# Sistema de Monitoramento Embarcado

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# **Chapter 1**

# Sistema de Monitoramento Embarcado (SIMONE)

### 1.1 Introdução

O software embarcado (firmware) foi projetado seguindo modelo de camadas convencional, totalizando 4 camadas:

- 1. Camada HAL drivers camada de abstração de hardware (HAL) que contém drivers para acesso aos periféricos do controlador. Os seguintes periféricos são utilizados.
  - a. GPIO entradas e saídas digitais de propósito geral. Utilizado para acionamento de LEDs e leitura de sensores.
  - b. SPI comunicação serial síncrona para periféricos, como cartão SD.
  - c. UART comunicação serial assíncrona para comunicação com periféricos RS485 e modem.
  - d. USB comunicação serial universal para comunicação com computador por porta USB.
  - e. A/D entradas analógicas com conversão para valores digitais.
  - f. Timer contador de tempo para funções de temporização, como relógio do sistema, alarmes e atrasos.
- 2. Camada de dispositivos (devices) contém as implementações para acesso através de drivers aos dispositivos periféricos externos, como:
  - cartão SD
  - RS485
  - modem/comandos AT
  - LEDs
  - sensores.
- 3. Camada de sistema contém as implementações relativas ao sistema operacional de tempo real (RTOS) e bibliotecas de middleware para:
  - sistemas de arquivos (FAT)
  - protocolo Modbus RTU
  - protocolo HTTP para comunicação com sistema de monitoramento (SIMON)
- 4. Camada de tarefas/aplicações contém as implementações da lógica do sistema de monitoramento, incluindo:
  - configuração
  - terminal de comandos
  - sincronização
  - relógio
  - leitura dos equipamentos e sensores, processamento, armazenamento e transmissão de dados.

2	Sistema de Monitoramento Embarcado (SIMONE)

# **Chapter 2**

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# **Chapter 4**

# **Module Documentation**

#### 4.1 **LEDs**

#### **Macros**

- #define LED\_ON 1
- #define LED\_OFF 0

#### **Enumerations**

• enum  $led\_color\_t$  {  $RED\_LED$  =4,  $YELLOW\_LED$  =5,  $GREEN\_LED$  =6 }

#### **Functions**

- void led\_onboard\_init (void)
- int led\_onboard\_state (led\_color\_t led\_color)
- void **led\_onboard\_on** (led\_color\_t led\_color)
- void led\_onboard\_off (led\_color\_t led\_color)
- void **led\_onboard\_toggle** (led\_color\_t led\_color)

### 4.1.1 Detailed Description

# 4.2 MCU

#### **Functions**

- void Mcu\_Init (void)
- void MCG\_Init (void)
- void System\_Init (void)

## 4.2.1 Detailed Description

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## 4.3 SPI

#### **Files**

• file spi.h

Serial peripheral interface driver function prototypes.

#### **Macros**

- #define ENABLE\_SPI1 TRUE
- #define ENABLE\_SPI2 FALSE

#### **Functions**

- void init\_SPI (unsigned char spi)
- void SPI1\_SendChar (unsigned char data)
- unsigned char SPI1\_GetChar (void)
- void SPI2\_SendChar (unsigned char data)
- unsigned char SPI2\_GetChar (void)

#### 4.3.1 Detailed Description

#### **4.4 UART**

#### **Files**

· file uart.h

Rotinas para transferir e receber dados via UART.

#### **Macros**

- #define **BAUD**(x) ((configCPU\_CLOCK\_HZ/16/(x)) 1)
- #define ENABLE\_UART0 TRUE
- #define ENABLE\_UART1 TRUE
- #define ENABLE\_UART2 TRUE
- #define UART0 0
- #define UART1 1
- #define UART2 2
- #define UARTO\_MUTEX 1
- #define UART1\_MUTEX 0
- #define UART2 MUTEX 0
- #define UARTO\_MUTEX\_PRIO 9
- #define UART1\_MUTEX\_PRIO 10
- #define UART2\_MUTEX\_PRIO 11
- #define CR 13

ASCII code for carry return.

• #define LF 10

ASCII code for line feed.

• #define TX\_TIMEOUT 5

timeout in miliseconds for characters transmission

#### **Functions**

- · void uart\_init (INT8U uart, INT16U baudrate, INT16U buffersize, INT8U mutex, INT8U priority)
- void SerialReset (INT8U Comm)
- void uart0\_acquire (void)
- void uart0\_release (void)
- char putchar\_uart0 (char caracter)
- INT8U getchar\_uart0 (char \*caracter, INT16U timeout)
- void printf\_uart0 (char \*string)
- void printP\_uart0 (char const \*string)
- void uart0\_tx (void)
- void uart0\_rx (void)
- void uart0\_error (void)
- · void uart0 RxEnable (void)
- void uart0\_RxDisable (void)
- void uart0\_RxEnableISR (void)
- void uart0\_RxDisableISR (void)
- void uart0\_TxEnableISR (void)
- void uart0\_TxDisableISR (void)
- void uart1\_acquire (void)
- void uart1\_release (void)
- char putchar\_uart1 (char caracter)

4.4 UART 11

- void printf\_uart1 (char \*string)
- void printP\_uart1 (char const \*string)
- void uart1\_tx (void)

ISR para transmissao de dados.

void uart1\_rx (void)

ISR para recepcao de dados.

- void uart1 error (void)
- void uart1\_RxEnable (void)
- void uart1\_RxDisable (void)
- void uart1\_RxEnableISR (void)
- void uart1\_RxDisableISR (void)
- void uart1\_TxEnableISR (void)
- void uart1\_TxDisableISR (void)
- void uart2\_acquire (void)
- void uart2\_release (void)
- char putchar\_uart2 (char caracter)
- void **printf\_uart2** (char \*string)
- void printP\_uart2 (char const \*string)
- void uart2\_tx (void)

ISR para transmissao de dados.

void uart2\_rx (void)

ISR para recepcao de dados.

- void uart2 error (void)
- void uart2\_RxEnableISR (void)
- void uart2\_RxDisableISR (void)
- void uart2\_TxEnableISR (void)
- void uart2\_TxDisableISR (void)

#### 4.4.1 Detailed Description

# 4.5 Relógio do sistema

#### Macros

• #define \_\_ENABLE\_WATCHDOG()

#### **Functions**

• void System\_Time (void)

### 4.5.1 Detailed Description

4.6 Terminal de Comandos

#### 4.6 Terminal de Comandos

#### **Macros**

- #define TERM BUFSIZE 36
- #define TERM\_MUTEX TRUE
- #define TERM BAUDRATE 19200
- #define TERM MUTEX PRIO UARTO MUTEX PRIO
- #define TERM\_OUTPUT putchar\_uart0

#### **Functions**

- void Terminal\_Task (void)
- void term\_cmd\_ver (char \*param)
- void term\_cmd\_top (char \*param)
- void term\_cmd\_rst (char \*param)
- void term\_cmd\_cat (char \*param)
- void term\_cmd\_ls (char \*param)
- void term\_cmd\_cd (char \*param)
- void term\_cmd\_mount (char \*param)
- void term cmd sr (char \*param)
- void term\_cmd\_rm (char \*param)
- void term\_cmd\_rn (char \*param)
- void term\_cmd\_cr (char \*param)
- void term\_cmd\_mkdir (char \*param)
- void term\_cmd\_cp (char \*param)
- void term\_cmd\_wt (char \*param)
- void term\_cmd\_echo (char \*param)
- void **echo** (char \*string, char Terminalbackup)
- void term\_cmd\_echo\_out (char \*param)
- void term\_cmd\_temp (char \*param)
- void term\_cmd\_setget\_time (char \*param)
- void term cmd sin2da (char \*param)
- void term cmd esp (char \*param)
- void term\_cmd\_null\_modem (char \*param)
- void term\_cmd\_m590 (char \*param)
- void term\_cmd\_modem (char \*param)
- void term\_cmd\_modbus (char \*param)
- void term\_cmd\_monitor (char \*param)
- void mcu\_reset (void)

#### Variables

- · CONST command t ver cmd
- CONST command\_t top\_cmd
- CONST command\_t rst\_cmd
- CONST command\_t cat\_cmd
- CONST command\_t ls\_cmd
- CONST command\_t cd\_cmd
- CONST command\_t mount\_cmd
- CONST command\_t sr\_cmd
- CONST command\_t rm\_cmd

• CONST command\_t rn\_cmd CONST command\_t cr\_cmd CONST command\_t mkdir\_cmd • CONST command\_t cp\_cmd • CONST command\_t wt\_cmd CONST command\_t echo\_cmd CONST command\_t echo\_stdout\_cmd CONST command\_t temp\_cmd CONST command\_t setget\_time\_cmd • CONST command\_t sin2da\_cmd CONST command\_t esp\_cmd CONST command\_t null\_modem\_cmd CONST command\_t m590\_cmd • CONST command\_t modem\_cmd CONST command\_t modbus\_cmd CONST command\_t monitor\_cmd

### 4.6.1 Detailed Description

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#### 4.7 FatFS

#### **Data Structures**

- struct FATFS
- struct FIL
- struct DIR
- struct FILINFO

#### **Macros**

- #define \_FATFS 80376 /\* Revision ID \*/
- #define LD2PD(vol) (BYTE)(vol) /\* Each logical drive is bound to the same physical drive number \*/
- #define LD2PT(vol) 0 /\* Find first valid partition or in SFD \*/
- #define \_**T**(x) x
- #define \_TEXT(x) x
- #define **f\_eof**(fp) ((int)((fp)->fptr == (fp)->fsize))
- #define **f\_error**(fp) ((fp)->err)
- #define f\_tell(fp) ((fp)->fptr)
- #define f\_size(fp) ((fp)->fsize)
- #define **EOF** (-1)
- #define FA READ 0x01
- #define FA\_OPEN\_EXISTING 0x00
- #define FA\_WRITE 0x02
- #define FA\_CREATE\_NEW 0x04
- #define FA CREATE ALWAYS 0x08
- #define FA\_OPEN\_ALWAYS 0x10
- #define FA\_\_WRITTEN 0x20
- #define FA\_\_DIRTY 0x40
- #define FS FAT12 1
- #define FS\_FAT16 2
- #define FS\_FAT32 3
- #define AM RDO 0x01 /\* Read only \*/
- #define AM HID 0x02 /\* Hidden \*/
- #define AM\_SYS 0x04 /\* System \*/
- #define AM\_VOL 0x08 /\* Volume label \*/
- #define AM\_LFN 0x0F /\* LFN entry \*/
- #define AM\_DIR 0x10 /\* Directory \*/
- #define AM ARC 0x20 /\* Archive \*/
- #define AM\_MASK 0x3F /\* Mask of defined bits \*/
- #define CREATE\_LINKMAP 0xFFFFFFF
- $\bullet \ \ \text{\#define LD\_WORD}(ptr) \ (WORD) \\ (((WORD)*((BYTE*)(ptr)+1) <<8) \\ | (WORD)*(BYTE*)(ptr)) \\$
- #define LD\_DWORD(ptr) (DWORD)(((DWORD)\*((BYTE\*)(ptr)+3)<<24)|((DWORD)\*((BYTE\*)(ptr)+2)<<16)|((W←ORD)\*((BYTE\*)(ptr)+1)<<8)|\*(BYTE\*)(ptr))</li>
- #define ST\_WORD(ptr, val) \*(BYTE\*)(ptr)=(BYTE)(val); \*((BYTE\*)(ptr)+1)=(BYTE)((WORD)(val)>>8)
- #define **ST\_DWORD**(ptr, val) \*(BYTE\*)(ptr)=(BYTE)(val); \*((BYTE\*)(ptr)+1)=(BYTE)((WORD)(val)>>8); \*((BYTE\*)(ptr)+2)=(BYTE)((DWORD)(val)>>24)
- #define SD\_FAT\_MUTEX\_EN 1
- #define SD\_BMP 0
- #define SD\_GLCD\_CALIB 0
- #define SD WAVE 0
- #define API\_COMMAND\_FAIL (INT8U)0x80

SD defines.

