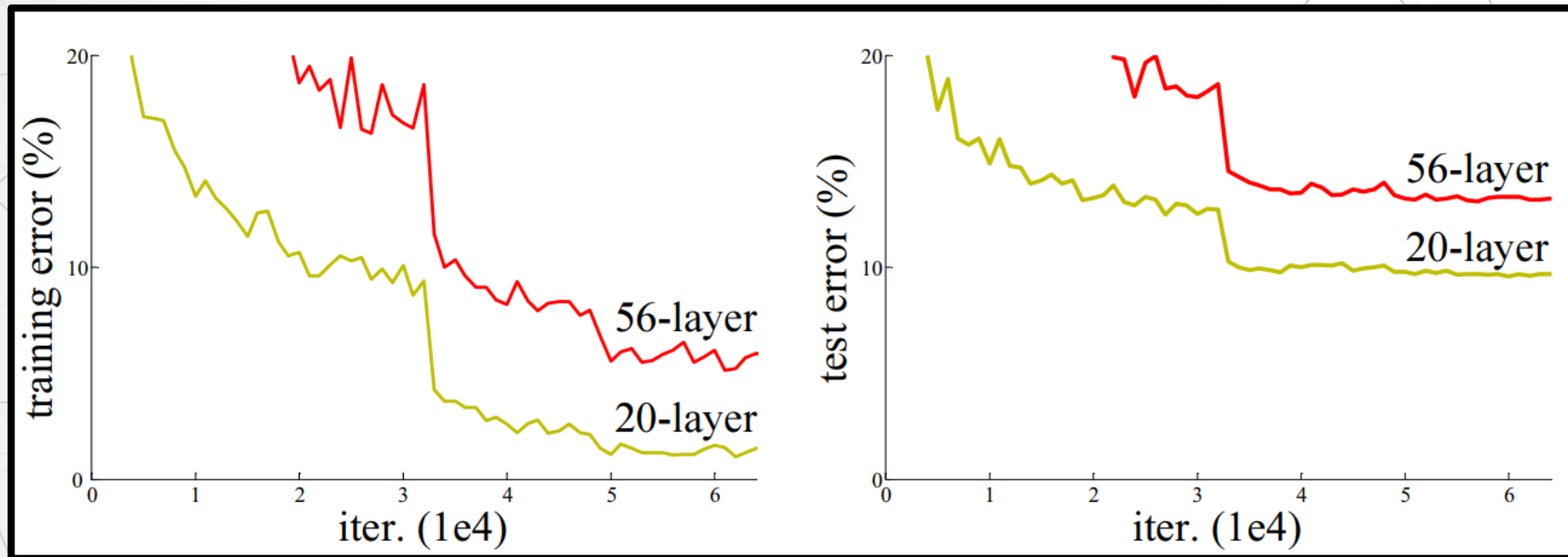


GoogLeNet



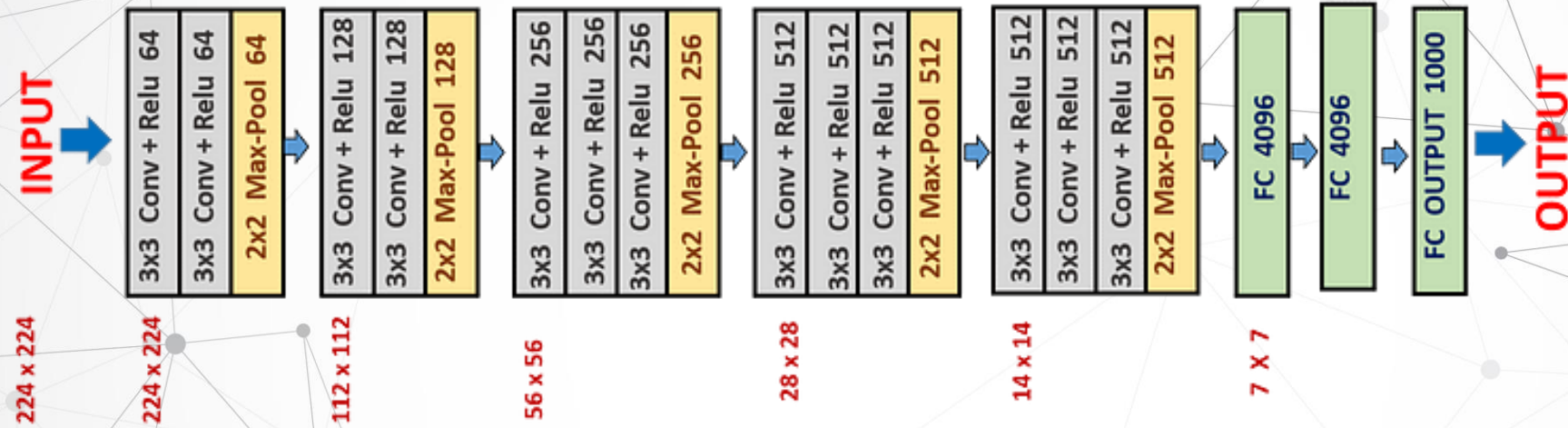
Given relatively large depth of the network, the ability to propagate gradients back through all the layers in an effective manner was a concern. The strong performance of shallower networks on this task suggests that the features produced by the layers in the middle of the network should be very discriminative. By adding auxiliary classifiers connected to these intermediate layers, discrimination in the lower stages in the classifier was expected. This was thought to combat the vanishing gradient problem while

ResNet

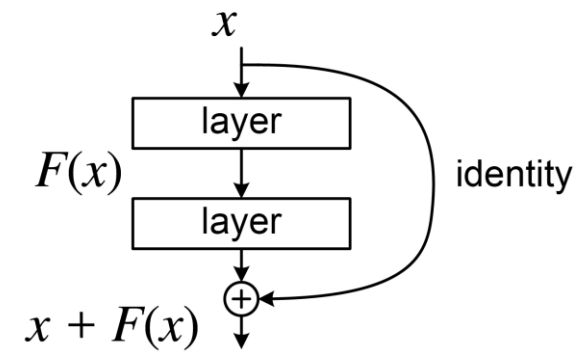
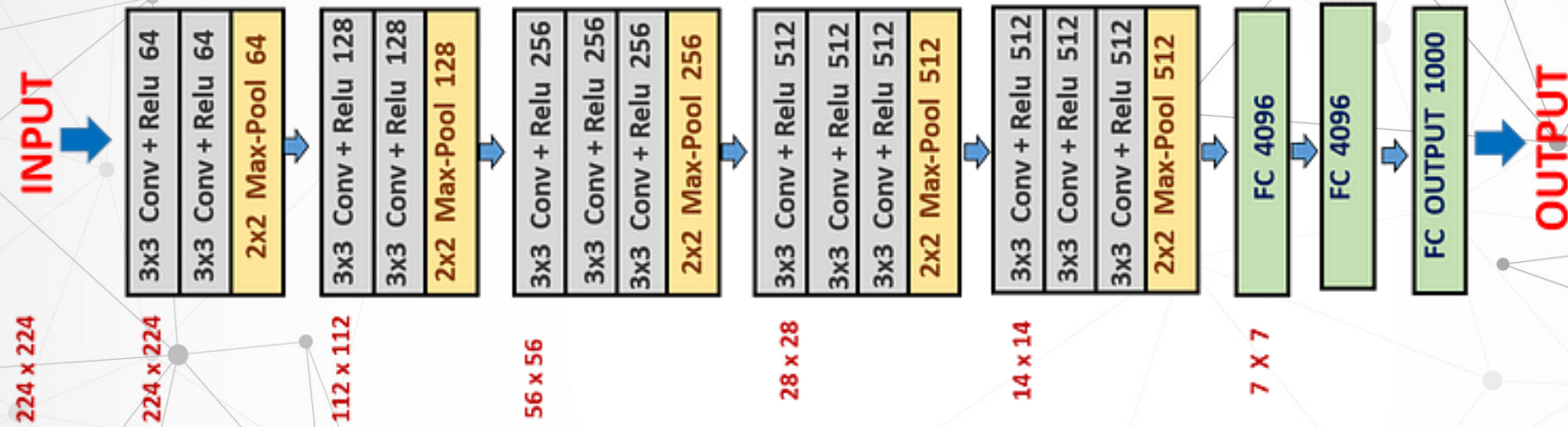


When deeper networks are able to start converging, a *degradation* problem has been exposed: with the network depth increasing, accuracy gets saturated (which might be unsurprising) and then degrades rapidly. Unexpectedly, such degradation is *not caused by overfitting*, and adding more layers to a suitably deep model leads to *higher training error*, as reported in [10, 41] and thoroughly verified by our experiments. Fig. 1 shows a typical example.

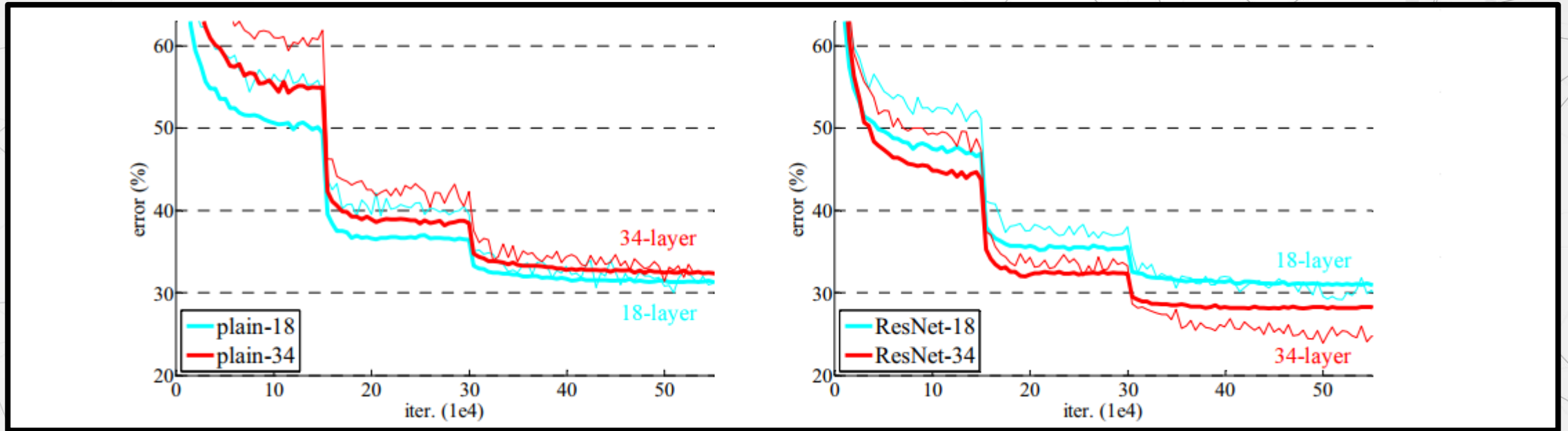
ResNet



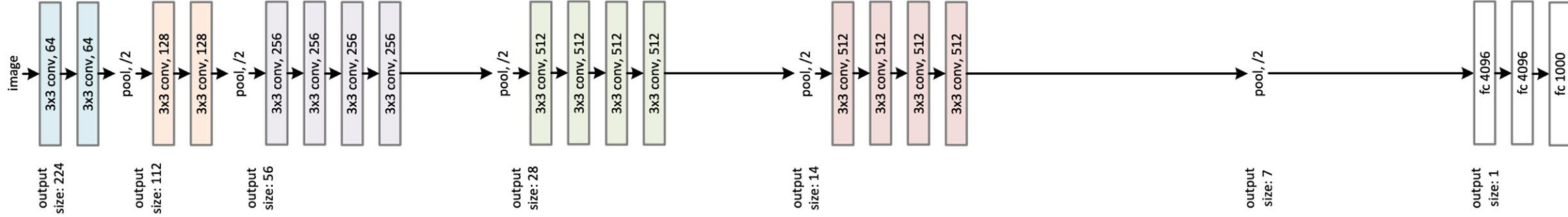
ResNet



ResNet



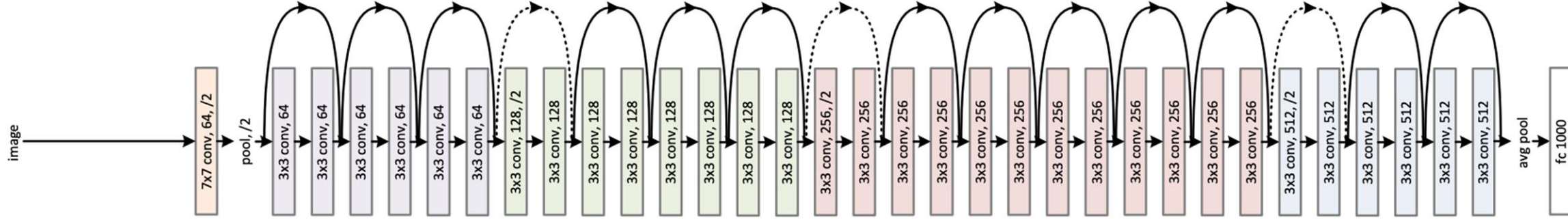
VGG-19



34-layer plain



34-layer residual



A vertical timeline on the left side of the image, marked by a dark purple line. Four circular nodes, each containing a year, are positioned along this line. From each node, a light blue arrow points horizontally to the right, containing a text description of a key event in deep learning. The background features a complex network of thin grey lines connecting various grey dots of different sizes, creating a web-like pattern that suggests neural network connectivity.

2012

ImageNet Classification with Deep Convolutional Neural Networks

2015

Very deep convolutional networks for large-scale image recognition

2015

Going Deeper with Convolutions

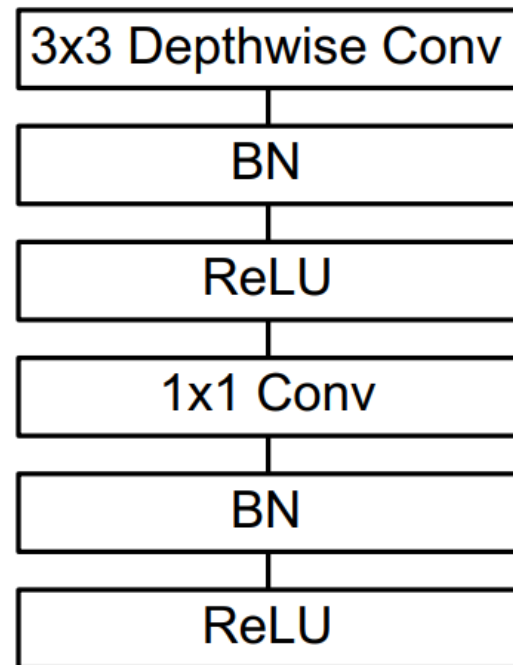
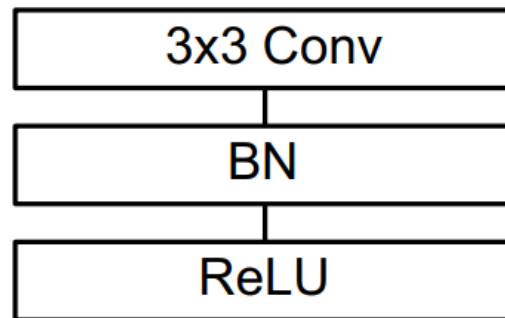
2016

