

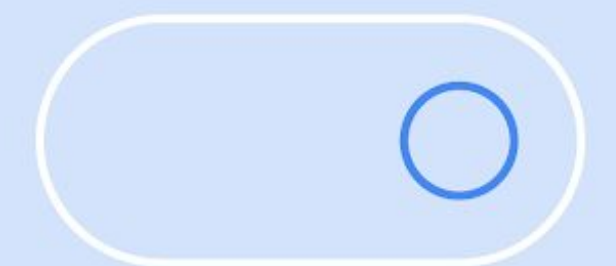
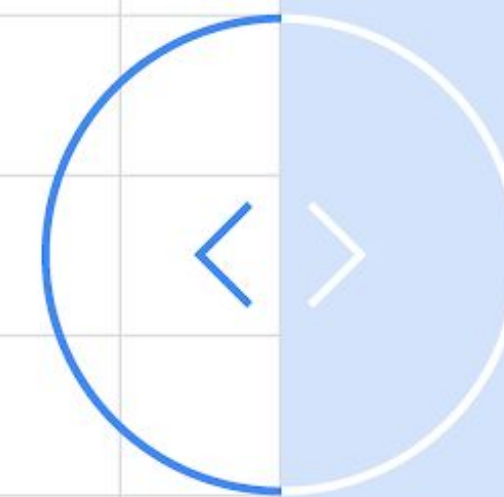


Edge Computing using TensorFlow Lite



Bhavesh Bhatt
[@_bhaveshbhatt](#)

Google Developers

