

# Attacker Control and Bug Prioritization

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USENIX Security 2025



Automated bug-finding has become highly effective

**fuzzing**, symbolic execution, abstract interpretation...

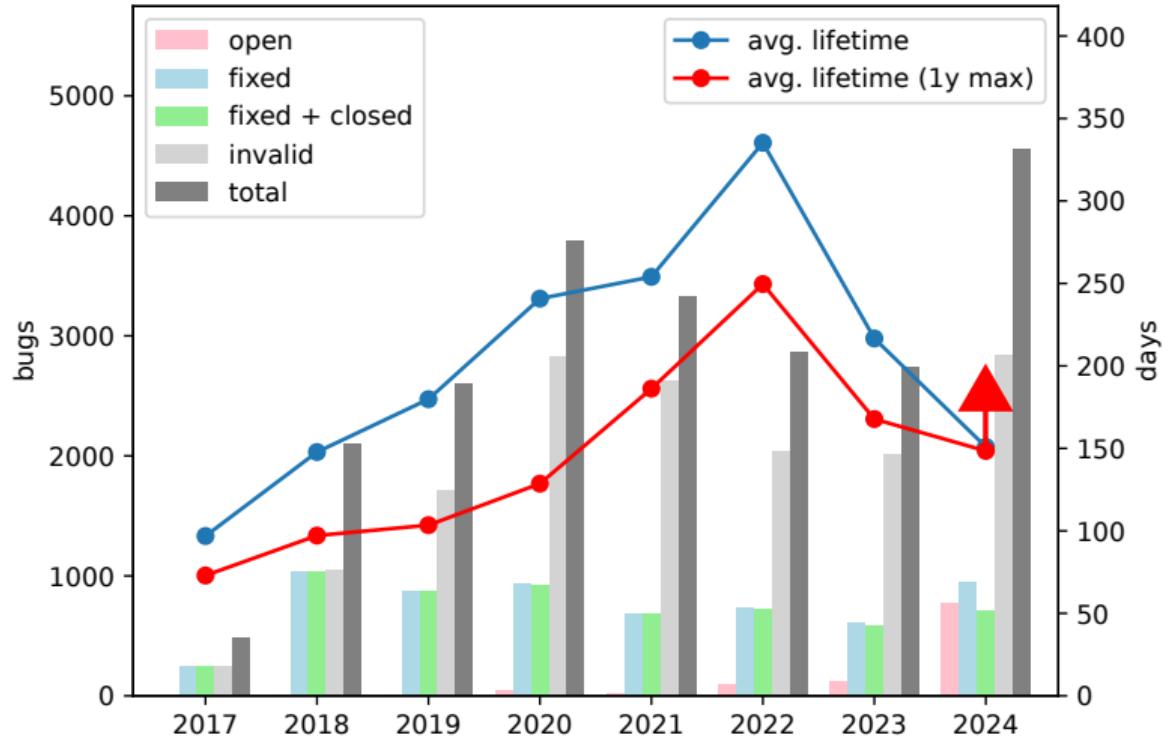


23k bugs, 1.5k still open



> 10k vulns.

# Bug-fixing cannot keep up!



Syzbot 2018→2023: +47% post-discovery lifetime!

## Motivating example: *not all bugs are equally dangerous*

### Vuln A: Not that dangerous?

`size < 40`

```
char buf[256];
```

...

```
if(size < 40)  
    size -= 40;
```

```
memcpy(buf, msg, size);
```

`size ∈ [264 – 40; 264 – 1]`  
⇒ crash



### Vuln B: DANGER!!!

`size > 256`

```
char buf[256];
```

```
if(size > 296)  
    size = 296;
```

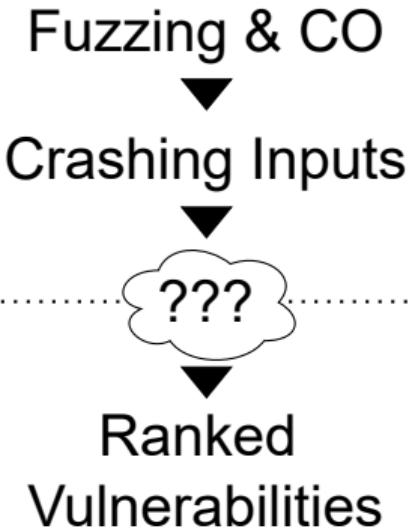
...

```
memcpy(buf, msg, size);
```

`size ∈ [257; 296]`  
⇒ ret. addr. overwrite



We need *efficient bug prioritization*



TO FIX		
OOB	+++	...
UAF	++	
OOB	++	
OOB	+	



## Existing approaches are lackluster

	Automated	Correct	Explainable	
manual analysis	✗	✓?	✓	scalability?
vuln. type ⇒ threat level	✓	✗	✓	bug capabilities?
Auto. Exploit Gen.	✓	✓ / ✗	✓	genericity?
Machine Learning	✓	✗	✗	bug capabilities?

