
Bandit Multiclass Classification

1 A Regret Lower Bound for A Certain Type of Algorithms

In this section, we try to construct an error lower bound for a certain type of algorithms. This type of algorithms does not make update when it makes a wrong prediction. For simplicity, we only consider binary classification. More formally, the algorithms we consider satisfy the following assumption.

Assumption 1 (Algorithm). *Let $p_t(x)$ be the algorithm's probability of predicting class 1 (recall we consider binary classification) at round t if it receives the feature vector $x \in \mathcal{X} \subset \mathbb{R}^d$. We assume $p_t(\cdot)$ is totally determined by all previous **correct** examples. In other words, $p_t(\cdot)$ is determined by the tuple $((x_{\tau_1}, y_{\tau_1}), \dots, (x_{\tau_N}, y_{\tau_N}))$ where $1 \leq \tau_1 < \tau_2 < \dots < \tau_N < t$ are the rounds that the learner makes correct prediction.*

Assumption 2 (linearly separable with a margin). *We assume the samples are linearly separable with margin γ (i.e., any two points with different labels have distance no less than γ).*

Definition 1 (Free space). *The free space at time t is the set of points whose label is still undetermined given $(x_1, y_1), \dots, (x_{t-1}, y_{t-1})$. For example, the γ -ball centered around any already presented point is excluded from the free space. Denote the free space at time t by FS_t .*

The free space's definition simply means that at time t , the adversary can pick any point x_t in FS_t and assign the label y_t to either 1 or 2 without violating the linearly separable and the γ -margin assumption.

Below we present the Adversary's strategy of constructing (x_t, y_t) .

Algorithm 1: Adversary's strategy

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1 Pick  $x_1$  randomly from  $\mathcal{X}$ , and let  $y_1 = 1$ .
2 for  $t = 2, \dots, T$  do
3   if  $\tilde{y}_{t-1} \neq y_{t-1}$  then
4      $\lfloor$  Let  $(x_t, y_t) = (x_{t-1}, y_{t-1})$ 
5   else if  $FS_t$  is not empty then
6     Pick  $x_t \in FS_t$ . Because of this  $x_t$ , the free space's volume is reduced. We denote the
       reduction amount by  $V_t = v(FS_{t+1}) - v(FS_t) \leq V$ . (i.e.,  $V$  is a global upper bound of  $V_t$ )
7     If  $p_t(x_t) \geq 1 - \max \left\{ \sqrt{V}, \frac{1}{\sqrt{T}} \right\}$ , then label  $y_t = 2$ ; otherwise, label  $y_t = 1$ .
8   else
9      $\lfloor$  Randomly assign  $(x_t, y_t)$  with some value that does not violate the assumption.
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Definition 2 (history). *Let \mathcal{H}_t be the history before time t : $\mathcal{H}_t = \{(x_s, y_s, \tilde{y}_s)\}_{s=1}^{t-1}$. We use $\mathbb{E}_t[\cdot]$ to denote $\mathbb{E}[\cdot | \mathcal{H}_t]$.*

Lemma 3. *If $\exists t$ such $p_t(x_t) \geq 1 - \max \left\{ \sqrt{V}, \frac{1}{\sqrt{T}} \right\}$, then $\mathbb{E}_t \left[\sum_{s=t}^T \mathbf{1}[\tilde{y}_s \neq y_s] \right] \geq \Omega \left(\min \left\{ \frac{1}{\sqrt{V}}, \sqrt{T} \right\} \right)$.*

Proof. By of the condition and the adversary strategy, we have $y_t = 2$. Therefore, the learner will predict the true label with probability $\leq \max \left\{ \sqrt{V}, \frac{1}{\sqrt{T}} \right\}$. And note that if the learner predicts

incorrectly at time t , then at time $t + 1$ the feature vector remains the same ($x_{t+1} = x_t$), and the learner's probability of prediction also remains the same ($p_{t+1}(\cdot) = p_t(\cdot)$). Therefore, the expected number of mistakes before the first correct guess is (roughly) larger than $\frac{1}{\max\{\sqrt{V}, \frac{1}{\sqrt{T}}\}} =$

$$\min \left\{ \frac{1}{\sqrt{V}}, \sqrt{T} \right\}.$$

□

Lemma 4. *If $\forall s, p_s(x_s) \leq 1 - \max\left\{\sqrt{V}, \frac{1}{\sqrt{T}}\right\}$, then $\sum_{s=1}^T \mathbb{E}_s[\mathbf{1}[\tilde{y}_s \neq y_s]] = \Omega\left(\min\left\{\sqrt{T}, \frac{1}{\sqrt{V}}\right\}\right)$.*