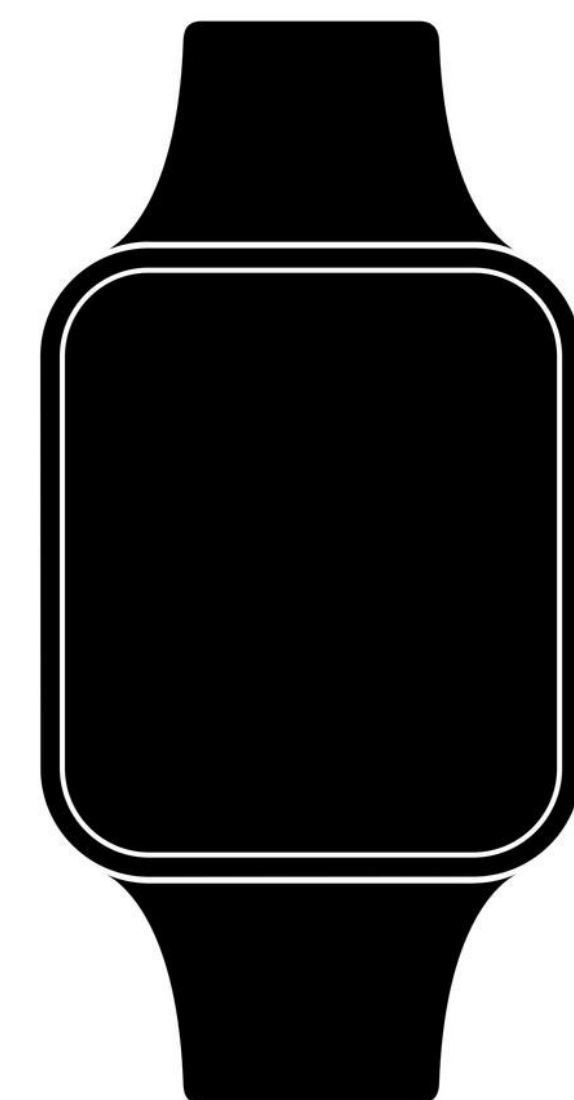
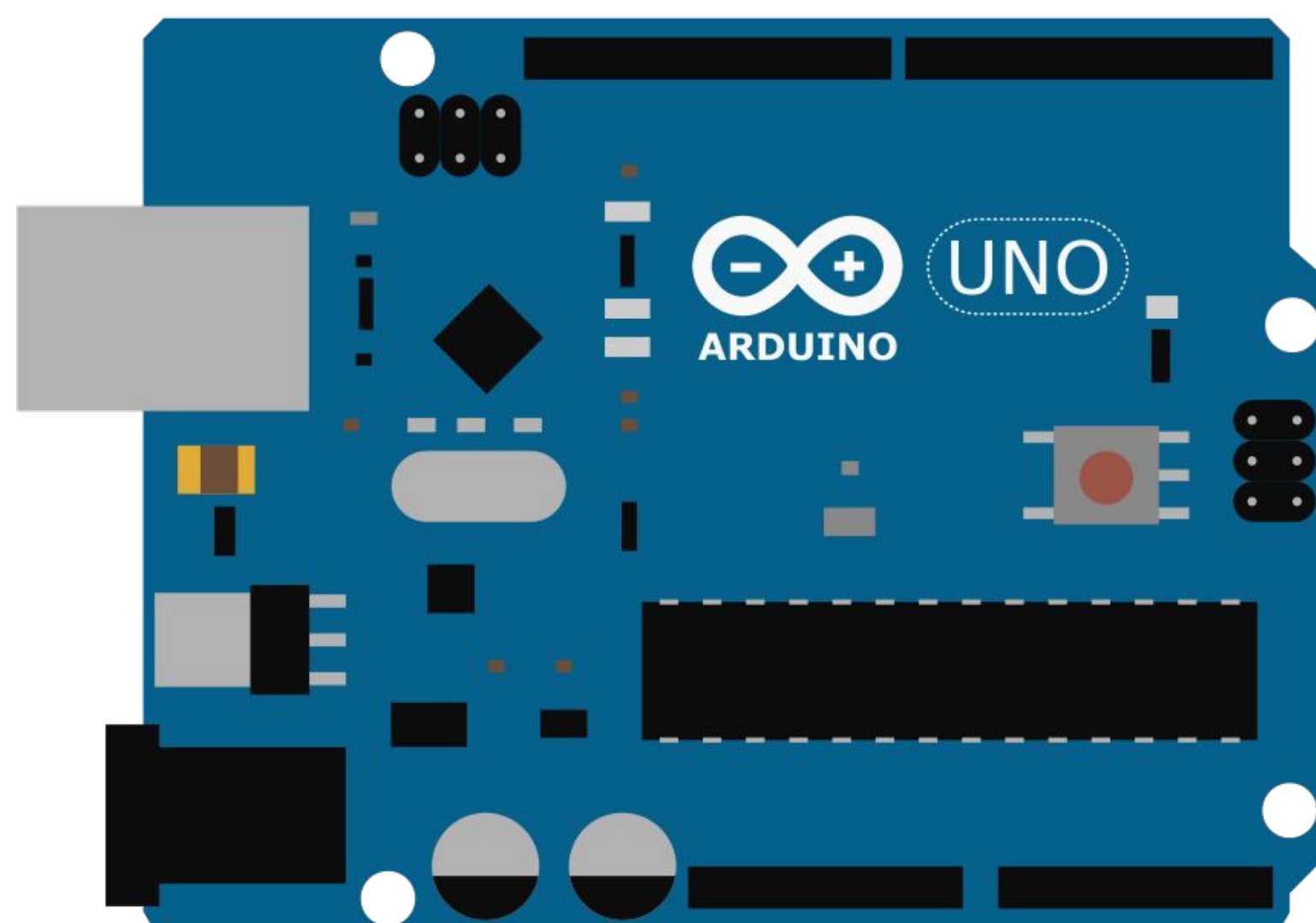
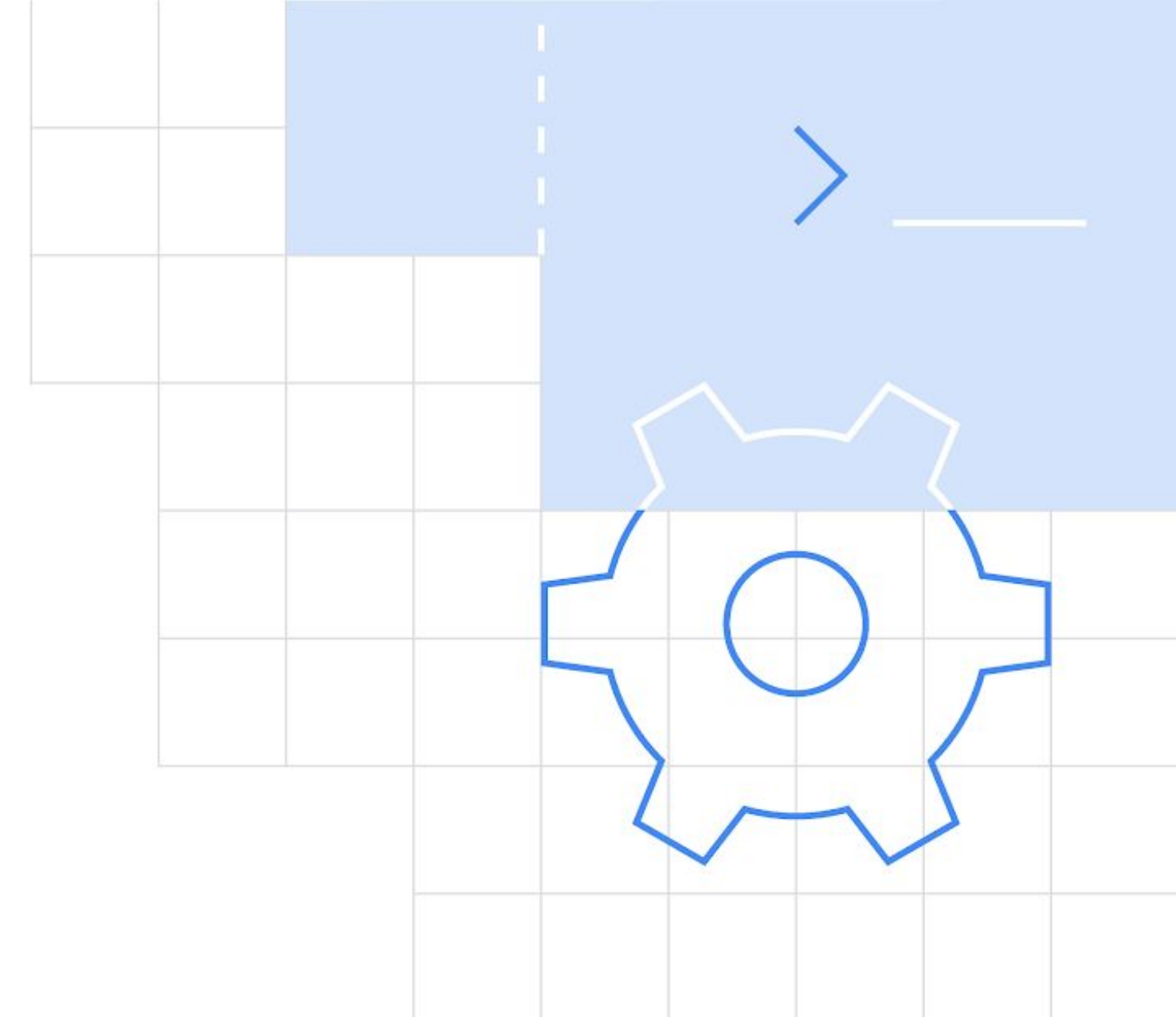
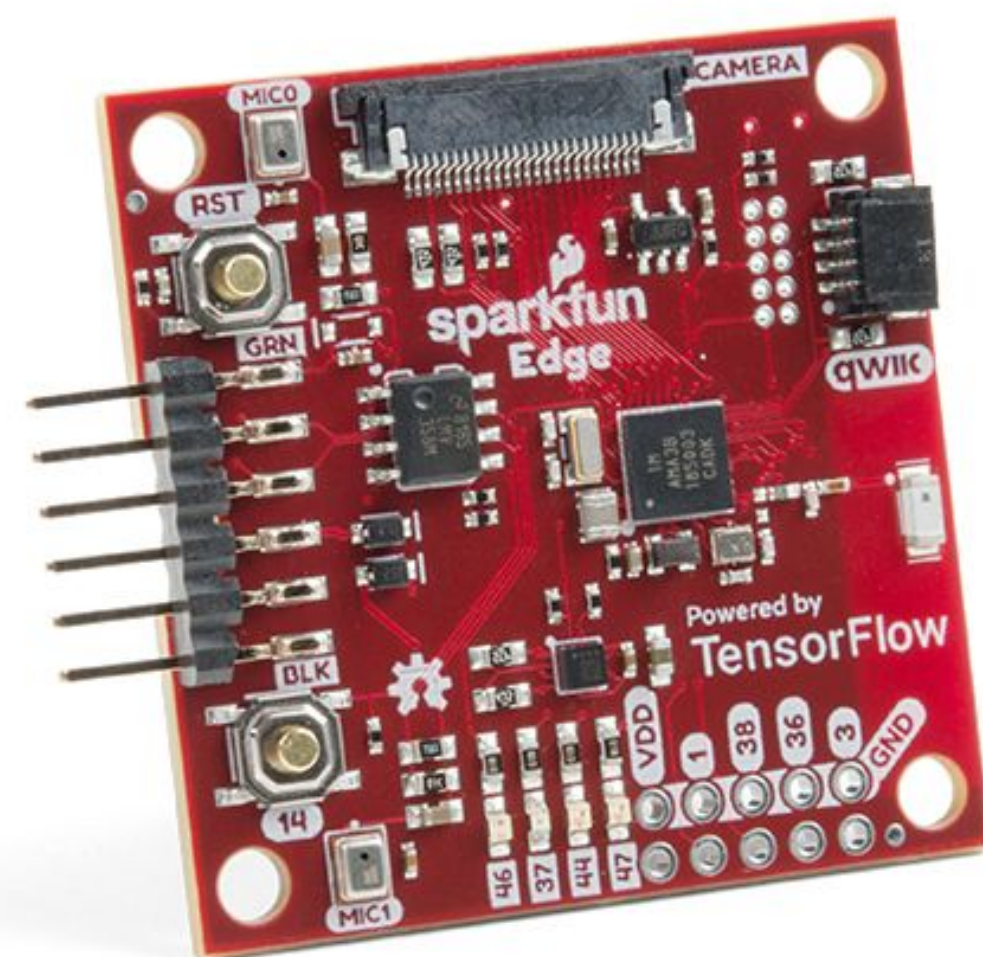