**Core issue:** no generic approach accounting for the capabilities granted to an attacker

## Motivating example: *straightforward solutions are not good enough!*

Vuln A: Not that dangerous?

$\text{size} < 40$

```
char buf[256];
```

...

```
if(size < 40)
    size -= 40;
```

```
memcpy(buf, msg, size);
```

$\text{size} \in [2^{64} - 40; 2^{64} - 1]$

$\Rightarrow$  crash



Vuln B: DANGER!!!

$\text{size} > 256$

```
char buf[256];
```

```
if(size > 296)
```

$\text{size} = 296;$

...

```
memcpy(buf, msg, size);
```

$\text{size} \in [257; 296]$

$\Rightarrow$  ret. addr. overwrite



	Type	Tainted	# size
A	OOB write	✓	40
B	OOB write	✓	40



# Our approach: *vulnerability evaluation based on Attacker Control*

## General approach

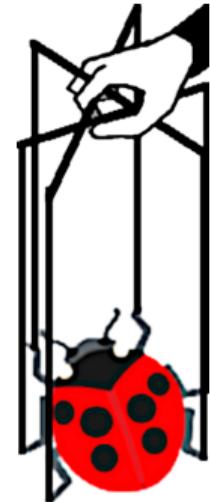
formal program analysis ⇒ evaluation of well-defined aspects of exploitability

Today's topic: **Attacker Control**

- ▶ theoretical framework + algorithms
- ▶ highly automated implementation in *Colorstreams*



- ▶ application to real-world vulnerabilities (40 CVEs across experiments)  
+ correct analysis of CVE-2022-30790 (vs. original human analysis)



# Current scope

What kinds of bugs are we looking at?

low-level memory and pointer corruptions

- ▶ typical “critical” fuzzer / ASAN bugs
- ▶ **prerequisites:** triggering input + type / ASAN report



## Examples

- ▶ **pointer corruption:**  $p$  = pointer
- ▶ **buffer overflow:**  $p$  = offset, size, written data

## Attacker Control: *intuitive definition*

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### Intuition

control = ability to obtain desired effects through inputs

## Attacker Control: *intuitive definition*



**Intuition** *Actually workable and generic concept*

control = ability to obtain ~~desired effects~~ different values for  $p$  through inputs

### Key insight

- **quantitative aspect:** more is better
- **qualitative aspect:**  $\neq$  values have  $\neq$  threat levels  $\Rightarrow$  need weights

# Attacker Control: *core definition*

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## Domains of Control

The set of **feasible values**.