- #define API COMMAND OK (INT8U)0x81
- #define API FILENAME ERROR (INT8U)0x82
- #define NO\_CAPS (INT8U)0x83
- #define CAPS\_1 (INT8U)0x84
- #define CAPS 2 (INT8U)0x85
- #define CAPS\_12 (INT8U)0x86
- #define WRITE BUFFER SIZE 512

#### **Typedefs**

· typedef char TCHAR

#### **Enumerations**

```
enum FRESULT {
 FR_OK = 0, FR_DISK_ERR, FR_INT_ERR, FR_NOT_READY,
 FR NO FILE, FR NO PATH, FR INVALID NAME, FR DENIED,
 FR EXIST, FR INVALID OBJECT, FR WRITE PROTECTED, FR INVALID DRIVE,
 FR NOT ENABLED, FR NO FILESYSTEM, FR MKFS ABORTED, FR TIMEOUT,
 FR LOCKED, FR NOT ENOUGH CORE, FR TOO MANY OPEN FILES, FR INVALID PARAMETER }
enum SD STATE {
 SD FILE RENAMED, SD FILE DELETED, SD DELETE FILE DENIED, SD FILE READ,
 SD FILE COPIED, SD COPY FILE FAILURE, SD FILE FOUND, SD CREATE FILE FAILURE.
 SD_CREATE_FILE_OK, SD_CREATE_DIR_OK, SD_CREATE_DIR_FAILURE, SD_OPEN_DIR_OK,
 SD OPEN DIR FAILURE, SD FILE WRITE FAILURE, SD FILE WRITTEN, SD FILE SUPPORTED,
 SD FILE NOT SUPPORTED, SD FILE NOT FOUND, SD FAT OK, SD FAT ERROR,
 VERBOSE ON, VERBOSE OFF }
enum {
 SD CARD STATUS = 0, FILE NOT FOUND, FILE INVALID, SD CARD NOT PRESENT,
 FILE REMOVED, SD CARD ERROR, SD CARD MOUNTED, SD CARD DETECTED,
 SD CARD MOUNT FAILURE, SD CARD INIT FAILURE }
enum { NOME, EXTENSAO, FIM }
```

#### **Functions**

```
    FRESULT f_open (FIL *fp, const TCHAR *path, BYTE mode)

    FRESULT f_close (FIL *fp)

    FRESULT f read (FIL *fp. void *buff, UINT btr. UINT *br)

• FRESULT f write (FIL *fp, const void *buff, UINT btw, UINT *bw)
• FRESULT f_forward (FIL *fp, UINT(*func)(const BYTE *, UINT), UINT btf, UINT *bf)

    FRESULT f_lseek (FIL *fp, DWORD ofs)

• FRESULT f_truncate (FIL *fp)

    FRESULT f_sync (FIL *fp)

    FRESULT f_opendir (DIR *dp, const TCHAR *path)

    FRESULT f_closedir (DIR *dp)

    FRESULT f readdir (DIR *dp, FILINFO *fno)

    FRESULT f_mkdir (const TCHAR *path)

    FRESULT f_unlink (const TCHAR *path)

• FRESULT f_rename (const TCHAR *path_old, const TCHAR *path_new)
• FRESULT f stat (const TCHAR *path, FILINFO *fno)

    FRESULT f chmod (const TCHAR *path, BYTE value, BYTE mask)
```

FRESULT f\_utime (const TCHAR \*path, const FILINFO \*fno)

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- FRESULT f\_chdir (const TCHAR \*path)
- FRESULT f\_chdrive (const TCHAR \*path)
- FRESULT f\_getcwd (TCHAR \*buff, UINT len)
- FRESULT f\_getfree (const TCHAR \*path, DWORD \*nclst, FATFS \*\*fatfs)
- FRESULT f getlabel (const TCHAR \*path, TCHAR \*label, DWORD \*vsn)
- FRESULT f\_setlabel (const TCHAR \*label)
- FRESULT f\_mount (FATFS \*fs, const TCHAR \*path, BYTE opt)
- FRESULT f\_mkfs (const TCHAR \*path, BYTE sfd, UINT au)
- FRESULT f fdisk (BYTE pdrv, const DWORD szt[], void \*work)
- int f\_putc (TCHAR c, FIL \*fp)
- int f\_puts (const TCHAR \*str, FIL \*cp)
- int **f\_printf** (FIL \*fp, const TCHAR \*str,...)
- TCHAR \* f\_gets (TCHAR \*buff, int len, FIL \*fp)
- DWORD get\_fattime (void)
- int ff\_cre\_syncobj (BYTE vol, SYNC t \*sobj)
- int ff req grant ( SYNC t sobj)
- void ff\_rel\_grant (\_SYNC\_t sobj)
- int ff del syncobj ( SYNC t sobj)
- INT8U SDCard\_Init (INT8U verbose)
- INT8U SDCard\_SafeRemove (INT8U verbose)
- void ListFiles (CHAR8 \*pname1)
- INT8U ReadFile (CHAR8 \*FileName, INT8U verbose)
- INT8U RenameFile (CHAR8 \*OldFileName, CHAR8 \*NewFileName, INT8U verbose)
- INT8U CreateFile (CHAR8 \*FileName, INT8U verbose)
- INT8U CreateDir (CHAR8 \*FileName, INT8U verbose)
- INT8U DeleteFile (CHAR8 \*FileName, INT8U verbose)
- INT8U file\_name\_verify (CHAR8 \*pname1, CHAR8 \*pname2, INT8U \*pfile, INT8U num)
- INT8U ChangeDir (CHAR8 \*FileName, INT8U verbose)
- INT8U CopyFile (CHAR8 \*SrcFileName, CHAR8 \*DstFileName, INT8U verbose)
- INT8U WriteUptimeLog (INT8U verbose)
- BRTOS\_Mutex \* SDCard\_ResourceInit (INT8U priority)
- INT8U GetLastCreatedFileName (char fileName[])
- INT8U WriteFile (FIL \*fp, const char \*filename, INT8U \*ptr\_data, INT8U length)
- FRESULT open\_append (FIL \*fp, const char \*path)
- FRESULT empty\_directory (char \*path)
- void CSVListFiles (char \*\*files)
- · void SDCard PrintStatus (INT8U verbose, INT8U status)

#### 4.7.1 Detailed Description

#### 4.8 minINI

#### **Macros**

- #define INI\_BUFFERSIZE 256 /\* maximum line length, maximum path length \*/
- #define INI\_FILETYPE FIL
- #define ini\_openread(filename, file) (f\_open((file), (filename), FA\_READ+FA\_OPEN\_EXISTING) == FR\_←
  OK)
- #define ini\_openwrite(filename, file) (f\_open((file), (filename), FA\_WRITE+FA\_CREATE\_ALWAYS) == F←
   R\_OK)
- #define ini close(file) (f close(file) == FR OK)
- #define ini\_read(buffer, size, file) f gets((buffer), (size),(file))
- #define ini\_write(buffer, file) f\_puts((buffer), (file))
- #define ini\_remove(filename) (f\_unlink(filename) == FR\_OK)
- #define INI\_FILEPOS DWORD
- #define ini\_tell(file, pos) (\*(pos) = f\_tell((file)))
- #define ini\_seek(file, pos) (f Iseek((file), \*(pos)) == FR OK)
- #define NULL (void\*)0
- · #define mTCHAR char

#### **Typedefs**

typedef int(\* INI\_CALLBACK) (const mTCHAR \*Section, const mTCHAR \*Key, const mTCHAR \*Value, const void \*UserData)

#### **Functions**

- int ini\_getbool (const mTCHAR \*Section, const mTCHAR \*Key, int DefValue, const mTCHAR \*Filename)
- long ini\_getI (const mTCHAR \*Section, const mTCHAR \*Key, long DefValue, const mTCHAR \*Filename)
- int **ini\_gets** (const mTCHAR \*Section, const mTCHAR \*Key, const mTCHAR \*DefValue, mTCHAR \*Buffer, int BufferSize, const mTCHAR \*Filename)
- int ini\_getsection (int idx, mTCHAR \*Buffer, int BufferSize, const mTCHAR \*Filename)
- int ini\_getkey (const mTCHAR \*Section, int idx, mTCHAR \*Buffer, int BufferSize, const mTCHAR \*Filename)
- int ini\_putI (const mTCHAR \*Section, const mTCHAR \*Key, long Value, const mTCHAR \*Filename)
- int **ini\_puts** (const mTCHAR \*Section, const mTCHAR \*Key, const mTCHAR \*Value, const mTCHAR \*Filename)
- int ini\_browse (INI\_CALLBACK Callback, const void \*UserData, const mTCHAR \*Filename)

#### 4.8.1 Detailed Description

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## 4.9 CRC16

#### **Functions**

• uint16\_t **ModbusCrc16** (const uint8\_t \*const \_pBuff, uint32\_t \_len)

## 4.9.1 Detailed Description

#### 4.10 Master

#### **Data Structures**

- struct MB QUERY BUILD
- struct MB ANSW READY DATA
- struct MB QUERY SEND
- struct \_\_MB\_QUERY

#### **Enumerations**

• enum \_\_MB\_PARS\_ANSW { eMB\_PARS\_SLAVE\_ADDR = 0, eMB\_PARS\_FUNC, eMB\_PARS\_DATA }

#### **Functions**

- sint32\_t ModbusMaster\_open (const uint8\_t \_slave, const uint8\_t \_func, uint8\_t \*const \_pQuery, \_\_MB\_Q←
   UERY \*m\_query)
- void ModbusMaster\_close (void)
- sint32 t Modbus make query (const MB QUERY BUILD \*const pQueryData)
- sint32\_t **Modbus\_prepare\_receiver** (\_\_MB\_ANSW\_READY\_DATA \*const m\_pAnsw, uint8\_t \*const answBuff)
- sint32\_t Modbus\_receive (const uint8\_t \_byte)
- sint32 t Modbus process answ (uint8 t \*ptr data, uint16 t num regs)
- sint32\_t Modbus\_GetData (INT8U slave, INT8U func, INT8U \*data\_ptr, INT16U start\_address, INT8U num\_regs)
- uint8\_t Modbus\_init (void)
- void set\_bits\_from\_byte (uint8\_t \*dest, int address, const uint8\_t value)
- void **set\_bits\_from\_bytes** (uint8\_t \*dest, int address, int nb\_bits, const uint8\_t \*tab\_byte)
- uint8\_t get\_byte\_from\_bits (const uint8\_t \*src, int address, int nb\_bits)

#### 4.10.1 Detailed Description

#### 4.10.2 Function Documentation

4.10.2.1 sint32\_t ModbusMaster\_open ( const uint8\_t \_slave, const uint8\_t \_func, uint8\_t \*const \_pQuery, \_\_\_MB\_QUERY \* m\_query )

MODBUS uses a big-Endian Ex.: 16-bits 0x1234 the first byte sent is 0x12 then 0x34

4.10.2.2 void set\_bits\_from\_byte ( uint8\_t \* dest, int address, const uint8\_t value )

#### **UTILS FUNCTIONS**

Utils

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#### 4.11 Slave PM210

#### **Data Structures**

- union modbus\_pm210\_input\_register\_list1
- union modbus\_pm210\_input\_register\_list2
- union modbus\_pm210\_holding\_register\_list

#### **Macros**

- #define PM210\_REGLIST1\_INPUT\_START 4000
- #define PM210\_REGLIST2\_INPUT\_START 4105
- #define PM210\_REGLIST\_HOLDING\_START 7000
- #define PM210 REGLIST1 INPUT NREGS (36)
- #define PM210\_REGLIST2\_INPUT\_NREGS 13
- #define PM210\_REGLIST\_HOLDING\_NREGS 7
- #define PM210\_SLAVE\_ADDRESS (0xAA)
- #define PM210\_REG\_OFFSET (4)

#### 4.11.1 Detailed Description

### 4.12 Slave NULL

#### **Data Structures**

• union modbus\_null\_input\_register\_list

#### **Macros**

- #define NULL\_REGLIST\_OFFSET\_NREGS 4
- #define NULL\_REGLIST\_INPUT\_NREGS 5
- #define NULL\_REGLIST\_INPUT\_START 0
- #define NULL\_SLAVE\_ADDRESS (0x00)

#### **Functions**

• void Modus\_slave\_null\_init (void)

### 4.12.1 Detailed Description

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#### 4.13 Slaves

#### **Data Structures**

• struct modbus\_slave\_t

#### Macros

• #define MODBUS\_NUM\_SLAVES (4)

#### **Typedefs**

• typedef uint8\_t(\* \_reader) (uint8\_t slave\_addr, uint8\_t \*buf, uint8\_t max\_len)

#### **Enumerations**

```
    enum slave_num_t { MS_NULL = 0, MS_PM210 = 1, MS_TS = 2, MS_T500 = 3 }
    enum eMBSlaves {
        MODBUS_NULL = 0, MODBUS_PM210 = 1, MODBUS_TS = 2, MODBUS_T500 = 3, MODBUS_NONE }
```

#### **Functions**

- uint8\_t **SetModbusHeader** (uint8\_t device\_id, uint8\_t \*data\_ptr)
- uint8\_t **SetTimeStamp** (uint8\_t device\_id, uint8\_t \*data\_ptr, OSTime \*timestamp)

#### 4.13.1 Detailed Description

#### 4.14 Slave T500

#### **Data Structures**

• union modbus\_t500\_input\_register\_list1

#### **Macros**

- #define T500\_REGLIST1\_INPUT\_START 2
- #define T500\_REGLIST2\_INPUT\_START 236
- #define T500\_REGLIST1\_INPUT\_NREGS 11
- #define T500\_REGLIST2\_INPUT\_NREGS 13
- #define T500\_SLAVE\_ADDRESS (0x01)
- #define T500\_REG\_OFFSET (4)

#### 4.14.1 Detailed Description

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## 4.15 Slave TS

## **Data Structures**

- union U8
- union Estado\_Reles\_t
- union Opcionais\_t
- union Alarmes\_t
- union modbus\_ts\_input\_register\_list
- union modbus\_ts\_holding\_register\_list

## **Macros**

- #define TS\_REG\_INPUT\_START 1001
- #define TS\_REG\_INPUT\_NREGS 16
- #define TS\_REG\_HOLDING\_START 0000
- #define TS\_REG\_HOLDING\_NREGS 48
- #define TS\_REG\_OFFSET (4)
- #define TS\_SLAVE\_ADDRESS (0x01)

# 4.15.1 Detailed Description

### 4.16 Monitor

### **Data Structures**

- struct timestamp t
- · struct monitor\_entry\_t
- struct monitor\_headerI1\_t
- struct monitor headerl2 t
- · struct monitor header t
- struct timer
- struct monitor\_state\_t
- · struct monitors state t
- · union monitor config ok t

