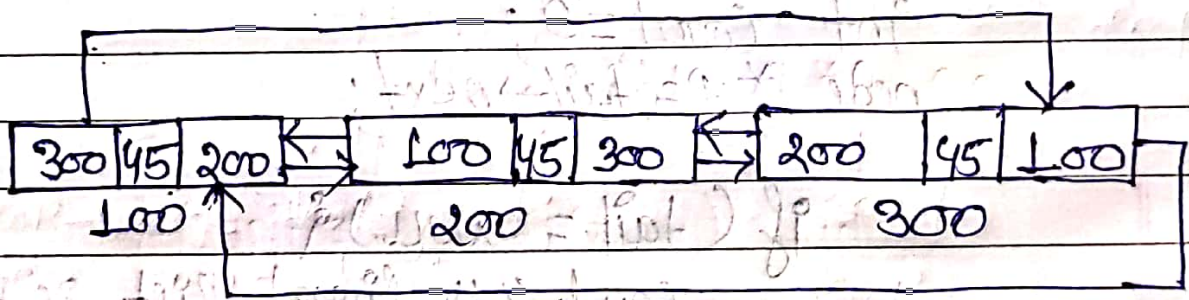


Circular Doubly linked list

Circular doubly linked list is similar to the doubly linked list except that the last node of the circular doubly linked list points to the first node and the first node of the circular doubly linked list points to the last node.



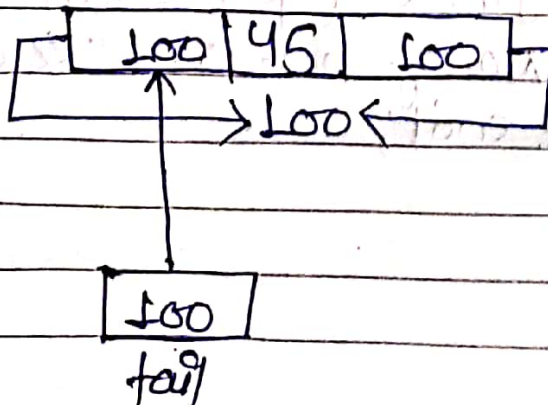
struct node {

struct node * prev;

int data;

struct node * next;

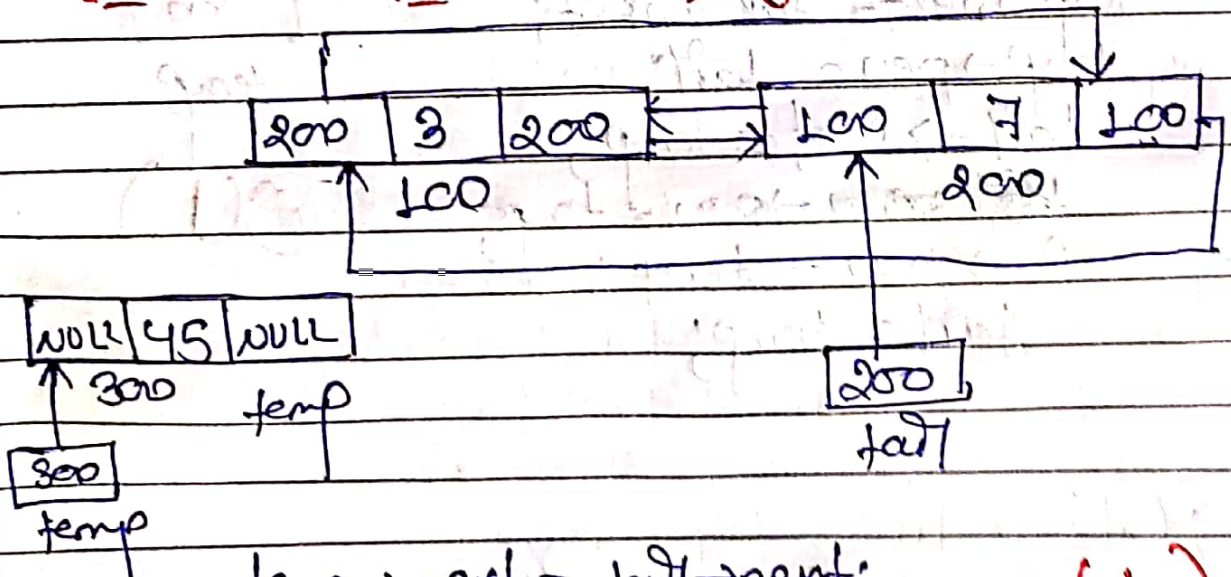
};



```

insert node *CircularDoubly(node *tail, int data){
    node *temp = new node();
    temp->data = data;
    temp->next = temp;
    temp->prev = temp;
    tail = temp;
    return tail;
}
    
```