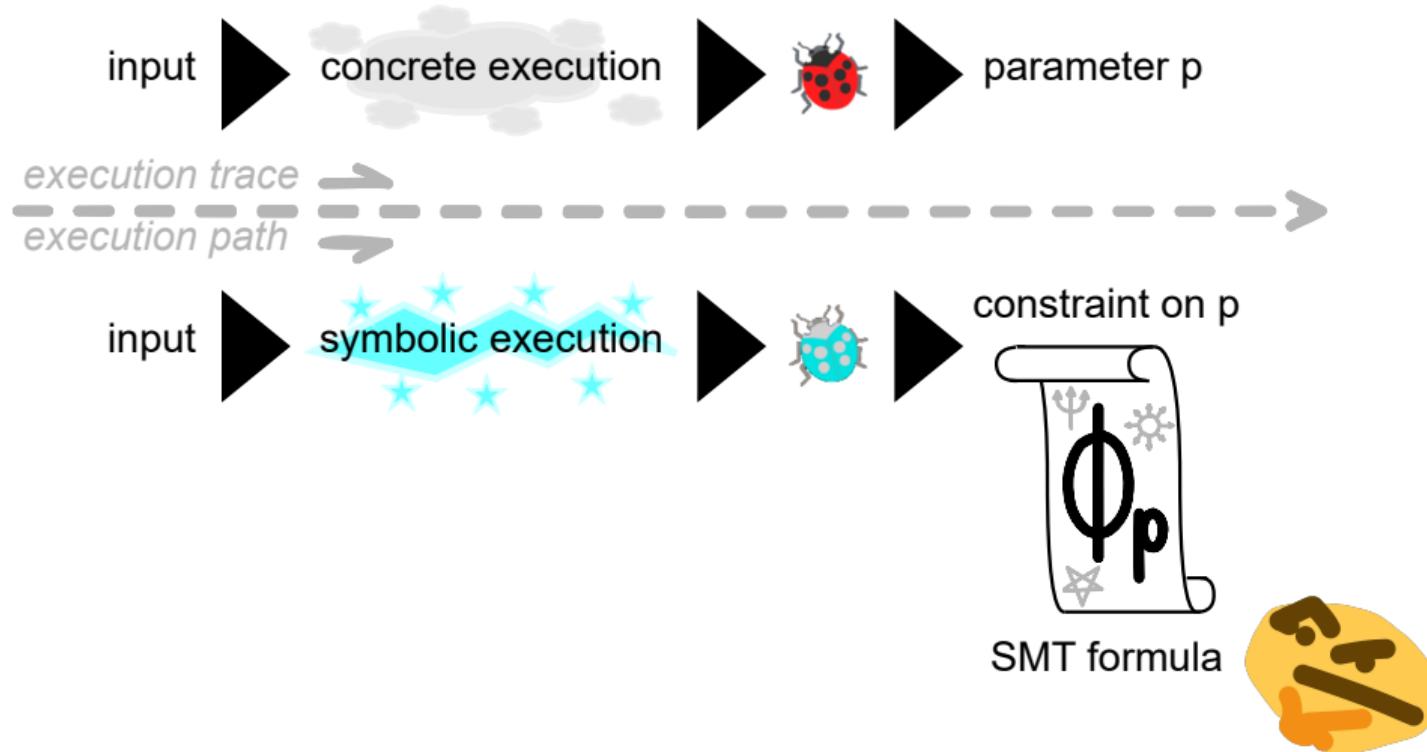
OOB sizes for our motivating example

- ▶ **Vuln. a:**  $[2^{64} - 296; 2^{64} - 257]$