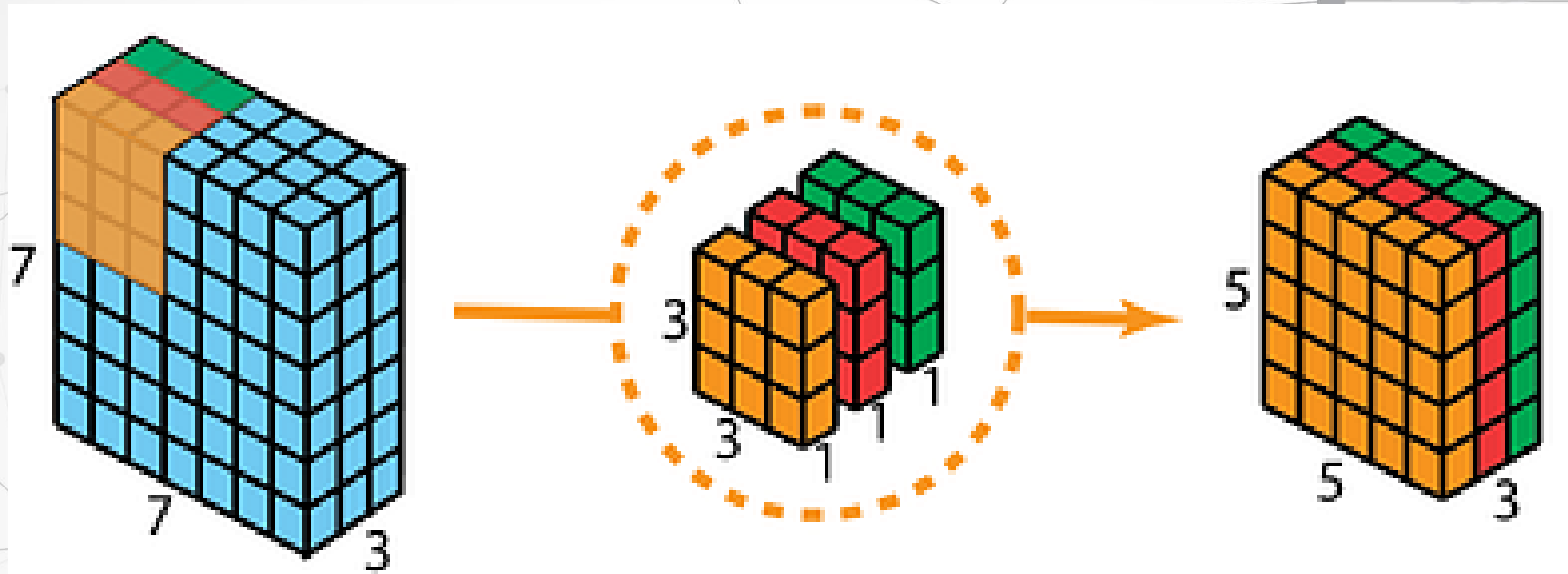
Deep Residual Learning for Image Recognition

MobileNet

Table 8. MobileNet Comparison to Popular Models

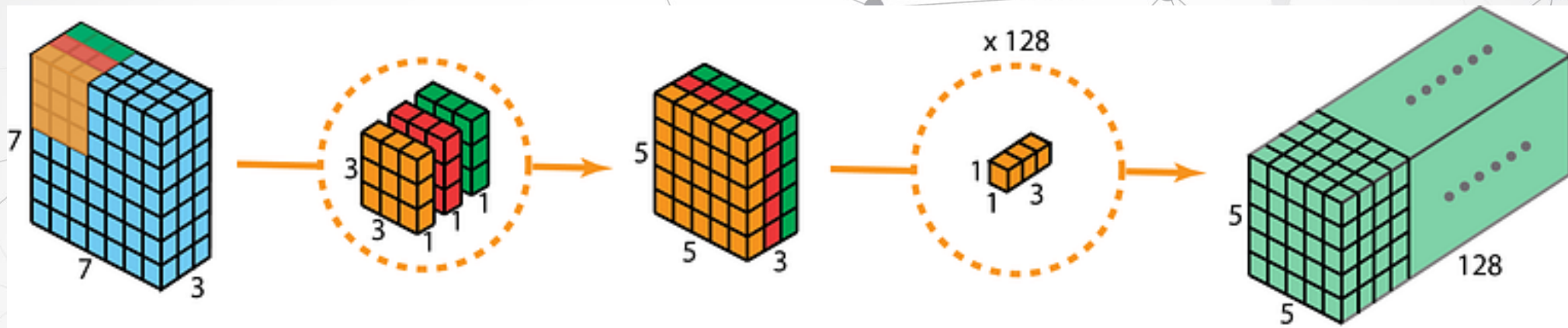
Model	ImageNet	Million	Million
	Accuracy	Mult-Adds	Parameters
1.0 MobileNet-224	70.6%	569	4.2
GoogLeNet	69.8%	1550	6.8
VGG 16	71.5%	15300	138





```
sample_input = tf.ones((24,16,16,512))  
layer = tf.keras.layers.DepthwiseConv2D(  
    kernel_size = (3,3),  
    strides=(1, 1),  
    padding="same")  
sample_output = layer(sample_input)  
print(sample_output.shape)
```

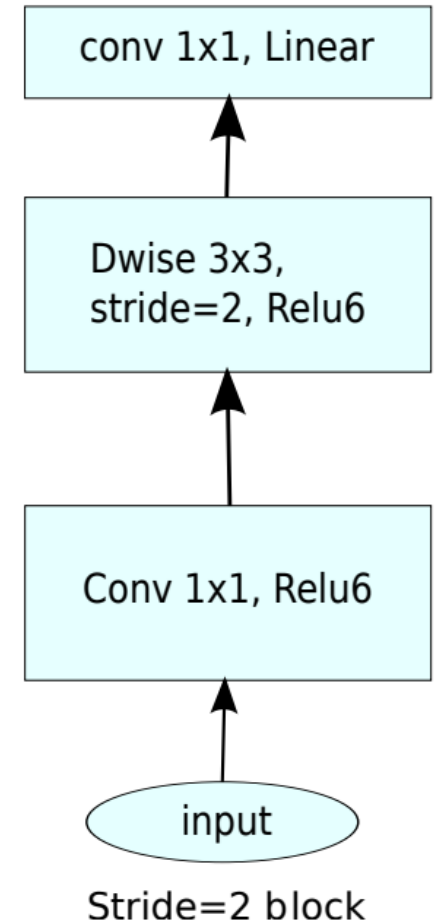
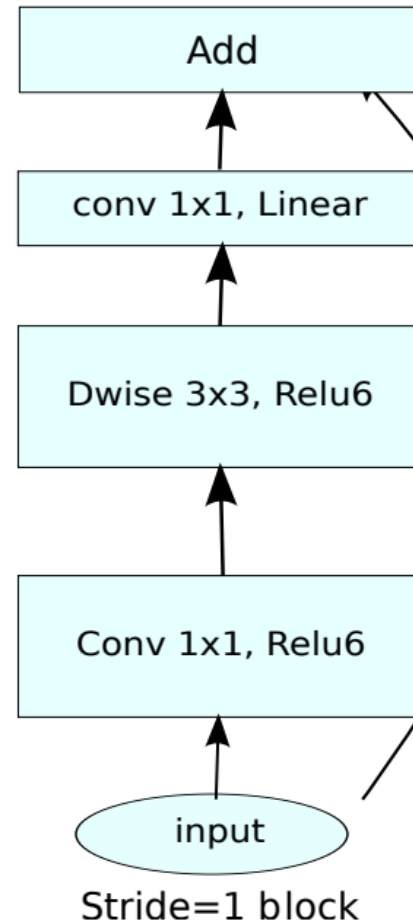
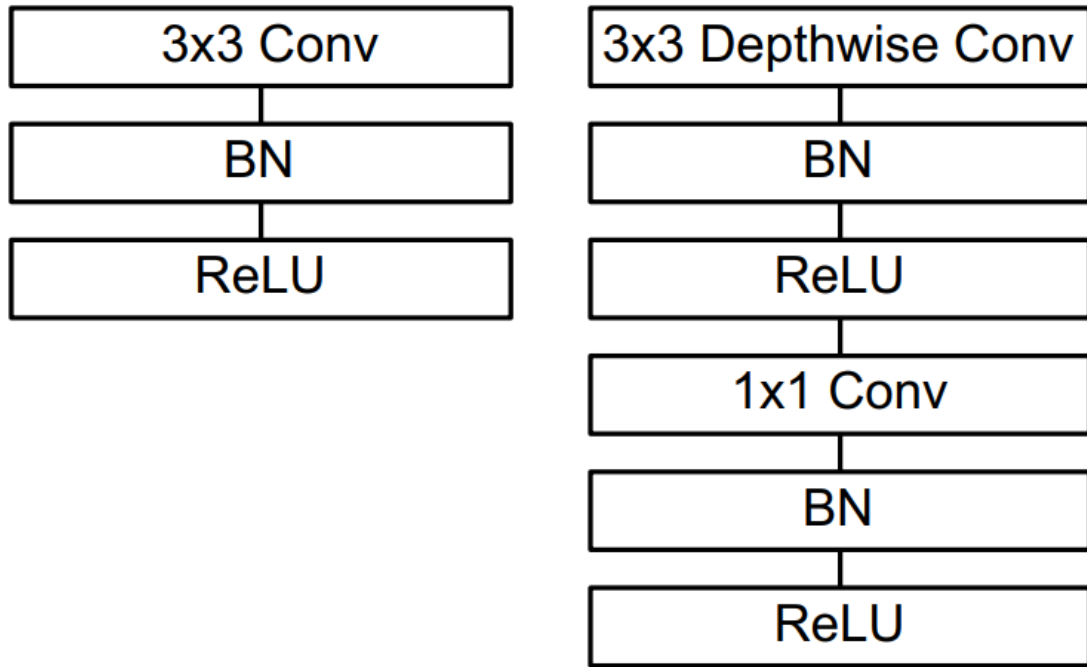
(24, 16, 16, 512)



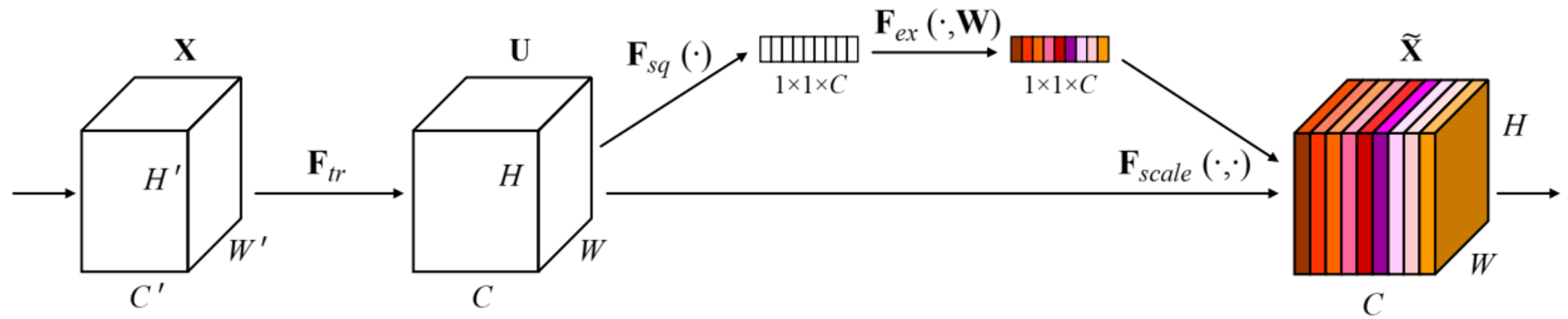
```
sample_input = tf.ones((24,16,16,512))
layer1 = tf.keras.layers.DepthwiseConv2D(
    kernel_size = (3,3),
    strides=(1, 1),
    padding="same")
interm_output = layer1(sample_input)
print("Interm Output shape: ",interm_output.shape)
layer2 = tf.keras.layers.Conv2D(filters = 512,
                                kernel_size = (1,1),
                                padding='same')
final_output = layer2(intermediate_output)
print("Final Output shape: ",final_output.shape)
```

Interm Output shape: (24, 16, 16, 512)
Final Output shape: (24, 16, 16, 512)

MobileNetV2



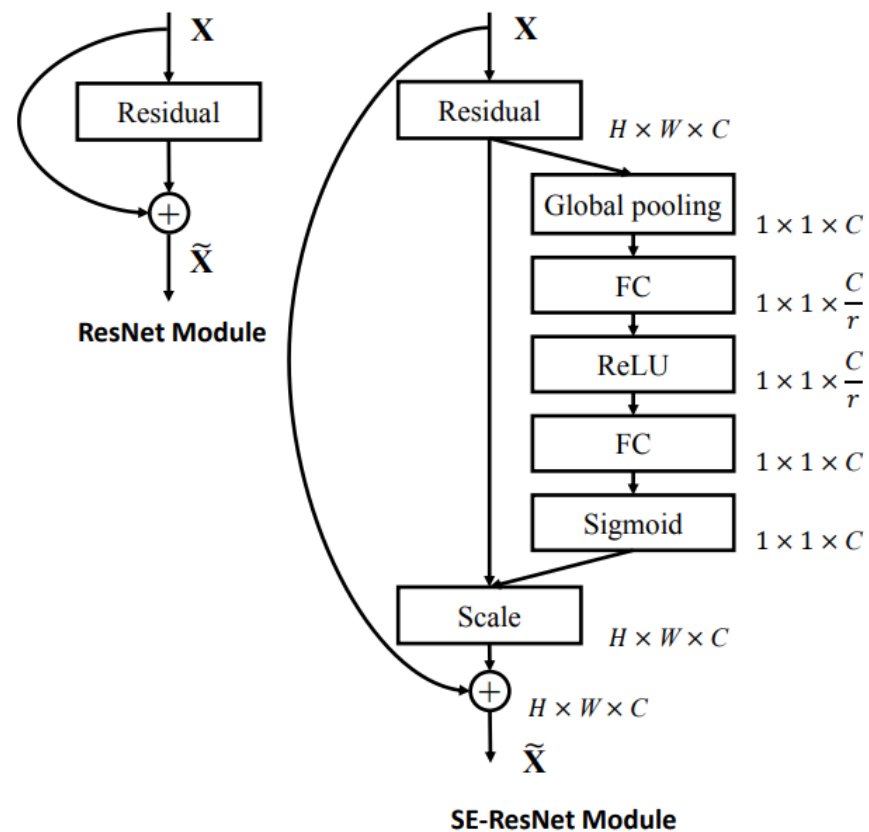
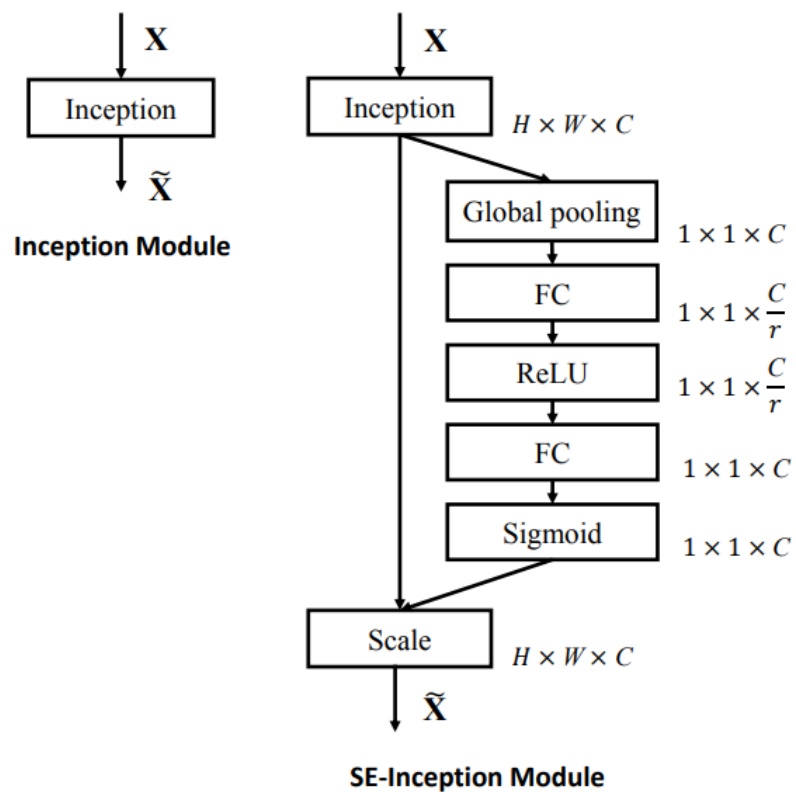
SENet