echo \$(whoami)



Experts





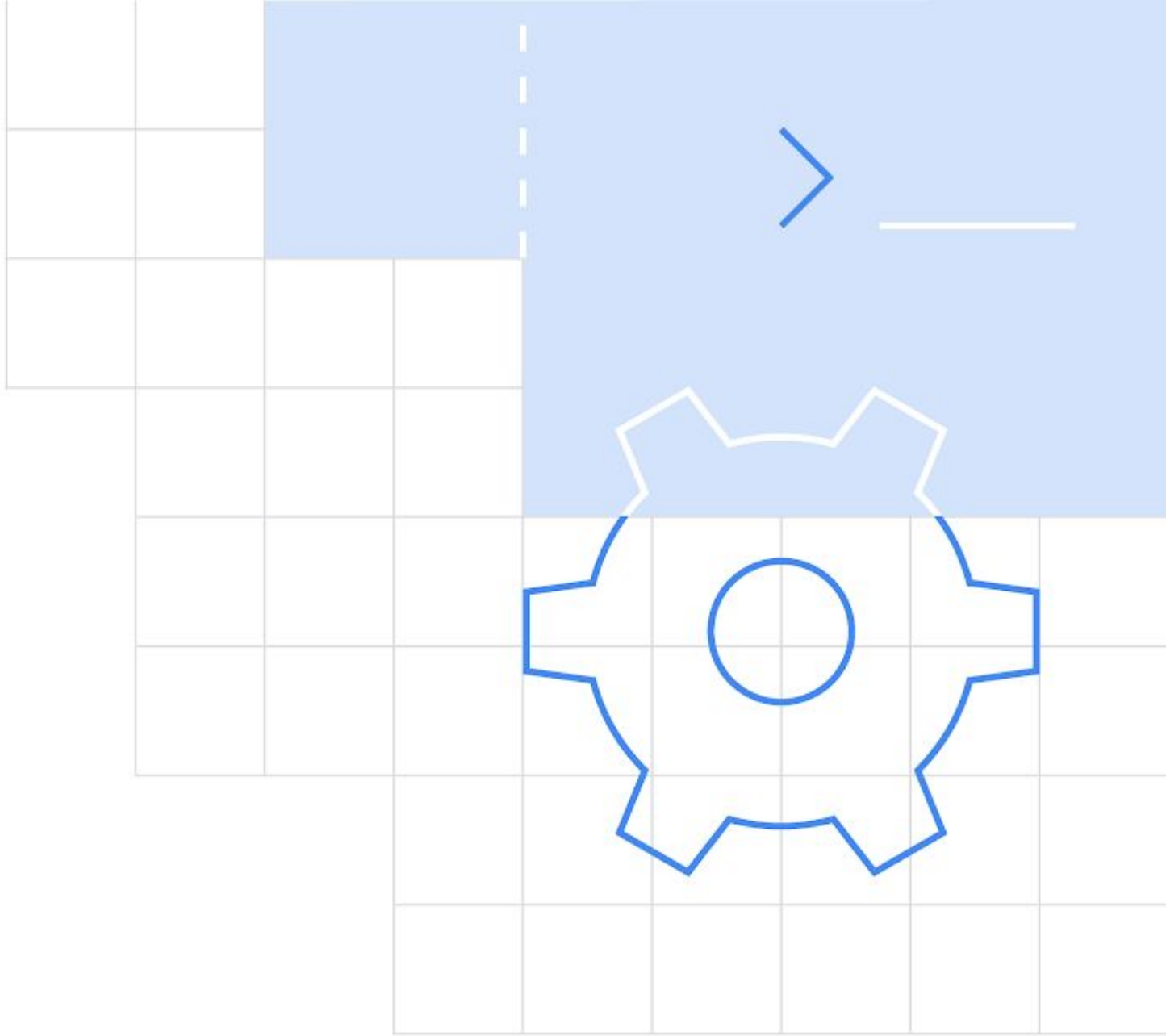


Image Courtesy : <https://lens.google.com/>

Edge ML Explosion

- Lower latency & close knit interactions



Edge ML Explosion

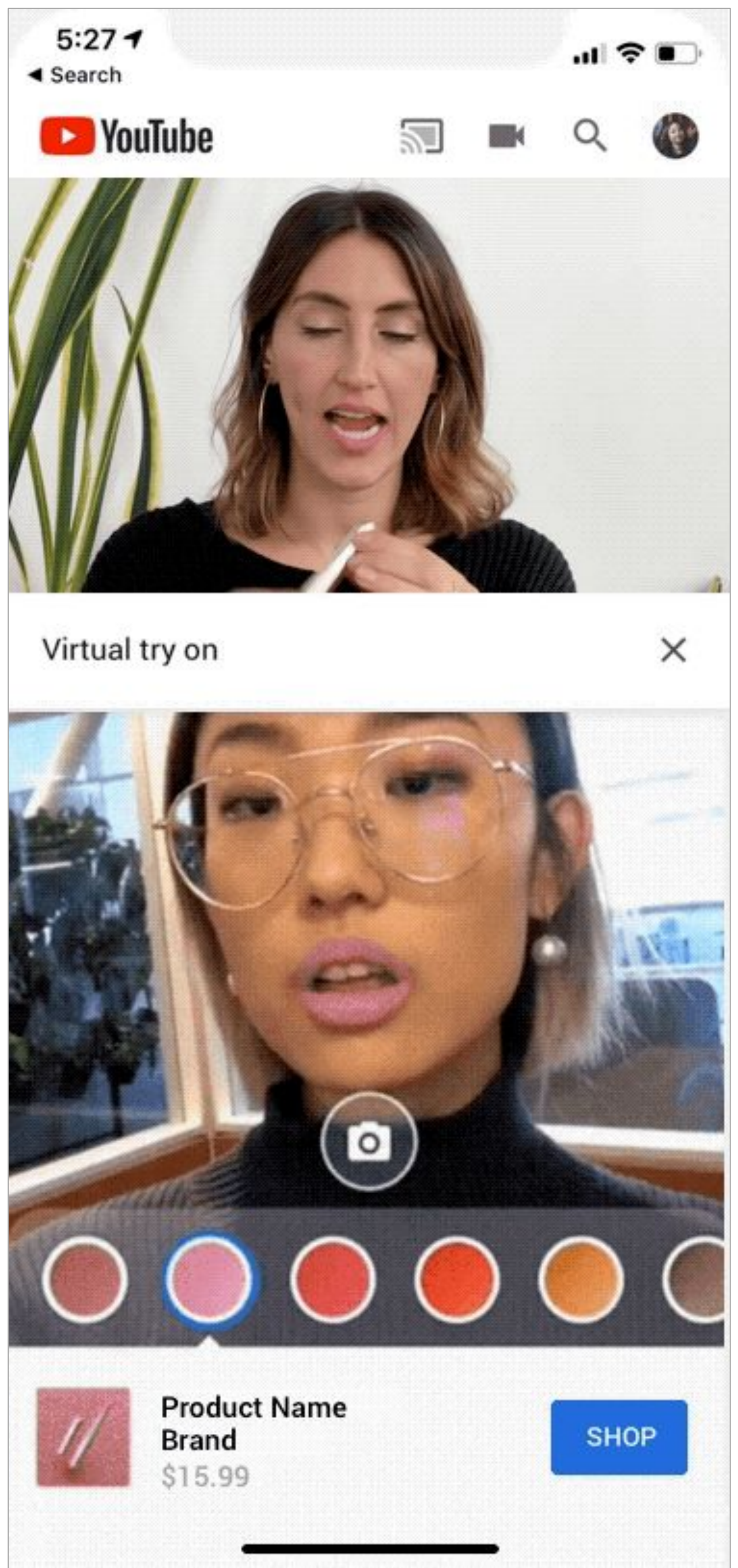
- Lower latency & close knit interactions
- Network Connectivity



Edge ML Explosion

- Lower latency & close knit interactions
- Network Connectivity
- Privacy preserving

