The Language Grammar

BNF-converter

May 30, 2023

This document was automatically generated by the *BNF-Converter*. It was generated together with the lexer, the parser, and the abstract syntax module, which guarantees that the document matches with the implementation of the language (provided no hand-hacking has taken place).

The lexical structure of Grammar

Literals

Character literals $\langle Char \rangle$ have the form 'c', where c is any single character.

Integer literals $\langle Int \rangle$ are nonempty sequences of digits.

String literals $\langle String \rangle$ have the form "x", where x is any sequence of any characters except "unless preceded by \.

UIdent literals are recognized by the regular expression $\langle upper \rangle$ ('_' | $\langle digit \rangle$ | $\langle letter \rangle$)*

LIdent literals are recognized by the regular expression $\langle lower \rangle$ ('_' | $\langle digit \rangle$ | $\langle letter \rangle$)*

Symbol literals are recognized by the regular expression ["#%&*+,-/:<=>?@[]^ |•"]+

Reserved words and symbols

The set of reserved words is the set of terminals appearing in the grammar. Those reserved words that consist of non-letter characters are called symbols, and they are treated in a different way from those that are similar to identifiers. The lexer follows rules familiar from languages like Haskell, C, and Java, including longest match and spacing conventions.

The reserved words used in Grammar are the following:

```
case data forall
in let of
where
```

The symbols used in Grammar are the following:

```
: = ->
. { }
=> _ \
: ( )
```

Comments

Single-line comments begin with --. Multiple-line comments are enclosed with $\{-\text{ and }-\}$.

The syntactic structure of Grammar

Non-terminals are enclosed between \langle and \rangle . The symbols ::= (production), | (union) and ϵ (empty rule) belong to the BNF notation. All other symbols are terminals.

```
 \langle Program \rangle ::= \langle ListDef \rangle 
 \langle Def \rangle ::= \langle Bind \rangle 
 | \langle Sig \rangle 
 | \langle Data \rangle 
 \langle Sig \rangle ::= \langle VarName \rangle : \langle Type \rangle 
 \langle Bind \rangle ::= \langle VarName \rangle \langle ListLIdent \rangle = \langle Exp \rangle 
 \langle Type3 \rangle ::= \langle UIdent \rangle 
 | \langle TVar \rangle 
 | (\langle Type \rangle) 
 \langle Type2 \rangle ::= \langle Type2 \rangle \langle Type3 \rangle 
 | \langle Type3 \rangle 
 \langle Type1 \rangle ::= \langle Type1 \rangle -> \langle Type \rangle 
 | \langle Type2 \rangle 
 \langle Type \rangle ::= forall \langle TVar \rangle . \langle Type \rangle 
 | \langle Type1 \rangle 
 \langle TVar \rangle ::= \langle LIdent \rangle
```

```
\langle Data \rangle ::= data \langle Type \rangle  where { \langle ListInj \rangle }
\langle Inj \rangle ::= \langle UIdent \rangle : \langle Type \rangle
\langle Branch \rangle ::= \langle Pattern \rangle => \langle Exp \rangle
\langle Pattern1 \rangle ::= \langle LIdent \rangle
                                    \langle Lit \rangle
                                   \overline{\langle UIdent \rangle}
                                    (\langle Pattern \rangle)
\langle Pattern \rangle ::= \langle UIdent \rangle \langle ListPattern1 \rangle
                                  \langle Pattern1 \rangle
\langle Exp4 \rangle ::= \langle VarName \rangle
                             \langle UIdent \rangle
                             \langle Lit \rangle
                             (\langle Exp \rangle)
\langle Exp3 \rangle ::= \langle Exp3 \rangle \langle Exp4 \rangle
                            \langle Exp4 \rangle
\langle Exp1 \rangle ::= let \langle Bind \rangle in \langle Exp1 \rangle
                            case \langle Exp \rangle of { \langle ListBranch \rangle }
                             \langle Exp2 \rangle
\langle Exp \rangle ::= \langle Exp1 \rangle : \langle Type \rangle
                          \langle Exp1 \rangle
\langle VarName \rangle ::= . \langle Symbol \rangle
                          | \langle LIdent \rangle
\langle Exp2 \rangle ::= \langle Exp2 \rangle \langle Symbol \rangle \langle Exp3 \rangle
                  |\langle Exp3\rangle
\langle Lit \rangle ::= \langle Integer \rangle
                   \langle Char \rangle
                      \langle String \rangle
\langle ListDef \rangle ::= \epsilon
                       | \langle Def \rangle
                              \langle Def \rangle; \langle ListDef \rangle
\langle ListBranch \rangle ::= \epsilon
                              \langle Branch \rangle
                                       \langle Branch \rangle; \langle ListBranch \rangle
```

```
 \begin{array}{lll} \langle ListInj \rangle & ::= & \epsilon & \\ & | & \langle Inj \rangle & \\ & | & \langle Inj \rangle & ; & \langle ListInj \rangle \\ \\ \langle ListLIdent \rangle & ::= & \epsilon & \\ & | & \langle LIdent \rangle & \langle ListLIdent \rangle \\ \\ \langle ListType \rangle & ::= & \epsilon & \\ & | & \langle Type \rangle & \langle ListType \rangle \\ \\ \langle ListTVar \rangle & ::= & \epsilon & \\ & | & \langle TVar \rangle & \langle ListTVar \rangle \\ \\ \langle ListPattern1 \rangle & ::= & \langle Pattern1 \rangle & \\ & | & \langle Pattern1 \rangle & \langle ListPattern1 \rangle \\ \end{array}
```