FaceTime

The LDMGlobalEnabled setting is read in the ObjC function:

```
-[FaceTimePushHandler
handler:didReceiveMessage:forTopic:fromID:messageContext:]
```

```
if ( LDMGlobalEnabled )
{
    if ( os_log_type_enabled_68(v13, OS_LOG_TYPE_DEFAULT) )
    {
        _os_log_impl_61(
            &dword_20A04C000,
            (NSObject *)OSLogHandleForIDSCategory("FTMessageDelivery"),
            OS_LOG_TYPE_DEFAULT,
            "dropping push message: %@ for IMAV because lockdown mode is enabled",
            (uint8_t *)&138412290,
            0xC);
    }
    if ( (unsigned int)os_log_shim_legacy_logging_enabled() )
    {
        if ( MarcoShouldLog(CFSTR("Service")) )
            MarcoLog(
                0,
                CFSTR("Service"),
                CFSTR("IMAV Lockdown Mode"),
                CFSTR("dropping push message: %@ for IMAV because lockdown mode is enabled"));
        if ( IMShouldLog_0(CFSTR("IDS"), 0) )
            IMLogString(
                0,
                CFSTR("IDS"),
                CFSTR("Service"),
                CFSTR("FTMessageDelivery"),
                CFSTR("dropping push message: %@ for IMAV because lockdown mode is enabled"));
    }
}
```

I believe this is FaceTime dropping incoming FaceTime calls unless you have previously called that person or contact.

LDM DSC Dylibs

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