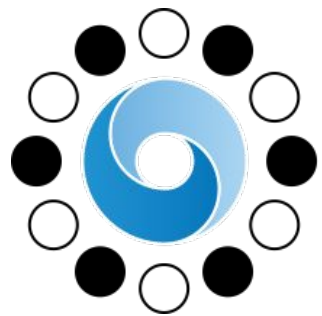


Alpha Zero

Введение



AlphaGo

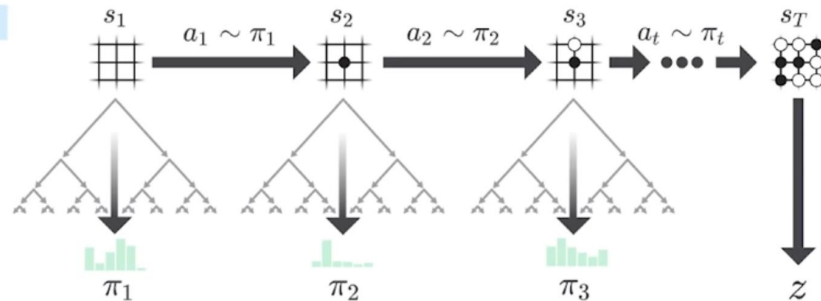
# Введение



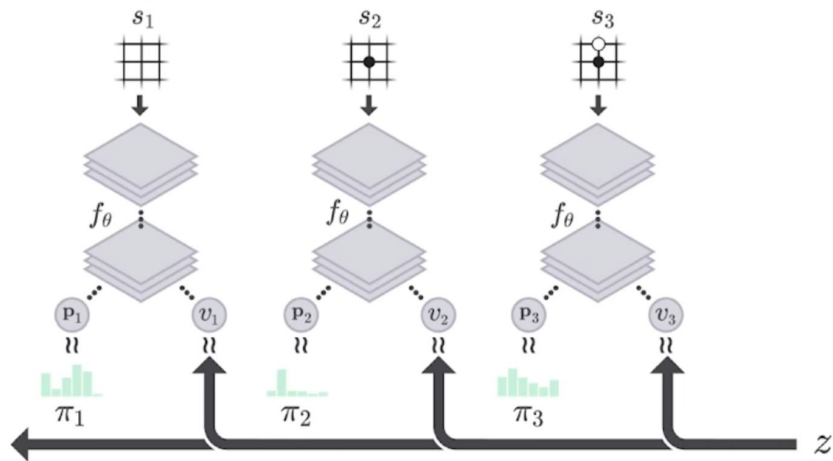
Далее был разработан новый вариант алгоритма *AlphaGo Zero*, примененный к шахматам.