- ▶ **Vuln. b:**  $[1; 40]$

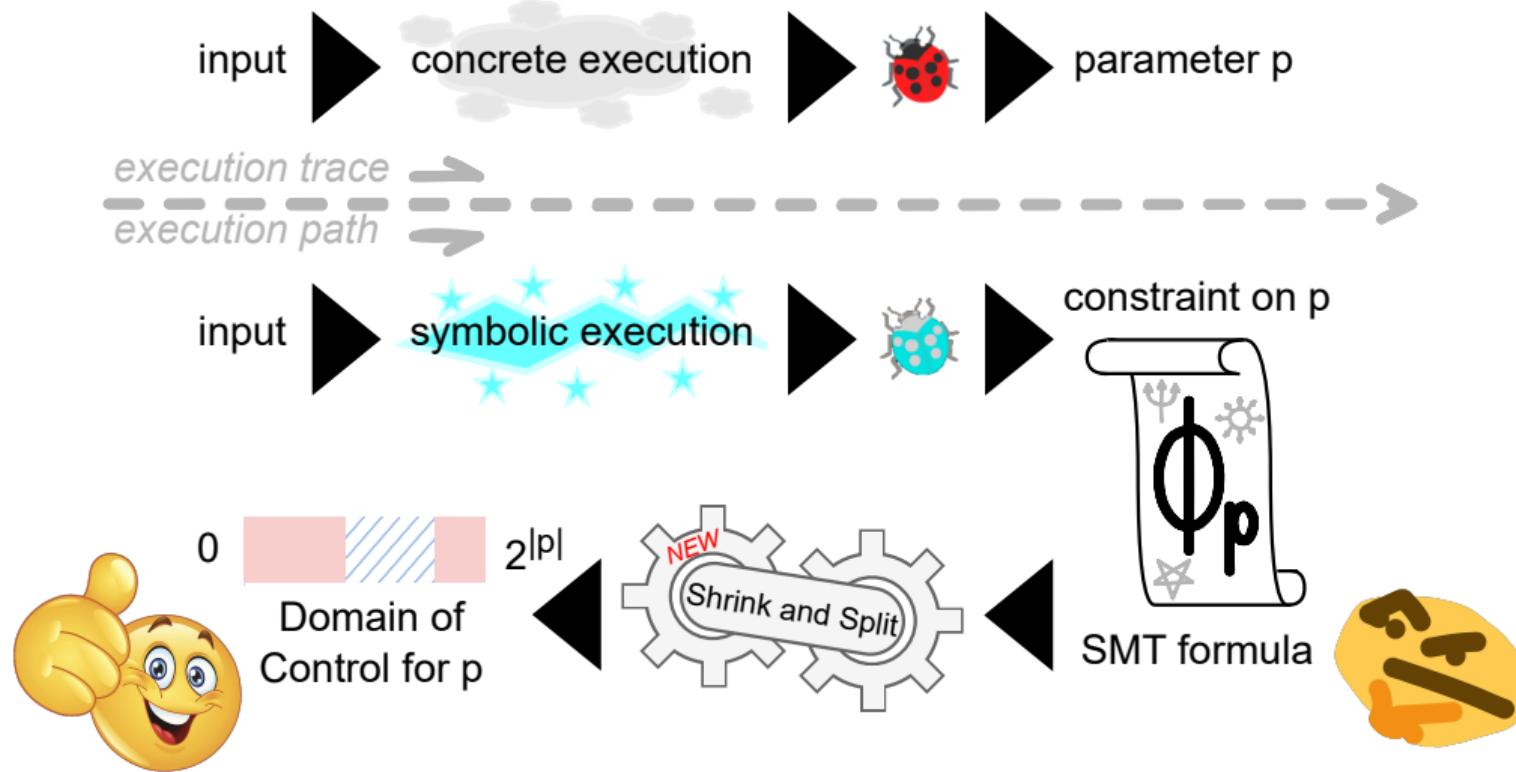
Useful for a human! But how to compute and score them automatically?

