Name: Bharath Karumudi Lab: Android Rooting

Task 1: Build a simple OTA package

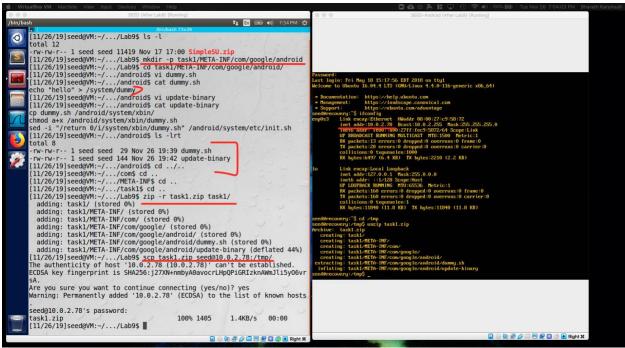


Fig: Building the Package and contents and transferring the OTA to Recovery OS

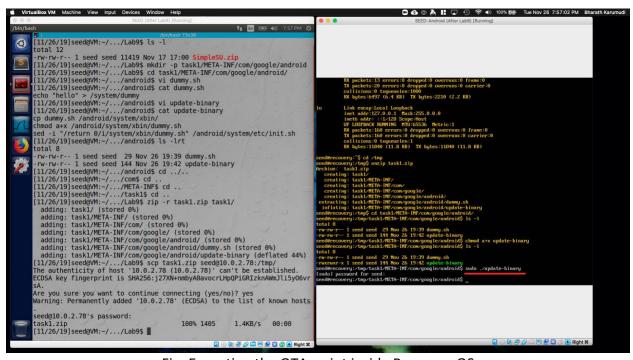


Fig: Executing the OTA script inside Recovery OS

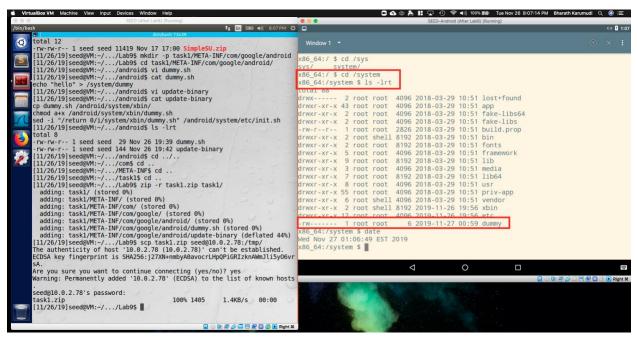


Fig: Terminal Emulator in Android showing "dummy" file

Observation: Created an OTA like package in SEED Ubuntu with required structure and zipped the files and sent to Android Recovery, which is running at 10.0.2.70. Once the zipped package is unzipped and ran the updated binary script and booted to Android and by using terminal emulator, I can see the file "dummy" under system directory.

Explanation: Created the directory structure, task1/META-INF/com/google/android/ and under the android directory, placed a "dummy.sh" which creates a dummy file under /system and update-binary which copies the dummy.sh to /android/system/xbin/ and also updates the init.sh script to run the dummy.sh

Once all the files are placed

- 1. zipped the package as task1.zip
- 2. Booted into Android Recovery OS and got its IP address as 10.0.2.70
- 3. scp the task1.zip to Android Recovery OS (10.0.2.70) under /tmp
- 4. Inside the Android recovery OS, extracted the zip and executed the update-binary script
- 5. Booted to Android and with the help of Terminal Emulator App, navigated to /system and can see the dummy file.

The update-binary script copied the dummy.sh script to /android/system/xbin/ in recovery OS which is equivalent to /system/xbin/ in Android OS. The update script updated the init.sh to trigger our dummy.sh during boot process. During boot process, root id will be in effective and thus with root id, the init.sh triggers which in turn triggers our dummy.sh script.

Thus, the dummy file was created successfully under /system directory in Android which is root owned.