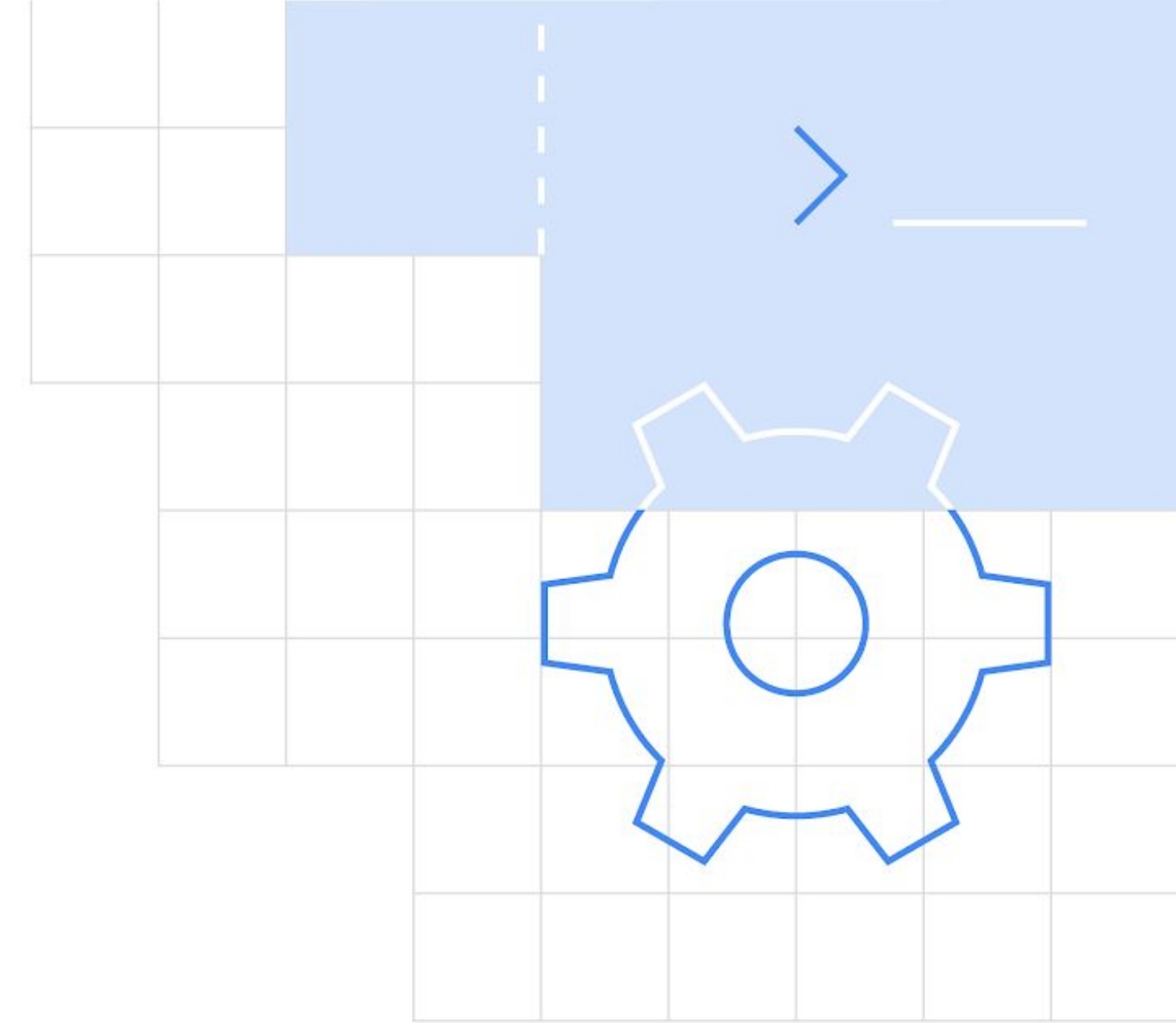






Challenges

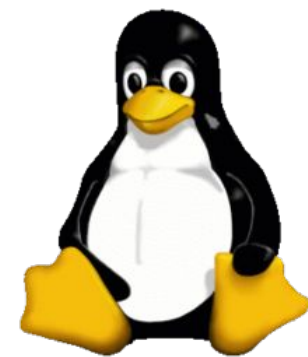
- Limited compute power
- Limited memory
- Battery consumption
- App size



TensorFlow Lite is a production ready, cross-platform framework for deploying ML on **mobile devices and embedded systems**



android

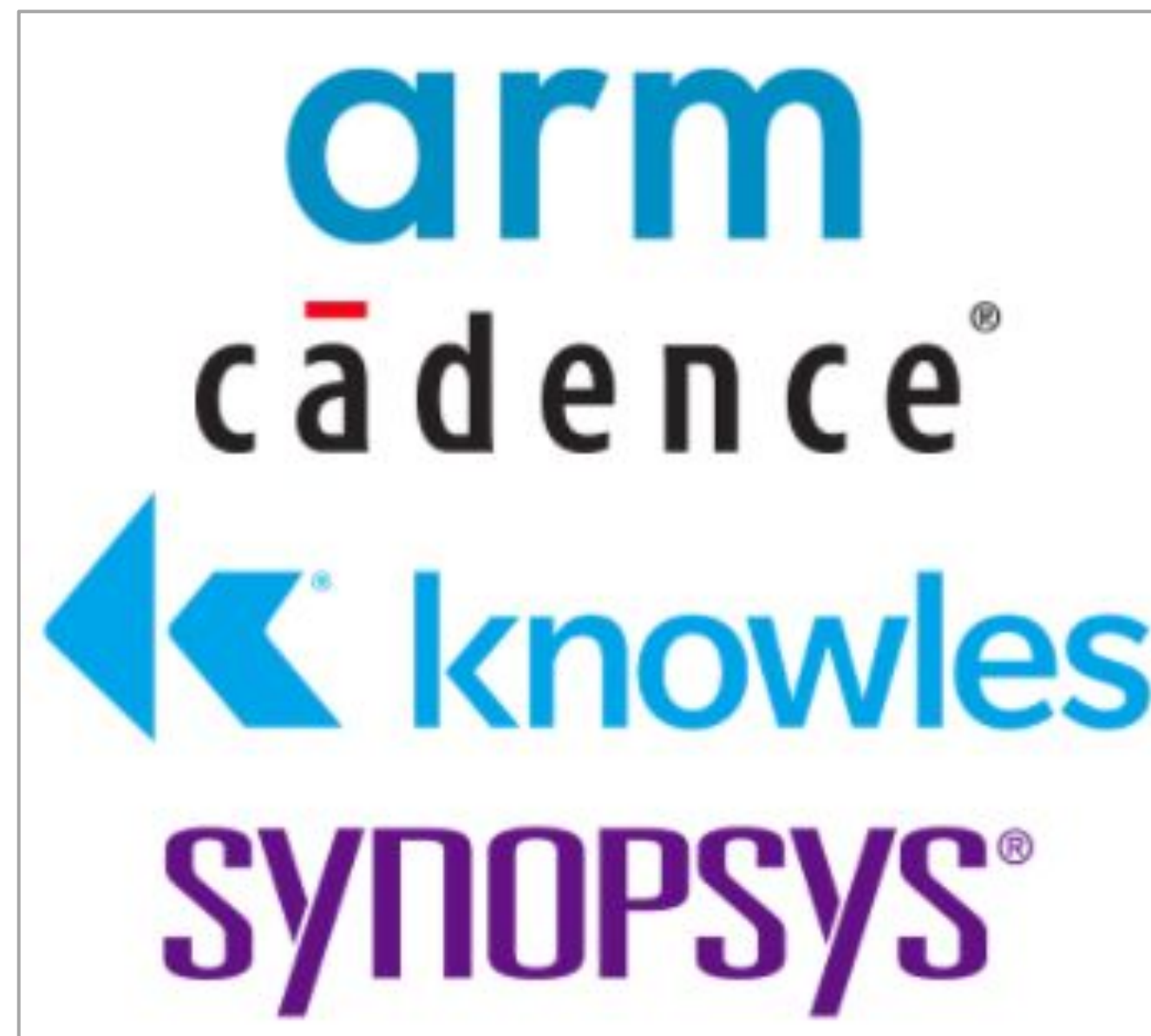


arm



Folks, hacking with embedded stuff & microcontroller stuff

- [Build TensorFlow Lite for ARM64 boards](#)
- [Build TensorFlow Lite for Raspberry Pi](#)



Folks, hacking with embedded stuff & microcontroller stuff

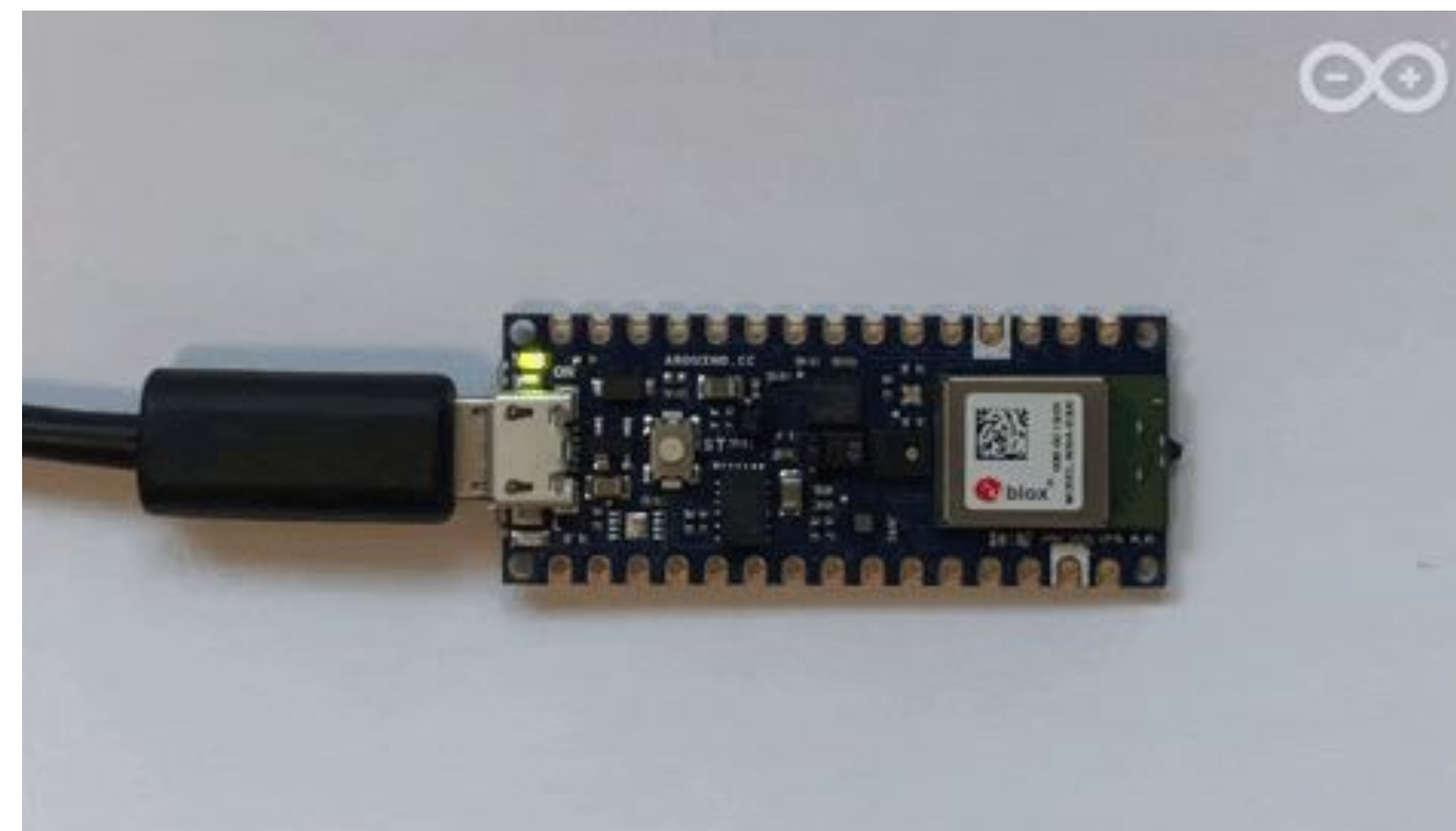
- Tremendous speed up with Edge TPU compatible TF Lite models



