

Setup

Another Swift app

In – [`BuddyLockdownModeController viewDidLoad`] the user is given the option to enable Lockdown Mode with or without restart OR to setup later in Settings.

This is obviously a NEW UI step when setting up a NEW device similar to Screen Time etc.

➤ `plutil -p /Applications/Setup.app/en.lproj/Localizable.strings`

```
"ENABLE_LOCKDOWN_WITH_RESTART" => "Turn On & Restart"
```

```
"ENABLE_LOCKDOWN_WITHOUT_RESTART" => "Turn On"
```

```
<SNIP>
```

```
"LOCKDOWN_MODE_DETAIL_IPAD" => "Lockdown Mode is enabled on another device associated with your Apple account. Would you like to turn it on for this iPad?"
```

```
"LOCKDOWN_MODE_DETAIL_IPHONE" => "Lockdown Mode is enabled on another device associated with your Apple account. Would you like to turn it on for this iPhone?"
```

```
"LOCKDOWN_MODE_DETAIL_IPOD" => "Lockdown Mode is enabled on another device associated with your Apple account. Would you like to turn it on for this iPod touch?"
```

```
"LOCKDOWN_MODE_TITLE" => "Lockdown Mode"
```


NEW FS bins

- /usr/sbin/wifid
- /Applications/Setup.app/Setup
- /System/Library/Frameworks/CoreTelephony.framework/Support/CommCenter
- /System/Library/PrivateFrameworks/LockdownMode.framework/lockdownmoded