Task 2: Inject code via app process

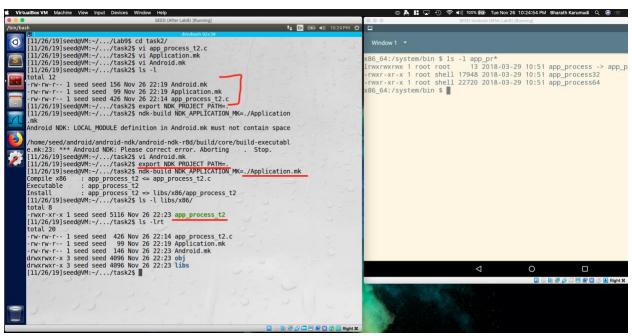


Fig: Compiling the app process t2.c to Android Native

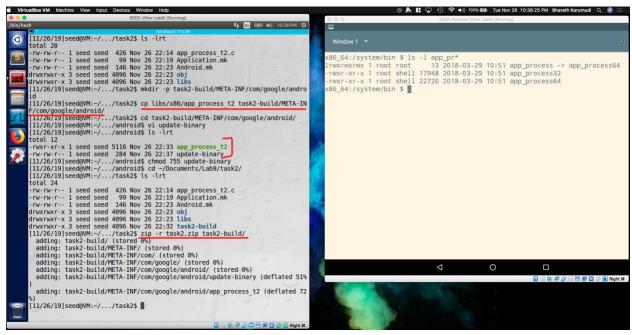


Fig: Building the OTA package

With app_process32 (optional)

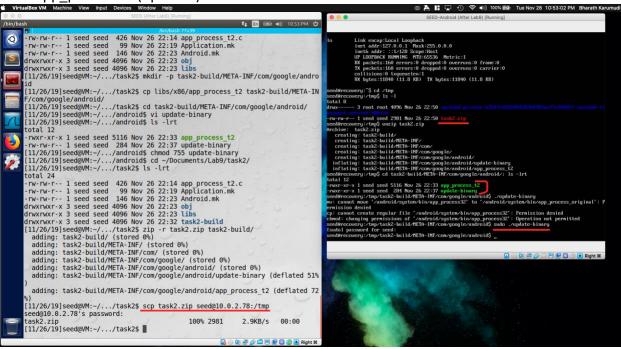


Fig: scp the OTA package to Recovery OS and executing the OTA in Recovery OS

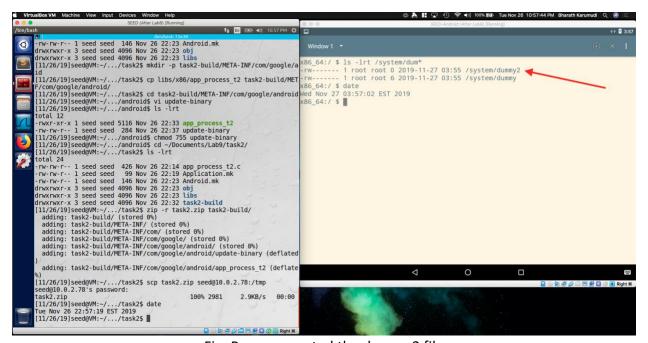


Fig: Process created the dummy2 file

(At this point for some reason, Android not booting, so restored VM to previous snapshot).

With app_process64:

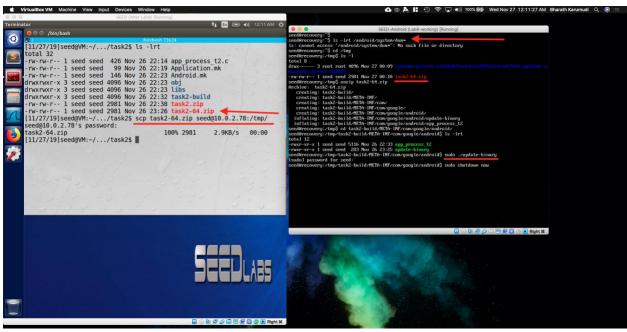


Fig: Building the OTA package and scp to recovery OS and executing the OTA

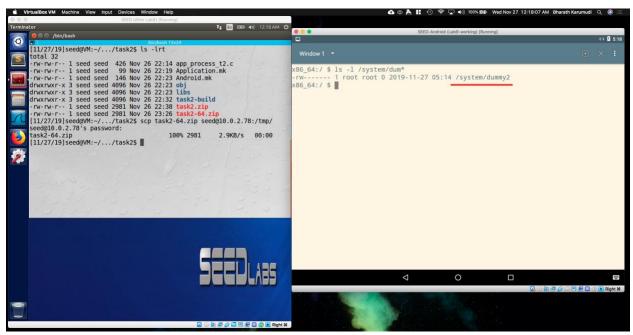


Fig: Process created the dummy2 file in Android

Observation: Created an OTA package that replaces the /system/bin/app_process with our custom app_process and when executed the update_binary process in the Android recovery OS and once booted the Android, I can see dummy2 file created.

