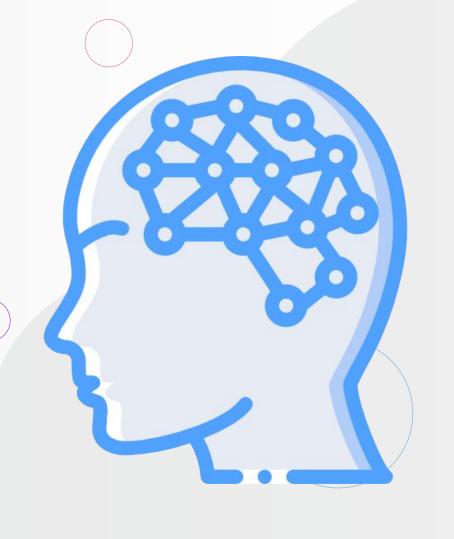
Defining Intelligence for Al

Spencer Rhoden







Definitions

What makes some one/ thing intelligent?







Learning

Ability to learn new concepts.



Emotional

Ability to perceive and react to emotion



Patterns

Ability to recognize complex patterns



Knowledge

Ability to store and use knowledge



Creativity

Ability to form ideas & vision



Planning

Ability to prepare for the future







- A measure of a person's relative intelligence
- Measures and markers
 - Logic ability
 - Use of numbers and words
 - Ability to process data

- The ability to identify and manage your emotions and the emotions of others
- Internal Markers
 - Self-awareness
 - Self-regulation
 - Motivation
- External Markers
 - Self-awareness
 - Self-regulation



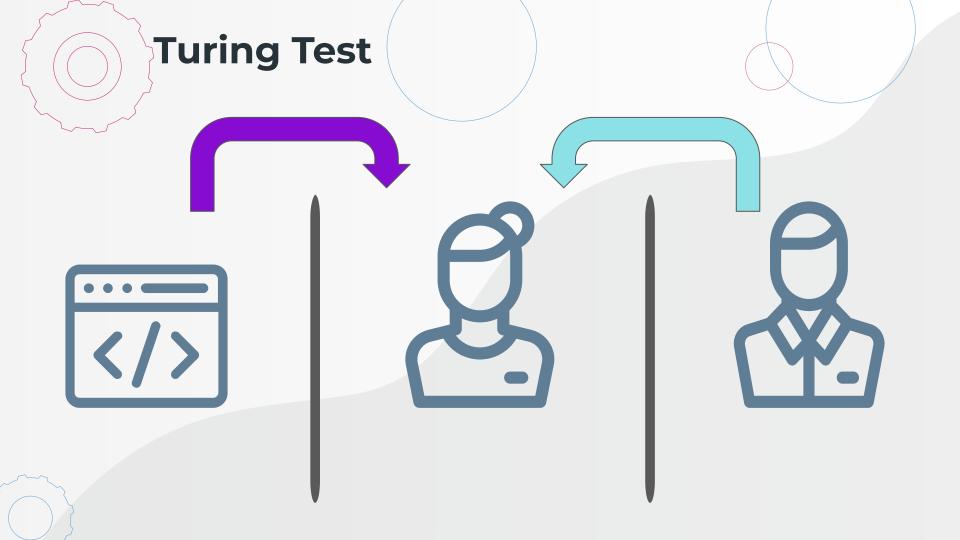
Intelligent Agents

Defined as a **program** that can make **decisions** or perform a service based on its **environment**, **user input**, **and experiences**.

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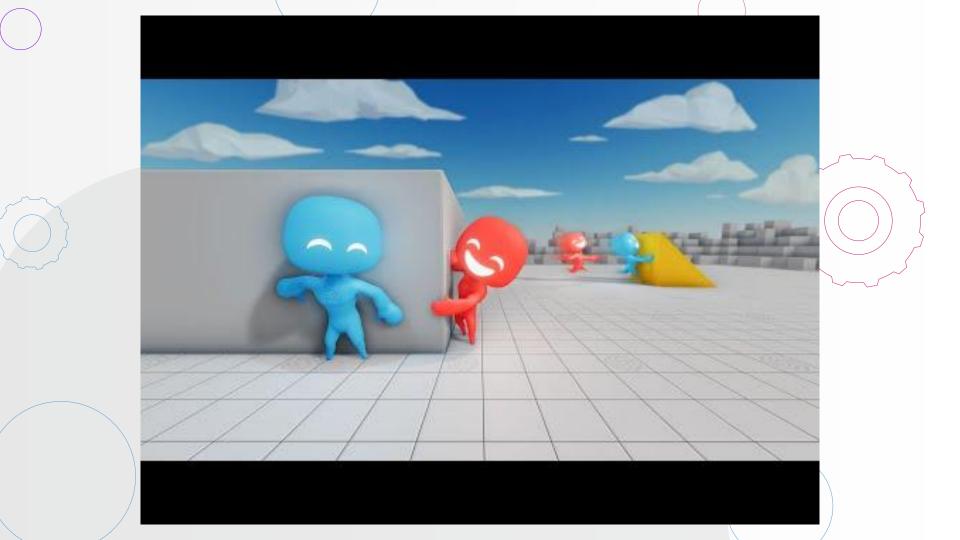






Examples

Where do you see intelligent Al apps in your life?



OpenAl's CodeX (Patterns)



Large "Neural Network"

Essentially a digital brain, it has more of a IQ focus



Concrete VS Abstract

This is where this breaks down. Take "Hello world with Empathy" for example

Moxie - Embodied Inc. (Emotional)





Helps with development, but can also hinder further development with humans



Gamification

Helps build communication and social skills into games or "Missions"





Missing Part?

What do you think the gap is between human and AI intelligence?

Consciousness





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