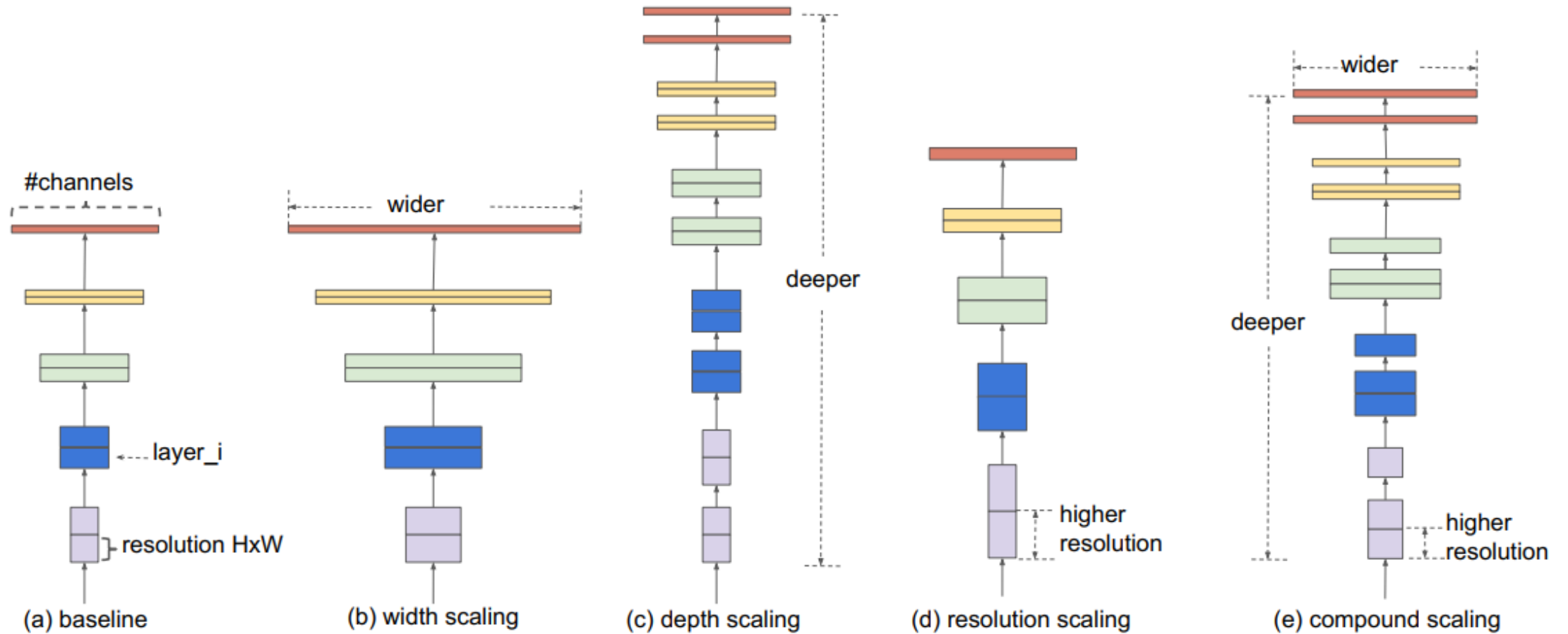
```
sample_input = tf.ones((24,16,16,512))
se = tf.keras.layers.GlobalAveragePooling2D()(sample_input)
se = tf.keras.layers.Dense(512, activation='sigmoid', use_bias=False)(se)
sample_output = tf.keras.layers.multiply([sample_input, se])
print(sample_output.shape)
```

(24, 16, 16, 512)

SENet



EfficientNet



EfficientNet

In this paper, we propose a new **compound scaling method**, which use a compound coefficient ϕ to uniformly scales network width, depth, and resolution in a principled way:

$$\begin{aligned} \text{depth: } d &= \alpha^\phi \\ \text{width: } w &= \beta^\phi \\ \text{resolution: } r &= \gamma^\phi \\ \text{s.t. } \alpha \cdot \beta^2 \cdot \gamma^2 &\approx 2 \\ \alpha \geq 1, \beta \geq 1, \gamma \geq 1 \end{aligned} \tag{3}$$

- STEP 1: we first fix $\phi = 1$, assuming twice more resources available, and do a small grid search of α, β, γ based on Equation 2 and 3. In particular, we find the best values for EfficientNet-B0 are $\alpha = 1.2, \beta = 1.1, \gamma = 1.15$, under constraint of $\alpha \cdot \beta^2 \cdot \gamma^2 \approx 2$.
- STEP 2: we then fix α, β, γ as constants and scale up baseline network with different ϕ using Equation 3, to obtain EfficientNet-B1 to B7 (Details in Table 2).

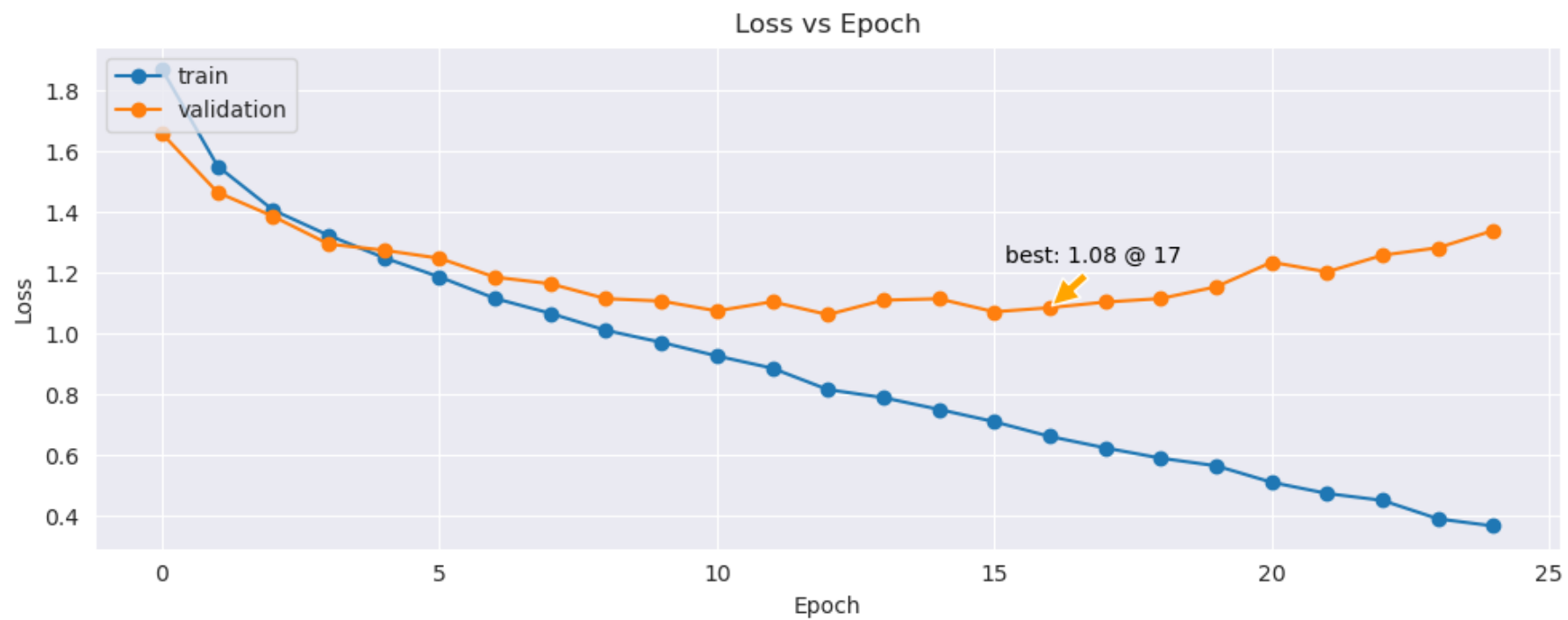
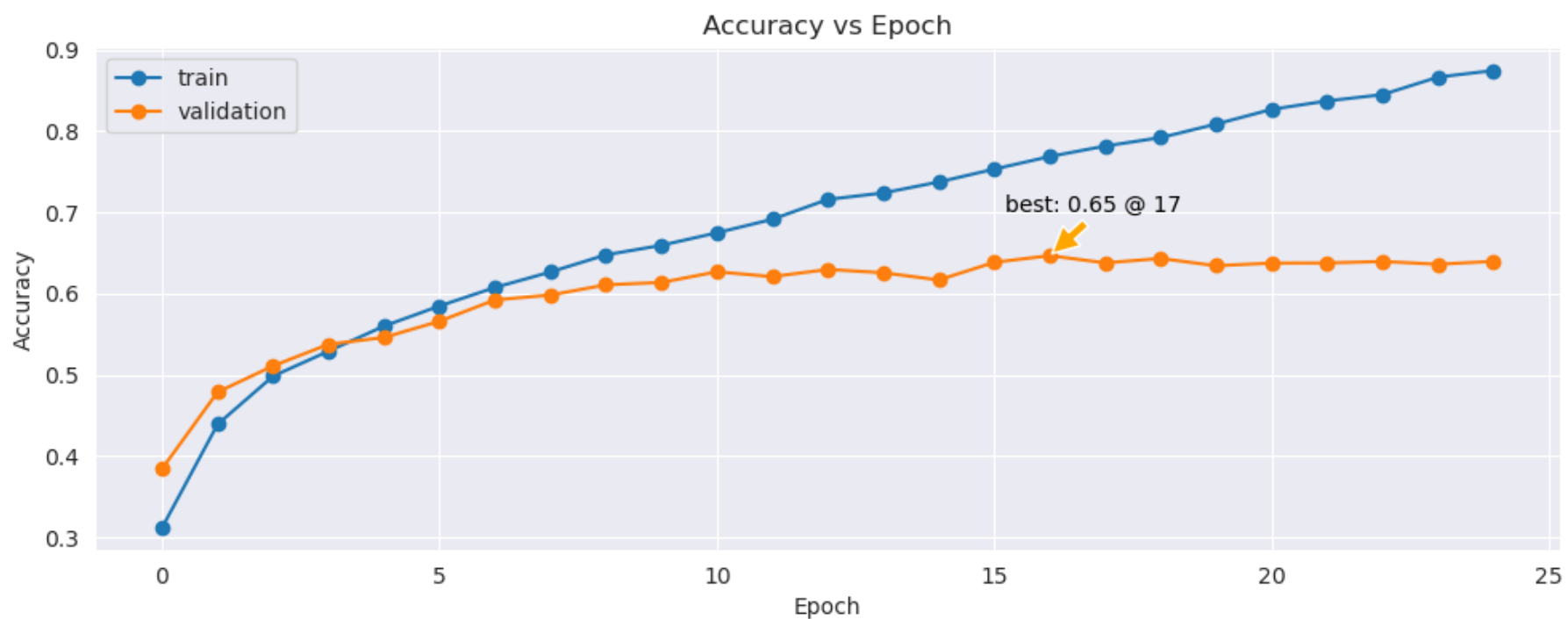
Convolutional Kernel Shapes



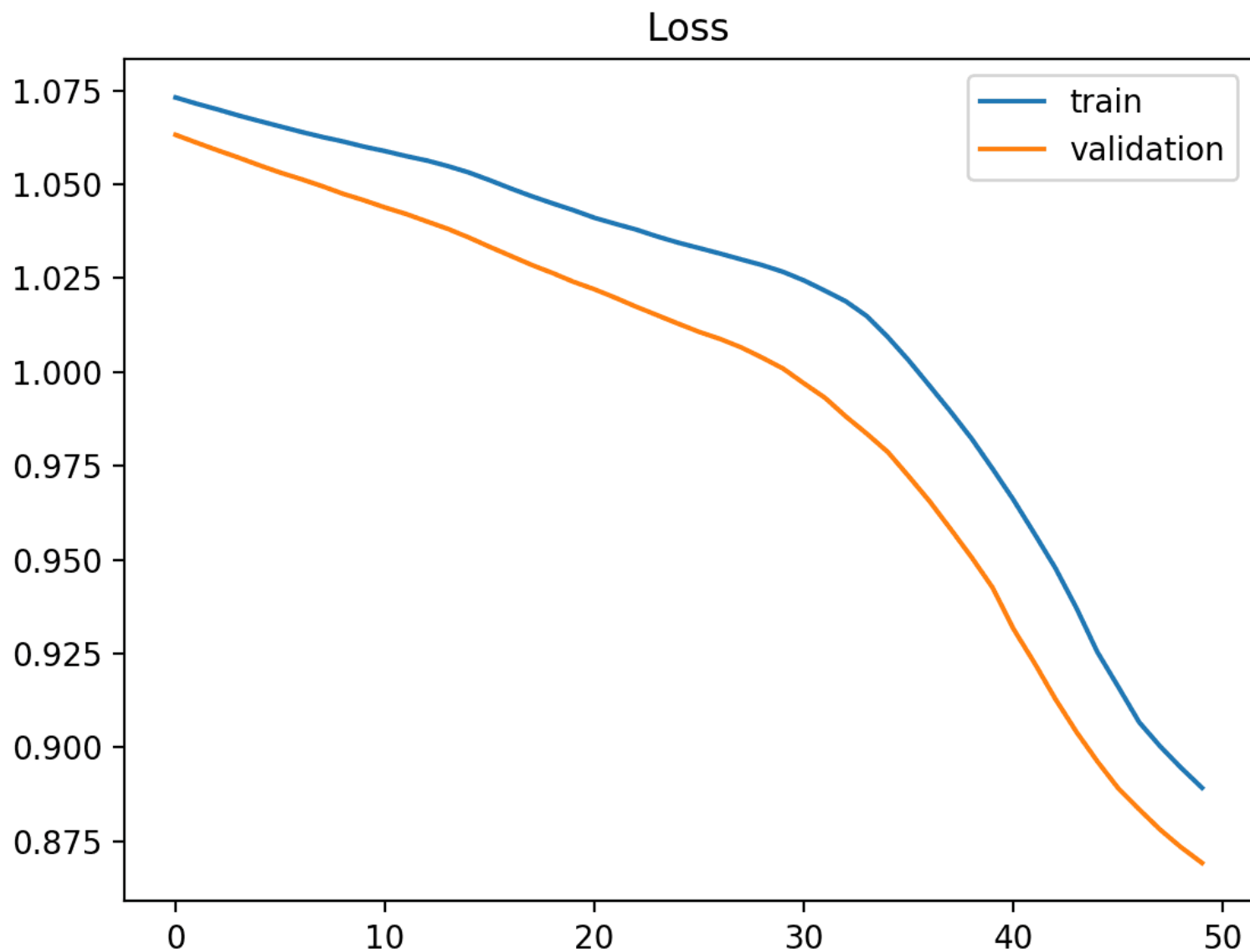
?	?	?
?	?	?
?	?	?

?	?	?	?
?	?	?	?
?	?	?	?
?	?	?	?