(i) Insertion from Beginning

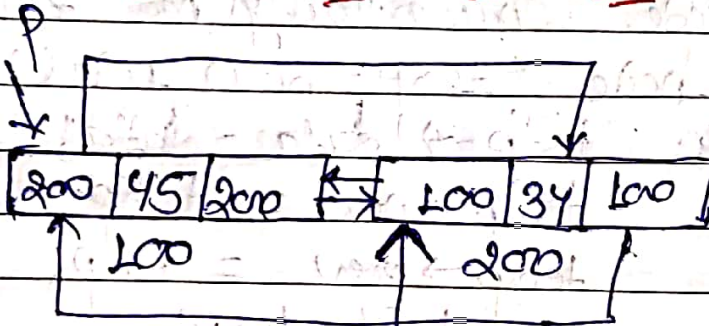


```

temp->next = tail->next;
temp->prev = tail;
tail->next = temp;
temp->next->prev = temp;
    
```

O(1)

(11) Insertion at the end



200
tail

NULL 56 NULL

800 temp

node *P = tail->next;
temp->next = tail->next;
temp->prev = tail;
tail->next = temp;
~~temp->prev = temp;~~
P->prev = temp;
tail = temp;

300
temp

(001)

100 200 100

100 200 100

100 200 100

100 200 100

100 200 100

100 200 100

100 200 100

100 200 100

100 200 100

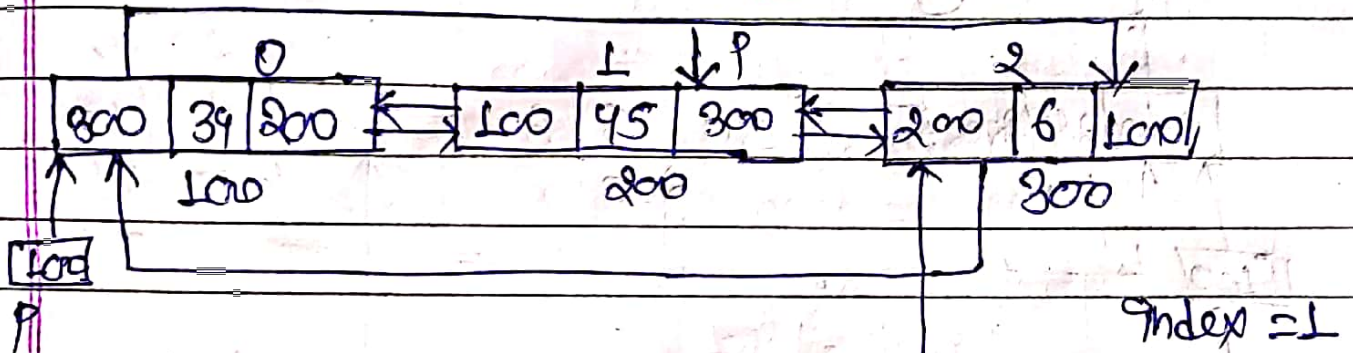
100 200 100

100 200 100

100 200 100

100 200 100

(iii) Insertion betⁿ two nodes



```

Node *p = tail->next;
int i = 0;
while (p != index) {
    p = p->next;
    i++;
}

