

# Psycholinguistic Analysis of Code Mixing - SNLP Term Project

Avirup Saha, Soumi Das, Indrasekhar Sengupta, Ayan Chandra

**Mentor:** Jasabanta Patro

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## Outline

- Introduction
- Examples of code borrowing
- Examples of code mixing
- Goals
- Design of Experiment
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Examples of code borrowing

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# Introduction

**Code switching** or **code mixing** is a lexical phenomenon which refers to natural switching of words or phrases between more than one language. **Code borrowing** or **lexical borrowing** refers to the situation where words from one language (say L1) become part of the vocabulary of another language (say L2) due to widespread adoption. This occurs when

- ▶ the native language L2 lacks suitable words that convey the same senses appropriately
- ▶ foreign word usage dominates its equivalent native language due to wide popularity

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## Examples of code borrowing

- ▶  $P(\text{कॉलेज जाना}) > P(\text{महाविद्यालय जाना})$

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- ▶  $P(\text{फ़िल्म देखना}) > P(\text{चलचित्र देखना})$

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- ▶  $P(\text{कलास जाना}) > P(\text{कक्षा जाना})$

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## Examples of code mixing

- ▶ वह एक cool dude है

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- ▶ वह एक cool dude है
- ▶ restaurant में खाना



## Examples of code mixing

- ▶ वह एक cool dude है
- ▶ restaurant में खाना
- ▶ यह train का time change हो गया है क्या?

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## Goals

In this project we aim to **characterize code borrowing and code mixing** from the psycholinguistic point of view. In particular, we wish to:

- ▶ Propose psycholinguistic based metrics for quantification and prediction of lexical borrowing from code mixing.

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- ▶ Compare our metrics with various social media based metrics.

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In this project we aim to **characterize code borrowing and code mixing** from the psycholinguistic point of view. In particular, we wish to:

- ▶ Propose psycholinguistic based metrics for quantification and prediction of lexical borrowing from code mixing.
- ▶ Compare our metrics with various social media based metrics.
- ▶ Measure how efficiently our metrics improve the language tagging process as compared to baselines.

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## Design of Experiment

- ▶ We have used Psytoolkit, a free on-line psycholinguistic survey tool to perform empirical experiments to capture cognitive signals of lexical borrowing from the participants.

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- ▶ We record user responses as well as reaction times.

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## Survey Configuration

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  1. Entire list of phrases has been broken down into three sets.
  2. Each phrase has been marked valid on pressing 'A' and invalid on pressing 'L'.
  3. Each phrase stays for 5 seconds before timeout.
  4. Participant took two minutes interval in between two consecutive sets of phrases.



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4. Participant took two minutes interval in between two consecutive sets of phrases.
- ▶ >60 participants took part in the survey, out of which 47 participants completed the entire three set of surveys.

