# Programming Assignment 2

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I collaborated with the following people on this assignment:

• Jeff Rabe

## 1 Speed Considerations:

## 1.1 Counting for Strassen

Let's write S(n) for the number of operations needed to multiply two n by n matrices with Strassen's algorithm, and R(n) for the number of operations using regular matrix multiplications. When we multiply two n by n matrices by Strassen's algorithm, we first produce matrices  $P_1$  to  $P_7$ . The first four each require one addition (or subtraction) and one multiplication, so they contribute to  $4(n/2)^2 + 4S(n/2)$ . The last three require each two additions and one multiplication, so they contribute to  $6(n/2)^2 + 3S(n/2)$ . Then we produce the four resulting block matrices K, L, M and N out of  $P_1, \ldots, P_7$ . The submatrices K and N require three additions each and L and M only one each. So they contribute to  $8(n/2)^2$  operations. Putting all this together yields:

$$S(n) = 7S(n/2) + 18(n/2)^{2}$$
(1)

For our implementation we can also add the number of operations used to divide n by two and shift the indices by n/2. If we were to consider only the "nice" case of n being a power of 2, that's an additional +7 in the formula above.

#### 1.2 Regular Counting

In the regular multiplication we get n multiplications and n-1 additions for each entry. Therefore the number of operations is  $2n^3-n^2$ . Since in our implementation we first set each element to zero and then successively add the multiplicands, we actually count n additions instead of n-1, which simplify the number of operations to  $2*n^3$ .

#### 1.3 Solving

The equation yields:

$$S(n) = 7^{k} S(\frac{n}{2^{k}}) + 18(\frac{n}{2})^{2} (1 + \frac{7}{4} + \dots + \frac{7}{4^{k-1}})$$
$$= 7^{k} S(\frac{n}{2^{k}}) + 6n^{2} (\frac{7}{4}^{k} - 1)$$

Assuming n has the "nice" form  $n=2^k n_0$ , where  $n_0$  is the "crossover point", we have  $7^k=(n/n_0)^{\log 7}$  and  $4^k=(n/n_0)^2$ . Moreover  $S(n/2^k)=S(n_0)$ , but since  $n_0$  is the crossover point, we have to change it to  $R(n_0)$ . So the formula becomes:

$$S(n) = \left(\frac{n}{n_0}\right)^{\log 7} R(n_0) + 6\left(\frac{n}{n_0}\right)^{\log 7} n_0^2 - 6n^2$$
$$= n^{\log 7} \frac{2 * n_0^3 + 6n_0^2}{n_0^{\log 7}} - 6n^2$$

To optimize the number of operations for large n we want to minimize the coefficient of the dominant term,  $n^{\log 7}$ . This term simplifies to  $2(n_0+3)/(n_0^{\log(7)-2})$ ; Diffrentiating with respect to  $n_0$  and setting to zero we get:

$$\frac{1}{n_0^{\log(7)-1}}(3-\log 7)n_0 - 3(\log(7)-2)$$

Solving for  $n_0$  we get  $n_0 = 3(\log(7) - 2)/(3 - \log 7) = 12.57...$  that we round off to  $n_0 = 13$ . Plugging it back to the formula above, we find the dominant coefficient equals to 4.035... In fact if we look at the graph of the function

$$f(x) = \frac{2(x+3)}{x^{\log(7)-2}}$$

(see figure 1), we see that it stays below 4.3 for  $6 \le x \le 33$ , so it allows for quite some variation in choosing  $n_0$  (at least in that range) without impending too much on the coefficient of the dominant term.

#### 1.4 Experiments

I reserved some code to compute the best crossover point for n equal to successive powers of 2 (from 0 to 1,024). This is done with the first option set to 3. This part outputs both the crossover point and the number of operations found (2 columns of 11 entries). I computed the ratio of the number of operations found to  $n^{\log 7}$  and it seems to converge toward 4.03 (see figure 2), which is exactly the value we found by computation. The graph of the first column, though, seems to indicate the best crossover point is 31 and not 12 as we computed (see figure 3). This discrepancy might look a little large and might be understood as comming from several factors:

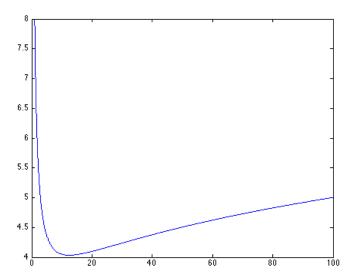


Figure 1: The function giving the coefficient of the dominant term.