Explanation:

- 1. Created "app_process_t2.c" and compiled the code for Android native with a executable name as "app_process_t2"
- 2. Created the Android OTA structure: task2/task2-build/META-INF/com/google/android
- 3. Created the update-binary script under android with instructions to take the backup of original app process file and then replace the original with our custom process.
- 4. Built the package and scp to recovery OS as /tmp/task2.zip
- 5. Inside Recovery OS, unzipped the task2.zip file and executed the update-binary script.
- 6. Booted to Android and with the help of Terminal Emulator, under /system we can see dummy2 file.

In this attack, we used the Android app_process, during the booting, Android runs this app_process using root privilege which starts the Zygote daemon, which is a parent of all applications. We modified this app_process in such a way, it first creates the /system/dummy2 file and then proceeds to app_process_original (which is actual app_process). Our OTA renames the app_process to app_process_original and then places our malicious one as app_process. So during boot process, Android uses our app_process and executed as we instructed.

Thus, the dummy2 file was created by the app_process.

Task 3: Implement SimpleSU for Getting Root Shell

```
⚠ ◎ 🤚 🖁 🕦 🥱 🖵 🕪) 100% 🚱 Wed Nov 27 12:34:42 AM Bharath Karumudi
...
                               SEED (After Lab8) [Running]
Terminator
                                                         t En  ■ 4)) 12:34 AM 🕁
       🗎 🗊 /bin/bash
       inflating: SimpleSU/mysu/Android.mk
       inflating: SimpleSU/mysu/compile.sh
       inflating: SimpleSU/mysu/mysu.c
       inflating: SimpleSU/mysu/Application.mk
     [11/27/19]seed@VM:~/.../task3$ ls -lrt
     total 16
     drwxr-xr-x 5 seed seed 4096 May 22 2018 SimpleSU
      -rw-rw-r-- 1 seed seed 11419 Nov 27 00:32 SimpleSU.zip
      [11/27/19]seed@VM:~/.../task3$ cd SimpleSU/
      [11/27/19]seed@VM:~/.../SimpleSU$ ls -lrt
     total 20
     -rw-r--r-- 1 seed seed 371 Mar 11 2016 server loc.h
      -rw-r--r-- 1 seed seed 138 Mar 31
                                         2016 compile all.sh
     drwxr-xr-x 2 seed seed 4096 Mar 31
                                         2016 socket util
     drwxr-xr-x 2 seed seed 4096 Jun 9
                                         2018 mydaemon
     drwxr-xr-x 2 seed seed 4096 Jun 9 2018 mysu
     [11/27/19]seed@VM:~/.../SimpleSU$ chmod a+x compile all.sh
     [11/27/19]seed@VM:~/.../SimpleSU$ ./compile all.sh
     ///////Build Start////////
     Compile x86
                   : mydaemon <= mydaemonsu.c
                    : mydaemon <= socket util.c
     Compile x86
     Executable
                    : mydaemon
                    : mydaemon => libs/x86/mydaemon
     Install
     Compile x86
                    : mysu <= mysu.c
     Compile x86
                    : mysu <= socket util.c
     Executable
                    : mysu
     Install
                      mysu => libs/x86/mysu
     ///////Build End//////////
     [11/27/19]seed@VM:~/.../SimpleSU$ ls -lrt
     total 20
     -rw-r--r-- 1 seed seed 371 Mar 11 2016 server loc.h
     -rwxr-xr-x 1 seed seed 138 Mar 31 2016 compile_all.sh
     drwxr-xr-x 2 seed seed 4096 Mar 31 2016 socket util
     drwxr-xr-x 4 seed seed 4096 Nov 27 00:33 mydaemon
     drwxr-xr-x 4 seed seed 4096 Nov 27 00:33 mysu
     [11/27/19]seed@VM:~/.../SimpleSU$
```