- ✗ domain propagation (*precision: over approx without under approx*)
- ✗ solution enumeration (*scalability: too slow*)

## Computing domains of control with Shrink and Split: overview



# Computing domains of control with Shrink and Split: overview



# Computing domains of control with Shrink and Split: *algorithm*

***READY? START!***

0

*all possible values*

$2^{|p|}$

## Computing domains of control with Shrink and Split: *algorithm*

### SHRINKING

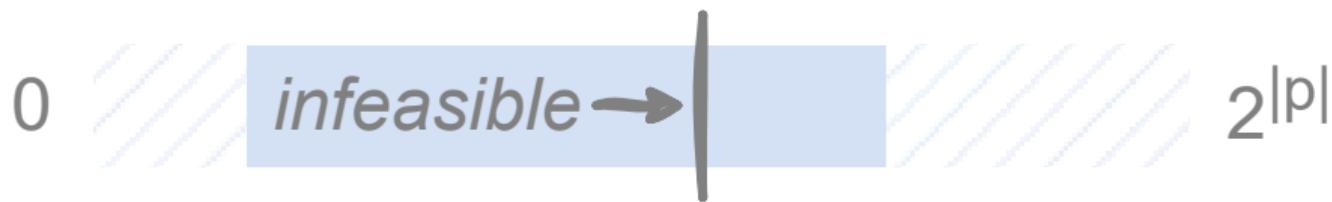


Finding min / max values

$\min/\max_{v \in I} \text{ s.t. } \phi_p \wedge p = v$

**how:** Z3 min / max or binary search

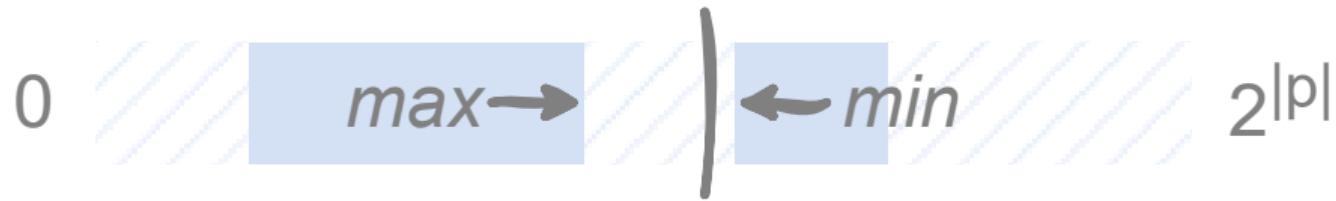
### SPLITTING



Finding an infeasible value

with quantifiers:  $\exists v \in I$  s.t.  $\forall x, \phi_p(x) \neq v$

### SHRINKING



## SPLITTING



Proving all values are feasible

$\nexists v \in I \text{ s.t. } \forall x, \phi_p(x) \neq v$

$\iff$  infeasible value query returns unsat

## RESULT



# Computing domains of control with Shrink and Split: *algorithm*



## Guarantees

- *strongly controlled intervals*  
⇒ **under-approx**
- *strongly and weakly controlled intervals*  
⇒ **over-approx**

What if the domain is full of holes?

## Solutions:

- split limit
- regularity constraints (ex: *fixed bits*)

# Computing scores from domains of control

## Weighted Quantitative Control (wQC)

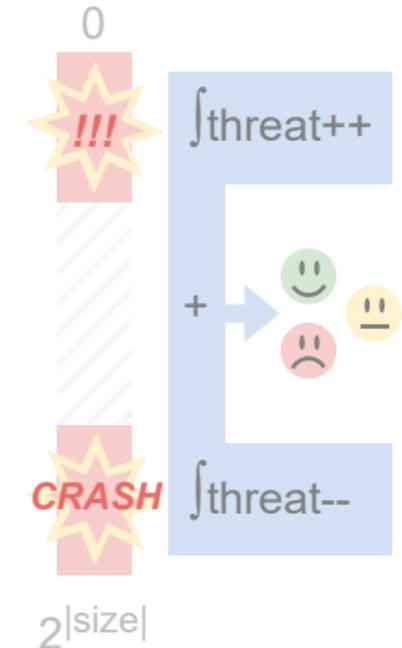
**Sum of feasible value threat levels.**

⇒ integrate a weight function  $\omega(n)$  over the domain of control

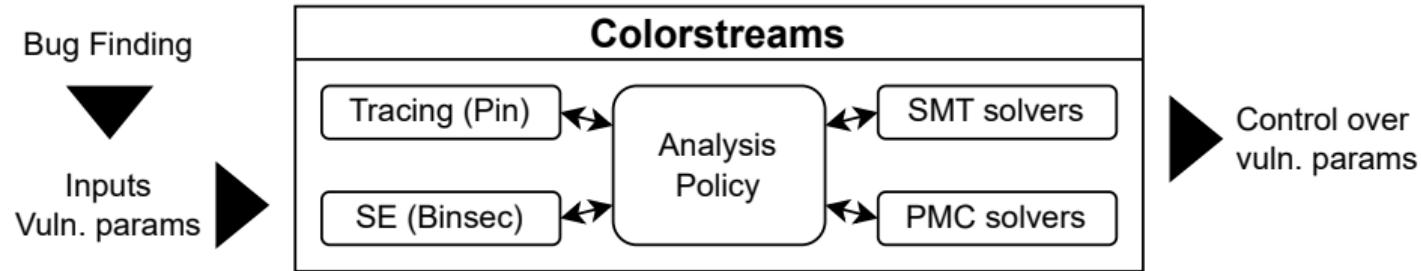
### Motivating example

Bias toward local OOBs:  $\omega : x \mapsto \frac{1}{\ln(2)x}$

- **Vuln. A:**  $wQC(oob\_size) \approx 2^{-58}$
- **Vuln. B:**  $wQC(oob\_size) \approx 0.08$



# Implementation: Colorstreams



- **open source release:** <https://github.com/binsec/colorstreams>
- precise + dynamic + binary-level
- SE with  **BINSEC**
- tracing ⇒ single-path ⇒ performance  
**multi-path behaviour:** analyze multiple traces + models for library functions

# Evaluation

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## Ground-truth benchmark

- 39 programs, 14 real-world vulnerabilities
  - OOB reads & writes, use-after-frees, code pointer corruptions...
  - **manually created / analyzed**
- ⇒ evaluate **precision**

## Realistic benchmark

- 26 out-of-bounds vulns from the MAGMA fuzzing benchmark\*
  - OOB reads & writes
  - **highly automated analysis**
- ⇒ evaluate **practicality**