Proof. By the condition and the adversary strategy, we know that the probability of error is larger than $\max\left\{\sqrt{V}, \frac{1}{\sqrt{T}}\right\}$ at all time t before the free space is used up. Since each time the free space only reduces by V , in the first $\frac{1}{V}$ rounds (assume the total volume is 1), the free space is still all available. Therefore,

$$\sum_{s=1}^T \mathbb{E}_s[\mathbf{1}[\tilde{y}_s \neq y_s]] \geq \min\left\{T, \frac{1}{V}\right\} \times \max\left\{\sqrt{V}, \frac{1}{\sqrt{T}}\right\} = \min\left\{\sqrt{T}, \frac{1}{\sqrt{V}}\right\}.$$

□

Discussion. We believe that V can be in the order of $\mathcal{O}(\gamma^d)$ (some weaker thing like $\mathcal{O}(\gamma^{d/2})$ is also acceptable). Basically, we need to figure out the following question: can we construct a sequence of points $\{x_1, x_2, \dots\}$, such that for every t , x_t 's distance with $\text{conichull}\{x_1, \dots, x_{t-1}\}$ is larger than γ , but the volume difference $v(\text{conichull}\{x_1, \dots, x_t\}) - v(\text{conichull}\{x_1, \dots, x_{t-1}\})$ is upper bounded by V ?

This lower bound does not rule out those algorithms that change its probability vector based on the **count** of consecutive errors. This type of algorithm may still easy to be implemented (like QBC). Also it does not rule out the banditron algorithm.

2 Biased Halving: Trading Error with Complexity

Algorithm 2: Banditron

- 1 **Define:** $\Omega = \{W \in \mathbb{R}^{Kd} : \|\mathbf{e}_i^\top W\|_2 \leq D\}$.
 - 2 For a set S of W 's, $S(i|x)$ is the subset of S that outputs class i given feature vector x , i.e.,
 $S(i|x) = \{W \in S : (Wx)_i \geq (Wx)_j \forall j\}$
 - 3 $|S|$ denotes the volume of S .
 - 4 **parameter:** $\alpha \in (0, 1)$
 - 5 $\Omega_1 = \Omega$.
 - 6 **for** $t = 1, \dots, T$ **do**
 - 7 **if** $\arg\max_i \frac{|\Omega_t(i|x_t)|}{|\Omega_t|} \geq 1 - \alpha$ **then**
 - 8 Let $\tilde{y}_t = i$.
 - 9 **if** $\tilde{y}_t \neq y_t$ **then**
 - 10 $\Omega_{t+1} = \Omega_t \setminus \Omega_t(\tilde{y}_t|x_t)$.
 - 11 **else**
 - 12 Let $\tilde{y}_t \sim \text{unif}([K])$.
 - 13 **if** $\tilde{y}_t = y_t$ **then**
 - 14 $\Omega_{t+1} = \Omega_t(\tilde{y}_t|x_t)$.
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Assumption: If the volume of Ω_t becomes smaller than $\frac{|\Omega|}{N}$, then the algorithm won't make any error anymore. N should be in the order of $\Theta(\frac{1}{\gamma^{Kd}})$.

Rough analysis:

Each time the algorithm makes an error in Line 7, the volume becomes α times the original volume. So the algorithm will not make more than $\frac{\ln N}{\ln \frac{1}{\alpha}}$ mistakes in this case.

In the case of Line 10, $K \ln \frac{1}{\delta}$ errors will accompany with a $(1 - \alpha)$ -factor shrinkage in the volume. Therefore, the number of errors occurred in this case is upper bounded by $\frac{K \ln \frac{1}{\delta} \ln N}{\ln \frac{1}{1-\alpha}} \leq \frac{K \ln \frac{1}{\delta} \ln N}{\alpha}$.

Now we discuss about the complexity. The main issue is how to maintain Ω_t . Each time the algorithm enters Line 10, Ω_t becomes more and more fragmented. But if Ω_t can be maintained with M convex cones, then Ω_{t+1} can be maintained with $(K - 1)M \leq KM$ convex cones. And we assume each cone's volume can be computed in $\text{poly}(T)$ time. Each time the algorithm enters Line 14, the number of convex cones does not increase.