#### **Macros**

- #define **puts**(x) printf lib(x)
- #define NULL (void\*)0
- #define FATFS ENABLE 1
- #define LOG\_BUFFERSIZE 256 /\* maximum line length, maximum path length \*/
- #define LOG FILETYPE FIL
- #define monitor\_openread(filename, file) (f\_open((file), (filename), FA\_READ+FA\_OPEN\_EXISTING) == FR OK)
- #define monitor\_openwrite(filename, file) (f\_open((file), (filename), FA\_WRITE+FA\_CREATE\_ALWAYS) == FR\_OK)
- #define monitor\_openappend(filename, file) (f\_open((file), (filename), FA\_WRITE) == FR\_OK)
- #define monitor\_close(file) (f\_close(file) == FR\_OK)
- #define monitor\_read(buffer, size, file) f\_gets((buffer), (size),(file))
- #define monitor\_write(buffer, file) (f\_puts((buffer), (file)) != EOF)
- #define monitor\_remove(filename) (f\_unlink(filename) == FR\_OK)
- #define LOG\_FILEPOS DWORD
- #define monitor\_tell(file, pos) (\*(pos) = f\_tell((file)))
- #define monitor\_seek(file, pos) (f\_lseek((file), \*(pos)) == FR\_OK)
- #define monitor\_seek\_end(file) (f\_lseek((file), f\_size((file))) == FR\_OK)
- #define LOG DIRTYPE DIR
- #define LOG\_DIRINFO FILINFO
- #define LOG\_FILEINFO FILINFO
- #define monitor\_stat(filename, fileinfo) (f\_stat((filename), (fileinfo)) == FR\_OK)
- #define monitor opendir(dirname, dir) (f opendir(&(dir),dirname) == FR OK)
- #define monitor closedir(dir) f closedir(&(dir))
- #define monitor\_readdir(dirinfo, dir) (f\_readdir(&(dir), &(dirinfo)) == FR\_OK)
- #define monitor\_chdir(dirname) f\_chdir(dirname)
- #define monitor\_mkdir(dirname) (f\_mkdir(dirname) == FR\_OK)
- #define LOG HEADER LEN 50
- #define LOG MAX ENTRY SIZE 256
- #define FILENAME MAX LENGTH 13
- #define LOG\_FILENAME\_START "99123123.txt"
- #define LOG METAFILE "metafile.txt"
- #define MAX\_NUM\_OF\_ENTRIES (2880)
- #define MAX NUM OF MONITORES 4
- #define NUM\_OF\_FIELDS 5

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### **Typedefs**

```
• typedef struct timer mon_timer_t
```

- typedef struct pt pt\_t
- typedef uint8 t(\* data\_reader) (uint8 t slave addr, uint8 t \*buf, uint8 t max len)

### **Enumerations**

• enum monitor used t { UNUSED = 0, IN USE = 1 }

#### **Functions**

```
    void test_logger (void)
```

- uint8\_t monitor\_init (uint8\_t monitor\_num)
- void monitor\_sync (uint8\_t monitor\_num, const char \*)
- void monitor\_makeheader (char monitor\_header[], monitor\_header\_t \*h)
- uint8 t monitor setheader (const char \*filename, monitor header t \*h)
- uint8 t monitor\_getheader (const char \*filename, monitor\_header\_t \*h)
- uint8 t monitor newheader (const char \*filename, uint8 t monitor id, uint16 t interval, uint16 t entry size)
- uint8\_t monitor\_validateheader (const char \*filename, uint8\_t monitor\_id, uint16\_t interval, uint16\_t entry 
   \_size)
- void monitor\_createentry (char \*string, uint16\_t \*dados, uint8\_t len)
- uint16 t monitor\_writeentry (const char \*filename, char \*entry, uint8 t monitor num)
- uint32\_t monitor\_readentry (uint8\_t monitor\_num, const char \*filename, monitor\_entry\_t \*entry, uint8\_←
  t enable send, uint8 t send ok)
- uint32\_t monitor\_confirm\_entry\_sent (uint8\_t monitor\_num, const char \*filename)
- uint8\_t monitor\_gettimestamp (struct tm \*ts, uint32\_t time\_elapsed\_s)
- void monitor\_settimestamp (uint8 t monitor num, const char \*filename)
- char \* monitor getfilename to write (uint8 t monitor num)
- char \* monitor\_getfilename\_to\_read (uint8\_t monitor\_num)
- void main\_monitor (void)
- uint16\_t monitor\_reader (uint8\_t monitor\_num)
- void monitor\_writer (uint8\_t monitor\_num)
- uint16\_t monitor\_reader\_multiple (uint8\_t monitor\_num)
- clock t clock\_time (void)

#### **Variables**

```
    union {
        char int8_t_incorrect [sizeof(int8_t)==1]
        char uint8_t_incorrect [sizeof(uint8_t)==1]
        char int16_t_incorrect [sizeof(int16_t)==2]
        char uint16_t_incorrect [sizeof(uint16_t)==2]
        char int32_t_incorrect [sizeof(int32_t)==4]
        char uint32_t_incorrect [sizeof(uint32_t)==4]
    }
}
```

### 4.16.1 Detailed Description

### 4.17 Comandos AT

### **Files**

· file at commands.h

Implementação de comandos AT para modems.

#### **Macros**

- #define MODEM APN "tim.br"
- #define MODEM\_PWD "tim"
- #define AT def "AT\r\n"
- #define CREG def "AT+CREG?\r\n"
- #define XISP\_def "AT+XISP=0\r\n"
- #define GPRS0\_def "AT#GPRS=0\r\n"
- #define GPRS1\_def "AT#GPRS=1\r\n"
- #define GPRS\_def "AT#GPRS?\r\n"
- #define XIIC1\_def "AT+XIIC=1\r\n"
- #define XIIC\_def "AT+XIIC?\r\n"
- #define IPSTAT\_def "AT+IPSTATUS=0\r"
- #define CLK\_def "AT+CCLK?\r\n"
- #define CLOSE0\_def "AT+TCPCLOSE=0\r\n"
- #define CLOSE1 def "AT+TCPCLOSE=1\r\n"
- #define CGDCONT\_def ("AT+CGDCONT=1,\"IP\",\"" MODEM\_APN "\"\r\n")
- #define XGAUTH\_def ("AT+XGAUTH=1,1,\"" MODEM\_PWD "\",\"" MODEM\_PWD "\"\r\n")
- #define **SKTRST\_def** "AT#SKTRST\r\n"
- #define ATZ\_def "ATZ\r\n"

### **Enumerations**

enum at\_enum\_cmd {
 AT = 0, CREG, XISP, GPRS0,
 GPRS1, GPRS, XIIC1, XIIC,
 IPSTAT, CLK, CLOSE0, CLOSE1,
 CGDCONT, XGAUTH, SKTRST, ATZ }

### Variables

• const char \*const modem\_init\_cmd []

### 4.17.1 Detailed Description

4.18 Memória EEPROM 29

## 4.18 Memória EEPROM

## **Files**

· file eeprom.h

Interface para ler/escrever na memoria eeprom.

### **Macros**

• #define WRITE\_CYCLE\_TIME 10

EEPROM requer 10ms para ser escrita.

• #define EEPROMAddress 0xA0

Endereco do dispositivo EEPROM (escravo)

### **Functions**

- void **EEPROM\_ByteWrite** (u16 endr, u08 dado)
- u08 EEPROM\_RandomRead (u16 endr)
- u08 EEPROM\_CurrentAddressRead (void)

Leitura na EEPROM.

- void **EEPROM\_AckPolling** (void)
- void EEPROM\_Init (void)

Configura os pinos para o protocolo IIC.

## 4.18.1 Detailed Description

#### 4.18.2 Function Documentation

4.18.2.1 u08 EEPROM\_CurrentAddressRead ( void )

Leitura na EEPROM.

### Returns

Valor lido no ultimo endereco de memoria acessado

### 4.19 Modem ESP8266

### **Files**

· file esp8266 at.h

Interface para ler/escrever dados no modem ESP8266.

### **Macros**

- #define ESP ENABLE 0
- #define ESP\_BAUD 9600
- #define **ESP\_UART** 2
- #define ESP TCP PORT 80
- #define ESP\_TCP\_LOCAL\_PORT 10201
- #define ESP\_TCP\_CTX\_NUM 0
- #define ESP\_TCP\_CTX\_SIZE 2048
- #define ESP\_AP "GISELE\_e\_CARLOS"
- #define ESP\_PWD "01122007"
- #define ESP\_UART\_BUFSIZE 64
- #define **ESP\_UART\_TIMEOUT** 2000

## **Typedefs**

· typedef state\_t esp\_state\_t

# **Enumerations**

• enum esp\_ret\_t { ESP\_OK, ESP\_STATE\_ERR, ESP\_APCONN\_ERR, ESP\_TCPCONN\_ERR }

### **Functions**

- esp\_ret\_t at\_esp\_init (void)
- esp\_ret\_t at\_esp\_open (void)
- esp\_ret\_t at\_esp\_send (INT8U \*dados)
- esp\_ret\_t at\_esp\_receive (CHAR8 \*buff, INT8U \*len)
- esp\_ret\_t at\_esp\_close (void)
- CHAR8 at\_esp\_getchar (void)
- INT8U esp\_set\_hostname (CHAR8 \*host)
- INT8U esp get ip (void)
- INT8U esp\_set\_ip (CHAR8 \*\_ip)

### 4.19.1 Detailed Description

4.20 Modem GC864 31

### 4.20 Modem GC864

### **Files**

· file gc864 modem.h

Interface para ler/escrever dados no modem GC864.

#### **Macros**

- #define MODEM\_UART\_BUFSIZE 32
- #define MODEM\_UART\_TIMEOUT 10
- #define MODEM BAUD 19200
- #define USE UART MODEM USE UART1
- #define modem\_printP(x) printSer(USE\_UART\_MODEM,(char\*)x);
- #define modem\_printR(x) printSer(USE\_UART\_MODEM,(char\*)x);
- #define modem\_putchar(x) putcharSer(USE\_UART\_MODEM,x)
- #define modem\_acquire() uart1\_acquire()
- #define modem\_release() uart1 release()

### **Functions**

- · modem ret tat modem init (void)
- modem\_ret\_t at\_modem\_open (INT8U host\_or\_ip, char \*dados)
- modem\_ret\_t at\_modem\_send (char \*dados)
- modem\_ret\_t at\_modem\_receive (char \*buff, uint16\_t len)
- modem ret tat modem close (void)
- modem ret t at modem server (void)
- modem ret t at modem dns (char \*param)
- modem\_ret\_t at\_modem\_time (void)
- CHAR8 gc864\_modem\_getchar (void)
- uint8\_t gc864\_modem\_init (void)
- uint8\_t gc864\_modem\_open (void)
- uint8\_t gc864\_modem\_close (void)
- uint8\_t gc864\_modem\_get\_time (void)
- uint8\_t gc864\_modem\_receive (char \*buff, uint16\_t \*len)
- uint8\_t gc864\_modem\_send (char \*dados, uint16\_t tam)
- uint8 t gc864 modem set ip (char \* ip)
- char \* gc864\_modem\_get\_ip (void)
- uint8 t gc864 modem set hostname (char \*host)
- char \* gc864 modem\_get\_hostname (void)
- uint8\_t gc864\_modem\_resolve\_ip (char \*host, char \*\_ip)
- uint8\_t gc864\_modem\_check\_connection (void)

### 4.20.1 Detailed Description

### 4.21 LCD

### **Files**

• file lcd.h

Alphanumeric LCD function prototypes.

#### **Macros**

- #define LCD\_DATA\_BUS 4
- #define LCD\_USE\_BRTOS 1
- #define LCD CPU CLOCK 24000000
- #define LCD FOR NUMBER OF CYCLES 19
- #define RS PTDD PTDD2
- #define **RS\_DIR** PTDDD\_PTDDD2
- #define **E** PTDD\_PTDD3
- #define **E\_DIR** PTDDD\_PTDDD3
- #define DATA PTDD
- #define DATA\_DIR PTDDD
- #define BUSY\_FLAG PTDD\_PTDD7
- #define DATA\_SHIFT 0
- #define **BACKLIGHT\_DIR** PTCDD\_PTCDD7
- #define BACKLIGHT PTCD PTCD7
- #define delay\_450ns()
- #define delay\_600ns()

### **Functions**

- void printf\_lcd (char \*string)
- void instr\_lcd (char comando)
- void **putchar\_lcd** (char dado)
- void write\_number\_lcd (unsigned char numero)
- void init\_lcd (void)
- void init\_resource\_lcd (unsigned char priority)
- void acquire\_lcd (void)
- void release\_lcd (void)
- void xy\_position\_lcd (unsigned char linha, unsigned char coluna)
- void clear\_lcd (void)
- void **Delay\_ms** (unsigned int DelayTime)

### 4.21.1 Detailed Description

4.22 Modem M590 33

### 4.22 Modem M590

### **Files**

file m590\_at.h

Interface para ler/escrever dados no modem M590.

#### **Macros**

- #define M590\_ENABLE 0
- #define M590\_BAUD 9600
- #define M590\_UART MODEM\_UART
- #define M590\_TCP\_SERVER\_NAME "emon-gpsnetcms.rhcloud.com"
- #define M590 TCP\_SERVER\_IP "54.160.189.224"
- #define M590\_TCP\_PORT 80
- #define M590\_TCP\_LOCAL\_PORT 10201
- #define M590\_TCP\_CTX\_NUM 0
- #define M590\_TCP\_CTX\_SIZE 2048
- #define M590\_APN "tim.br"
- #define M590\_PWD "tim"
- #define M590 UART BUFSIZE 64
- #define M590\_UART\_TIMEOUT 10

#### **Enumerations**

- enum m590\_state\_t { M590\_SETUP, M590\_INIT, M590\_OPEN, M590\_CLOSE }
- enum m590\_ret\_t {

M590\_OK, M590\_ERR, M590\_STATE\_ERR, M590\_APCONN\_ERR, M590\_TCPCONN\_ERR }

#### **Functions**

- m590 ret t at m590 init (void)
- m590\_ret\_t at\_m590\_open (void)
- m590\_ret\_t at\_m590\_send (char \*dados)
- m590\_ret\_t at\_m590\_receive (char \*buff, uint16\_t len)
- m590 ret tat m590 close (void)
- m590\_ret\_t at\_m590\_server (void)
- m590\_ret\_t at\_m590\_dns (char \*param)
- m590\_ret\_t at\_m590\_time (void)
- CHAR8 m590\_getchar (void)
- uint8\_t m590\_init (void)
- uint8 t m590 open (void)
- uint8\_t m590\_close (void)
- uint8\_t m590\_get\_time (void)
- uint8\_t m590\_receive (char \*buff, uint16\_t \*len)
- uint8\_t m590\_send (char \*dados, uint16\_t tam)
- uint8\_t m590\_set\_ip (char \*\_ip)
- char \* **m590 get ip** (void)
- uint8\_t m590\_set\_hostname (char \*host)
- char \* m590\_get\_hostname (void)
- uint8\_t m590\_host\_ip (void)
- uint8\_t m590\_check\_connection (void)

- 4.22.1 Detailed Description
- 4.22.2 Function Documentation

4.22.2.1 uint8\_t m590\_send ( char \* dados, uint16\_t tam )

testar isso

4.23 Modem 35

# 4.23 Modem

## **Files**

• file modem.h

Definicoes de interface para modems.