Fig: Compiling the mysu and mydaemon processes to Android Native

```
\Delta 💿 🤚 🔢 🕙 🤝 🖵 🕪) 100% 🚱 Wed Nov 27 12:46:48 AM Bharath Karumudi 🔍
                               SEED (After Lab8) [Running]
Terminator
                                                          👣 🖪 🕟 🜒 12:46 AM 😃
      🔞 🗐 📵 /bin/bash
     drwxrwxr-x 3 seed seed 4096 Nov 27 00:33 obj
     drwxrwxr-x 3 seed seed 4096 Nov 27 00:33 libs
     [11/27/19]seed@VM:~/.../mydaemon$ cd libs/x86/
     [11/27/19]seed@VM:~/.../x86$ ls -l
     total 12
      rwxr-xr-x 1 seed seed 9232 Nov 27 00:33 mydaemon
     [11/27/19]seed@VM:~/.../x86$ cp mydaemon ../../../task3-build/META-INF
     /com/google/android/
     [11/27/19]seed@VM:~/.../x86$ cd ../../../mysu/libs/x86/
     [11/27/19]seed@VM:~/.../x86$ cp mysu ../../../task3-build/META-INF/com
     /google/android/
     [11/27/19]seed@VM:~/.../x86$ cd ../../../
      [11/27/19]seed@VM:~/.../SimpleSU$ cd ...
      [11/27/19]seed@VM:~/.../task3$ ls -l task3-build/META-INF/com/google/andr
     oid/
     total 28
      -rwxr-xr-x 1 seed seed 9232 Nov 27 00:43 mydaemon
     -rwxr-xr-x 1 seed seed 9232 Nov 27 00:44 mysu
     -rw-rw-r-- 1 seed seed 221 Nov 27 00:41 update-binary
     [11/27/19]seed@VM:~/.../task3$ zip -r task3.zip task3-build/
       adding: task3-build/ (stored 0%)
       adding: task3-build/META-INF/ (stored 0%)
       adding: task3-build/META-INF/com/ (stored 0%)
       adding: task3-build/META-INF/com/google/ (stored 0%)
       adding: task3-build/META-INF/com/google/android/ (stored 0%)
       adding: task3-build/META-INF/com/google/android/update-binary (deflated
       adding: task3-build/META-INF/com/google/android/mydaemon (deflated 60%)
       adding: task3-build/META-INF/com/google/android/mysu (deflated 66%)
     [11/27/19]seed@VM:~/.../task3$ ls -lrt
     total 32
     drwxr-xr-x 5 seed seed 4096 May 22 2018 SimpleSU
     -rw-rw-r-- 1 seed seed 11419 Nov 27 00:32 SimpleSU.zip
     drwxrwxr-x 3 seed seed 4096 Nov 27 00:36 task3-build
     -rw-rw-r-- 1 seed seed 8609 Nov 27 00:46 task3.zip
     [11/27/19]seed@VM:~/.../task3$
```