```

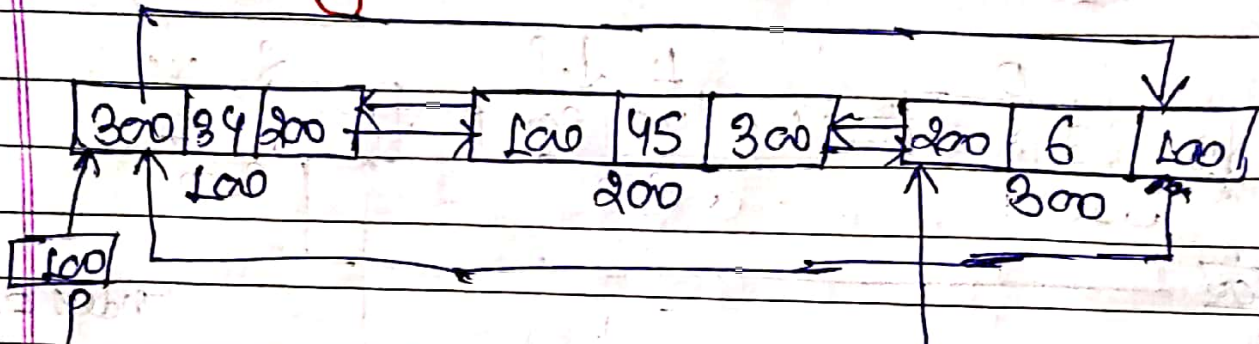
```

temp->next = p->next;
temp->prev = p;
temp->next->prev = temp;
p->next = temp;

```

$O(1)$

① Deleting first node



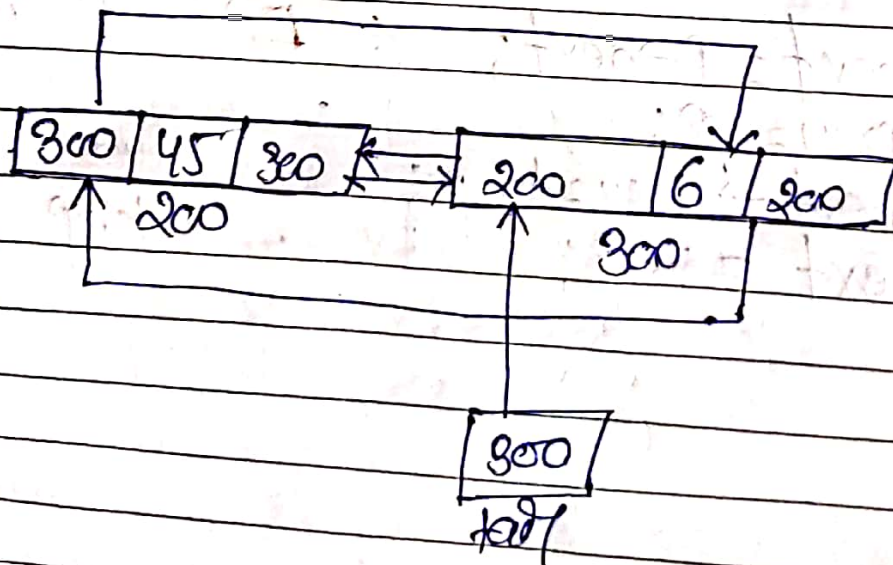
node * p = tail->next;

tail->next = p->next;

