

Elrond

L5 | High Elf | Wizard | Lawful Good

STR	DEX	CON	INT	WIS	CHA
7	14	16	20	14	10
-2	+2	+3	+5	+2	0
HP	Prof	Init	Spd	Ins	PP
25	+3	+2	30		15

GENERAL INFORMATION

Hit Die (1d6) used:	/ 5
Current HP:	
Temporary HP:	
Death Saves:	
Success:	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Failed:	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

HEALTH

STR	DEX	CON	INT	WIS	CHA
-2	+2	+3	+8	+5	0

SAVING THROWS

Armor	DEX	Shield	Magic	Total
10 + 0	+2	0	0	12

ARMOR CLASS

+2	Acrobatics
+2	Animal Handling
+8	Arcana
-2	Athletics
0	Deception
+8	History
+5	Insight
0	Intimidation
+8	Investigation
+2	Medicine
+5	Nature
+5	Perception
0	Performance
0	Persuasion
+5	Religion
+2	Sleight of Hand
+2	Stealth
+2	Survival

SKILLS

Languages:	Common, Elvish, Orkish, Dwarvish, Dark Tongue of Mordor
Weapons:	Daggers, Darts, Light Crossbows, Quarter-staffs, Slings, Longsword, Shortsword, Shortbow, Longbow

PROFICIENCIES

100	PP	
0	GP	
0	EP	Ring of Power
0	SP	
0	CP	

TREASURE

Staff
Longsword

EQUIPMENT

Quarterstaff

Attack +1

Damage 1d6 - 2 bludgeoning

WEAPONS