# **Enumerations**

- enum state\_t { SETUP, INIT, OPEN, CLOSE }
- enum modem\_ret\_t { MODEM\_OK, MODEM\_ERR, MODEM\_STATE\_ERR }

# 4.23.1 Detailed Description

# 4.24 RS485

## **Files**

• file rs485.h

Rotinas para transferir e receber dados via RS485/UART.

### **Functions**

void rs485\_init (void)

Inicializa RS485/UART.

- void rs485 acquire (void)
- void rs485\_release (void)
- void rs485\_putchar (INT8U caracter)
- void rs485\_print (CHAR8 \*string)
- INT8U rs485\_rx (CHAR8 \*caracter, INT16U timeout)
- void rs485\_tx (const INT8U \*data, const INT16U len)
- void rs485\_rx\_flush (void)
- void rs485\_enable\_rx (void)
- void rs485\_enable\_tx (void)

# 4.24.1 Detailed Description

4.25 RTC DS1307 37

### 4.25 RTC DS1307

#### **Data Structures**

struct RTC\_DS1307

Estrutura para manter informacoes do calendario.

### **Macros**

#define DS1307Address 0xD0

Rotinas para ler e escrever dados no DS1307. Funcoes de leitura/escrita sao feitas via IIC.

#define SEC\_ADDRESS 0x00

Endereco de memoria dos segundos no DS1307.

#define MIN ADDRESS 0x01

Endereco de memoria dos minutos no DS1307.

#define HOUR\_ADDRESS 0x02

Endereco de memoria das horas no DS1307.

• #define WEEK DAY ADDRESS 0x03

Endereco de memoria do dia da semana no DS1307.

#define DAY ADDRESS 0x04

Endereco de memoria do dia do mes no DS1307.

• #define MONTH ADDRESS 0x05

Endereco de memoria dos meses no DS1307.

• #define YEAR\_ADDRESS 0x06

Endereco de memoria dos anos no DS1307.

• #define RTC\_YEAR\_INIT (2000)

# **Functions**

void RTC ByteWrite (INT8U Address, INT8U Data)

Escreve Data em Address.

INT8U RTC\_CurrentAddressRead (void)

Leitura no DS1307.

INT8U RTC\_RandomRead (INT8U Address)

Leitura aleatoria no DS1307.

- void RTC\_AckPolling (void)
- INT8U RTC\_DS1307\_Init (void)

Configura os pinos para o protocolo IIC.

- INT8U RTC\_DS1307\_GetSeconds (void)
- INT8U RTC\_DS1307\_GetMinutes (void)
- INT8U RTC\_DS1307\_GetHours (void)
- INT8U RTC\_DS1307\_GetDayOfMonth (void)
- INT8U RTC\_DS1307\_GetMonth (void)
- INT8U RTC\_DS1307\_GetYear (void)
- INT8U RTC\_DS1307\_GetStatus (void)
- void RTC\_DS1307\_SetStatus (INT8U st)
- void RTC\_DS1307\_Set\_Time (INT8U hour, INT8U min, INT8U sec)

Grava nova hora no DS1307.

void RTC\_DS1307\_Set\_Date (INT8U year, INT8U month, INT8U day)

Grava nova data no DS1307.

• void RTC\_DS1307\_Update (RTC\_DS1307 \*rtc\_timer)

Atualiza o calendario da estrutura rtc\_timer lendo os dados no DS1307.

- void RTC\_DS1307\_Config (void)
- void RTC\_DS1307\_Start\_OSC (void)
- INT8U Get\_Hour\_Format (void)
- void Set\_24h\_Format (void)

Habilita formato 24h no DS1307.

void Set\_AM\_PM\_Mode (void)

Habilita modo AM/PM no DS1307.

## 4.25.1 Detailed Description

### 4.25.2 Macro Definition Documentation

#### 4.25.2.1 #define DS1307Address 0xD0

Rotinas para ler e escrever dados no DS1307. Funcoes de leitura/escrita sao feitas via IIC.

Endereco do DS1307 (escravo).

### 4.25.3 Function Documentation

4.25.3.1 void RTC\_ByteWrite ( INT8U Address, INT8U Data )

Escreve Data em Address.

## **Parameters**

Data	Valor a ser gravado
Address	Endereco a ser gravado

4.25.3.2 INT8U RTC\_CurrentAddressRead ( void )

Leitura no DS1307.

# Returns

Valor lido no ultimo endereco de memoria acessado

4.25.3.3 INT8U RTC\_DS1307\_GetDayOfMonth (void)

## Returns

Dia do mes do DS1307.

4.25 RTC DS1307

```
4.25.3.4 INT8U RTC_DS1307_GetHours (void)
Returns
     Hras do DS1307.
4.25.3.5 INT8U RTC_DS1307_GetMinutes (void)
Returns
     Minutos do DS1307.
4.25.3.6 INT8U RTC_DS1307_GetMonth (void)
Returns
     Mes do DS1307.
4.25.3.7 INT8U RTC_DS1307_GetSeconds (void)
Returns
     Segundos do DS1307.
4.25.3.8 INT8U RTC_DS1307_GetYear (void)
Returns
     Ano do DS1307.
4.25.3.9 void RTC_DS1307_Set_Date ( INT8U year, INT8U month, INT8U day )
Grava nova data no DS1307.
Parameters
          Novo ano a ser gravado.
 year
 month
          Novo mes a ser gravado.
 day
          Novo dia a ser gravado.
```

4.25.3.10 void RTC\_DS1307\_Set\_Time ( INT8U hour, INT8U min, INT8U sec )

Grava nova hora no DS1307.

### **Parameters**

hour	Nova hora a ser gravada.
min	Novo minuto a ser gravado.
sec	Novo segundo a ser gravado.

4.25.3.11 void RTC\_DS1307\_Update ( RTC\_DS1307 \* rtc\_timer )

Atualiza o calendario da estrutura rtc\_timer lendo os dados no DS1307.

### **Parameters**

rtc timer   Estrutura a ser atualizada
--

4.25.3.12 INT8U RTC\_RandomRead ( INT8U Address )

Leitura aleatoria no DS1307.

### **Parameters**

Address   Endereco a ser lido
-------------------------------

### Returns

Valor lido no endereco Address

4.26 Cartão SD 41

### 4.26 Cartão SD

### **Files**

• file SD.h

Interface para ler/escrever dados no SD.

### **Data Structures**

- union T32 8
- union T16 8

#### **Macros**

- #define USE\_OS 1
- #define SD\_BLOCK\_512
- #define SD\_WAIT\_CYCLES 30
- #define \_OUT 1
- #define IN 0
- #define SD\_BLOCK\_SIZE (0x00000200)
- #define SD\_BLOCK\_SHIFT (9)
- #define **BLOCK\_SIZE** 512
- #define SD\_CS dummy /\* Slave Select 1 \*/
- · #define \_SD\_CS
- #define SD AUSENT 1
- #define SD AUSENT
- #define SD\_AUSENT\_PULLUP
- #define SD WP
- #define \_SD\_WP
- #define SD\_WP\_PULLUP
- #define FCLK\_SLOW()
- #define FCLK\_FAST()
- #define SD\_PRESENT (!SD\_AUSENT)
- #define ENABLE 0
- #define DISABLE 1
- #define **CS\_LOW**() /\* MMC CS = L \*/
- #define CS\_HIGH() /\* MMC CS = H \*/
- #define SOCKINS 0 /\* Card detected. yes:true, no:false, default:true \*/
- #define CMD0 (0) /\* GO\_IDLE\_STATE \*/
- #define CMD1 (1) /\* SEND\_OP\_COND (MMC) \*/
- #define ACMD41 (0x80+41) /\* SEND\_OP\_COND (SDC) \*/
- #define CMD8 (8) /\* SEND IF COND \*/
- #define CMD9 (9) /\* SEND\_CSD \*/
- #define CMD10 (10) /\* SEND\_CID \*/
- #define CMD12 (12) /\* STOP\_TRANSMISSION \*/
- #define ACMD13 (0x80+13) /\* SD\_STATUS (SDC) \*/
- #define CMD16 (16) /\* SET\_BLOCKLEN \*/
- #define CMD17 (17) /\* READ\_SINGLE\_BLOCK \*/
- #define CMD18 (18) /\* READ\_MULTIPLE\_BLOCK \*/
- #define CMD23 (23) /\* SET\_BLOCK\_COUNT (MMC) \*/
- #define ACMD23 (0x80+23) /\* SET\_WR\_BLK\_ERASE\_COUNT (SDC) \*/
- #define CMD24 (24) /\* WRITE\_BLOCK \*/

- #define CMD25 (25) /\* WRITE\_MULTIPLE\_BLOCK \*/
- #define CMD32 (32) /\* ERASE\_ER\_BLK\_START \*/
- #define CMD33 (33) /\* ERASE ER BLK END \*/
- #define CMD38 (38) /\* ERASE \*/
- #define CMD55 (55) /\* APP CMD \*/
- #define CMD58 (58) /\* READ\_OCR \*/
- #define CT\_MMC 0x01 /\* MMC ver 3 \*/
- #define CT\_SD1 0x02 /\* SD ver 1 \*/
- #define CT SD2 0x04 /\* SD ver 2 \*/
- #define CT\_SDC (CT\_SD1|CT\_SD2) /\* SD \*/
- #define CT\_BLOCK 0x08 /\* Block addressing \*/

### **Enumerations**

• enum {

 $SD\_OK, COMMAND\_FAILS, INIT\_FAILS, WRITE\_COMMAND\_FAILS, WRITE\_DATA\_FAILS, READ\_COMMAND\_FAILS, READ\_DATA\_FAILS, NO\_SD\_CARD, INIT\_SD\_FAILS, MOUNT\_SD\_FAILS \}$ 

#### **Functions**

- void disk\_timerproc (void)
- void SD CLKDelay (INT8U)
- INT8U GetCardType (void)
- INT8U GetCardStat (void)
- INT8U GetCardInit (void)
- void SetCardStat (INT8U state)
- void GetFatTimer (INT32U \*time)
- void SetFatTimer (INT32U time)
- DWORD get\_fattime (void)
- void xmit spi (INT8U dat)

# 4.26.1 Detailed Description

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# 4.27 Sensors

## **Files**

· file sensors.h

Interface para ler dados de sensores.

### **Macros**

- #define **LEVEL\_MIN** (0)
- #define LEVEL\_MED (1)
- #define LEVEL\_MAX (2)

### **Enumerations**

• enum sensor\_id\_t { PRESSURE\_VALVE = 0, SENSOR\_LEVEL = 1 }

# **Functions**

- void sensors\_init (void)
- uint8\_t sensors\_status (void)
- uint8\_t sensors\_read (sensor\_id\_t)
- uint8\_t sensors\_read\_all (void)

# 4.27.1 Detailed Description

### 4.28 Terminal I/O

### **Files**

· file terminal io.h

Interface para ler/escrever dados no terminal.