Check out here: [Edge TPU performance benchmarks | Coral](#)

Folks, hacking with embedded stuff & microcontroller stuff

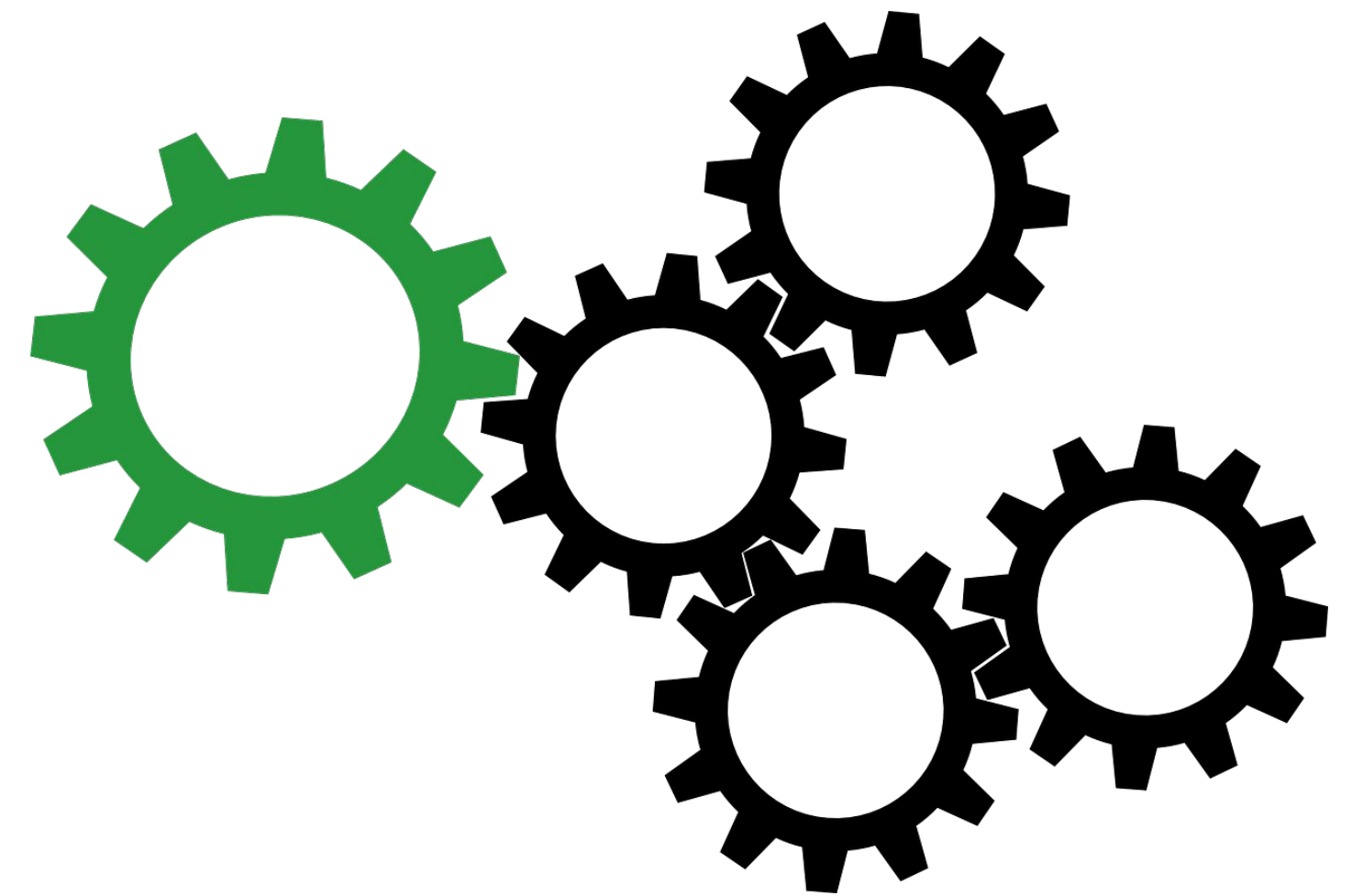
- **Launch of official Arduino library** - run example code directly from desktop and web IDEs onto Arduino hardware
- **Speech detection in 5 minutes** - open source models available to get started quickly on Arduino



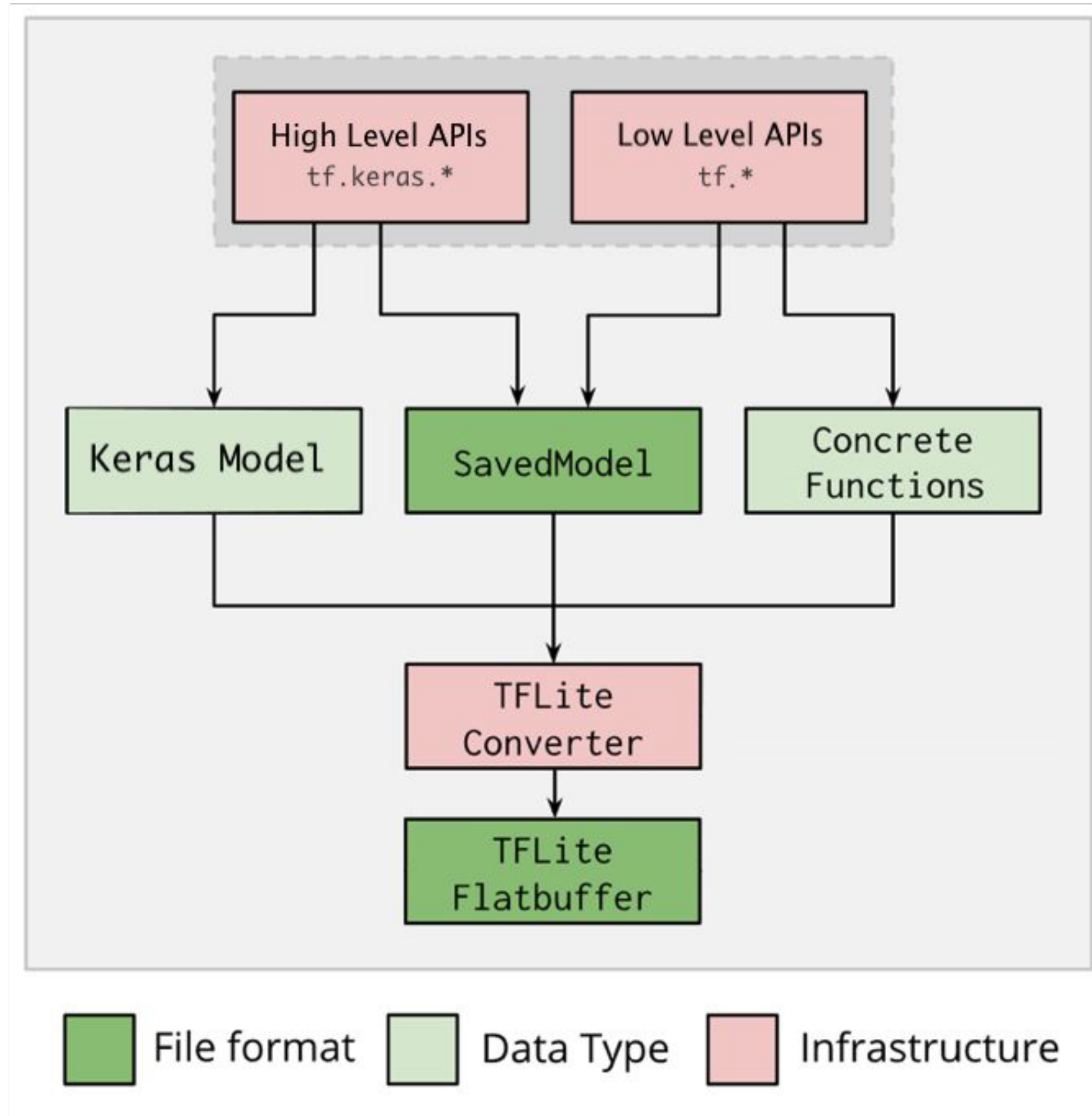
<https://www.tensorflow.org/lite/microcontrollers>