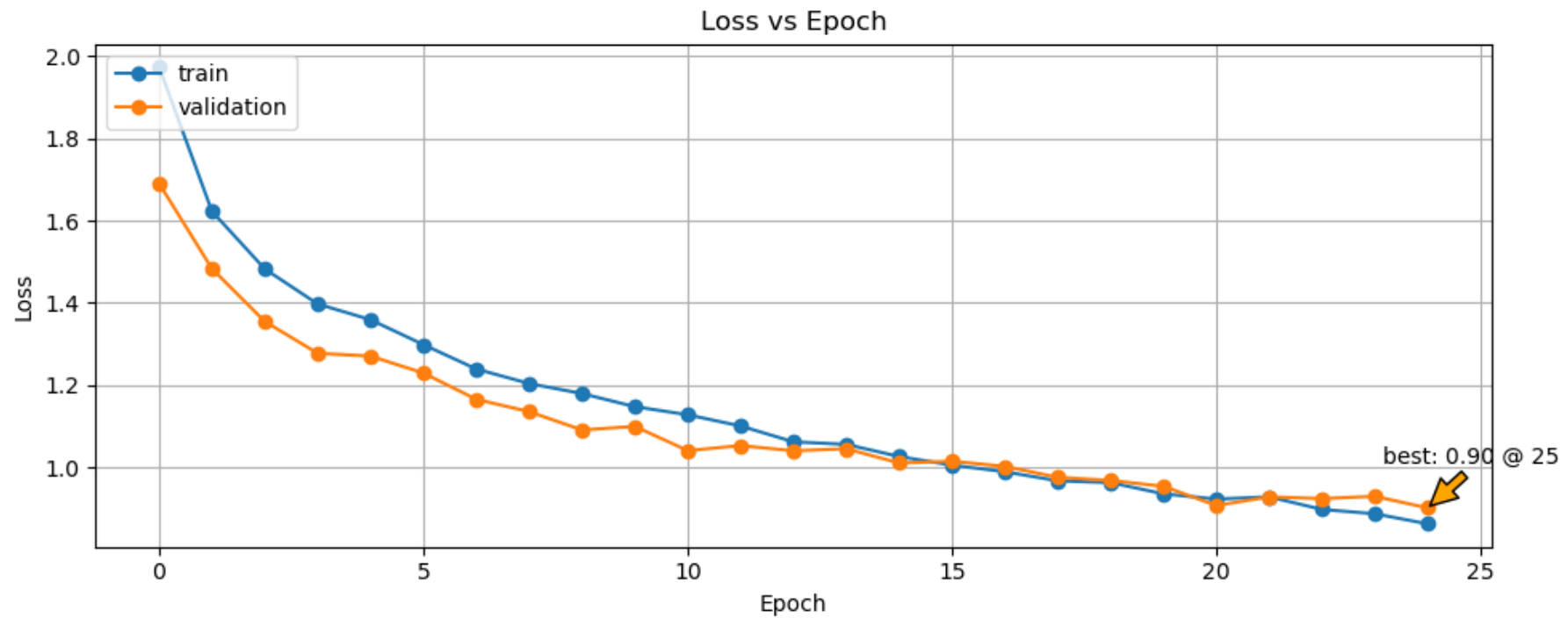
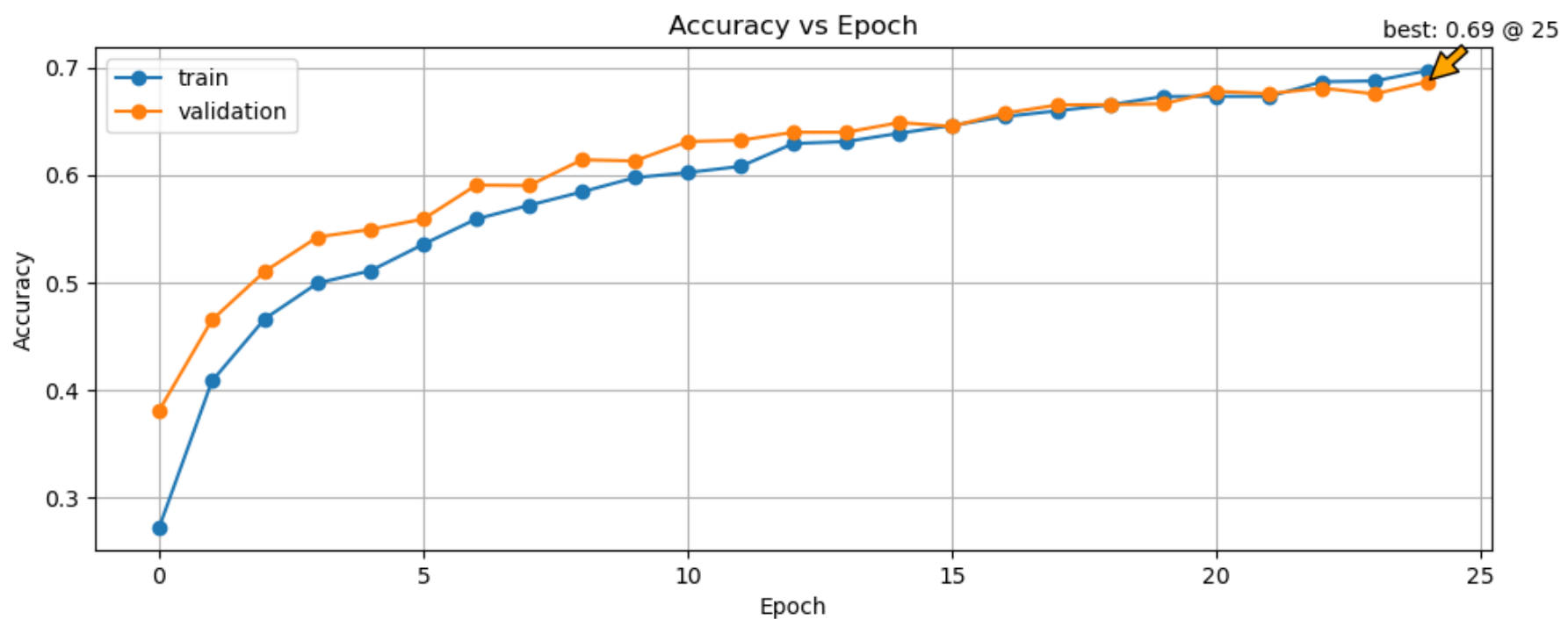
Underfitting vs Overfitting



Underfitting vs Overfitting



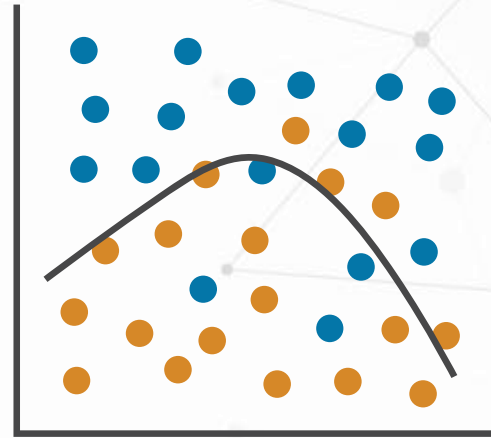
Underfitting vs Overfitting



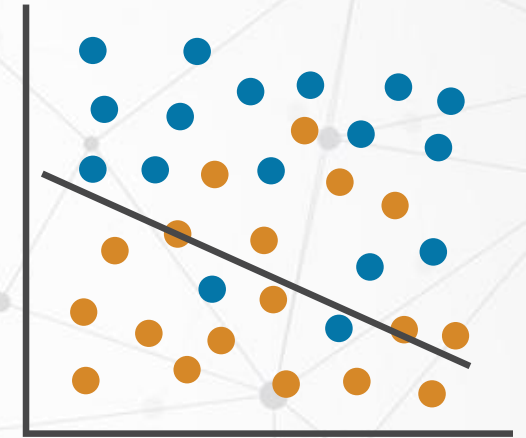
Classification



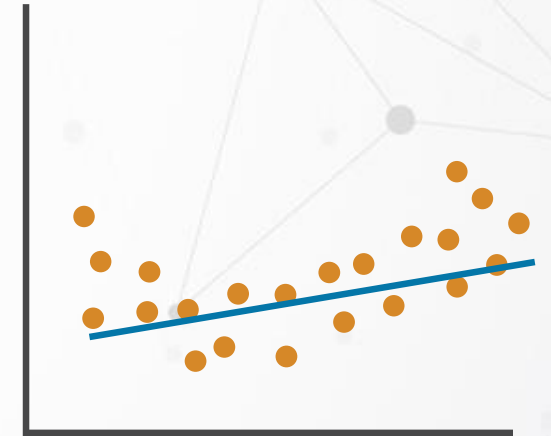
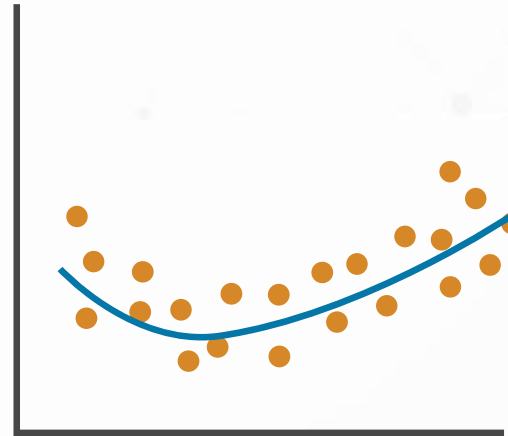
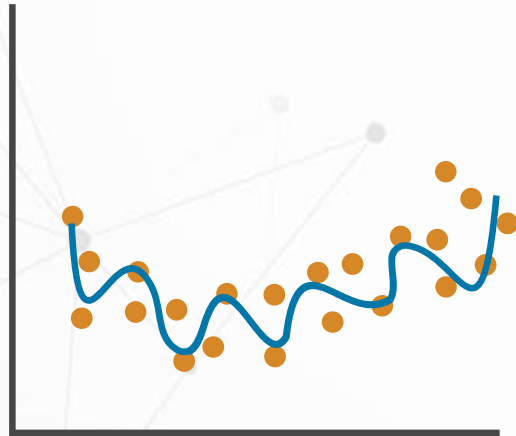
Right Fit



Underfitting



Regression



[Link](#)

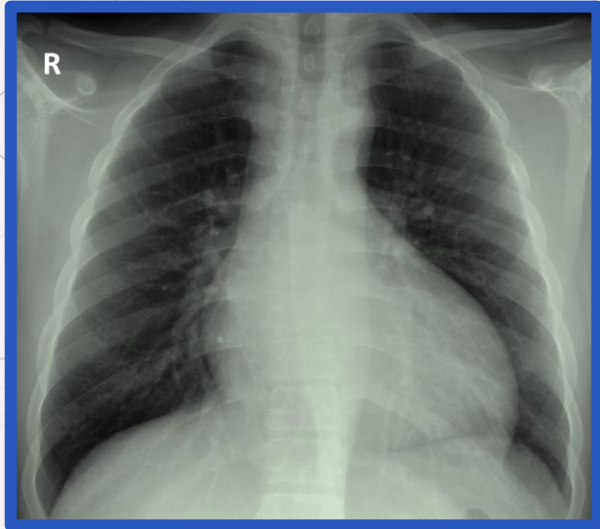
How to address Underfitting?

- Increase Model Depth
- Increase Training Epoch/ Increase Learning Rate
- Reduce Data

How to address Overfitting?

- Increase Training Data
 - Use augmentation
- Reduce Model Depth / Change Architecture
- Use Regularization / Dropout

Covid Classification

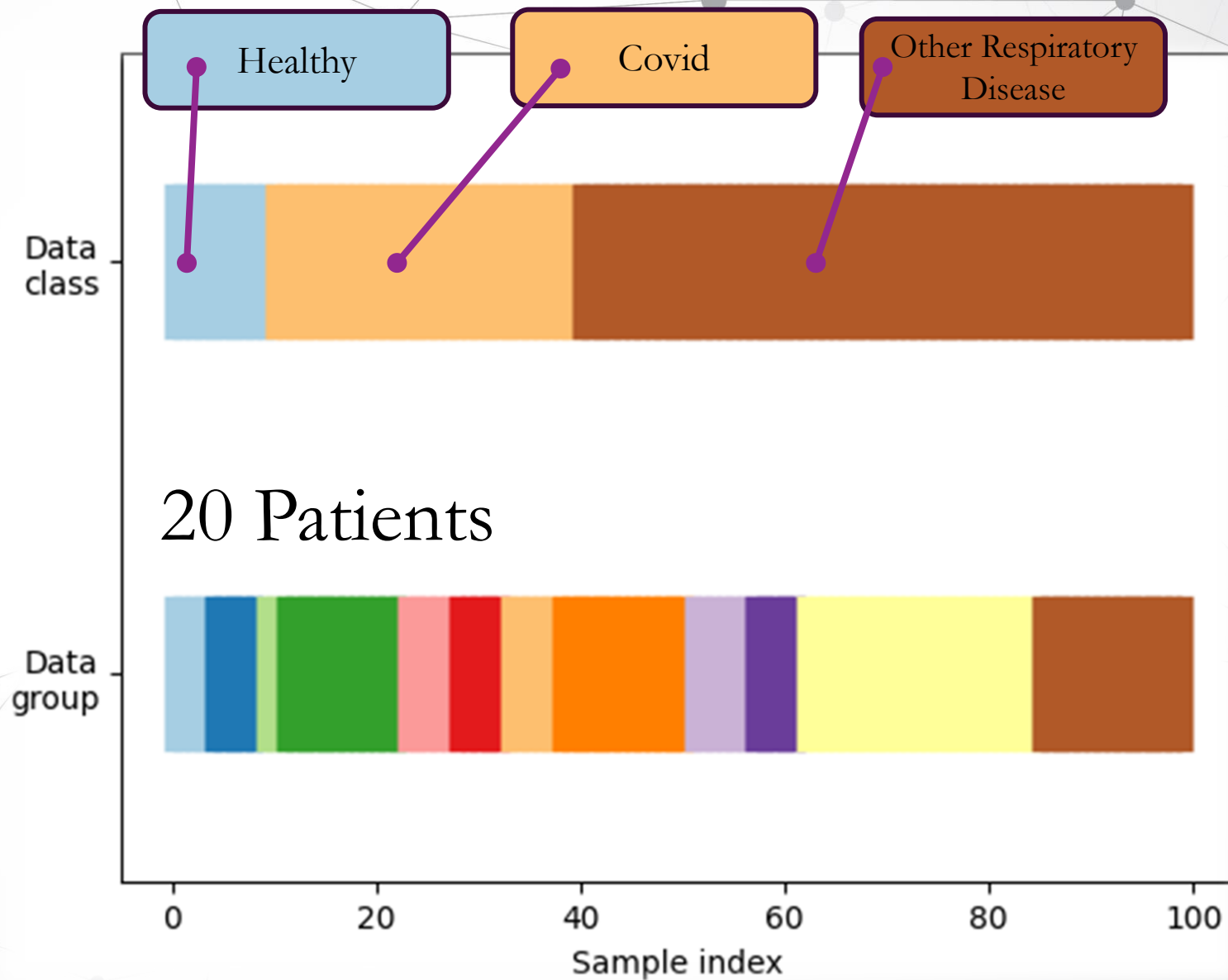
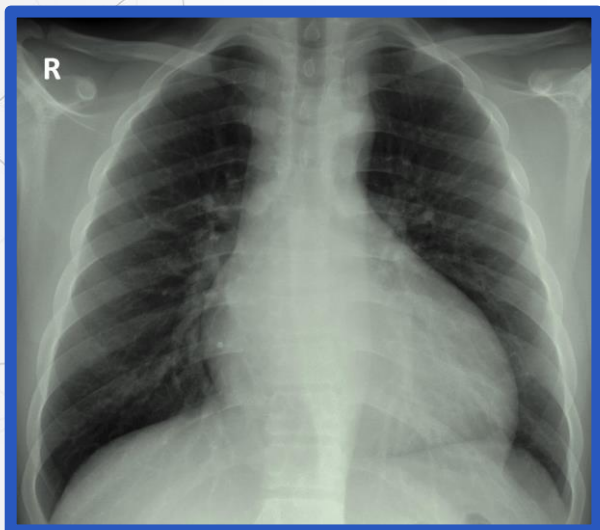