# **Data Structures**

· struct command t

#### **Macros**

- #define MAX CMDS 20
- #define MAX CMD SIZE 8
- #define CONSOLE BUFFER SIZE (64)
- · #define CONST const
- #define INROM 1
- #define DEL 0x7F
- #define USE USB 0
- #define USE\_UART0 0
- #define USE\_UART1 1
- #define USE UART2 2

### **Typedefs**

- typedef void( cmd\_func) (char \*params)
- typedef CHAR8(\* term\_input) (CHAR8 \*)
- typedef CHAR8(\* term\_output) (CHAR8)

### **Functions**

- int terminal add cmd (command t \*cmd)
- int terminal\_delete\_cmd (command\_t \*cmd)
- void terminal\_init (void(\*putch\_)(char))
- void terminal\_process (void)
- int term\_skipp\_space (char \*cmd\_line, int start)
- int term\_find\_word (char \*cmd\_line, int start)
- int term\_cmp\_str (char \*a, char \*b)
- · void SetSilentMode (char mode)
- unsigned char TerminalBackup (char \*backup)
- void printf\_terminal (const char \*s)
- void putchar terminal (char c)
- int getchar\_terminal (char \*c, int timeout)
- void terminal\_acquire (void)
- void terminal\_release (void)
- void terminal\_newline (void)
- int is\_terminal\_idle (void)
- void **terminal\_set\_idle** (char state)
- void  $printf\_terminal\_P$  (const char \*s)
- void terminal\_set\_input (term\_input \_input)
- void terminal\_set\_output (term\_output \_output)
- void terminal\_input (CHAR8 \*c)
- void terminal output (CHAR8 c)
- void printSer (INT8U SerialPort, const CHAR8 \*string)
- · void putcharSer (INT8U SerialPort, CHAR8 caracter)

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4.28.1 Detailed Description

# 4.29 Drivers

# Modules

- LEDs
- MCU
- SPI
- UART

# 4.29.1 Detailed Description

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### 4.30 Modbus

### **Modules**

- CRC16
- Master
- Slave PM210
- Slave NULL
- Slaves
- Slave T500
- Slave TS

### **Data Structures**

• union UNION DWORD

#### **Macros**

- #define MB\_RS485 1
- #define MODBUSMASTER\_LOCK() rs485\_acquire();
- #define MODBUSMASTER\_UNLOCK() rs485 release();
- #define MODBUSMASTER\_PUTCHAR(x) rs485\_putchar(x)
- #define RS485\_TIMEOUT\_RX 10
- #define QUERY\_BUFSIZE (8)
- #define ANSWER\_BUFSIZE (36\*2 + 8)
- #define STDINT H 1
- #define TRUE\_T (1)
- #define FALSE\_T (0)
- #define NULL ((void\*)0L)
- #define MODBUS\_OPEN (1)
- #define MODBUS\_CLOSE (0)
- #define MODBUS OK (0)
- #define MODBUS\_ERROR (-1)
- #define **HEADER\_LENGTH\_RTU** (0)
- #define PRESET\_QUERY\_LENGTH\_RTU (6)
- #define PRESET\_RESPONSE\_LENGTH\_RTU (2)
- #define CHECKSUM\_LENGTH\_RTU (2)
- #define MIN\_QUERY\_LENGTH (8)
- #define MIN\_ANSWER\_LENGTH (5)
- #define MAX\_MESSAGE\_LENGTH (256)
- #define MASTER\_BUFSIZE (80)
- #define MAX\_STATUS (512)
- #define MAX REGISTERS (36)
- #define REPORT SLAVE ID LENGTH (75)
- #define MB OFF (0)
- #define **MB\_ON** (1)
- #define FC\_READ\_COIL\_STATUS (0x01)
- #define FC\_READ\_INPUT\_STATUS (0x02)
- #define FC\_READ\_HOLDING\_REGISTERS (0x03)
- #define FC\_READ\_INPUT\_REGISTERS (0x04)
- #define FC FORCE SINGLE COIL (0x05)
- #define FC\_PRESET\_SINGLE\_REGISTER (0x06)

- #define FC\_READ\_EXCEPTION\_STATUS (0x07)
- #define FC\_FORCE\_MULTIPLE\_COILS (0x0F)
- #define FC PRESET\_MULTIPLE REGISTERS (0x10)
- #define FC\_REPORT\_SLAVE\_ID (0x11)
- #define ILLEGAL FUNCTION (0x01)
- #define ILLEGAL\_DATA\_ADDRESS (0x02)
- #define ILLEGAL\_DATA\_VALUE (0x03)
- #define SLAVE DEVICE FAILURE (0x04)
- #define SERVER FAILURE (0x04)
- #define ACKNOWLEDGE (0x05)
- #define SLAVE DEVICE BUSY (0x06)
- #define **NEGATIVE\_ACKNOWLEDGE** (0x07)
- #define **MEMORY\_PARITY\_ERROR** (0x08)
- #define MSG\_LENGTH\_UNDEFINED (0)
- #define MB MASTER ERR OK (0)
- #define MB\_MASTER\_ERR\_LEN (-1)
- #define MB\_MASTER\_ERR\_SLAVE (-2)
- #define MB MASTER ERR FUNC (-3)
- #define MB\_MASTER\_ERR\_CRC (-4)
- #define MB\_MASTER\_ERR\_UNDEF (-5)
- #define MB\_MASTER\_ERR\_TIMEOUT (-6)
- #define MB\_MASTER\_ERR\_DATA (-7)

### **Typedefs**

- · typedef signed char sint8\_t
- typedef signed short sint16\_t
- typedef unsigned int bool\_t
- typedef signed int sint32 t
- typedef long long32 t
- typedef unsigned long ulong32\_t
- typedef signed long sling32 t
- · typedef float float32\_t
- typedef double float64\_t

### **Functions**

- · void Task modbus master test (void)
- uint8 t Modbus init (void)
- sint32\_t Modbus\_GetData (INT8U slave, INT8U func, INT8U \*data\_ptr, INT16U start\_address, INT8U num\_regs)

### **Variables**

- uint8\_t queryBuffer [QUERY\_BUFSIZE]
- uint8\_t answerBuffer [ANSWER\_BUFSIZE]

### 4.30.1 Detailed Description

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# 4.31 App

# Modules

- Relógio do sistema
- Terminal de Comandos
- Monitor

# 4.31.1 Detailed Description

# 4.32 Sistema

# Modules

- FatFS
- minINI
- Brtos
- Modbus
- Pt
- Simon API

# 4.32.1 Detailed Description

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### **4.33** Brtos

#### **Files**

· file BRTOS.h

BRTOS kernel main defines, functions prototypes and structs declaration.

• file OS RTC.h

System Time managment struct declarations and functions prototypes.

• file timers.h

OS Soft Timers service functions.

### **Data Structures**

- struct Context
- struct BRTOS\_Sem
- struct BRTOS\_Mutex
- struct BRTOS\_Mbox
- struct BRTOS\_Queue
- struct OS\_QUEUE
- struct OS\_DQUEUE
- struct OS\_QUEUE\_16
- struct OS\_QUEUE\_32
- struct OSTime
- struct OSDate
- struct OSTimeDate
- struct OSDateTime
- struct OSRTC
- struct ContextType
- struct OSTime\_Date

### **Macros**

- #define BRTOS\_VERSION "BRTOS Ver. 1.79"
- #define FALSE 0

False and True defines.

- #define TRUE 1
- #define NULL (void\*)0
- #define READY\_LIST\_VAR
- #define BRTOS\_BIG\_ENDIAN (0)
- #define BRTOS\_LITTLE\_ENDIAN (1)
- #define BRTOS\_TH OS\_CPU\_TYPE
- #define READY (INT8U)0

Task States.

• #define SUSPENDED (INT8U)1

Task is suspended.

• #define BLOCKED (INT8U)2

Task is blocked - Will not run until be released.

- #define MUTEX\_PRIO (INT8U)0xFE
- #define EMPTY\_PRIO (INT8U)0xFF
- #define NO\_TIMEOUT (INT16U)65000

Timer defines.

- #define EXIT\_BY\_TIMEOUT (INT16U)65001
- #define TICK\_COUNT\_OVERFLOW (INT16U)64000

Determines the tick timer overflow.

#define TickCountOverFlow (INT16U)64000

Compatibility with BRTOS less than or equal to 1.7.

#define OK (INT8U)0

Error codes.

#define NO MEMORY (INT8U)1

Error - Lack of memory to allocate a task.

#define STACK\_SIZE\_TOO\_SMALL (INT8U)2

Error - Stack size too small to allocate a task.

• #define END\_OF\_AVAILABLE\_PRIORITIES (INT8U)3

Error - There are no more priorities available.

• #define BUSY PRIORITY (INT8U)4

Error - Priority is being used by another task.

• #define INVALID TIME (INT8U)5

Error - Informed time is out of the limits.

• #define TIMEOUT (INT8U)6

Error - Timeout.

#define CANNOT ASSIGN IDLE TASK PRIO (INT8U)7

Error - A task can not be assigned into the idle task slot.

#define NOT\_VALID\_TASK (INT8U)8

There current task number is not valid for this function.

• #define NO\_TASK\_DELAY (INT8U)9

Error - No valid time to wait.

• #define END\_OF\_AVAILABLE\_TCB (INT8U)10

Error - There are no more task control blocks (Context task)

#define ALLOC\_EVENT\_OK (INT8U)0

Event allocated with success.

• #define NO AVAILABLE EVENT (INT8U)1

No event control blocks available.

• #define NO\_AVAILABLE\_MEMORY (INT8U)2

Error - Lack of memory to allocate an event.

• #define INVALID\_PARAMETERS (INT8U)3

There is at least one invalid parameter.

• #define IRQ\_PEND\_ERR (INT8U)4

Function can not be called inside an interrupt.

• #define ERR\_SEM\_OVF (INT8U)5

Semaphore counter overflow.

#define ERR MUTEX OVF (INT8U)6

Mutex counter overflow.

• #define ERR EVENT NO CREATED (INT8U)7

There are no task waiting for the event.

#define NULL\_EVENT\_POINTER (INT8U)8

The passed event pointer is NULL.

• #define ERR\_EVENT\_OWNER (INT8U)9

Function caller is not the owner of the event control block. Used to mutex implementation.

#define DELETE\_EVENT\_OK (INT8U)10

Event deleted with success.

• #define AVAILABLE\_RESOURCE (INT8U)11

The resource is available.

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#define BUSY\_RESOURCE (INT8U)12

The resource is busy.

• #define AVAILABLE\_MESSAGE (INT8U)13

There is a message.

#define NO\_MESSAGE (INT8U)14

There is no message.

• #define READ\_BUFFER\_OK 0

New data successfully read.

#define WRITE\_BUFFER\_OK 0

New data successfully written.

• #define BUFFER UNDERRUN 1

Queue overflow.

#define CLEAN\_BUFFER\_OK 2

Queue successfully cleaned.

#define NO\_ENTRY\_AVAILABLE 3

Queue is empty.

• #define DELAY 0

Suspended Types.

• #define SEMAPHORE 1

Task suspended by semaphore.

• #define MAILBOX 2

Task suspended by mailbox.

• #define QUEUE 3

Task suspended by queue.

• #define MUTEX 4

Task suspended by mutex.

• #define configMAX\_TASK\_INSTALL 8

Task Defines.

- #define configMAX\_TASK\_PRIORITY 7
- #define CONST
- #define OS\_INT\_ENTER() iNesting++;
- #define OS INT EXIT()
- #define RemoveFromDelayList()
- #define IncludeTaskIntoDelayList()

### **Typedefs**

- typedef INT8U PriorityType
- typedef struct Context ContextType
- typedef struct OSRTC OS\_RTC

### **Functions**

- INT8U InstallTask (void(\*FctPtr)(void), const CHAR8 \*TaskName, INT16U USER\_STACKED\_BYTES, IN
   — T8U iPriority, OS\_CPU\_TYPE \*TaskHandle)
- INT8U InstallIdle (void(\*FctPtr)(void), INT16U USER\_STACKED\_BYTES)

Install the idle task. Initial state = running.

· void Idle (void)

Idle Task. May be used to implement low power commands.

void OS\_TICK\_HANDLER (void)

INT8U BRTOSStart (void)

Start the Operating System Scheduler The user must call this function to start the tasks execution.

INT8U DelayTask (INT16U time)

Wait for a specified period. A task that calling this function will be suspended for a certain time. When this time is reached the task back to ready state.

INT8U DelayTaskHMSM (INT8U hours, INT8U minutes, INT8U seconds, INT16U miliseconds)

Wait for a specified period (in hours, minutes, seconds and miliseconds). A task that calling this function will be suspended for a certain time. When this time is reached the task back to ready state.

- INT16U OSGetTickCount (void)
- INT16U OSGetCount (void)
- void OSIncCounter (void)

Update the tick counter.

void PreInstallTasks (void)

Function that initialize the kernel main variables. This function resets the kernel main variables, preparing the system to be started.

• INT8U BlockPriority (INT8U iPriority)

Blocks a specific priority Blocks the task that is associated with the specified priority. The user must be careful when using this function in together with mutexes. This can lead to undesired results due the "cealing priority" property used in the mutex.

• INT8U UnBlockPriority (INT8U iPriority)

UnBlock a specific priority UnBlocks the task that is associated with the specified priority. The user must be careful when using this function in together with mutexes. This can lead to undesired results due the "cealing priority" property used in the mutex.

- INT8U BlockTask (BRTOS\_TH iTaskNumber)
- INT8U UnBlockTask (BRTOS TH iTaskNumber)
- INT8U BlockMultipleTask (INT8U TaskStart, INT8U TaskNumber)

Blocks a set of tasks.

INT8U UnBlockMultipleTask (INT8U TaskStart, INT8U TaskNumber)

UnBlocks a set of tasks.

void BRTOS\_Init (void)

Initialize BRTOS control blocks and tick timer (Internal kernel function).

• INT8U OSSchedule (void)

Priority Preemptive Scheduler (Internal kernel function).

INT8U SAScheduler (PriorityType ReadyList)

Sucessive Aproximation Scheduler (Internal kernel function).

void initEvents (void)

Initialize event control blocks.

- void OSUpdateTime (void)
- void OSUpdateDate (void)
- void OSResetTime (void)
- void OSResetDate (void)
- void OSUpdateUptime (void)
- OSTime OSUptime (void)
- OSDate OSUpDate (void)
- void CalendarInputSet (void(\*input)(OS\_RTC \*))
- INT8U Init\_Calendar (void)
- void Resync\_calendar (void)
- void OSUpdateCalendar (void)
- void GetCalendar (OS RTC \*rtc)
- void SetCalendar (OS RTC \*rtc)
- void GetDateTime (OSDateTime \*dt)
- void GetCalendarTime (OSTime \*t)
- void GetCalendarDate (OSDate \*d)

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- INT8S CompareDateTime (OS\_RTC const \*rtc1, OS\_RTC const \*rtc2)
- void BRTOS\_TimerHook (void)

Provide to the user a function sincronized with the timer tick This function can be used to perform simple tests syncronized with the timer tick.

### **Variables**

- PriorityType OSReadyList
- PriorityType OSBlockedList
- const PriorityType PriorityMask [configMAX\_TASK\_PRIORITY+1]
- ContextType \* Tail
- ContextType \* Head
- INT8U iNesting

Used to inform if the current code position is an interrupt handler code.

volatile INT8U currentTask

Current task being executed.