By the above discussion, there will be no more than $K^{\frac{\ln N}{\ln \frac{1}{\alpha}}}$ convex cones to maintain. And the error bound is in the order of $\frac{K \ln \frac{1}{\delta} \ln N}{\alpha}$ for some $\alpha < \frac{1}{2}$. Let's try to balance the number of errors and computational complexity. Let

$$\begin{aligned} K^{\frac{\ln N}{\ln \frac{1}{\alpha}}} &\approx \frac{K \ln \frac{1}{\delta} \ln N}{\alpha} \\ \Rightarrow \frac{\ln N}{\ln \frac{1}{\alpha}} \ln K &\approx \ln \left(K \ln \frac{1}{\delta} \ln N \right) + \ln \frac{1}{\alpha} \\ \Rightarrow \text{pick } \ln \frac{1}{\alpha} &= \sqrt{\ln N}. \end{aligned}$$

Thus the computational complexity is in the order of $K^{\sqrt{\ln N}} \times \text{poly}(T) = K^{\sqrt{Kd \ln \frac{1}{\delta}}}$. The error bound is $\mathcal{O} \left(e^{\sqrt{Kd \ln \frac{1}{\delta}}} K^2 d \ln \frac{1}{\delta} \ln \frac{1}{\gamma} \right)$.

Another viewpoint: let $\frac{1}{\alpha} = K^\beta$, then the complexity is $\left(\frac{1}{\gamma} \right)^{\frac{Kd}{\beta}} \times \text{poly}(T)$ and the error bound is $K^{\beta+1} \ln \frac{1}{\delta} \ln N$.

3 Cone Algorithm

Algorithm 3: Banditron

- 1 **definition:** $K \triangleq$ number of classes, $\gamma \triangleq$ margin
 - 2 **Initialize:** $\mathcal{S}_1 = \dots = \mathcal{S}_K = \phi$ (empty set)
 - 3 **for** $t = 1, \dots, T$ **do**
 - 4 Receive $x_t \in \mathbb{R}^d$.
 - 5 Define the cone $\mathcal{C}_i = \left\{ x \in \mathbb{R}^d : x = \sum_{j=1}^{|\mathcal{S}_i|} \alpha_j y_j, \text{ where } y_j \in \mathcal{S}_i, \alpha_j \geq 0 \right\}$
 - 6 (that is, \mathcal{C}_i is the conic hull of \mathcal{S}_i)
 - 7 Check whether x_t belongs to, or has distance smaller than γ , to one of $\mathcal{C}_1, \dots, \mathcal{C}_K$.
 - 8 If so, classify x_t to the corresponding class (say class i), and let $\mathcal{S}_i \leftarrow \mathcal{S}_i \cup \{x_t\}$. **This prediction will be correct for sure by our margin assumption.**
 - 9 If not, let $\tilde{y}_t \sim \text{unif}([K])$ and predict \tilde{y}_t . If $\tilde{y}_t = y_t$, then $\mathcal{S}_{y_t} \leftarrow \mathcal{S}_{y_t} \cup \{x_t\}$.
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4 One-against-all Perceptron

Actually, same as Chicheng's writeup's Section 5: Fixed-Threshold Perceptron.

5 Gradient Descent **[TODO]**

Assumption 3. $\|x_t\|_2^2 \leq 1$. There is a $W^* \in \mathcal{W}$ such that $\ell_t(W^*) \leq 0$ for all t (ℓ_t and \mathcal{W} are defined below).

Algorithm 4: Banditron

1 **Input:** $D \geq 2, \epsilon$ (picked in a later lemma).

2 **Definition:**

$$\begin{aligned}\ell_t(W) &\triangleq [1 - (Wx_t)_{y_t} + \max_{r \neq y_t} (Wx_t)_r]_+^2 \quad (\text{squared hinge loss}) \\ &= \Phi_t(Wx_t),\end{aligned}$$

where $\Phi_t(z) \triangleq [1 - \mathbf{e}_{y_t}^\top z + \max_{r \neq y_t} \mathbf{e}_r^\top z]_+^2$.

3 Also, define $\mathcal{W} = \{W \in \mathbb{R}^{K \times d} : \|\mathbf{e}_i^\top W\|_2 \leq D \text{ for all } i \in [K]\}$.