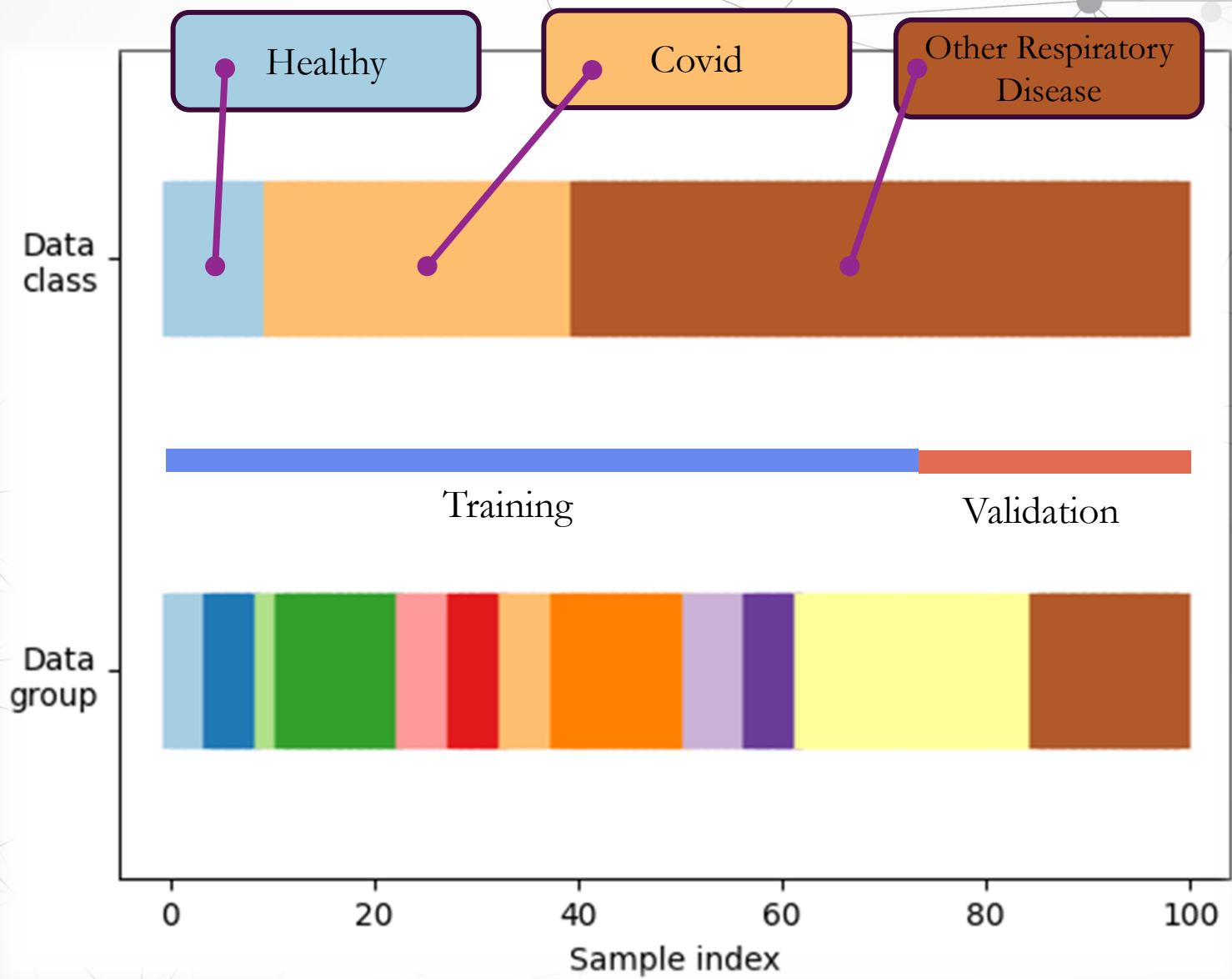
Healthy

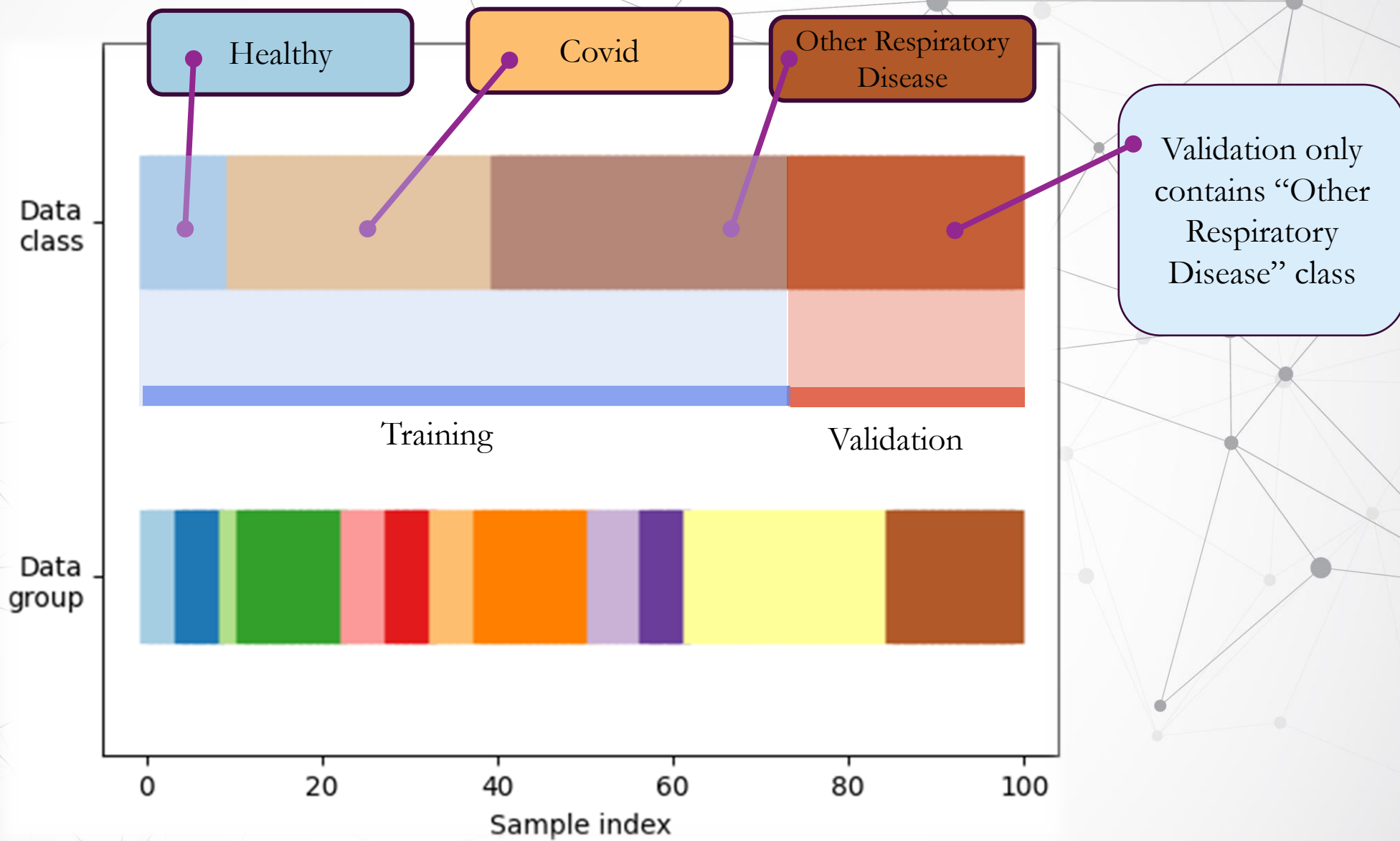
Covid

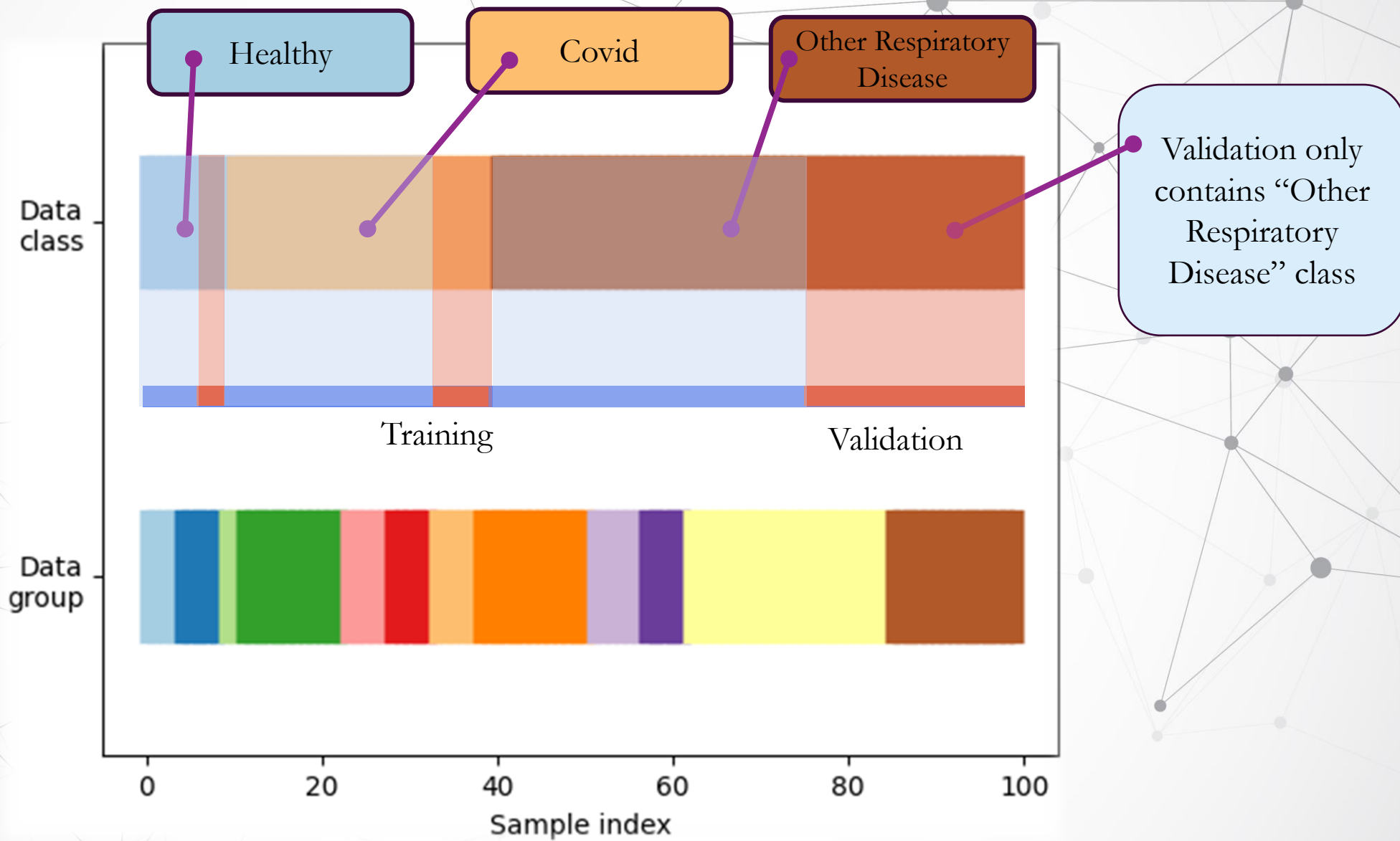
Other Respiratory
Disease

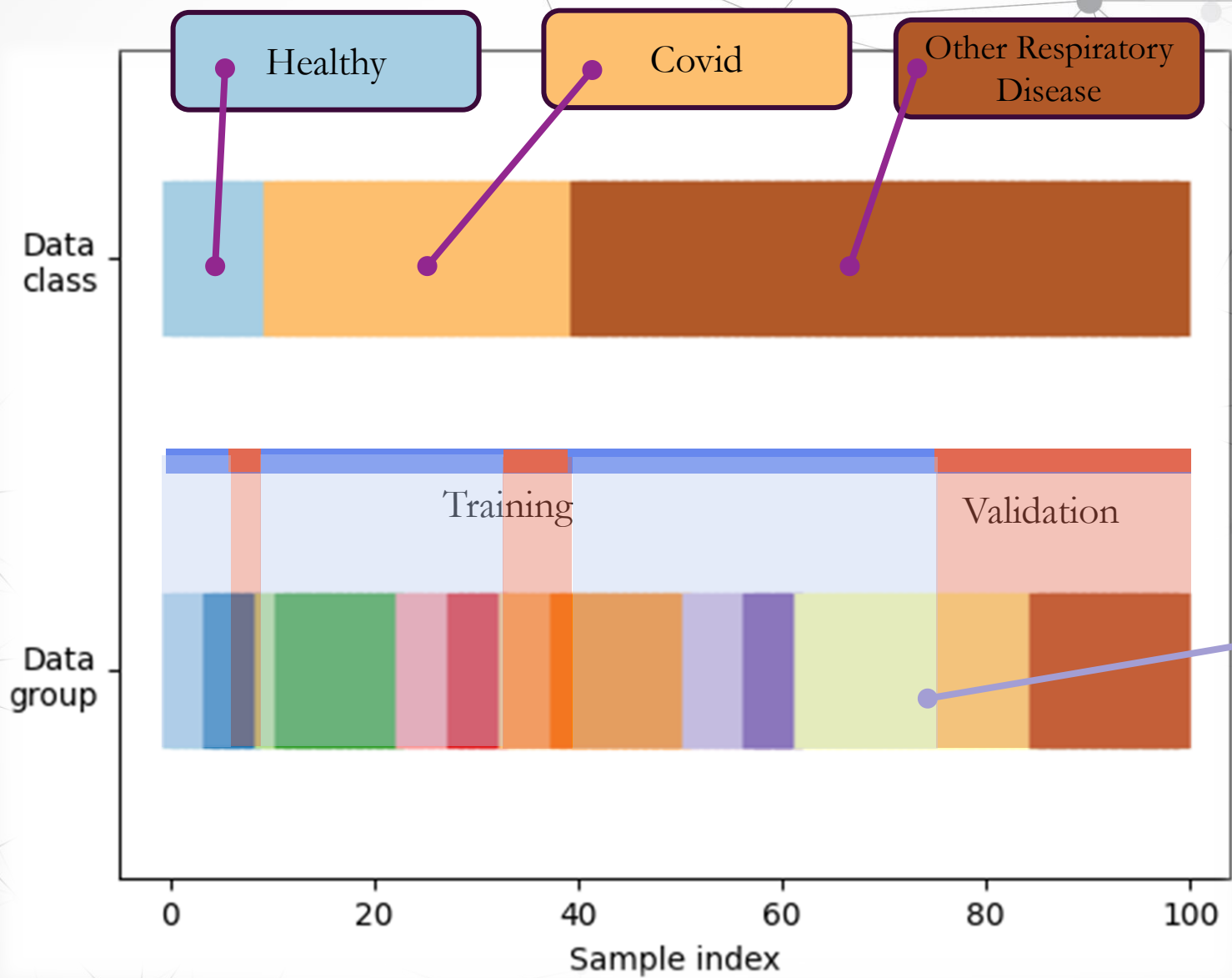
20 Patients

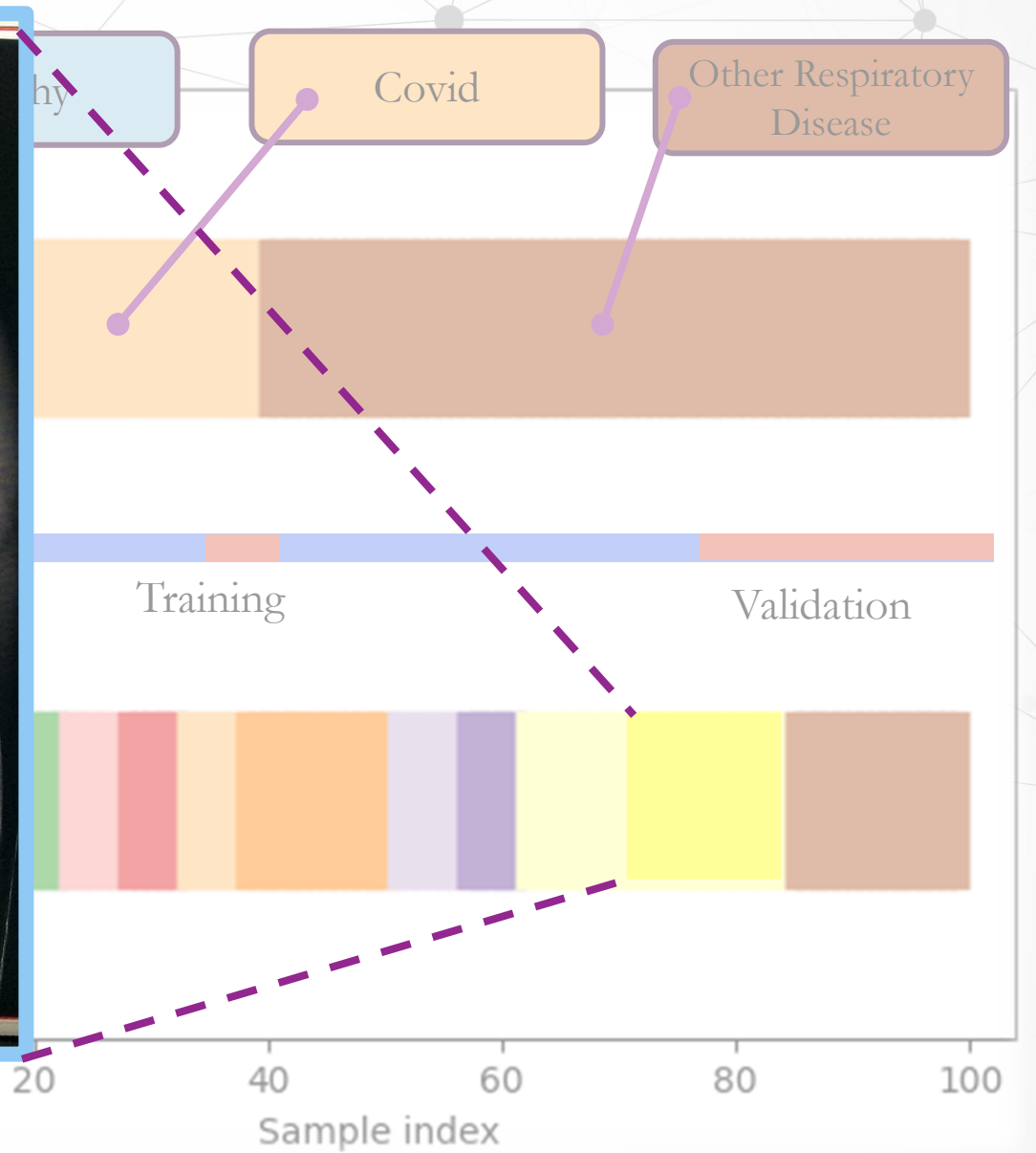
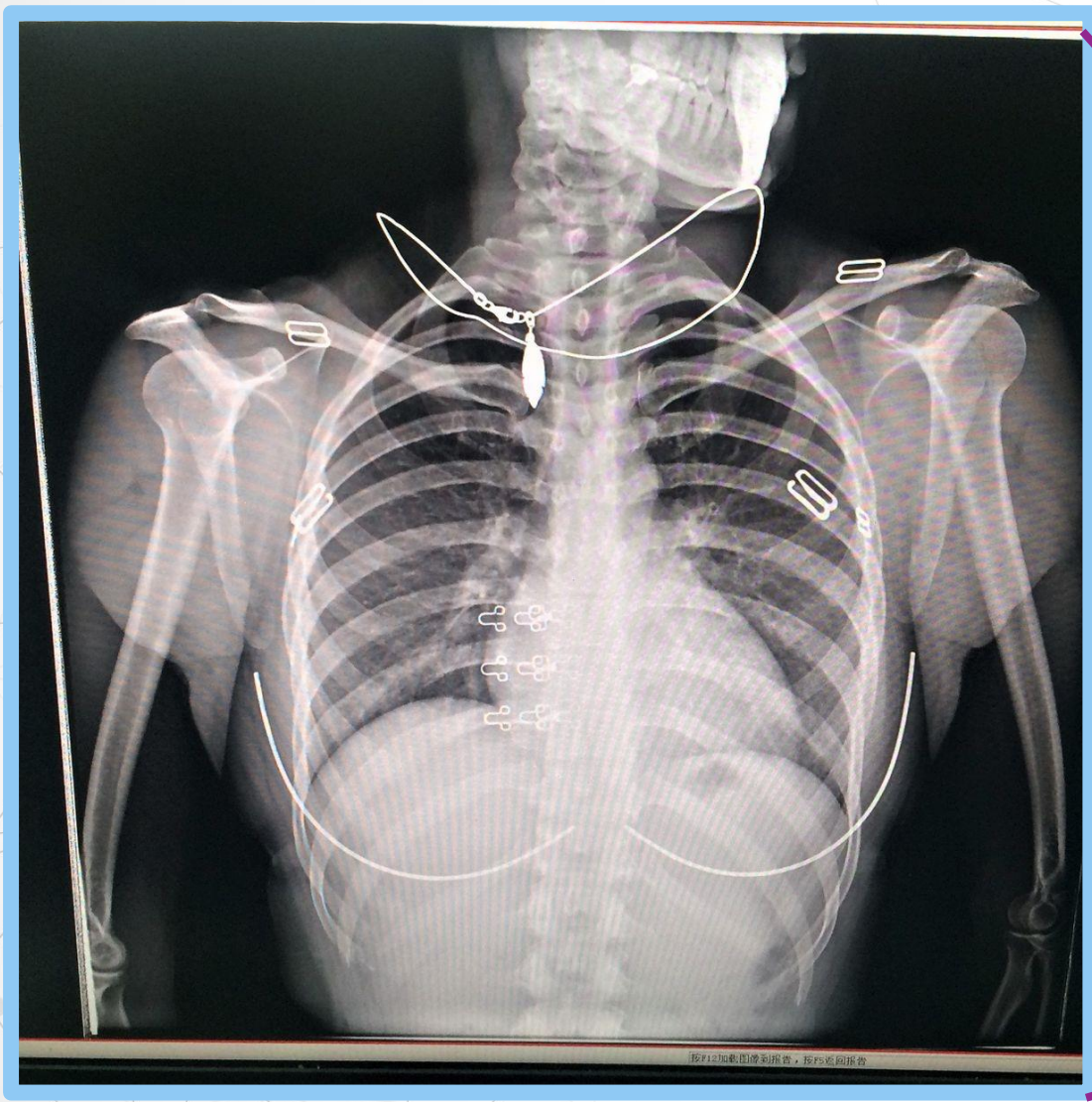