Fig: Building the OTA package

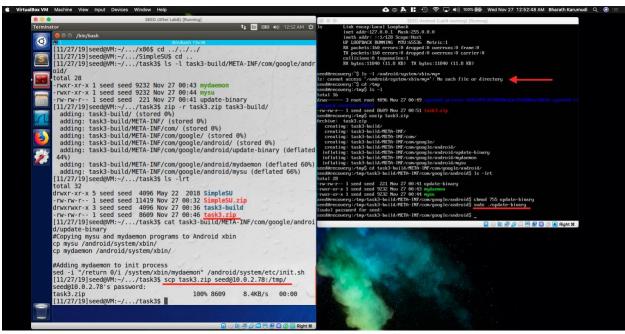


Fig: scp the OTA package to Recovery OS

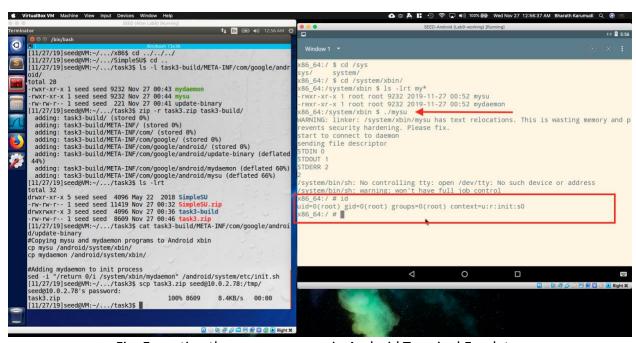


Fig: Executing the mysu program in Android Terminal Emulator

```
💷 📤 🔘 🖺 🔣 🥱 🖵 🕪) 100% 🚱 🗀 Tue Dec 3 8:24:25 PM 🛮 Bharath Karumudi 🔍
                                 SEED-Android (Lab9-working) [Running]
                                                                                  <→ ∮ 1:24
 Window 1
x86 64:/system/xbin $ ./mysu
WARNING: linker: /system/xbin/mysu has text relocations. This is wasting memory and p
revents security hardening. Please fix.
start to connect to daemon
sending file descriptor
STDIN 0
STDOUT 1
STDERR 2
/system/bin/sh: No controlling tty: open /dev/tty: No such device or address
/system/bin/sh: warning: won't have full job control
x86_64:/ # ps | grep mysu
         3365 3083 5064
                             1752
                                             0 0000000000 S ./mysu
u0 a36
x86_64:/ # ls -lrt /proc/3364/fd/
ls: /proc/3364/fd/: No such file or directory
1|x86 64:/ # ls -lrt /proc/3365/fd/
total 0
 bionic open tzdata path: ANDROID DATA not set!
 _bionic_open_tzdata_path: ANDROID_ROOT not set!
lrwx----- 1 u0_a36 u0_a36 64 2019-12-04 06:22 3 -> socket:[20661]
1rwx----- 1 u0_a36 u0_a36 64 2019-12-04 06:23 2 -> /dev/pts/0
lrwx----- 1 u0 a36 u0 a36 64 2019-12-04 06:23 1 -> /dev/pts/0
lrwx----- 1 u0_a36 u0_a36 64 2019-12-04 06:23 0 -> /dev/pts/0
x86 64:/ # id
uid=0(root) gid=0(root) groups=0(root) context=u:r:init:s0
x86_64:/ #
                             \Diamond
```

Fig: Showing the mysu file descriptors - /proc/<pid>/fd

Observation: Using the SimpleSU.zip file provided in the lab, compiled all the files and built the OTA package for the Android. Once the update is executed in the recovery OS and booted to Android and in the Terminal Emulator, when typed mysu which is under /system/xbin; got the root shell.

Explanation:

- 1. Unzipped the SimpleSU.zip and executed the compile_all.sh script which compiled the programs to Android Native.
- 2. Created the Android OTA structure "task3/task3-build/META-INF/com/google/android"
- 3. Copied the mydaemon and mysu to the android directory
- 4. Created a update-binary script under android directory, which copied daemon and mysu to "/android/system/xbin/" directory.
- 5. Zipped the package and scp to Android Recovery OS under /tmp/task3.zip
- 6. Inside the Android recovery OS, unzipped the file and executed the update-binary script.

7. Booted back to Android and with Terminal Emulator App, navigated to /system/xbin and when executed the mysu, got the root shell and verified with id command.

We started a root daemon and the client program sends the request to root daemon. The root daemon starts the shell process and return it to the client which has root privileges. But when the shell is created, it inherits the stdin and stdout from its parent, who is root. But a regular user owned client cannot control that. So, we give our client program input and output to the shell process devices. By this, the user will have the control on the shell process.

Thus, rooted the Android OS successfully.

Questions:

1. Server launches the original app process binary

```
IT (U != CONNECT(SOCKET_TG, (STRUCT SOCKAGGT↑)&SUN, S1Z
238
            return false;
239
240
        //close the socket and return true if connection succee
241
     is running)
        close(socket fd);
243
        return true;
244 }
245
246 int main(int argc, char** argv) {
       pid_t pid = fork();
247
248
        if (pid == 0) {
249
            //initialize the daemon if not running
250
            if (!detect daemon())
251
               run daemon(argv);
252
253
       else {
254
           argv[0] = APP PROCESS;
255
            execve(argv[0], argv, environ);
256
257 }
                                                          240,4
```

File Name: mydaemonsu.c

Function: main()

Line: 251.