- volatile INT8U SelectedTask
- ContextType ContextTask [NUMBER\_OF\_TASKS+2]
- INT16U iStackAddress

Virtual stack counter - Informs the stack occupation in bytes.

INT8U NumberOfInstalledTasks

Number of Installed tasks at the moment.

volatile INT32U OSDuty

Used to compute the CPU load.

• INT8U PriorityVector [configMAX\_TASK\_INSTALL]

Allocate task priorities.

volatile INT32U OSDutyTmp

Used to compute the CPU load.

volatile INT16U LastOSDuty

Last CPU load computed.

INT32U TaskAlloc

Used to search a empty task control block.

• INT16U iQueueAddress

Queue heap control.

PGM\_P CONST BRTOSStringTable[] PROGMEM

Informs BRTOS version.

### 4.33.1 Detailed Description

### 4.33.2 Macro Definition Documentation

# 4.33.2.1 #define configMAX\_TASK\_INSTALL 8

Task Defines.

Defines the maximum number of tasks that can be installed

```
4.33.2.2 #define DELAY 0
```

Suspended Types.

Task suspended by delay

### 4.33.2.3 #define IncludeTaskIntoDelayList( )

### Value:

```
if(Tail != NULL)
{
    /* Insert task into list */
    Tail->Next = Task;
    Task->Previous = Tail;
    Tail = Task;
    Tail->Next = NULL;
}
else{
    /* Init delay list */
    Tail = Task;
    Head = Task;
    Head = Task;
    Task->Next = NULL;
    Task->Previous = NULL;
}
```

### 4.33.2.4 #define OK (INT8U)0

Error codes.

OK define

```
4.33.2.5 #define OS_INT_EXIT( )
```

### Value:

### 4.33.2.6 #define READY (INT8U)0

Task States.

Task is ready to be executed - waiting for the scheduler authorization

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### 4.33.2.7 #define RemoveFromDelayList( )

#### Value:

```
if(Task == Head)
{
    if(Task == Tail)
    {
        Tail = NULL;
        Head = NULL;
    }
    else
    {
        Head = Task->Next;
        Head->Previous = NULL;
    }
}
else
{
    if(Task == Tail)
    {
        Tail = Task->Previous;
        Tail->Next = NULL;
    }
    else
    {
        Task->Previous = Task->Previous;
        Task->Previous->Next = Task->Next;
    }
}
```

### 4.33.3 Function Documentation

### 4.33.3.1 INT8U BlockMultipleTask ( INT8U TaskStart, INT8U TaskNumber )

Blocks a set of tasks.

### Parameters

TaskStart	Number of the first task to be blocked
TaskNumber	Number of tasks to be blocked from the specified task start

### Returns

OK - Success

IRQ\_PEND\_ERR - Can not use block multiple tasks function from interrupt handler code

### 4.33.3.2 INT8U BlockPriority ( INT8U iPriority )

Blocks a specific priority Blocks the task that is associated with the specified priority. The user must be careful when using this function in together with mutexes. This can lead to undesired results due the "cealing priority" property used in the mutex.

#### **Parameters**

iPriority	Priority to be blocked
-----------	------------------------

#### Returns

OK - Success

IRQ\_PEND\_ERR - Can not use block priority function from interrupt handler code

```
4.33.3.3 void BRTOS_TimerHook (void)
```

Provide to the user a function sincronized with the timer tick This function can be used to perform simple tests syncronized with the timer tick.

#### Returns

NONE

### 4.33.3.4 INT8U BRTOSStart (void)

Start the Operating System Scheduler The user must call this function to start the tasks execution.

#### Returns

**OK Success** 

NO\_MEMORY There was not enough memory to start all tasks

# 4.33.3.5 INT8U DelayTask ( INT16U time\_wait )

Wait for a specified period. A task that calling this function will be suspended for a certain time. When this time is reached the task back to ready state.

### **Parameters**

|--|

### Returns

**OK Success** 

IRQ\_PEND\_ERR - Can not use block priority function from interrupt handler code

4.33.3.6 INT8U DelayTaskHMSM ( INT8U hours, INT8U minutes, INT8U seconds, INT16U miliseconds )

Wait for a specified period (in hours, minutes, seconds and miliseconds). A task that calling this function will be suspended for a certain time. When this time is reached the task back to ready state.

### **Parameters**

hours	Hours to delay
minutes	Minutes to delay
seconds	Seconds to delay
miliseconds	Miliseconds to delay

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Returns

**OK Success** 

INVALID\_TIME The specified parameters are outside of the permitted range

4.33.3.7 void Idle (void)

Idle Task. May be used to implement low power commands.

Returns

NONE

4.33.3.8 void initEvents (void)

Initialize event control blocks.

Returns

NONE

 $4.33.3.9 \quad \text{INT8U InstallIdle ( } \text{void}(*) \text{(void) } \textit{FctPtr, } \text{INT16U } \textit{USER\_STACKED\_BYTES })$ 

Install the idle task. Initial state = running.

#### **Parameters**

*FctPtr	Pointer to the task to be installed
USER_STACKED_BYTES	Size of the task virtual stack.

### Returns

OK Idle task successfully installed

NO\_MEMORY Not enough memory available to install the idle task

4.33.3.10 void OSIncCounter (void)

Update the tick counter.

Returns

NONE

4.33.3.11 INT8U OSSchedule (void)

Priority Preemptive Scheduler (Internal kernel function).

BRTOS Scheduler function (Internal kernel function).

### 4.33.3.12 void PreInstallTasks (void)

Function that initialize the kernel main variables. This function resets the kernel main variables, preparing the system to be started.

### Returns

NONE

### 4.33.3.13 INT8U SAScheduler ( PriorityType ReadyList )

Sucessive Aproximation Scheduler (Internal kernel function).

#### **Parameters**

ReadyList	List of the tasks ready to run
-----------	--------------------------------

### Returns

The priority of the highest priority task ready to run

### 4.33.3.14 INT8U UnBlockMultipleTask ( INT8U TaskStart, INT8U TaskNumber )

UnBlocks a set of tasks.

### **Parameters**

TaskStart	Number of the first task to be unblocked
TaskNumber	Number of tasks to be unblocked from the specified task start

### Returns

OK - Success

IRQ\_PEND\_ERR - Can not use unblock multiple tasks function from interrupt handler code

### 4.33.3.15 INT8U UnBlockPriority ( INT8U iPriority )

UnBlock a specific priority UnBlocks the task that is associated with the specified priority. The user must be careful when using this function in together with mutexes. This can lead to undesired results due the "cealing priority" property used in the mutex.

### **Parameters**

rity to be unblocked	iPriority
----------------------	-----------

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#### Returns

**OK - Success** 

IRQ\_PEND\_ERR - Can not use unblock priority function from interrupt handler code

# 4.33.4 Variable Documentation

# 4.33.4.1 ContextType ContextTask[NUMBER\_OF\_TASKS+2]

Task context info ContextTask[0] not used Last ContexTask is the Idle Task

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#### 4.34 Simon API

#### **Data Structures**

· struct modem driver t

#### **Macros**

- #define API\_KEY "90a004390f3530d0ba10199ac2b1ac3d"
- #define SERVER\_NAME "emon-gpsnetcms.rhcloud.com"
- #define FALSE 0
- #define TRUE 1
- #define MODEM\_OK (0)
- #define MODEM\_ERR (1)
- #define MAX\_HOSTNAME\_LEN (32+1)
- #define MAX\_HOSTIP\_LEN (15+1)
- #define MAX\_APIKEY\_LEN (32+1)
- #define MAX\_GPRS\_LEN (15+1)

#### **Typedefs**

- typedef uint8 t(\* initialize) (void)
- typedef uint8 t(\* input) (char \*, uint16 t \*)
- typedef uint8\_t(\* output) (char \*, uint16\_t)
- typedef uint8\_t(\* set\_host) (char \*)
- typedef uint8 t(\* set\_ip) (char \*)
- typedef uint8 t(\* get\_connect) (void)
- typedef uint8\_t(\* resolve\_ip) (char \*host, char \*\_ip)

#### **Functions**

- uint8\_t simon\_init (const modem\_driver\_t \*modem)
- uint8\_t simon\_get\_time (struct tm \*t)
- uint8\_t simon\_send\_data (uint8\_t \*buf, uint16\_t len, uint8\_t mon\_id, time\_t time)
- uint8\_t simon\_send\_multiple\_data (uint8\_t \*buf, uint16\_t length, time\_t time)
- char \* simon\_get\_apikey (void)
- · char \* simon get hostname (void)
- char \* simon\_get\_hostip (void)
- void simon\_set\_apikey (const char \*)
- void simon\_set\_hostname (const char \*)
- void simon set hostip (const char \*)
- uint8\_t simon\_check\_connection (void)
- void simon\_set\_gprs\_config (const char \*gprs\_cfg)
- void simon\_clock\_update (void)
- void simon\_clock\_set (time\_t now)
- time\_t simon\_clock\_get (void)
- uint8 t is simon clock synched (void)
- uint8\_t get\_server\_time (char \*server\_reply, struct tm \*ts)

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# 4.34.1 Detailed Description

4.34.2 Function Documentation

4.34.2.1 uint8\_t simon\_send\_data ( uint8\_t \* buf, uint16\_t len, uint8\_t mon\_id, time\_t time )

Form request

4.34.2.2 uint8\_t simon\_send\_multiple\_data ( uint8\_t \* buf, uint16\_t length, time\_t time )

Form request

Module Documentation

# 4.35 Devices

# Modules

- Comandos AT
- Memória EEPROM
- LCD
- RS485
- RTC DS1307
- Cartão SD
- Sensors
- Terminal I/O
- Modems

# 4.35.1 Detailed Description

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#### 4.36 Modems

#### Modules

- Modem ESP8266
- Modem GC864
- Modem M590
- Modem

#### **Macros**

- #define NULL\_MODEM\_UART\_BUFSIZE 32
- #define NULL MODEM UART\_TIMEOUT 10
- #define NULL MODEM MUTEX FALSE
- #define NULL\_MODEM\_MUTEX\_PRIO 0
- #define null\_modem\_acquire()
- #define null\_modem\_release()

#### **Functions**

- modem\_ret\_t at\_null\_modem\_init (void)
- modem ret tat null modem open (void)
- modem\_ret\_t at\_null\_modem\_send (char \*dados)
- modem\_ret\_t at\_null\_modem\_receive (char \*buff, uint16\_t len)
- modem\_ret\_t at\_null\_modem\_close (void)
- modem\_ret\_t at\_null\_modem\_server (void)
- modem\_ret\_t at\_null\_modem\_dns (char \*param)
- · modem ret tat null modem time (void)
- CHAR8 null\_modem\_getchar (void)
- uint8\_t null\_modem\_init (void)
- uint8\_t null\_modem\_open (void)
- uint8\_t null\_modem\_close (void)
- uint8 t null modem get time (void)
- uint8 t null\_modem\_receive (char \*buff, uint16 t \*len)
- uint8\_t null\_modem\_send (char \*dados, uint16\_t tam)
- uint8\_t null\_modem\_set\_ip (char \*\_ip)
- char \* null\_modem\_get\_ip (void)
- uint8\_t null\_modem\_set\_hostname (char \*host)
- char \* null\_modem\_get\_hostname (void)
- uint8\_t null\_modem\_host\_ip (void)
- uint8\_t null\_modem\_check\_connection (void)

# 4.36.1 Detailed Description

Module Documentation

# **Chapter 5**

# **Data Structure Documentation**

# 5.1 \_\_MB\_ANSW\_READY\_DATA Struct Reference

#### **Data Fields**

- uint8\_t \* pAnsw
- uint32\_t answLen
- uint8\_t errCode

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/modbus\_master/modbus.h

# 5.2 \_\_MB\_QUERY Struct Reference

# **Data Fields**

- uint32\_t state
- uint8\_t slave
- uint8\_t func
- uint8\_t expectedLen
- uint8\_t queryLen
- uint8\_t \* pQuery

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/modbus\_master/modbus.h

# 5.3 \_\_MB\_QUERY\_BUILD Struct Reference

#### **Data Fields**

- uint16 t addr
- uint16\_t value
- uint8\_t \* pData

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/modbus\_master/modbus.h

# 5.4 \_\_MB\_QUERY\_SEND Struct Reference

# **Data Fields**

- \_\_MB\_ANSW\_READY\_DATA answ
- \_\_MB\_QUERY\_BUILD query

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/modbus\_master/modbus.h

# 5.5 \_\_UNION\_DWORD Union Reference

#### **Data Fields**

- uint32\_t data32
- sint32 t sdata32
- float32\_t dataF
- uint16\_t data16 [2]
- uint8\_t data8 [4]

The documentation for this union was generated from the following file:

• E:/carlos/PeD/proj-simone/modbus\_master/data\_types.h

# 5.6 OSRTC Struct Reference

# **Data Fields**

- INT16U Year
- INT8U Month
- INT8U Day
- INT8U Hour
- INT8U Min
- INT8U Sec

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/brtos/includes/OS\_RTC.h

# 5.7 Alarmes\_t Union Reference

#### **Data Fields**

```
    uint8_t Val
    struct {
        uint8_t Alarme_Temperatura_enrolamento:1
        uint8_t Alarme_Temperatura_oleo:1
        uint8_t Desligamento_Temperatura_enrolamento:1
        uint8_t Desligamento_Temperatura_oleo:1
        uint8_t __pad0__:1
        uint8_t __pad1__:1
        uint8_t __pad2__:1
        uint8_t __pad3__:1
} Bits
```

The documentation for this union was generated from the following file:

• E:/carlos/PeD/proj-simone/modbus\_slaves/modbus\_ts.h

# 5.8 BRTOS\_Mbox Struct Reference

```
#include <BRTOS.h>
```

#### **Data Fields**

• INT8U OSEventAllocated

Indicate if the event is allocated or not.