Workflow

1. Train a TensorFlow model
2. Convert to TensorFlow Lite format
3. Deploy and run on edge device

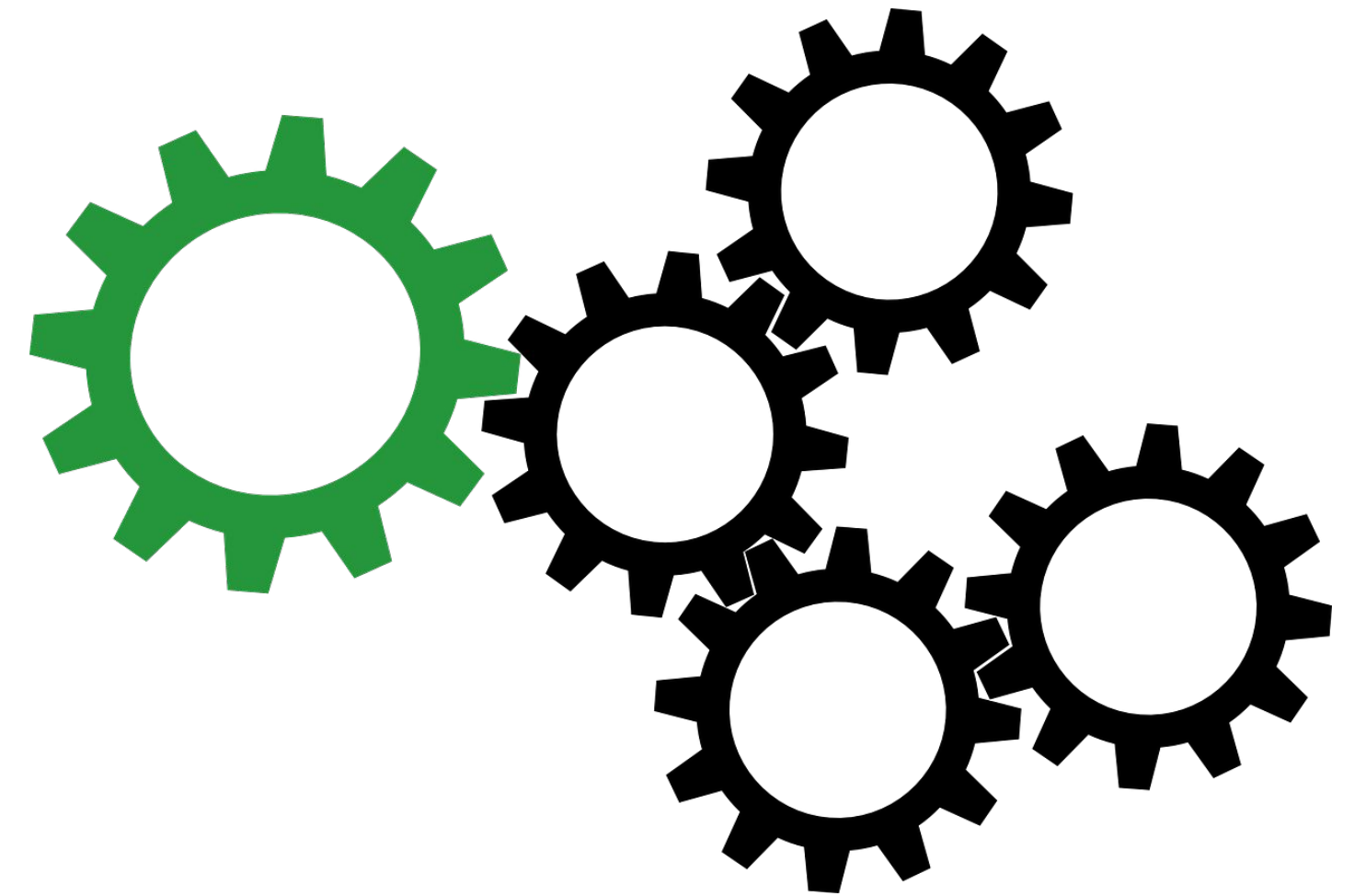


Workflow



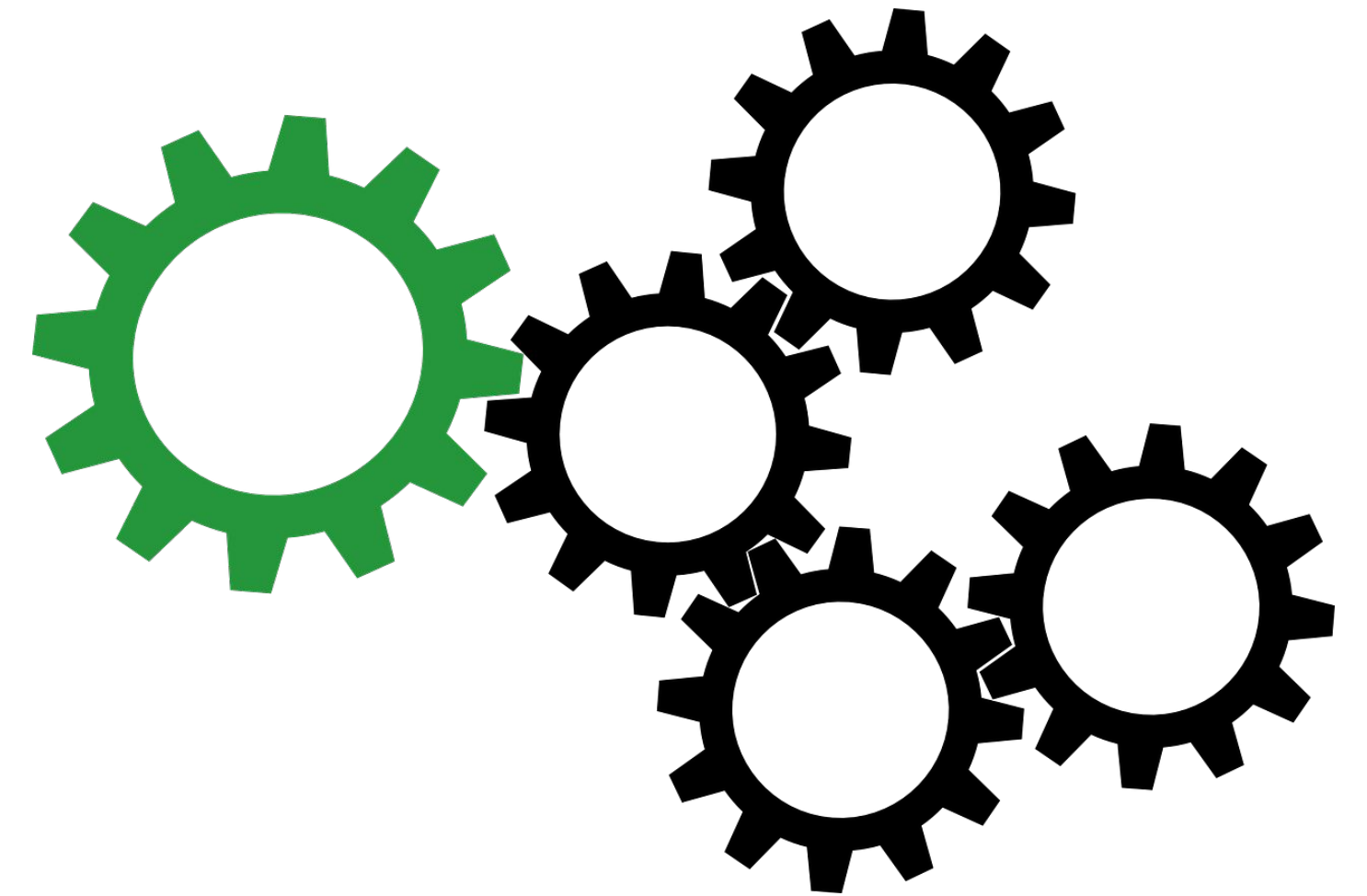
Workflow

FlatBuffers is an efficient cross platform serialization library for C++, C#, C, Go, Java, Kotlin, JavaScript, Lobster, Lua, TypeScript, PHP, Python, Rust and Swift. It was originally created at Google for game development and other performance-critical applications.