2. Client sends its FDs

```
ICLUITI SUCKEL IU,
 94 }
 95
 96 //try to connect the daemon server
 97 //pass stdin, stdout, stderr to server
 98 //hold the session to operate the root shell created and link
 99 int connect daemon() {
100
101
          //get a socket
102
          int socket = config socket();
103
104
          //do handshake
105
          handshake client(socket);
106
          ERRMSG("sending file descriptor \n");
107
         fprintf(stderr,"STDIN %d\n",STDIN_FILENO);
fprintf(stderr,"STDOUT %d\n",STDOUT FILENO);
fprintf(stderr,"STDERR %d\n",STDERR_FILENO);
108
109
110
111
         send_fd(socket, STDIN_FILENO);
send_fd(socket, STDOUT_FILENO);
send_fd(socket, STDERR_FILENO);
                                                       //STDIN FILENO = 0
112
                                                       //STDOUT FILENO = 1
113
114
                                                       //STDERR FILENO = 2
115
116
         //hold the session until server close the socket or some
```

File Name: mysu.c

Function: connect_daemon()

Line: 112.

3. Server forks to a child process

```
235
        //connect to server
236
        //return false if connection failed (daemon is not running
237
        if (0 != connect(socket fd, (struct sockaddr*)&sun, sizec
            return false;
239
240
241
        //close the socket and return true if connection succeede
     is running)
242
        close(socket fd);
243
        return true;
244 }
245
246 int main(int argc, char** argv) {
pid_t pid = fork();
248
249
        ii (pid == 0) {
            //initialize the daemon if not running
250
            if (!detect daemon())
251
                run daemon(argv);
252
253
254
        else {
            argv[0] = APP PROCESS;
            execve(argy[0], argy, environ):
```

File Name: mydaemonsu.c

Function: main()

Line: 247

4. Child process receives client's FDs

```
136 err:
137
        close(socket fd);
138
        exit(EXIT FAILURE);
139 }
140
141 //the code executed by the child process
142 //it launches default shell and link file descriptors passed
    nt side
143 int child process(int socket, char** argv){
144
         //handshake
145
         handshake server(socket);
146
        int client in = recv fd(socket);
147
148
        int client out = recv fd(socket);
149
        int client err = recv fd(socket);
150
151
152
        dup2(client in, STDIN FILENO);
                                                //STDIN FILENO = 0
        dup2(client_out, STDOUT_FILENO);
dup2(client_err, STDERR_FILENO);
153
                                                //STDOUT FILENO = 1
154
                                                //STDERR FILENO =
155
156
         //change current directory
         chdir("/");
157
158
159
        char* env[] = {SHELL ENV, PATH ENV, NULL};
        char* shell[] = {DEFAULT SHELL, NULL};
160
161
        execve(shell[0], shell, env);
162
```

File Name: mydaemonsu.c Function: child_process()

Line: 147

5. Child process redirects its standard I/O FDs

```
exit(EXIT FAILURE);
138
139 }
140
141 //the code executed by the child process
142 //it launches default shell and link file descriptors passed from
   nt side
143 int child process(int socket, char** argv){
144
        //handshake
145
        handshake server(socket);
146
147
        int client in = recv fd(socket);
        int client out = recv fd(socket);
148
149
        int client err = recv fd(socket);
150
151
152
        dup2(client in, STDIN FILENO);
                                             //STDIN FILENO = 0
        dup2(client out, STDOUT FILENO);
153
                                             //STDOUT FILENO = 1
        dup2(client err, STDERR FILENO);
154
                                             //STDERR FILENO = 2
155
```

File Name: mydaemonsu.c Function: child process()

Line: 152

6. Child process launches a root shell

```
close(socket);
130
131
132
        //print out error message if has
133
        if (flag < 0) {
            ERRMSG("Socket failed on client: ");
134
            ERRMSG(strerror(errno));
135
            ERRMSG("\n");
136
            return (EXIT FAILURE);
137
138
        }
139
140
        return (EXIT SUCCESS);
141 }
142
143 int main(int argc, char** argv) {
144
        //if not root
145
        //connect to root daemon for root shell
        if (getuid() != 0 && getgid() != 0) {
146
147
            ERRMSG("start to connect to daemon \n");
148
            return connect daemon();
149
150
        //if root
151
152
        //launch default shell directly
        char* shell[] = {"/system/bin/sh", NULL};
153
154
        execve(shell[0], shell, NULL);
        return (EXIT SUCCESS);
155
156 }
157
```

File Name: mysu.c Function: main()

Line: 149.