# Alpha Zero для шахмат

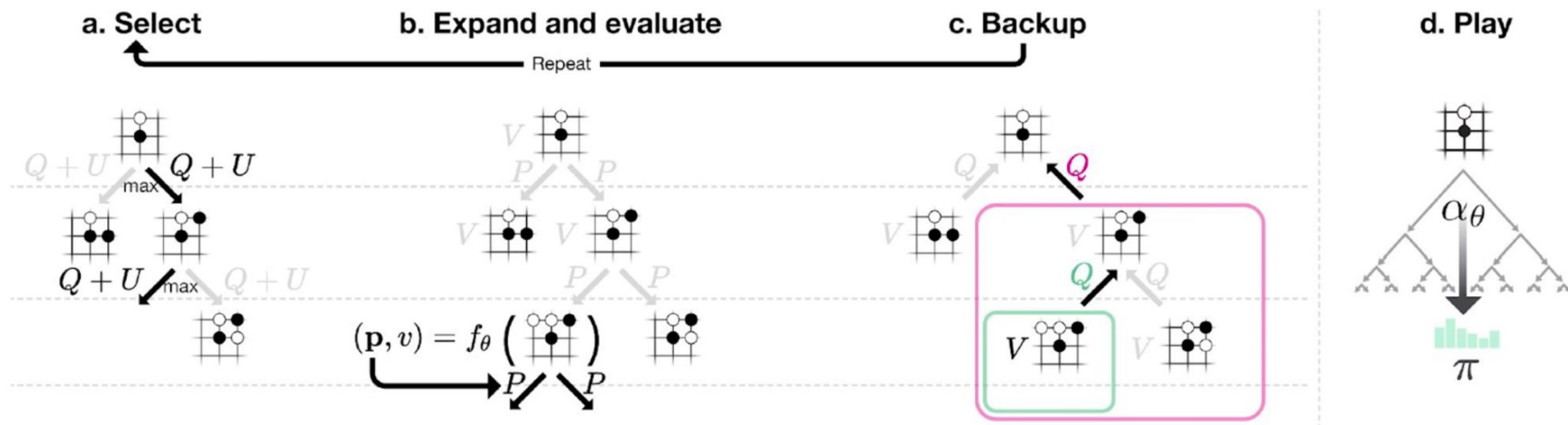
a. Self-Play



b. Neural Network Training



# Alpha Zero для шахмат

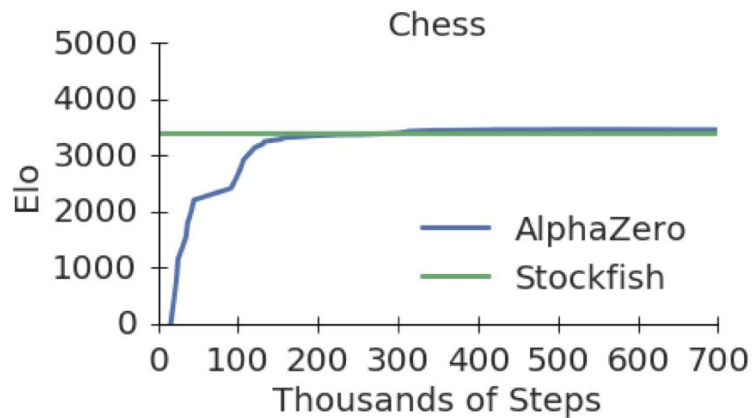


$$l = (z - v)^2 - \boldsymbol{\pi}^\top \log \mathbf{p} + c \|\theta\|^2$$

# Alpha Zero vs Stockfish



# Alpha Zero vs Stockfish



Game	White	Black	Win	Draw	Loss
Chess	AlphaZero	Stockfish	25	25	0
	Stockfish	AlphaZero	3	47	0
Shogi	AlphaZero	Elmo	43	2	5
	Elmo	AlphaZero	47	0	3
Go	AlphaZero	AG0 3-day	31	–	19
	AG0 3-day	AlphaZero	29	–	21

# Alpha Zero vs Stockfish

Program	Chess	Shogi	Go
<i>AlphaZero</i>	80k	40k	16k
<i>Stockfish</i>	70,000k		
<i>Elmo</i>		35,000k	



## Источники:

- <https://arxiv.org/pdf/1712.01815.pdf>
- <http://incompleteideas.net/book/RLbook2020.pdf>
- <https://deepmind.com/research?filters=%7B%22tags%22:%5B%22Reinforcement%20learning%22%5D%7D>
- [https://www.nature.com/articles/s41586-020-03051-4.epdf?sharing\\_token=kTk-xTZpQOF8Ym8nTQK6EdRgN0jAjWel9jnR3ZoTv0PMSWGj38iNlyNOw\\_ooNp2BvzZ4nlcedo7GEXD7UmLqb0M\\_V\\_fop31mMY9VBBLNmGbm0K9jETKkZnJ9SgJ8Rwhp3ySvLuTcUr888puIYbngQ0fiMf45ZGDAQ7fUI66-u7Y%3D](https://www.nature.com/articles/s41586-020-03051-4.epdf?sharing_token=kTk-xTZpQOF8Ym8nTQK6EdRgN0jAjWel9jnR3ZoTv0PMSWGj38iNlyNOw_ooNp2BvzZ4nlcedo7GEXD7UmLqb0M_V_fop31mMY9VBBLNmGbm0K9jETKkZnJ9SgJ8Rwhp3ySvLuTcUr888puIYbngQ0fiMf45ZGDAQ7fUI66-u7Y%3D)