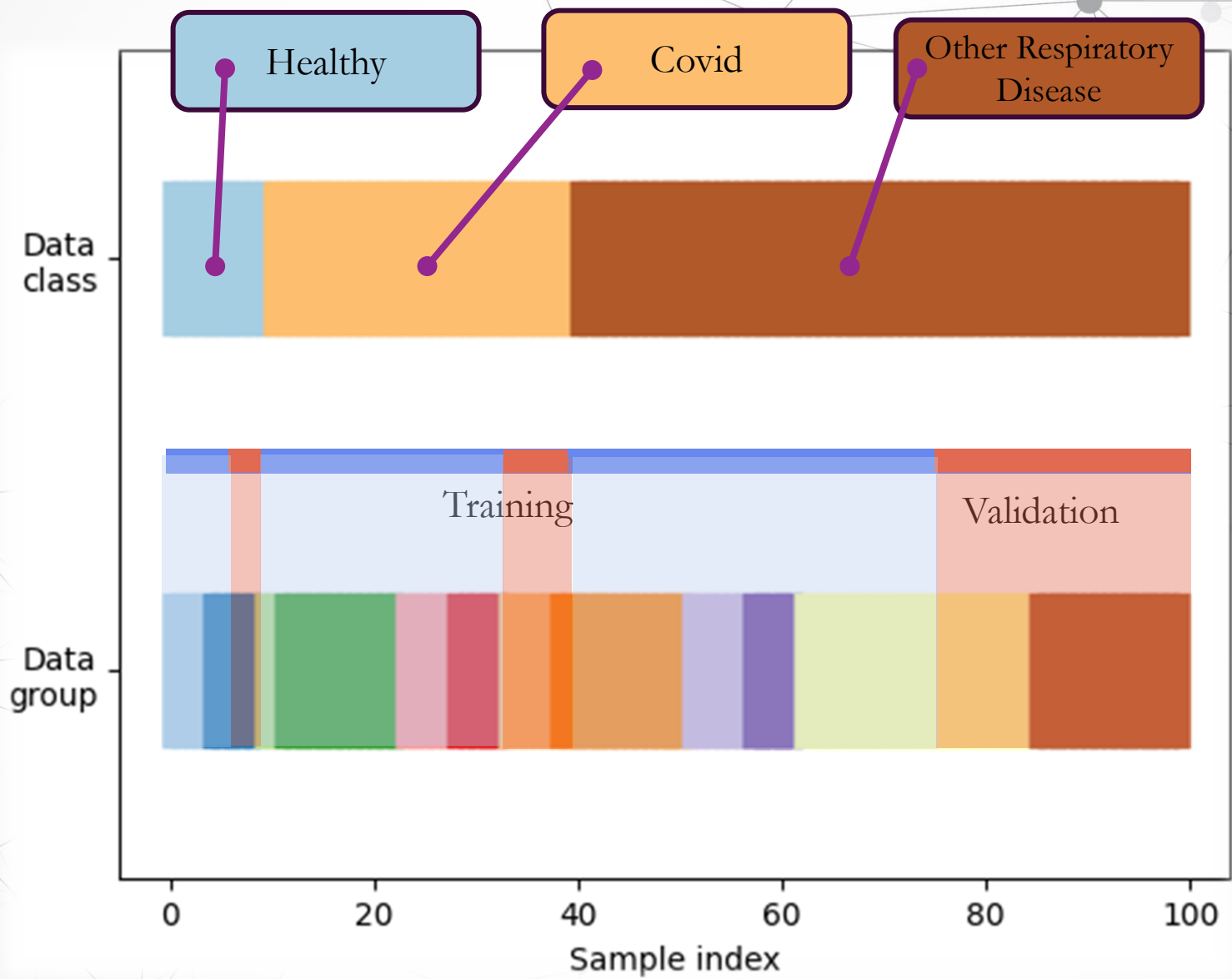


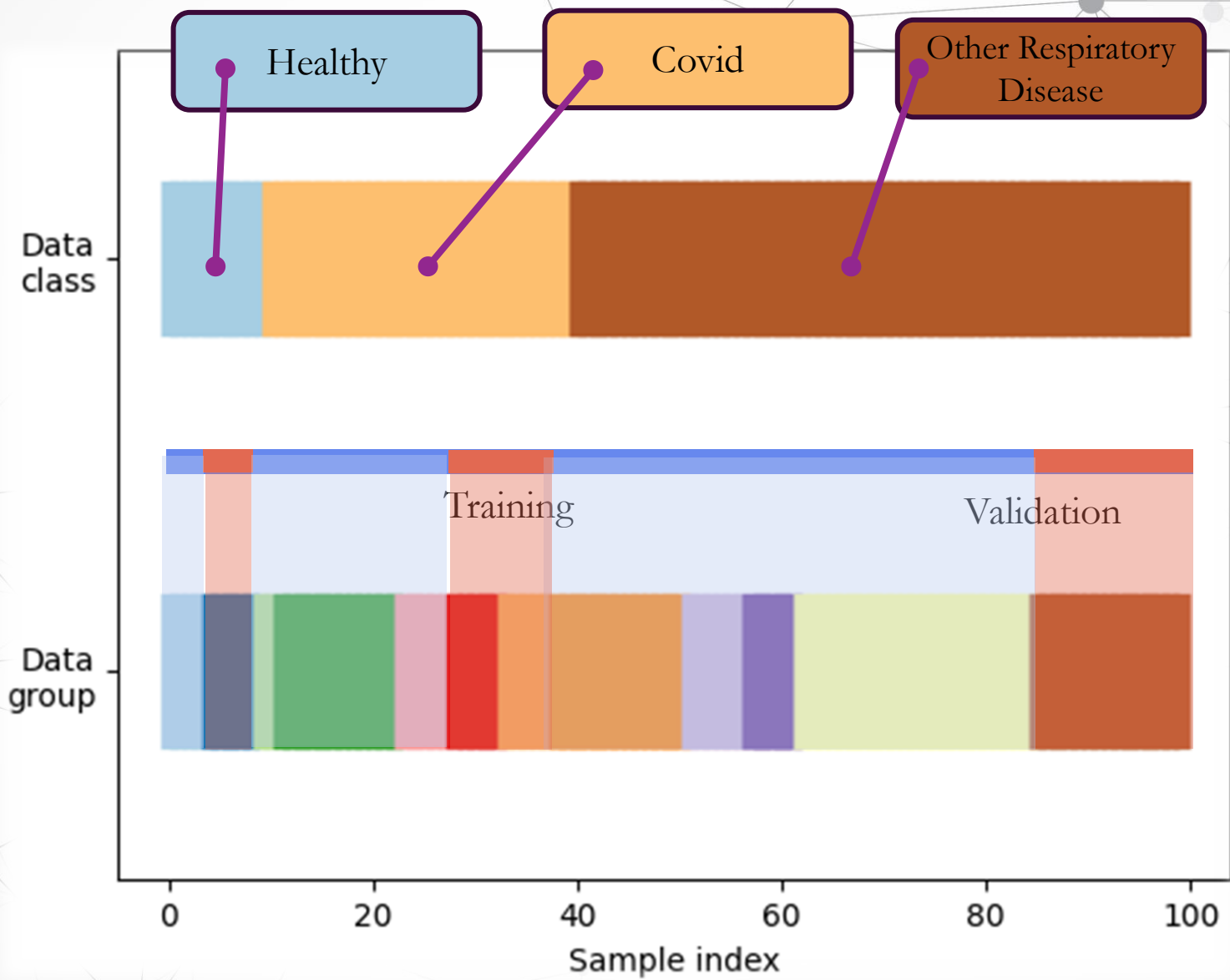


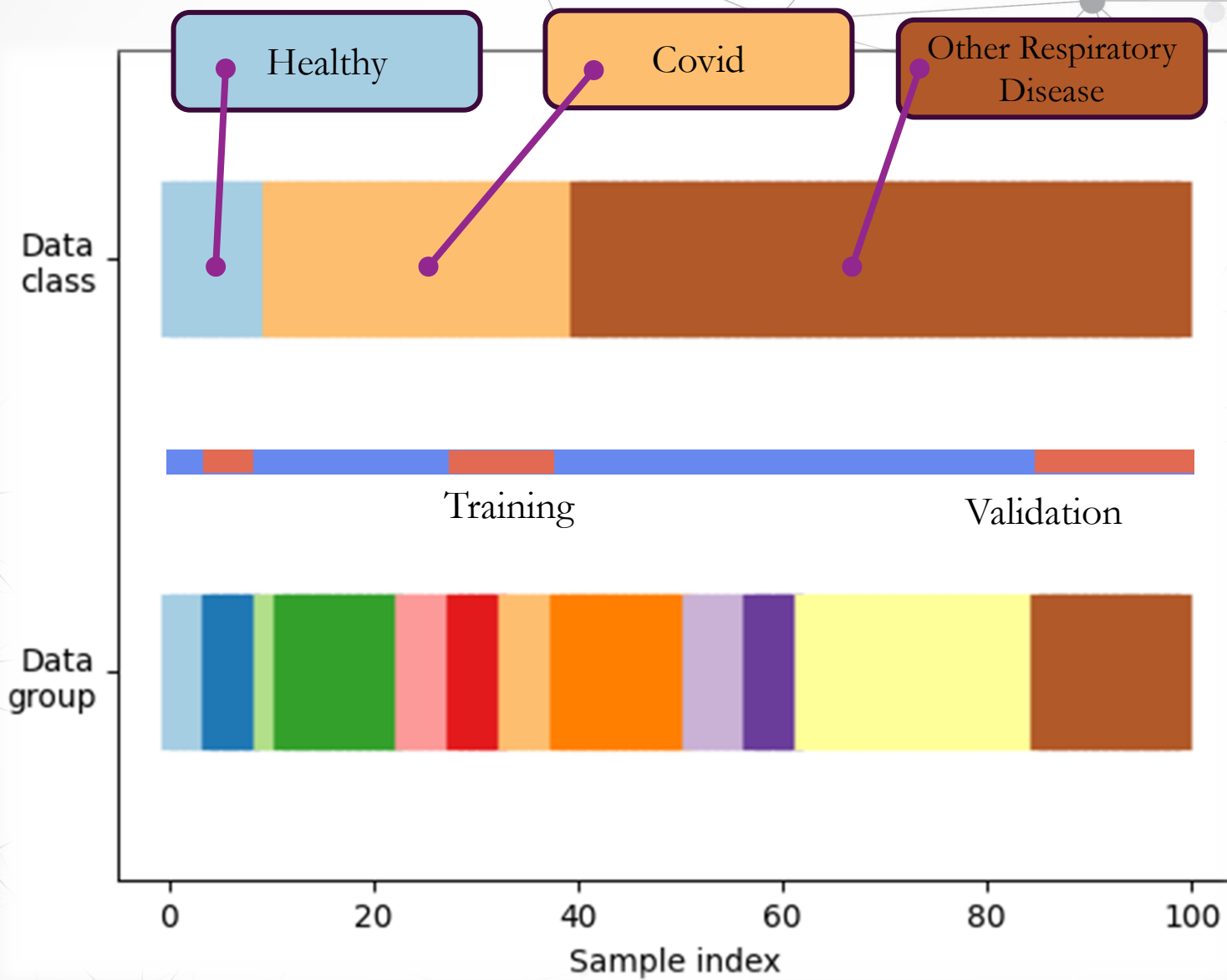


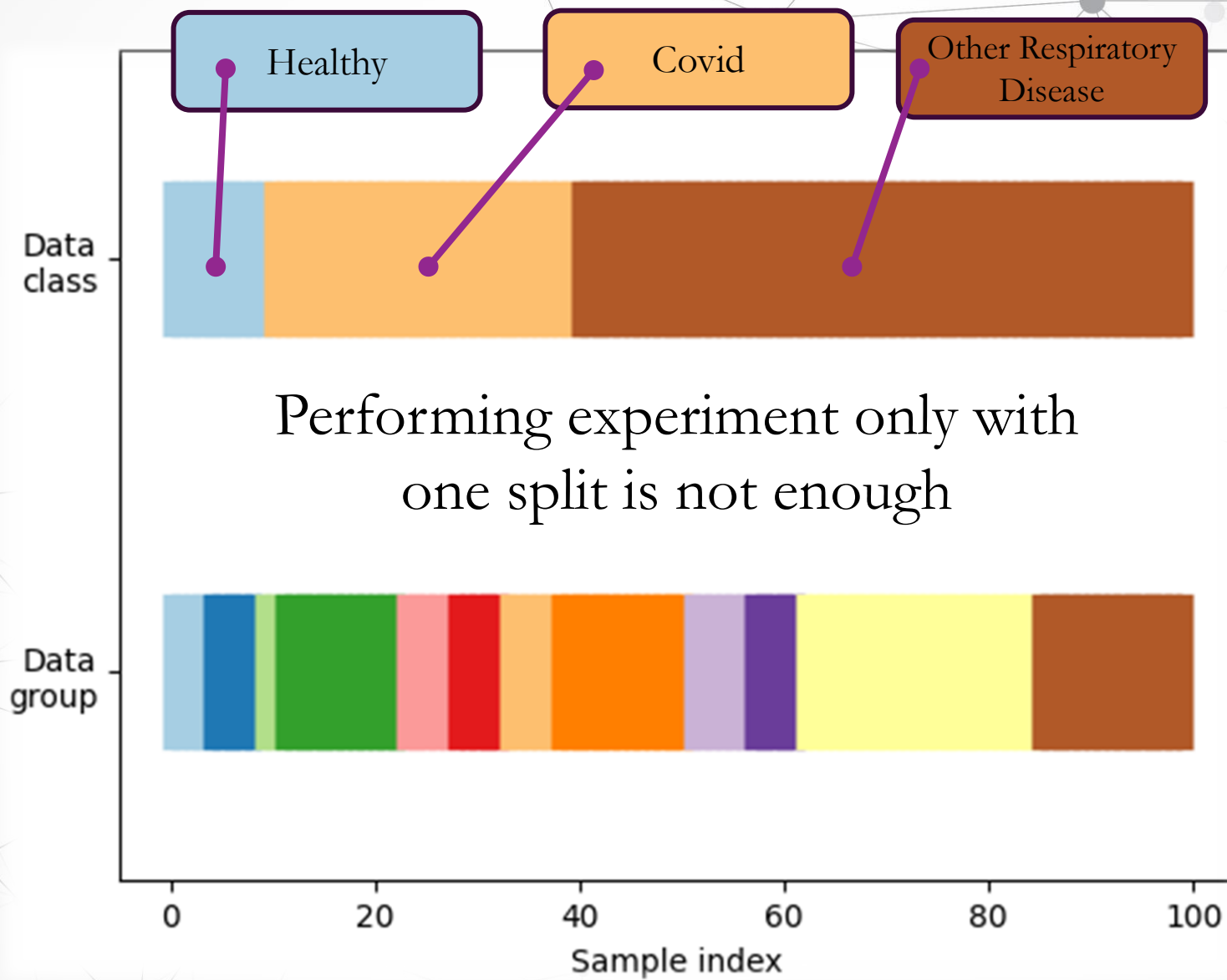




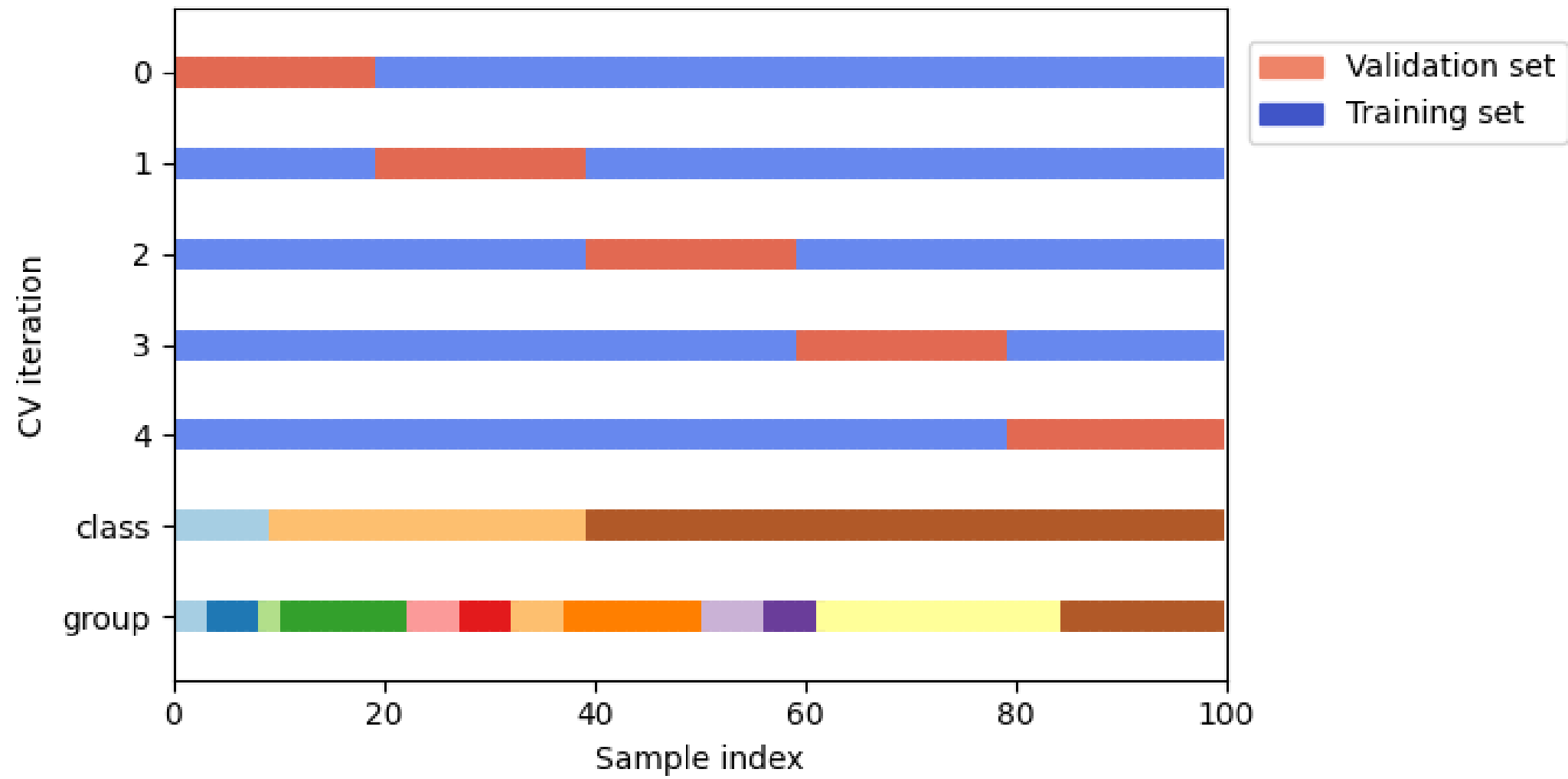




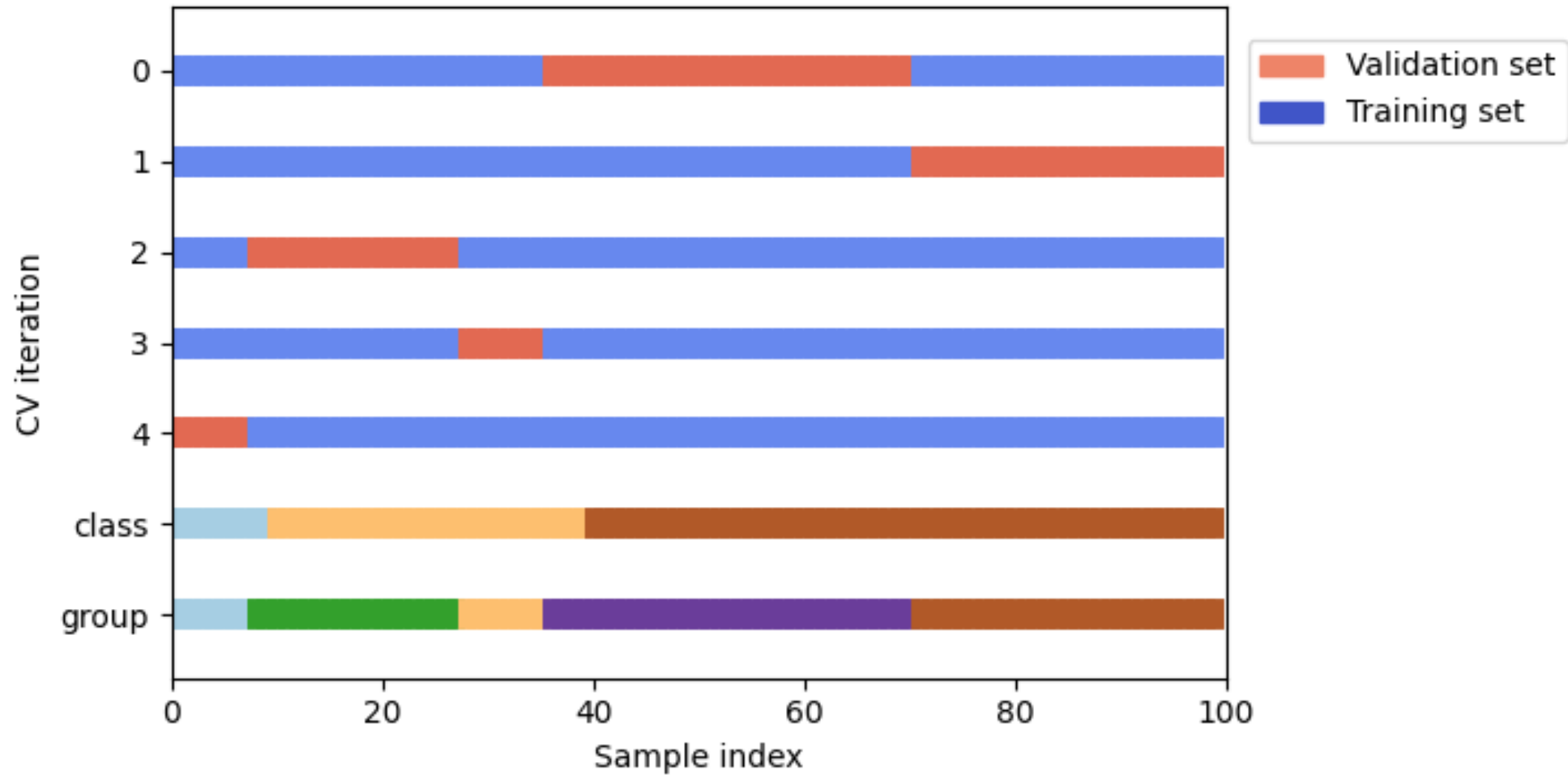




KFold

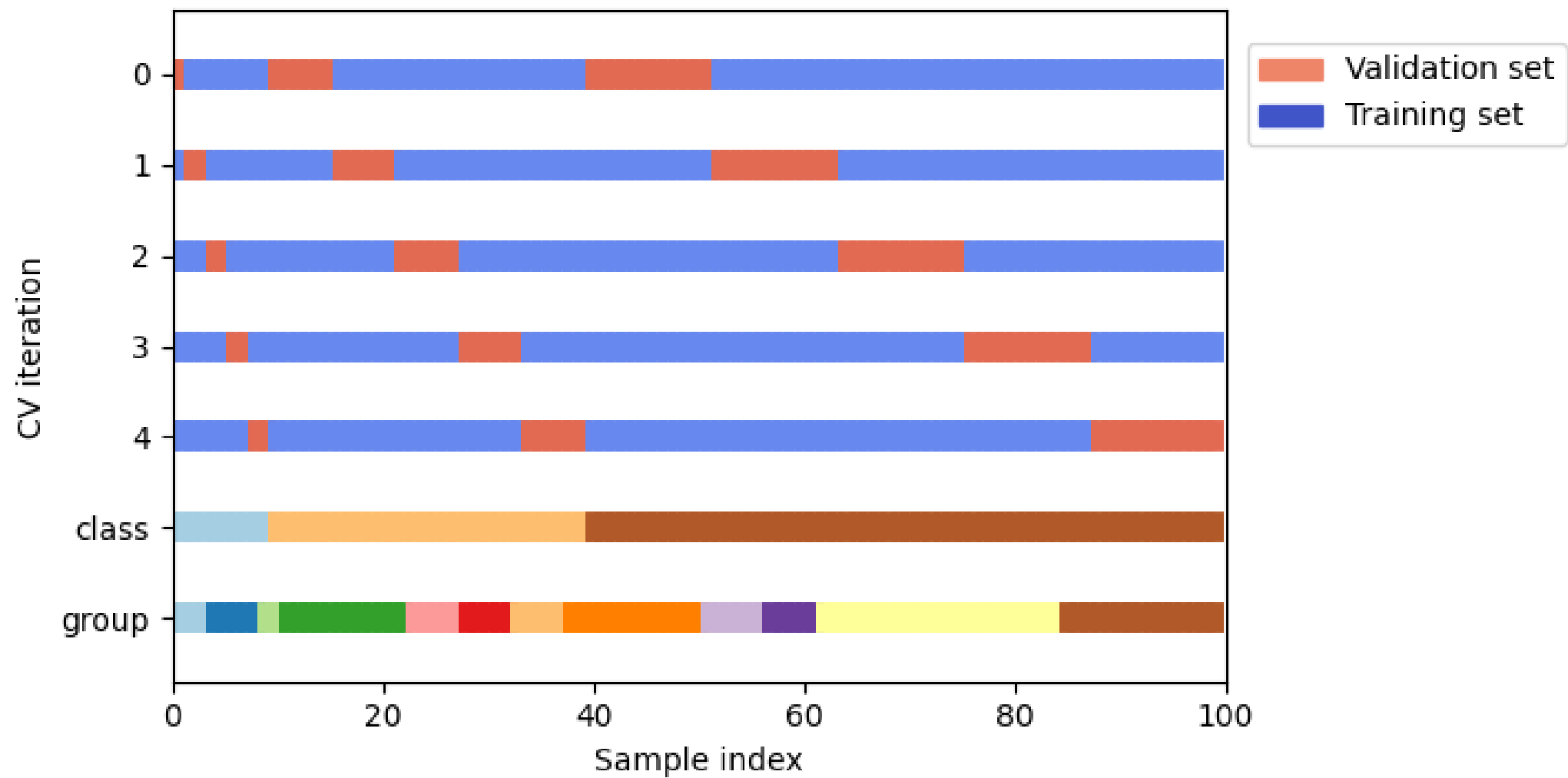


GroupKFold

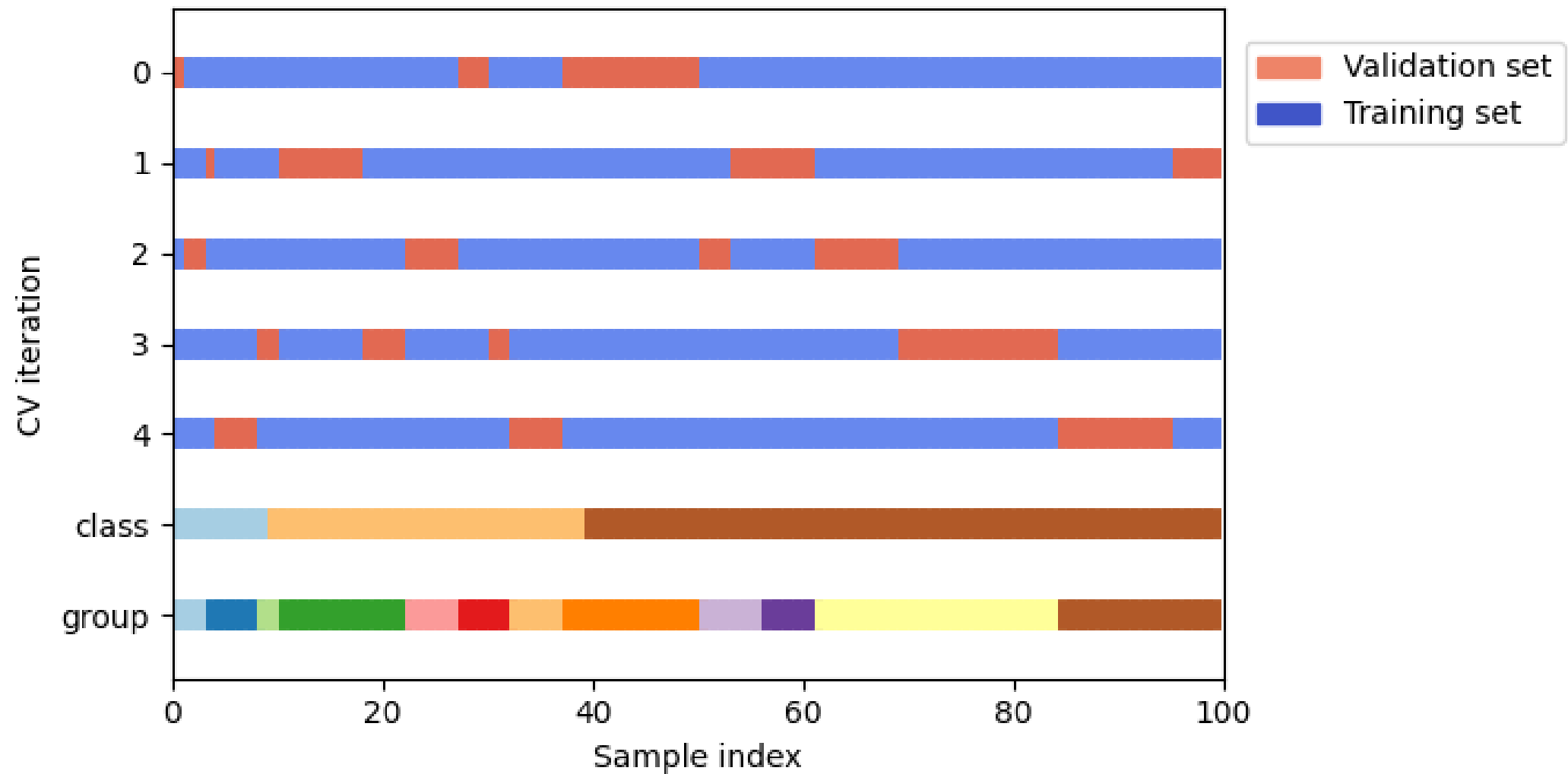


*A different distribution of groups compared to the datasets is used for easier visualization

StratifiedKFold



StratifiedGroupKFold





Up Next: Regularization

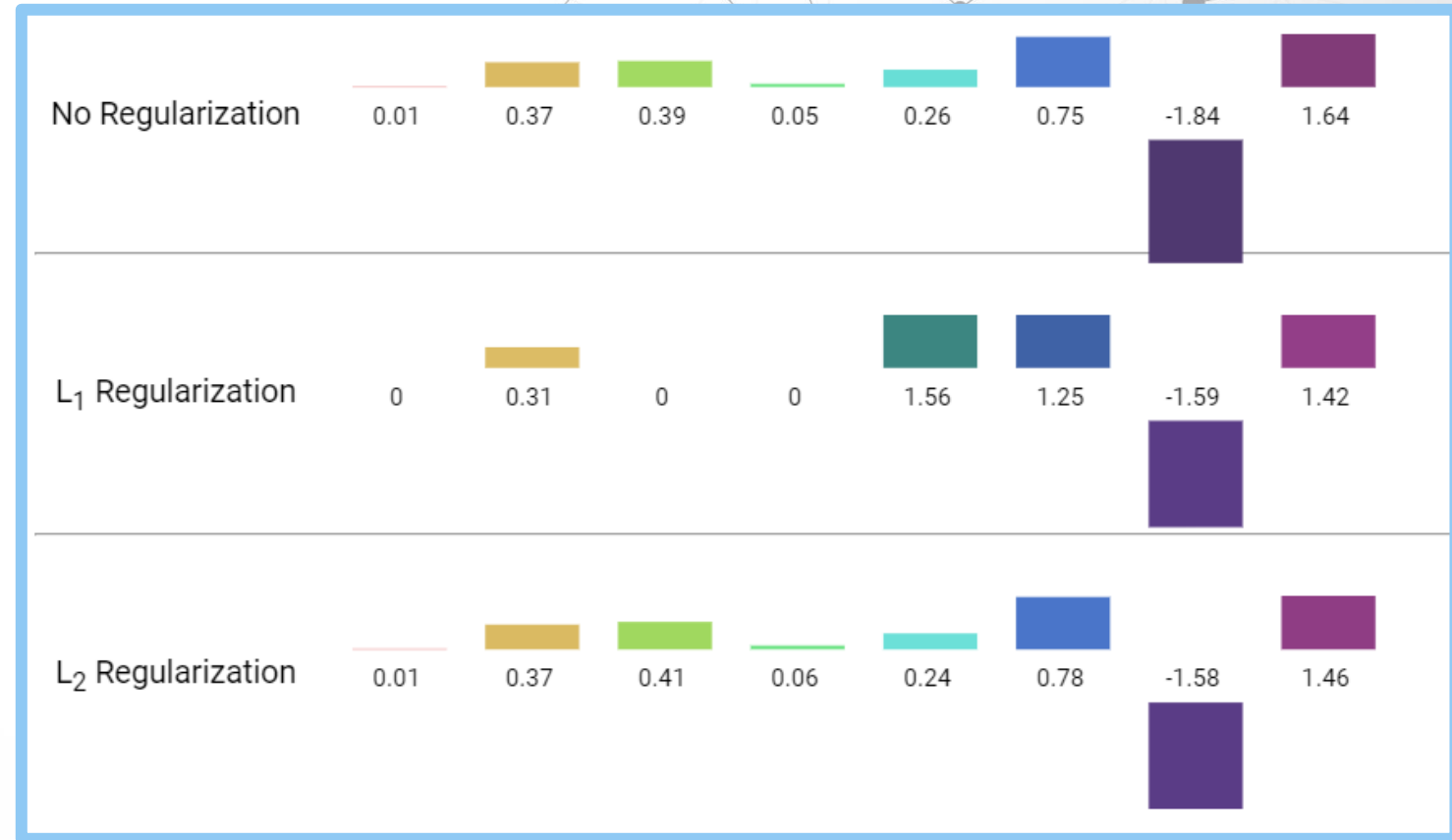
Regularization

$$\mathcal{L}_1 = \sum_{i=1}^N |w_i|$$

Total Cost Function = Loss + \mathcal{L}_1

$$\mathcal{L}_2 = \sum_{i=1}^N |w_i|^2$$

Total Cost Function = Loss + \mathcal{L}_2



Optimizers

```
tf.keras.optimizers.SGD(learning_rate = 0.01)
```

```
tf.keras.optimizers.SGD(learning_rate = 0.01,  
                        momentum=0.9)
```

```
tf.keras.optimizers.RMSprop(learning_rate = 0.01)
```

```
model.compile(optimizer=tf.keras.optimizers.Adam(learning_rate=lr),  
              loss='binary_crossentropy',  
              metrics=[tf.keras.metrics.BinaryAccuracy(name='accuracy')])
```


Optimizers

```
tf.keras.optimizers.SGD(learning_rate = 0.01)
```

Calculate Prediction