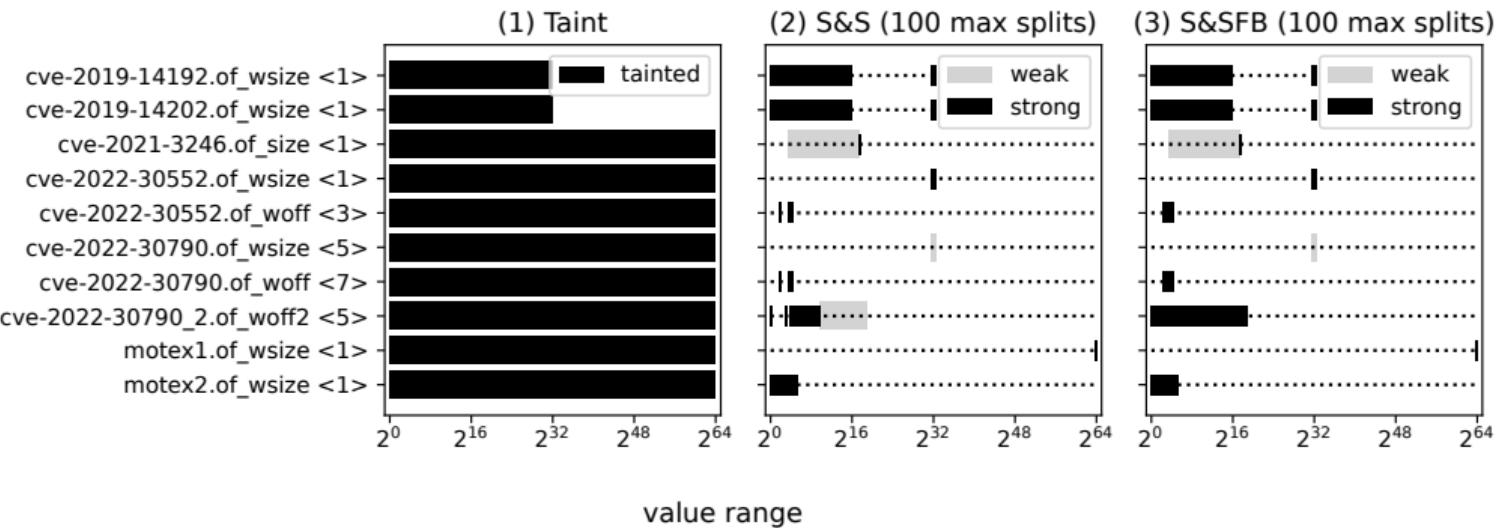
# Precision: evaluating buffer OOB write vulnerabilities

**Type of vuln:** out-of-bounds write

**Parameters:** offset, size (+ data)

Most useful at a glance?

target



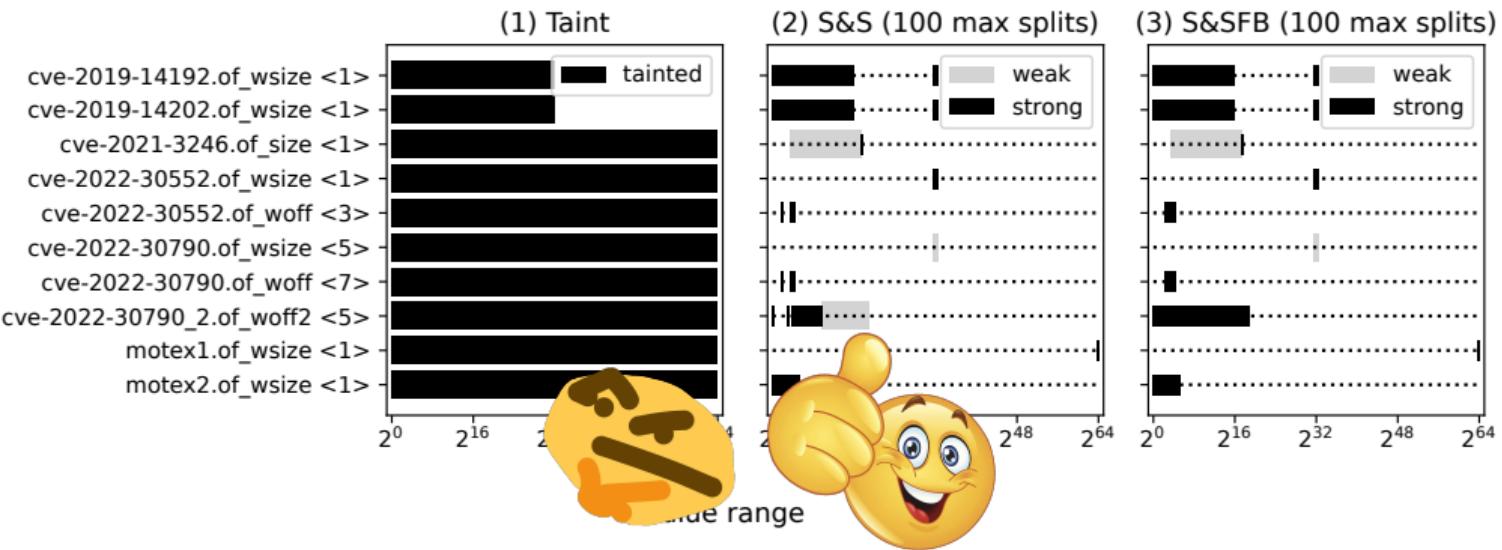
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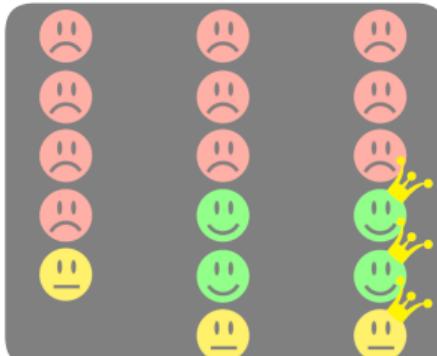
target