4 **Initialization:** $W_1 = 0, M_1 = I$.

5 **for** $t = 1, \dots, T$ **do**

6 Observe x_t .

7 **if** $\|x_t\|_{M_t^{-1}} \geq \epsilon$ **and** $\|W_t - W^*\|_F \geq 1$ **then**

8 Draw $\tilde{y}_t \sim \text{unif}([K])$.

9 **else**

10 Draw $\tilde{y}_t = \hat{y}_t \triangleq \arg\max_{r \in [K]} (W_t x_t)_r$.

11 **if** $\tilde{y}_t = y_t$ **then**

12 $Z_t \leftarrow 1$,

13 $M_{t+1} \leftarrow M_t + Z_t \ell_t(W_t) x_t x_t^\top$,

14 $W_{t+1} \leftarrow \Pi_{\mathcal{W}}(W_t - \eta_{t+1} \nabla \ell_t(W_t))$, where $\eta_{t+1} = \frac{1}{8}$.

15 ($\Pi_{\mathcal{W}}$ is the projection operator onto \mathcal{W} w.r.t. Frobenius norm)

16 **else**

17 $Z_t \leftarrow 0$,

18 $M_{t+1} \leftarrow M_t$,

19 $W_{t+1} \leftarrow W_t$.

Lemma 5. $\|\nabla \ell_t(W)\|_F^2 \leq 8\ell_t(W)$.

Proof. $\|\nabla \ell_t(W)\|_F^2 = \|\nabla \Phi_t(Wx_t)x_t^\top\|_F^2 \leq \left(2\sqrt{\Phi_t(Wx_t)}\right)^2 \times 2\|x_t\|_2^2 \leq 8\ell_t(W)$. \square

Lemma 6. Let $L_{t+1} \triangleq \sum_{s=1}^t Z_s \ell_s(W_s)$. Then $\|W_{t+1} - W^*\|_F^2 \leq \exp\left(-\frac{L_{t+1}}{32KD^2}\right)$.

Proof. Let $Z_t = 1$.

$$\begin{aligned}\|W_{t+1} - W^*\|_F^2 &\leq \|W_t - \eta_{t+1} \nabla \ell_t(W_t) - W^*\|_F^2 \\ &= \|W_t - W^*\|_F^2 - 2\eta_{t+1} \langle \nabla \ell_t(W_t), W_t - W^* \rangle_F + \eta_{t+1}^2 \|\nabla \ell_t(W_t)\|_F^2.\end{aligned}$$

By the separable assumption we have $\ell_t(W^*) \leq 0$. Since ℓ_t is convex, $\langle \nabla \ell_t(W_t), W_t - W^* \rangle \geq \ell_t(W_t) - \ell_t(W^*) \geq \ell_t(W_t)$. Continuing the above calculation and using Lemma 5, we get

$$\begin{aligned}\|W_{t+1} - W^*\|_F^2 &\leq \|W_t - W^*\|_F^2 - 2\eta_{t+1} \ell_t(W_t) + 8\eta_{t+1}^2 \ell_t(W_t) \\ &\leq \|W_t - W^*\|_F^2 - \frac{1}{8} \ell_t(W_t) \\ &\leq \|W_t - W^*\|_F^2 \left(1 - \frac{\ell_t(W_t)}{32KD^2}\right) \quad \text{because } \|W_t - W^*\|_F^2 \leq 4KD^2 \\ &\leq \|W_t - W^*\|_F^2 \exp\left(-\frac{\ell_t(W_t)}{32KD^2}\right)\end{aligned}$$

By induction, we can get

$$\|W_{t+1} - W^*\|_F^2 \leq KD^2 \exp\left(-\frac{L_{t+1}}{32KD^2}\right)$$

\square

Definition 7. $\|W\|_M^2 \triangleq \sum_{i=1}^K \|\mathbf{e}_i^\top W\|_M^2$.