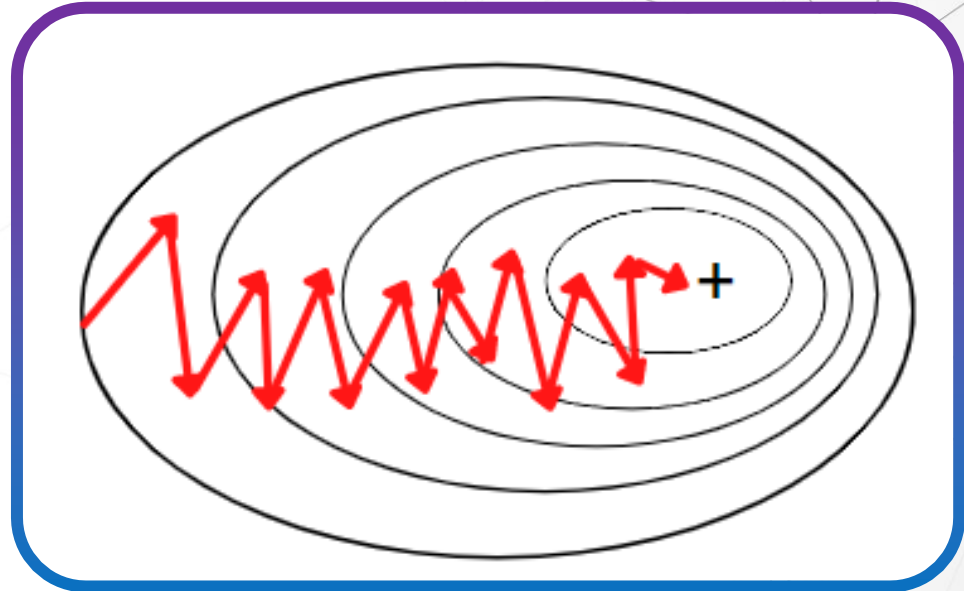
$$\hat{y} = w^T x + b$$

Estimate Error

$$J(w, b) = \frac{1}{m} \sum_{i=1}^m (\hat{y}_i - y_{i_{actual}})^2$$

Update Parameters

$$w = w - \alpha \frac{\partial J}{\partial w} \quad b = b - \alpha \frac{\partial J}{\partial b}$$



Optimizers

```
tf.keras.optimizers.SGD(learning_rate = 0.01,  
                          momentum=0.9)
```

Calculate Prediction

$$\hat{y} = \mathbf{w}^T \mathbf{x} + b$$

Estimate Error

$$J(\mathbf{w}, b) = \frac{1}{m} \sum_{i=1}^m (\hat{y}_i - y_{i_{actual}})^2$$

Update Parameters

$$\mathbf{w} = \mathbf{w} - \alpha V_{dw} \quad b = b - \alpha V_{db}$$

$$V_{dw} = \beta V_{dw} + (1 - \beta) V_{dw}$$

$$V_{db} = \beta V_{db} + (1 - \beta) V_{db}$$

Which amounts to $\frac{1}{1-\beta}$ values

Optimizers

```
tf.keras.optimizers.SGD(learning_rate = 0.01,  
                          momentum=0.9)
```

Calculate Prediction

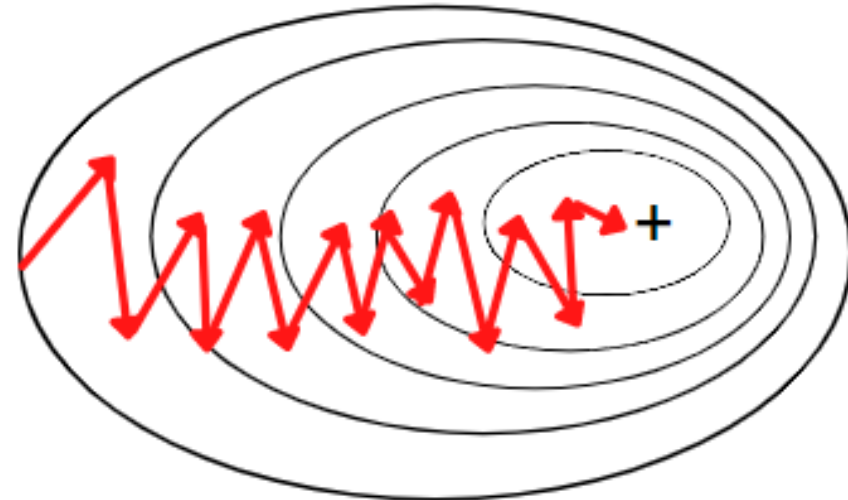
$$\hat{y} = w^T x + b$$

Estimate Error

$$J(w, b) = \frac{1}{m} \sum_{i=1}^m (\hat{y}_i - y_{i_{actual}})^2$$

Update Parameters

$$w = w - \alpha V_{dw} \quad b = b - \alpha V_{db}$$



Optimizers

```
tf.keras.optimizers.RMSprop(learning_rate = 0.01)
```

Calculate Prediction

$$\hat{y} = \mathbf{w}^T \mathbf{x} + b$$