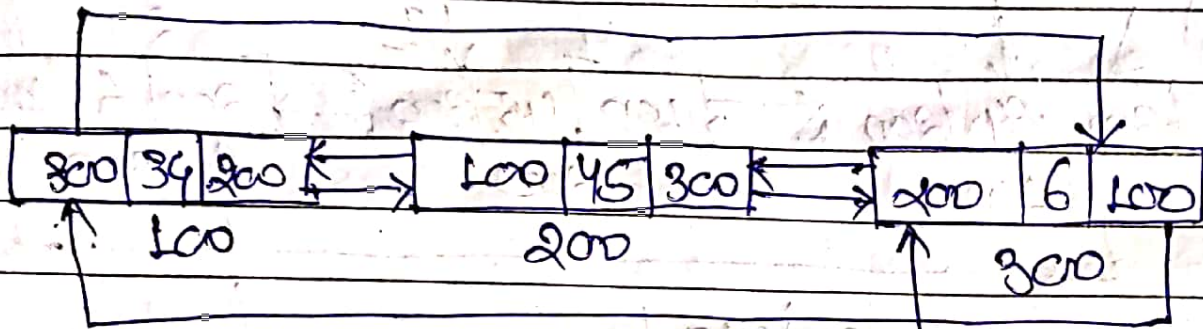
p->next->prev = tail;

free(p);

p = NULL;

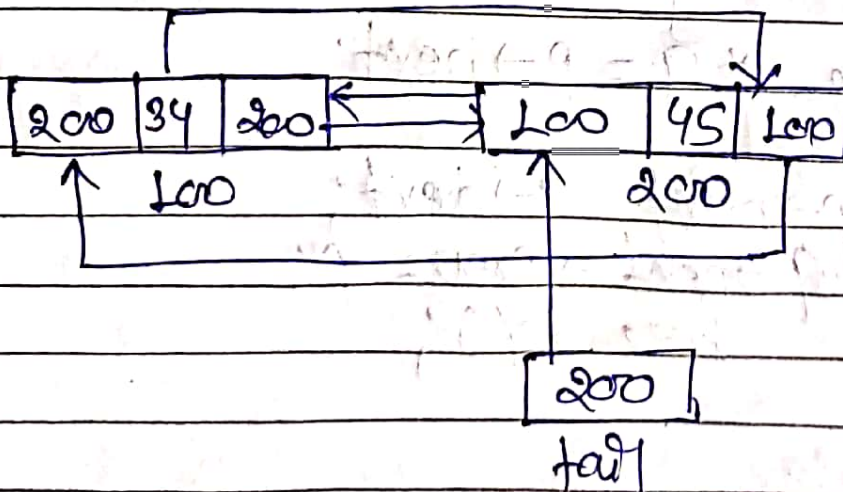


① Deleting the last node

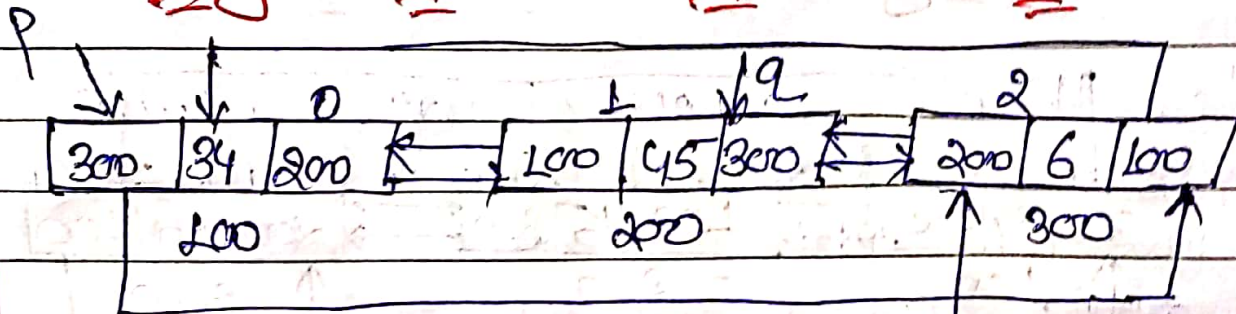


node * p = tail->prev; 300
tail

p->next = tail->next;
tail->next->prev = p;
free(tail);
tail = p;



Deleting the intermediate node



index = 1

node *p = tail->next;

tail

int i = 0;

while (i < index - 1) {

p = p->next;

i++;

}

node *q = p->next;

p->next = q->next;

q->next->prev = p;

free(q);