With this definition we have $\|Wx_t\|_2^2 = \sum_{i=1}^K (\mathbf{e}_i^\top Wx_t)^2 \leq \sum_{i=1}^K \|\mathbf{e}_i^\top W\|_M^2 \|x_t\|_{M^{-1}}^2 \leq \|W\|_M^2 \|x_t\|_{M^{-1}}^2$

Lemma 8.

$$\|W_t - W^*\|_{M_t}^2 \leq (1 + L_t) K^2 D^2 \exp\left(-\frac{L_t}{32KD^2}\right) \leq 32K^3 D^4.$$

Proof. Because we assume $\|x_t\|_2^2 \leq 1$, it holds that $M_t \preceq (1 + L_t)I$. Therefore $\|W_t - W^*\|_{M_t}^2 \leq (1 + L_t) \|W_t - W^*\|_I^2 = (1 + L_t) \sum_{i=1}^K \|\mathbf{e}_i^\top (W_t - W^*)\|_I^2 \leq (1 + L_t) K \|W_t - W^*\|_F^2$. By Lemma 6 this is bounded by $(1 + L_t) K^2 D^2 \exp\left(-\frac{L_t}{32KD^2}\right)$, which can further be bounded by a constant related to K and D . For example, using the property $\exp(-x) \leq \frac{1}{(1+x)^2}$ for all $x > 0$, it can be upper bounded by $(1 + L_t) K^2 D^2 \times \frac{(32KD^2)^2}{(L_t + 32KD^2)^2} \leq \frac{32^2 K^4 D^6}{32KD^2 + L_t} \leq 32K^3 D^4$. \square

Lemma 9. If $\|x_t\|_{M_t^{-1}} \leq \epsilon = \frac{1}{4D\sqrt{32K^3D^4}}$, then $\hat{y}_t = y_t$.

Proof. By the convexity of ℓ_t ,

$$\begin{aligned} \ell_t(W_t) &\leq \ell_t(W_t) - \ell_t(W^*) \leq \langle \nabla \ell_t(W_t), W_t - W^* \rangle \\ &= \langle \nabla \Phi_t(W_t x_t) x_t^\top, W_t - W^* \rangle \\ &= \langle \nabla \Phi_t(W_t x_t), W_t x_t - W^* x_t \rangle \\ &\leq 4D \|W_t x_t - W^* x_t\|_2 \\ &\leq 4D \|W_t - W^*\|_{M_t} \|x_t\|_{M_t^{-1}} \leq 1. \end{aligned}$$

This implies $\hat{y}_t = y_t$. \square

Therefore, when we do not explore, we know W_t will predict correctly! Thus we only need to bound the number of errors occurred in exploration rounds, which is calculated by the following lemma.

Lemma 10. $\sum_{t=1}^T \mathbf{1}[\tilde{y}_t \neq y_t] \leq ???$ with probability at least $1 - \delta$.

Proof. By the above discussion, $\sum_{t=1}^T \mathbf{1}[\tilde{y}_t \neq y_t] \leq N \triangleq \sum_{t=1}^T Z_t$, the number of exploration rounds.

$$\begin{aligned} N &= \sum_{t=1}^T \mathbf{1} \left[\|x_t\|_{M_t^{-1}} > \epsilon \right] \\ &\leq \left(K \ln \frac{1}{\delta} \right) \sum_{t=1}^T \mathbf{1} \left[\|x_t\|_{M_t^{-1}} > \epsilon \right] Z_t \quad (\text{when } \|x_t\|_{M_t^{-1}} \geq \epsilon, \tilde{y}_t = y_t \text{ with probability } \frac{1}{K}) \\ &\leq \frac{K \ln \frac{1}{\delta}}{\epsilon^2} \sum_{t=1}^T \|x_t\|_{M_t^{-1}}^2 Z_t \leq \max_{t \in [T]} \left(\frac{1}{\ell_t(W_t)} \right) \times \frac{K \ln T \ln \frac{1}{\delta}}{\epsilon^2}. \end{aligned}$$

\square

Discussion. In the calculation of Lemma 9, we can actually get $\ell_t(W_t)^2 \leq \|\nabla \Phi_t(W_t x_t)\|_2^2 \|W_t - W^*\|_{M_t}^2 \|x_t\|_{M_t^{-1}}^2$. Similar to the calculation in Lemma 6, $\|\nabla \Phi_t(W_t x_t)\|_2^2$ is bounded by constant times $\ell_t(W_t)$. So the exploration criterion could potentially become $\ell_t(W_t) \|x_t\|_{M_t^{-1}}^2 \geq \frac{1}{\epsilon^2}$, which makes Lemma 10 go through. The problem is just we do not know $\ell_t(W_t)$ in general.