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```
job Transliterated 3 5000
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friend Transliterated 3 5000
development Transliterated 3 5000
gift Invalid 3 5000
anna Translated 3 5000
```

Figure: Features of dataset

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Figure: Features of dataset

- ▶ A reference file that holds the mapping between participant ID and the survey output files.

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# Defining Metrics

Table: Measures for Defining Metrics

	<b>Transliteration</b>	<b>Translation</b>
<b>Valid</b>	Valid Transliteration	Valid Translation
<b>Invalid</b>	Invalid Transliteration	Invalid Translation

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## Defining Metrics



$$\text{Metric-1} = \frac{\text{Valid Transliteration}}{\text{Valid Translation}}$$

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## Defining Metrics



$$\text{Metric-1} = \frac{\text{Valid Transliteration}}{\text{Valid Translation}}$$



$$\text{Metric-2} = \frac{\text{Valid Transliteration}}{\text{Valid Translation} + \text{Invalid Transliteration}}$$

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$$\text{Metric-3} = \frac{\frac{\text{Valid Transliteration}}{\text{Average Reaction Time for Valid Transliteration}}}{\frac{\text{Valid Translation}}{\text{Average Reaction Time for Valid Translation}}}$$



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# Defining Metrics



$$\text{Metric-4} = \frac{\frac{\text{Valid Transliteration}}{\text{Average Reaction Time for Valid Transliteration}}}{\frac{\text{Valid Translation}}{\text{Average Reaction Time for Valid Translation}}} + \frac{\frac{\text{Invalid Transliteration}}{\text{Average Reaction Time for Invalid Transliteration}}}{\frac{\text{Invalid Translation}}{\text{Average Reaction Time for Invalid Translation}}}$$

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Table: Words with Metric Values

Word	Metric-1	Metric-2	Metric-3	Metric-4
play	0.6190	0.4127	0.3137	1.472e-06
lyrics	0.7	0.5	0.4359	1.7699e-06
people	0.4222	0.2639	0.1334	1.2357e-06
uncle	1.3125	1.1666	1.6794	9.0603e-06
politics	0.5555	0.3906	0.3332	1.373e-06
review	0.8571	0.5882	0.7920	2.173e-06
parliament	0.7555	0.5965	0.5219	1.743e-06
house	0.5581	0.375	0.3107	1.459e-06
film	1.2286	1.1316	2.447	1.677e-06
god	0.5238	0.344	0.2265	9.757e-07

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Table: Top Ranked Words as per Metric-1

Rank	Words
1	film
2	interview
3	college
4	uncle
5	body

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Table: Top Ranked Words as per Metric-2

Rank	Words
1	film
2	college
3	uncle
4	interview
5	body

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Table: Top Ranked Words as per Metric-3

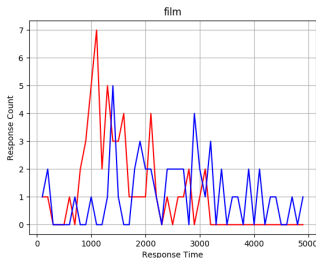
Rank	Words
1	film
2	college
3	interview
4	uncle
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Table: Top Ranked Words as per Metric-4

Rank	Words
1	film
2	college
3	uncle
4	interview
5	body

## Top Ranked Words



**Figure:** Word with rank-1 as per Metrics 1-4 (red: transliterated, blue: translated)

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## Top Ranked Words

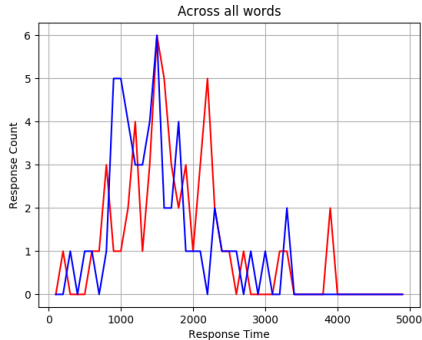




Table: Ground-Truth

Word	Survey_Rank	UUR	UTR	Log_ranking
blue	1	4	6	5
body	2	20	20	43
boy	3	2	2	8
car	4	23	23	30
class	5.5	28	29	19
college	5.5	14	14	15
cool	8	21	21	32
day	8	7	7	3
degree	8	16	16	34
development	10	15	15	41

## Comparison with ground truth

**Table:** Spearman's Rank Correlation Coefficient of Metrics with Ground Truth (Survey Rank)

Metric	Correlation Coefficient
1	0.021173803109
2	0.0939040333899
3	0.0472114201021
4	0.0748703083899

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## Defining Metrics

- ▶ The reaction times for the responses "Valid Translation" and "Valid Transliteration" form a probability distribution over the range 0-5000 ms (due to timeout).

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- ▶ We divide the range (0, 5000) into  $N$  equal sized intervals

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- ▶ The reaction times for the responses "Valid Translation" and "Valid Transliteration" form a probability distribution over the range 0-5000 ms (due to timeout).
- ▶ We divide the range (0, 5000) into  $N$  equal sized intervals
- ▶ We count the above responses in each interval and estimate corresponding probabilities by normalization by sum of all counts to obtain two probability vectors  $A_w$  and  $B_w$  for each word  $w$ .

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$$\text{Metric-5} = \|A_w - B_w\|_2$$

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$$\text{Metric-5} = \|A_w - B_w\|_2$$



$$A_w(i) = P(\text{Valid Translation} \mid RT \in (t_i, t_{i+1})), i \in \{1, 2, \dots, N\}$$



$$B_w(i) = P(\text{Valid Transliteration} \mid RT \in (t_i, t_{i+1})), i \in \{1, 2, \dots, N\}$$

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# Comparison of Metric-5 with ground truth

**Table:** SRCC of Metric-5 with Ground Truth (Survey\_Rank) for varying interval size

interval size (ms)	SRCC (Metric-5)
50	0.0577821089436
100	0.163456571933
150	0.0621271160135
200	-0.0191634267035
250	0.00204280183134
300	0.0269455289182
350	0.0170233485945
400	0.00444228334752
450	0.0897860043013
500	0.0454604471038



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## Top Ranked Words as per Metric-5

**Table:** Top Ranked Words as per Metric-5 for interval size 100 ms

Rank	Words
1	well
2	boy
3	woman
4	question
5	friend

## Word vectors for Metric-5

**Table:** Word vectors for top-ranked word as per Metric-5 ("well") for interval size 100 ms

$A_w$	$B_w$
0.11111111111111	0.0
0.0	0.0196078431373
0.0	0.0
0.0	0.0392156862745
0.0	0.117647058824

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## Conclusion and Further Work

We have conducted a study on psycholinguistic behavior of code mixing and defined metrics to indicate the likelihood of code borrowing. Future work includes:

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We have conducted a study on psycholinguistic behavior of code mixing and defined metrics to indicate the likelihood of code borrowing. Future work includes:

- ▶ Pruning the existing metrics from experiment.
- ▶ Finding more appropriate metrics to capture the degree of code borrowing.
- ▶ Continuing the survey for user base of different age group and regions so that the degree of code borrowing can be indicated differently for each category.

## References

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