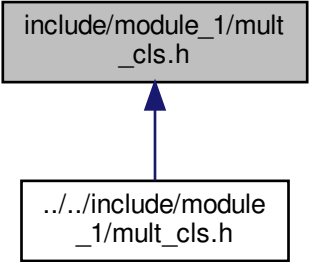


include/module\_1/mult  
\_cls.h



../..../include/module  
\_1/mult\_cls.h