Streams REST API

Module Objectives

In this module, you will look at the Continuuity Reactor Streams REST API:

- Creating a Stream
- Sending Events to a Stream
- Reading Events from a Stream
- Reading Multiple Events from a Stream

Streams Recap

Stream REST API supports:

- Creating Streams
- Sending events to a Stream
- Reading single events from a Stream
- Streams may have multiple consumers (for example, multiple Flows), each of which may be a group of different agents (for example, multiple instances of a Flowlet)
- In order to read events from a Stream, a client application must first obtain a consumer (group) id, which is then passed to subsequent read requests

Creating a Stream

A Stream can be created with an HTTP PUT method to the URL:

PUT <base-url>/streams/<new-stream-id>

Parameter

<new-stream-id>

Description

Name of the Stream to be created

HTTP Responses

Status Code : Description

200 OK: The event either successfully created a Stream or the Stream already exists

Creating a Stream: Example

PUT <base-url>/streams/mystream

- The <new-stream-id> (mystream) should only contain ASCII letters, digits and hyphens
- If the Stream already exists, no error is returned, and the existing Stream remains in place

Sending Events to a Stream

An event can be sent to a Stream by an HTTP POST method to the URL of the Stream:

POST <base-url>/streams/<stream-id>

Parameter

<stream-id>

Description

Name of an existing Stream

HTTP Responses

 ${\bf Status} \ {\bf Code} : {\bf \textit{Description}}$

200 OK : The event was successfully received 404 Not $\,$ Found $\,$: The Stream does not exist

Note: The response will always have an empty body

Sending Events to a Stream: Example

POST <base-url>/streams/mystream

- The body of the request must contain the event in binary form
- Pass headers for the event as HTTP headers, prefixing them with the *stream-id*: <stream-id>.<stream-id>.<string</pre> value>

After receiving the request, the HTTP handler transforms it into a Stream event:

- 1. The body of the event is an identical copy of the bytes found in the body of the HTTP post request
- 2. If the request contains any headers prefixed with the *stream-id*, the *stream-id* prefix is stripped from the header name and the header is added to the event

Reading Events from a Stream: Getting a Consumer-ID

Get a Consumer-ID for a Stream by sending an HTTP POST method to the URL:

POST <base-url>/streams/<stream-id>/consumer-id

Parameter

<stream-id>

Description

Name of an existing Stream

HTTP Responses

Status Code : Description

200 OK : The event was successfully received and a new consumer-id was returned 404 Not Found : The Stream does not exist

Reading Events from a Stream: Getting a Consumer-ID: Example

POST <base-url>/streams/mystream/consumer-id

Requests a Consumer-ID for the Stream named mystream

Reading Events from a Stream

- Streams may have multiple consumers (for example, multiple Flows), each of which may be a group of different agents (for example, multiple instances of a Flowlet)
- In order to read events from a Stream, a client application must first obtain a consumer (group) id, which is then passed to subsequent read requests
- The Consumer-ID is returned in a response header and in the body of the response: X-Continuuity-ConsumerId: <consumer-id>
- Once you have the Consumer-ID, single events can be read from the Stream

Reading Events from a Stream: Using the Consumer-ID

A read is performed as an HTTP POST method to the URL:

POST <base-url>/streams/<stream-id>/dequeue

Parameter

<stream-id>

Description

Name of the Stream to be read from

The request must pass the Consumer-ID in a header of the form:

X-Continuuity-ConsumerId: <consumer-id>

HTTP Responses

Status Code: Description

200 OK: The event was successfully received and the result of the read was returned 204 No Content: The Stream exists but it is either empty or the given Consumer-ID has read all the events in the Stream 404 Not Found: The Stream does not exist

Reading Events from a Stream: Using the Consumer-ID: Example

POST <base-url>/streams/mystream/dequeue

Read the next event from an existing Stream named mystream

Comments

- The read will always return the next event from the Stream that was inserted first and has not been read yet (first-in, first-out or FIFO semantics)
- If the Stream has never been read from before, the first event will be read
- You can always start reading from the first event by getting a new Consumer-ID

Reading Events from a Stream

For example, in order to read the third event that was sent to a Stream, two previous reads have to be performed after receiving the Consumer-ID

The response will contain the binary body of the event in its body and a header for each header of the Stream event, analogous to how you send headers when posting an event to the Stream:

<stream-id>.operty>:<value>

Reading Multiple Events from a Stream

Reading multiple events is not supported directly by the Stream HTTP API, but the command-line tool stream-client demonstrates how to view all, the first N, or the last N events in the Stream.

For more information, see the Stream Command Line Client stream-client in the /bin directory of the Continuuity Reactor SDK distribution.

Run at the command line

\$ stream-client --help

for usage and documentation of options.

Module Summary

You should now be able to:

- Create a Stream
- Send Events to a Stream
- Read Events from a Stream
- Read Multiple Events from a Stream

Module Completed

Chapter Index