Why not use Protocol Buffers?

Protocol Buffers is indeed relatively similar to FlatBuffers, with the primary difference being that FlatBuffers does not need a parsing/unpacking step to a secondary representation before you can access data, often coupled with per-object memory allocation. The code is an order of magnitude bigger, too.

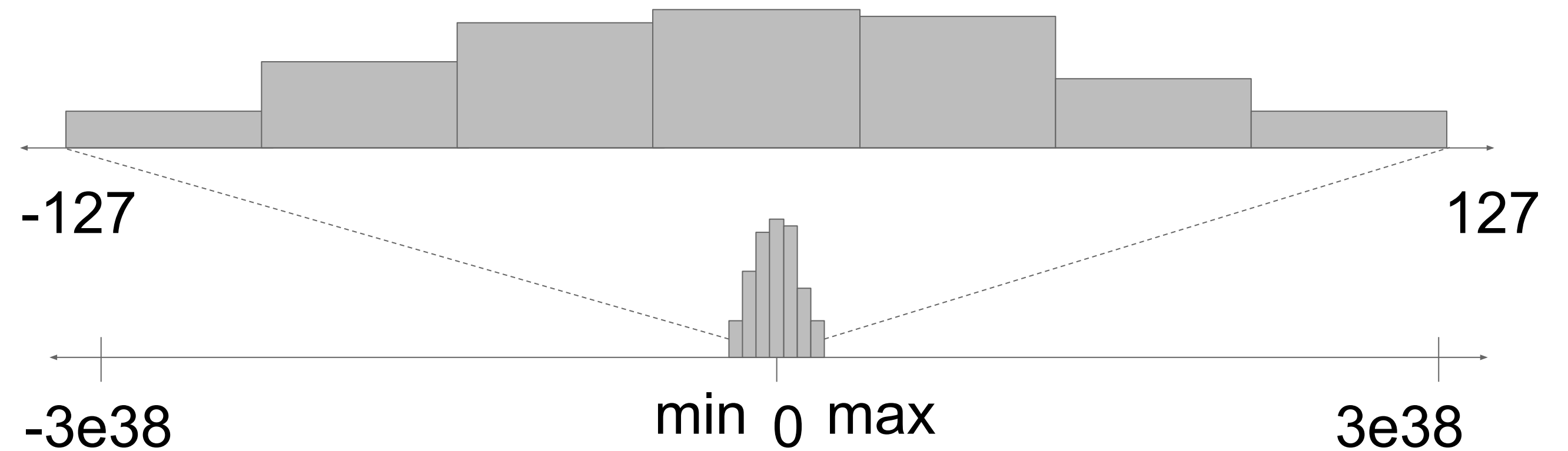


TensorFlow Lite