# Precision: *differentiating different values makes a difference!*

Vulnerability    CVSS    Expect    Us  
***OOB writes***

cve-2021-3246  
cve-2019-14192  
cve-2019-14202  
cve-2022-30790  
cve-2022-30552  
cve-2022-30790-2



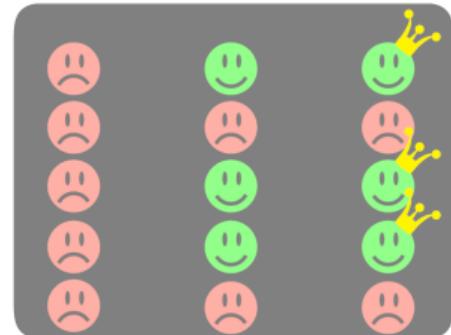
***OOB reads***

cve-2023-37837  
heartbleed



Vulnerability    CVSS    Expect    Us  
***Code ptr corr.***

cve-2021-26567  
cve-2020-14393  
cve-2024-41881  
cve-2024-43700  
cve-2023-43338



## Precision: *improving human analysis*

Analysis of CVE-2022-30790 from human experts\*

metadata corruption in linked list ⇒ arbitrary write



- ▶ does not look like arbitrary write...
- ▶ actually identical to CVE-2022-30552
- ▶ humans make mistakes???

(full code review in the paper)

# Practicality: automatic analysis of the MAGMA vulnerabilities

## Automation based on taint

- symb. input selection
- OOB detection
- ⇒ no manual analysis
- ⇒ no manual instrumentation

## Runtime

6m avg. / program (7s - 20m)

**Close to fully automated prioritization of ASAN bugs!**



# Conclusion

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## Bug prioritization based on Attacker Control

- ▶ **domains of control** = set of obtainable values
  - ▶ SE + **Shrink and Split** → precise computation of domains of control
  - ▶ scoring with weighted Quantitative Control → qualitative + quantitative
- ⇒ automated prioritization of real-world bugs

## Ongoing works

- ▶ further automation + fuzzing integration
- ▶ combining multiple paths / traces
- ▶ control + robustness\*?
- ▶ more complex domains of control
- ▶ more vulnerability types

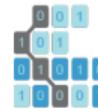
Thank you for your attention.  
Any questions?



<https://doi.org/10.5281/zenodo.14699098>

**open-source release**

<https://github.com/binsec/colorstreams>



**BINSEC**

<https://binsec.github.io/>

## Bonus: vulnerability capability awareness / evaluation in AEG

### evocatio [CCS'22]

fuzzing to find new capabilities (ex: new OOB offset / size values)

**but:** no scoring or ranking

### KOOBE [USENIX'20]

uses constraints on OOB offset / size to characterize capabilities

**but:** capability comparison

- ▶  $A > B \iff B$  constant and included in  $A$
  - ▶  $A = B \iff A$  identical to  $B$
- ⇒ too simple for our needs!