Estimate Error

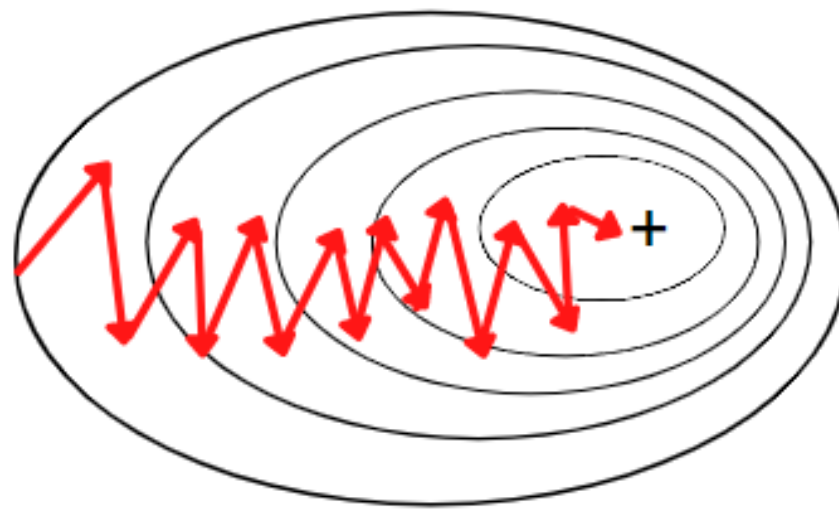
$$J(\mathbf{w}, b) = \frac{1}{m} \sum_{i=1}^m (\hat{y}_i - y_{i_{actual}})^2$$

Update Parameters

$$\mathbf{w} = \mathbf{w} - \alpha \frac{d\mathbf{w}}{\sqrt{S_{dw}}} \quad b = b - \alpha \frac{db}{\sqrt{S_{db}}}$$

$$S_{dw} = \beta S_{dw} + (1 - \beta) dw^2$$

$$S_{db} = \beta S_{db} + (1 - \beta) db^2$$



Optimizers

```
tf.keras.optimizers.SGD(learning_rate = 0.01)
```

```
tf.keras.optimizers.SGD(learning_rate = 0.01,  
                        momentum=0.9)
```

```
tf.keras.optimizers.RMSprop(learning_rate = 0.01)
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```
model.compile(optimizer=tf.keras.optimizers.Adam(learning_rate=lr),  
              loss='binary_crossentropy',  
              metrics=[tf.keras.metrics.BinaryAccuracy(name='accuracy')])
```

The background of the slide features a complex, abstract network of interconnected nodes and lines. The nodes are represented by small, semi-transparent grey circles of varying sizes, and the lines are thin, light grey. These elements are scattered across the entire frame, creating a sense of a global or digital network. The overall aesthetic is clean and modern, with a focus on connectivity and structure.

Any Question?