Lets Go Forward & witness the magic of TFLite

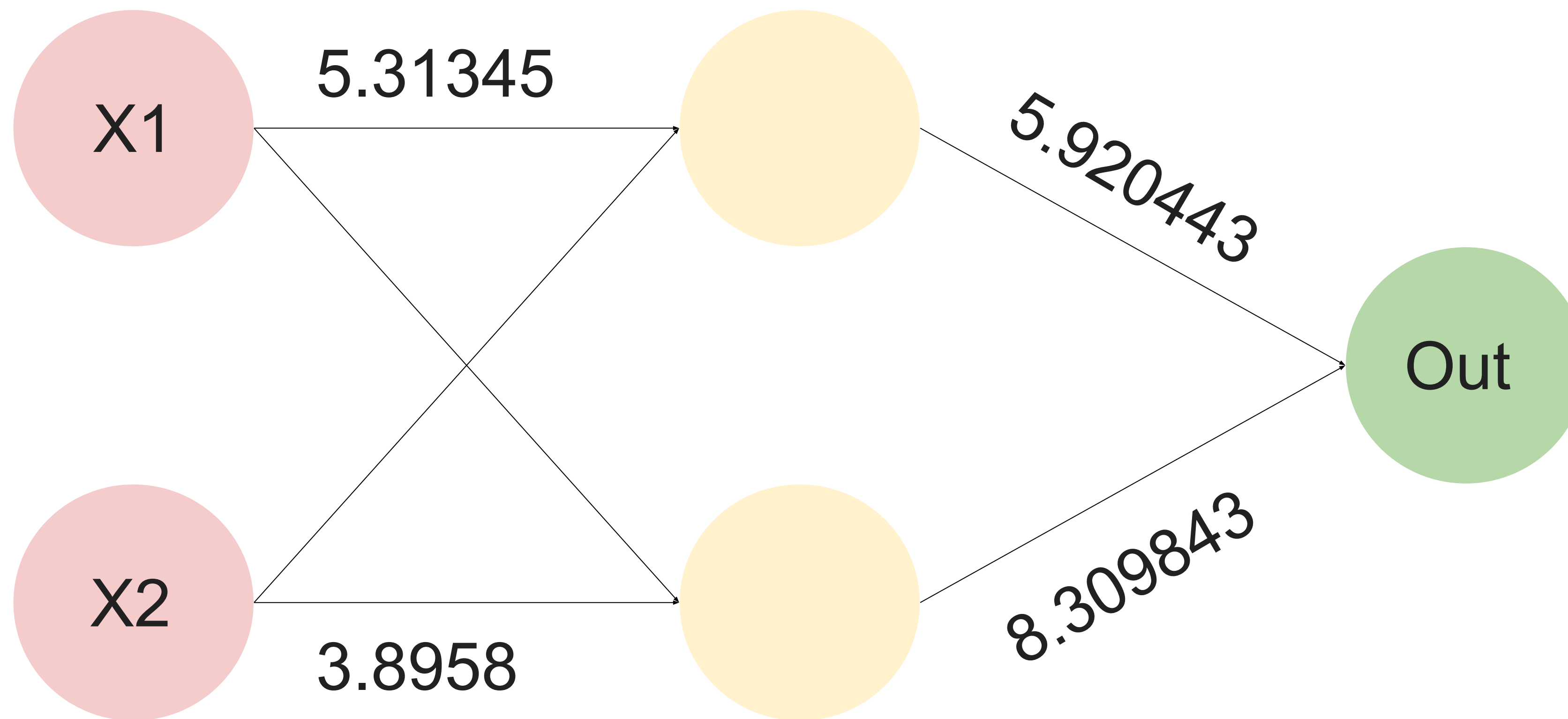


Quantization

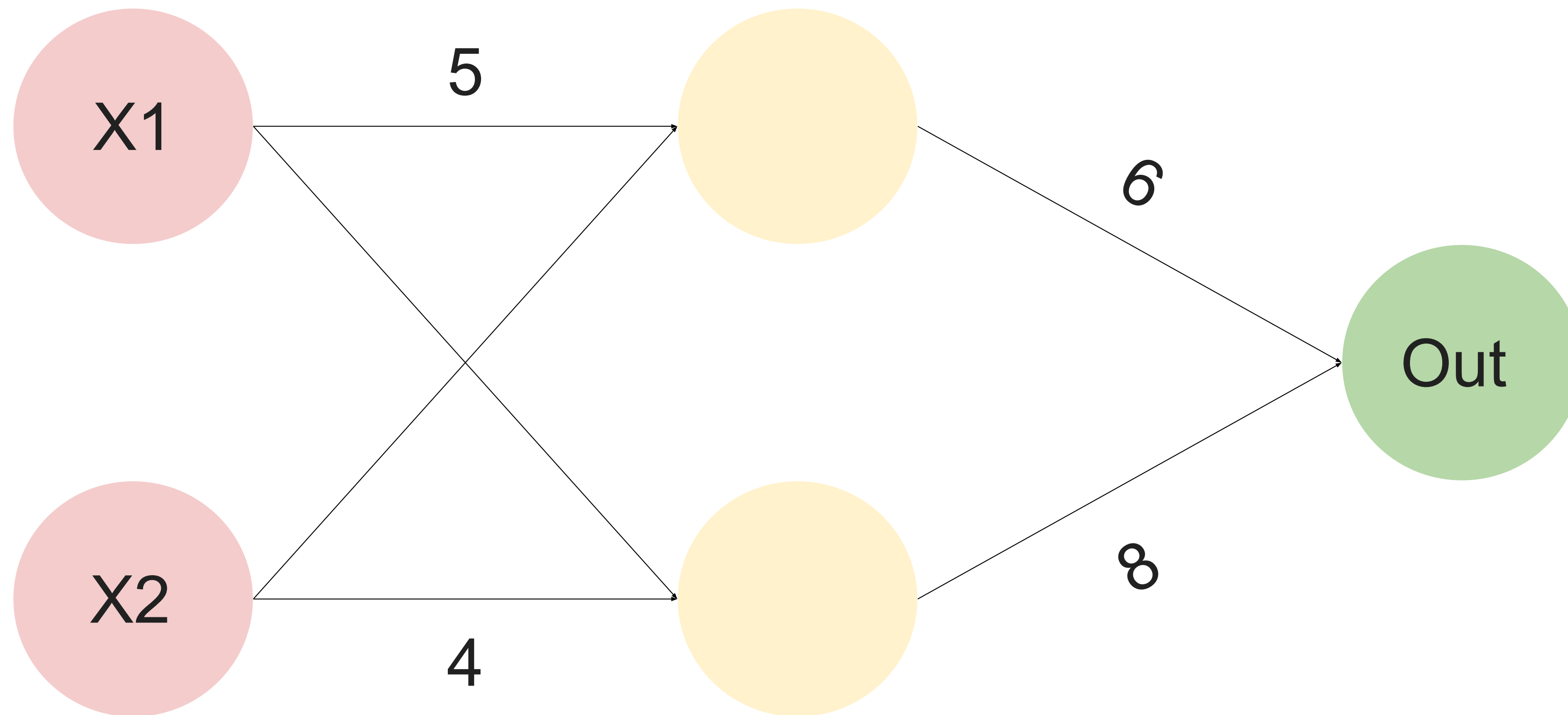


Reduce number of bits for model weights and activations

Quantization



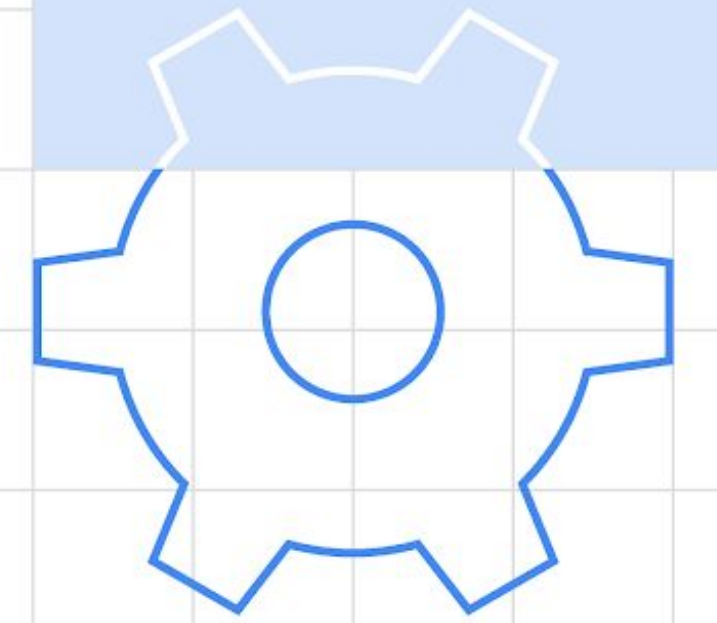
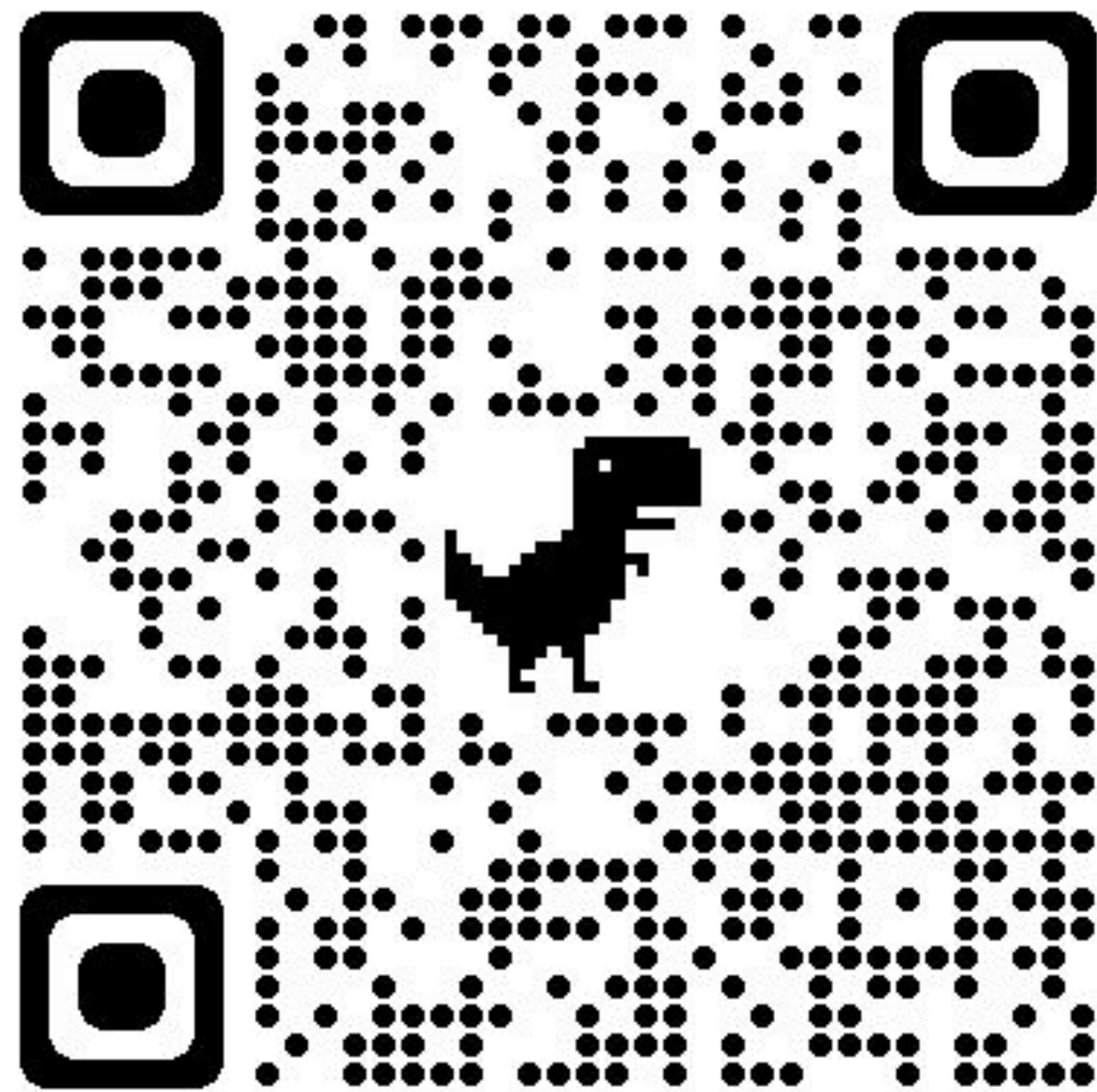
Quantization



Q&A



Scan to access Slides & Code



Thank You!



Bhavesh Bhatt

[@_bhaveshbhatt](#)