- The algorithm that outputs  $n_0$  is greedy, in the sense that it outputs the largest  $n_0$  found for any given dimension. And since for simplicity (to avoid adding extra number of operations when a dimension is non-even) I only tested the "nice" case where n is a power of 2, we could as well set  $n_0$  to any value between 16 and 31. That would yield exactly the same number of operations.
- On the other hand, the computation was done with the assumption that it is  $n/n_0$ , and not n that is a power of 2, and we found  $n_0 = 13$  which is not a power of two. So the case is slightly different than in the experiment.
- For similar simplicity concern, in the calculation I disregarded the constant term in 1 comming from the 7 operations on n and the indices. This extra term that does not appear for regular multiplications might skew the experimental result toward larger  $n_0$ .
- Finally the ratio of the number of operations to  $n^{\log 7}$  seems to converge somewhat slowly toward 4.035. We see on figure 2 that it gets close to it only close to  $n=2^{10}$  (and crosses 4 from below only around  $2^9$ ). Other non-dominant terms might still weigh in somewhat significantly, and only for n greater than a larger amount, will the crossover point fall down to close to 13.

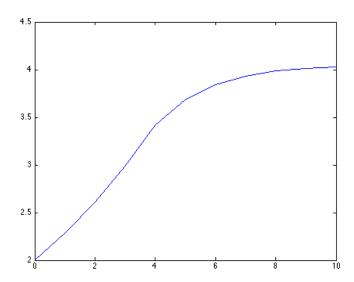


Figure 2: The ratio of the number of operations found experimentally over  $n^{\log 7}$ .

## 2 Memory Concerns

In the implementation of Strassen's algorithm for the matrix multiplication  $m_1 * m_2 = m_3$ , the recursive computation of  $P_1, \ldots, P_7$  might lead to overuse of memory and might stall the program for large n. It is therefore important to be careful with it. At the begining of an iteration of Strassen's, we have  $m_1$  split into the blocks of equal size  $A, B, C, D, m_2$  split into E, F, G, H and  $m_3$  into K, L, M, N. I start using K, L, M, N as temporary matrices to compute all the  $P_i$  requiring B. Then I can reuse B and compute with the rest of the free  $K, \ldots, M$  the remaining matrices requiring G. Now I reuse G, and so on (see the code for the flow). That way I was able to use only the memory for  $m_1, m_2$  and  $m_3$ , that is,  $n^3$ . Of course, the drawback is that  $m_1$  and  $m_2$  are somewhat messed up at the end of the computation.

## 3 Other Comments

To deal with the case where n is odd, I split the matrix m into 4 blocks, an (n-1) by (n-1) upper-left sub-matrix m', an (n-1) by 1 upper-right sub-matrix (or vector) U, a 1 by (n-1) lower-left submatrix (vector) V and a 1 by 1 lower-right submatrix (or scalar) W. Then I do a Strassen multiplication for the m', that is,  $m'_1 * m'_2 = m'_3$ , and regular multiplications for the others (only

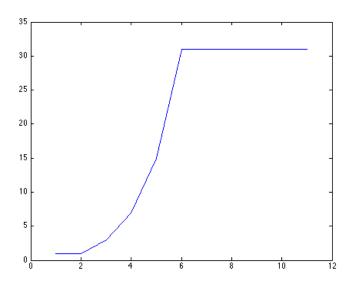


Figure 3: The largest optimizing crossover point for each power of 2 up tp  $2^{10}$ .

### $O(n^2)$ operations involved).

The testing for the best crossover point was done only with one type of large 1024 by 1024 matrix (the number of operations we get really doesn't depend on the values of the matrix—we could as well have everything equal to zero). The iterations were done on submatrices increasing in size by a factor of 2 (see the part of the code for option 3—or "default" in the switch case). In a previous experiment I computed the best cross-over points and the number of operations for matrices iteratively increasing in size by 1 up to size n=400. The pattern for the crossover numbers is very interesting (see figure 4) and the ratio of the number of operations over  $n^{\log 7}$  also converges toward approximately  $4.03\ldots$  (see figure 5). However this took a long time to run, and for simplicity and rapidity I switched to increases by a factor of 2 uo to  $2^10$ .

I included also some C code (in file genmat.c) to generate random matrices.

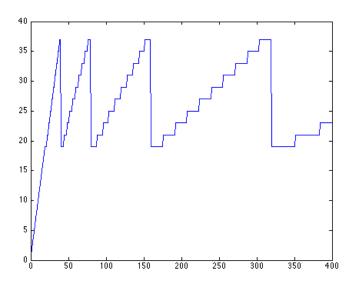


Figure 4: The largest optimizing crossover point for  $n = 1, \dots, 400$ .

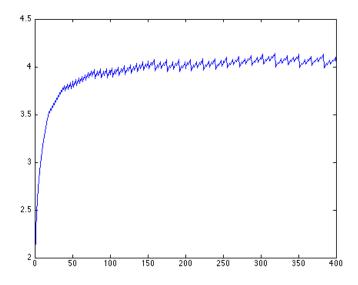


Figure 5: The ratio of the number of operations over  $n^{\log 7}$  for  $n=1,\ldots,400$ .