

# Algorithms and complexity

Definitions, big O notation

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# What's an algorithm?

- ▶ A way to calculate a result
- ▶ An idea to solve a problem
- ▶ A series of instructions
- ▶ The description of a programme

# What's a *good* algorithm?

For a normal programmer:

- ▶ Doesn't crash
- ▶ Halts
- ▶ Gives the right answer

For us:

- ▶ Is fast
- ▶ Uses little memory
- ▶ **Is accepted in competitions**

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# Measuring the efficiency

Ideas:

- ▶ Timing
- ▶ Measure the RAM usage

But this varies depending on:

- ▶ The language
- ▶ The implementation
- ▶ The machine
- ▶ The time of the day

# Big O notation

Finding an *intrinsic* measure of efficiency:

- ▶ Grow the input
- ▶ Observe how the execution speed changes

Example: calculating  $1 + \dots + n$ . If  $n$  is multiplied by 2, the execution time:

- ▶ Stays constant:  $O(1)$
- ▶ Is multiplied by 2:  $O(n)$
- ▶ Is multiplied by 4:  $O(n^2)$

It doesn't depend on the constant factors!

# Constant execution time

**Task:** compute the sum  $1 + 2 + \dots + n$ .

**Solution 1:** A simple calculation

```
int sum = n * (n+1) / 2;
```

- ▶ Execution time doesn't change if  $n$  doubles
- ▶ “Constant” execution time
- ▶  $O(1)$  complexity
- ▶ Execution time “proportional to 1”



# Linear execution time

## Solution 2: A loop

```
int sum = 0;
for (int i = 1; i <= n; i++)
    sum += i;
```

- ▶ Execution time doubles if  $n$  doubles
- ▶ “Linear” execution time
- ▶  $O(n)$  complexity
- ▶ Execution time “proportional to  $n$ ”

# Quadratic execution time

**Solution 3:** Two nested loops (useless!)

```
int sum = 0;
for (int i = 1; i <= n; i++)
    for (int j = 1; j <= i; j++)
        sum++;
```

- ▶ Execution time quadruples if  $n$  doubles
- ▶ “Quadratic” execution time
- ▶  $O(n^2)$  complexity
- ▶ Execution time “proportional to  $n^2$ ”

# Powers

Definition:

- ▶ Successive multiplications
- ▶ “3 to the power of  $n$ ”
- ▶  $3^n = \underbrace{3 \times \cdots \times 3}_{n \text{ times}}$

Examples:

- ▶  $3^0 = 1$  (by definition)
- ▶  $3^1 = 3$
- ▶  $3^2 = 3 \times 3 = 9$  (squared)
- ▶  $3^3 = 3 \times 3 \times 3 = 27$  (cubed)

# Logarithms: intuition (1)

Game with two players:

- ▶ Alice chooses a number between 1 and 16
- ▶ During each turn:
  - ▶ Bob gives one or more numbers to Alice
  - ▶ Alice says if her chosen number is among those given by Bob
- ▶ Bob wins when he guesses the correct number
- ▶ How can he win in as few turns as possible?

## Logarithms: intuition (2)

**Strategy:** Give a list with half the total available numbers

- ▶ First give 8 numbers among the 16
- ▶ Then 4 among the 8 remaining
- ▶ Then 2 among the 4 remaining
- ▶ Then 1 among the 2 remaining
- ▶ Found!

Thus, 4 questions suffice.

# Logarithms: intuition (3)

Generally, if we start with  $n$  numbers, how many questions needed?

How many times can we cut in half?

- ▶ If  $n = 2$ , once
- ▶ If  $n = 4$ , twice
- ▶ If  $n = 8$ , three times
- ▶ If  $n = 16$ , four times

# Logarithm in base 2

The function that answers that question is  $\log_2$ : the logarithm in base 2. For example

- ▶  $\log_2(2) = 1$
- ▶  $\log_2(4) = 2$
- ▶  $\log_2(8) = 3$
- ▶  $\log_2(16) = 4$

Bob's strategy is  $O(\log_2(n)) = O(\log n)$ .

In other words, the logarithm is the exponent we have to put on the 2 to reach  $n$ :

$$x = \log_2(n) \Leftrightarrow 2^x = n$$

## General logarithm (bonus)

This can also apply for numbers other than 2! The logarithm in base  $a$ , is the number of times we can divide by  $a$ . For example:

▶  $\log_3(27) = 3$

▶  $\log_4(16) = 2$

▶  $\log_5(5) = 1$

In other words, it's the exponent we have to put on the  $a$  to reach  $n$ :

$$x = \log_a(n) \Leftrightarrow a^x = n$$

It's sort of the “inverse” of powers.



# Searching in a sorted array (1)

We are given a sorted array (numbers in increasing order):

1	4	6	9	15	23	24
---	---	---	---	----	----	----

Our task is to check if  $x$  is in the array.

**Solution 1:** Go through all the elements: linear,  $O(n)$

```
bool isIn(int tab[], int n, int x)
{
    for (int i = 0; i < n; i++)
        if (tab[i] == x)
            return true;
    return false;
}
```

## Searching in a sorted array (2)

We are searching for 7.

**Idea:** check the middle element and compare:

1	4	6	<b>9</b>	15	23	24
---	---	---	----------	----	----	----

Too big ( $9 > 7$ ), go to the left:

1	<b>4</b>	6	9	15	23	24
---	----------	---	---	----	----	----

Too small ( $4 < 7$ ), go to the right:

1	4	<b>6</b>	9	15	23	24
---	---	----------	---	----	----	----

Only one element left, but  $6 \neq 7$ : hence, 7 is not in the array

## Searching in a sorted array (3)

Each time, we cut in half  $\Rightarrow \log_2(n)$  tries.

**Solution 2:** Dichotomous search: logarithmic,  $O(\log n)$

```
bool isIn(int tab[], int n, int x)
{
    int left = 0, right = n-1;
    while (left <= right)
    {
        int mid = (left+right) / 2;
        if (x < tab[mid]) right = mid - 1;
        else if (x > tab[mid]) left = mid + 1;
        else return true;
    }
    return false;
}
```

Way faster!

## Limits in practice

Limits on  $n$  so that the program can execute in a few seconds:

Complexity	Limit on $n$	Example
$O(1), O(\log n)$	$\leq 10^{18}$	(Maximal integer size)
$O(n)$	$\leq 100\text{ M}$	Going through an array
$O(n \log n)$	$\leq 1\text{ M}$	Sorting an array
$O(n^2)$	$\leq 10\text{ k}$	Loop nested in a loop

For contests: find the limit on  $n$  in the second column, and get the complexity in the first column.