INT8U OSEventWait

Counter of waiting Tasks.

INT8U OSEventState

Mailbox state - Defines if the message is available or not.

• PriorityType OSEventWaitList

Task wait list for event to occur.

void \* OSEventPointer

Pointer to the message structure / type.

#### 5.8.1 Detailed Description

MailBox Control Block Structure

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/brtos/includes/BRTOS.h

# 5.9 BRTOS\_Mutex Struct Reference

#include <BRTOS.h>

#### **Data Fields**

INT8U OSEventAllocated

Indicate if the event is allocated or not.

INT8U OSEventState

Mutex state - Defines if the resource is available or not.

INT8U OSEventOwner

Defines mutex owner.

INT8U OSMaxPriority

Defines max priority accessing resource.

INT8U OSOriginalPriority

Save original priority of Mutex owner task - used to the priority ceiling implementation.

INT8U OSEventWait

Counter of waiting Tasks.

• PriorityType OSEventWaitList

Task wait list for event to occur.

#### 5.9.1 Detailed Description

Mutex Control Block Structure

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/brtos/includes/BRTOS.h

# 5.10 BRTOS\_Queue Struct Reference

#include <BRTOS.h>

#### **Data Fields**

• INT8U OSEventAllocated

Indicate if the event is allocated or not.

INT8U OSEventCount

Queue Event Count - This value is increased with a post and decremented with a pend.

INT8U OSEventWait

Counter of waiting Tasks.

void \* OSEventPointer

Pointer to queue structure.

PriorityType OSEventWaitList

Task wait list for event to occur.

# 5.10.1 Detailed Description

Queue Control Block Structure

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/brtos/includes/BRTOS.h

# 5.11 BRTOS\_Sem Struct Reference

```
#include <BRTOS.h>
```

#### **Data Fields**

• INT8U OSEventAllocated

Indicate if the event is allocated or not.

INT8U OSEventCount

Semaphore Count - This value is increased with a post and decremented with a pend.

INT8U OSEventWait

Counter of waiting Tasks.

PriorityType OSEventWaitList

Task wait list for event to occur.

# 5.11.1 Detailed Description

Semaphore Control Block Structure

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/brtos/includes/BRTOS.h

# 5.12 command t Struct Reference

#### **Data Fields**

- const char \* txt
- cmd func \* func
- const char \* help\_txt

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/terminal/terminal.h

#### 5.13 Context Struct Reference

#### **Data Fields**

const CHAR8 \* TaskName

Task name.

INT16U StackPoint

Current position of virtual stack pointer.

• INT16U StackInit

Virtual stack pointer init.

INT16U TimeToWait

Time to wait - could be used by delay or timeout.

INT8U Priority

Task priority.

- struct Context \* Next
- struct Context \* Previous

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/brtos/includes/BRTOS.h

# 5.14 ContextType Struct Reference

```
#include <BRTOS.h>
```

#### 5.14.1 Detailed Description

Context Task Structure Used by the task control block

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/brtos/includes/BRTOS.h

# 5.15 DIR Struct Reference

#### **Data Fields**

- FATFS \* fs
- WORD id
- WORD index
- DWORD sclust
- DWORD clust
- DWORD sect
- BYTE \* dir
- BYTE \* **fn**

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/FatFS/ff.h

# 5.16 Estado\_Reles\_t Union Reference

#### **Data Fields**

```
uint8_t Val
struct {
    uint8_t Estado_Rele_RF1:1
    uint8_t Estado_Rele_AF2:1
    uint8_t Estado_Rele_Autodiagnostico:1
    uint8_t __pad0__:1
    uint8_t Estado_Rele_1:1
    uint8_t Estado_Rele_2:1
    uint8_t Estado_Rele_3:1
    uint8_t Estado_Rele_4:1
} Bits
```

The documentation for this union was generated from the following file:

• E:/carlos/PeD/proj-simone/modbus\_slaves/modbus\_ts.h

# 5.17 FATFS Struct Reference

#### **Data Fields**

- BYTE fs\_type
- BYTE drv
- BYTE csize
- BYTE n fats
- BYTE wflag
- BYTE fsi\_flag
- · WORD id
- WORD n\_rootdir
- \_SYNC\_t sobj
- DWORD last clust
- DWORD free\_clust
- DWORD cdir
- DWORD n fatent
- DWORD fsize
- · DWORD volbase
- DWORD fatbase
- DWORD dirbase
- DWORD database
- DWORD winsect
- BYTE win [\_MAX\_SS]

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/FatFS/ff.h

#### 5.18 FIL Struct Reference

#### **Data Fields**

- FATFS \* fs
- · WORD id
- BYTE flag
- BYTE err
- DWORD fptr
- · DWORD fsize
- DWORD sclust
- DWORD clust
- DWORD dsect
- DWORD dir sect
- BYTE \* dir\_ptr
- DWORD \* cltbl

The documentation for this struct was generated from the following file:

E:/carlos/PeD/proj-simone/FatFS/ff.h

#### 5.19 FILINFO Struct Reference

#### **Data Fields**

- DWORD fsize
- WORD fdate
- · WORD ftime
- BYTE fattrib
- TCHAR fname [13]

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/FatFS/ff.h

#### 5.20 minIni Class Reference

#### **Public Member Functions**

- minIni (const wxString &filename)
- bool getbool (const wxString &Section, const wxString &Key, bool DefValue=false) const
- long getI (const wxString &Section, const wxString &Key, long DefValue=0) const
- int geti (const wxString &Section, const wxString &Key, int DefValue=0) const
- wxString gets (const wxString &Section, const wxString &Key, const wxString &DefValue=wxT("")) const
- wxString getsection (int idx) const
- wxString getkey (const wxString &Section, int idx) const
- bool put (const wxString &Section, const wxString &Key, long Value) const
- bool put (const wxString &Section, const wxString &Key, int Value) const
- · bool put (const wxString &Section, const wxString &Key, bool Value) const
- bool put (const wxString &Section, const wxString &Key, const wxString &Value) const
- bool **put** (const wxString &Section, const wxString &Key, const char \*Value) const
- bool del (const wxString &Section, const wxString &Key) const
- bool del (const wxString &Section) const

The documentation for this class was generated from the following file:

• E:/carlos/PeD/proj-simone/minINI/wxMinIni.h

#### 5.21 modbus\_null\_input\_register\_list Union Reference

#### **Data Fields**

```
struct {
   uint8_t Device_id
   uint8_t Entradas
   uint8 t Ano
   uint8 t Mes
   uint8_t Dia
   uint8 t Hora
   uint8_t Minuto
   uint8 t Segundo
   uint32_t SD_bytes_available
   uint32_t Local_time
   uint8_t Pressure_Valve
   uint8 t Oil Level
 } Reg

    uint8_t Regs8 [NULL_REGLIST_INPUT_NREGS *2+NULL_REGLIST_OFFSET_NREGS *2]
```

uint16 t Regs16 [NULL REGLIST INPUT NREGS+NULL REGLIST OFFSET NREGS]

uint32\_t Regs32 [NULL\_REGLIST\_INPUT\_NREGS/2+NULL\_REGLIST\_OFFSET\_NREGS/2]

The documentation for this union was generated from the following file:

• E:/carlos/PeD/proj-simone/modbus\_slaves/modbus\_slave\_null.h

#### 5.22 modbus\_pm210\_holding\_register\_list Union Reference

#### **Data Fields**

```
struct {
   uint16_t Firmware_Version_Reset_System
   uint16_t Firmware_Version_Operating_System
   uint16_t Serial_Number_H
   uint16_t Serial_Number_L
   uint16_t Device_ID
   uint16_t Modbus_Address
   uint16_t Baud_rate
 } Reg

    uint8_t Regs8 [PM210_REGLIST_HOLDING_NREGS *2]

    uint16_t Regs16 [PM210_REGLIST_HOLDING_NREGS]
```

- uint32\_t Regs32 [PM210\_REGLIST\_HOLDING\_NREGS/2]

The documentation for this union was generated from the following file:

E:/carlos/PeD/proj-simone/modbus\_slaves/modbus\_pm210.h

#### 5.23 modbus\_pm210\_input\_register\_list1 Union Reference

#### **Data Fields**

```
struct {
   uint8_t Device_id
   uint8_t Entradas
   uint8 t Ano
   uint8 t Mes
   uint8_t Dia
   uint8_t Hora
   uint8 t Minuto
   uint8 t Segundo
   uint16_t Real_Energy_Consumption_H
   uint16 t Real Energy Consumption L
   uint16 t Apparent Energy Consumption H
   uint16 t Apparent Energy Consumption L
   uint16_t Reactive_Energy_Consumption_H
   uint16_t Reactive_Energy_Consumption_L
   uint16 t Total Real Power
   uint16_t Total_Apparent_Power
   uint16_t Total_Reactive_Power
   uint16_t Total_Power_Factor
   uint16 t Frequency
   uint16_t Total_Real_Power_Present_Demand
   uint16 t Total Apparent Power Present Demand
   uint16 t Total Reactive Power Present Demand
   uint16 t Total Real Power Max Demand
   uint16_t Total_Apparent_Power_Max_Demand
   uint16 t Total Reactive Power Max Demand
   uint16 t Current Instantaneous Phase A
   uint16 t Current Instantaneous Phase B
   uint16_t Current_Instantaneous_Phase_C
   uint16 t Current Present Demand Phase A
   uint16 t Current Present Demand Phase B
   uint16 t Current Present Demand Phase C
   uint16_t Current_Max_Demand_Phase_A
   uint16_t Current_Max_Demand_Phase_B
   uint16 t Current Max Demand Phase C
   uint16 t Voltage Phase A B
   uint16_t Voltage_Phase_B_C
   uint16_t Voltage_Phase_C_A
   uint16 t Voltage Phase A N
   uint16_t Voltage_Phase_B_N
   uint16 t Voltage Phase C N
   uint16 t Scale Factor I
   uint16 t Scale Factor V
   uint16 t Scale Factor W
   uint16 t Scale Factor E
 } Reg
uint8_t Regs8 [PM210_REGLIST1_INPUT_NREGS *2+PM210_REG_OFFSET *2]
```

- uint16 t Regs16 [PM210 REGLIST1 INPUT NREGS+PM210 REG OFFSET]
- uint32\_t Regs32 [PM210\_REGLIST1\_INPUT\_NREGS/2+PM210\_REG\_OFFSET/2]

The documentation for this union was generated from the following file:

• E:/carlos/PeD/proj-simone/modbus slaves/modbus pm210.h

# 5.24 modbus\_pm210\_input\_register\_list2 Union Reference

#### **Data Fields**

```
• struct {
   uint8 t Device id
   uint8 t Entradas
   uint8_t Ano
   uint8_t Mes
   uint8 t Dia
   uint8_t Hora
   uint8_t Minuto
   uint8_t Segundo
   uint16 t Error Bitmap
   uint16_t Thermal_Demand_Interval
   uint16_t Power_Block_Demand_Interval
   uint16 t Power Block Demand Sub Intervals
   uint16 t CT_Ratio_Primary
   uint16_t CT_Ratio_Secondary
   uint16_t PT_Ratio_Primary
   uint16 t PT Ratio Scale
   uint16 t PT_Ratio_Secondary
   uint16_t Service_Frequency
   uint16_t Reset
   uint16_t System_Type
   uint16_t Units
 } Reg
```

- uint8\_t Regs8 [PM210\_REGLIST2\_INPUT\_NREGS \*2+PM210\_REG\_OFFSET \*2]
- uint16\_t Regs16 [PM210\_REGLIST2\_INPUT\_NREGS+PM210\_REG\_OFFSET]
- uint32\_t Regs32 [PM210\_REGLIST2\_INPUT\_NREGS/2+PM210\_REG\_OFFSET/2]

The documentation for this union was generated from the following file:

• E:/carlos/PeD/proj-simone/modbus\_slaves/modbus\_pm210.h

# 5.25 modbus\_slave\_t Struct Reference

#### **Data Fields**

- slave\_num\_t num
- char \* nome
- · \_reader slave\_reader

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/modbus\_slaves/modbus\_slaves.h

# 5.26 modbus\_t500\_input\_register\_list1 Union Reference

#### **Data Fields**

```
struct {
   uint8_t Device_id
   uint8 t Entradas
   uint8 t Ano
   uint8_t Mes
   uint8_t Dia
   uint8 t Hora
   uint8_t Minuto
   uint8_t Segundo
   uint32_t Voltage_Phase_Avg
   uint32 t Current Phase Avg
   uint32 t Voltage Line Avg
   uint32 t Total Power Factor Sign
   uint32 t Total Real Power
   uint32 t Total Reactive Power
   uint32_t Total_Apparent_Power
   uint32_t Current_Angle_Phase_A
   uint32_t Total_Power_Factor
   uint32_t Caract_Power_Factor
   uint32_t Frequency
 } Reg
• uint32_t Regs32 [T500_REGLIST1_INPUT_NREGS+T500_REG_OFFSET/2]
uint16_t Regs16 [T500_REGLIST1_INPUT_NREGS *2+T500_REG_OFFSET]
uint8_t Regs8 [T500_REGLIST1_INPUT_NREGS *4+T500_REG_OFFSET *2]
```

The documentation for this union was generated from the following file:

• E:/carlos/PeD/proj-simone/modbus slaves/modbus t500.h

# 5.27 modbus\_ts\_holding\_register\_list Union Reference

#### **Data Fields**

```
    struct {
        uint8_t Parametro_ALMO
        uint8_t Parametro_DSLO
        uint8_t Parametro_RDSO
        uint8_t Parametro_ALME
        uint8_t Parametro_DSLE
        uint8_t Parametro_RDSE
        uint8_t Parametro_IDI
        uint8_t Parametro_IDI
        uint8_t Parametro_DISP
        uint8_t Parametro_DISP
        uint8_t Parametro_DISP
        uint8_t Parametro_ALO
        uint8_t Parametro_DSO
        uint8_t Parametro_DSO
```

uint8\_t Parametro\_RL

```
uint8_t Parametro_VSAN
   uint8 t Parametro FSAN
   uint8 t Parametro FESA
   uint8_t Parametro_IESA
   uint8_t Parametro_GEO
   uint8 t Parametro TE
   uint8 t Parametro HS MAIS
   uint8 t Parametro HS AST
   uint8 t Parametro 2M
   uint8 t Parametro CNT
   uint8_t Parametro_CNS
   uint8_t Parametro_RF1
   uint8_t Parametro_RF2
   uint8_t Parametro_HIS
   uint8_t Parametro_ALT
   uint8_t Parametro_CV1
   uint8 t Parametro CV2
   uint8 t Parametro HIC
   uint8_t Parametro_EVH
   uint8_t Parametro_EVM
   uint8 t Parametro TEV
   uint8 t Parametro HLOG
   uint8_t Parametro_TLOG
   uint8_t Parametro_RLOG
   uint8 t Parametro MES
   uint8_t Parametro_DIA
   uint8_t Parametro_ANO
   uint8 t Parametro_HORA
   uint8 t Parametro MIN
   uint8 t Modo RF1
   uint8_t Modo_RF2
 } Reg

    uint8_t Regs8 [TS_REG_HOLDING_NREGS]

    uint16_t Regs16 [TS_REG_HOLDING_NREGS/2]
```

• uint32\_t Regs32 [TS\_REG\_HOLDING\_NREGS/4]

• E:/carlos/PeD/proj-simone/modbus slaves/modbus ts.h

# 5.28 modbus\_ts\_input\_register\_list Union Reference

The documentation for this union was generated from the following file:

# **Data Fields**

```
    struct {
        uint8_t Device_id
        uint8_t Entradas
        uint8_t Ano
        uint8_t Mes
        uint8_t Dia
        uint8_t Hora
        uint8_t Minuto
        uint8_t Segundo
```

```
uint16_t Temperatura_oleo
 uint16 t Temperatura enrolamento
 uint16_t Temperatura_RTD2
 uint16_t Temperatura_RTD3
 uint16_t Temperatura_maxima_oleo
 uint16 t Temperatura maxima enrolamento
 uint16 t Temperatura maxima RTD2
 uint16 t Temperatura maxima RTD3
 uint16 t Gradiente Final Temperatura
 uint16 t Percentual carga
 uint16_t Corrente_secundario_TC
 uint16_t Corrente_transformador
 uint16_t Estado_Reles
 uint16_t Variavel_erros
 uint16_t Opcionais
 uint16_t Reles
} Reg
```

- uint8\_t Regs8 [TS\_REG\_INPUT\_NREGS \*2+TS\_REG\_OFFSET \*2]
- uint16\_t Regs16 [TS\_REG\_INPUT\_NREGS+TS\_REG\_OFFSET]
- uint32 t Regs32 [TS REG INPUT NREGS/2+TS REG OFFSET/2]

The documentation for this union was generated from the following file:

• E:/carlos/PeD/proj-simone/modbus\_slaves/modbus\_ts.h

# 5.29 modem\_driver\_t Struct Reference

#### **Data Fields**

- initialize init
- · input receive
- · output send
- set\_host sethost
- set\_ip setip
- · get\_connect is\_connected
- · resolve\_ip resolveip

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/simon-api/simon-api.h

# 5.30 monitor\_config\_ok\_t Union Reference

#### **Data Fields**

```
    uint8_t byte
    struct {
        uint8_t num_mon_ok:1
        uint8_t server_ok:1
        uint8_t ip_ok:1
        uint8_t key_ok:1
        uint8_t gprs_apn_ok:1
        uint8_t gprs_user_ok:1
        uint8_t gprs_pwd_ok:1
} bit
```

The documentation for this union was generated from the following file:

• E:/carlos/PeD/proj-simone/monitor/monitor.h

# 5.31 monitor\_entry\_t Struct Reference

#### **Data Fields**

```
 time_t ts uint8_t size uint8_t * values
```

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/monitor/monitor.h

# 5.32 monitor\_header\_t Struct Reference

#### **Data Fields**

```
monitor_headerl1_t h1
monitor_headerl2_t h2
uint16_t last_idx
uint16_t count
```

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/monitor/monitor.h

# 5.33 monitor\_headerl1\_t Struct Reference

#### **Data Fields**

- uint8\_t version
- uint8\_t mon\_id
- uint16 t entry\_size
- uint16\_t time\_interv

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/monitor/monitor.h

# 5.34 monitor\_headerl2\_t Struct Reference

#### **Data Fields**

- uint16\_t year
- uint8 t mon
- uint8\_t mday
- uint8\_t hour
- uint8\_t min
- uint8\_t sec
- uint8\_t synched

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/monitor/monitor.h

# 5.35 monitor\_state\_t Struct Reference

#### **Data Fields**

- · monitor used t state
- char monitor\_name\_writing [FILENAME\_MAX\_LENGTH]
- char monitor\_name\_reading [FILENAME\_MAX\_LENGTH]
- char monitor\_dir\_name [FILENAME\_MAX\_LENGTH]
- monitor\_headerl1\_t config\_h
- mon\_timer\_t read\_timer
- mon\_timer\_t write\_timer
- pt\_t read\_pt
- pt\_t write\_pt
- uint8\_t slave\_addr
- uint8\_t codigo
- uint8\_t sinc
- uint8\_t sending
- uint8\_t uploading
- data\_reader read\_data

```
uint32_t written_entries
uint32_t total_written_entries
uint32_t read_entries
uint32_t sent_entries
uint32_t failed_tx
time_t last_timestamp
time_t sinc_time
uint32_t tx_start
uint32_t tx_time
uint32_t tx_time
uint32_t reader_upload_start_time
uint32_t reader_upload_time
uint32_t reader_upload_time_avg
```

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/monitor/monitor.h

# 5.36 monitors\_state\_t Struct Reference

#### **Data Fields**

```
time_t time_started
uint8_t monitores_em_uso
uint8_t is_idle
uint8_t uploading
uint8_t running
uint8_t is_connected
```

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/monitor/monitor.h

# 5.37 Opcionais\_t Union Reference

# **Data Fields**

```
    uint8_t Val
    struct {
        uint8_t Opcional_RTDs_adicionais:1
        uint8_t Opcional_Saida_Analogica:1
        uint8_t Opcional_RS485:1
        uint8_t Unused:1
        uint8_t Opcional_Memoria_Massa:1
        uint8_t Opcional_Pre_resfriamento:1
        uint8_t Opcional_Exercicio_ventiladores:1
        uint8_t __pad0__:1
    } Bits
```

The documentation for this union was generated from the following file:

• E:/carlos/PeD/proj-simone/modbus\_slaves/modbus\_ts.h

# 5.38 OS\_DQUEUE Struct Reference

#### **Data Fields**

INT8U \* OSQStart

Pointer to the queue start.

INT8U \* OSQEnd

Pointer to the queue end.

INT8U \* OSQIn

Pointer to the next queue entry.

INT8U \* OSQOut

Pointer to the next data in the queue output.

INT16U OSQTSize

Size of the queue type - Defined in the create queue function.

INT16U OSQLength

Length of the queue - Defined in the create queue function.

INT16U OSQEntries

Size of data inside the queue.

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/brtos/includes/BRTOS.h

# 5.39 OS\_QUEUE Struct Reference

#include <BRTOS.h>

#### **Data Fields**

INT8U \* OSQStart

Pointer to the queue start.

INT8U \* OSQEnd

Pointer to the queue end.

• INT8U \* OSQIn

Pointer to the next queue entry.

INT8U \* OSQOut

Pointer to the next data in the queue output.

• INT16U OSQSize

Size of the queue - Defined in the create queue function.

INT16U OSQEntries

Size of data inside the queue.

# 5.39.1 Detailed Description

Queue Control Block Structure

Dynamic Queue Control Block Structure

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/brtos/includes/BRTOS.h

# 5.40 OS\_QUEUE\_16 Struct Reference

#### **Data Fields**

INT16U \* OSQStart

Pointer to the queue start.

• INT16U \* OSQEnd

Pointer to the queue end.

INT16U \* OSQIn

Pointer to the next queue entry.

INT16U \* OSQOut

Pointer to the next data in the queue output.

INT16U OSQSize

Size of the queue - Defined in the create queue function.

• INT16U OSQEntries

Size of data inside the queue.

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/brtos/includes/BRTOS.h

# 5.41 OS\_QUEUE\_32 Struct Reference

#### **Data Fields**

INT32U \* OSQStart

Pointer to the queue start.

• INT32U \* OSQEnd

Pointer to the queue end.

INT32U \* OSQIn

Pointer to the next queue entry.

INT32U \* OSQOut

Pointer to the next data in the queue output.

• INT16U OSQSize

Size of the queue - Defined in the create queue function.

INT16U OSQEntries

Size of data inside the queue.

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/brtos/includes/BRTOS.h

# 5.42 OSDate Struct Reference

#include <OS\_RTC.h>

# **Data Fields**

• INT8U RTC\_Day

Day of the date.

• INT8U RTC\_Month

Month of the date.

INT16U RTC\_Year

Year of the date.

# 5.42.1 Detailed Description

Operating System Date - Shows the current day, month and year ou the uptime info

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/brtos/includes/OS\_RTC.h

# 5.43 OSDateTime Struct Reference

```
#include <OS_RTC.h>
```

#### **Data Fields**

- OSDate date
- OSTime time

# 5.43.1 Detailed Description

Operating System Date and time - Shows the current date and time

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/brtos/includes/OS\_RTC.h

# 5.44 OSTime Struct Reference

```
#include <OS_RTC.h>
```

#### **Data Fields**

• INT8U RTC\_Second

Seconds of the clock.

• INT8U RTC\_Minute

Minutes of the clock.

• INT8U RTC\_Hour

Hours of the clock.

# 5.44.1 Detailed Description

Real time clock - shows the current hours, minutes and seconds or the uptime info

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/brtos/includes/OS\_RTC.h

# 5.45 OSTime\_Date Struct Reference

```
#include <OS_RTC.h>
```

#### 5.45.1 Detailed Description

Operating System Date and time - Shows the current time and date

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/brtos/includes/OS\_RTC.h

# 5.46 OSTimeDate Struct Reference

# **Data Fields**

- OSTime time
- OSDate date

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/brtos/includes/OS RTC.h

# 5.47 pt Struct Reference

# **Data Fields**

• lc t lc

The documentation for this struct was generated from the following file:

E:/carlos/PeD/proj-simone/monitor/pt/pt.h

# 5.48 pt\_sem Struct Reference

# **Data Fields**

· unsigned int count

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/monitor/pt/pt-sem.h

# 5.49 putbuff Struct Reference

#### **Data Fields**

- FIL \* fp
- int idx
- int nchr
- BYTE buf [64]

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/FatFS/ff.c

# 5.50 RTC\_DS1307 Struct Reference

Estrutura para manter informacoes do calendario.

```
#include <rtc_ds1307.h>
```

# **Data Fields**

- INT8U Sec
- INT8U Min
- INT8U Hour
- INT8U Day
- INT8U DayOfWeek
- INT8U Month
- INT16U Year

# 5.50.1 Detailed Description

Estrutura para manter informacoes do calendario.

Os dados da estrutura devem ser lidos do DS1307 usando as funcoes deste arquivo.

# 5.50.2 Field Documentation 5.50.2.1 INT8U Day Dia do mes (1-31) 5.50.2.2 INT8U DayOfWeek Dia da semana (1-7) 5.50.2.3 INT8U Hour Horas (1-12 no formato AM/PM) (0-23 no formato 24h) 5.50.2.4 INT8U Min Minutos (0-59) 5.50.2.5 INT8U Month Mes (1-12) 5.50.2.6 INT8U Sec Segundos (0-59) 5.50.2.7 INT16U Year

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/devices/rtc\_ds1307.h

# 5.51 T16\_8 Union Reference

#### **Data Fields**

Ano (2000-2099)

- uint8\_t u8 [2]
- uint16\_t u16

The documentation for this union was generated from the following file:

• E:/carlos/PeD/proj-simone/devices/SD.h

# 5.52 T32\_8 Union Reference

#### **Data Fields**

uint8\_t bytes [4]uint32\_t lword

The documentation for this union was generated from the following file:

• E:/carlos/PeD/proj-simone/devices/SD.h

# 5.53 timer Struct Reference

#### **Data Fields**

- clock\_t start
- · clock\_t interval

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/monitor/monitor.h

# 5.54 timestamp\_t Struct Reference

#### **Data Fields**

- uint16 t year
- uint8 t mon
- uint8\_t mday
- uint8\_t hour
- uint8\_t min
- uint8\_t sec

The documentation for this struct was generated from the following file:

• E:/carlos/PeD/proj-simone/monitor/monitor.h

# 5.55 U8 Union Reference

#### **Data Fields**

```
    uint8_t Byte
    struct {
        uint8_t b0:1
        uint8_t b1:1
        uint8_t b2:1
        uint8_t b3:1
        uint8_t b4:1
        uint8_t b5:1
        uint8_t b5:1
        uint8_t b6:1
        uint8_t b7:1
} Bits
```

The documentation for this union was generated from the following file:

• E:/carlos/PeD/proj-simone/modbus\_slaves/modbus\_ts.h